Data Preprocessing

```
import pandas as pd
import numpy as np
import matplotlib.pyplot as plt
from sklearn.preprocessing import StandardScaler
from sklearn.model selection import train test split
from sklearn.linear_model import LogisticRegression
from sklearn.metrics import accuracy_score, precision_score, recall_score, f1_score
from tensorflow.keras.models import Sequential
from tensorflow.keras.layers import Dense, Dropout
import random
from sklearn.impute import SimpleImputer
# Load the dataset
googleplaystore = pd.read_csv('/content/googleplaystore.csv')
# Display the first few rows of the dataset
print("Google Play Store Dataset:")
print(googleplaystore.head())
# Data Preprocessing
## Handle missing values
# Use SimpleImputer for better handling of missing values
imputer = SimpleImputer(strategy='median')
numerical_features = ['Rating', 'Reviews', 'Size', 'Installs', 'Price']
# Convert 'Size' column to numeric, handling non-numeric values
def convert_size_to_numeric(size):
    if isinstance(size, str):
       if size.endswith('k'):
           return float(size[:-1]) * 1e3 # Convert kilobytes to bytes
       elif size.endswith('M'):
           return float(size[:-1]) * 1e6 # Convert megabytes to bytes
       elif size == 'Varies with device':
           return np.nan # Replace 'Varies with device' with NaN
   try:
       return float(size) # Try converting to float if possible
    except (ValueError, TypeError):
       return np.nan # Handle other non-numeric cases
googleplaystore['Size'] = googleplaystore['Size'].apply(convert_size_to_numeric)
googleplaystore[numerical_features] = googleplaystore[numerical_features].apply(pd.to_numeric, errors='coerce')
googleplaystore[numerical_features] = imputer.fit_transform(googleplaystore[numerical_features])
# Fill missing values for categorical columns if needed
googleplaystore['Genres'] = googleplaystore['Genres'].fillna('Unknown')
## Remove duplicates
googleplaystore = googleplaystore.drop_duplicates()
## Normalize numerical features using Z-score normalization
scaler = StandardScaler()
googleplaystore[numerical_features] = scaler.fit_transform(googleplaystore[numerical_features])
# Display the cleaned and normalized dataset
print("\nCleaned and Normalized Dataset:")
print(googleplaystore.head())

→ Google Play Store Dataset:
                                                                 Category
                                                                          Rating \
    0
           Photo Editor & Candy Camera & Grid & ScrapBook ART_AND_DESIGN
                                     Coloring book moana ART AND DESIGN
                                                                              3.9
    1
       U Launcher Lite - FREE Live Cool Themes, Hide ... ART_AND_DESIGN
                                                                              4.7
                                    Sketch - Draw & Paint ART_AND_DESIGN
    4
                    Pixel Draw - Number Art Coloring Book ART_AND_DESIGN
                                                                              4.3
      Reviews Size
                         Installs Type Price Content Rating \
     a
          159
                19M
                         10,000+ Free
                                           0
                                                    Evervone
    1
           967
                14M
                         500,000+ Free
                                            0
                                                    Everyone
     2
        87510
               8.7M
                      5,000,000+ Free
                                            0
                                                    Everyone
               25M
                      50,000,000+ Free
    3
       215644
                                           0
                                                        Teen
           967 2.8M
                        100,000+ Free
                                           0
                                                    Everyone
```

```
Genres
                                 Last Updated
                                                      Current Ver \
               Art & Design
                             January 7, 2018
                                                            1.0.0
  Art & Design; Pretend Play January 15, 2018
                                                            2.0.0
1
2
               Art & Design
                               August 1, 2018
                                                            1.2.4
3
               Art & Design
                                June 8, 2018 Varies with device
4
    Art & Design;Creativity
                                June 20, 2018
   Android Ver
0 4.0.3 and up
  4.0.3 and up
2
 4.0.3 and up
3
    4.2 and up
    4.4 and up
Cleaned and Normalized Dataset:
                                                           Category
      Photo Editor & Candy Camera & Grid & ScrapBook ART_AND_DESIGN
                                Coloring book moana ART_AND DESIGN
1
2
  U Launcher Lite - FREE Live Cool Themes, Hide ...
