⇒ JavaScript is not Java.

⇒ let variablename = `"( _____ )"`
  ↳ to ~~assi~~ define variable.

⇒ Const variablename = 0.13
  ↳ to define a constant

⇒ Console.log (~~);
  ↳ to print something.

⇒ Javascript is a loosely typed language.

⇒ Number cannot ~~be &~~ mistaken as a variable.

⇒ console.log (typeof variablename);
  ↳ to print the datatype

⇒ Primitive datatypes :—
  ① Number   (Integers & floats)
  ② String
  ③ boolean   (True/False)
  ④ undefined → not assigned
  ⑤ Null   → nothing
  ⑥ Symbol

⇒ let NAME = prompt (" _ _ _ _ _ ");
              ↳ scanf of Javascript

⇒