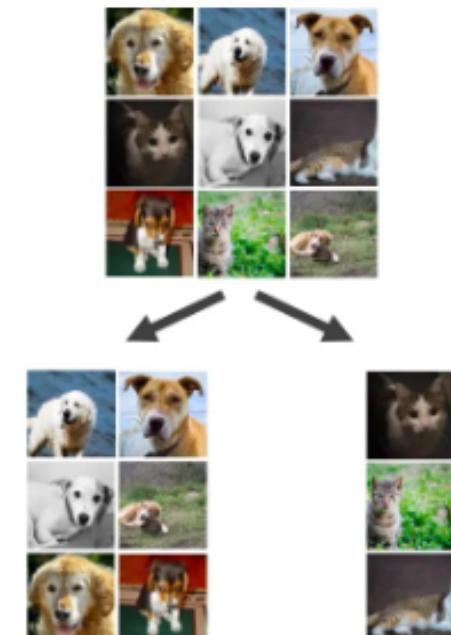
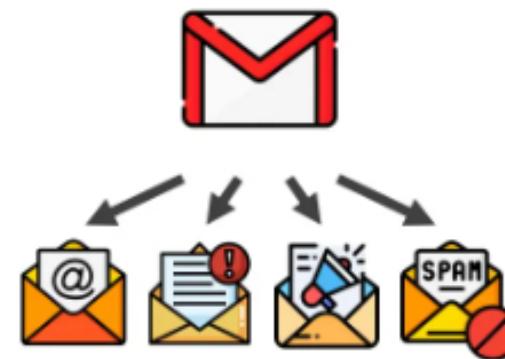
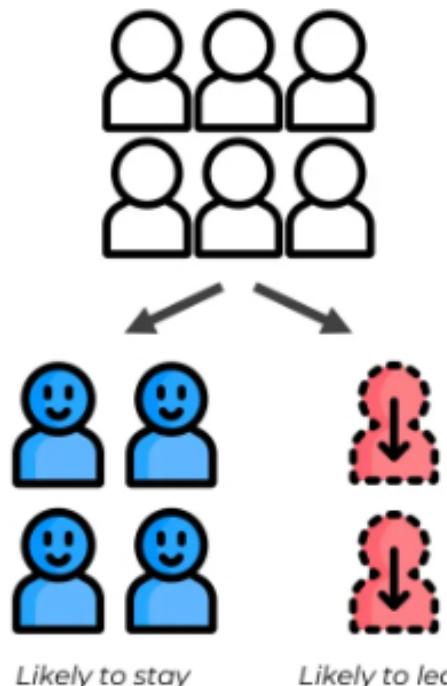


Classification

What is Classification?

Classification: a Machine Learning technique to identify the category of new observations based on training data.





Logistic Regression

Logistic Regression



Logistic regression: predict a categorical dependent variable from a number of independent variables.

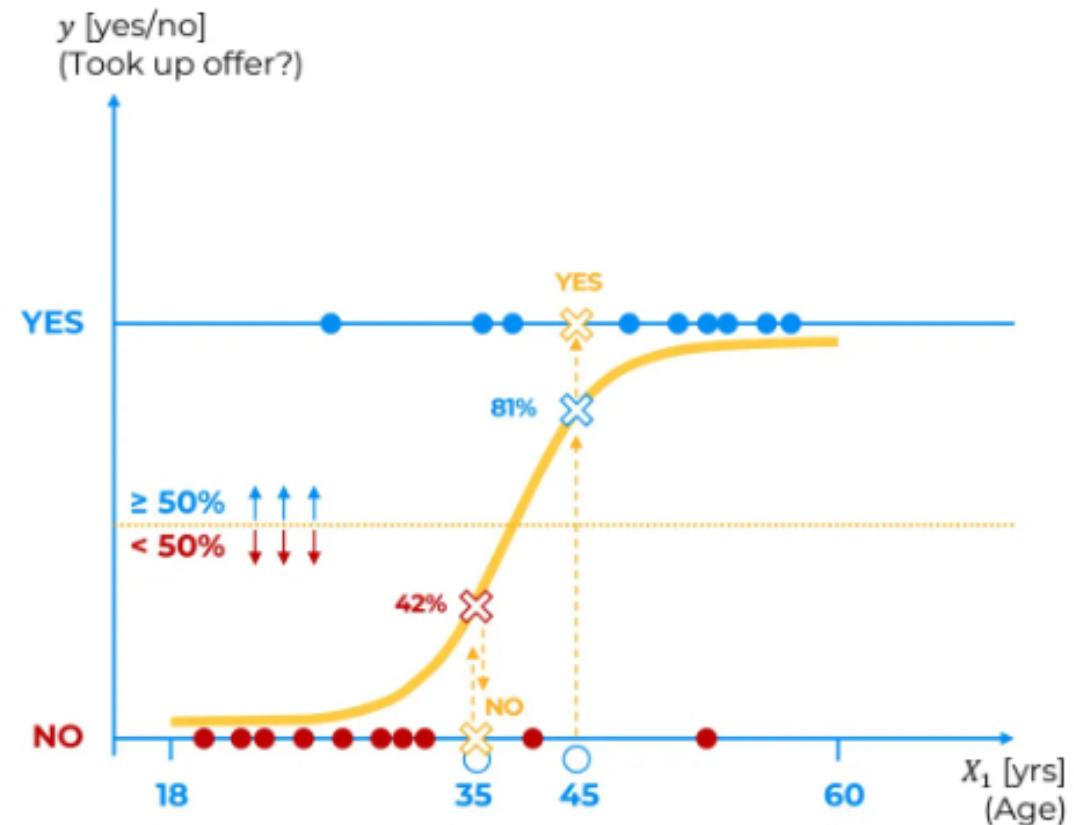


Will purchase health insurance:
Yes / No



Age

$$\ln \frac{p}{1-p} = b_0 + b_1 X_1$$



Logistic Regression



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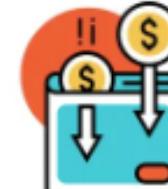


Will purchase
health insurance:
Yes / No

~



Age



Income



Level of
Education



Family or
Single

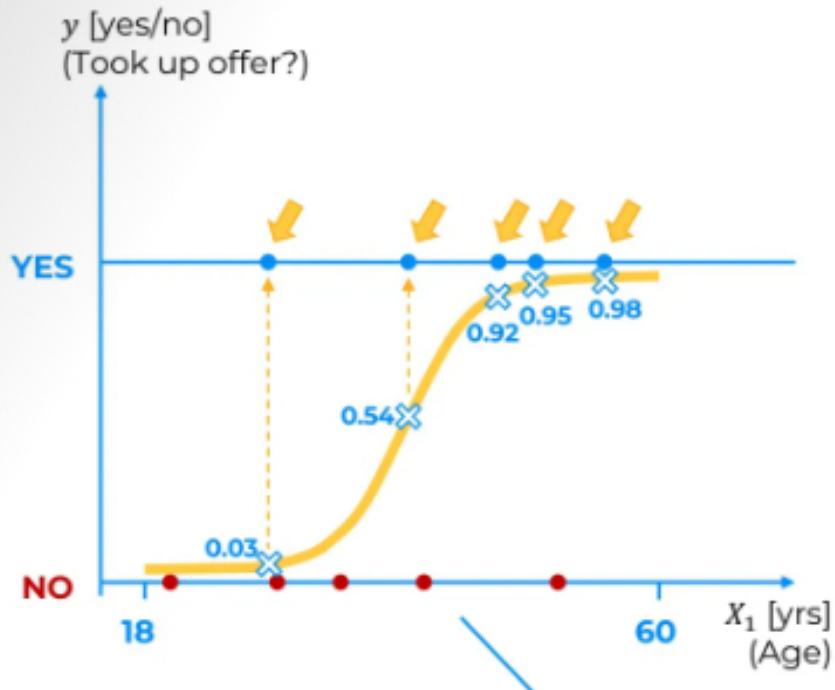
$$\ln \frac{p}{1-p} = b_0 + b_1 X_1 + b_2 X_2 + b_3 X_3 + b_4 X_4$$





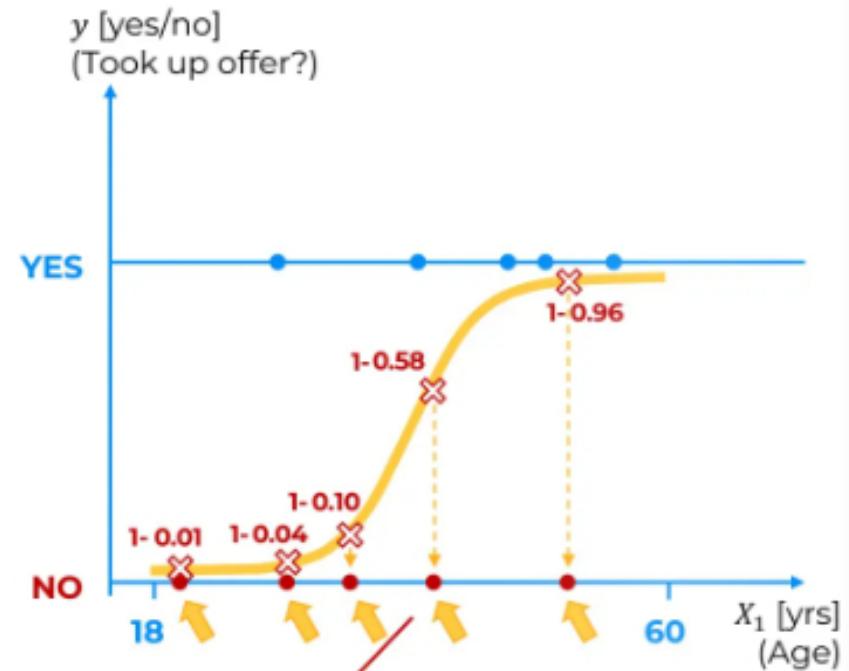
Maximum Likelihood

Maximum Likelihood

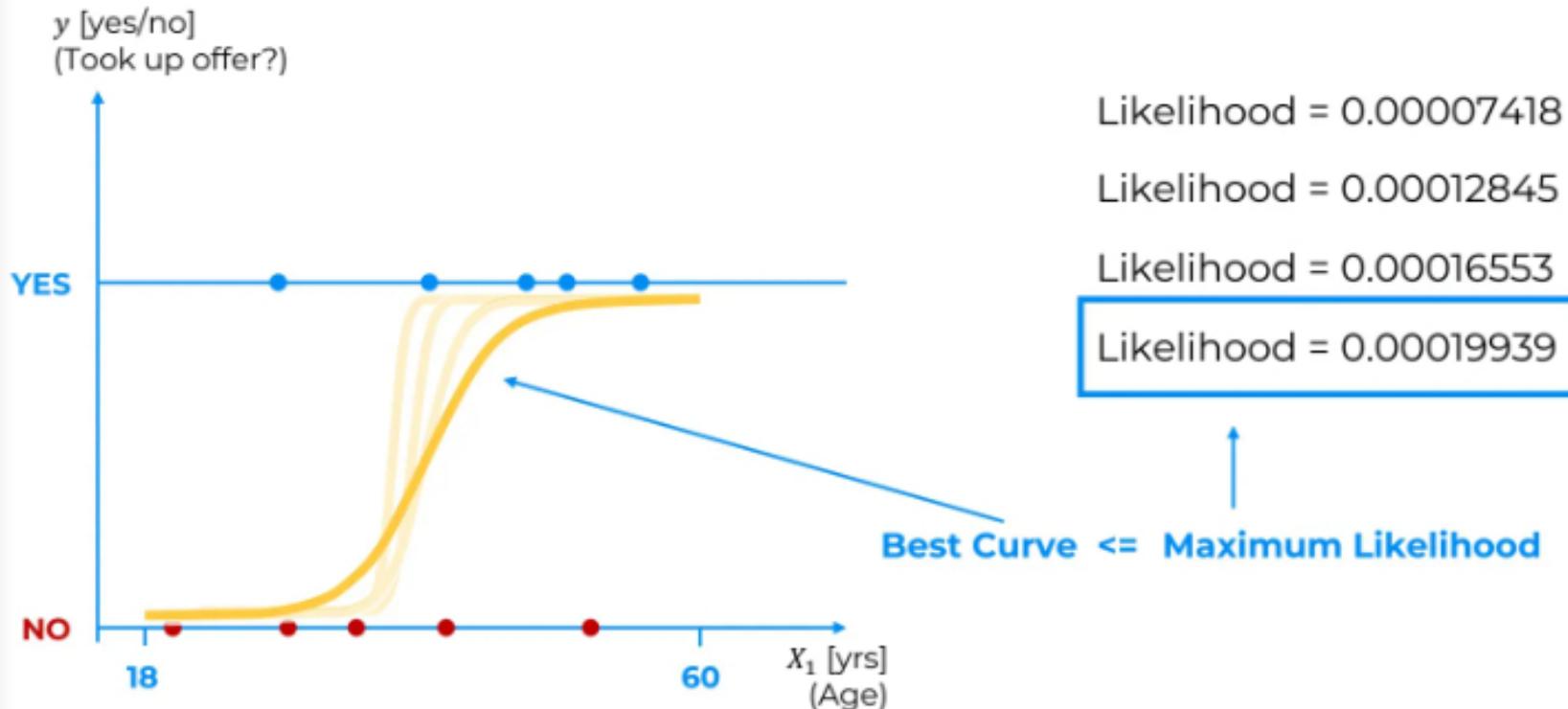


$$\text{Likelihood} = 0.03 \times 0.54 \times 0.92 \times 0.95 \times 0.98 \times (1 - 0.01) \times (1 - 0.04) \times (1 - 0.10) \times (1 - 0.58) \times (1 - 0.96)$$

$$\text{Likelihood} = \mathbf{0.00019939}$$

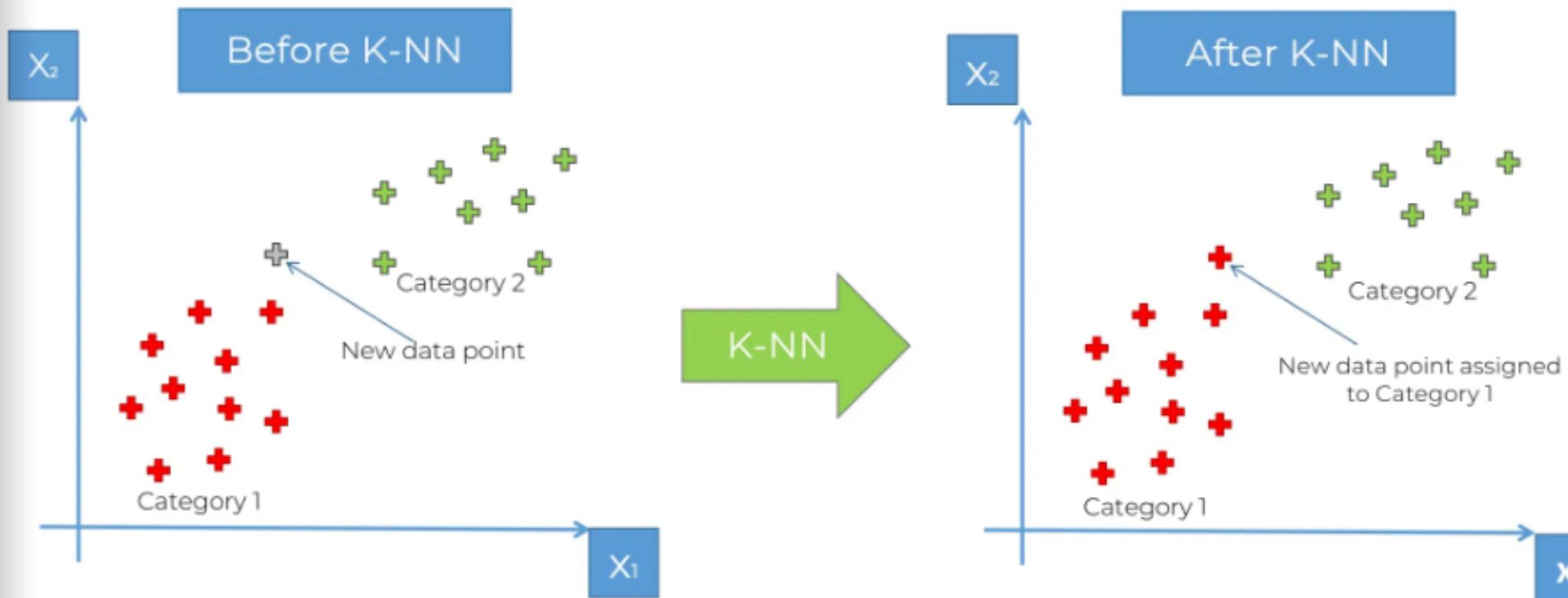


Maximum Likelihood



K-NN Intuition

What K-NN does for you



How did it do that ?

STEP 1: Choose the number K of neighbors



STEP 2: Take the K nearest neighbors of the new data point, according to the Euclidean distance



STEP 3: Among these K neighbors, count the number of data points in each category



STEP 4: Assign the new data point to the category where you counted the most neighbors



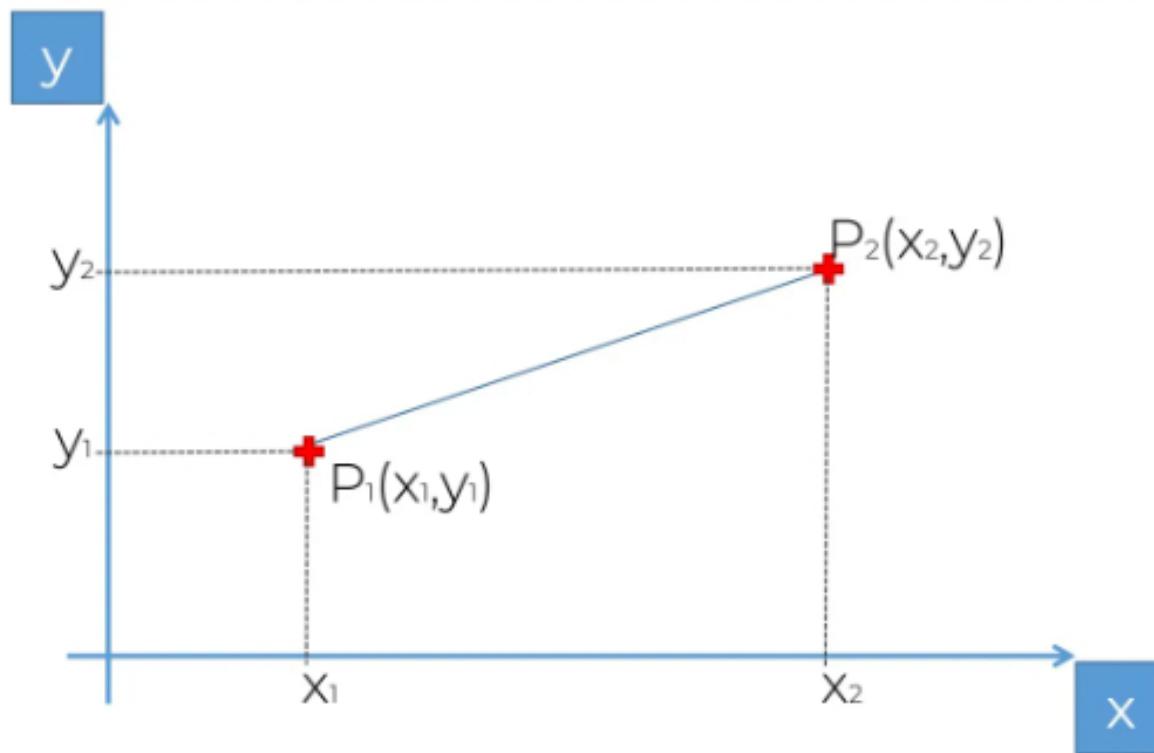
Your Model is Ready

K-NN algorithm

STEP 1: Choose the number K of neighbors: K = 5



Euclidean Distance



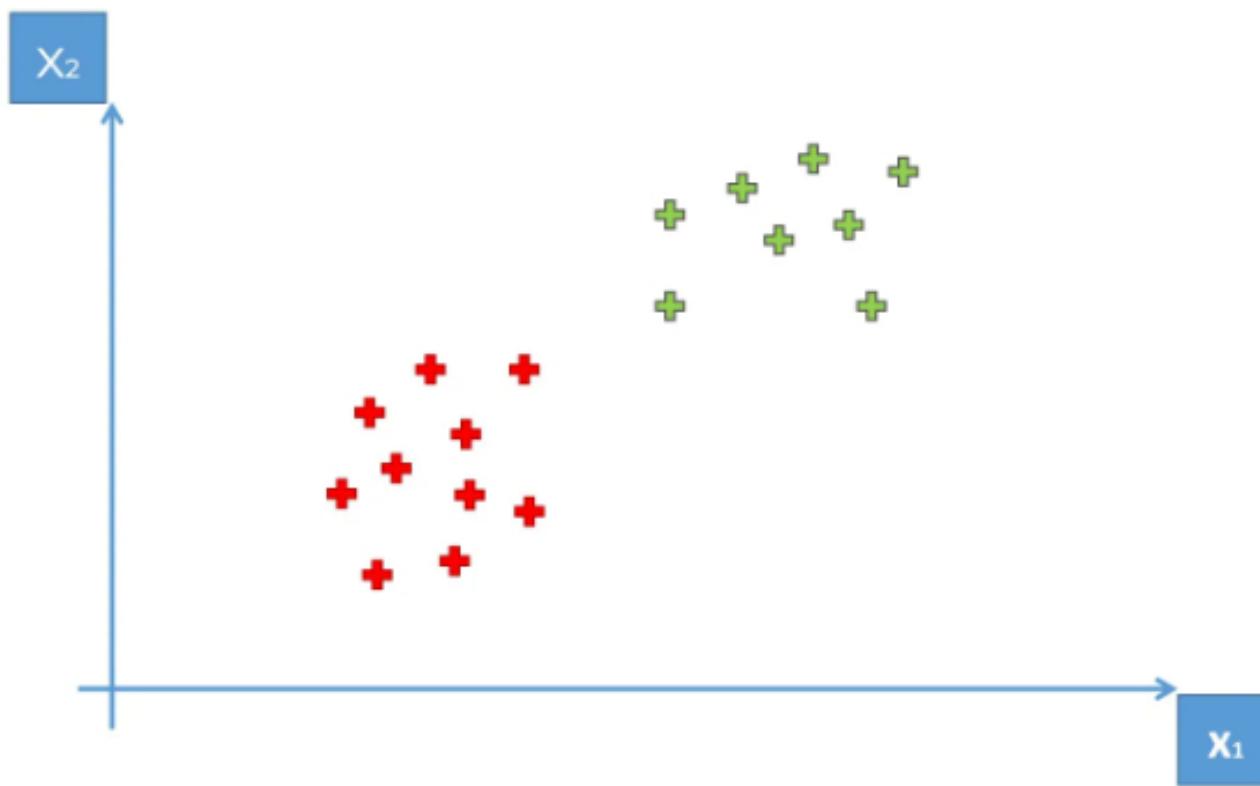
$$\text{Euclidean Distance between } P_1 \text{ and } P_2 = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$

K-NN algorithm

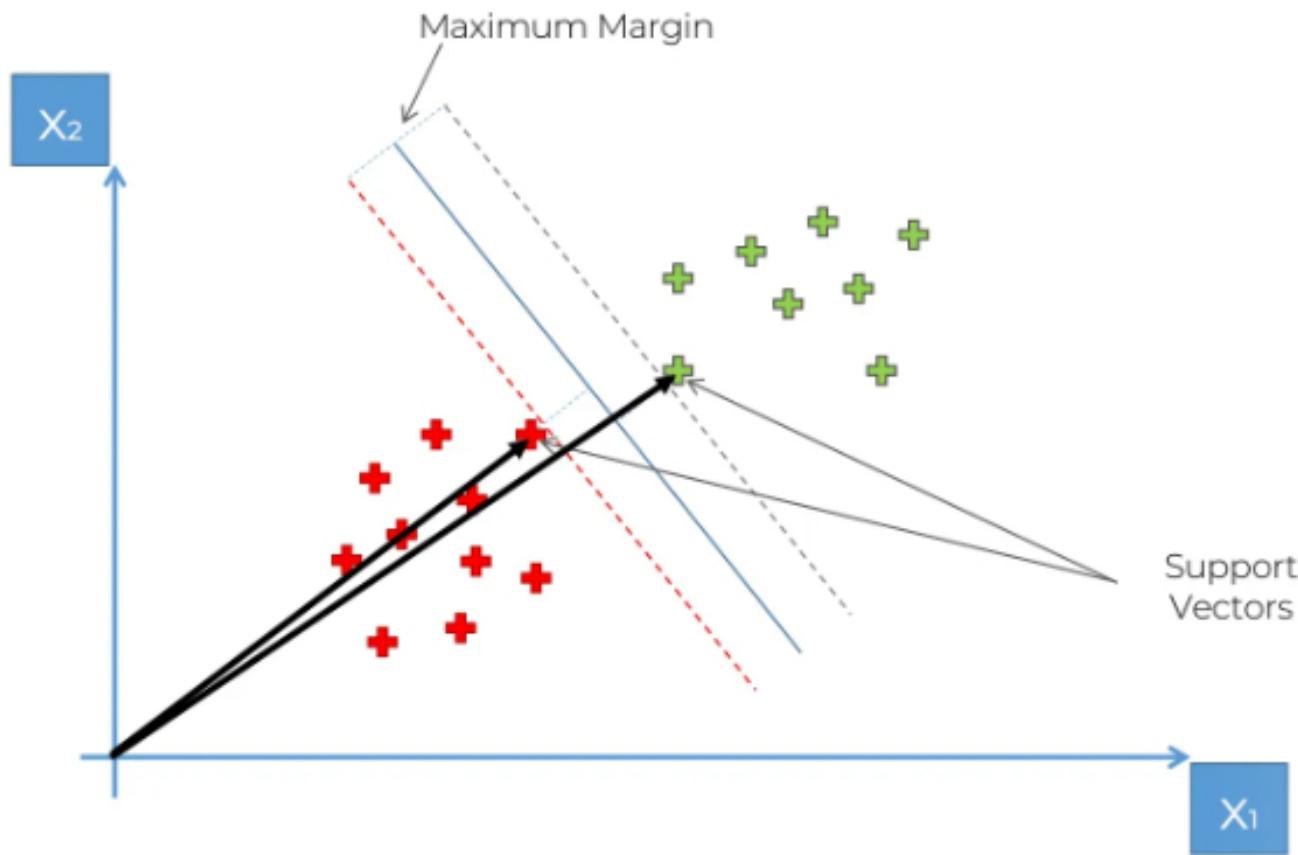


SVM Intuition

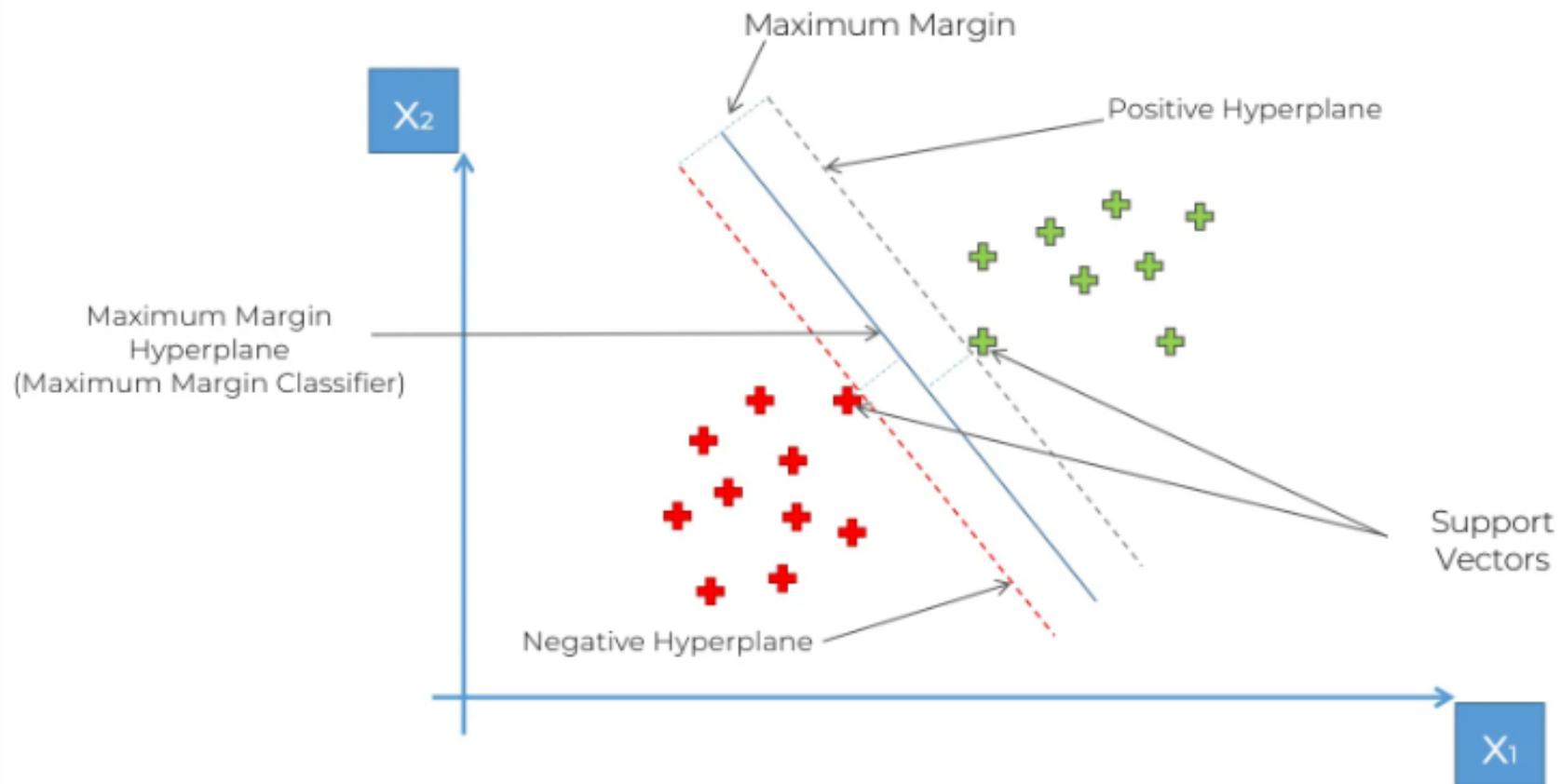
How to separate these points ?



