Question 2 (10 points):

For the C function above, assume that the passing of arguments to the function map follows the standard RISC-V convention (V is in a0, and k is in a1) and that the local variable p is stored in the frame of the function map at the address given by SP+12. Write a sequence of RISC-V instructions that implements the statement in line 24 of this function.

```
slli t0, a1, 2 # t0 <- 4*k
add t1, a0, t0 # t1 <- Address of V[k]
lw t2, 0(t1) # t2 <- V[k]
lw t3, 12(sp) # t3 <- p
lw t4, 0(t3) # t4 <- *p
addi t5, t3, 4 # t5 <- p++
sw t5, 12(sp) # store p++
slli t6, t4, 2 # t6 <- 4*(*p)
add t7, a0, t6 # address of V[*p]
sw t2, 0(t7) # V[*p] <- V[k]</pre>
```