The time that it takes to decode an instruction and read the value of a register to determine the return address when executing a return instruction in a modern processor is too long — it would cause the processor to miss several cycles in which it cannot fetch instructions. Thus, all modern processors implement a Return Address Stack (RAS) in hardware. For instance the new AMD ZEN 5 processors feature a RAS with 52 entries. Whenever a function-call instruction is executed, its return address is pushed, by the hardware, into RAS. Whenever a return instruction is decoded, the hardware pops the top of the stack and starts fetching instructions from that address.

To simulate a RAS in software, the instructions to push and pop into the simulated RAS would have to be inserted in an existing binary file for a RISC-V program. However, inserting instructions into an existing program is too complex a task for a midterm question — CMPUT 229 students will perform this task in their lab #6 this term.

In this exam, we will write two functions that support the implementation of a RAS simulator. These functions require binary vectors with arbitrary lengths. Implementing a library to create and manipulate such vectors is also too complex for the time of this exam. Thus, assume that such a library already exists.

You are asked to write two functions: CallReturn and RAS. CallReturn determines if an instruction is a function call, a return statement, or something else.

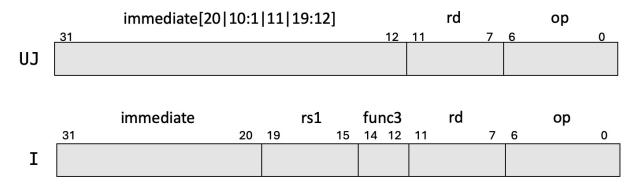


Figure 1: UJ and I instruction formats.

In RISC-V, a function call is performed with the instruction jal ra, LABEL. To be a function call, the destination register of the jal instruction must be ra = x1. The opcode for jal is 1101111. The jal instruction uses the UJ format shown in the top of Figure 1.

A return statement in RISC-V is executed by the instruction jalr rd, ra, immed, which uses the I format, shown in the bottom of Figure 1. Any register can be used for rd and any value can be the immediate (an exception is generated if the computed address is misaligned but we will not check for such condition in this question). A jalr instruction is deemed to be a return statement for RAS purpose if the source (rs1) register is ra.

The assembly code that you write for both parts of this question must follow all the register saving/restoring conventions for RISC-V.

Question 5 (20 points): Write RISC-V assembly for the function CallReturn with the following specification:

- Arguments:
 - a0: address of a RISC-V instruction
- Return Value:
 - a0 = 1: if the instruction is a function call instruction
 - a0= -1: if the instruction is a return statement
 - a0= 0: if it is any other type of instruction

```
lw
                    t0, 0(a0)
                                      # t0 <- binary of the instruction</pre>
324
               li
                    a0, 1
                                      # a0 <- register number for ra
               slli t1, t0, 20
325
                                      # t1 <- Rs and Opcode in upper bits</pre>
326
               lui t2, 0x0EF00
                                      \# t2 <- Rs=00001 and jal opcode 1101111 in upper bits
327
               bne t1, t2 NotCal
328
               jalr x0, ra, 0
                                      # return a0 = 1
329 NotCal:
               slli t3, t0, 25
               lui t4, 0xCE000
                                      # t4 <- jalr opcode in upper bits 1100 1110
330
331
               beq t3, t4 isJalr
332
               mν
                   a0, zero
               jalr x0, ra, 0
                                      # return a0 = 0
333
334 isJalr:
               slli t6, t0, 12
                                      # t6 <- five bits specifying ra
335
               srli t6, t6, 27
               bne t6, a0, NotReturn # if t6 != 1 it is not a return statement
336
337
               li
                   a0, −1
               jalr x0, ra, 0
                                      # return a0 = -1
338
339 NotReturn: mv a0, zero
               jalr x0, ra, 0
                                      # return a0 = 0
```

Figure 2: A solution for CallReturn.