

A4 Ex5

```
(* TODO: Write more tests for the subst function. *)
let subst_tests : ((Exp.t * Identifier.t * Exp.t) * Exp.t) list =
[
  ((parse "3", "x", parse "x + x"), parse "3 + 3");
  ((parse "1", "x", EVar "x"), parse "1");
  ((parse "1", "x", EVar "y"), EVar "y");
  ((parse "1", "x", parse "-x"), parse "-1");
  ((parse "1", "x", parse "x - x"), parse "1 - 1");
  ( (parse "True", "b", parse "if b then x else y"),
    parse "if True then x else y" );
  ((parse "1", "x", parse "if b then x else y"), parse "if b then 1 else y");
  ((parse "1", "y", parse "if b then x else y"), parse "if b then x else 1");
  ((parse "1", "x", parse "fun x -> x"), parse "fun x -> x");
  ((parse "1", "x", parse "fun y -> x"), parse "fun y -> 1");
  ((parse "1", "x", parse "let x be 2 in x"), parse "let x be 2 in x");
  ((parse "1", "x", parse "let y be 2 in x"), parse "let y be 2 in 1");
  ( (parse "2", "x", parse "let x:Num be x + x in x * x"),
    parse "let x:Num be 2 + 2 in x * x" );
(* TODO: Write more tests for the subst function. *)
(* Test substitutions for expressions with pairs *)
  ((parse "3", "x", parse "(x, x)"), parse "(3, 3)");
(* Test substitutions for trivial values *)
  ((parse "3", "x", parse "()"), parse "()");
(* Test substitutions for expressions with let-pairs *)
(* Hint: consider multiple cases including shadowing *)
  ((parse "1", "x", parse "let (x, y) be (x+3, z+5) in x+y"),
   parse "let (x, y) be (1+3, z+5) in x+y");
  ((parse "1", "z", parse "let (x, y) be (z+3, z+5) in x+y+z"),
   parse "let (x, y) be (1+3, 1+5) in x+y+1");
(* Test substitutions for expressions with projections *)
  ((parse "True", "y", parse "(x, y).0"), parse "(x, True).0");
  ((parse "3", "x", parse "(x, y).1"), parse "(3, y).1");
(* Test substitutions for expressions with injections *)
  ((parse "3", "x", parse "L (x)"), parse "L (3)");
  ((parse "False", "b", parse "R (b)"), parse "R (False)");
(* Test substitutions for expressions in sum type *)
  ((parse "1", "x",
    parse "case L(x+2) of L(y)->y+x else R(b) -> if b then x else y"),
   parse "case L(1+2) of L(y)->y+1 else R(b) -> if b then 1 else y");
  ((parse "1", "x",
    parse "case L(x+2) of L(x)->y+x else R(b) -> if b then x else y"),
   parse "case L(1+2) of L(x)->y+x else R(b) -> if b then 1 else y");
  ((parse "1", "x",
```

```

    parse "case L(x+2) of L(y)->y+x else R(x) -> if b then x else y",
    parse "case L(1+2) of L(y)->y+1 else R(x) -> if b then x else y");
  ((parse "1", "x",
    parse "case L(x+2) of L(x)->y+x else R(x) -> if b then x else y"),
   parse "case L(1+2) of L(x)->y+x else R(x) -> if b then x else y");

]

let eval_tests =
[
  (parse "1", parse_val "1");
  (parse "-(1)", VNumLit (-1));
  (parse "1 + -1", parse_val "0");
  (parse "-1 + 1", parse_val "0");
  (parse "True", parse_val "True");
  (parse "if True then -1 else 0", VNumLit (-1));
  (parse "if False then -1 else 0", VNumLit 0);
  (parse "if 1 < 2 then 1 else 0", VNumLit 1);
  (parse "let x be 1 in x", parse_val "1");
  (parse "let x be 1 in -x", VNumLit (-1));
  (parse "(let incr:Num->Num be fun (x:Num) -> x + 1 in incr) 1", parse_val "2");
  (* TODO: Write more tests for the eval function. *)
  (* Test evaluations of expressions with pairs *)
  (parse "(2+3, 4*5)", VPair (parse_val "5", parse_val "20"));
  (* Test evaluations of trivial values *)
  (parse "()", VTriv);
  (* Test evaluations of let-pair expressions *)
  (parse "let (x, y) be (3, 5) in x+y", parse_val "8");
  (* Test evaluations of expressions with projections *)
  (parse "(3, True).0", parse_val "3");
  (parse "(3, True).1", parse_val "True");
  (* Test evaluations of expressions with injections *)
  (parse "L (3)", VInjL (parse_val "3"));
  (parse "R ()", VInjR (VTriv));
  (* Test evaluations of function application *)
  (parse "fun (x:Num) -> x+2", VFun ("x", Some Num, parse "x+2"));
  (* Test evaluations of expressions in sum type *)
  (parse "case L(1+2) of L(x)->x+1 else R(b) -> if b then 9 else 7", parse_val
  "4");
  (parse "case R(True) of L(x)->x+1 else R(b) -> if b then 9 else 7", parse_val
  "9");
]
(* TODO: Replace `raise NotImplementedException` with your code. *)
let rec subst (v : Exp.t) (x : Identifier.t) (e : Exp.t) : Exp.t =
  match e with