                                                     ART AND DESIGN
3
                              Sketch - Draw & Paint ART_AND_DESIGN
              Pixel Draw - Number Art Coloring Book ART_AND_DESIGN
4
     Rating
             Reviews
                          Size Installs Type Price Content Rating \
0 -0.207490 -0.150456 -0.050718
                                     0.0 Free
                                                  0.0
                                                            Everyone
1 -0.602089 -0.150156 -0.288612
                                     0.0
                                         Free
                                                  0.0
                                                            Everyone
2 0.976306 -0.118062 -0.540779
                                     0.0 Free
                                                  0.0
                                                            Everyone
3 0.581708 -0.070543 0.234754
                                                  0.0
                                     0.0 Free
                                                                Teen
4 0.187109 -0.150156 -0.821494
                                     0.0 Free
                                                  0.0
                                                            Everyone
                                 Last Updated
                                                      Current Ver \
                     Genres
0
               Art & Design
                              January 7, 2018
                                                            1.0.0
  Art & Design; Pretend Play January 15, 2018
                                                            2.0.0
1
                               August 1, 2018
2
               Art & Design
                                                            1.2.4
3
               Art & Design
                                 June 8, 2018 Varies with device
4
    Art & Design; Creativity
                                June 20, 2018
                                                              1.1
    Android Ver
0 4.0.3 and up
1 4.0.3 and up
2
 4.0.3 and up
3
    4.2 and up
4
    4.4 and up
```

Recommended Model & Implementation + Evaluation

Add blockquote

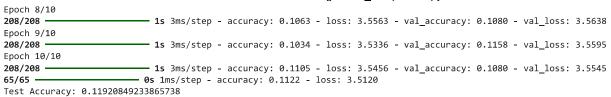
```
# Statistical Model
print("\nBuilding Statistical Model...")
def statistical_model(googleplaystore):
   # Convert categorical labels to numerical for training
   googleplaystore = googleplaystore.dropna(subset=['Genres'])
   googleplaystore['Genres_encoded'] = googleplaystore['Genres'].factorize()[0]
   X = googleplaystore[['Rating', 'Reviews', 'Size', 'Installs', 'Price']]
   y = googleplaystore['Genres_encoded']
   # Split the dataset
   X_train, X_test, y_train, y_test = train_test_split(X, y, test_size=0.2, random_state=42)
   # Train Logistic Regression Model
   model = LogisticRegression(max_iter=1000)
   model.fit(X_train, y_train)
   # Evaluate the model
   y_pred = model.predict(X_test)
   print("Accuracy:", accuracy_score(y_test, y_pred))
   print("Precision:", precision_score(y_test, y_pred, average='weighted'))
   print("Recall:", recall_score(y_test, y_pred, average='weighted'))
   print("F1-Score:", f1_score(y_test, y_pred, average='weighted'))
   return model
stat_model = statistical_model(googleplaystore)
# Deep Learning Model
print("\nBuilding Deep Learning Model...")
```

```
def deep_learning_model(googleplaystore):
    # Prepare data for the neural network
   googleplaystore = googleplaystore.dropna(subset=['Genres'])
   googleplaystore['Genres_encoded'] = googleplaystore['Genres'].factorize()[0]
   X = googleplaystore[['Rating', 'Reviews', 'Size', 'Installs', 'Price']]
   y = googleplaystore['Genres_encoded']
   # Split the dataset
   X train, X test, y train, y test = train test split(X, y, test size=0.2, random state=42)
   # Build the model
   model = Sequential([
       Dense(128, activation='relu', input_shape=(X_train.shape[1],)),
       Dropout(0.3).
