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Web Developer Training



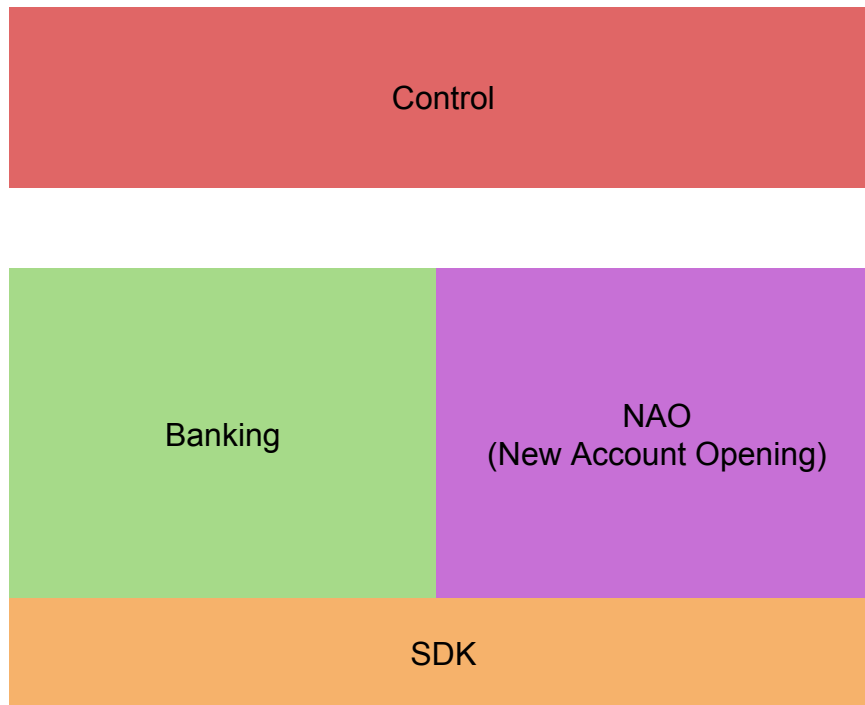
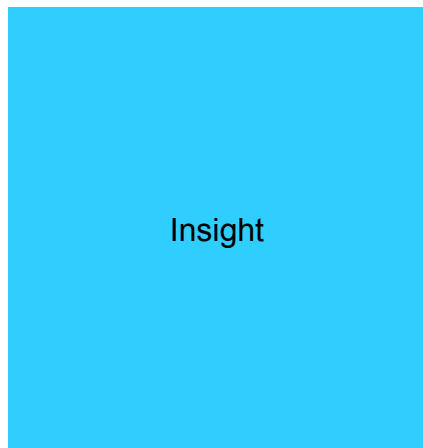


