

# **SHERLOCK SECURITY REVIEW FOR**



**Prepared for:** Knox

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**Dates Audited:** September 29 - October 13, 2022

Prepared on: October 27, 2022

#### Introduction

Knox Finance is a DeFi options platform focused on providing predictable yields and risk management in the form of structured products.

#### Scope

Commit Hash: b0a872d25caeb833bab17e69ef0de51d7ca862a2

- contracts/auction/
  - Auction.sol
  - AuctionInternal.sol
  - AuctionProxy.sol
  - AuctionStorage.sol
  - OrderBook.sol
- contracts/libraries/
  - OptionMath.sol
- contracts/pricer/
  - Pricer.sol
  - PricerInternal.sol
- contracts/queue/
  - Queue.sol
  - QueueInternal.sol
  - QueueProxy.sol
  - QueueStorage.sol
- contracts/vault/
  - VaultAdmin.sol
  - VaultBase.sol
  - VaultDiamond.sol
  - VaultInternal.sol
  - VaultStorage.sol
  - VaultView.sol

# **Findings**

Each issue has an assigned severity:

- Medium issues are security vulnerabilities that may not be directly exploitable or may require certain conditions in order to be exploited. All major issues should be addressed.
- High issues are directly exploitable security vulnerabilities that need to be fixed.



# **Total Issues**

Medium	High
7	3

# **Security Experts**

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<u>Trumpero</u>	<u>bin2chen</u>	<u>ali_shehab</u>
ctf_sec	<u>rvierdiiev</u>	<u>Jeiwan</u>
141345	<u>joestakey</u>	<u>jayphbee</u>
ArbitraryExecution	Olivierdem	<u>GalloDaSballo</u>
<u>0xNazgul</u>	<u>ak1</u>	<u>cccz</u>
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# **Issue H-1: [NAZ-M6] Unbounded loop in \_previewWithdra** w()\_redeemMax() **Can Lead To DoS**

Source: https://github.com/sherlock-audit/2022-09-knox-judging/issues/102

#### Found by

0xNazgul, \_\_141345\_\_, ctf\_sec

#### **Summary**

There are some unbounded loops that can lead to DoS.

# **Vulnerability Detail**

The loop inside of \_previewWithdraw() goes through all orders in orderbook and checks if the data.buyer is the buyer passed in parameter. It does some checks, math and an external call to remove the data.id from the orderbook. With all of this happening in the loop and costing gas it may revert due to exceeding the block size gas limit. This is the same case for \_redeemMax() but has more gas costly executions with tra nsfer() being involved.

#### **Impact**

There are over thousands of orders that the loop has to go through, along with the massive amount of orders that are the buyers. Half way through the execution fails due to exceeding the block size gas limit.

### **Code Snippet**

AuctionInternal.solL298, QueueInternal.solL140

#### Tool used

Manual Review

#### Recommendation

Consider avoiding all the actions executed in a single transaction, especially when calls are executed as part of a loop.

#### **Discussion**

#### **OxCourtney**



It might make sense to treat redeemMax as a separate issue since it's in a different contract and therefore relies on a different mechanism than the other functions mentioned. redeemMax implements a for-loop that iterates through all of the tokenId's held by an account. These tokenId's accumulate whenever a user deposits collateral into the queue during different epochs. The redeemMax function is called every time a user deposits, into the Queue or withdraws from the Vault. This makes it impossible to accumulate more than one new tokenId at a time.

This applies specifically to issues #15, and #102.

#### **Evert0x**

@0xCourtney would you consider 15 / 102 a different severity than the others? Based on your comment I assume this issue related to redeemMax is invalid but the others (24, 25, 82, 85) are valid. Is that correct?

#### **OxCourtney**

#25 is actually incorrect. We do check that size > minSize for the auction orders for \_validateLimitOrder and \_validateMarketOrder #102 should be two separate issues, one for previewWithdraw another for redeemMax. The issue mentioned about redeemMax should be low or informational for the reasons stated above. #15 likewise should be low or informational as its related to redeemMax #24, #82, and #85 are issues we plan to fix.

#### **Evert0x**

For #25 minSize is set in the AuctionProxy constructor but no >0 check is done, but we consider that a low issue.

