

Sher Sheikh

Software Developer

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SKILLS

Languages & Software: JavaScript, Node.js (Express.js), React, Redux, Context, MongoDB, jQuery, HTML, CSS, SASS, Tailwind, REST APIs, GraphQL

Tools: Git, Unit Testing (Jest, React Testing Library), Linux, Webpack, Redis, Jira, Confluence

Process: Agile, Scrum, Kanban

EXPERIENCE

Scotiabank, Toronto, ON (Remote) - Software Developer

Apr 2022 - Present

- Tackled various technical challenges and enhanced user experiences using the MERN stack (MongoDB, Express, React, Node.js)
 - Revived a reminder email system that had been non-functional for 2 years, now serving thousands of emails to customers daily
 - Collaborated in a small team to improve the customer contact centre experience by replacing legacy systems with a modern tool, ensuring that employees and advisors could better assist customers
 - Contributed to the development of Scotiabank's new investment product onboarding platform, simplifying the process for customers to open TFSA's, RRSP's, and non-registered accounts
- Led the development team on numerous occasions, ensuring the timely deployment of code to testing environments for critical initiatives, thus preventing any delays in project timelines
- Conducted interviews and facilitated seamless onboarding for new team members, ensuring their quick integration, understanding of processes, and comfort with our codebase
- Regularly assumed the role of Release Captain, responsible for securing QA and application security approvals and orchestrating production deployments
- Conducted post-deployment log monitoring to proactively identify and address any potential bugs or error logs
- Maintained code quality with comprehensive unit testing and detailed peer code reviews

Lumber, New York (Remote) - Software Developer

Jan 2021 - Apr 2022

- Developed dynamic e-commerce websites using React, Gatsby, Contentful, and GraphQL
- Collaborated directly with clients to tailor site development solutions to their specific requirements
- Utilised Shopify tools for site enhancements
- Ensured cross-browser compatibility and responsive design for an enhanced user experience
- Conducted A/B testing, optimised site speed, and maintained documentation

COC Games, Remote - Junior Software Developer

Jan 2021 - May 2021

- Developed web version of popular party game Cards Against Humanity with React and Node.js
- Collaborated within Agile/Scrum with bi-weekly sprints
- Designed loading state functionality and created documentation
- Tested components with React Testing Library and Jest
- Configured back-end routes and controllers in Node.js
- Implemented various components using Context and styled-components