

# BCI433 - IBM i Business Computing

## Week 11: User Defined Function

# Agenda

- ▶ RPGLE User defined functions
- ▶ Lab 10
- ▶ Review



# Lesson Objectives

Upon completion of this lecture and lab 10 you'll be able to:

- Create and Use user defined functions in a RPGLE program



# The Simple Example

The simple example includes the following source code members:

- ▶ DAYDSP.dspf
  - It's display file for the app
- ▶ DAYFUNCTS.rpgle
  - The implementation of the function(s) based on the prototype(s)
- ▶ DAYPROTO.rpgle
  - Define one or more prototypes of functions
  - Similar to Java Interface: no implement for the functions
- ▶ DAYSRPG.rpgle
  - The RPGLE program that uses/calls the function(s)

# Defining PROTOTYPE for a Function

## ► Concept

- Abstract methods in Java

## ► Example

- DAYPROTO.rpgle
- Code:

```
Dcl-Pr DayNumName Char(9);  
      DayIn Packed(1);  
End-Pr;
```

- Function params: DayIn, Packed(1) type
- Function return type: Char(9)

Note: don't compile the prototype DAYPROTO.rpgle

# Embedding PROTOTYPE in RPGLE

## ► Concept

- The process before compiling the RPGLE program

## ► Example

- DAYSRPG.rpgle, DAYFUNCTS.rpgle
- Code:

```
// COPY THE PROTOTYPE HERE  
/COPY LAB10,DAYPROTO
```

## ► Note:

1. The slash ('/') in '/COPY' must be at column 7.
2. 'LAB10' is the LAB10.\*file.pf-src which holds DAYSRPG.rpgle.
3. No space(s) before or after the coma ','.
4. No ';' at the end of the COPY 'statement'.

# Defining Your Function in RPGLE

## ► DAYFUNCTS.rpgle

```
// COPY THE PROTOTYPE HERE  
/COPY LAB10,DAYPROTO
```

```
Dcl-Proc DayNumName EXPORT;  
  Dcl-Pi *N CHAR(9) ;  
    Number Packed(1);  
  End-PI;  
  
  DCL-S DayName Char(9);  
  
  SELECT;  
    WHEN NUMBER = 1;  
      DAYNAME = 'Monday';  
    //... ..  
    OTHER;  
      DAYNAME = 'Unknown';  
  ENDSL;  
  
  Return Dayname;  
End-Proc;
```

# Invoking Function in RPGLE

## ► DAYS RPG.rpgle

```
// COPY THE PROTOTYPE HERE  
/COPY LAB10, DAYPROTO
```

```
DayName = DayNumName(DayIn);
```



# DAYFUNCTS2.rpgle

This code uses alternative and improved approach to implement the same function:

- ▶ The function code will be discussed in class
- ▶ Note: the code of the CLLE driver program will be also be discussed in class

# Homework

- ▶ Review lecture notes.
- ▶ Complete Lab 10
- ▶ Due: Lab 8, Lab 9B



# Lab 10 Demo



*The End*

