**Project Team Charter: Pizza project**

| MISSION & OBJECTIVES | * Make sure we communicate well. Every group member should know what’s happing during the project. * Optimal usage out of every member. Make sure everybody helps each other with things they’re better ate * Planning and keeping to the deadlines. Make sure people are aware whether colleagues are able to finish their work or not |
| --- | --- |

| SCOPE | * We want to deliver a user friendly application. * We want to increase the amount of customers in the pizza shop * Work should be easier for the employees to produce higher quality pizza. * The stakeholders should be satisfied with the final product |
| --- | --- |

| TEAM MEMBERS | Claudiu - Profile: Software   * Lead front-end design   Georgi - Profile: Business   * Lead documentation * Overseer   Yordan - Profile: Software   * Lead Arduino   Lisa - Profile: Software   * Lead programmer * Presenter   Shirine - Profile: Software   * Front-end design |
| --- | --- |

| COMMUNICATION  GUIDELINES | * We will communicate mainly via Discord. * The meetings should be on an agreed time (around working hours) that all members of the team an attend. * When some isn’t able to attend a meeting they should mention this via discord. |
| --- | --- |

| RESOURCES & SUPPORT | * We will ask the stakeholders for the necessary information * Inspiration will be taken from other take away websites * We will ask other class members and teacher for help where neccesary |
| --- | --- |