#### Evert0x

Just for confirmation I kept #102 the main issue, although it's referencing two separate issues. #24, #82 and #85 are duplicates of this. Rest of the issues are low/invalid



# Issue H-2: Auction can potentially sell more contracts than it has collateral for.

Source: https://github.com/sherlock-audit/2022-09-knox-judging/issues/80

# Found by

yixxas

#### **Summary**

auction.totalContracts is determined by the amount of collateral the protocol has received. After an auction has ended, users are allowed to withdraw and what they receive depends on whether their orders have filled, or they receive a refund, or a mixture of both. However, wrong accounting in \_previewWithdraw() can lead to the fill and refund value to be calculated wrongly.

# **Vulnerability Detail**

Each time a withdrawal is made, the order is removed from the order book as seen in L339 in \_previewWithdraw(). Now, the issue here is in the line totalContractsSold +=data.size. If a user with an order that is higher priced, that is with a lower index in the order book( since order book is in decreasing order based on price), chooses to withdraw first, their order is removed from the order book. Now, the next user who does a withdraw will call this same function, but totalContractsSold is calculated from 0 again. This leads to problems and I illustrate with a simple example below.

Assume, auction.totalContracts=10

Alice first addLimitOrder() with price=10, size=10. Bob then addLimitOrder() with price=10, 'size = 1'.

Now order book have 2 orders.

processOrder() is then called, since utilisation reaches a 100%, clearing price is set to 10 and all contracts are sold to Alice. Now, Alice does a withdraw first and withdraws successfully with fill=10,refund=0. Now Bob tries to withdraw, the previous order is removed from the order book, so when i=1, it enters the if(data.price64x64>=las tPrice64x64) check. This time, if(totalContractsSold+data.size>=auction.totalContracts) check does not pass since totalContractsSold=0,data.size=1,auction.totalContracts=10. It will then enter the else part where fill+=data.size. This means that additional contracts are being sold to Bob even though it has been previously sold to Alice which exceeds the limit that the collateral allows.



#### **Impact**

Auction is selling more contracts than it has collateral for which creates plenty of liquidity problems / issues with risk as options are now "naked".

#### **Code Snippet**

#### AuctionInternal.sol#L279-L347

```
function _previewWithdraw(
    AuctionStorage.Layout storage 1,
   bool isPreview,
   uint64 epoch,
    address buyer
) private returns (uint256, uint256) {
    uint256 totalContractsSold;
    // traverse the order book and return orders placed by the buyer
    for (uint256 i = 1; i <= length; i++) {</pre>
        OrderBook.Data memory data = orderbook._getOrderById(next);
        next = orderbook._getNextOrder(next);
        if (data.buyer == buyer) {
            if (
                lastPrice64x64 < type(int128).max &&
                data.price64x64 >= lastPrice64x64
                // if the auction has not been cancelled, and the order price is
→ greater than or
                // equal to the last price, fill the order and calculate the
  refund amount
                uint256 paid = data.price64x64.mulu(data.size);
                uint256 cost = lastPrice64x64.mulu(data.size);
                if (
                    totalContractsSold + data.size >= auction.totalContracts
                    // if part of the current order exceeds the total contracts
→ available, partially
                    uint256 remainder =
                        auction.totalContracts - totalContractsSold;
                    cost = lastPrice64x64.mulu(remainder);
                    fill += remainder;
                } else {
                    // otherwise, fill the entire order
```



#### Tool used

Manual Review

#### Recommendation

This problem arises due to how orders that have the same price as the clearing price, yet should not be filled due to exceeding the limit is not accounted for. A check in \_ previewWithdraw() needs to be done to prevent this edge case.

I believe removing an order from the order book after withdrawal is done to prevent multiple withdrawals from the same user. If this is the case, we can use a mapping to check this instead, so that totalContractsSold remains accurate. We can then refund users once this exceeds auction.totalContracts.



# Issue H-3: Wrong implementation of orderbook can make user can't get their fund back

Source: https://github.com/sherlock-audit/2022-09-knox-judging/issues/66

# Found by

Trumpero

#### Lines of code

https://github.com/sherlock-audit/2022-09-knox/blob/main/knox-contracts/contracts/auction/OrderBook.sol#L240 https://github.com/sherlock-audit/2022-09-knox/blob/main/knox-contracts/contracts/auction/OrderBook.sol#L182-L190

#### **Summary**

When a user remove an order, next user call addLimitOrder can override the latest order with his/her order. It will make one who is owner of that latest order lose their fund.