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Web Architecture Overview



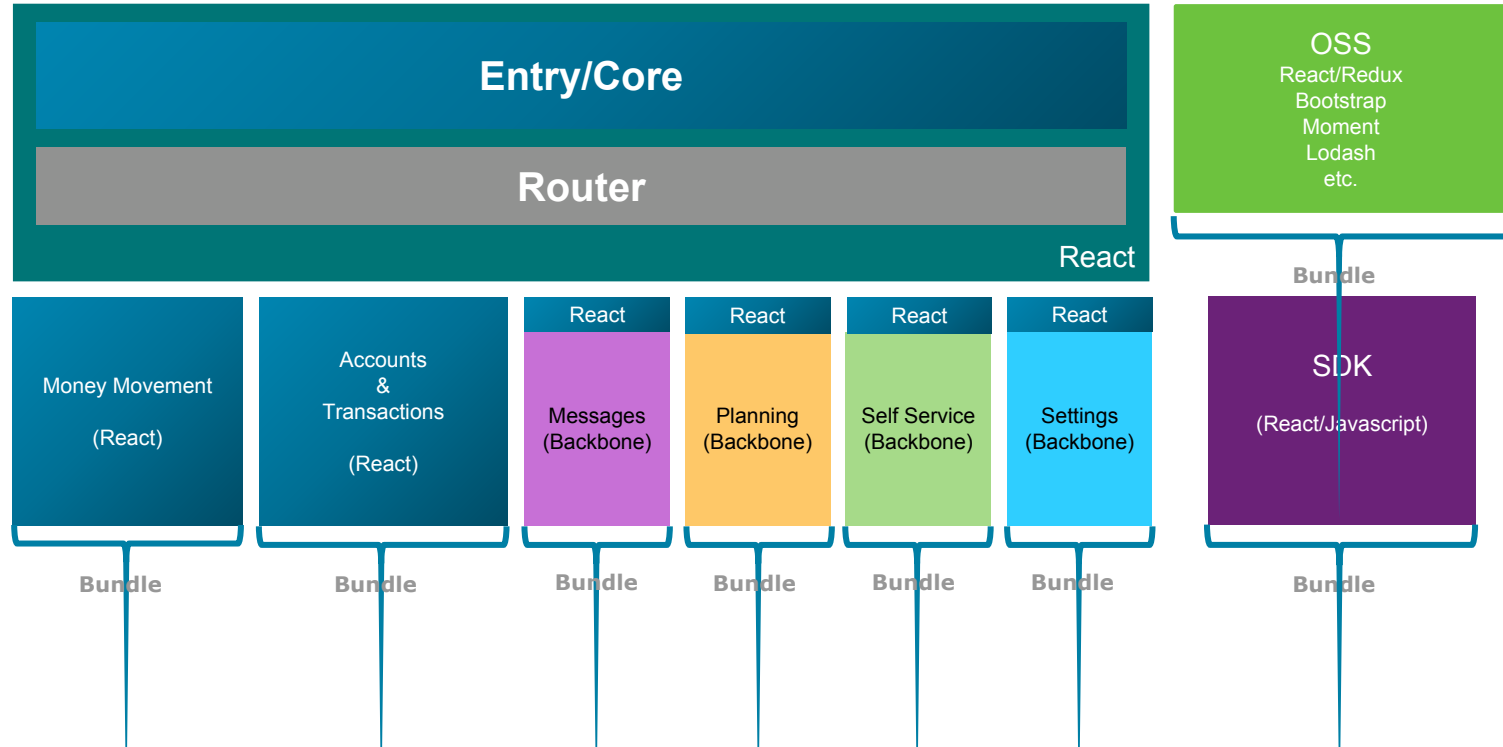
Web Apps



Web Philosophy

- Fast to market
 - Rapid Releases
 - On Demand Builds
 - Independently versioned modules
- Performance
 - Smallest Bundles
 - Dynamically Loaded Bundles
 - Progressive Loading
- Consistency
 - Shared Components
 - SDK
- Quality
 - Well Tested
 - Coding Standards and Practices
- Accessibility
- Customizable
 - Branding and Theming
 - Semantic Markup
 - Extension Framework
 - Component Configurations

Web UI for 4.0



Web-SDK Overview

- Private NPM library (with [Typescript](#) typings)
- Themed UI Elements/Widgets ([React](#))
 - Forms, inputs, buttons, headers, typography, etc.
 - Page layouts
- Common Utilities & Services
 - Formatters (money, number)
 - Device specific checks & native app communication
 - Event/Notification services
- CSS-in-JS styling utilities ([Emotion](#))
 - Media queries
 - Color manipulation
- [Storybook](#)
 - Documentation Portal
 - How to use SDK components

Extensions Overview

- **Stylesheet Extensions**
 - Plain CSS
 - Loaded after D3 styles
 - Easily override D3 styling/theming with own CSS
 - D3 markup uses semantic markup to help overrides
- **Javascript Extensions**
 - Add new components/bundles/features that aren't part of the D3 product
 - Modify existing features
 - API of events, routing, navigation

Long Term Goals

- Developer Portal (Storybook)
 - Internal/private website for developers
 - Access to live demos & documentation on SDK
- [Jarvis Web](#)
 - Static web builds (v3 Theme, Extensions, L10N?)
 - Improved web performance
 - Reproducible
 - On demand builds
- Independently loadable components that can be deployed separately
 - Smaller deliveries, contained changes
- Multiple feature component options configurable by client
 - Vertical/Horizontal Nav, Components for same function but different workflows, etc.

