

Wide-Context Semantic Image Extrapolation



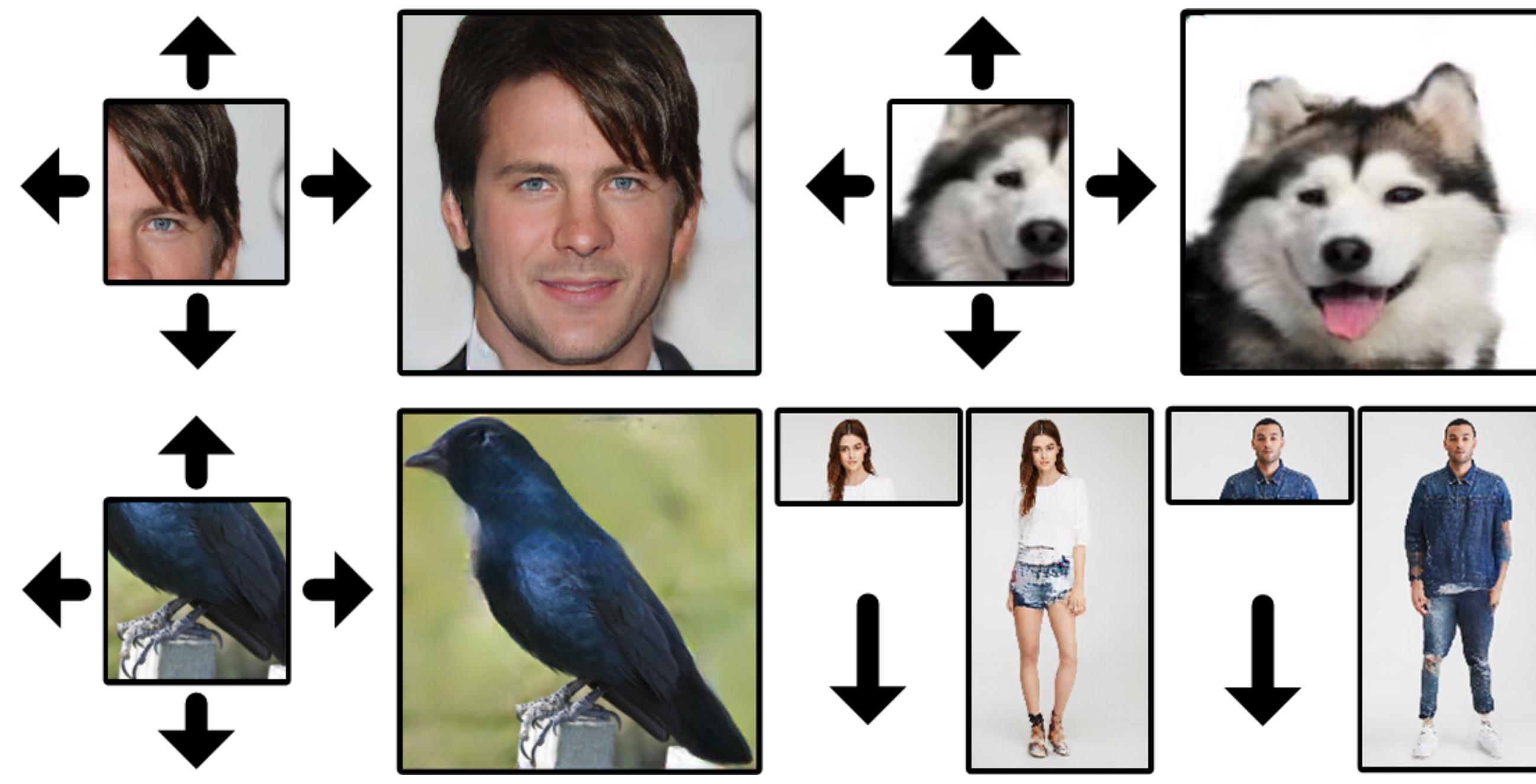
Yi Wang^{1,2}, Xin Tao², Xiaoyong Shen², Jiaya Jia^{1,2}
¹The Chinese University of Hong Kong ²YouTu Lab, Tencent



Introduction

Target

To infer *unseen* content outside image boundaries, especially *semantically sensitive* and *representative* ones.