Support Vectors

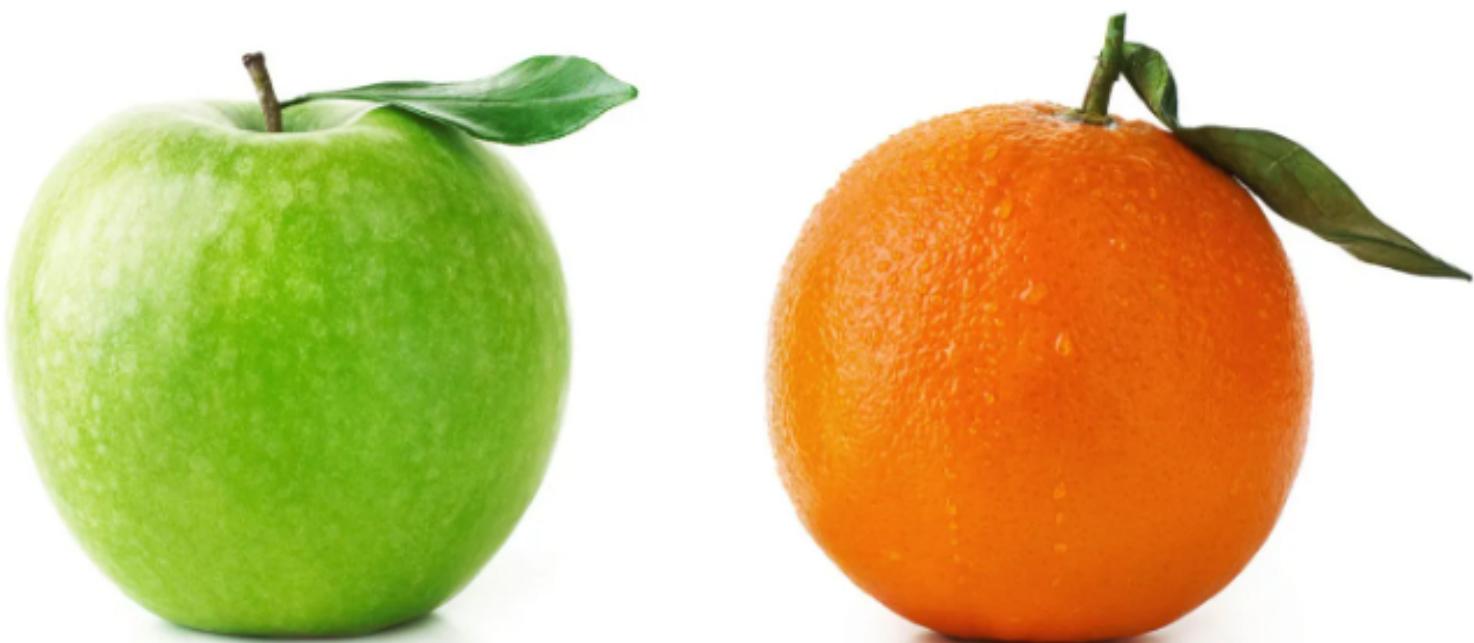


Hyperplanes

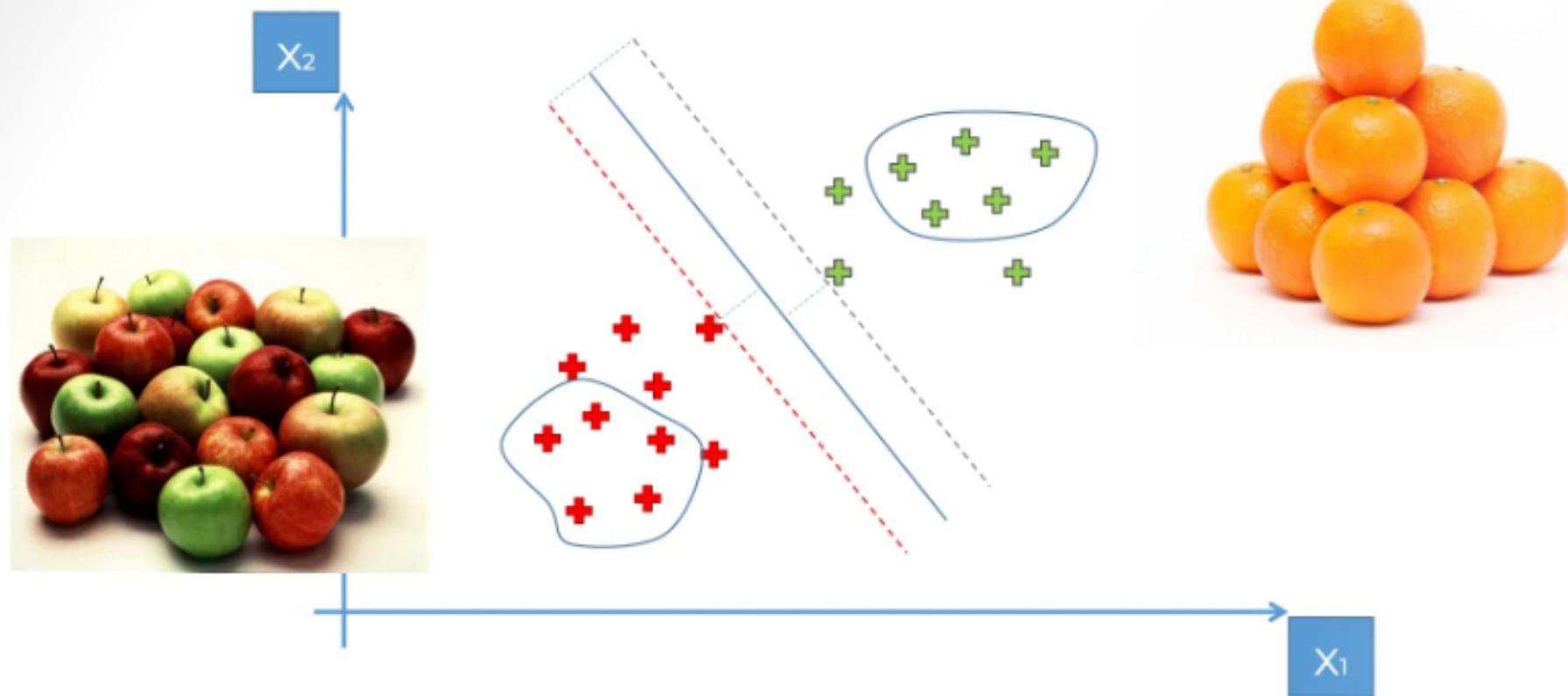


What's So Special About SVMs?

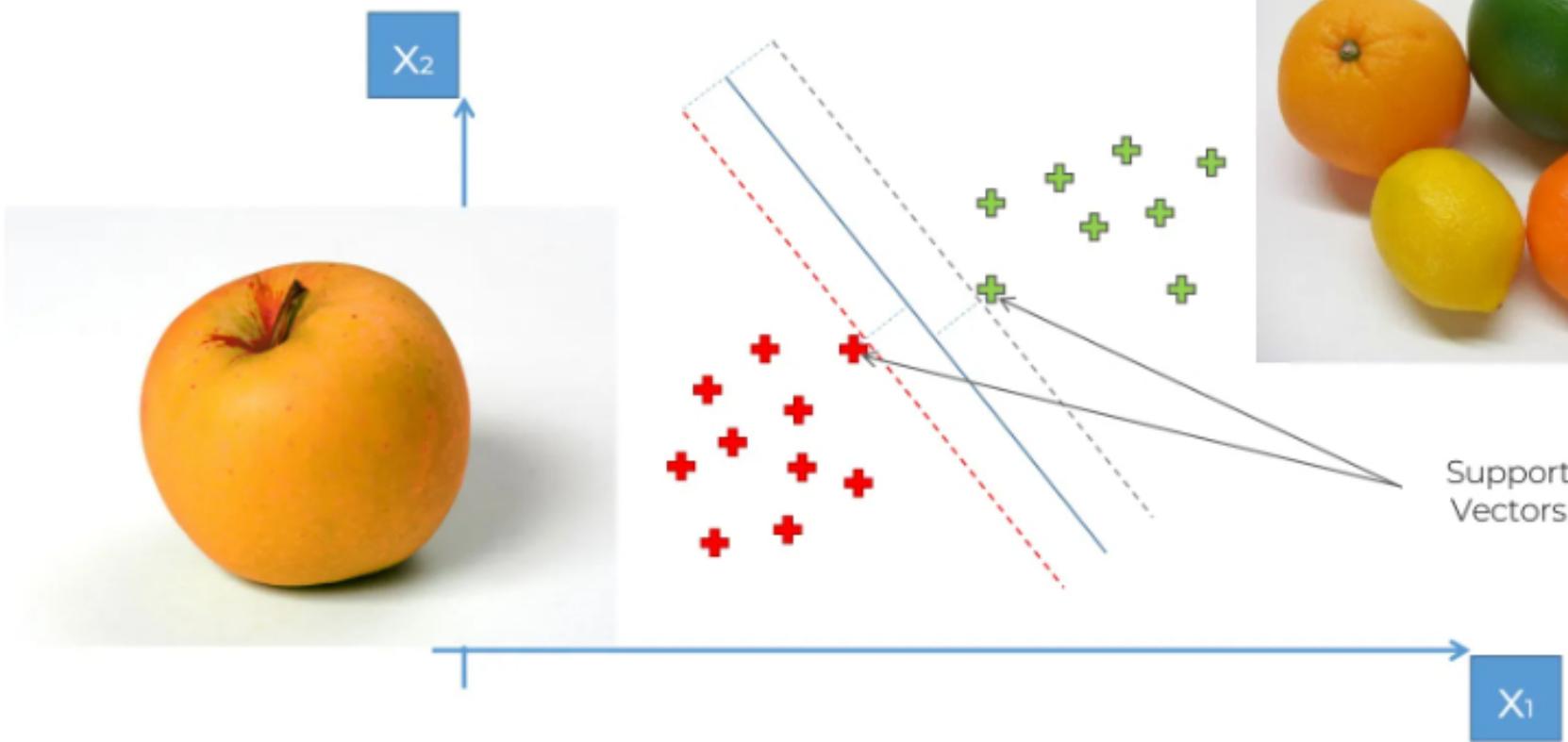
What's So Special About SVMs?



What's So Special About SVMs?



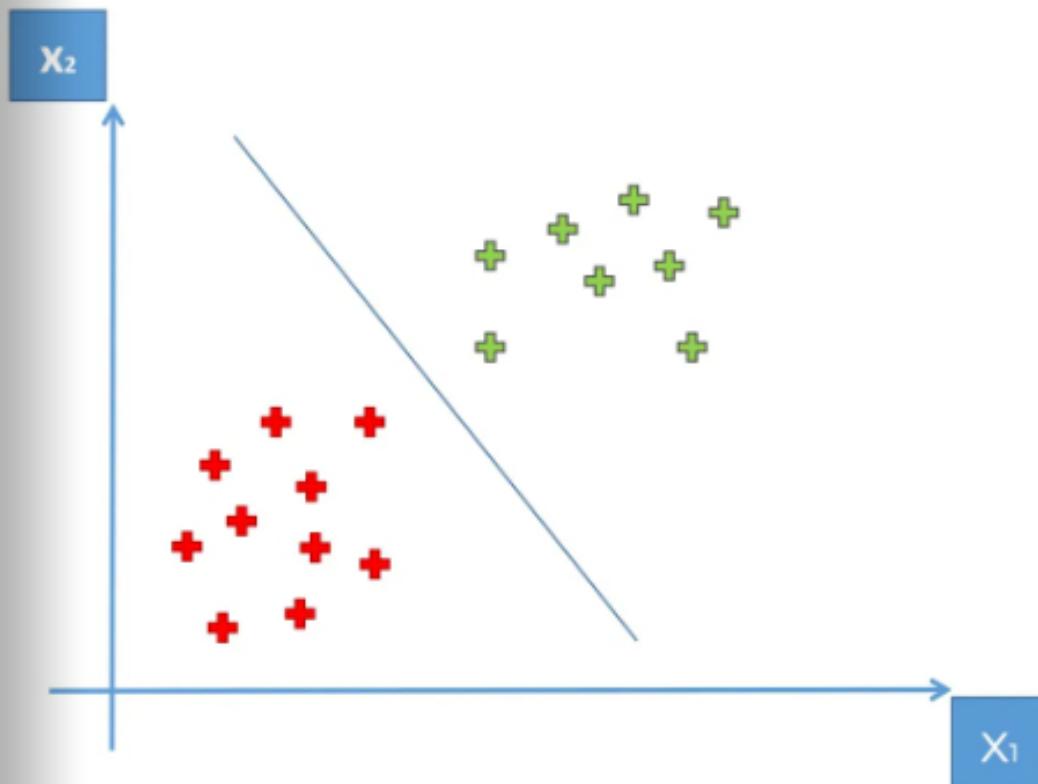
What's So Special About SVMs?



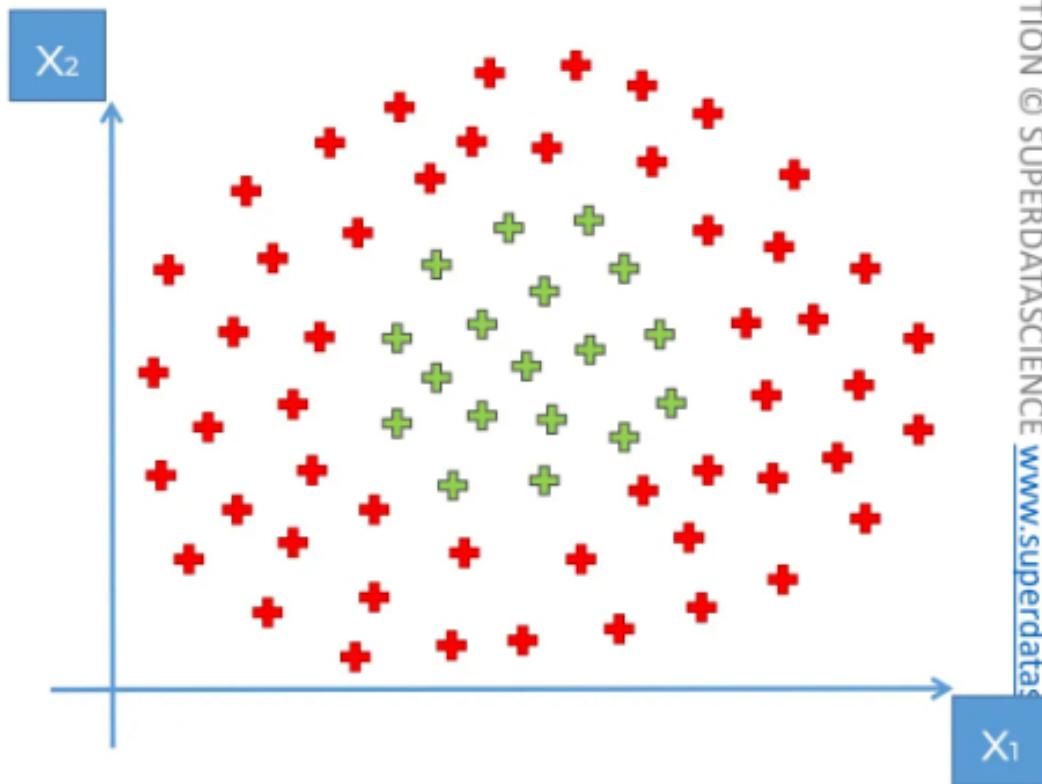
Kernel SVM Intuition

Linear Separability

Linearly Separable



Not Linearly Separable



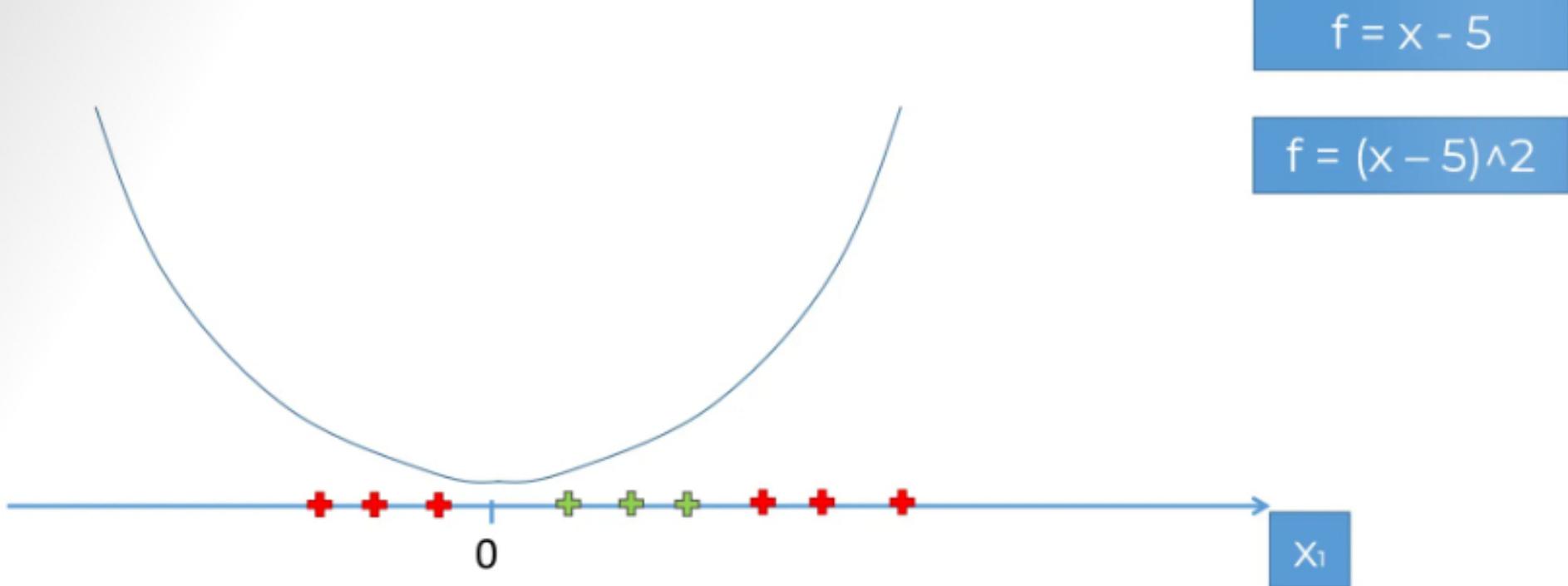
A Higher-Dimensional Space

Mapping to a Higher Dimension

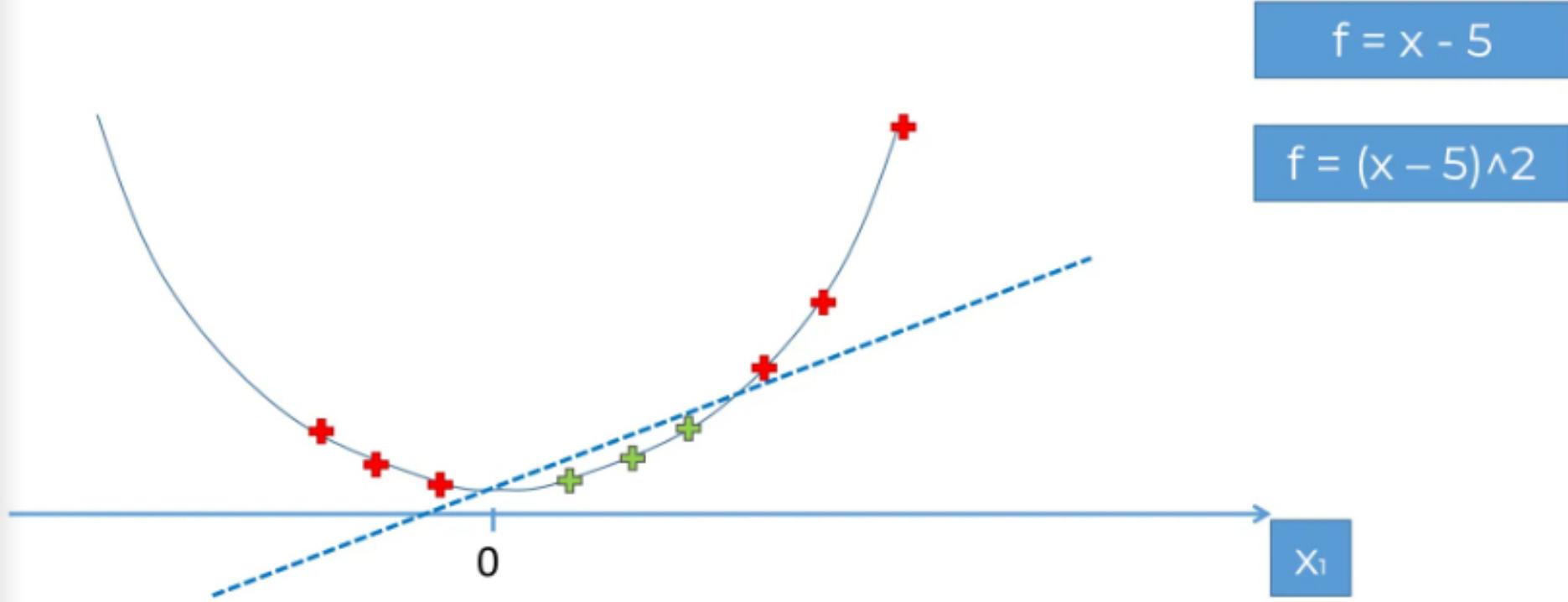
$$f = x - 5$$



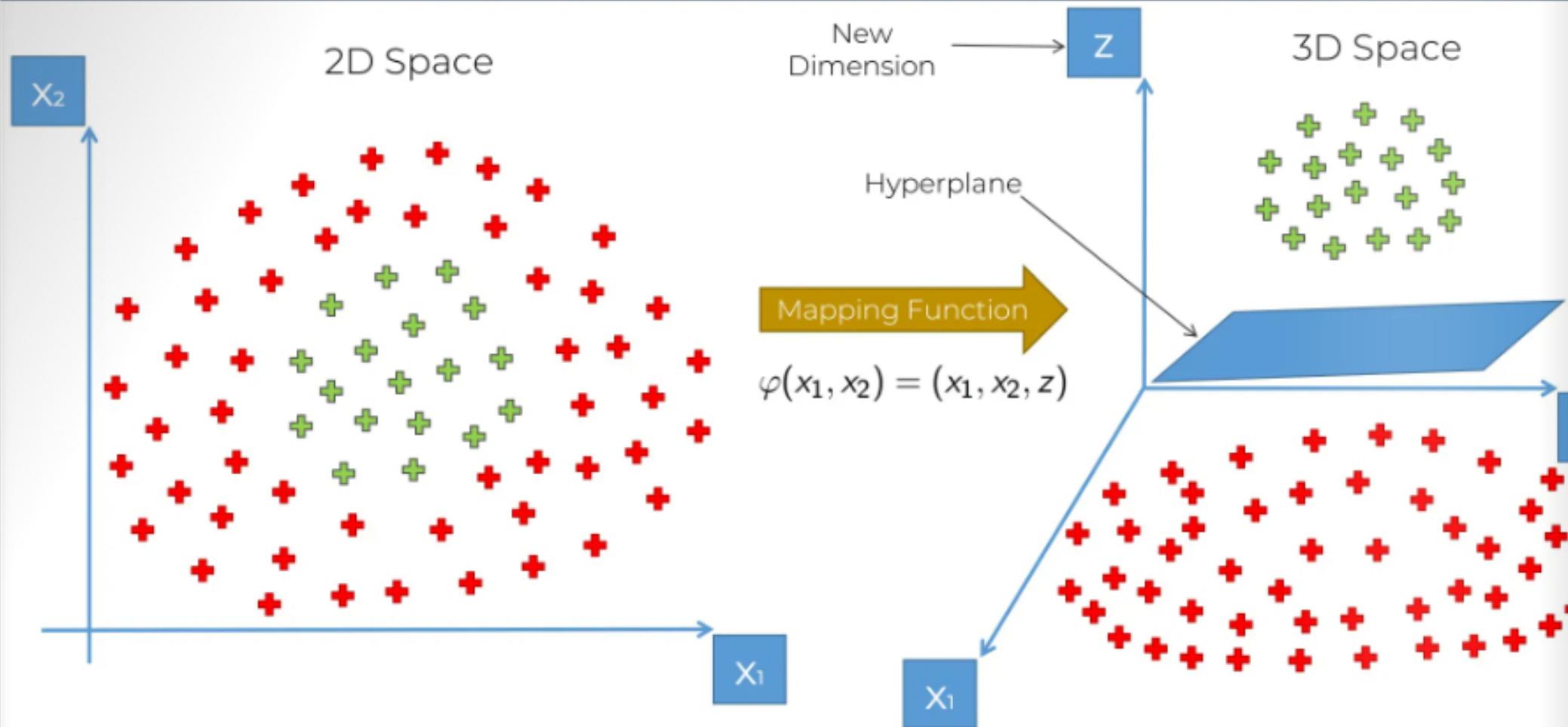
Mapping to a Higher Dimension



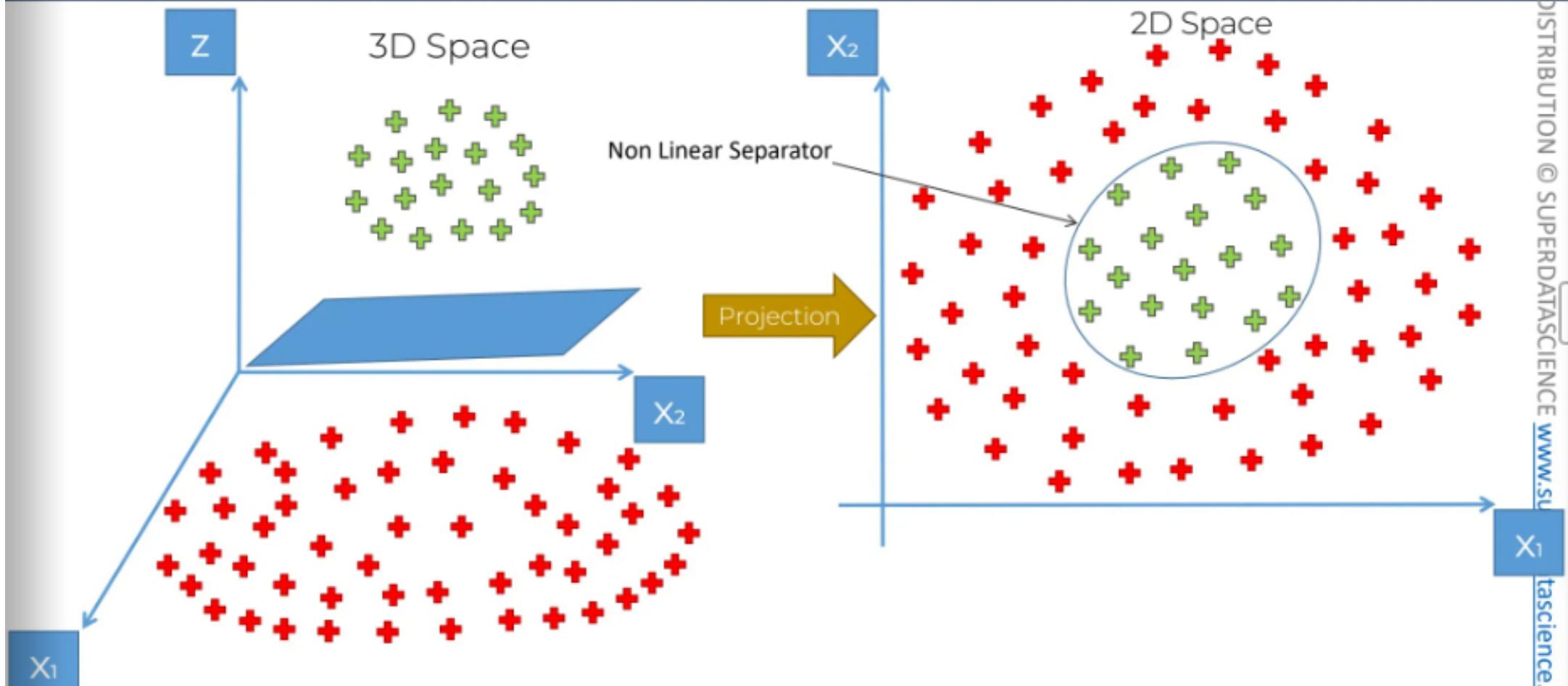
Mapping to a Higher Dimension



Mapping to a Higher Dimension



Projecting back to 2D Space

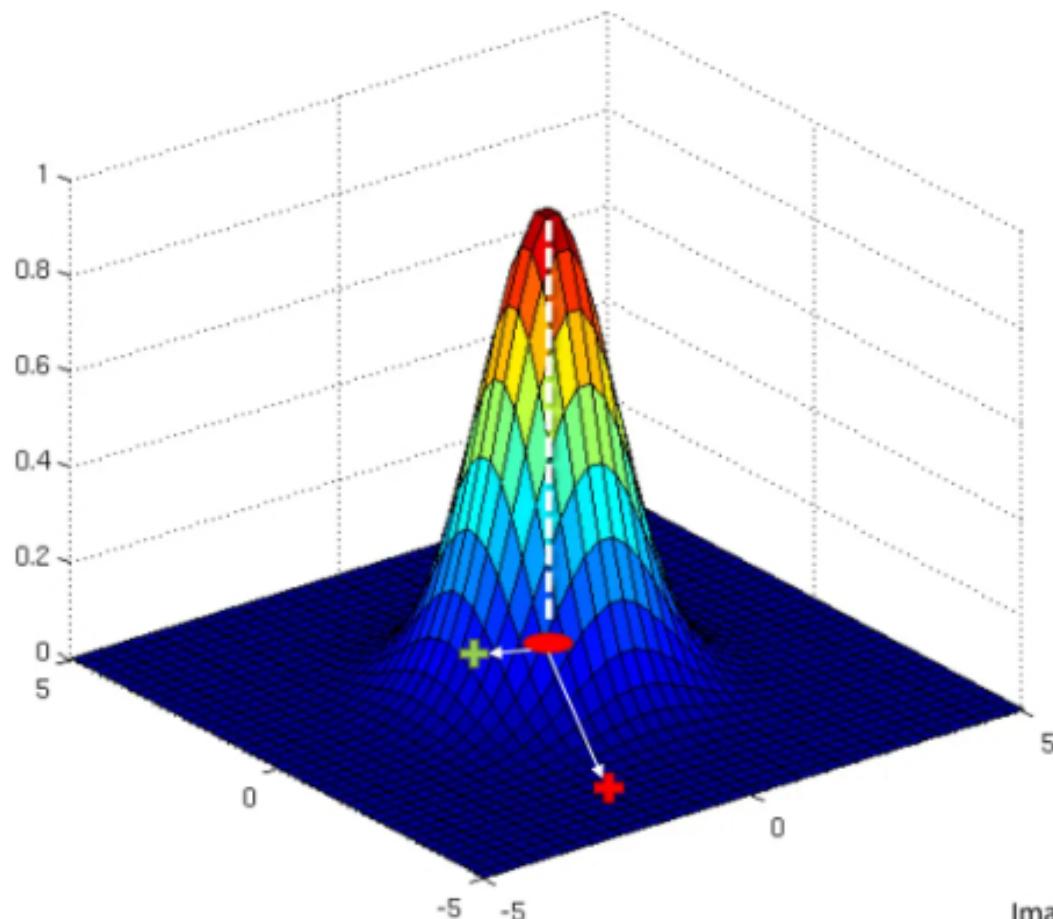


But there is a catch...