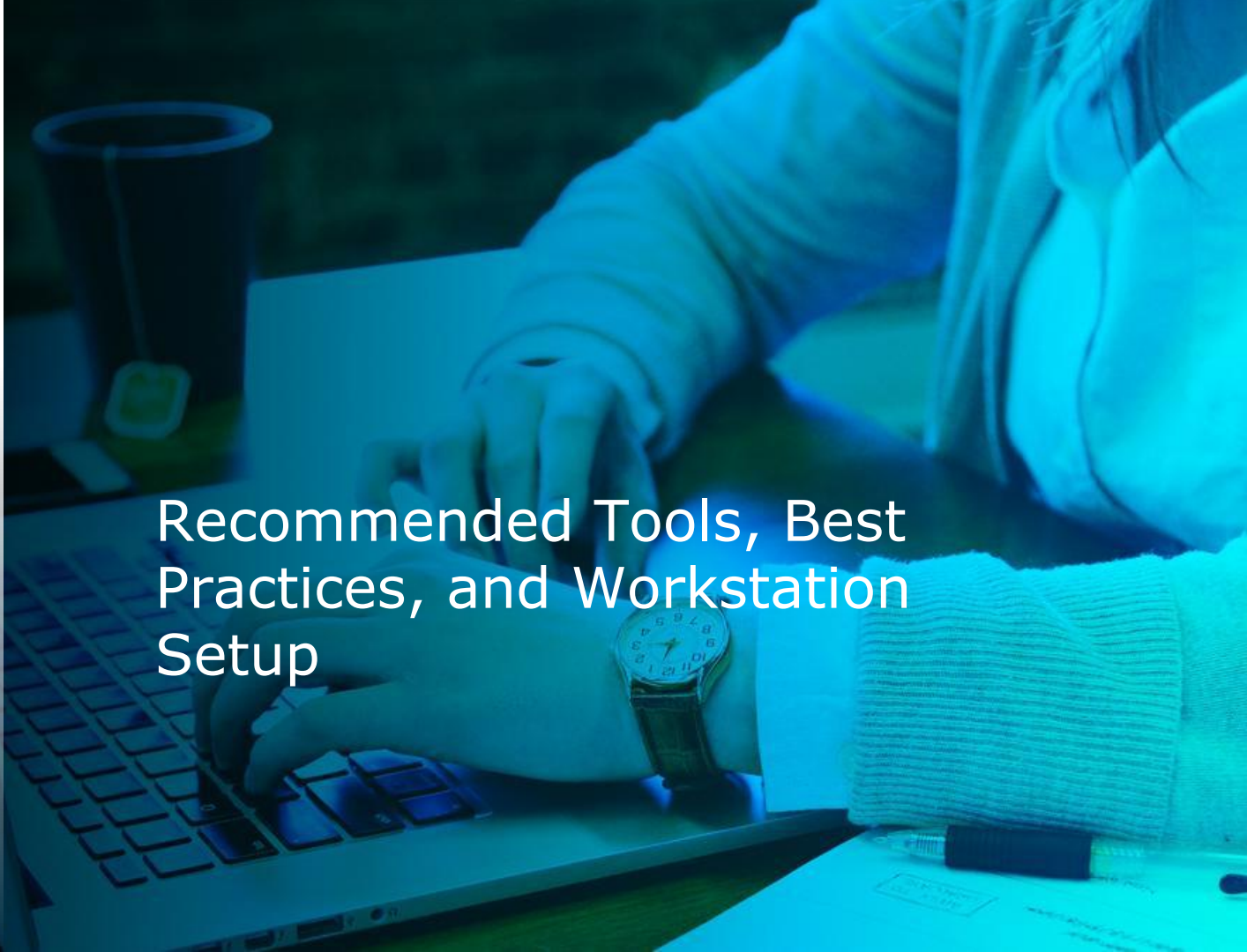
Web Technologies

- [Typescript](#)
 - Better developer experience and easier refactoring
- Migrating from [BackboneJS](#) to [React/Redux](#)
 - Components and Unidirectional data flow
 - Simpler/faster development
- CSS-in-JS - [Emotion](#)
 - Simplified component specific styling
 - Isolated styling for components
- Layout - [Bootstrap](#)
 - Row/Column based layouts
 - Semantic spacing (padding, margin, etc)
 - Flex based