Challenges in this context generation task

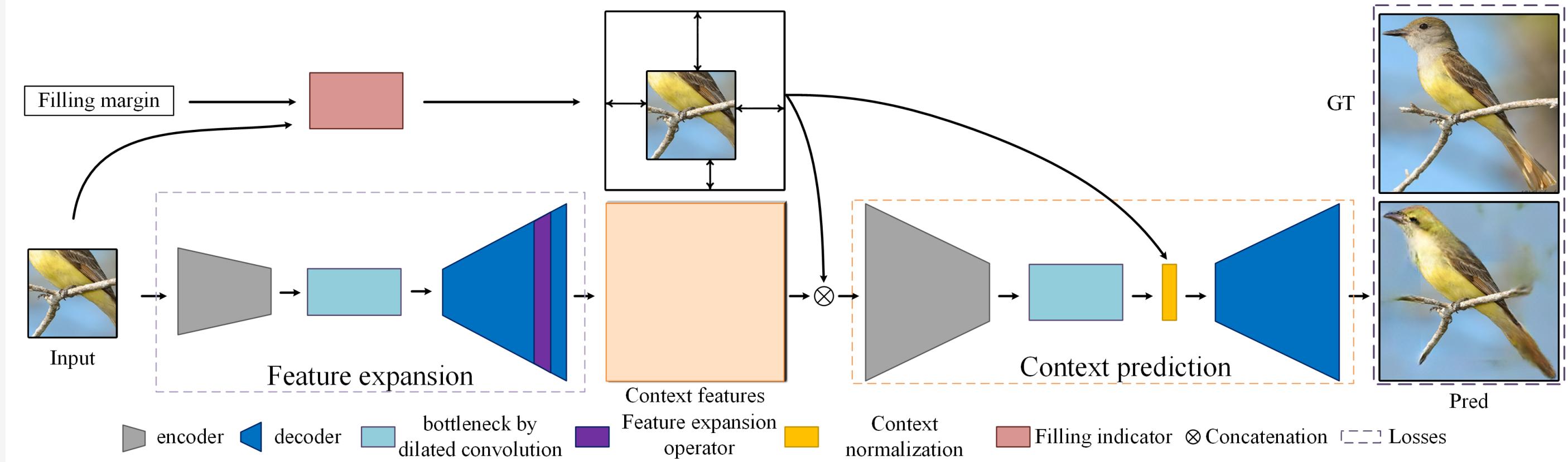
- Image size change: how to *increase image size* beyond boundaries?
 - When / Where to increase image size to target size?
 - Which spatial expansion operator should we use?
- One-sided constraints: the pixels to be predicted away from image border are less constrained than those near border.
 - Potentially accumulating errors / repeated patterns.
 - How to constraint generated contents across *spatial scale*?

Our contribution

- Semantic Regeneration Network (SRN): a deep generative model for image extrapolation.
 - Understanding vastly different context of input incomplete image, and predicting up to *3 times* more unknown pixels than known ones.
 - *Arbitrary-size* semantic generation beyond image boundaries without training multiple models.
 - Various intriguing and important applications.

Our Method

Framework



Our Method

SRN contains two sub-networks: Feature Expansion Network (FEN) and Context Prediction Network (CPN).

- FEN takes small-size images as input and extract features
 - Feature expansion operator: sub-pixel convolution variant

$$s(F)_{i,j,k} = F_{\lfloor i/r_1 \rfloor, \lfloor j/r_2 \rfloor, c'r_2 \cdot \text{mod}(i,r_1) + c \cdot \text{mod}(j,r_2) + k}$$
 - It can handle $r_1 \neq r_2$ (body / scene extrapolation)
- CPN decodes these features along with extrapolation indictor into images.
 - Context normalization: maintain style consistency spatially

$$t(f(\mathbf{X}), \rho) = [\rho \cdot n(f(\mathbf{X}_\Omega), f(\mathbf{X}_\Omega)) + (1 - \rho)f(\mathbf{X}_\Omega)] \odot \mathbf{M} \downarrow + f(\mathbf{X}_\Omega) \odot (1 - \mathbf{M} \downarrow)$$

