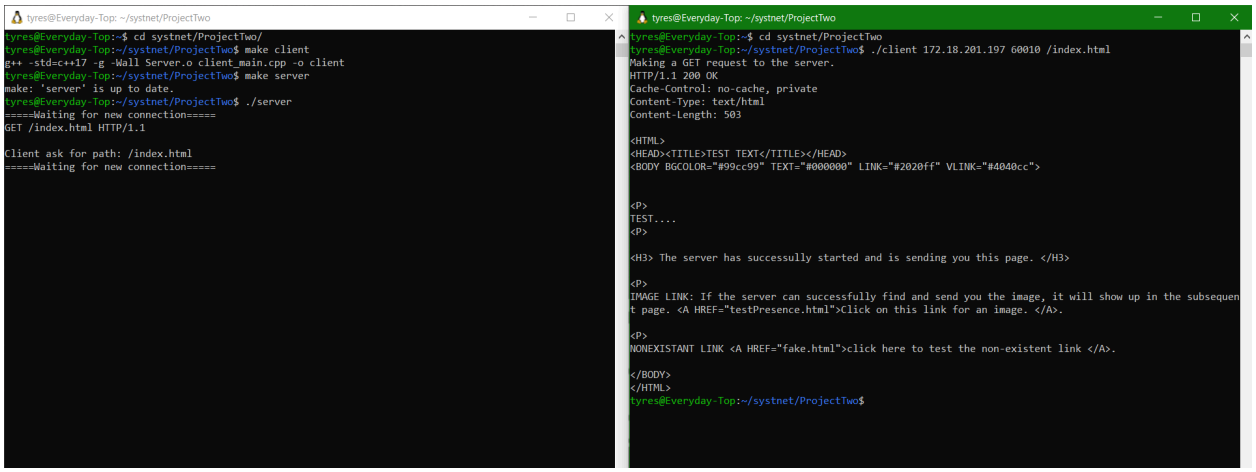
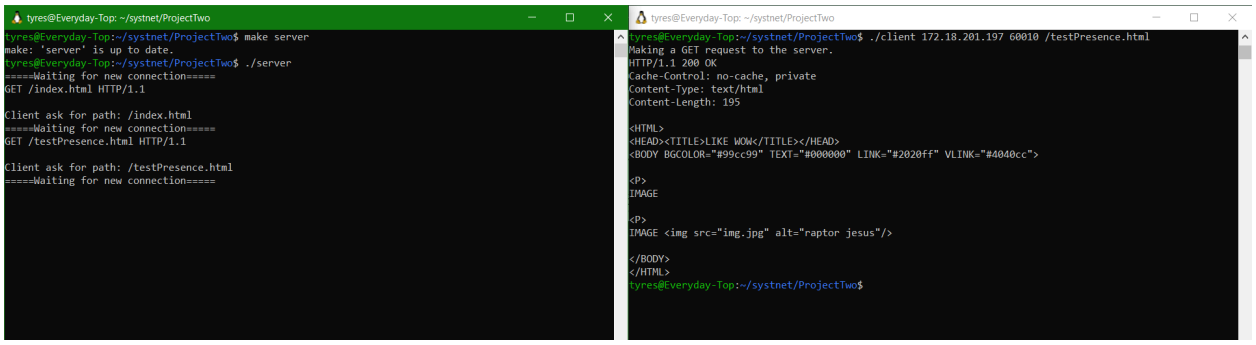
Team Members: Tyre Sheffield, Shep Harper

Screenshots:

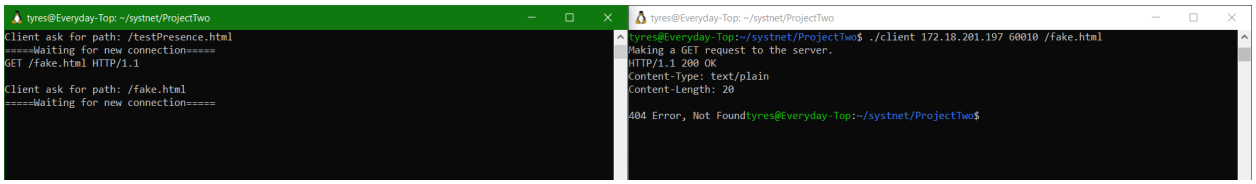
1- server (left) and client) for index.html request



2- server (left) and client (right) for testPresence.html request



3- server (left) and client (right) for nonexistent file request



Protocol:

This server and client implementation uses the TCP protocol with HTTP/1.1. TCP is a reliable and connection oriented protocol that occurs in the Transport Layer. HTTP/1.1 helps with handling the requests in our Server class and the requests being sent from the client_main.cpp to the server.