       Dense(64, activation='relu'),
       Dropout(0.3),
       Dense(len(np.unique(y)), activation='softmax')
   ])
   model.compile(optimizer='adam', loss='sparse_categorical_crossentropy', metrics=['accuracy'])
   # Train the model
   history = model.fit(X_train, y_train, validation_split=0.2, epochs=10, batch_size=32)
   # Evaluate the model
   loss, accuracy = model.evaluate(X_test, y_test)
   print("Test Accuracy:", accuracy)
   return model, history
deep_model, deep_history = deep_learning_model(googleplaystore)
<del>__</del>
     Building Statistical Model...
    Accuracy: 0.11052123552123552
     Precision: 0.058847073396398185
    Recall: 0.11052123552123552
    F1-Score: 0.04386974903299578
    Building Deep Learning Model...
    Epoch 1/10
     /usr/local/lib/python3.10/dist-packages/sklearn/metrics/_classification.py:1531: UndefinedMetricWarning: Precision is ill-defined and
       _warn_prf(average, modifier, f"{metric.capitalize()} is", len(result))
     /usr/local/lib/python3.10/dist-packages/keras/src/layers/core/dense.py:87: UserWarning: Do not pass an `input_shape`/`input_dim` argum
       super().__init__(activity_regularizer=activity_regularizer, **kwargs)
     208/208
                                 - 2s 4ms/step - accuracy: 0.0554 - loss: 4.3579 - val_accuracy: 0.1001 - val_loss: 3.6475
    Fnoch 2/10
    208/208
                                – 1s 3ms/step - accuracy: 0.0867 - loss: 3.6905 - val_accuracy: 0.1080 - val_loss: 3.6023
    Epoch 3/10
                                - 1s 3ms/step - accuracy: 0.0960 - loss: 3.6236 - val_accuracy: 0.1068 - val_loss: 3.5919
    208/208 -
     Epoch 4/10
    208/208
                                - 1s 3ms/step - accuracy: 0.1118 - loss: 3.5833 - val_accuracy: 0.1128 - val_loss: 3.5790
    Epoch 5/10
     208/208
                                 - 1s 3ms/step - accuracy: 0.1092 - loss: 3.5643 - val_accuracy: 0.1098 - val_loss: 3.5739
     Epoch 6/10
                                - 1s 3ms/step - accuracy: 0.1011 - loss: 3.5865 - val_accuracy: 0.1110 - val_loss: 3.5725
     208/208
     Epoch 7/10
    208/208 -
                                – 1s 3ms/step - accuracy: 0.1133 - loss: 3.5495 - val_accuracy: 0.1080 - val_loss: 3.5729
    Epoch 8/10
     208/208
                                 - 1s 3ms/step - accuracy: 0.1032 - loss: 3.5681 - val_accuracy: 0.1128 - val_loss: 3.5616
    Epoch 9/10
    208/208
                                - 1s 3ms/step - accuracy: 0.1038 - loss: 3.5704 - val_accuracy: 0.1122 - val_loss: 3.5626
     Epoch 10/10
    208/208
                                 - 1s 3ms/step - accuracy: 0.1071 - loss: 3.5623 - val accuracy: 0.1152 - val loss: 3.5574
     65/65
                               - 0s 1ms/step - accuracy: 0.1110 - loss: 3.5078
    Test Accuracy: 0.11583011597394943
    4
```

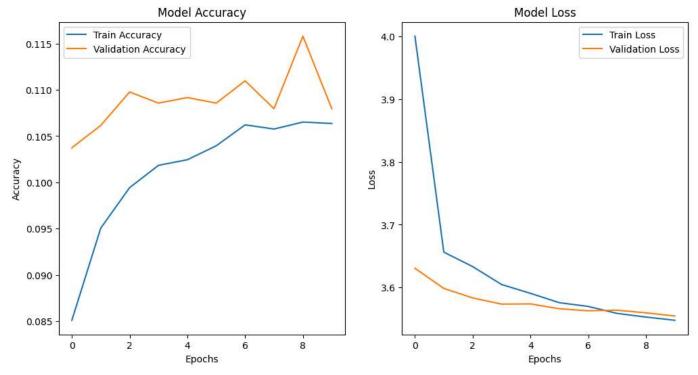
Visualization

```
print("\nVisualizing Deep Learning Model Performance...")