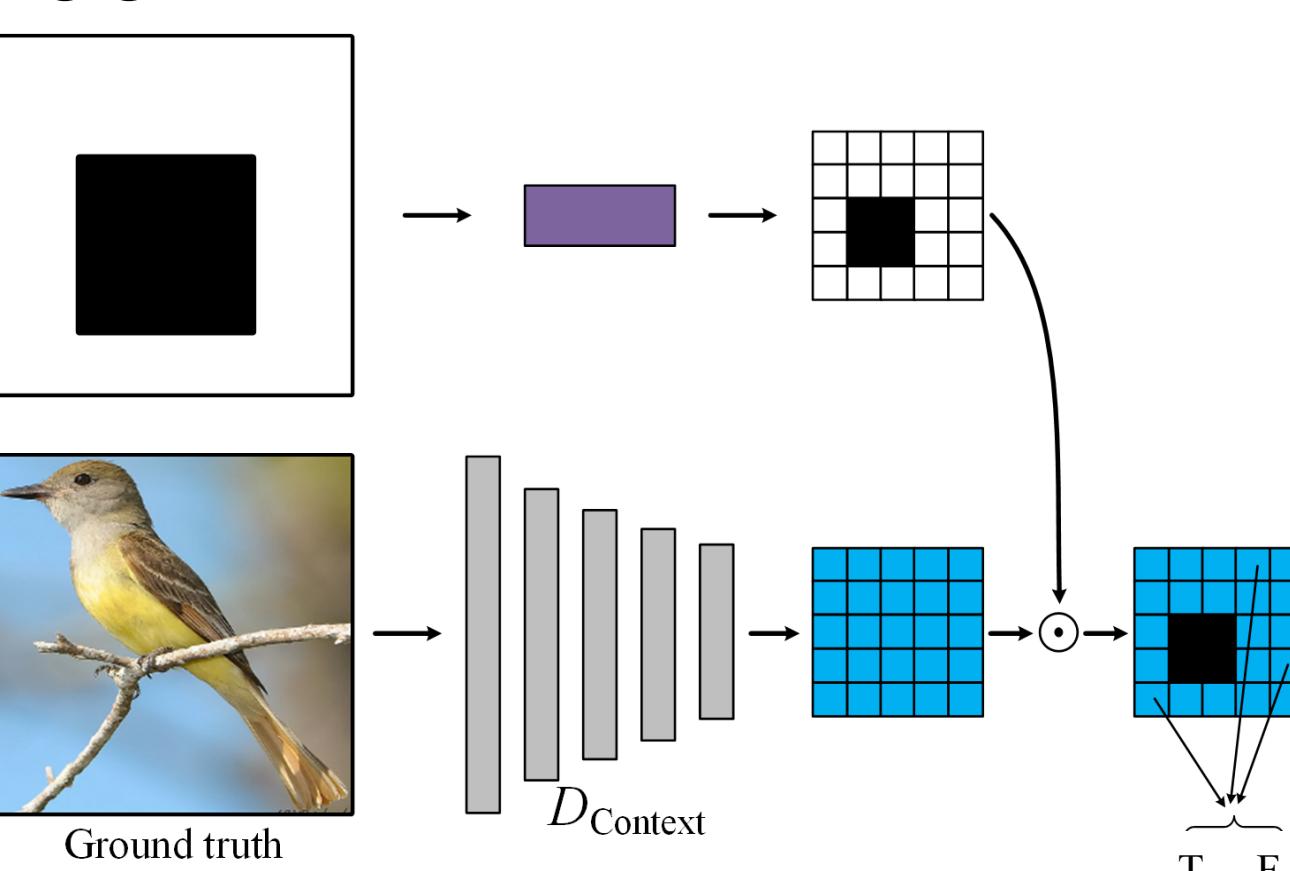
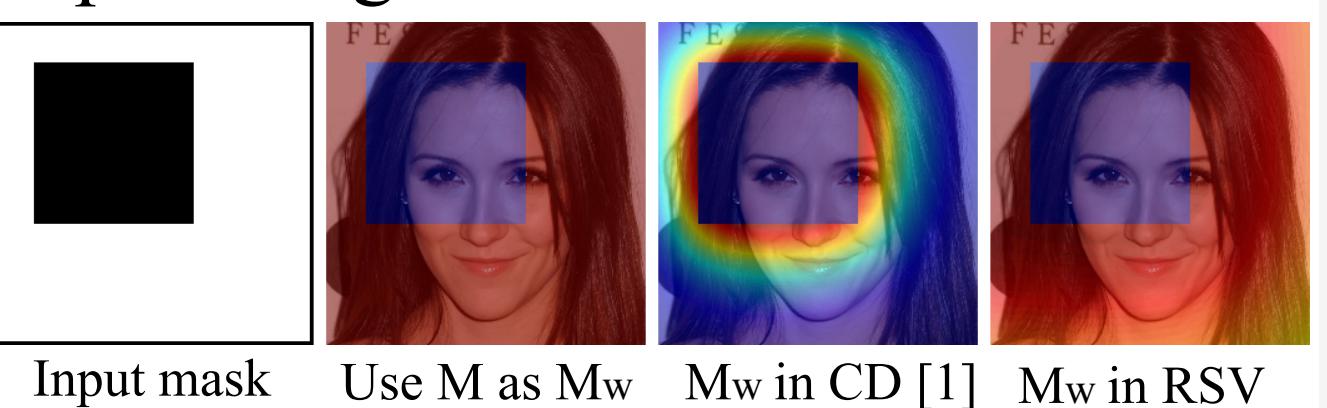
$$n(x_1, x_2) = \frac{x_1 - \mu(x_1)}{\sigma(x_1)} \cdot \sigma(x_2) + \mu(x_2)$$
 - Transfer (blend) feature statistics in known areas to unknown ones.