#### **Vulnerability Detail**

Function \_remove will decrease value of index.length by 1 when an order is removed

Instead of reserving id of removed order to reuse for next created order, function \_ insert use the id of new order is index.length+1

It will override the latest order with new order's data.

For example

- Alice create an order with price = 10 --> id=1,index.length=1
- Bob create an order with price = 20 --> id=2,index.length=2
- Alice cancel order id=1 --> index.length=1
- Candice create new order with price = 30
  - At this time, new order will have id=index.length+1=1+1=2. It will override
    the state of Bob's order: price from 20 -> 30

### **Impact**

User whose order is overrided can't withdraw their refund ERC20 and their exercised tokens.



# **Code Snippet**

To check with test, u can use this file <a href="https://gist.github.com/Trumpero/adbcd84c33f71856dbf379f581e8abbb">https://gist.github.com/Trumpero/adbcd84c33f71856dbf379f581e8abbb</a> I write one more describe ::Bug beside your original describe ::Auction in file Auction.behavior.ts (just too lazy to write a new one).

#### **Tool used**

Hardhat

#### Recommendation

Use an array to store unused (removed) id, then assign each id to the new limit order created instead of using index.length.



# Issue M-1: ## Auction can be ended with large limit order

Source: https://github.com/sherlock-audit/2022-09-knox-judging/issues/153

# Found by

ArbitraryExecution

In the function AuctionInternal.\_previewWithdraw, the number type(int128).max is used as a sentinel value for deciding whether the auction is canceled. However, an order for all contracts at a price of type(int128).max passes all requires checks for limit orders.

If such an order is placed at the start of the auction, the auction can be finalized and the trader will be refunded the entire amount when the auction is processed or canceled. This effectively prevents the auction from taking place.

**Recommendation** Use AuctionStorage.Status instead of sentinel values for determining whether the auction is in the canceled state.



# Issue M-2: Chainlink's latestRoundData might return stale or incorrect results

Source: https://github.com/sherlock-audit/2022-09-knox-judging/issues/137

### Found by

Olivierdem, GalloDaSballo, csanuragjain, cccz, Trumpero, \_\_141345\_\_, ctf\_sec, ArbitraryExecution, ak1, Ruhum, jayphbee, minhquanym, ali\_shehab, Jeiwan, hansfriese, berndartmueller, 0xNazgul, joestakey

#### **Summary**

Chainlink's latestRoundData() is used but there is no check if the return value indicates stale data. This could lead to stale prices according to the Chainlink documentation:

https://docs.chain.link/docs/historical-price-data/#historical-rounds

#### **Vulnerability Detail**

The PricerInternal.\_latestAnswer64x64 function uses Chainlink's latestRoundData () to get the latest price. However, there is no check if the return value indicates stale data.

# **Impact**

The PricerInternal could return stale price data for the underlying asset.

# **Code Snippet**

#### PricerInternal.\_latestAnswer64x64

```
/**
 * @notice gets the latest price of the underlying denominated in the base
 * @return price of underlying asset as 64x64 fixed point number
 */
function _latestAnswer64x64() internal view returns (int128) {
    (, int256 basePrice, , , ) = BaseSpotOracle.latestRoundData();
    (, int256 underlyingPrice, , , ) =
        UnderlyingSpotOracle.latestRoundData();
    return ABDKMath64x64.divi(underlyingPrice, basePrice);
}
```



#### **Tool Used**

Manual review

#### Recommendation

Consider adding checks for stale data. e.g



# Issue M-3: epochsByBuyer[] can lose records

Source: https://github.com/sherlock-audit/2022-09-knox-judging/issues/86

# Found by

bin2chen, hansfriese, \_\_141345\_\_, rvierdiiev

#### **Summary**

When cancelLimitOrder(), the epoch will be removed from epochsByBuyer[], but the user could have other orders on the orderbook, the record will be inaccurate and mislead the users.

#### **Vulnerability Detail**

If a user put 2 limit orders with different prices, 2 separate id will be assigned, but only 1 epoch will be added to the <code>epochsByBuyer[]</code> array. If the user cancel 1 of the orders, the <code>epoch</code> will be removed from <code>epochsByBuyer[]</code>, it will be impossible to track the other orders put by the user. And the <code>getEpochsByBuyer()</code> function will return inaccurate result.

#### **Impact**

If some users rely on the results of <code>getEpochsByBuyer()</code> for new orders, the returned inaccurate results could be misleading, and cause potential loss to the users due to wrong information.