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Recommended Tools, Best Practices, and Workstation Setup



Workstation Setup, Recommended Tools, and Best Practices

- Editors
- Build Tools
- Plugins
- Code Standards
- Testing

Editor

- [VS Code](#)
 - Lightweight
 - Fast
 - Typescript integration
 - Lots of plugins for customization
- Recommended Plugins
 - TSLint and/or ESLint
 - Assists with code quality and consistency
 - vscode-icons
 - Adds icons to the files/folders in the explorer for better/quick indicator of what a file is

Build Tools

- Prerequisites
 - [Node](#) (LTS Recommended)
 - [Yarn](#) or [NPM](#)
- Bundler/Dev Server
 - [Webpack](#)
- Transpiler
 - [Babel](#)
 - Ensures code can be run across all browsers
- All-In-One
 - [Create React App](#)

Code Quality and Consistency

- [ESLint](#) / [TSLint](#)
 - Code linters help maintain code consistency and quality
 - Fully customizable to support developer preferences
 - D3 publishes our configuration for each
 - [@d3banking/tslint-config](#)
 - [@d3banking/eslint-config](#)
- Linting should be run as part of CI process before code gets committed into main codebase

Code Quality and Consistency

- [ES6 / ES2015 / ESNEXT](#)
 - The next iterations of the Javascript language that are used within the application.
 - Since the application needs to support IE11, a tool called [Babel](#) is used to transpile the code into code that can be recognized in the older browsers.
 - Prefer native javascript over libraries like Lodash, Underscore, jQuery, etc.
 - Less 3rd party dependencies keep the bundle size down and can help with performance

Testing

- Testing framework
 - Runner - [Jest](#)
 - React Components - [Enzyme](#)
- Test the behavior of components and utilities with various input scenarios
- Good tests helps ensure code does not get broken accidentally, have more confidence
- Tests should be run as part of CI process before code gets committed into main codebase

Code Reviews

- **Benefits**
 - Finding bugs in the code
 - Ensuring code quality
 - Teaching and sharing knowledge
 - Shared accountability
- **Process**
 - Make code changes in feature branch
 - Open Pull Request in GitHub
 - 2 other developers review code
 - Make any fixes from code review
 - Ensure tests to pass (Travis or Jenkins)
 - Merge code into main codestream

Workstation setup

<https://github.com/LodoSoftware/web-training/wiki/Environment-Setup>



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SDK Documentation Walkthrough