Learning objectives

1. Relative spatial variant loss: incorporate spatial regularization

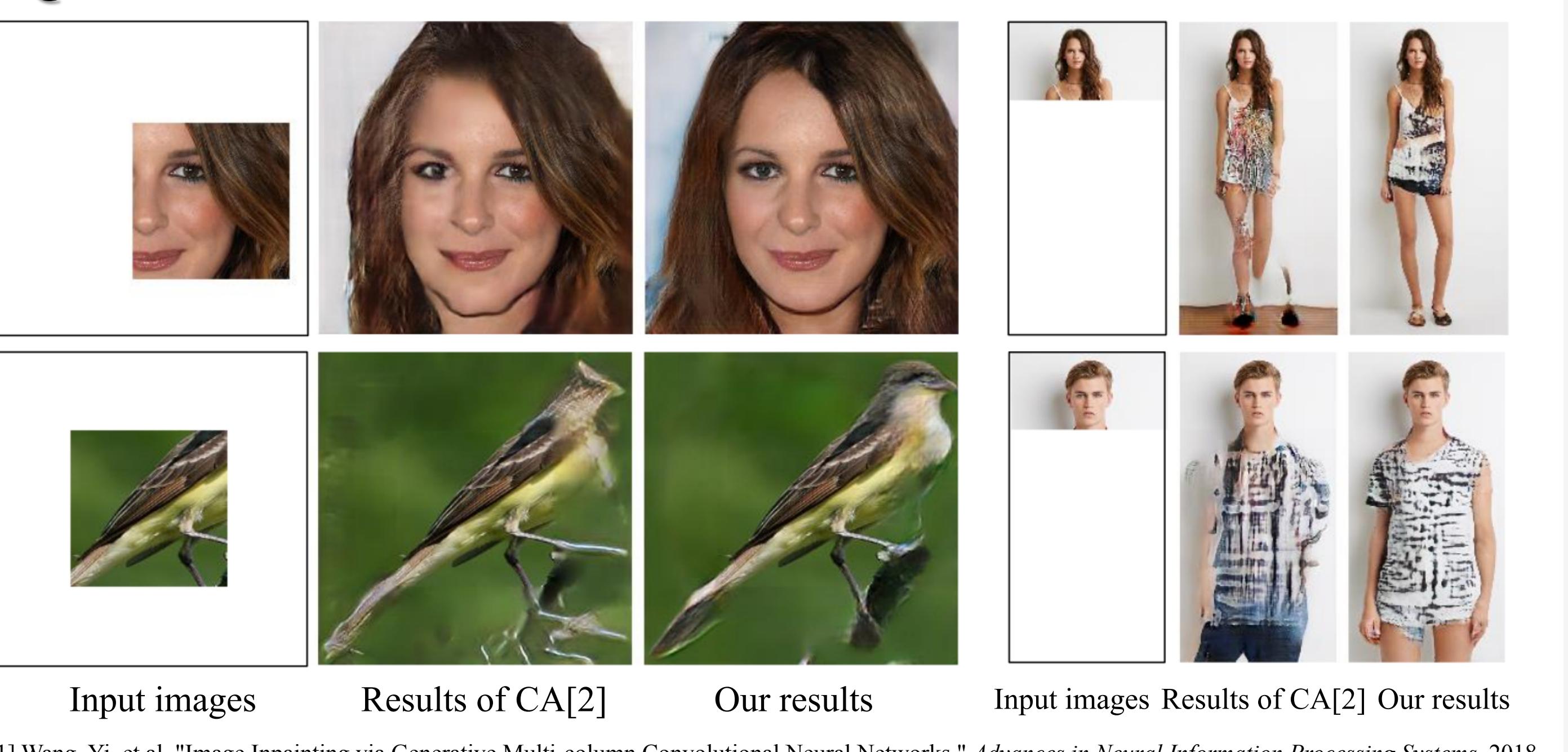
$$\mathcal{M}_w^i = (g * \overline{\mathbf{M}}^i) \odot \mathbf{M}, \quad \mathbf{M}_w = \mathbf{M}_w^{c-1} / \max(\mathbf{M}_w^c, \epsilon)$$