def plot model performance(history):
   # Plot training and validation accuracy
   plt.figure(figsize=(12, 6))
   # Accuracy plot
   plt.subplot(1, 2, 1)
   plt.plot(history.history['accuracy'], label='Train Accuracy')
   plt.plot(history.history['val_accuracy'], label='Validation Accuracy')
   plt.title('Model Accuracy')
   plt.xlabel('Epochs')
   plt.ylabel('Accuracy')
   plt.legend()
   # Loss plot
   plt.subplot(1, 2, 2)
   plt.plot(history.history['loss'], label='Train Loss')
   plt.plot(history.history['val_loss'], label='Validation Loss')
   plt.title('Model Loss')
   plt.xlabel('Epochs')
   plt.ylabel('Loss')
   plt.legend()
   plt.show()
plot_model_performance(deep_history)
# Recommendation Model
print("\nBuilding Recommendation System...")
def recommend_apps(user_input, age_group, free_only=True):
   recommendations = []
   # 3 random applications from any genre
   random_apps = googleplaystore.sample(3)
   recommendations.extend(random_apps['App'].tolist())
   # Filter based on user input
   filtered apps = googleplaystore[
        (googleplaystore['Category'] == user_input['Category']) &
        (googleplaystore['Content Rating'] == age_group) &
        (googleplaystore['Type'] == ('Free' if free_only else 'Paid'))
   ]
   # Ensure at least 7 recommendations available
   if len(filtered_apps) < 7:</pre>
       filtered_apps = googleplaystore[(googleplaystore['Content Rating'] == age_group)]
   # Select 7 applications based on user preferences
   user based apps = filtered_apps.sample(min(7, len(filtered_apps)))
   recommendations.extend(user_based_apps['App'].tolist())
   # Ensure no duplicates
   recommendations = list(set(recommendations))[:10]
   return recommendations
# Example user input
user input = {
    'Category': 'TOOLS',
age_group = 'Everyone'
free_only = True
# Get recommendations
recommended_apps = recommend_apps(user_input, age_group, free_only)
print("\nRecommended Applications:")
print(recommended_apps)
```

```
→ Google Play Store Dataset:
                                                                 Category Rating \
                                                      App
          Photo Editor & Candy Camera & Grid & ScrapBook ART_AND_DESIGN
                                                                              4.1
                                     Coloring book moana
                                                           ART_AND_DESIGN
                                                                              3.9
    2
      U Launcher Lite - FREE Live Cool Themes, Hide ... ART_AND_DESIGN
                                                                              4.7
                                   Sketch - Draw & Paint ART_AND_DESIGN
    3
                                                                              4.5
    4
                   Pixel Draw - Number Art Coloring Book ART_AND_DESIGN
                                                                              4.3
                        Installs Type Price Content Rating \
      Reviews
               Size
    0
          159
                19M
                         10,000+
                                                    Everyone
                                  Free
                                           0
    1
          967
                14M
                        500,000+
                                  Free
                                           a
                                                    Everyone
               8.7M
                      5,000,000+
    2
        87510
                                  Free
                                           0
                                                    Everyone
    3
       215644
                25M
                     50,000,000+
                                  Free
                                           0
                                                        Teen
    4
                        100,000+
          967
               2.8M
                                  Free
                                           0
                                                    Everyone
                          Genres
                                      Last Updated
                                                            Current Ver
    0
                    Art & Design
                                   January 7, 2018
                                                                  1.0.0
    1
       Art & Design; Pretend Play
                                  January 15, 2018
                                                                  2.0.0
                                    August 1, 2018
    2
                    Art & Design
                                                                  1.2.4
                    Art & Design
                                      June 8, 2018
    3
                                                    Varies with device
    4
         Art & Design; Creativity
                                     June 20, 2018
                                                                    1.1
        Android Ver
    0
       4.0.3 and up
       4.0.3 and up
    2
       4.0.3 and up
    3
         4.2 and up
         4.4 and up
    4
    Cleaned and Normalized Dataset:
                                                                 Category
                                                      App
          Photo Editor & Candy Camera & Grid & ScrapBook ART_AND_DESIGN
                                     Coloring book moana ART_AND_DESIGN
    1
       U Launcher Lite - FREE Live Cool Themes, Hide ...