Mapping to a Higher Dimensional Space
can be highly compute-intensive

The Kernel Trick

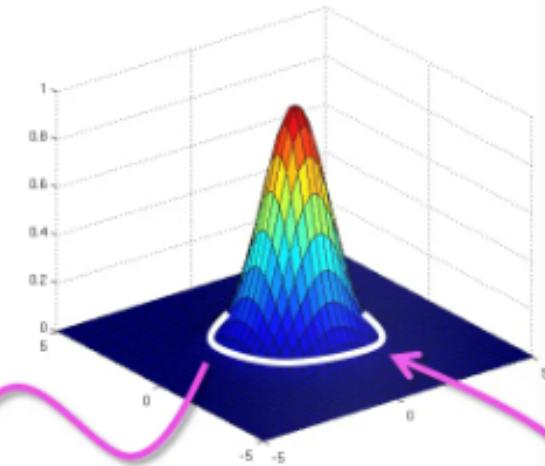
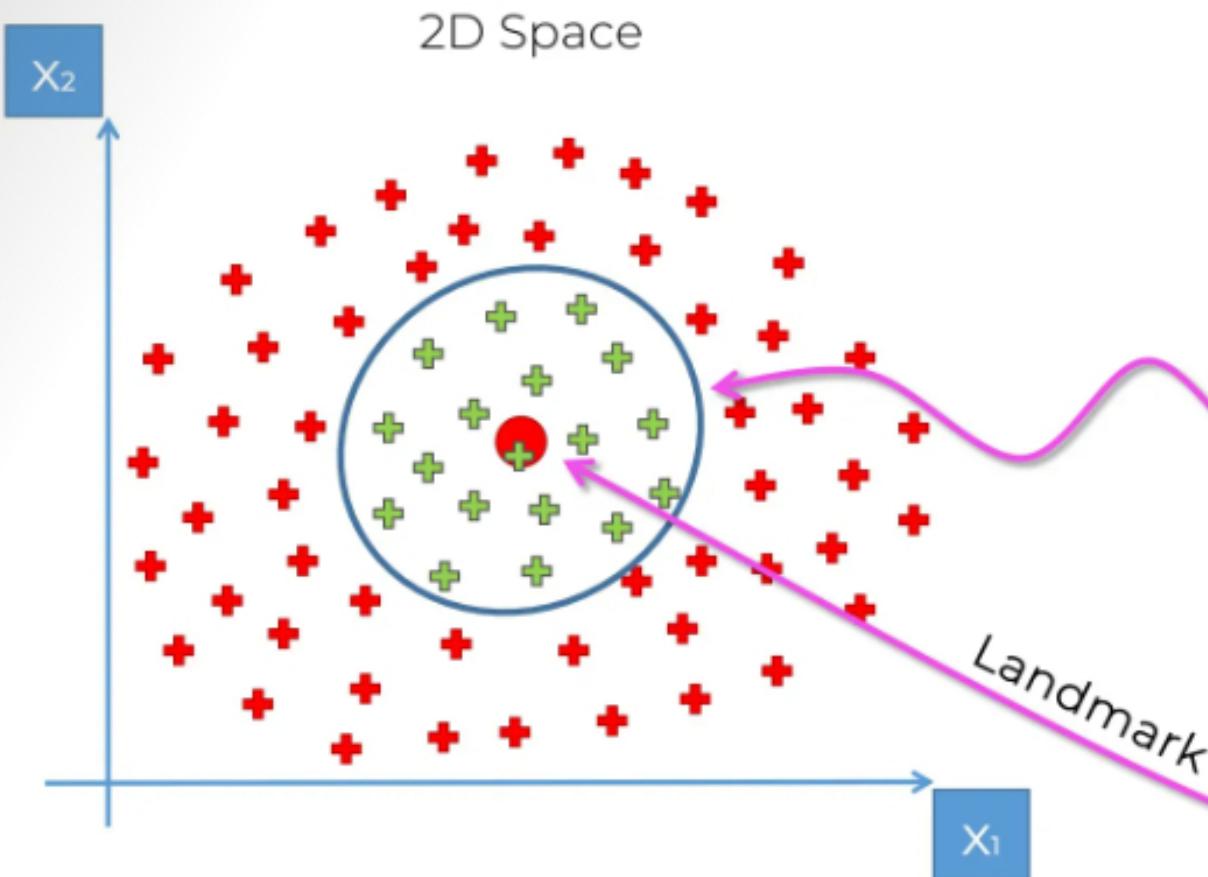
The Gaussian RBF Kernel



$$K(\vec{x}, \vec{l}^i) = e^{-\frac{\|\vec{x} - \vec{l}^i\|^2}{2\sigma^2}}$$

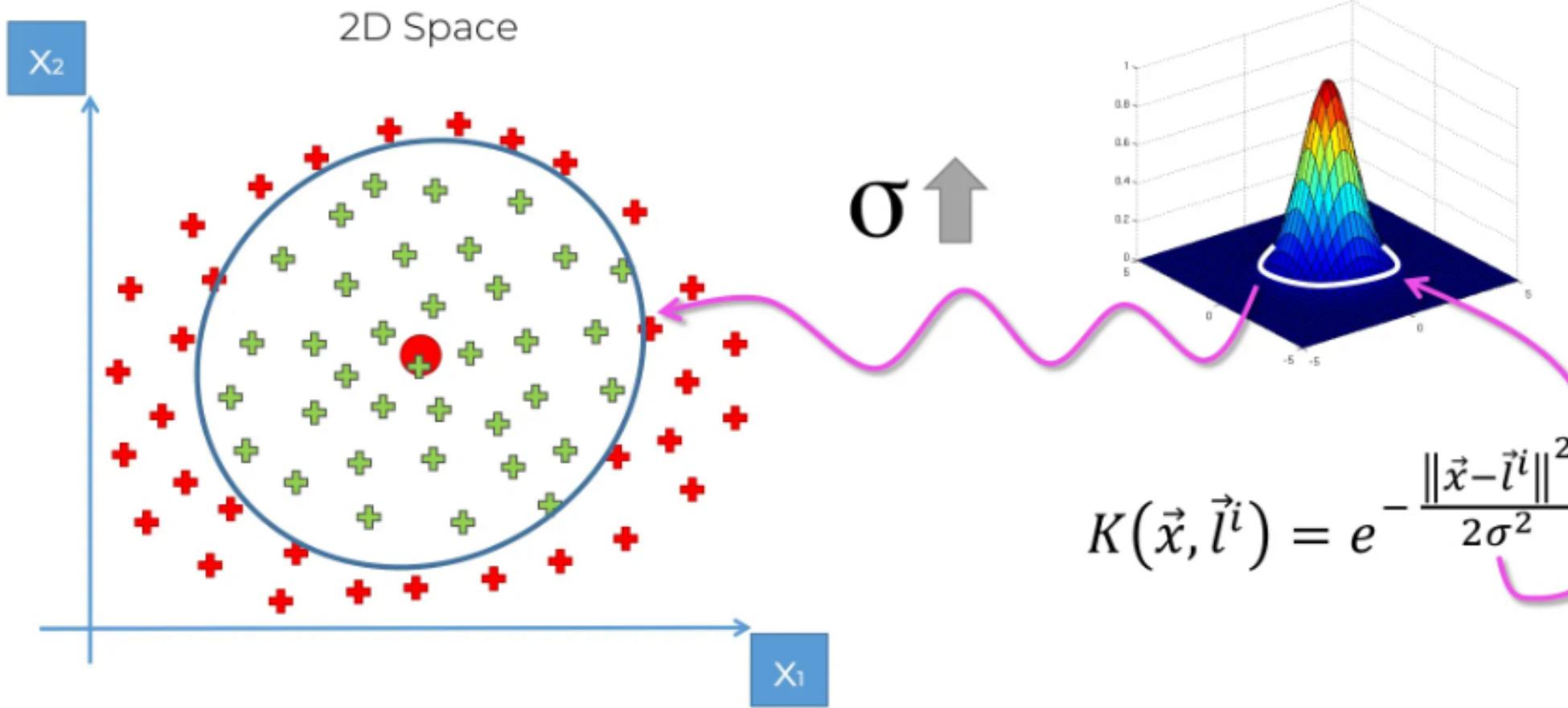
Image source: <http://www.cs.toronto.edu/~duvenaud/cookbook/index.html>

The Gaussian RBF Kernel

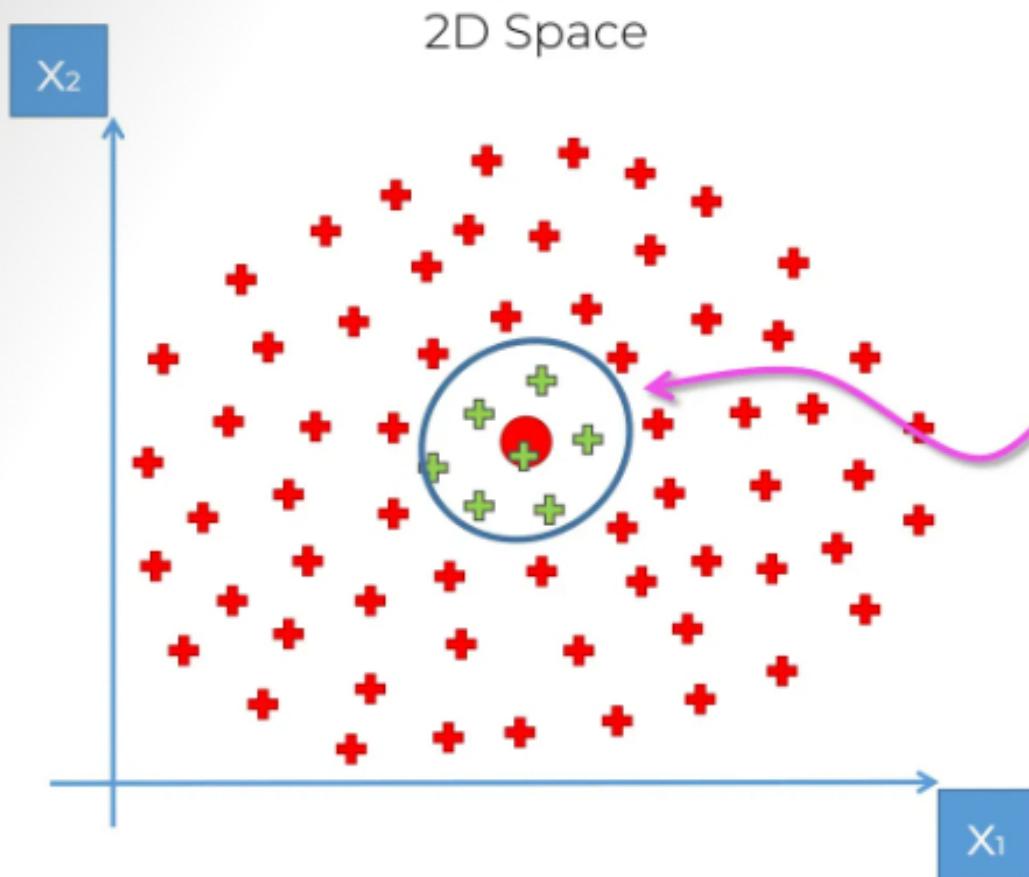


$$K(\vec{x}, \vec{l}^i) = e^{-\frac{\|\vec{x} - \vec{l}^i\|^2}{2\sigma^2}}$$

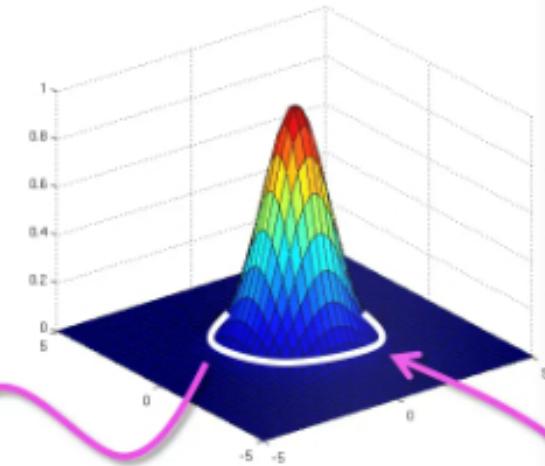
The Gaussian RBF Kernel



The Gaussian RBF Kernel

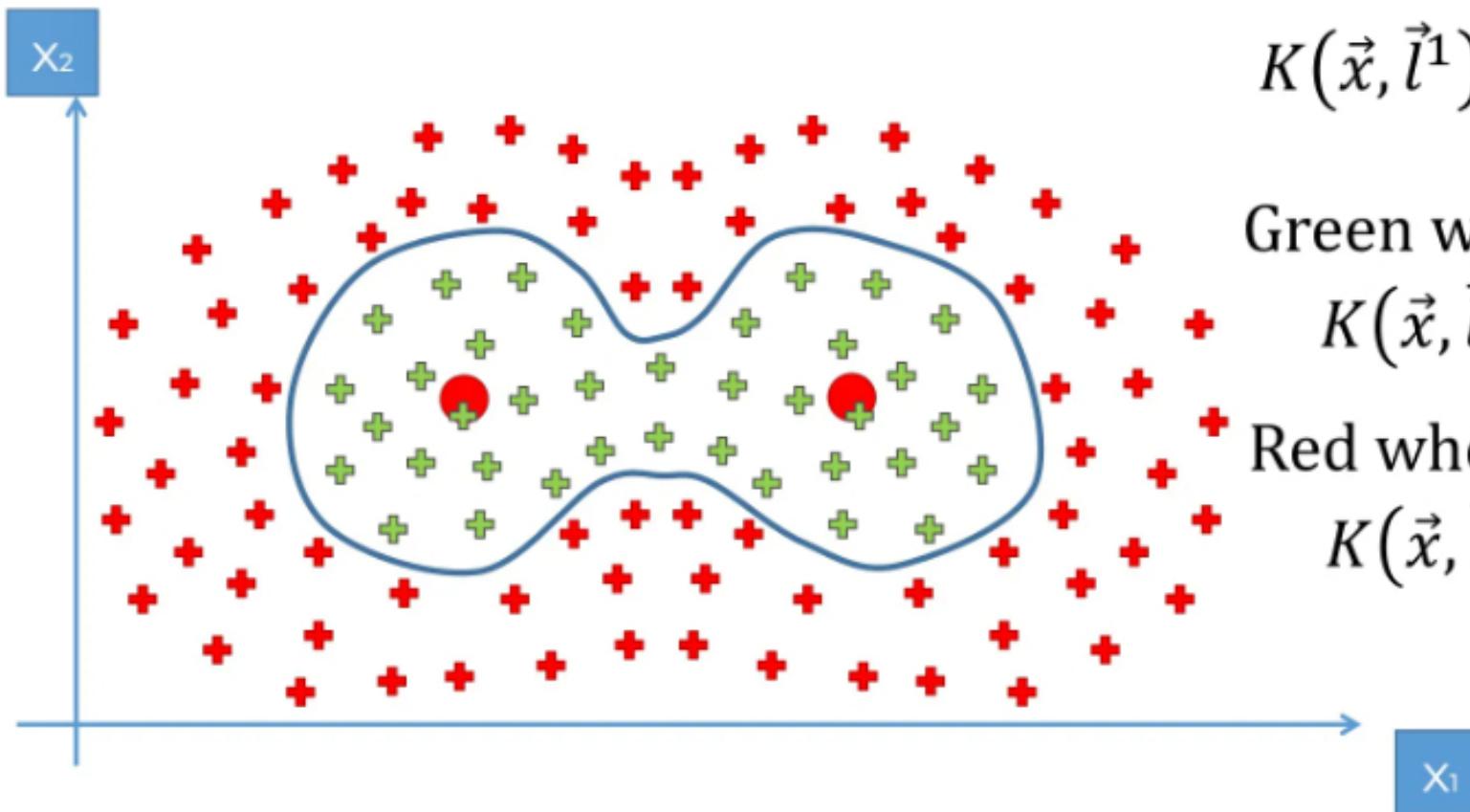


σ



$$K(\vec{x}, \vec{l}^i) = e^{-\frac{\|\vec{x} - \vec{l}^i\|^2}{2\sigma^2}}$$

The Gaussian RBF Kernel



$$K(\vec{x}, \vec{l}^1) + K(\vec{x}, \vec{l}^2)$$

(Simplified Formula)

Green when:

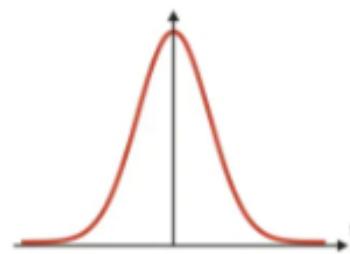
$$K(\vec{x}, \vec{l}^1) + K(\vec{x}, \vec{l}^2) > 0$$

Red when:

$$K(\vec{x}, \vec{l}^1) + K(\vec{x}, \vec{l}^2) = 0$$

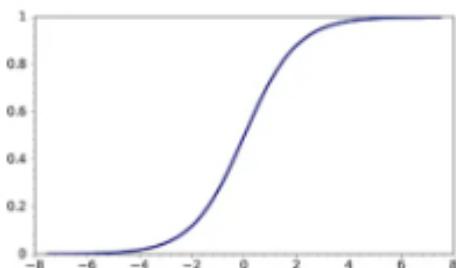
Types of Kernel Functions

Types of Kernel Functions



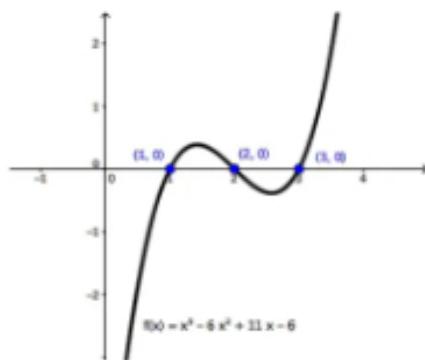
Gaussian RBF Kernel

$$K(\vec{x}, \vec{l}^i) = e^{-\frac{\|\vec{x}-\vec{l}^i\|^2}{2\sigma^2}}$$



Sigmoid Kernel

$$K(X, Y) = \tanh(\gamma \cdot X^T Y + r)$$



Polynomial Kernel

$$K(X, Y) = (\gamma \cdot X^T Y + r)^d, \gamma > 0$$

Non-Linear SVR (Advanced)

Heads-up about Non-Linear SVR

Section on SVR:

- SVR Intuition



Section on SVM:

- SVM Intuition



Section on Kernel SVM:

- Kernel SVM Intuition
- Mapping to a higher dimension
- The Kernel Trick
- Types of Kernel Functions
- Non-linear Kernel SVR

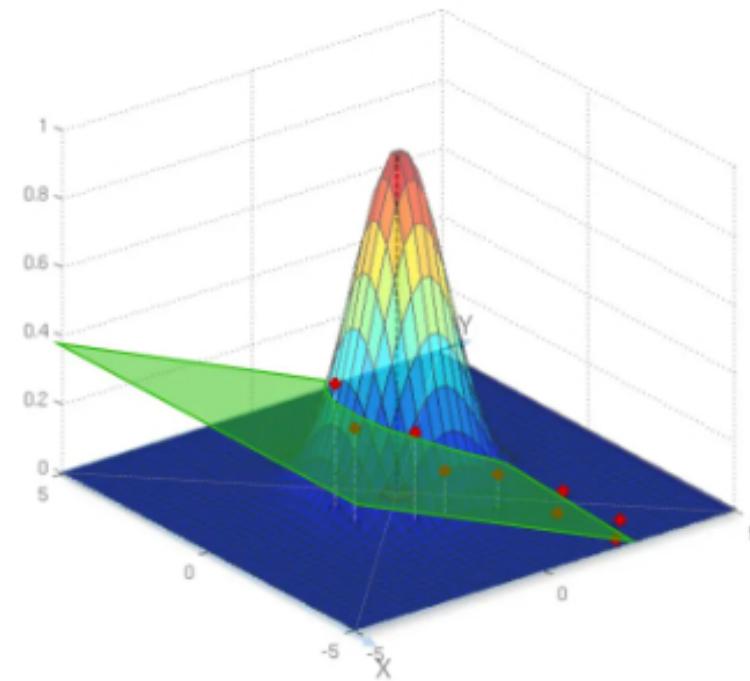
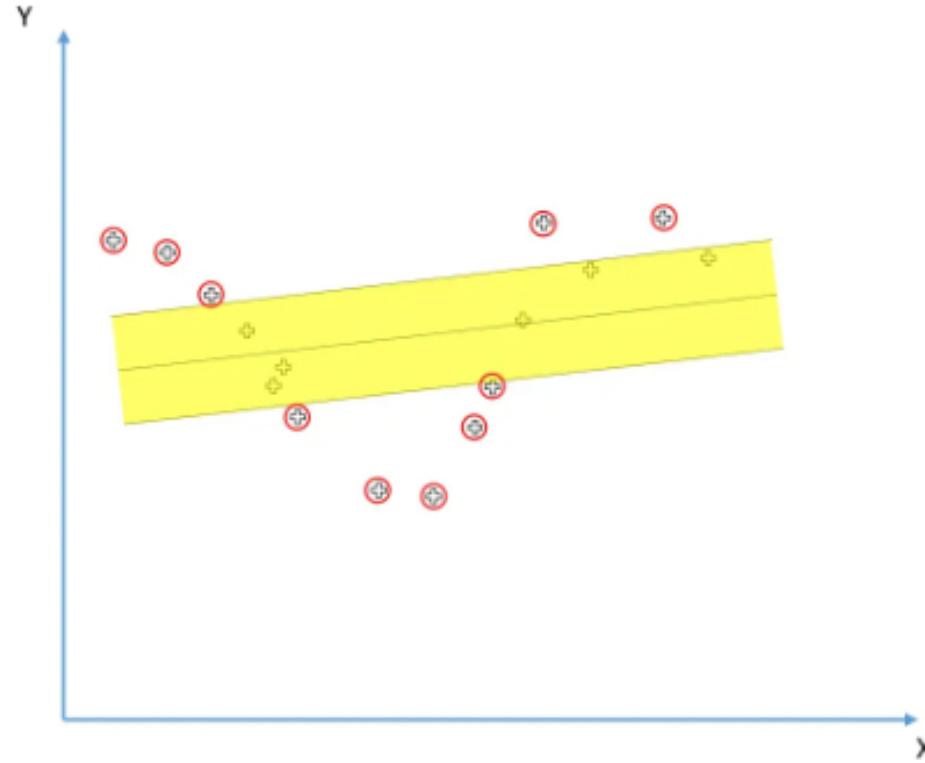


Image source: <http://www.cs.toronto.edu/~duvenaud/cookbook/index.html>

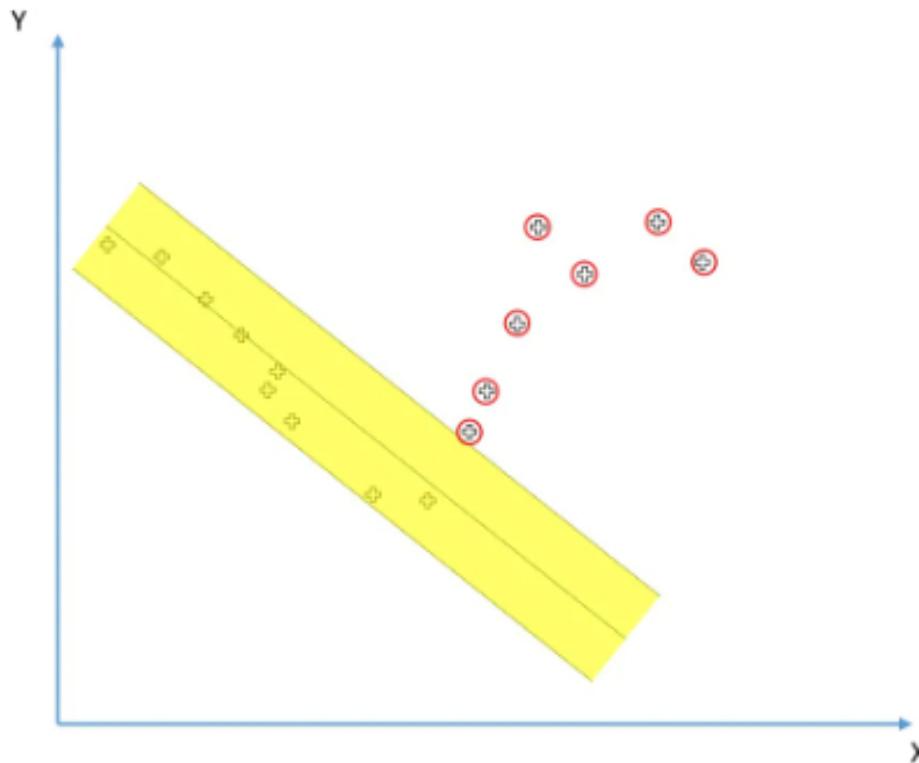
Non-Linear SVR



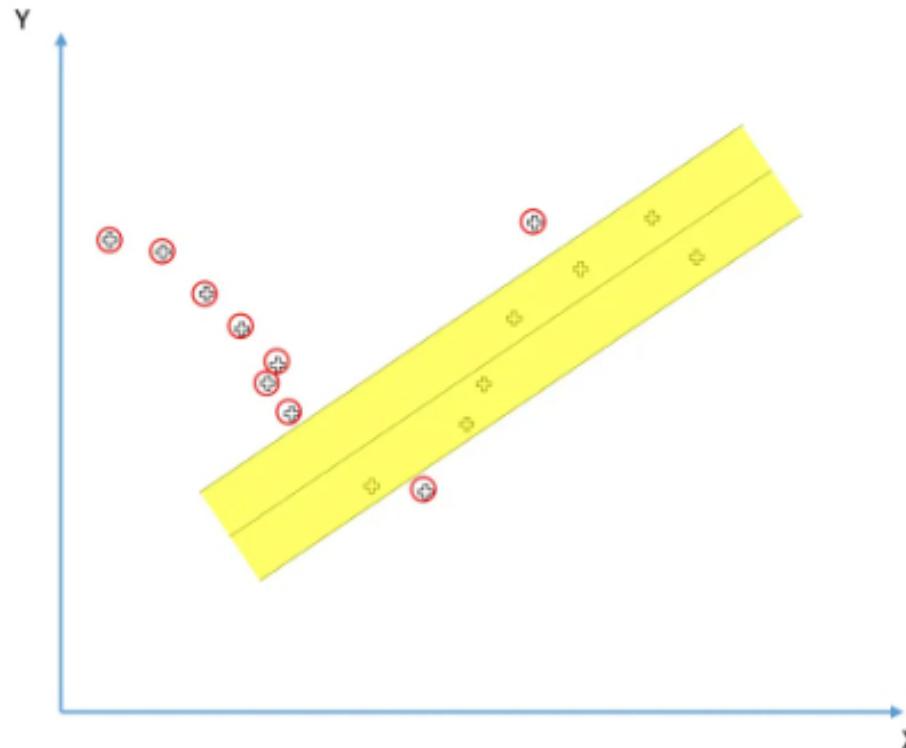
Non-Linear SVR



Non-Linear SVR



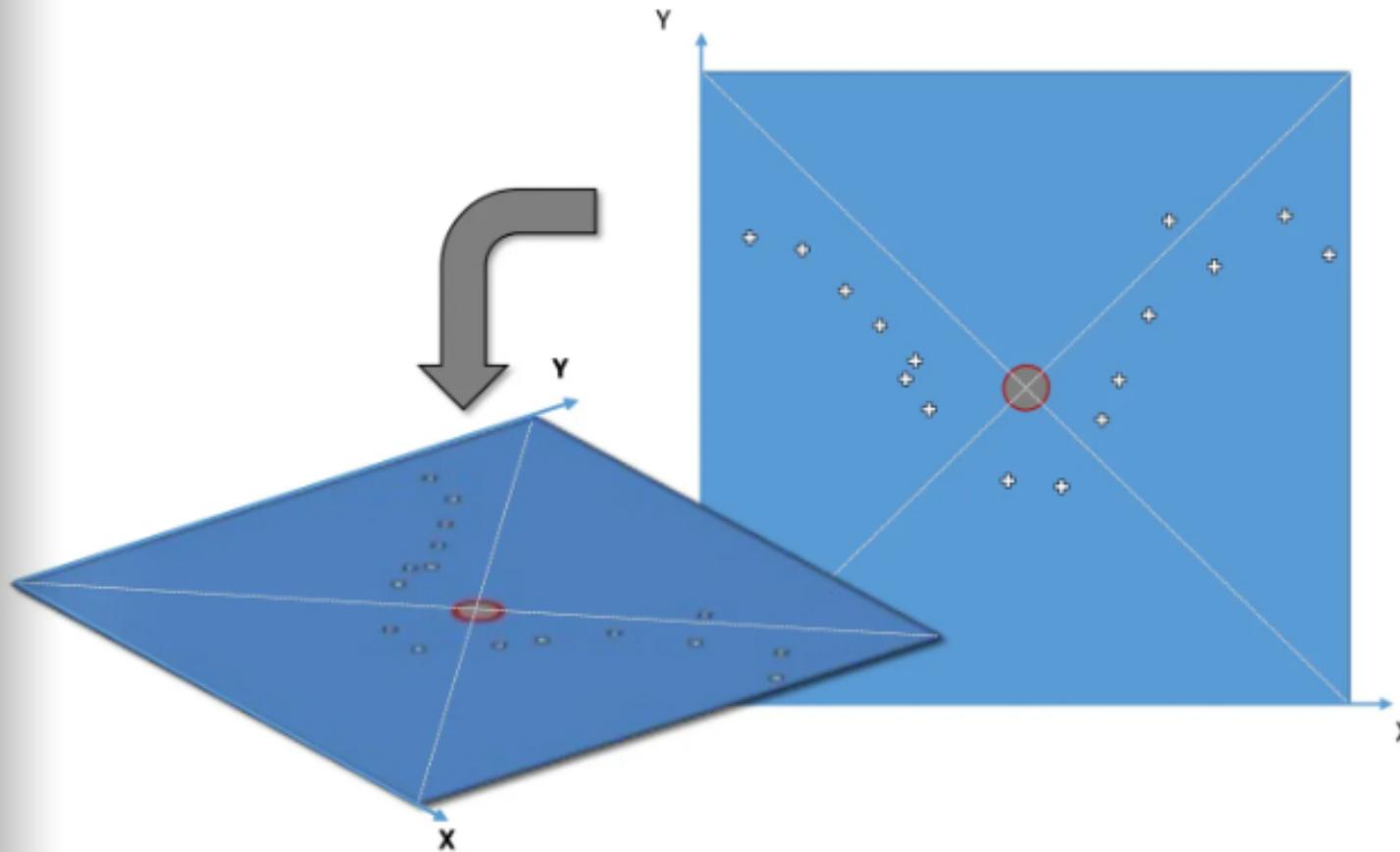
Non-Linear SVR



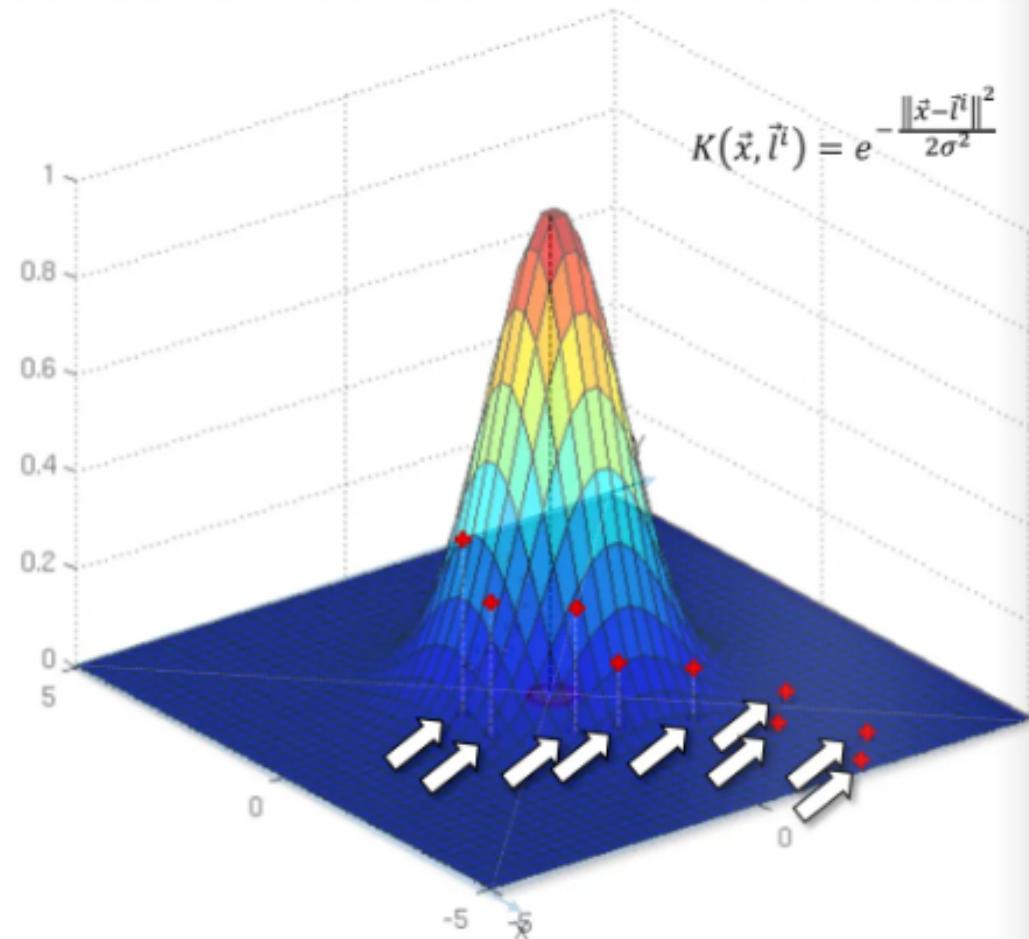
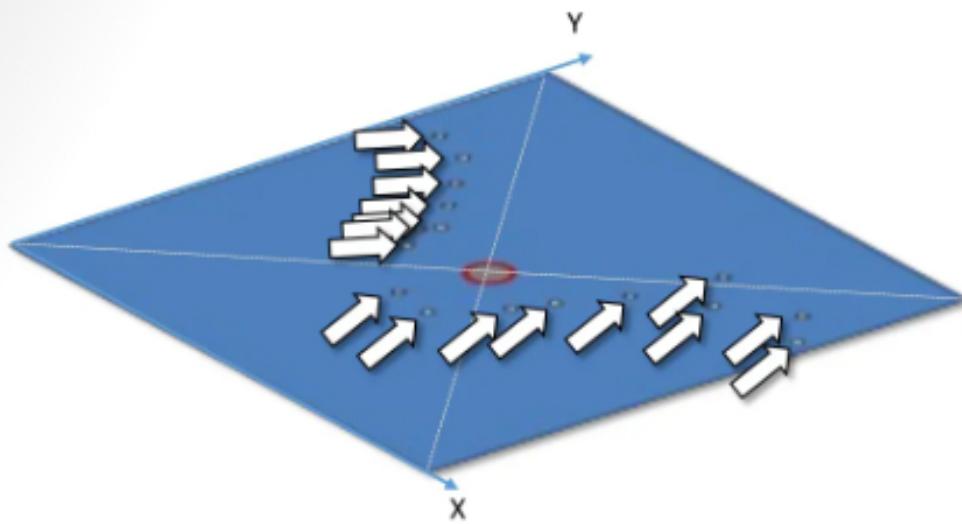
Non-Linear SVR