$$\mathcal{L}_s = \|(\mathbf{Y} - G(\mathbf{X}, m; \theta)) \odot \mathbf{M}_w\|_1$$
2. Implicit Diversified MRF loss
 - To create crisp texture by bringing close feature distributions between the generated image and its corresponding ground truth.
3. Context adversarial loss
 - To create crisp texture by bringing close feature distributions between the generated image and its corresponding ground truth.
 - Aggregate local regions into a single probability



Experiments

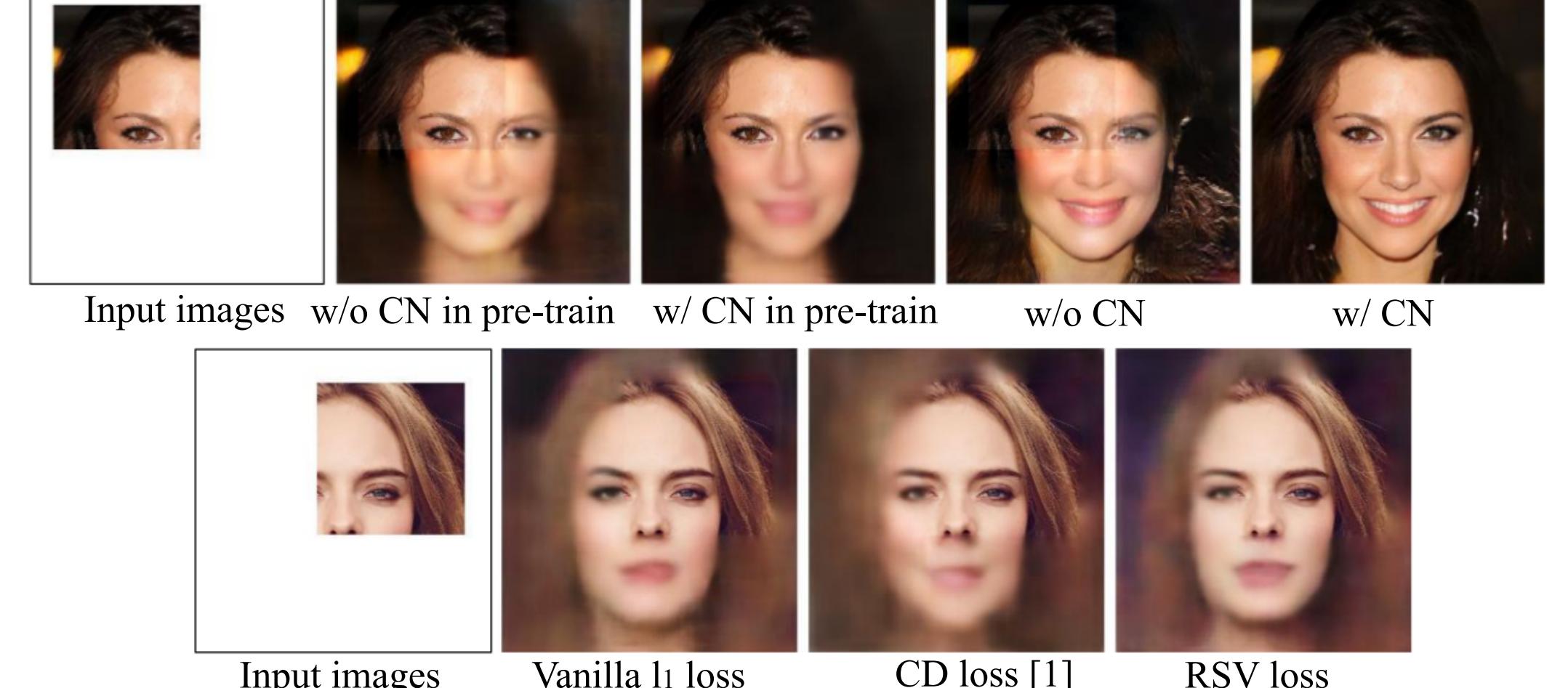
Qualitative Evaluation



[1] Wang, Yi, et al. "Image Inpainting via Generative Multi-column Convolutional Neural Networks." *Advances in Neural Information Processing Systems*. 2018.
 [2] Yu, Jiahui, et al. "Generative image inpainting with contextual attention." *IEEE Conference on Computer Vision and Pattern Recognition*. 2018.

