

**How to generate 2d map in rviz:**

- 1). start roscore
- 2). start kinect+rgbdslam
- 3). drive around and generate map of room.
- 4). Start octomap-server
- 5). send data from kinect+rgbdslam to octomap-server (Ctrl-M)
- 6). start rviz
- 7). add /projected\_map topic
- 8). use move\_base navigation using map