### **Code Snippet**

https://github.com/sherlock-audit/2022-09-knox/blob/main/knox-contracts/contracts/auction/AuctionInternal.sol#L545-L553

https://github.com/sherlock-audit/2022-09-knox/blob/main/knox-contracts/contracts/auction/Auction.sol#L220

#### **Tool used**

Manual Review

#### Recommendation

Only remove the epochsByBuyer records when all the orders of the user is cancelled.



# Issue M-4: Users can avoid performance fees by withdrawing before the end of the epoch forcing other users to pay their fees

Source: https://github.com/sherlock-audit/2022-09-knox-judging/issues/75

## Found by

0x52

#### **Summary**

No performance fees are taken when user withdraws early from the vault but their withdrawal value will be used to take fees, which will be taken from other users.

### **Vulnerability Detail**

```
uint256 adjustedTotalAssets = _totalAssets() + 1.totalWithdrawals;

if (adjustedTotalAssets > 1.lastTotalAssets) {
    netIncome = adjustedTotalAssets - 1.lastTotalAssets;

    feeInCollateral = 1.performanceFee64x64.mulu(netIncome);

    ERC20.safeTransfer(l.feeRecipient, feeInCollateral);
}
```

When taking the performance fees, it factors in both the current assets of the vault as well as the total value of withdrawals that happened during the epoch. Fees are paid from the collateral tokens in the vault, at the end of the epoch. Paying the fees like this reduces the share price of all users, which effectively works as a fee applied to all users. The problem is that withdraws that take place during the epoch are not subject to this fee and the total value of all their withdrawals are added to the adjusted assets of the vault. This means that they don't pay any performance fee but the fee is still taken from the vault collateral. In effect they completely avoid the fee force all there other users of the vault to pay it for them.

# **Impact**

User can avoid performance fees and force other users to pay them

### **Code Snippet**

VaultInternal.sol#L504-L532



# **Tool used**

Manual Review

# Recommendation

Fees should be taken on withdrawals that occur before vault is settled



# Issue M-5: \_getNextFriday() returns wrong value when timestamp is between Monday 12am and 8am.

Source: https://github.com/sherlock-audit/2022-09-knox-judging/issues/47

#### Found by

yixxas

#### **Summary**

\_getNextFriday(Monday) should return next Friday 8am timestamp. But if timestamp is on a Monday 12am - 8am, it will wrongly return the same week Friday.

### **Vulnerability Detail**

friday8am-timestamp<4days check fails when the timestamp is between Monday 12am to Monday 8am, since friday8am-timestamp>4days. It will wrongly return the same week Friday instead of next Friday.

### **Impact**

\_setOptionParameters() relies on \_getNextFriday() to set option's expiry. When the timestamp is between Monday 12am and Monday 8am, expiry date will be wrong causing malfunction of protocol.

### **Code Snippet**

VaultInternal.sol#L746-L759

```
function _getNextFriday(uint256 timestamp) internal pure returns (uint256) {
    // dayOfWeek = 0 (sunday) - 6 (saturday)
    uint256 dayOfWeek = ((timestamp / 1 days) + 4) % 7;
    uint256 nextFriday = timestamp + ((7 + 5 - dayOfWeek) % 7) * 1 days;
    uint256 friday8am = nextFriday - (nextFriday % (24 hours)) + (8 hours);

    // If the timestamp is on a Friday or between Monday-Thursday
    // return Friday of the following week
    if (timestamp >= friday8am || friday8am - timestamp < 4 days) {
        friday8am += 7 days;
    }
    return friday8am;
}</pre>
```



#### **Tool used**

Manual Review

#### Recommendation

Add 8 hours to the check when doing subtraction of friday8am-timestamp.



# Issue M-6: Internal OptionMath.\_getPositivePlaceValues( ) function do not handle values below 185

Source: https://github.com/sherlock-audit/2022-09-knox-judging/issues/43

# Found by

shung, ArbitraryExecution

#### **Summary**

Internal OptionMath.\_getPositivePlaceValues() function do not handle values below 185.