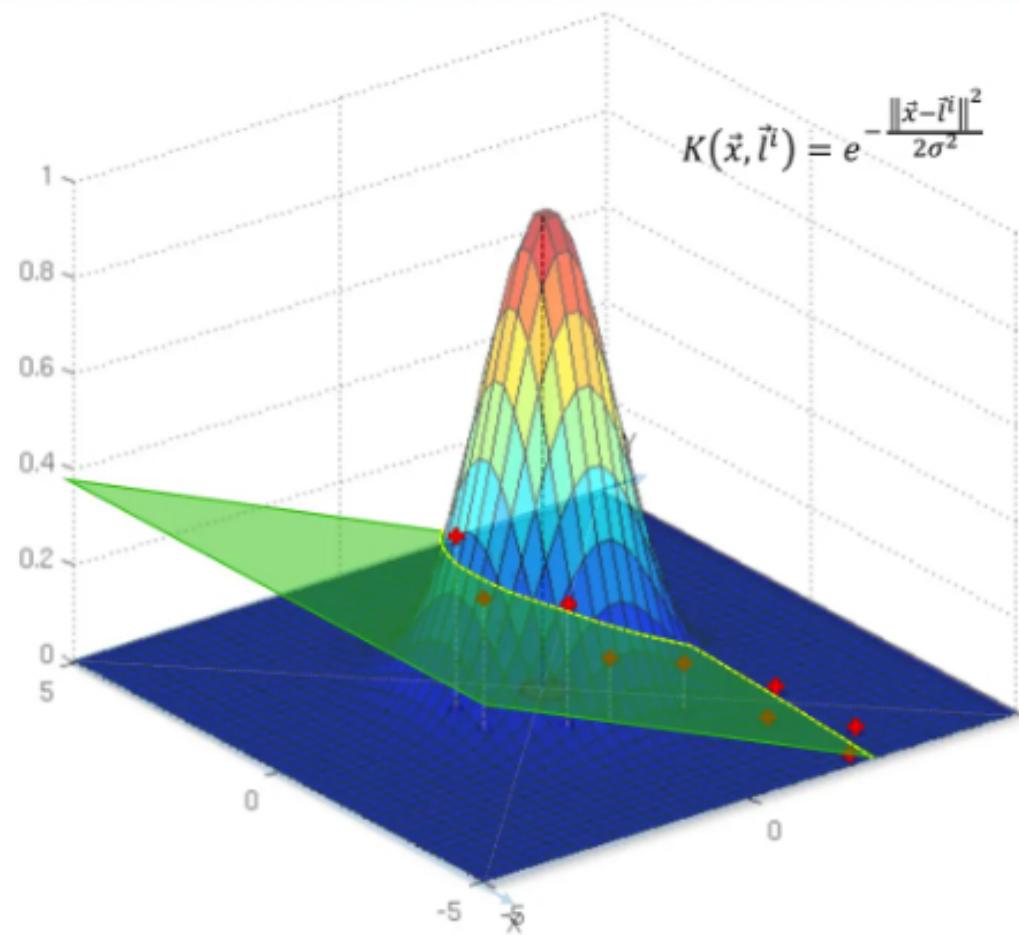
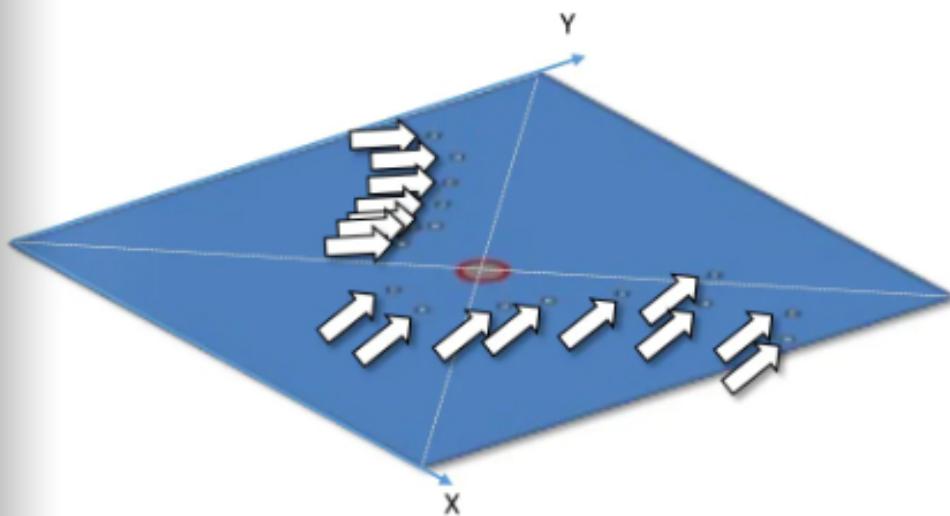
Non-Linear SVR



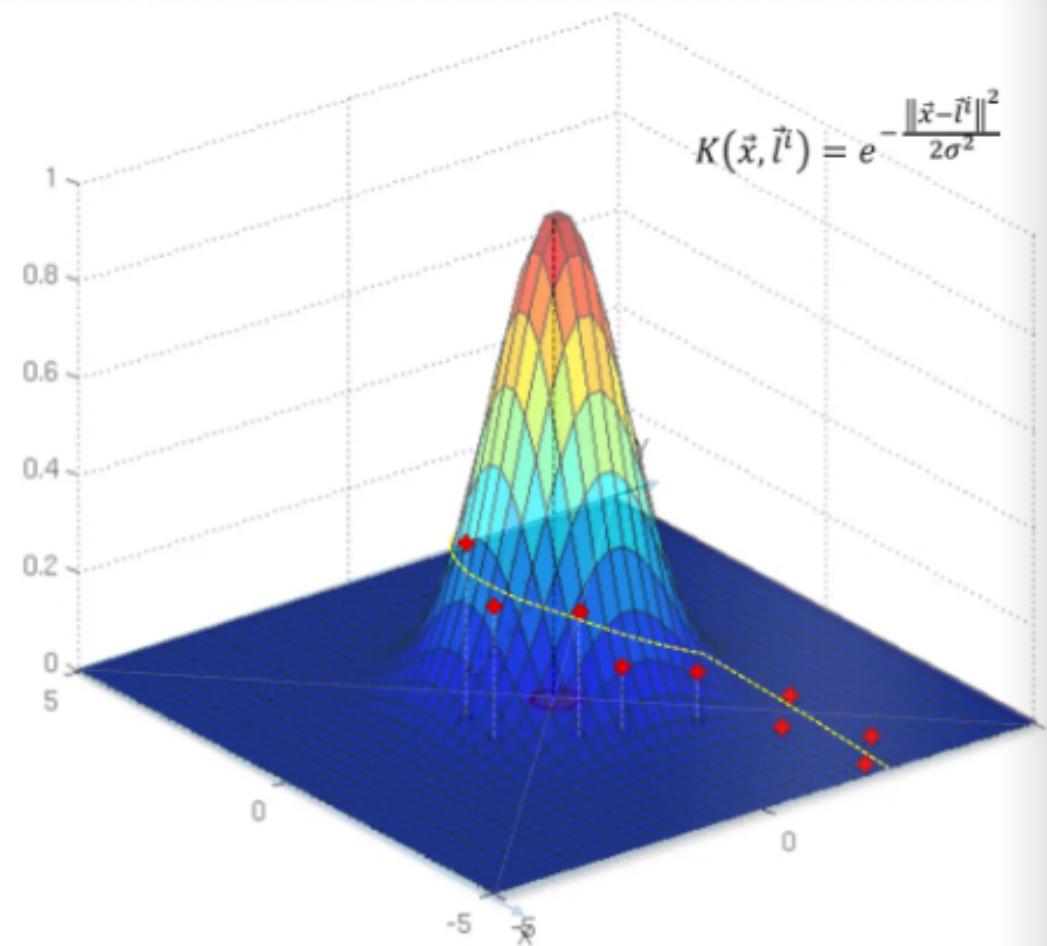
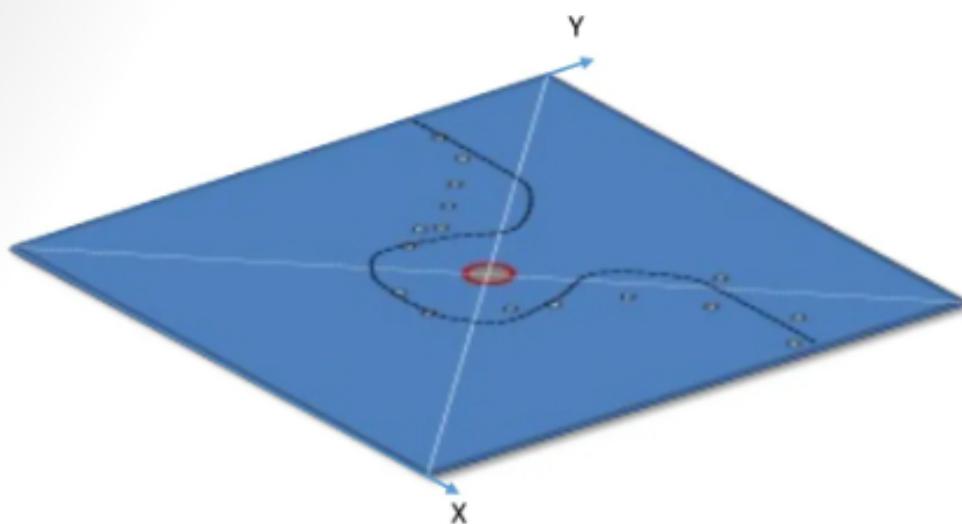
Non-Linear SVR



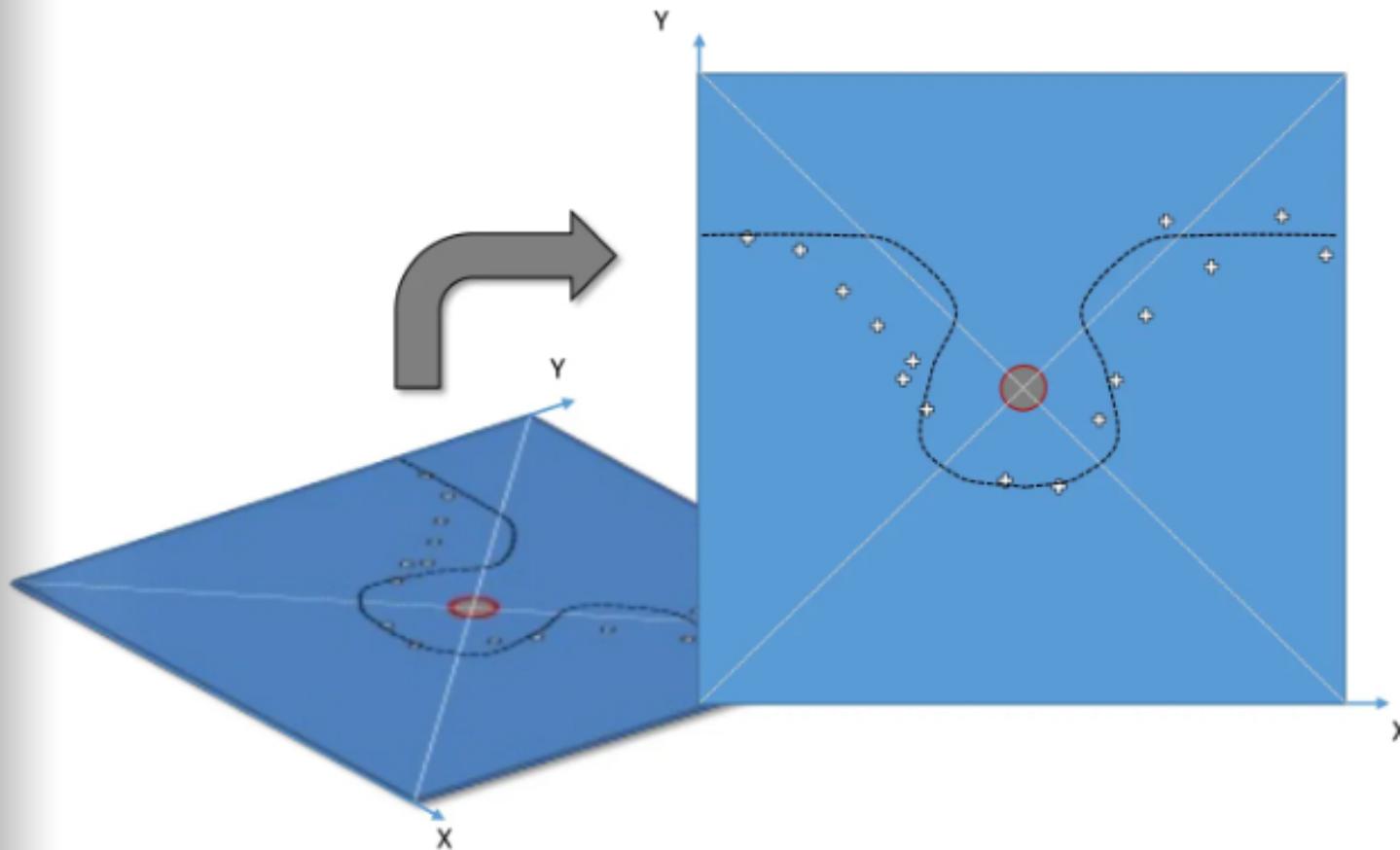
Non-Linear SVR



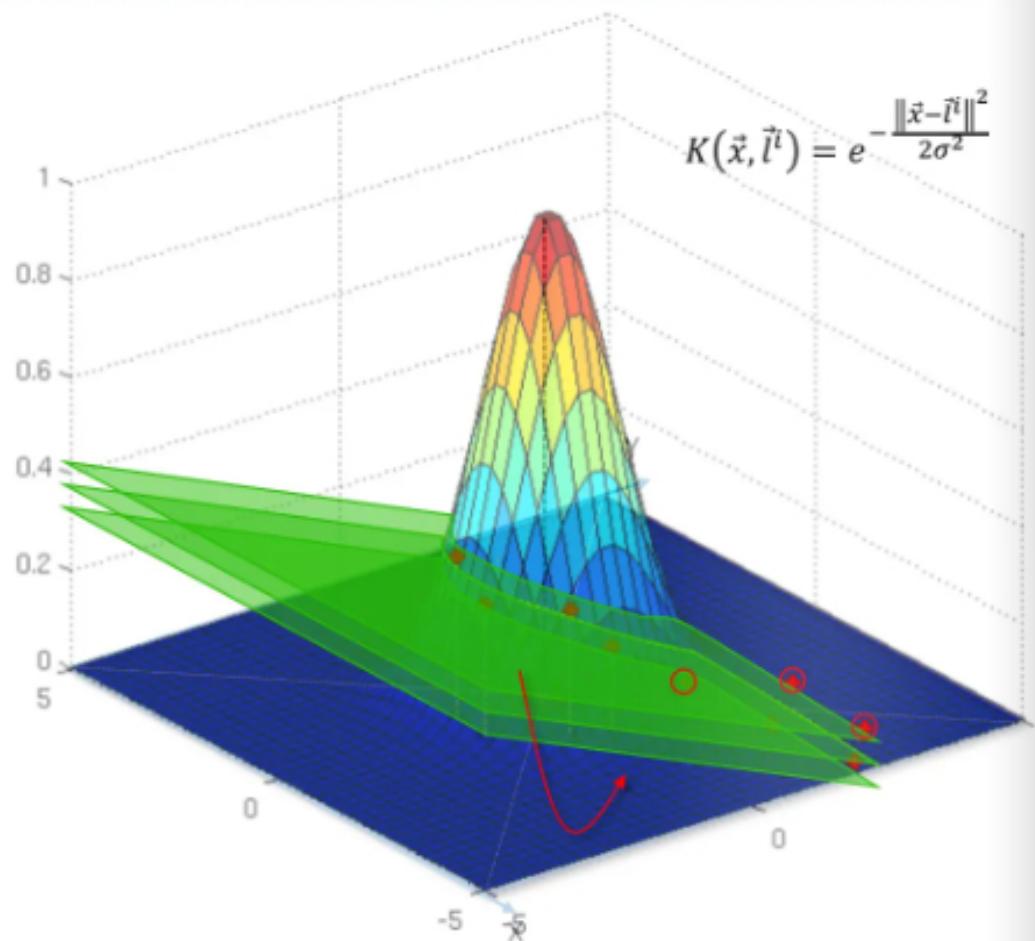
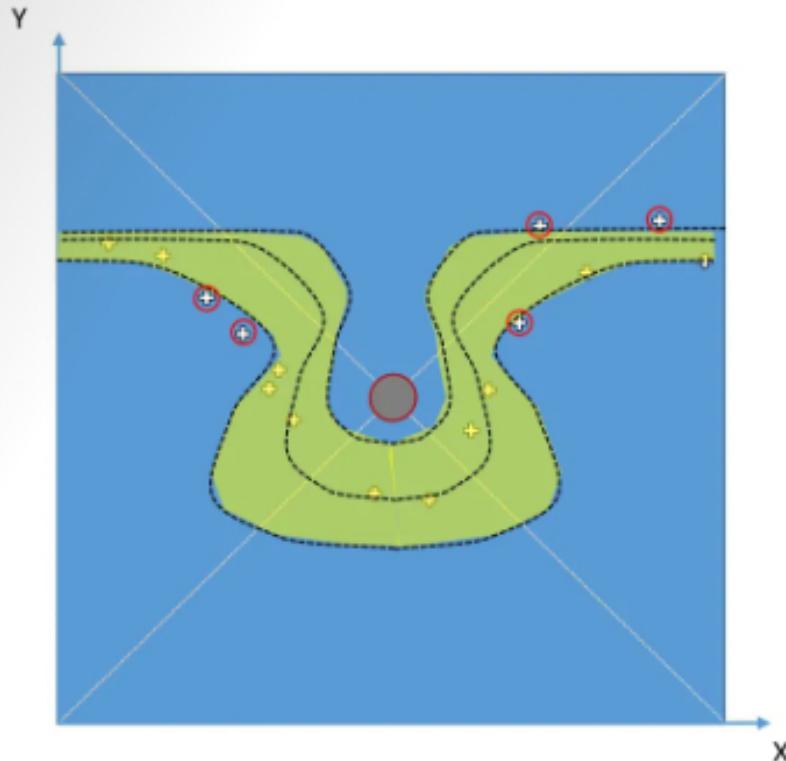
Non-Linear SVR



Non-Linear SVR

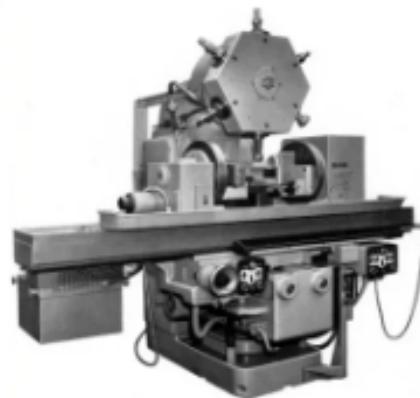
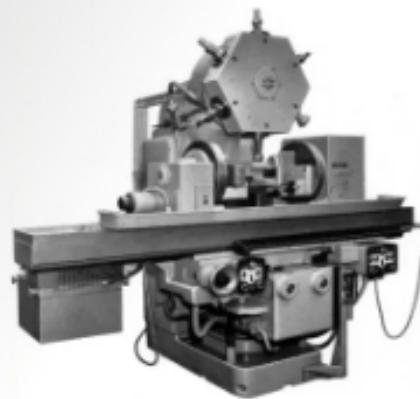


Non-Linear SVR

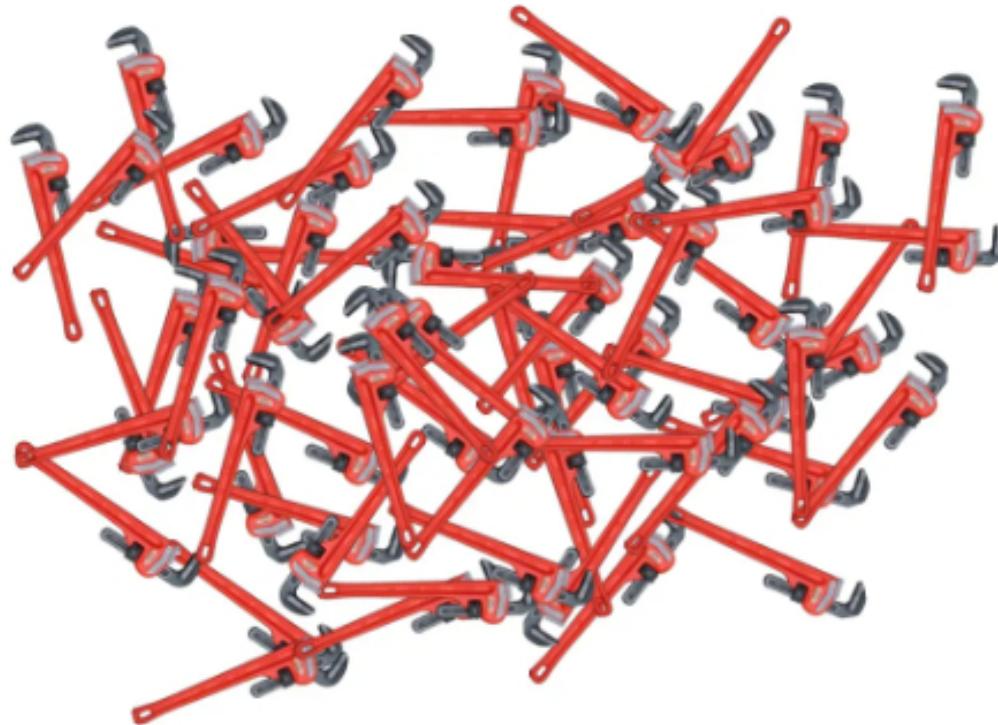


Bayes' Theorem

Bayes Theorem



Bayes Theorem

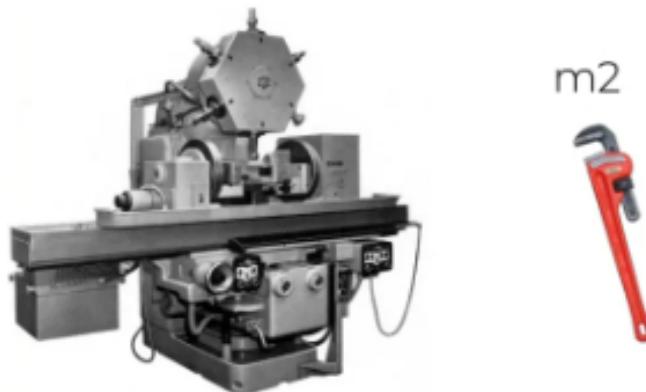


Bayes Theorem



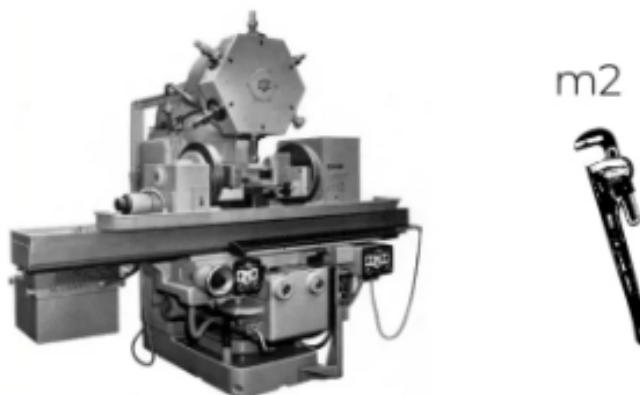
Bayes Theorem

What's the probability?



Bayes Theorem

What's the probability?



Bayes Theorem

$$P(A|B) = \frac{P(B|A) * P(A)}{P(B)}$$

Bayes Theorem

Mach1: 30 wrenches / hr

Mach2: 20 wrenches / hr

Out of all produced parts:

We can SEE that 1% are defective

Out of all defective parts:

We can SEE that 50% came from mach1

And 50% came from mach2

Question:

What is the probability that a part
produced by mach2 is defective = ?

Bayes Theorem

Mach1: 30 wrenches / hr

Mach2: 20 wrenches / hr

$$\rightarrow P(\text{Mach1}) = 30/50 = 0.6$$

$$\rightarrow P(\text{Mach2}) = 20/50 = 0.4$$

Out of all produced parts:

We can SEE that 1% are defective

$$\rightarrow P(\text{Defect}) = 1\%$$

Out of all defective parts:

We can SEE that 50% came from mach1

And 50% came from mach2

$$\rightarrow P(\text{Mach1} | \text{Defect}) = 50\%$$

$$\rightarrow P(\text{Mach2} | \text{Defect}) = 50\%$$

Question:

What is the probability that a part
produced by mach2 is defective = ?

$$\rightarrow P(\text{Defect} | \text{Mach2}) = ?$$

Bayes Theorem

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$$\rightarrow P(\text{Mach2} | \text{Defect}) = 50\%$$

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$$\rightarrow P(\text{Defect} | \text{Mach2}) = ?$$

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Question:

What is the probability that a part
produced by mach2 is defective = ?

$$\rightarrow P(\text{Mach2}) = 20/50 = 0.4$$

$$\rightarrow P(\text{Defect}) = 1\%$$

$$\rightarrow P(\text{Mach2} \mid \text{Defect}) = 50\%$$

$$\rightarrow P(\text{Defect} \mid \text{Mach2}) = ?$$

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$$\rightarrow P(\text{Mach2} | \text{Defect}) = 50\%$$

$$\rightarrow P(\text{Defect} | \text{Mach2}) = ?$$

$$P(\text{Defect} | \text{Mach2}) = \frac{P(\text{Mach2} | \text{Defect}) * P(\text{Defect})}{P(\text{Mach2})}$$

Bayes Theorem

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Mach2: 20 wrenches / hr

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$$\rightarrow P(\text{Mach2} | \text{Defect}) = 50\%$$

$$\rightarrow P(\text{Defect} | \text{Mach2}) = ?$$

$$P(\text{Defect} | \text{Mach2}) = \frac{0.5 * 0.01}{0.4}$$

Bayes Theorem

Mach1: 30 wrenches / hr

Mach2: 20 wrenches / hr

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$$\rightarrow P(\text{Mach2} | \text{Defect}) = 50\%$$

$$\rightarrow P(\text{Defect} | \text{Mach2}) = ?$$

$$P(\text{Defect} | \text{Mach2}) = \frac{0.5 * 0.01}{0.4} = 0.0125 = 1.25\%$$

It's intuitive!

$$P(\text{Defect} | \text{Mach2}) = \frac{P(\text{Mach2} | \text{Defect}) * P(\text{Defect})}{P(\text{Mach2})} = 1.25\%$$

Let's look at an example:

- 1000 wrenches
- 400 came from Mach2
- 1% have a defect = 10
- of them 50% came from Mach2 = 5
- % defective parts from Mach2 = $5/400 = 1.25\%$

It's intuitive!

Obvious question:

If the items are labeled, why couldn't we just count the number of defective wrenches that came from Mach2 and divide by the total number that came from Mach2?