                                                           ART AND DESIGN
    2
                                   Sketch - Draw & Paint ART_AND_DESIGN
    3
                   Pixel Draw - Number Art Coloring Book ART_AND_DESIGN
    4
         Rating
                  Reviews
                               Size Installs Type
                                                      Price Content Rating \
    0 -0.207490 -0.150456 -0.050718
                                          0.0
                                               Free
                                                        0.0
                                                                  Everyone
    1 -0.602089 -0.150156 -0.288612
                                          0.0
                                               Free
                                                        0.0
                                                                  Everyone
      0.976306 -0.118062 -0.540779
                                          0.0
                                               Free
                                                        0.0
                                                                  Everyone
       0.581708 -0.070543 0.234754
    3
                                          0.0
                                               Free
                                                        0.0
                                                                      Teen
                                                                  Everyone
       0.187109 -0.150156 -0.821494
                                          0.0
                                               Free
                                                        0.0
                                                            Current Ver \
                          Genres
                                      Last Updated
    0
                    Art & Design
                                   January 7, 2018
                                                                  1.0.0
       Art & Design; Pretend Play
                                  January 15, 2018
                                                                  2.0.0
    1
    2
                    Art & Design
                                    August 1, 2018
                                                                  1.2.4
    3
                    Art & Design
                                      June 8, 2018
                                                    Varies with device
    4
         Art & Design; Creativity
                                     June 20, 2018
                                                                    1.1
        Android Ver
    0
       4.0.3 and up
    1
       4.0.3 and up
    2
       4.0.3 and up
    3
         4.2 and up
    4
         4.4 and up
    Building Statistical Model...
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    /usr/local/lib/python3.10/dist-packages/keras/src/layers/core/dense.py:87: UserWarning: Do not pass an `input_shape`/`input_dim` argum
      super().__init__(activity_regularizer=activity_regularizer, **kwargs)
    Epoch 1/10
    208/208
                                 2s 4ms/step - accuracy: 0.0648 - loss: 4.3456 - val_accuracy: 0.1037 - val_loss: 3.6306
    Epoch 2/10
    208/208 -
                                · 1s 3ms/step - accuracy: 0.0963 - loss: 3.6379 - val_accuracy: 0.1062 - val_loss: 3.5984
    Epoch 3/10
                                 1s 3ms/step - accuracy: 0.0992 - loss: 3.6299 - val_accuracy: 0.1098 - val_loss: 3.5833
    208/208 -
    Epoch 4/10
    208/208
                                 1s 3ms/step - accuracy: 0.1022 - loss: 3.5977 - val_accuracy: 0.1086 - val_loss: 3.5735
    Epoch 5/10
    208/208
                                 1s 3ms/step - accuracy: 0.1047 - loss: 3.5735 - val_accuracy: 0.1092 - val_loss: 3.5738
    Epoch 6/10
    208/208 -
                                 1s 3ms/step - accuracy: 0.1064 - loss: 3.5643 - val_accuracy: 0.1086 - val_loss: 3.5661
    Epoch 7/10
                                - 1s 3ms/step - accuracy: 0.1047 - loss: 3.5597 - val_accuracy: 0.1110 - val_loss: 3.5629
    208/208 -
```



Visualizing Deep Learning Model Performance...



Building Recommendation System...

Recommended Applications:

['THAI DICT 2018', 'Gboard - the Google Keyboard', 'FREEDOME VPN Unlimited anonymous Wifi Security', 'Fu*** Weather (Funny Weather)',