```

```

| EVar y -> if x = y then v else e
| ENumLit _ | EBoolLit _ -> e
| EUnOp (o, e1) -> EUnOp (o, subst v x e1)
| EBinOp (e1, o, e2) -> EBinOp (subst v x e1, o, subst v x e2)
| Elf (e_cond, e_then, e_else) -> Elf (subst v x e_cond, subst v x e_then, subst
v x e_else)
| EFun (y, ty_in, e_body) ->
  let e_body = (if x = y then Fun.id else subst v x) e_body in
  EFun (y, ty_in, e_body)
| ELet (y, ty_def, e_def, e_body) ->
  let e_body = (if x = y then Fun.id else subst v x) e_body in
  ELet (y, ty_def, subst v x e_def, e_body)
(* TODO: Implement these cases: *)
| EPair (e_l, e_r) -> EPair (subst v x e_l, subst v x e_r)
| ETriv -> e
| ELetPair (y, z, e_def, e_body) ->
  let e_body = (if x = y || x = z then Fun.id else subst v x) e_body in
  ELetPair (y, z, subst v x e_def, e_body)
| EPrjL e1 -> EPrjL (subst v x e1)
| EPrjR e1 -> EPrjR (subst v x e1)
| EInjL e1 -> EInjL (subst v x e1)
| EInjR e1 -> EInjR (subst v x e1)
| ECase (e_scrut, x_l, e_l, x_r, e_r) ->
  let e_l = (if x = x_l then Fun.id else subst v x) e_l in
  let e_r = (if x = x_r then Fun.id else subst v x) e_r in
  ECase (subst v x e_scrut, x_l, e_l, x_r, e_r)

(* TODO: Replace `raise NotImplemented` with your code. *)
let rec eval (e : Exp.t) : Value.t =
  match e with
  | EVar x -> raise IIITyped
  | ENumLit n -> VNumLit n
  | EBoolLit b -> VBoolLit b
  | EFun (x, ty, e_body) -> VFun (x, ty, e_body)
  | Elf (e_cond, e_then, e_else) ->
    if eval_bool e_cond then eval e_then else eval e_else
  | ELet (x, _, e_def, e_body) ->
    let v_def = Value.to_expr (eval e_def) in
    eval (subst v_def x e_body)
  | EUnOp (OpNeg, e) -> VNumLit (-(eval_num e))
  | EBinOp (e_l, ((OpPlus | OpMinus | OpTimes) as op), e_r) ->
    let f_op =
      match op with
      | OpPlus -> (+)
      | OpMinus -> (-)
      | _times -> ( * )

```

```

in
VNumLit (f_op (eval_num e_l) (eval_num e_r))
| EBinOp (e_l, ((OpLt | OpEq | OpGt) as op), e_r) ->
let f_op =
  match op with
  | OpLt -> (<)
  | OpEq -> (=)
  | _gt -> (>)
in
VBoolLit (f_op (eval_num e_l) (eval_num e_r))
| EBinOp (e_fun, OpAp, e_arg) ->
let (x, _, e_body) = eval_fun e_fun in
let v_arg = Value.to_expr (eval e_arg) in
eval (subst v_arg x e_body)
(* TODO: Implement these cases: *)
| EPair (e_l, e_r) -> VPair (eval e_l, eval e_r)
| ETriv -> VTriv
| ELetPair (x, y, e_def, e_body) ->
(match eval e_def with
| VPair (e_x, e_y) ->
  let v_x = Value.to_expr (e_x) in
  let v_y = Value.to_expr (e_y) in
  eval (subst v_y y (subst v_x x e_body))
| _ -> raise IIIType
)
| EPrjL e1 ->
(match eval e1 with
| VPair (e_l, e_r) -> e_l
| _ -> raise IIIType
)
| EPrjR e1 ->
(match eval e1 with
| VPair (e_l, e_r) -> e_r
| _ -> raise IIIType
)
| EIInjL e1 -> VIInjL (eval e1)
| EIInjR e1 -> VIInjR (eval e1)
| ECase (e_scrut, x_l, e_l, x_r, e_r) ->
(match e_scrut with
| EIInjL el -> let vl = eval el in eval (subst (Value.to_expr vl) x_l e_l)
| EIInjR er -> let vr = eval er in eval (subst (Value.to_expr vr) x_r e_r)
| _ -> raise IIIType)
(* when a num is expected *)
and eval_num : Exp.t -> int = fun e ->
match eval e with
| VNumLit n -> n

```

```
| _ -> raise IIIType
(* when a bool is expected *)
and eval_bool : Exp.t -> bool = fun e ->
  match eval e with
  | VBoolLit b -> b
  | _ -> raise IIIType
(* when a function is expected *)
and eval_fun : Exp.t -> (Identifier.t * Typ.t option * Exp.t) = fun e ->
  match eval e with
  | VFun (x, ty, e_body) -> (x, ty, e_body)
  | _ -> raise IIIType
```