Bayes Theorem

Quick exercise:

$$P(\text{Defect} \mid \text{Mach1}) = ?$$

Bayes Theorem

Mach1: 30 wrenches / hr

Mach2: 20 wrenches / hr

$$\rightarrow P(\text{Mach1}) = 30/50 = 0.6$$

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$$\rightarrow P(\text{Mach1} | \text{Defect}) = 50\%$$

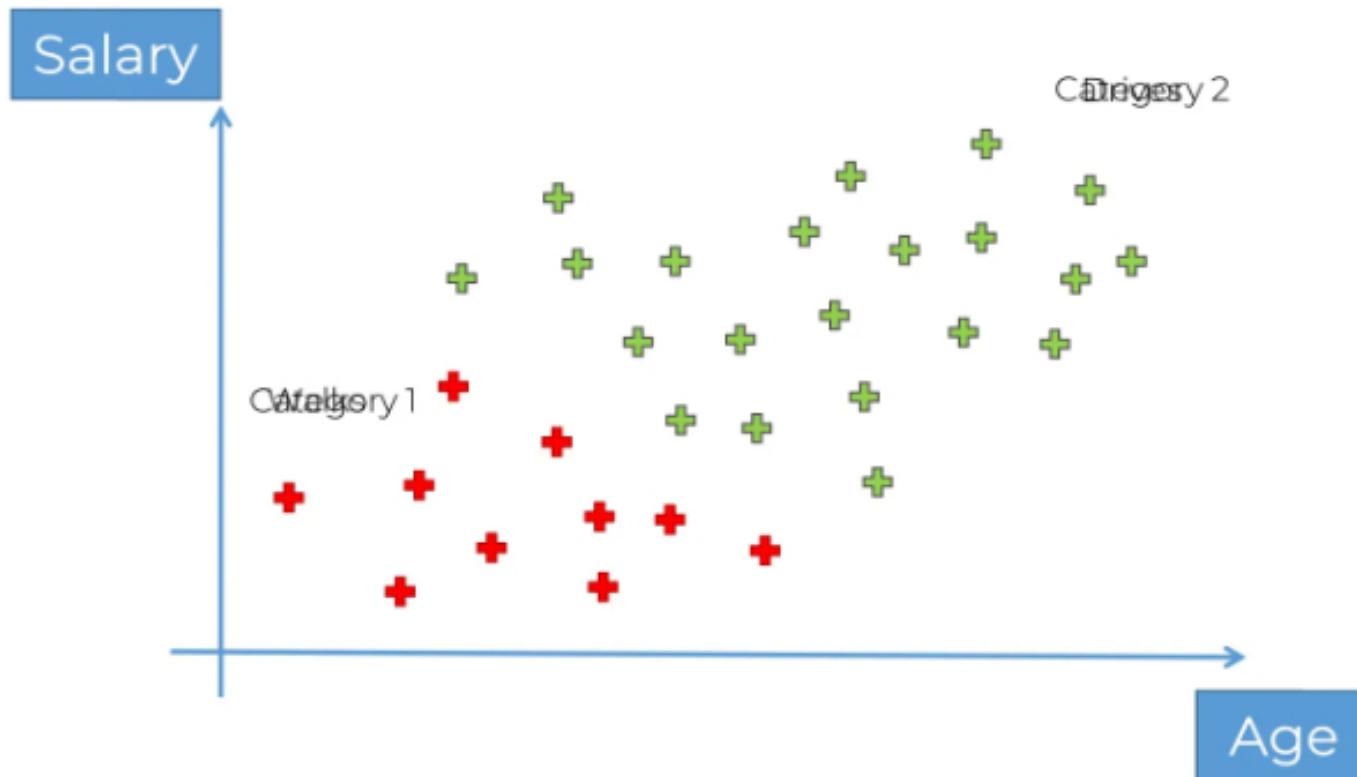
$$\rightarrow P(\text{Mach2} | \text{Defect}) = 50\%$$

Naïve Bayes Classifier Intuition

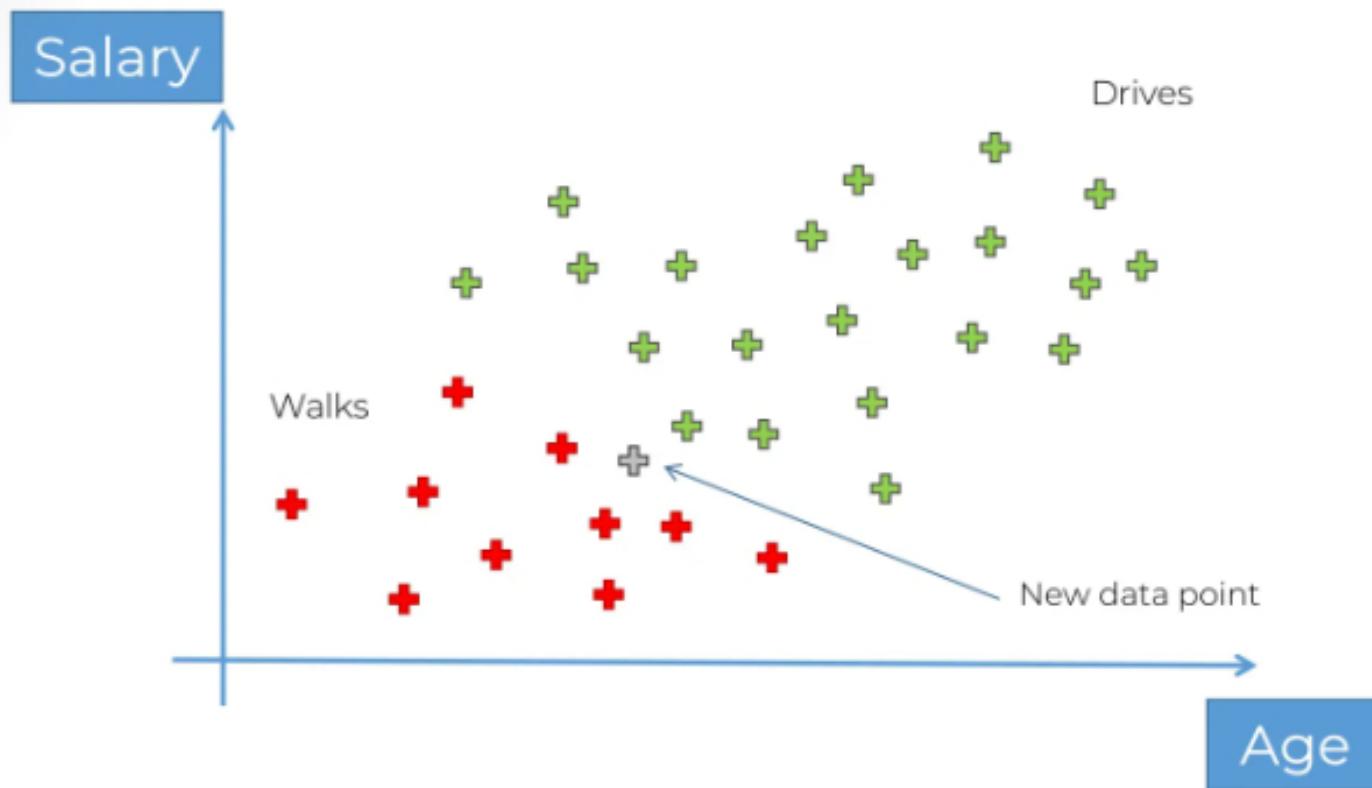
Naïve Bayes

$$P(A|B) = \frac{P(B|A) * P(A)}{P(B)}$$

Naïve Bayes



Naïve Bayes



Naïve Bayes

Plan of Attack

Naïve Bayes

$$P(A|B) = \frac{P(B|A) * P(A)}{P(B)}$$

Step 1

$$P(Walks|X) = \frac{P(X|Walks) * P(Walks)}{P(X)}$$

#4 Posterior Probability

#3 Likelihood

#1 Prior Probability

#2 Marginal Likelihood

Step 2

$$P(Drives|X) = \frac{P(X|Drives) * P(Drives)}{P(X)}$$

The diagram illustrates the components of Bayes' Theorem:

- #4 Posterior Probability
- #3 Likelihood
- #1 Prior Probability
- #2 Marginal Likelihood

Arrows point from each numbered term to its corresponding component in the formula:

- #4 points to $P(Drives)$ in the numerator.
- #3 points to $P(X|Drives)$ in the numerator.
- #1 points to $P(X)$ in the denominator.
- #2 points to $P(Drives)$ in the denominator.

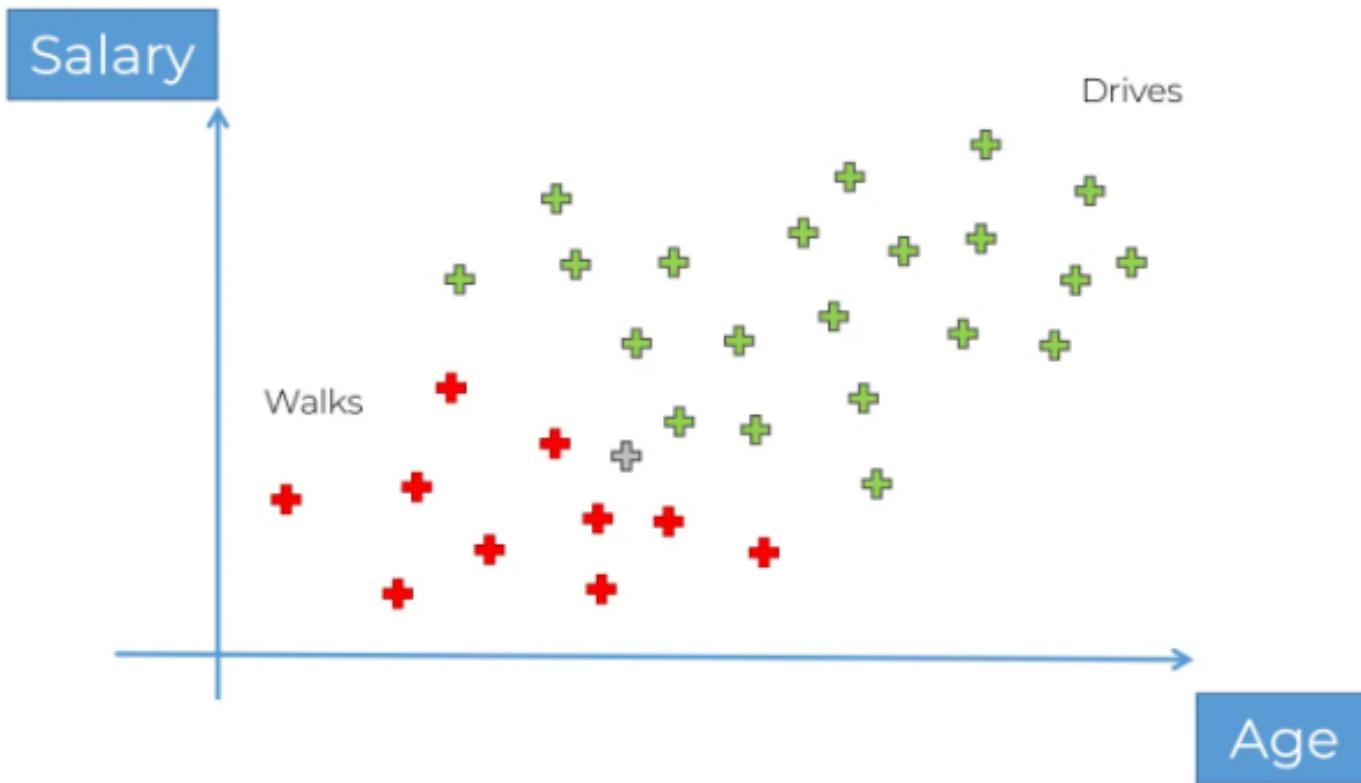
Step 3

$P(\text{Walks}|X)$ v.s. $P(\text{Drives}|X)$

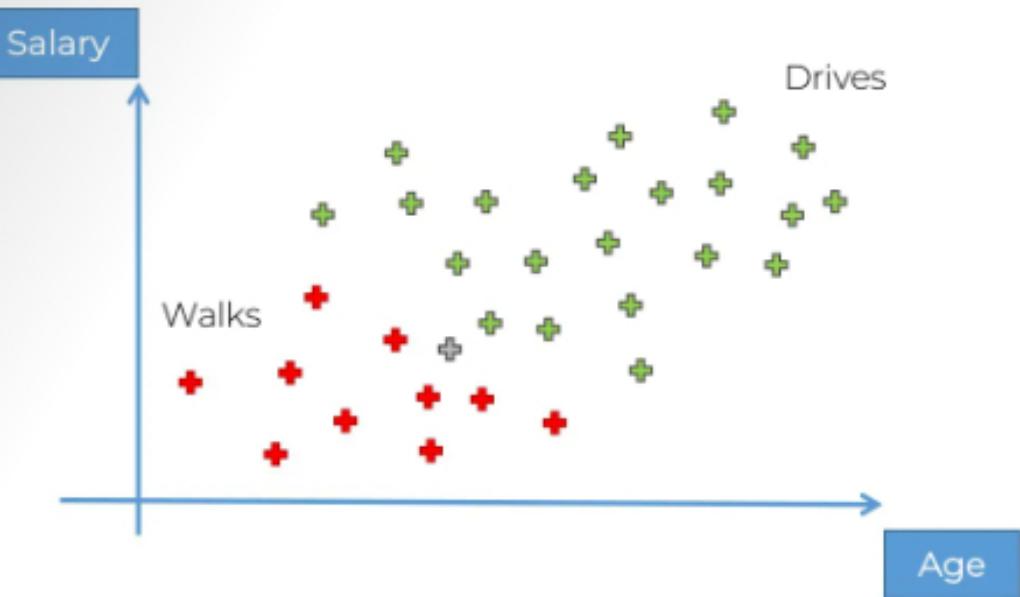
Naïve Bayes

Ready?

Naïve Bayes: Step 1



Naïve Bayes: Step 1

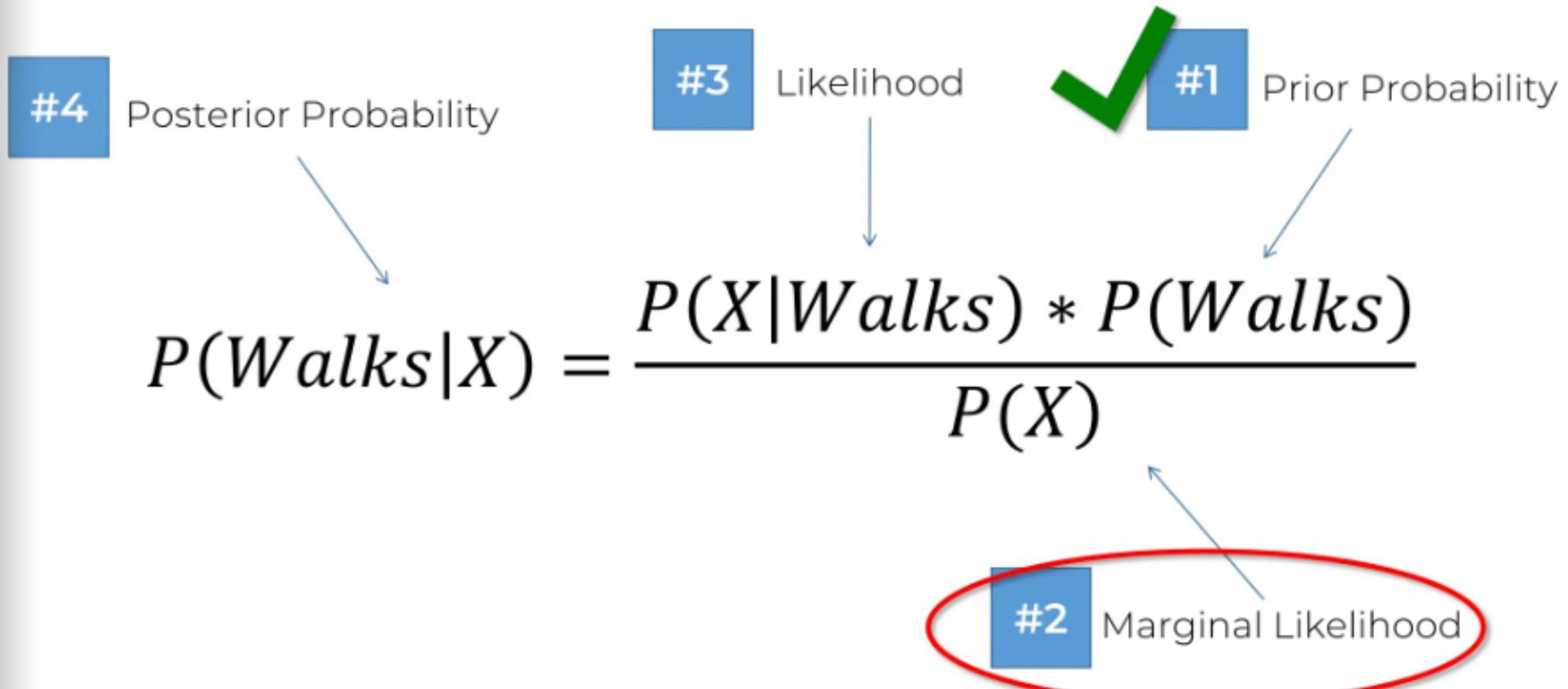


#1. $P(\text{Walks})$

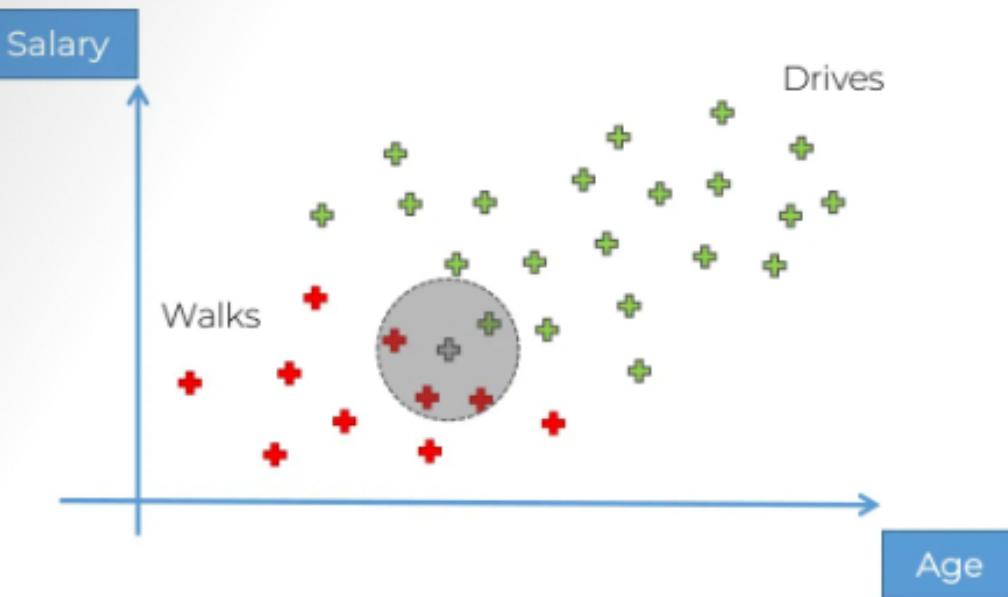
$$P(\text{Walks}) = \frac{\text{Number of Walkers}}{\text{Total Observations}}$$

$$P(\text{Walks}) = \frac{10}{30}$$

Naïve Bayes: Step 1



Naïve Bayes: Step 1

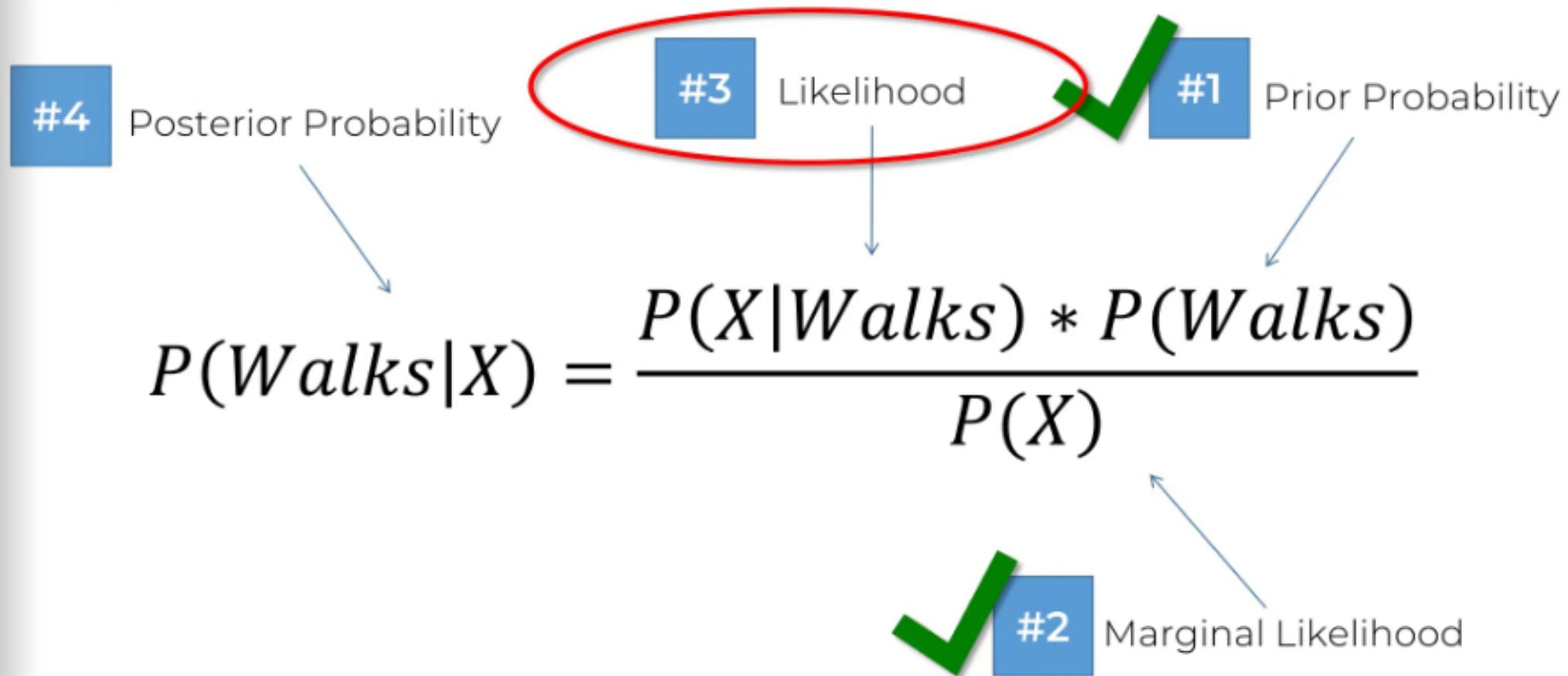


#2. $P(X)$

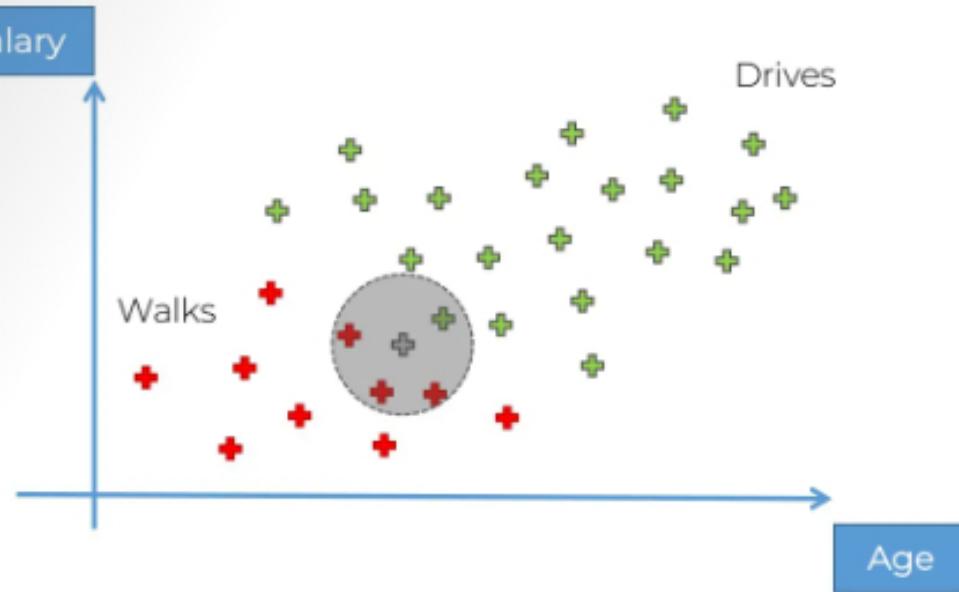
$$P(X) = \frac{\text{Number of Similar Observations}}{\text{Total Observations}}$$

$$P(X) = \frac{4}{30}$$

Naïve Bayes: Step 1



Naïve Bayes: Step 1



#3. $P(X|Walks)$

*Number of Similar Observations
Among those who Walk*

$$P(X|Walks) = \frac{\text{Number of Similar Observations Among those who Walk}}{\text{Total number of Walkers}}$$

$$P(X|Walks) = \frac{3}{10}$$

Naïve Bayes: Step 1

$$P(Walks|X) = \frac{P(X|Walks) * P(Walks)}{P(X)}$$

The diagram illustrates the components of the Naïve Bayes formula:

- #4 Posterior Probability (circled in red)
- #3 Likelihood
- #1 Prior Probability
- #2 Marginal Likelihood

Arrows point from each labeled component to its corresponding term in the formula:

- #4 Posterior Probability points to $P(Walks|X)$
- #3 Likelihood points to $P(X|Walks)$
- #1 Prior Probability points to $P(Walks)$
- #2 Marginal Likelihood points to $P(X)$

Naïve Bayes: Step 1

The diagram illustrates the four components of Naive Bayes Step 1:

- #4 Posterior Probability
- #3 Likelihood
- #1 Prior Probability
- #2 Marginal Likelihood

These components are used to calculate the posterior probability:

$$P(Walks|X) = \frac{\frac{3}{10} * \frac{10}{30}}{\frac{4}{30}} = 0.75$$

Naïve Bayes

Step 1 – Done.

Step 2

#4

Posterior Probability

#3

Likelihood

#1

Prior Probability

$$P(Drives|X) = \frac{P(X|Drives) * P(Drives)}{P(X)}$$

#2

Marginal Likelihood

Naïve Bayes: Step 2

The diagram illustrates the components of Naive Bayes Step 2:

- #4 Posterior Probability
- #3 Likelihood
- #1 Prior Probability
- #2 Marginal Likelihood

These components are used to calculate the posterior probability:

$$P(Drives|X) = \frac{1}{20} * \frac{20}{30} = 0.25$$

Naïve Bayes

Step 2 – Done.

Step 3

$P(\text{Walks}|X)$ v.s. $P(\text{Drives}|X)$

Step 3

0.75 v. s. 0.25

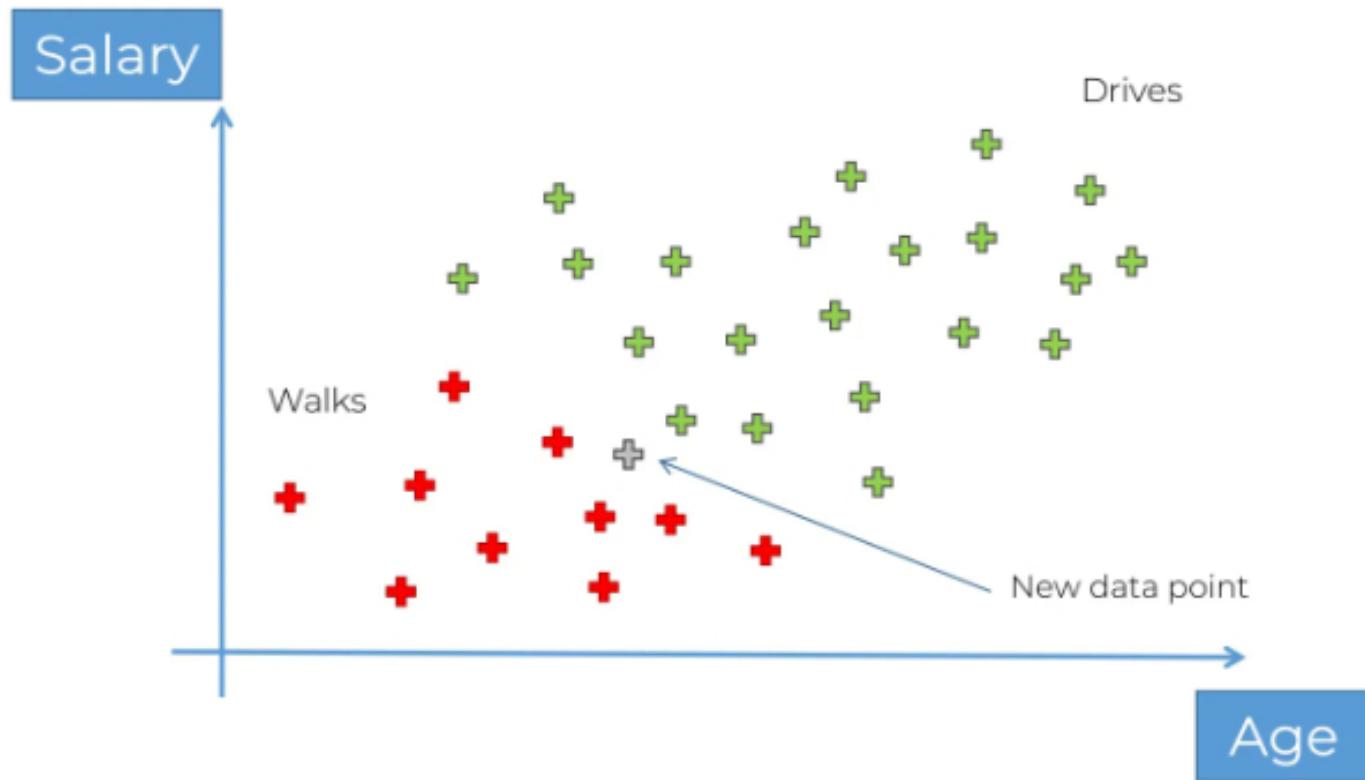
Step 3

$$0.75 > 0.25$$

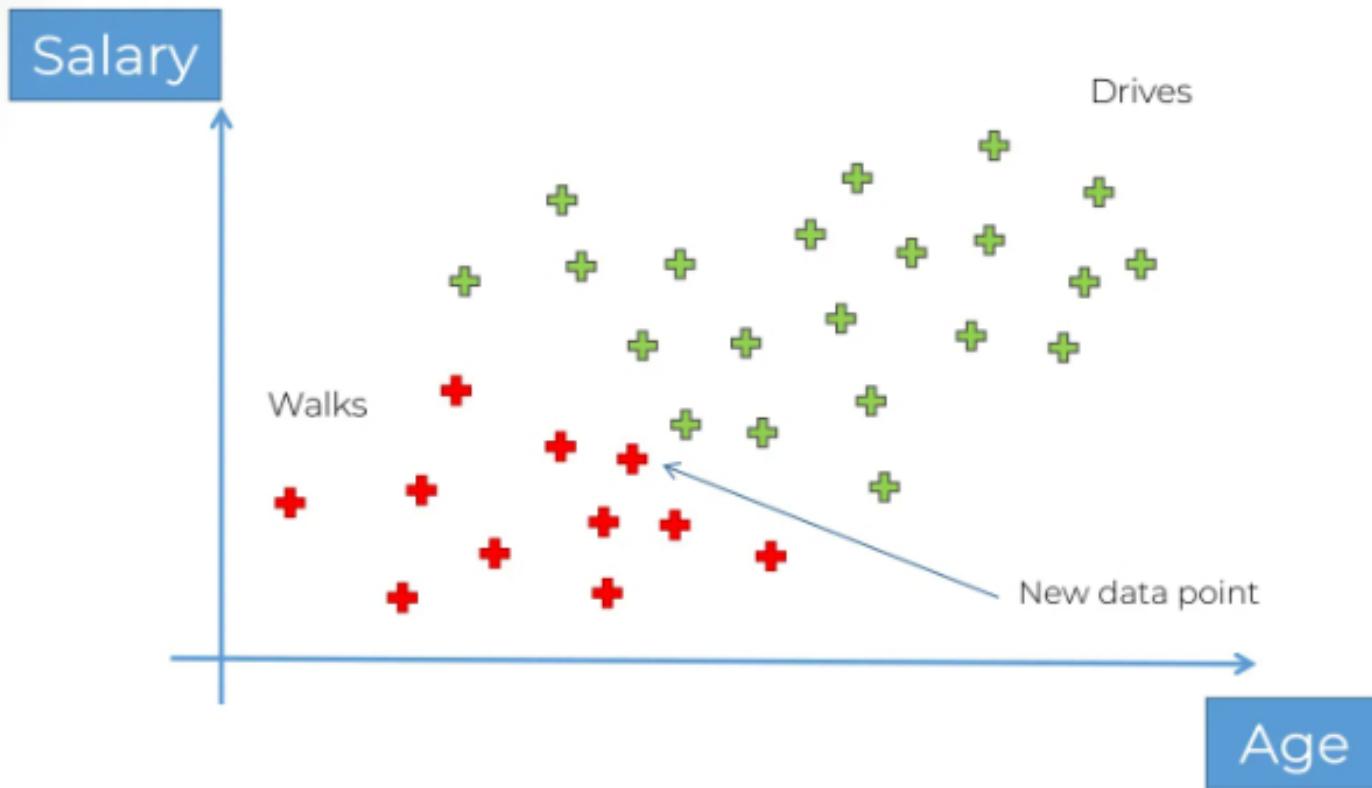
Step 3

$$P(\text{Walks}|X) > P(\text{Drives}|X)$$

Naïve Bayes



Naïve Bayes



Naïve Bayes Classifier Intuition (Challenge Reveal)