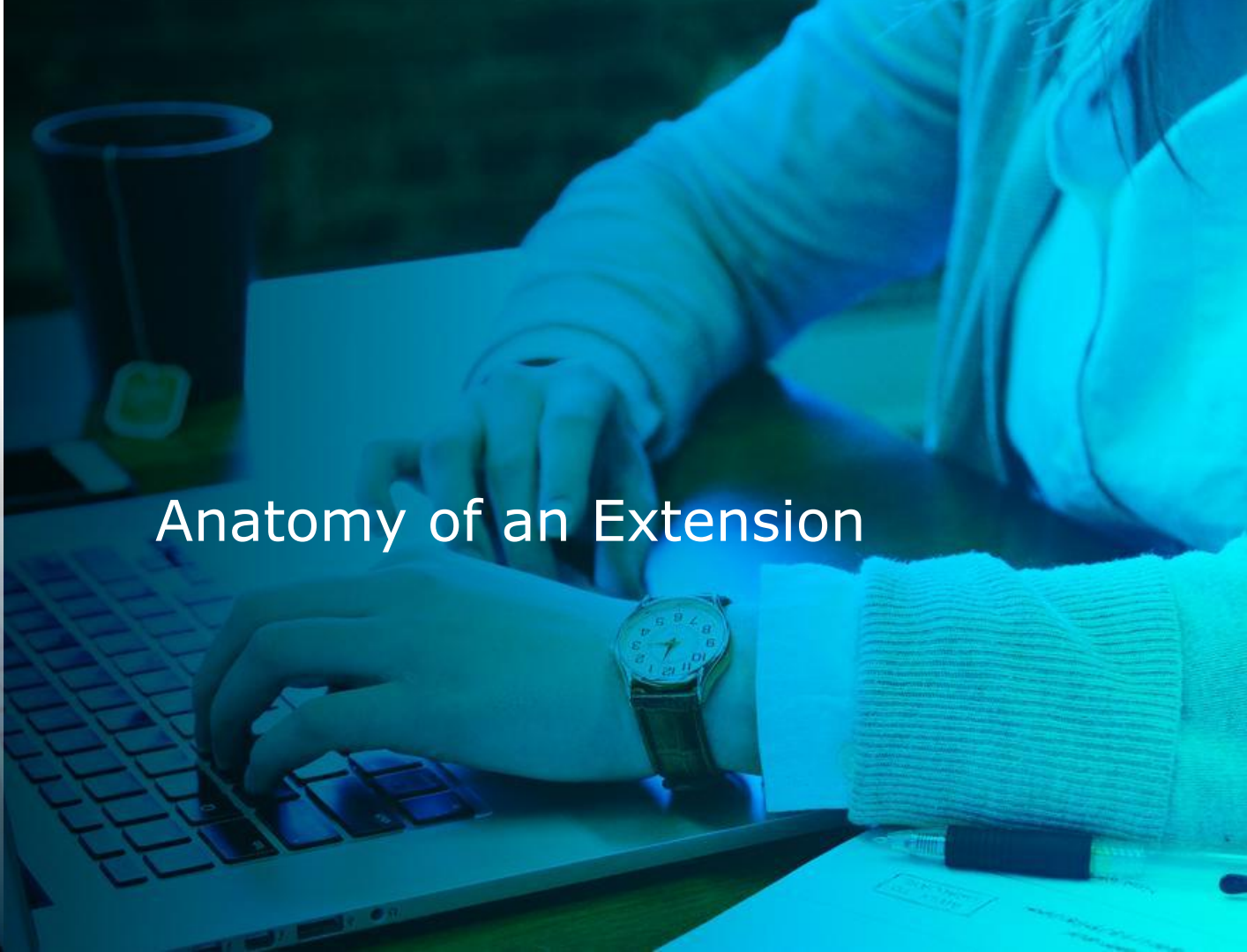
SDK Documentation Walkthrough

- [Storybook Demo](#)
 - High level documentation
 - Changelog
 - Utils (typedoc)
 - Components
 - View all options
 - Customize props



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Anatomy of an Extension



Anatomy of an Extension

- Types of extensions (Module vs Modification)
- Extension API Deep Dive
- When to use an extension
 - Branding & Theming
 - Localization

Module Extensions

- Build time
- Add, replace, customize any part of web UI
- Examples
 - Building a customized view (a new main or subnav item)
 - Replacing a section of the D3 web UI with the client's own content
- Advantages
 - Most performant option
 - Does not rely on D3 markup or styling
- Disadvantages
 - Module must be packaged and provided to D3 to be bundled with the application (can be an NPM module)

Modification Extensions

- Run time
- Add, replace, customize any part of web UI
- Examples
 - Styling updates/changes to existing UI
 - Adding to or modifying the existing D3 web UI components
- Advantages
 - Built and deployed completely independent of D3
- Disadvantages
 - Can be reliant on D3 markup or styling (depending on what is being done)

Module vs Modification Extensions

- You can achieve the same result with both types of extensions
- The entire D3 UI is built using Module extensions

Extension API Deep Dive

- [Storybook](#)
- Walkthrough Docs
 - Extensions
 - Services
 - Store
 - Styles
 - Examples

When to use an Extension

- Do I need to change colors, fonts or images?
 - Try Branding & Theming - Demo
- Do I need to change some text?
 - Try Localization - Demo
- Create an extension
 - CSS extensions are an easy way to achieve styling or layout changes
 - JS extensions unlock the full capabilities and allow for complete customization of the UI



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Extensions Workshop



Extensions Workshop

- Setup extension project
- How to enable an extension
- Create a variety of extensions
 - Add custom styling
 - Modify elements on existing page
 - Adding a widget on existing page
 - Replace an existing module
 - Add additional module with navigation