

# Man Ting Mandy Wong

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RedBubble: Sheroine [www.redbubble.com/people/Sheroine](http://www.redbubble.com/people/Sheroine)

## Objective

Looking for a co-op or an internship in game art and design. Available May 2019 – August 2019

## Education

**Rochester Institution of Technology (RIT)**, Rochester, NY

*Bachelor of Science in Game Design and Development*

Expected 2021

GPA: 3.46

Related course: 2D Animation and Asset Production

## Skills

Programming languages: C#, HTML, CSS

Tools: Visual Studio 2017, Krita, Photoshop CC, After Effects CC, GitLab, Unity 2018.2.1

## Projects

### **Pyro King - Academic Project**

May 2018

- Worked in a 4 person group to create a dungeon shooter game with Monogame in Visual Studio in C#
- Drew the sprites and their sprite animation frames, and drew the menu screen, pause screen, and game over screen
- Wrote the code for the sprite animations, and change of menu screens
- Wrote the code for player move methods and all the draw methods
- Used Krita to draw assets

### **Blaster Adventure - Academic Project**

May 2018

- An individual project of a side scrolling platformer done in Unity
- Made the sprite sheet, all the UI elements, and menu screens
- Used After Effects to make an animatic for the game
- Used Krita to make assets

### **Personal Game Levels in Geometry dash**

- Geometry Dash is a game with many side scrolling platformer levels synced with music
- Created levels with the game, including:

#### ○ **Hello**

August 2018

- Created a more basic level with simple decoration using gradient tiles, and simple shapes
- Synced the gameplay with the music
- Made the level more color based than decoration based

#### ○ **Sweet Dreams**

July 2017

- Created desserts with primitive shapes as decoration in the level, like cakes, macaroons, lollipops, waffles, etc. for level decoration
- Used move and rotate triggers to make platforms and decorations move in the level, color and alpha triggers to change the color and opacity of decorations, and use of game mode portals to sync up the level and gameplay of the level to the music

## Extra-curricular Activities

### **Art House, Special Interest House**

August 2017 - Present

*Member*

Rochester, NY

- Create art for selling at conventions
- Volunteer at Art House events at tables and set ups