Step 2

$$P(Drives|X) = \frac{P(X|Drives) * P(Drives)}{P(X)}$$

#4 Posterior Probability

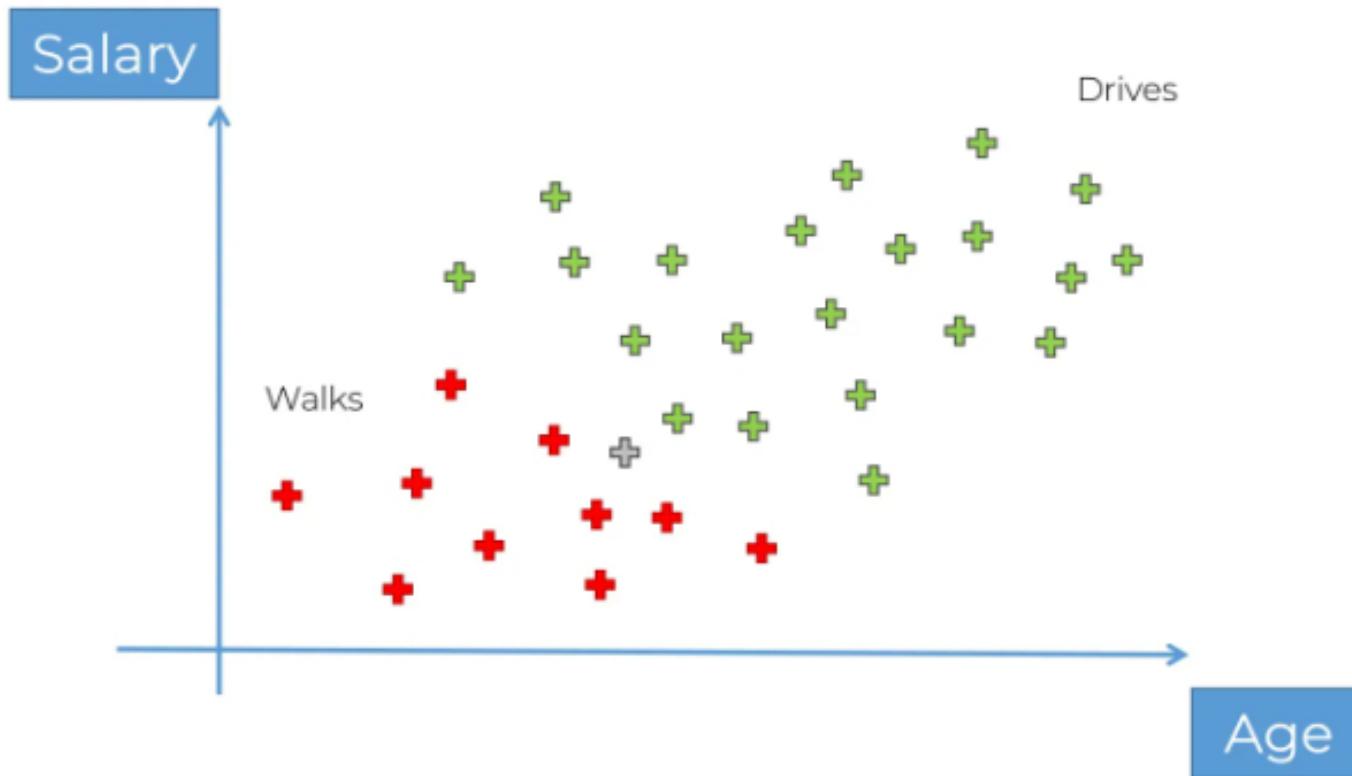
#3 Likelihood

#1 Prior Probability

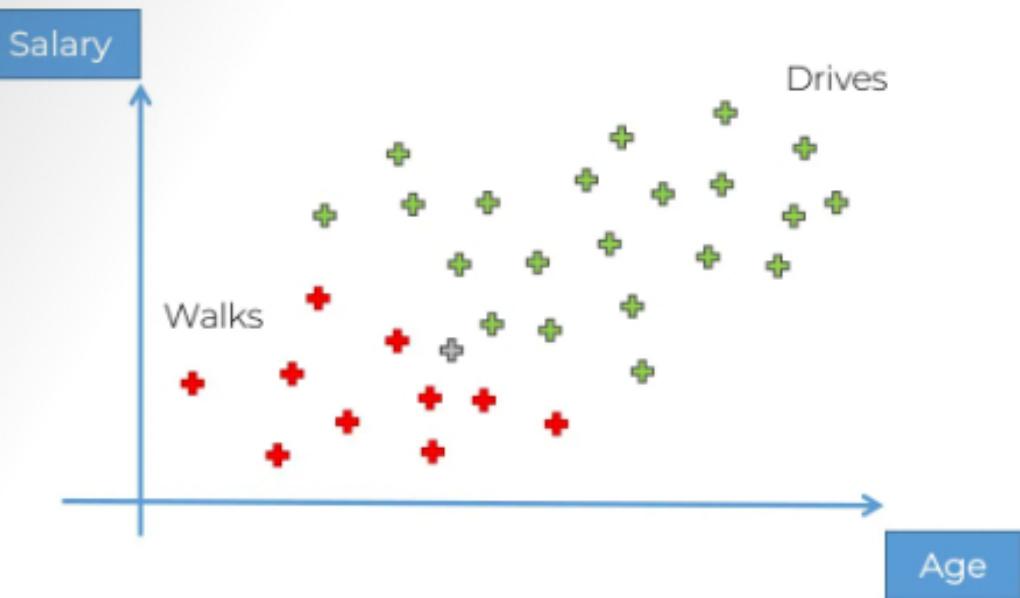
#2 Marginal Likelihood

```
graph TD; A["#4 Posterior Probability"] --> B["P(X|Drives) * P(Drives)"]; C["#3 Likelihood"] --> B; D["#1 Prior Probability"] --> E["P(X)"]; F["#2 Marginal Likelihood"] --> E;
```

Naïve Bayes: Step 2



Naïve Bayes: Step 2

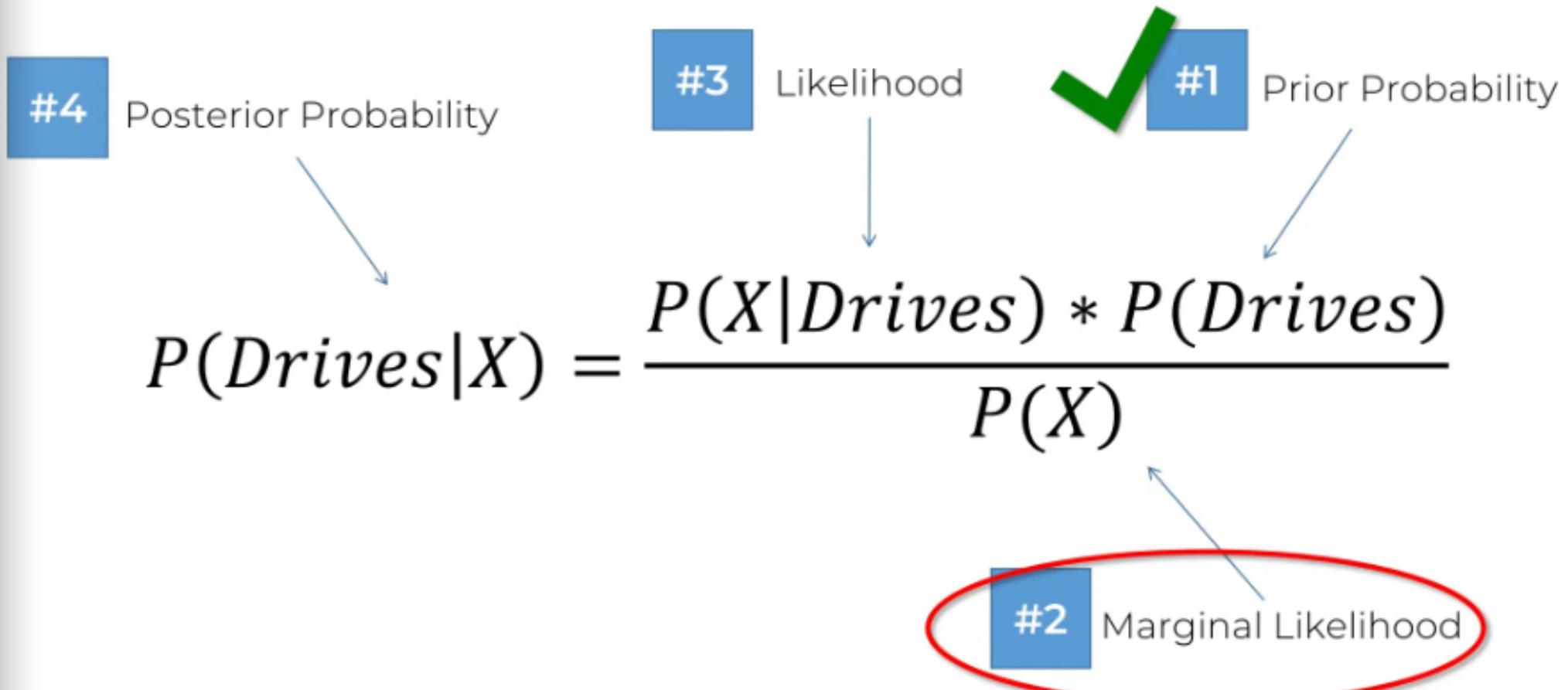


#1. $P(\text{Drives})$

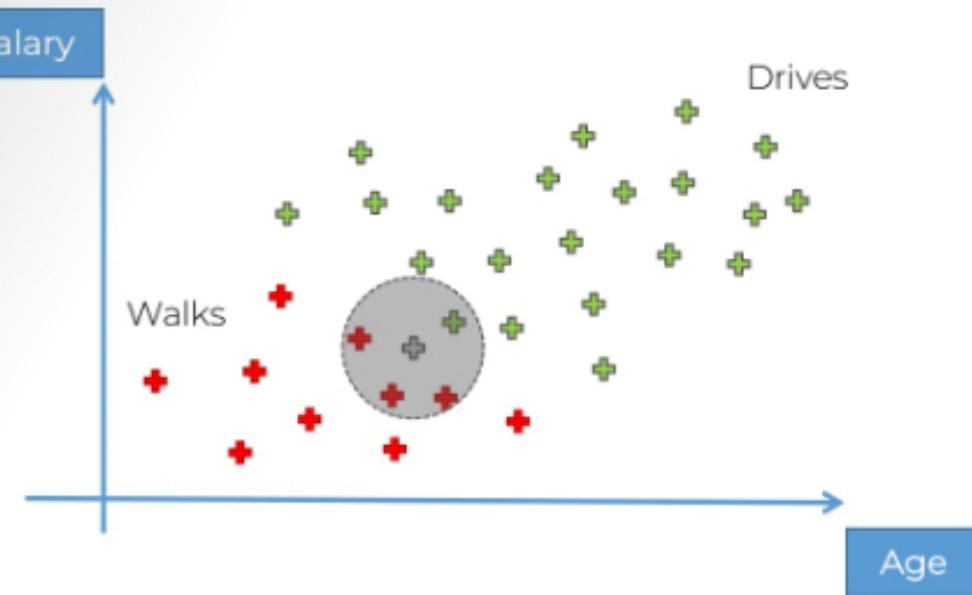
$$P(\text{Drives}) = \frac{\text{Number of Drivers}}{\text{Total Observations}}$$

$$P(\text{Drives}) = \frac{20}{30}$$

Naïve Bayes: Step 2



Naïve Bayes: Step 2

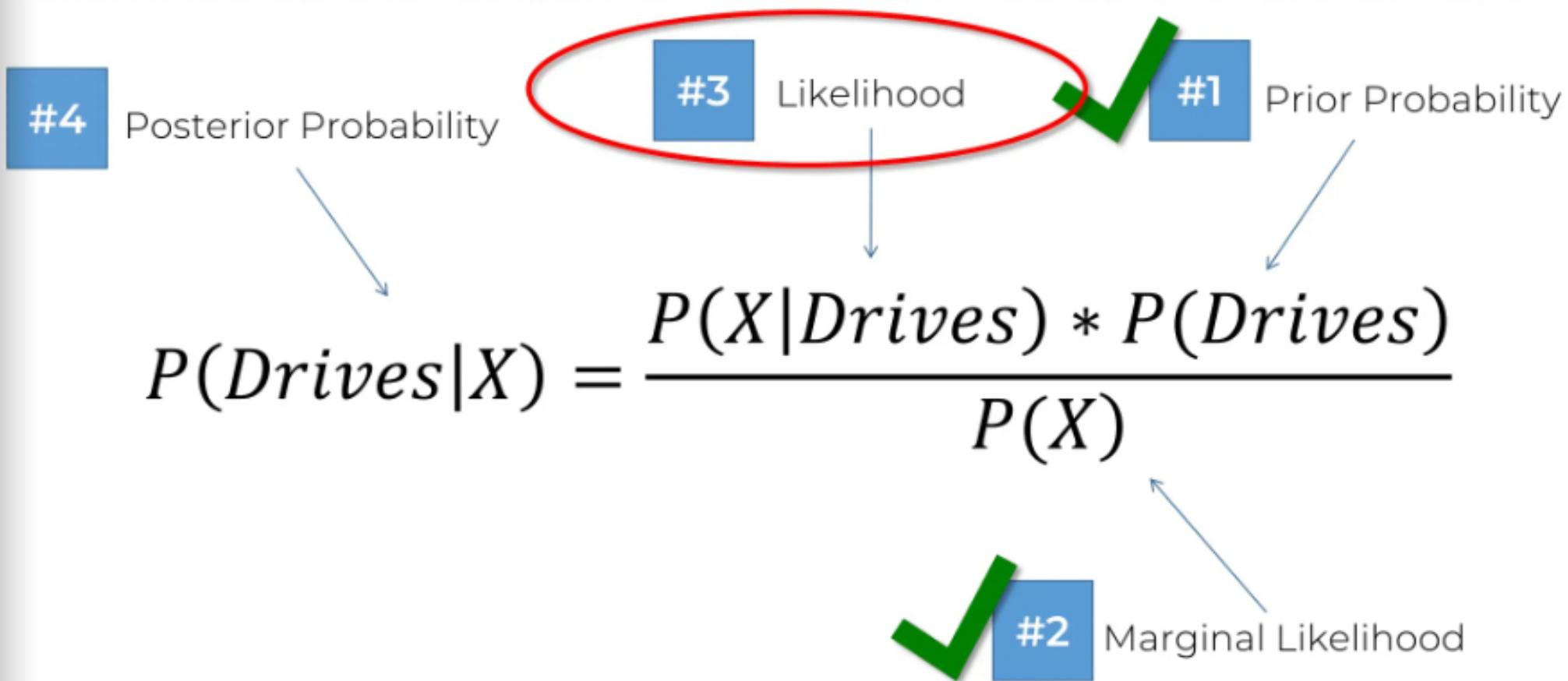


#2. $P(X)$

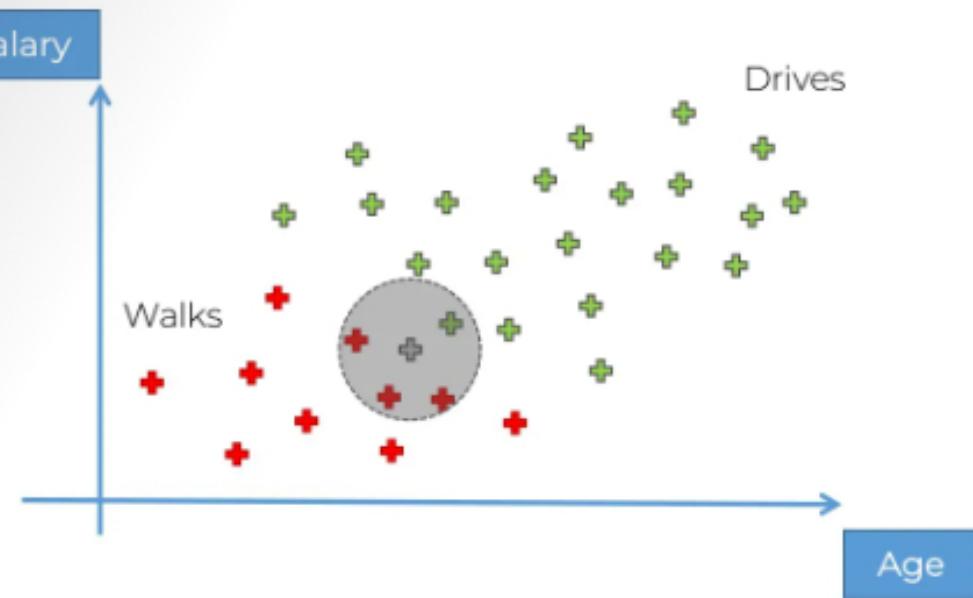
$$P(X) = \frac{\text{Number of Similar Observations}}{\text{Total Observations}}$$

$$P(X) = \frac{4}{30}$$

Naïve Bayes: Step 2



Naïve Bayes: Step 2



#3. $P(X|Drives)$

*Number of Similar Observations
Among those who Walk*

$$P(X|Drives) = \frac{\text{Number of Similar Observations}}{\text{Total number of Walkers}}$$

$$P(X|Drives) = \frac{1}{20}$$

Naïve Bayes: Step 2

$$P(Drives|X) = \frac{P(X|Drives) * P(Drives)}{P(X)}$$

The diagram illustrates the components of the Naïve Bayes formula:

- #4 Posterior Probability (circled in red)
- #3 Likelihood
- #1 Prior Probability
- #2 Marginal Likelihood

Arrows point from each labeled component to its corresponding term in the formula:

- #4 Posterior Probability points to $P(Drives|X)$
- #3 Likelihood points to $P(X|Drives)$
- #1 Prior Probability points to $P(Drives)$
- #2 Marginal Likelihood points to $P(X)$

Naïve Bayes: Step 2

The diagram illustrates the four components of Naive Bayes Step 2:

- #4 Posterior Probability
- #3 Likelihood
- #1 Prior Probability
- #2 Marginal Likelihood

These components are used to calculate the posterior probability:

$$P(Drives|X) = \frac{1}{20} * \frac{20}{30} = 0.25$$

Naïve Bayes

Step 2 – Done.

Naïve Bayes Classifier Additional Comments

Naïve Bayes

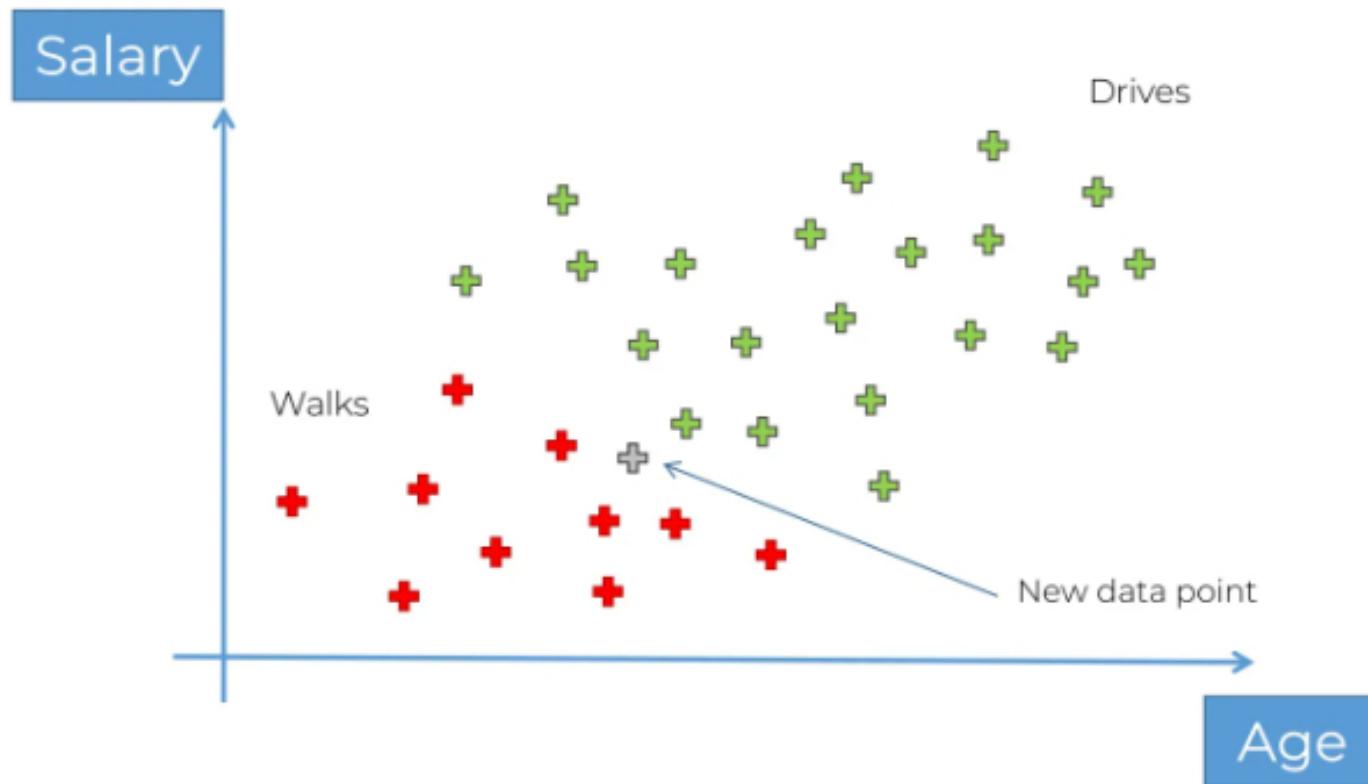
1. Q: Why “Naïve”?
2. P(X)
3. More than 2 features

Naïve Bayes

Q: Why “Naïve”?

A: Independence assumption

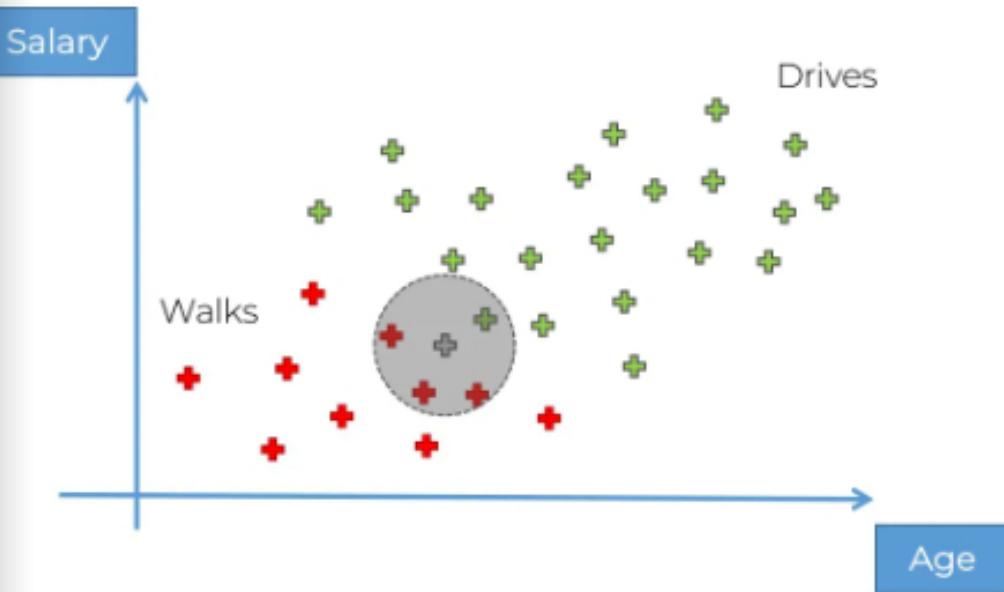
Naïve Bayes



Naïve Bayes

P(X)

Naïve Bayes: Step 2



#2. $P(X)$

$$P(X) = \frac{\text{Number of Similar Observations}}{\text{Total Observations}}$$

$$P(X) = \frac{4}{30}$$

NOTE: Same both times

Step 1

$$P(Walks|X) = \frac{P(X|Walks) * P(Walks)}{P(X)}$$

The diagram illustrates the components of the Bayes' Theorem formula:

- #4 Posterior Probability: Points to the term $P(Walks|X)$ in the formula.
- #3 Likelihood: Points to the term $P(X|Walks)$ in the formula.
- #1 Prior Probability: Points to the term $P(Walks)$ in the formula.
- #2 Marginal Likelihood: Points to the term $P(X)$ in the formula.

Step 2

$$P(Drives|X) = \frac{P(X|Drives) * P(Drives)}{P(X)}$$

#4 Posterior Probability

#3 Likelihood

#1 Prior Probability

#2 Marginal Likelihood

```
graph TD; A["#4 Posterior Probability"] --> B["P(Drives|X)"]; C["#3 Likelihood"] --> B; D["#1 Prior Probability"] --> B; E["#2 Marginal Likelihood"] --> B;
```

Step 3

$P(\text{Walks}|X)$ v.s. $P(\text{Drives}|X)$

Step 3

$$\frac{P(X|Walks) * P(Walks)}{\cancel{P(X)}} \quad v.s. \quad \frac{P(X|Drives) * P(Drives)}{\cancel{P(X)}}$$

Naïve Bayes

More than 2 classes

Step 3

$P(\text{Walks}|X)$ v.s. $P(\text{Drives}|X)$

Step 3

0.75 v. s. 0.25

Step 3

$$0.75 > 0.25$$

Step 3

$$P(Walks|X) > P(Drives|X)$$

Decision Tree Intuition

Decision Tree Intuition

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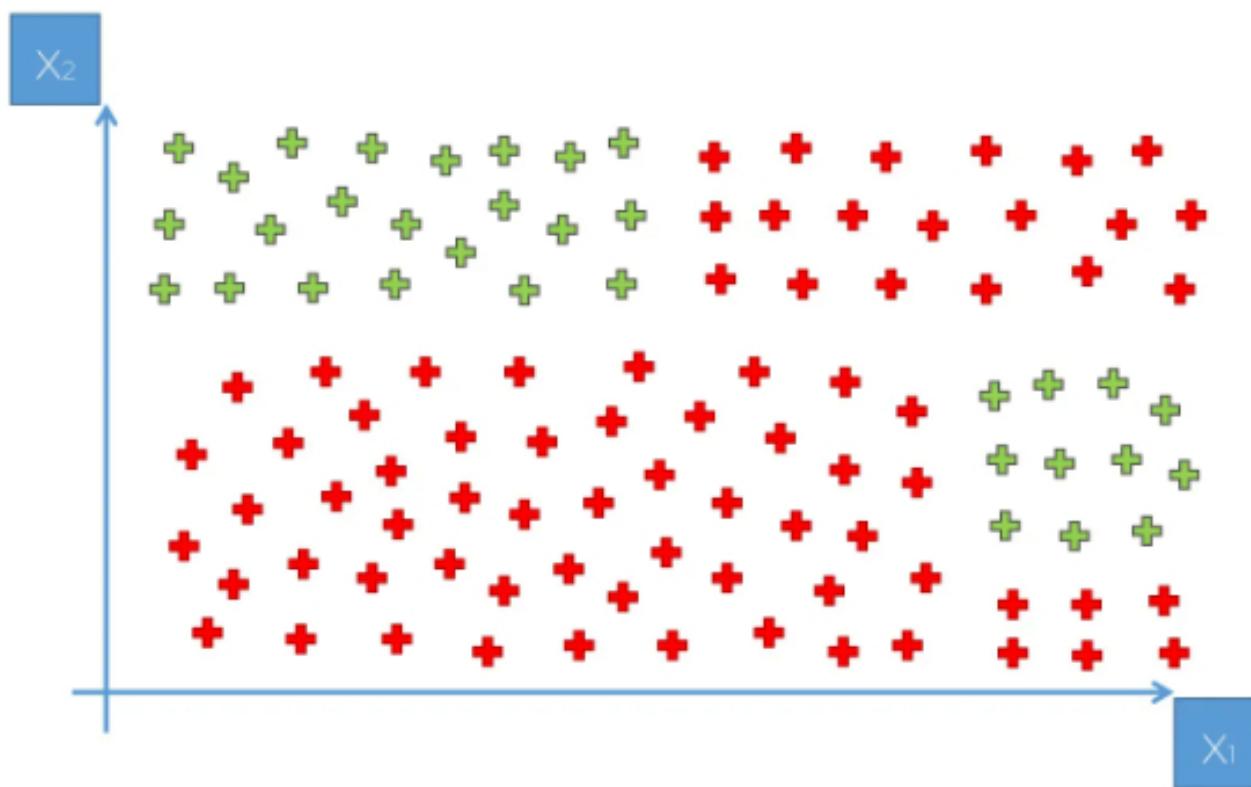
CART