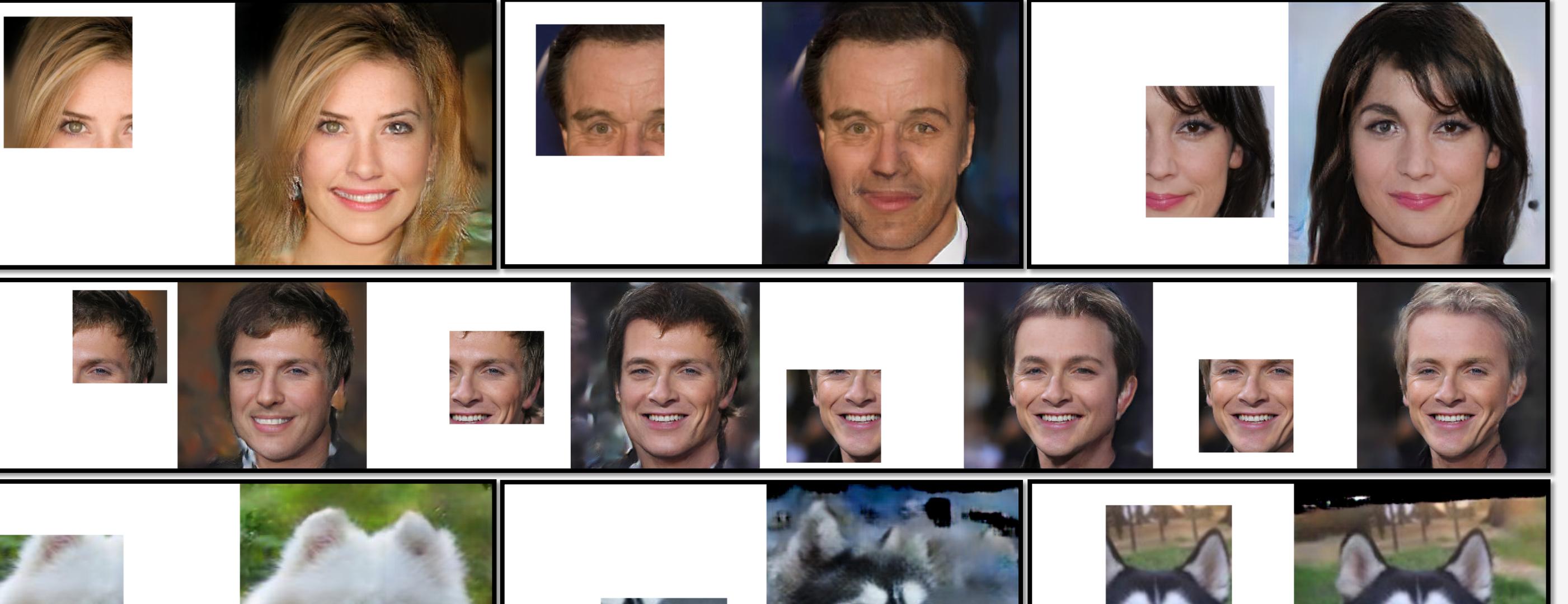
Results

The effectiveness of CN and RSV

