# **BCI433 Test Review**

# Question 1: Create physical file using DDS

Write the DDS Code to create an object that stores Customer Information. The object should have the following attributes:

- A number that uniquely identifies the customer. The number should store 1 digit in one byte. This is the primary key to the file.
- A name. The name should store 30 letters and or numbers.
- A date that stores the last time that the customer was contacted.
- An account balance to store how much money the customer has on account. The
  account balance should be able to store the number 99999.99 and store two digits in
  one byte.

# **DDS Program**

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# **Question 2: RPG Programming**

A display file called **MOVIEDSPF** has been created and available for your program. The display file has the following attributes:

Calculate Movie Tickets	MM/DD/YY hh:mm:ss	
Number of adults: <u>999</u> Number of children: <u>999</u>	טטטטטטטט	
Amount Owing: 66,666.66		
F3=Exit		

#### RECORD1

Field/Constant	Definition	Indicator	Purpose of Indicator or
		used	Keyword
HH/DD/YY	system constant		
hh:mm:ss	system constant		
UUUUUUUUU	system constant		
Number of adults			
adults	3S 0		
Number of children			
children	3S 0		

## RECORD2

Field/Constant	Definition	Indicator	Purpose of Indicator or
		used	keyword
			OVERLAY
Amount Owing			
amount	7S 2		
F3=Exit	CA03	*in03	

Write the RPG program that uses the above display file MOVIEDF with the record format RECORD1. Movie Ticket prices as follows:

Adults: \$11.00 children: \$6.00

Your program should display record 1 for entry. When the operator presses enter, the amount owing should be calculated. Record1 should be displayed and Record 2 is displayed for entry. When the operator presses enter again, Record1 is displayed for entry. This cycle repeats until F3 is pressed.

### Note:

- You must use free form file declaration to declare the display file
- Be sure to comment your code.

# RPG Program