### **Vulnerability Detail**

OptionMath.\_getPositivePlaceValues() is a library function used by special floor and ceiling functions which are in turn used in the calculation of the strike price. However, \_getPositivePlaceValues() function incorrectly reverts when the provided value is below 185. This happens because a 64x64 185 equals to a wad value with one digit, which is represented internally with one extra decimal. Since the division by 100 will return zero for a number with less than three digits, the division in the following line reverts due to division by zero.

https://github.com/sherlock-audit/2022-09-knox/blob/main/knox-contracts/contracts/libraries/OptionMath.sol#L101-L103

# **Impact**

This might prevent auctions from starting due to the following execution flow VaultAd min.initializeAuction()->VaultInternal.\_setOptionParameters()->Pricer.snapToG rid64x64()->OptionMath.ceil64x64()->OptionMath.\_getPositivePlaceValues().

There can also be more serious issues if this library is reused in other places.

### **Code Snippet**

https://github.com/sherlock-audit/2022-09-knox/blob/main/knox-contracts/contracts/libraries/OptionMath.sol#L93-L103

#### Tool used

Manual Review



#### Recommendation

Applying the following diff will properly handle division by zero, such that values below 185 can still be rounded up or down.

```
diff --git a/knox-contracts/contracts/libraries/OptionMath.sol

⇒ b/knox-contracts/contracts/libraries/OptionMath.sol

index 746dd78..8ed2bbc 100644
--- a/knox-contracts/contracts/libraries/OptionMath.sol
+++ b/knox-contracts/contracts/libraries/OptionMath.sol
@@ -92,15 +92,21 @@ library OptionMath {
         // setup the first place value
         values[0].ruler = ruler;
         values[0].value = (integer / values[0].ruler) % 10;
         // setup the second place value
         values[1].ruler = ruler / 10;
         values[1].value = (integer / values[1].ruler) % 10;
         // setup the third place value
         values[2].ruler = ruler / 100;
         values[2].value = (integer / values[2].ruler) % 10;
         if (values[0].ruler != 0) {
             values[0].value = (integer / values[0].ruler) % 10;
             // setup the second place value
             values[1].ruler = ruler / 10;
             if (values[1].ruler != 0) {
                 values[1].value = (integer / values[1].ruler) % 10;
                 // setup the third place value
                 values[2].ruler = ruler / 100;
                 if (values[2].ruler != 0) {
                     values[2].value = (integer / values[2].ruler) % 10;
         return (integer, values);
     }
```



# Issue M-7: processAuction() in VaultAdmin.sol can be called multiple times by keeper if the auction is canceled.

Source: https://github.com/sherlock-audit/2022-09-knox-judging/issues/26

# Found by

ctf\_sec

#### **Summary**

processAuction() in VaultAdmin.sol can be called multiple times by keeper if the auction is canceled.

### **Vulnerability Detail**

processAuction() in VaultAdmin.sol can be called multiple times by keeper, the code below would execute more than one times if the auction is canceled.

https://github.com/sherlock-audit/2022-09-knox/blob/main/knox-contracts/contracts/vault/VaultAdmin.sol#L259-L280

because it is the line of code inside the function processAuction in VaultAdmin.sol below that can change the auction status to PROCESSED.

https://github.com/sherlock-audit/2022-09-knox/blob/main/knox-contracts/contracts/vault/VaultAdmin.sol#L326

this code only runs when the auction is finalized, it not finalized, the auction is in Canceled State and

would always pass because the auction is in cancel state.

### **Impact**

Why the processAuction should not be called multiple times?

In the first time it is called, the withdrawal lock is released so user can withdraw fund,



```
// deactivates withdrawal lock
l.auctionProcessed = true;
```

then if we called again, the lastTotalAssets can be updated multiple times.

the total asset can be lower and lower because people are withdrawing their fund. then when \_collectPerformanceFee is called, the performance may still be collected <a href="https://github.com/sherlock-audit/2022-09-knox/blob/main/knox-contracts/contracts/vault/VaultInternal.sol#L513-L530">https://github.com/sherlock-audit/2022-09-knox/blob/main/knox-contracts/contracts/vault/VaultInternal.sol#L513-L530</a>

# **Code Snippet**

#### Tool used

Manual Review

#### Recommendation

We recommend the project lock the epoch and make it impossible for keeper to call the processAuction again.

#### **Discussion**

#### **OxCourtney**

The Keeper is an EOA owned/controlled by the protocol team and therefore considered trusted.

#### Evert0x

@0xCourtney as there are require statements based on the auction state, is it a valid use case that processAuction() get's called multiple times (by the keeper)? If not I can see the argument for the missing check.

#### **OxCourtney**

No, this function should only be called once. We'll add a guard to prevent multiple calls.