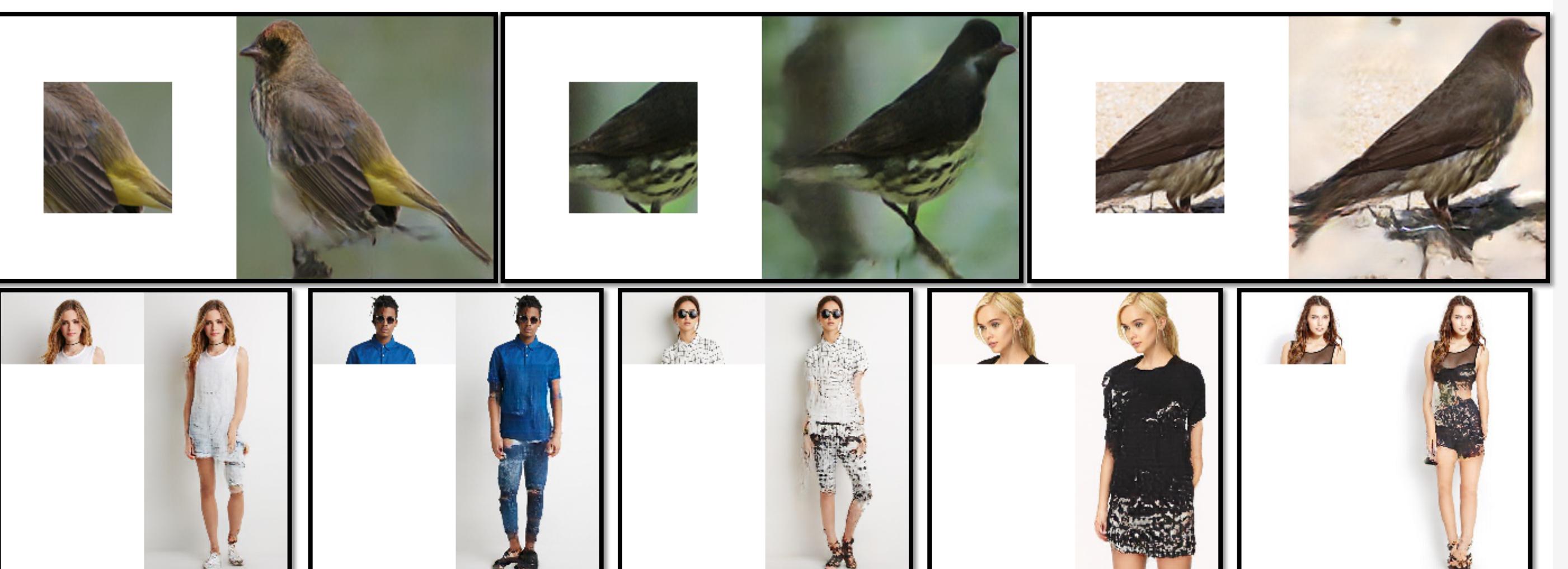


More Results

• Faces



• Bodies



• Scenes