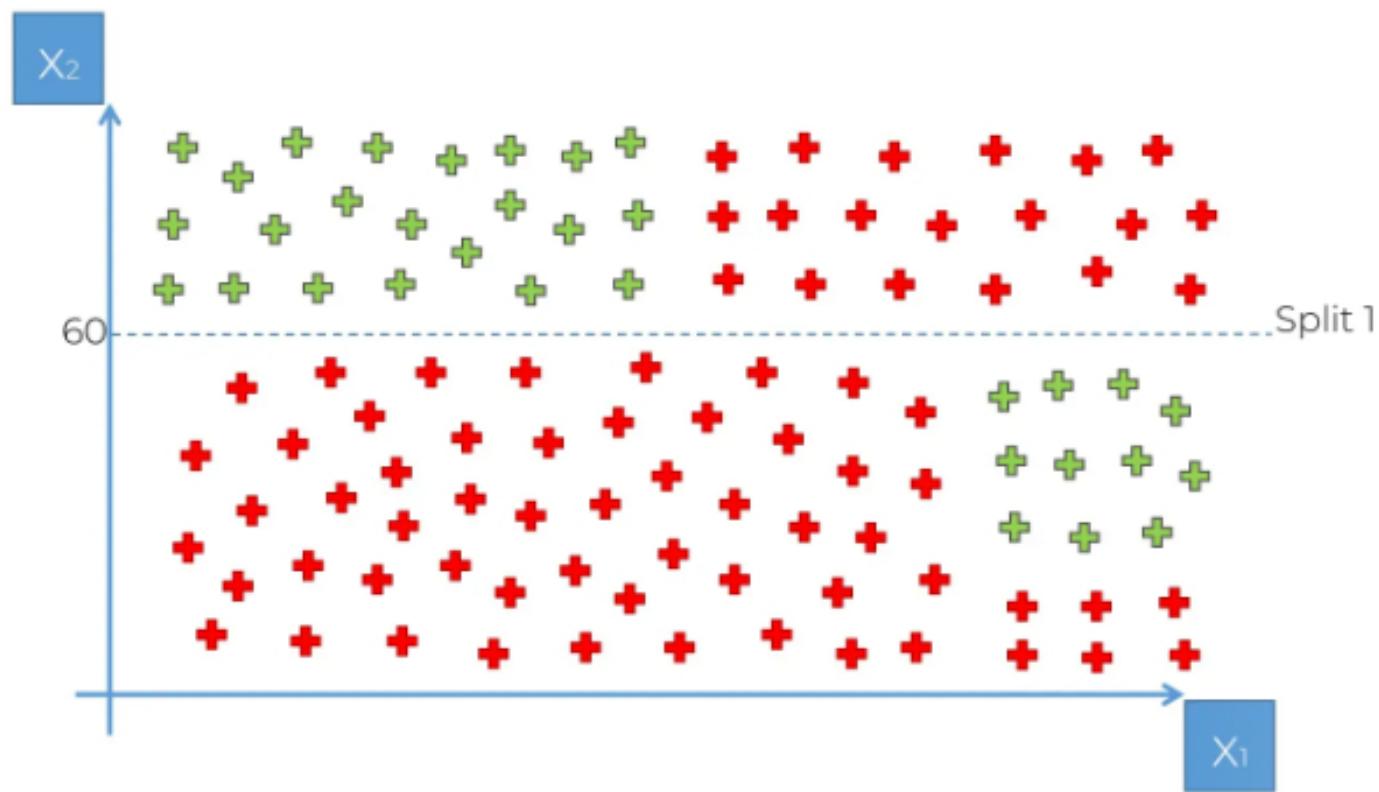
**Classification
Trees**

**Regression
Trees**

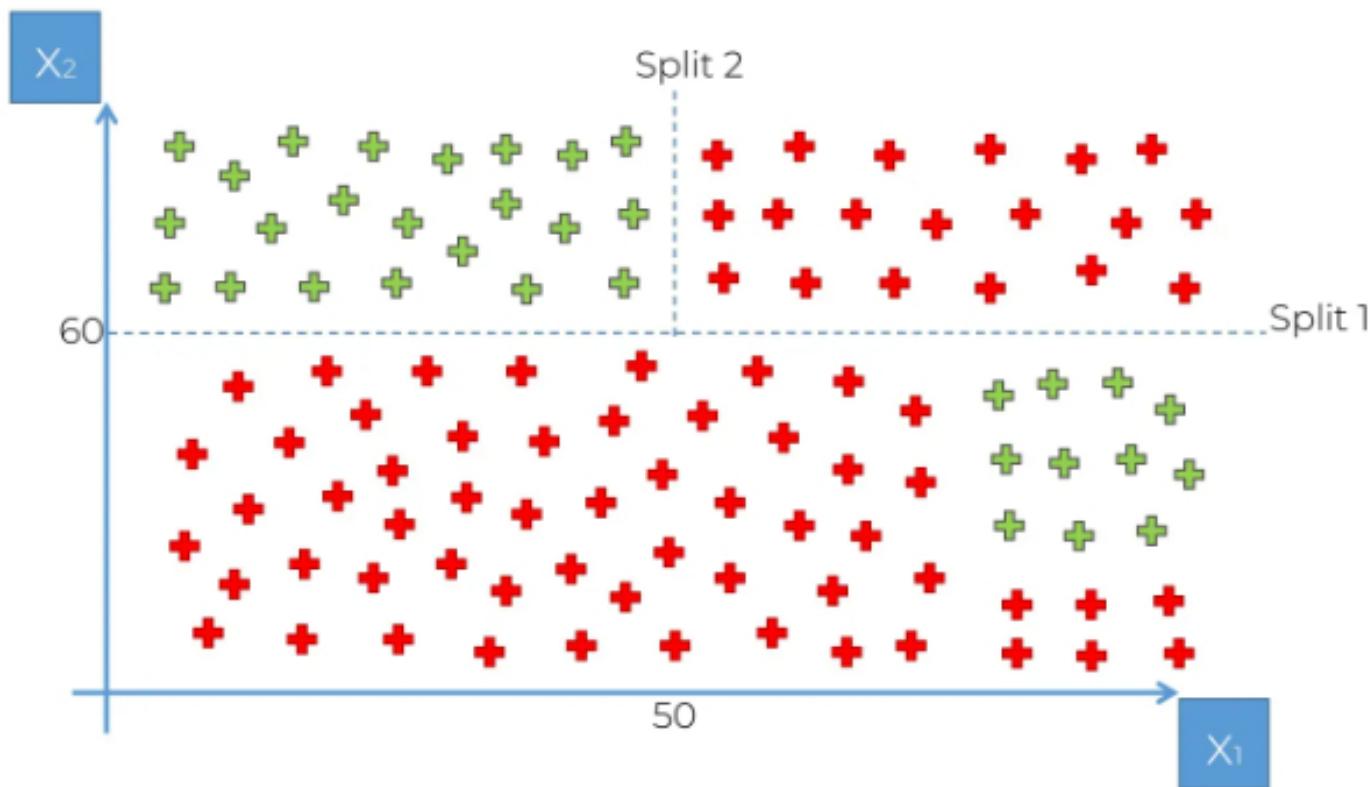
Decision Tree Intuition



Decision Tree Intuition

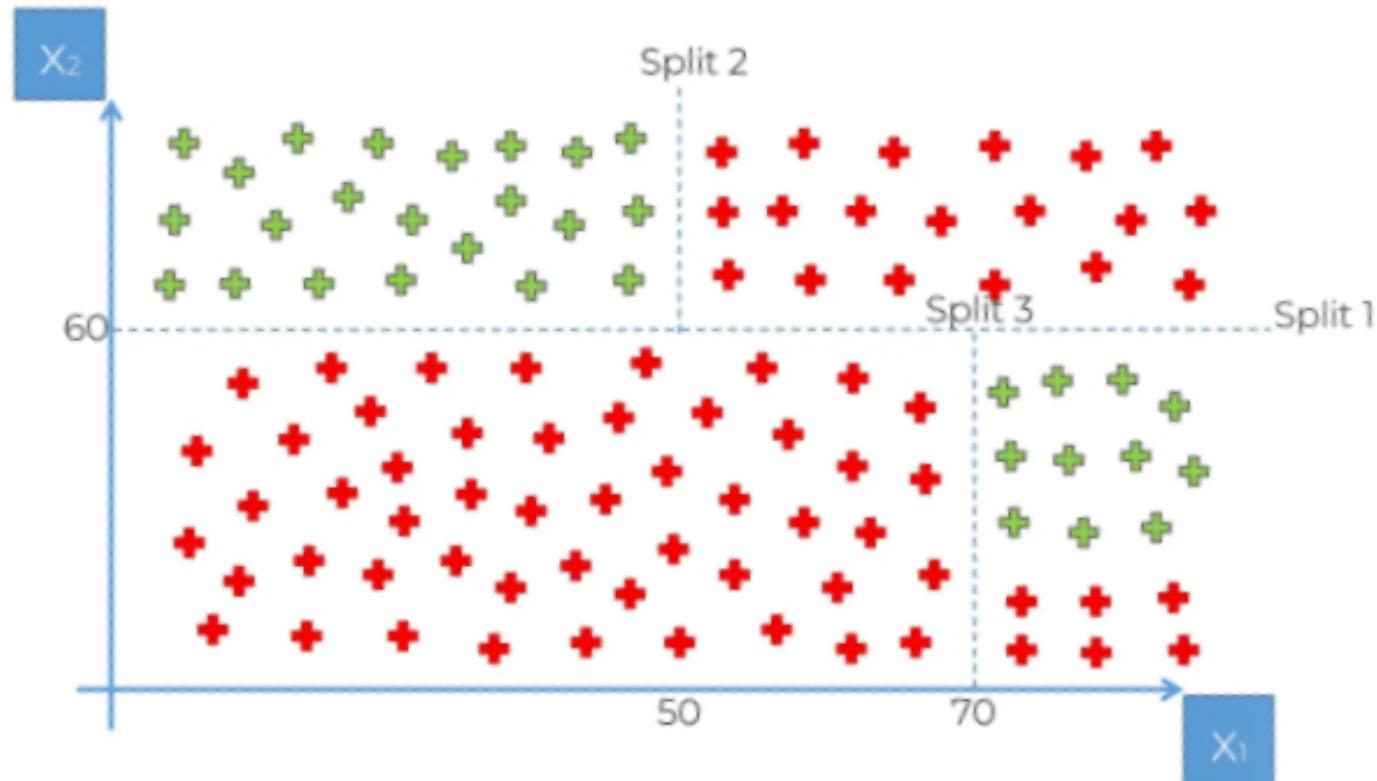


Decision Tree Intuition

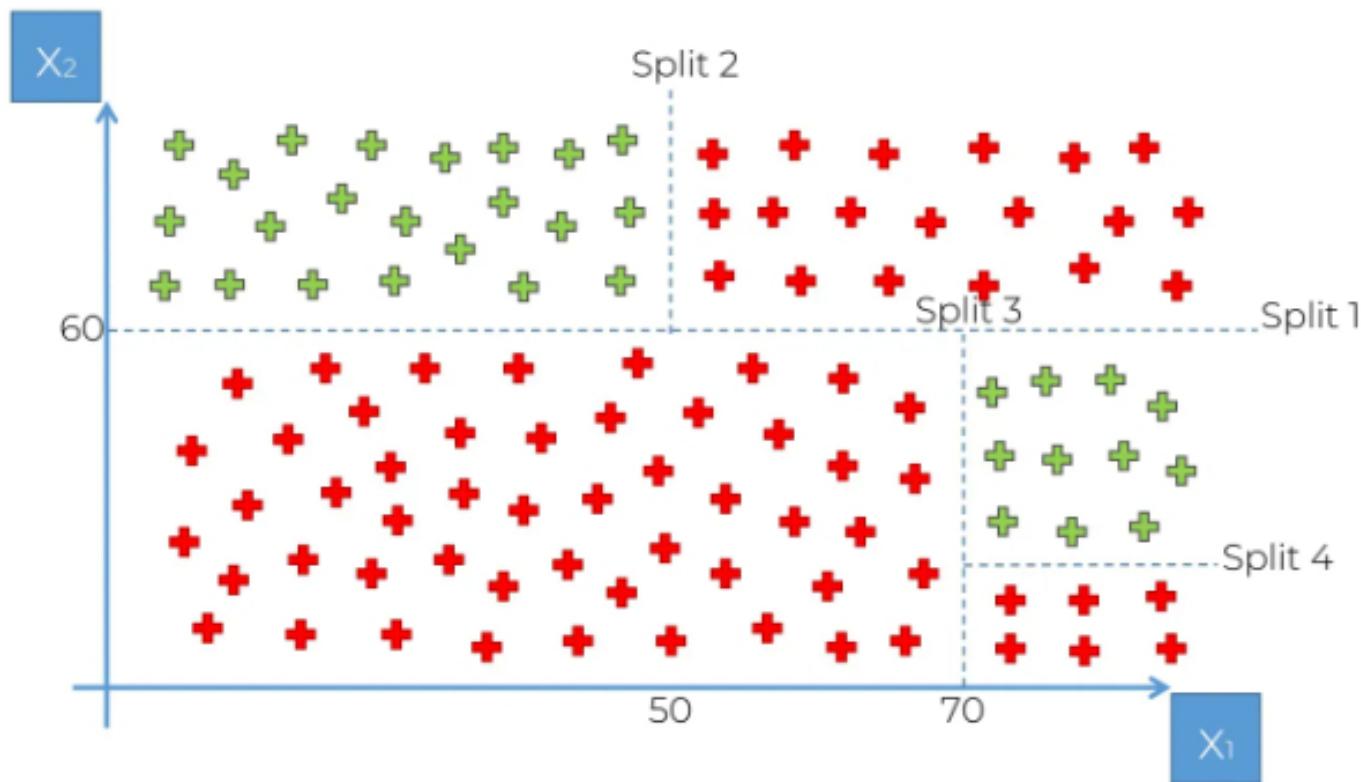


Decision Tree Intuition

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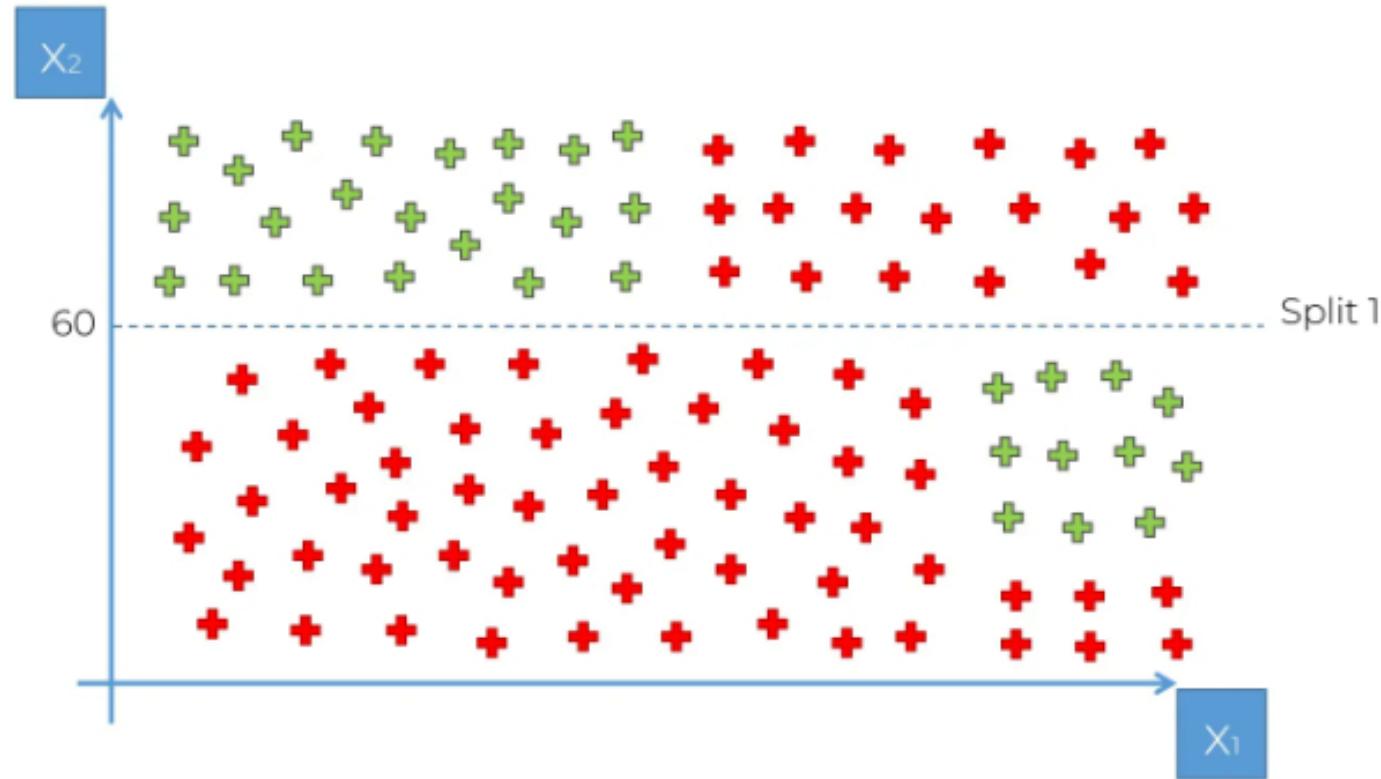
Decision Tree Intuition



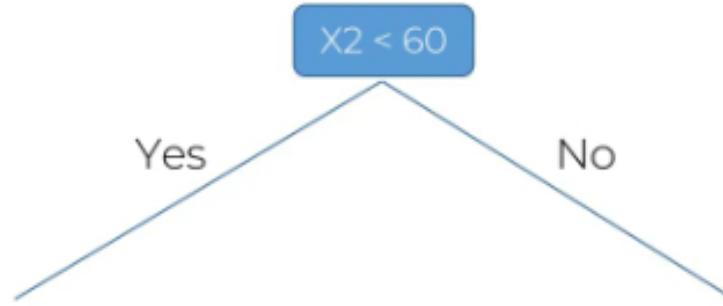
Decision Tree Intuition

Rewind...

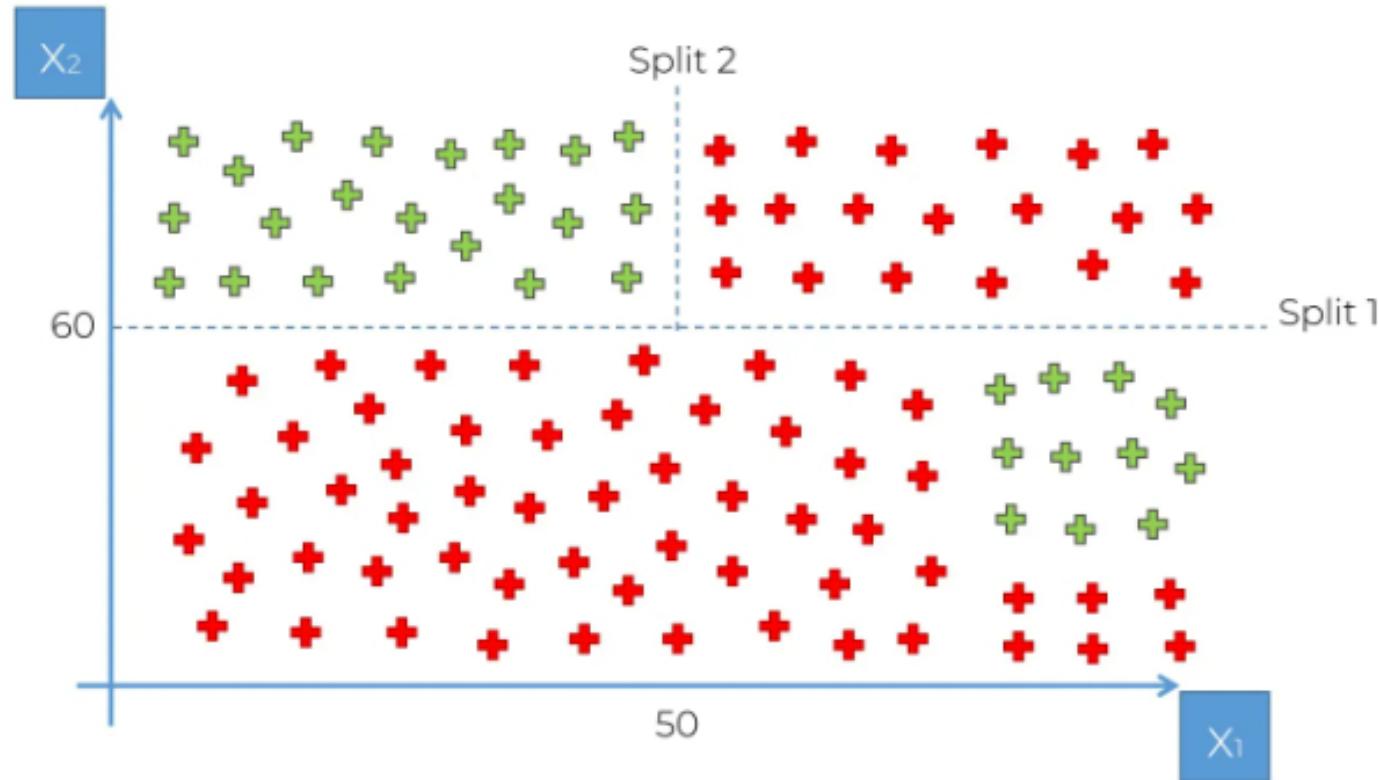
Split 1



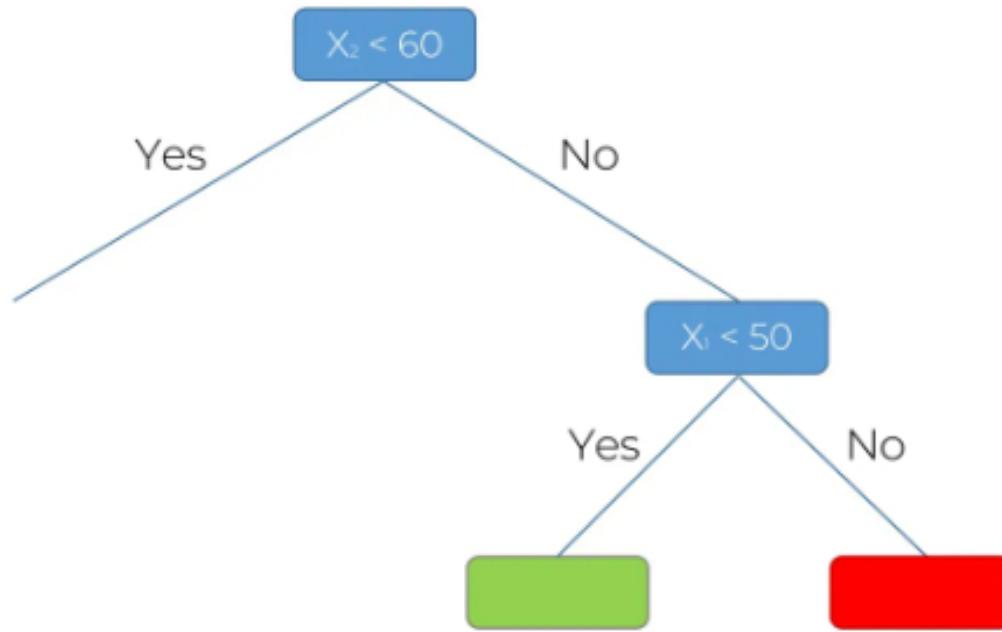
Split 1



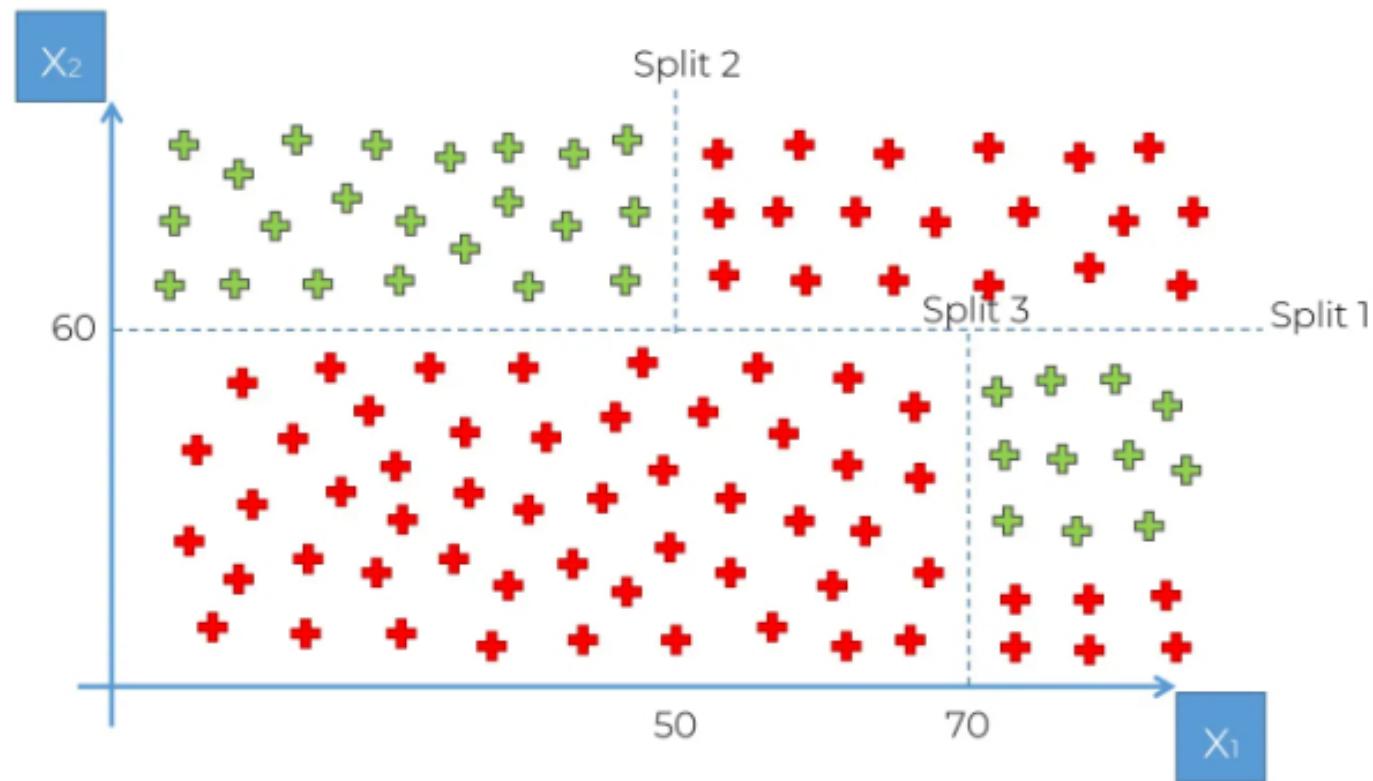
Split 2



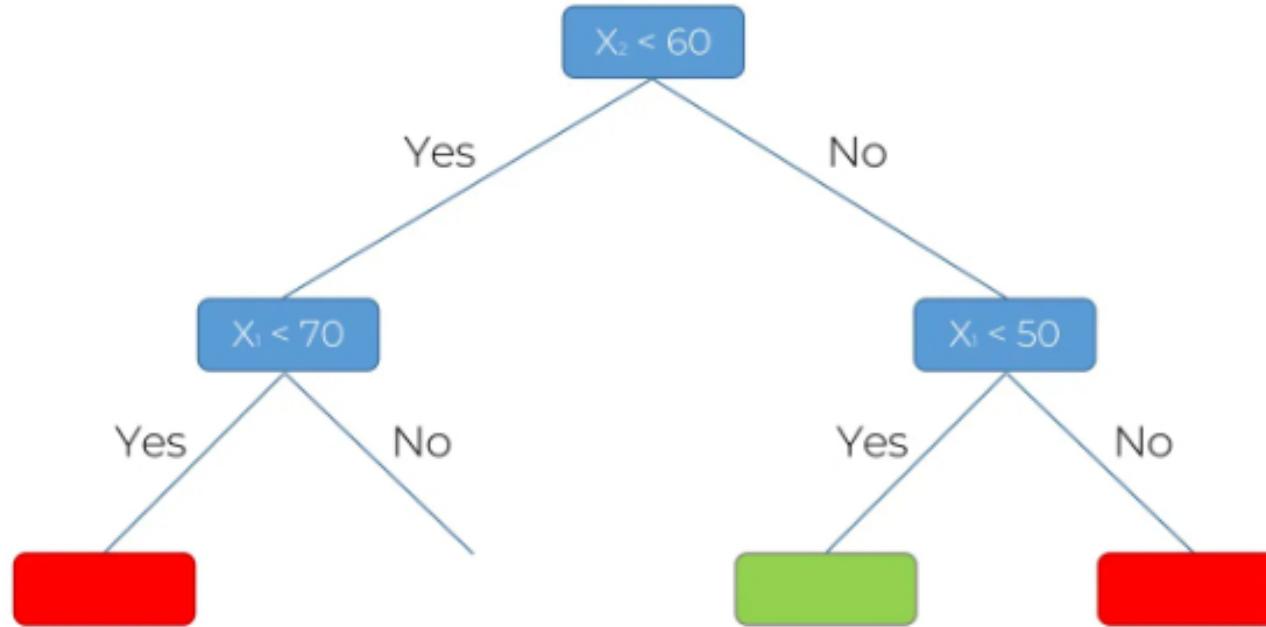
Split 2



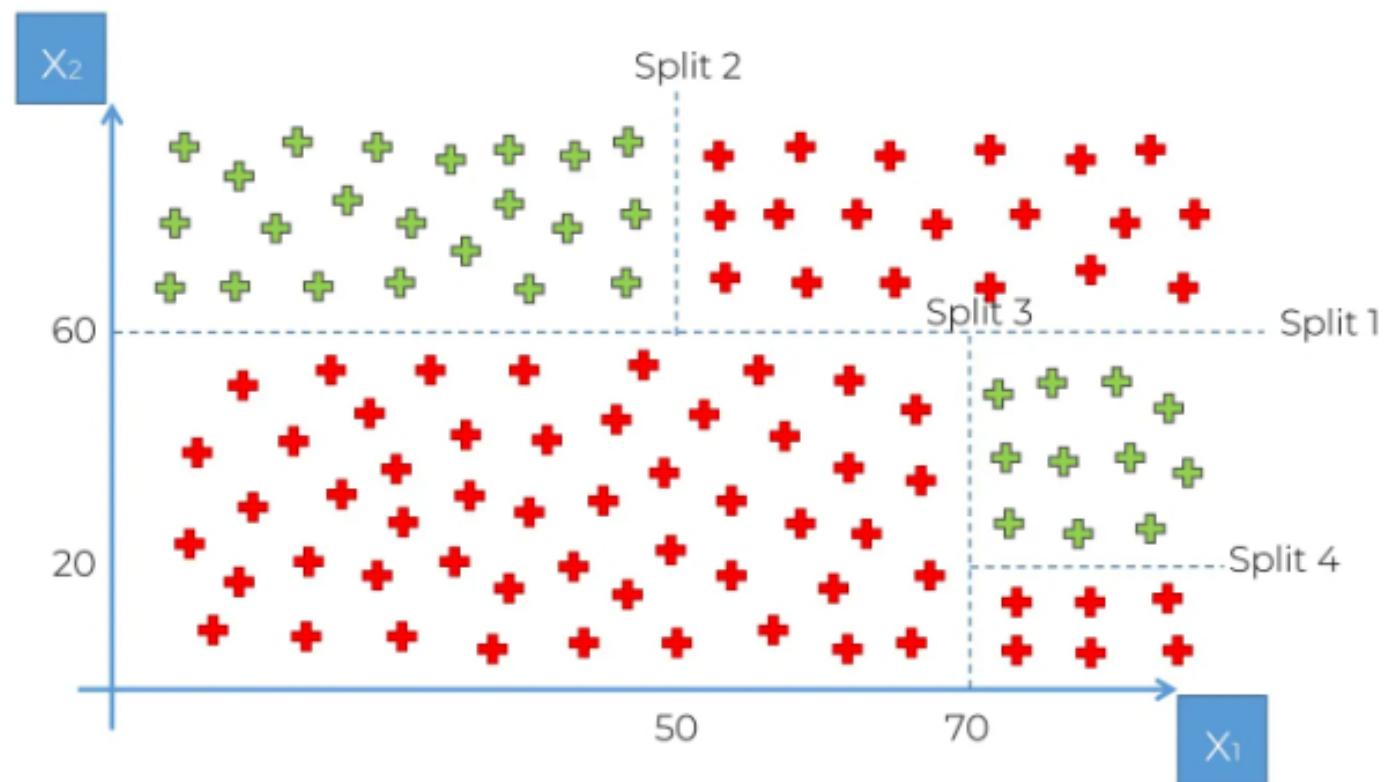
Split 3



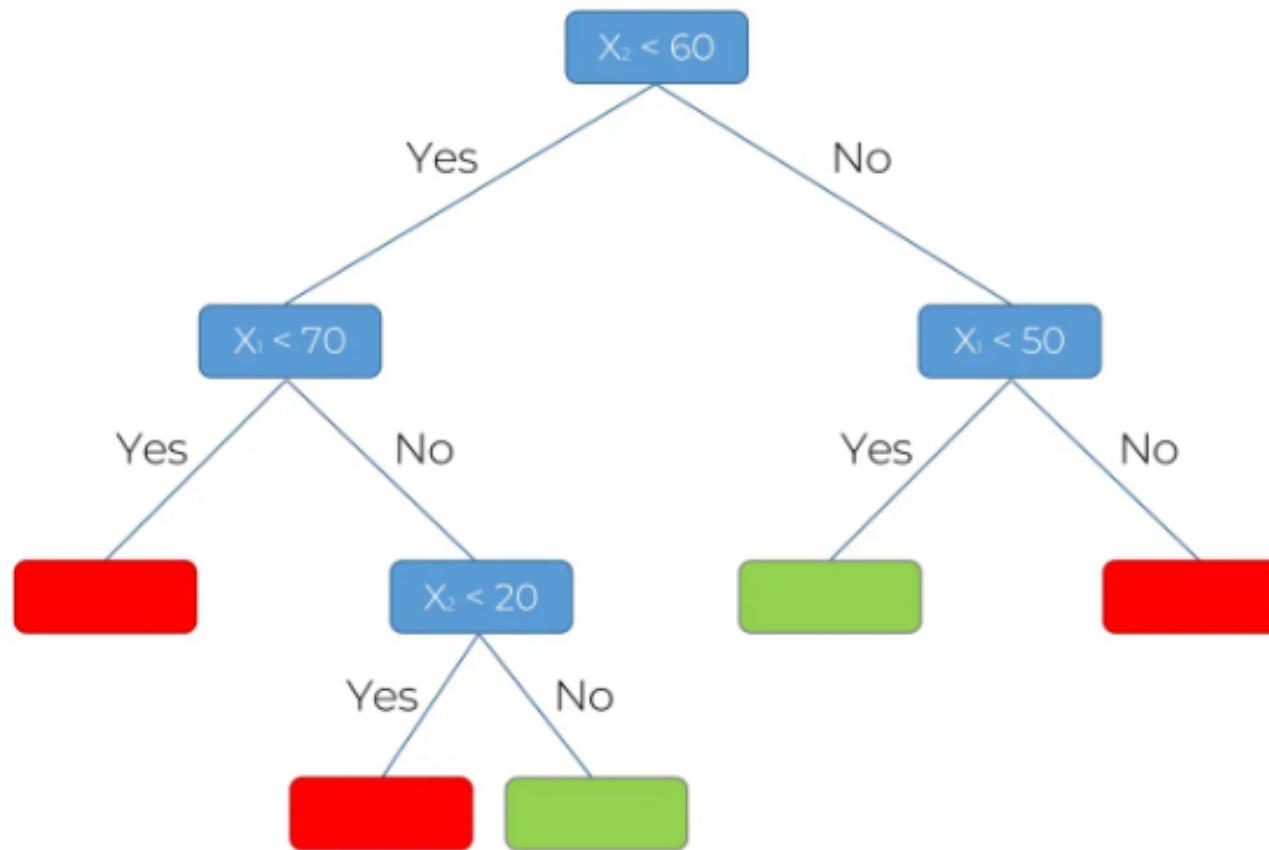
Split 3



Split 4



Split 4



Decision Trees

- **Old Method**
- **Reborn with upgrades**
- **Random Forest**
- **Gradient Boosting**
- **etc.**

Random Forest Intuition

Random Forest Intuition

Ensemble Learning

Random Forest Intuition

STEP 1: Pick at random K data points from the Training set.



STEP 2: Build the Decision Tree associated to these K data points.



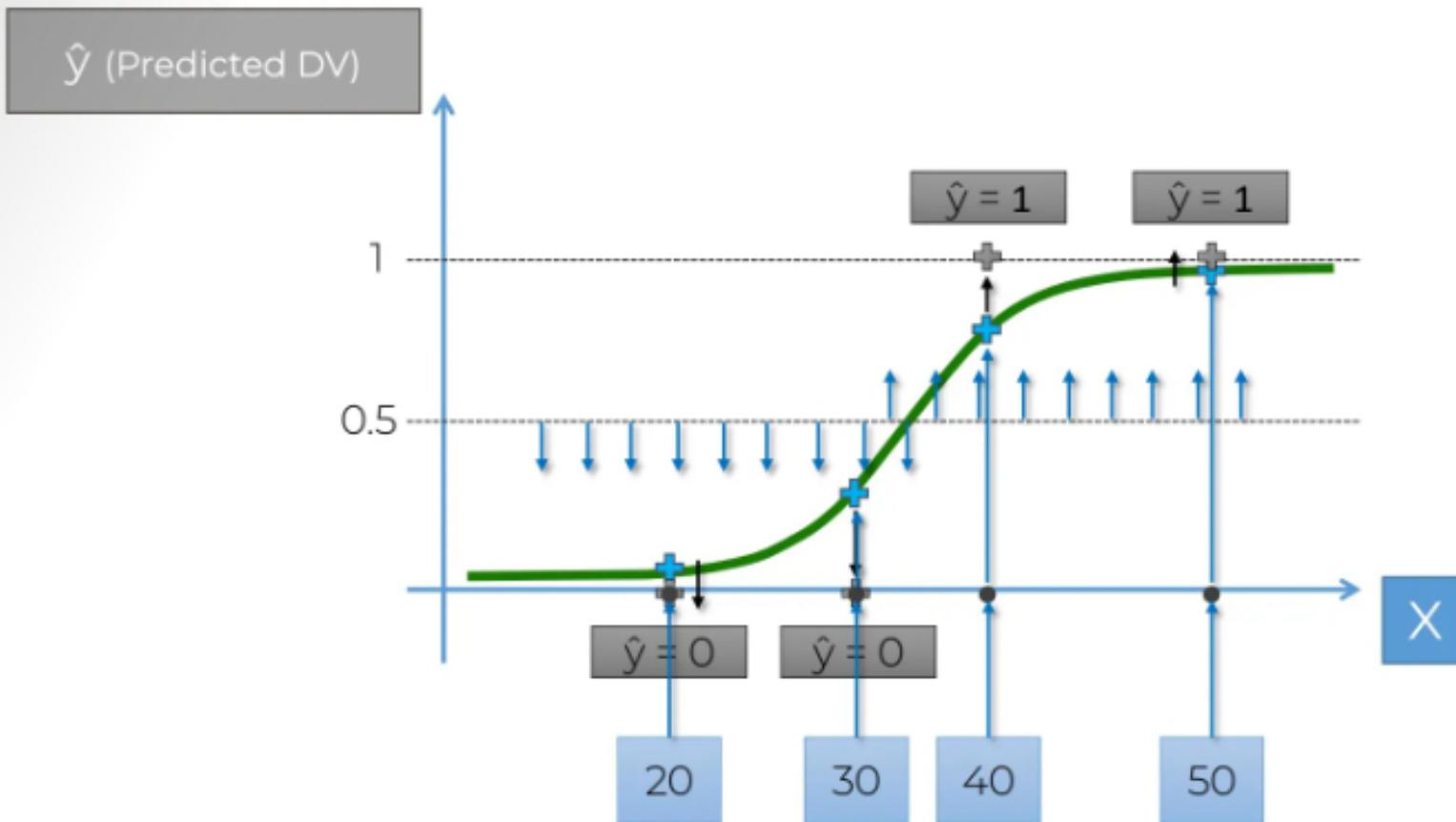
STEP 3: Choose the number Ntree of trees you want to build and repeat STEPS 1 & 2



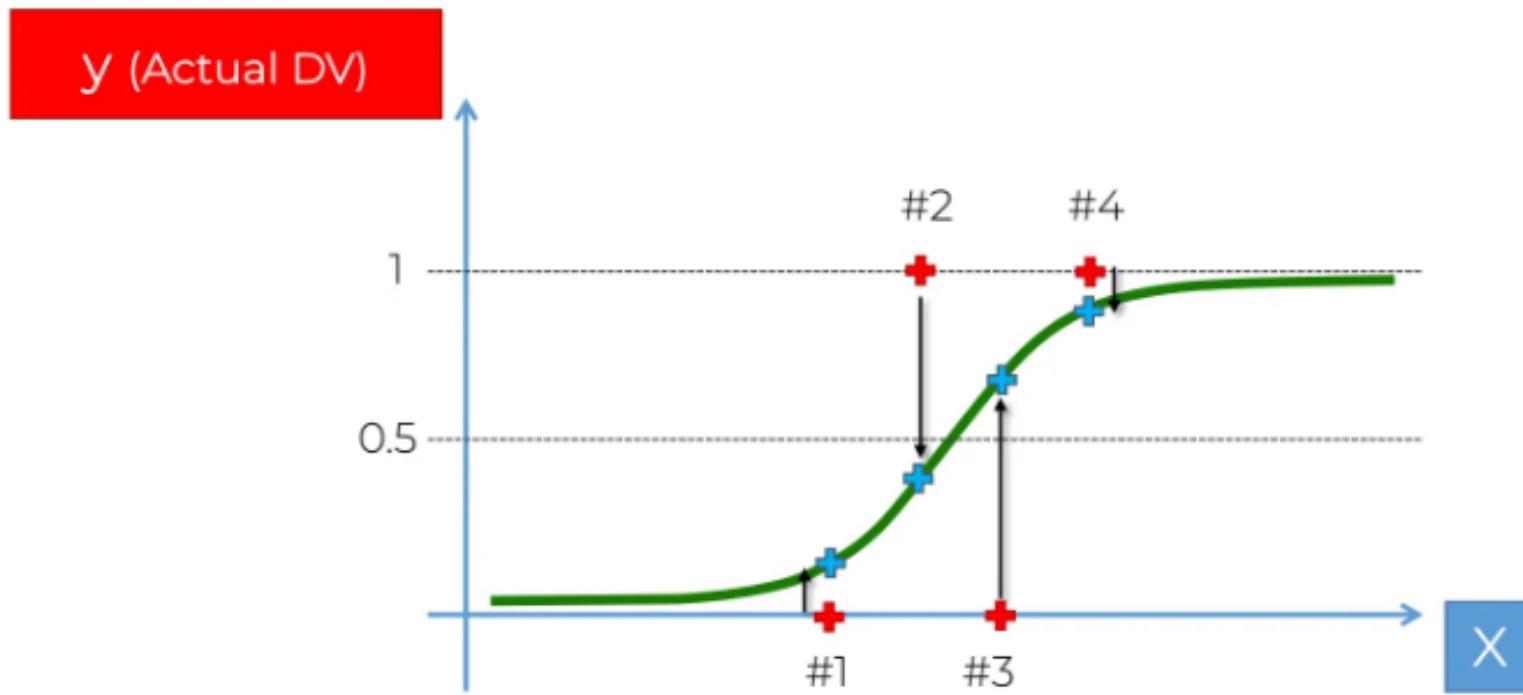
STEP 4: For a new data point, make each one of your Ntree trees predict the category to which the data points belongs, and assign the new data point to the category that wins the majority vote.

False Positives False Negatives

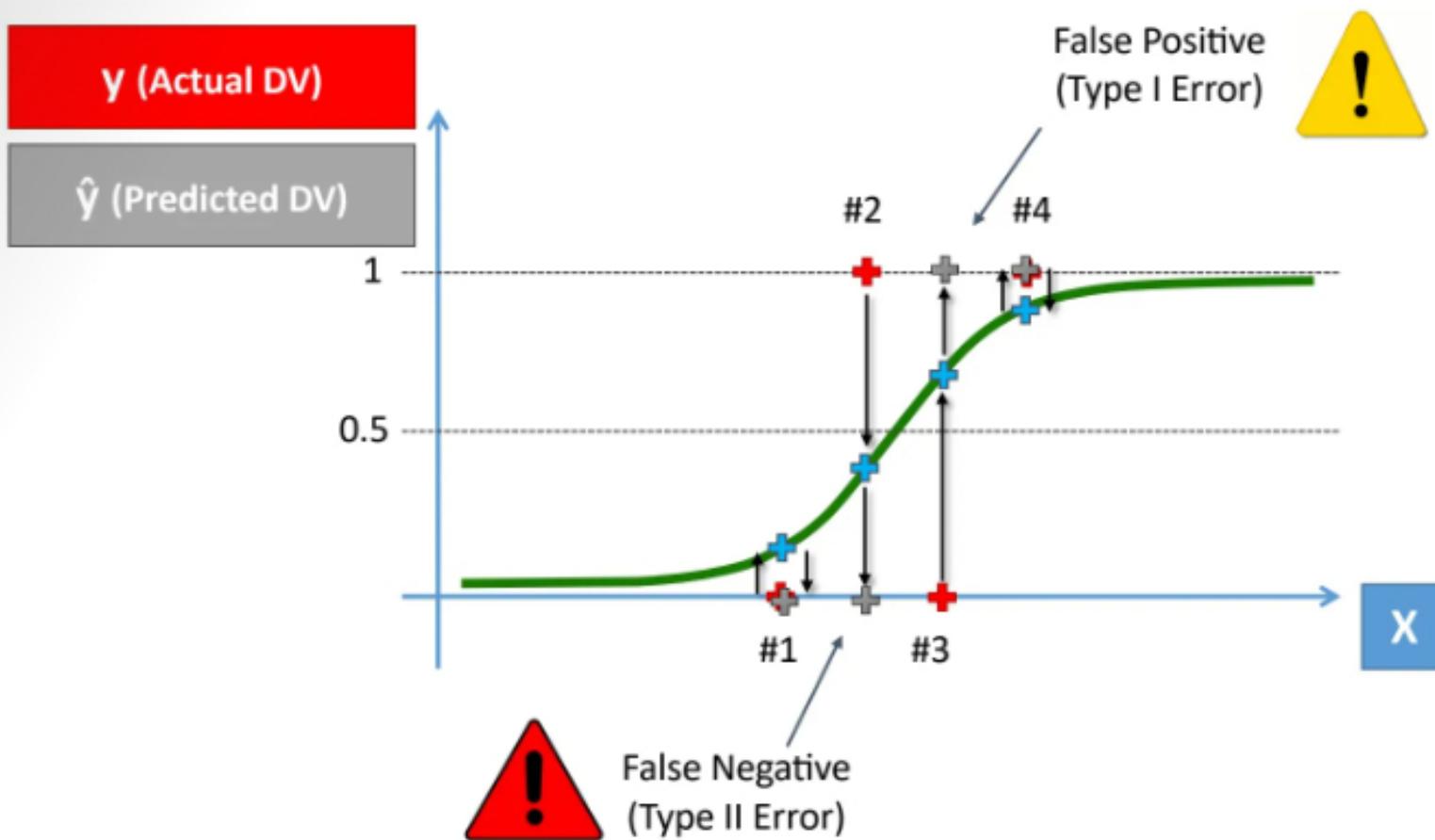
False Positives & Negatives



False Positives & Negatives



False Positives & Negatives





Confusion Matrix & Accuracy

Confusion Matrix & Accuracy



		Prediction	
		NEG	POS
Actual	NEG	TRUE NEG	FALSE POS
	POS	FALSE NEG	TRUE POS

Type II Error (False Negatives) → **! (red circle)**

Type I Error (False Positives) → **! (red circle)**

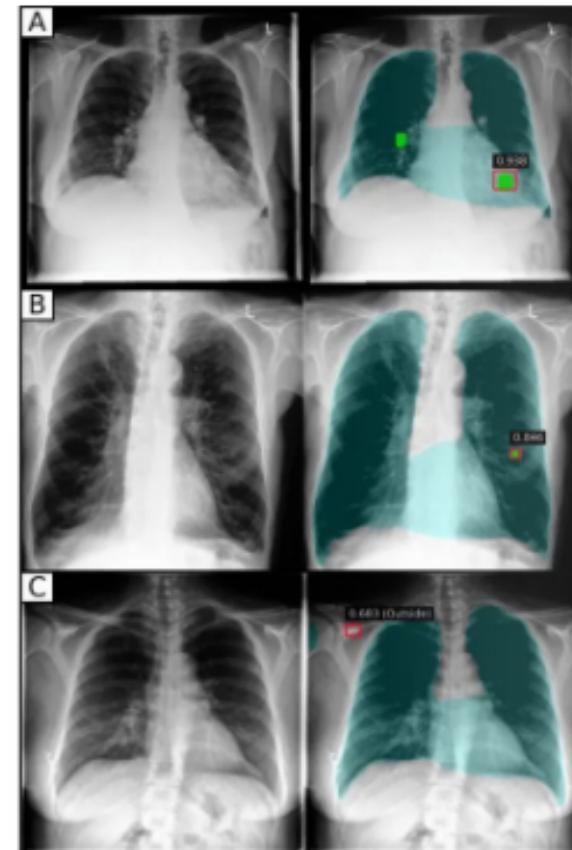


Image source: nature.com



Confusion Matrix & Accuracy

		Prediction	
		NEG	POS
Actual	NEG	43	12
	POS	4	41

Annotations:

- Type II Error (False Negatives) points to the cell (Actual POS, Prediction NEG) with value 4.
- Type I Error (False Positives) points to the cell (Actual NEG, Prediction POS) with value 12.

Accuracy Rate and Error Rate:

$$AR = \frac{Correct}{Total} = \frac{TN + TP}{Total} = \frac{84}{100} = 84\%$$

$$ER = \frac{Incorrect}{Total} = \frac{FP + FN}{Total} = \frac{16}{100} = 16\%$$



Additional Reading



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Understanding the Confusion Matrix from Scikit learn

Samarth Agrawal (2021)

Link:

<https://towardsdatascience.com/understanding-the-confusion-matrix-from-scikit-learn-c51d88929c79>

A)

		Actual Label	
		1	0
Predicted Label	1	TP	FP
	0	FN	TN

B)

		Actual Label	
		0	1
Predicted Label	0	TN	FN
	1	FP	TP

C)

		Predicted Label	
		1	0
Actual Label	1	TP	FN
	0	FP	TN

D)

Actual Label	0	1		
Predicted Label	0	TN	FP	
1	FN	TP		

Referring back to original image. Option D is the default output. Image by Author



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Accuracy Paradox

Accuracy Paradox

		\hat{y} (Predicted DV)
		0 1
y (Actual DV)	0	9,700 ← 150 !
	1	50 100 ← !

Scenario 1:

Accuracy Rate = Correct / Total
AR = 9,800/10,000 = 98%

Accuracy Paradox

		\hat{y} (Predicted DV)	
		0	1
y (Actual DV)	0	9,850 ←	0 !
	1	150 ← !	0

Scenario 1:

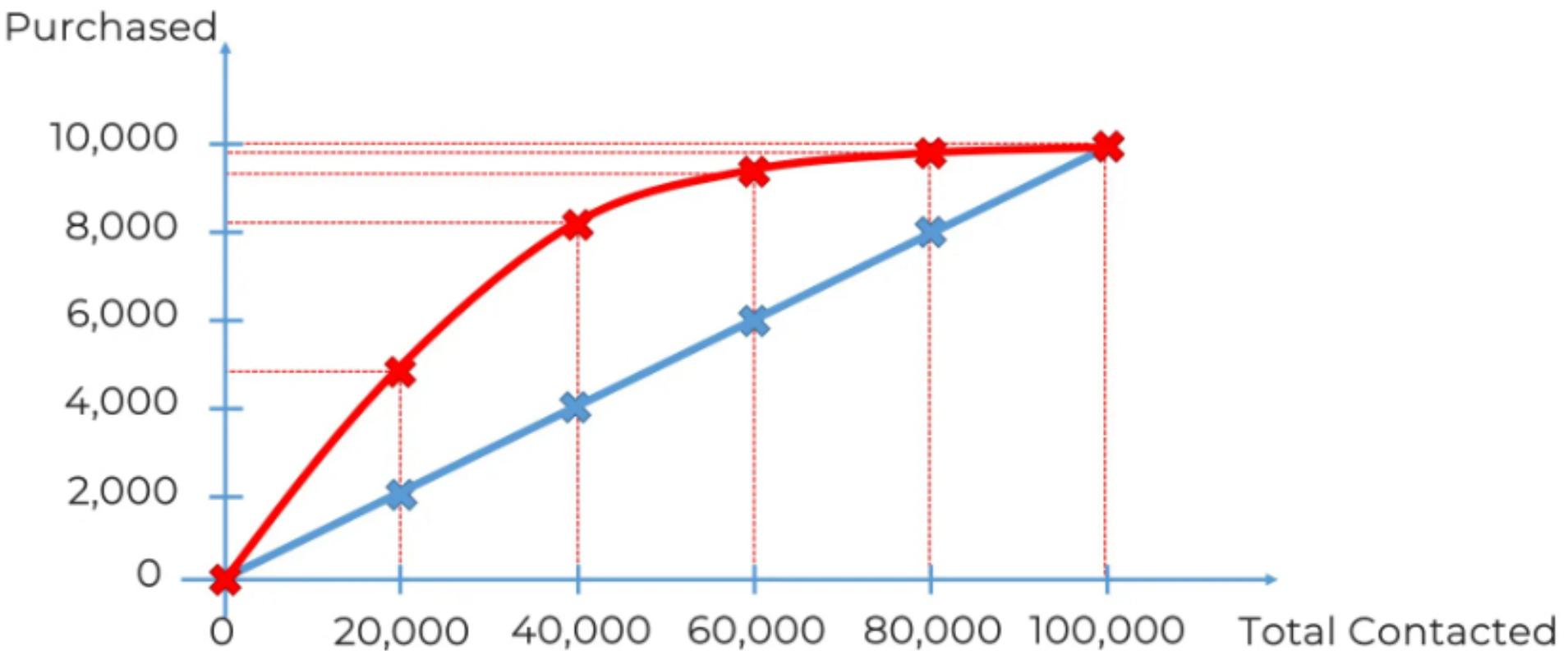
Accuracy Rate = Correct / Total
 $AR = 9,800/10,000 = 98\%$

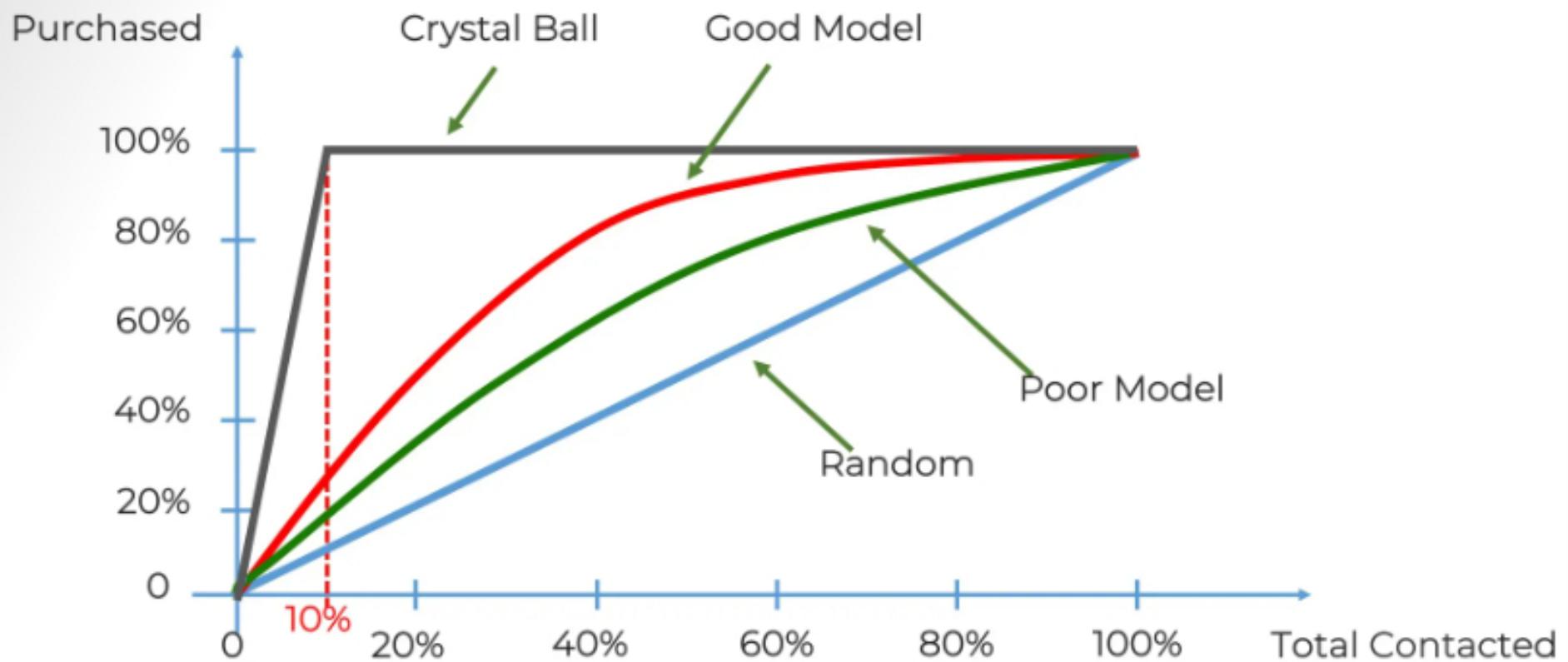
Scenario 2:

Accuracy Rate = Correct / Total
 $AR = 9,850/10,000 = 98.5\%$ ↑

Cumulative Accuracy Profile

CAP





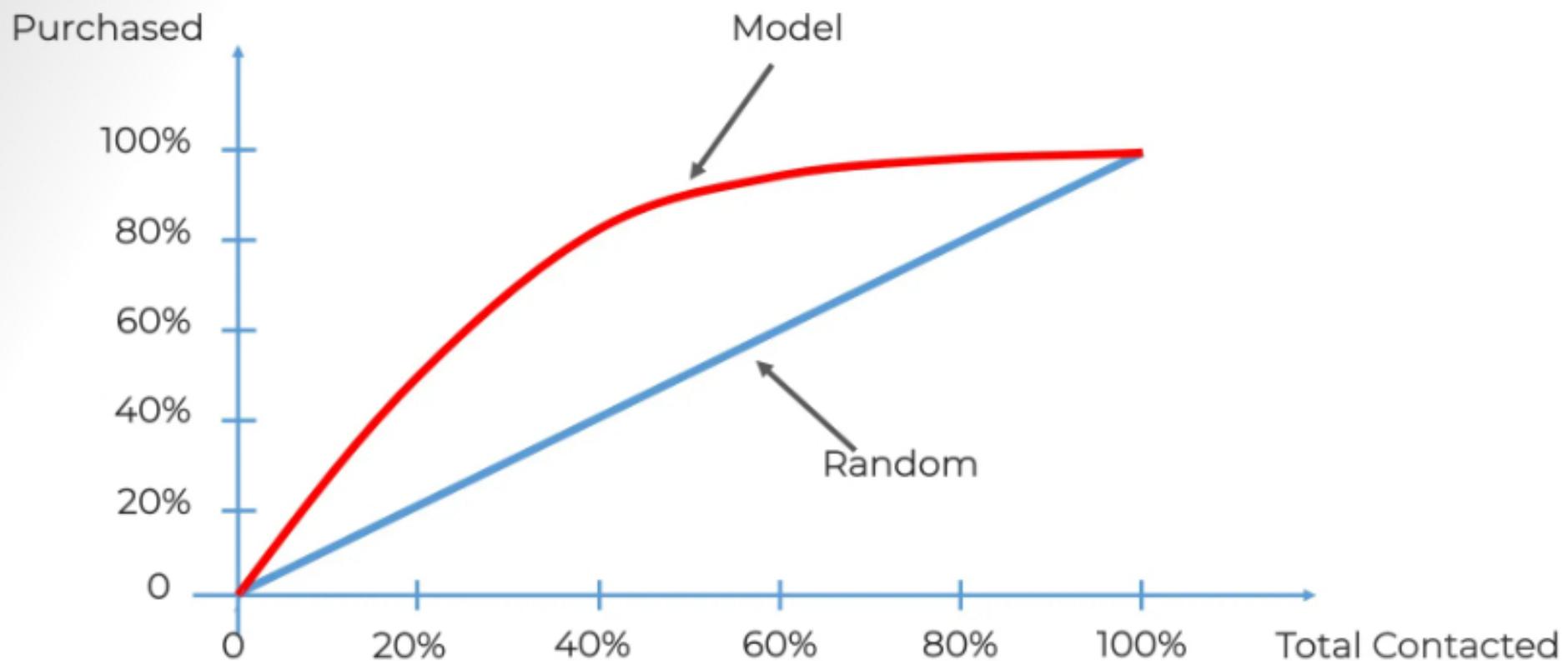
CAP

Note:

CAP = Cumulative Accuracy Profile

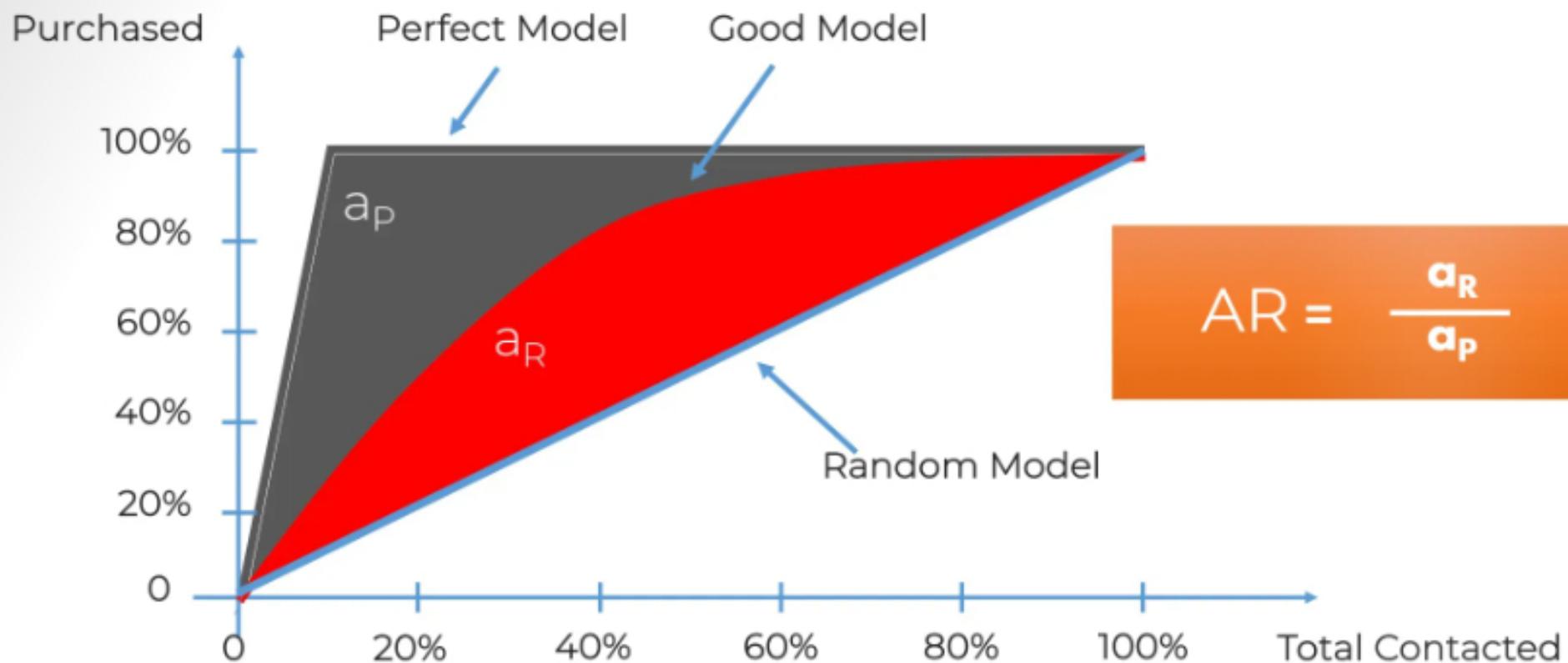
ROC = Receiver Operating Characteristic





CAP Analysis

CAP Analysis



CAP Analysis

