

История, философия и основы работы в UNIX

POSIX



IEEE Standard for Information Technology-Portable Operating System Interface Base Specifications, Issue 7, IEEE Std 1003.1-2017

POSIX defines a standard operating system interface and environment, including a command interpreter (or "shell"), and common utility programs to support **applications portability at the source code level**.

<https://pubs.opengroup.org/onlinepubs/9699919799>

<https://pubs.opengroup.org/onlinepubs/9699919799/download/index.html>

Single UNIX Specification, Single UNIX Specification - Википедия
standards(7)

POSIX-certified:

- AIX
- HP-UX
- IRIX
- UnixWare
- Solaris
- macOS 10.5

Mostly POSIX-compliant:

- BeOS & Haiku
- Minix
- Xenix
- *BSD
- GNU/Linux (POSIXLY_CORRECT; [Linux Standard Base](#), ISO/IEC 23360-1:2006)

POSIX for Windows:

- MSVCRT & Winsock, the support remains largely incomplete and not fully interoperable.
- Cygwin

- MinGW

Состав POSIX:

- Base definitions
- Shell and utilities
- [System interfaces](#)
- Rationale

Важнейшие понятия:

- пользователь
- файл
- процесс
- терминал
- хост
- узел сети
- время
- языково-культурная среда
- системный вызов

[C POSIX Library](#)

https://gnu.org/software/libc/manual/html_node/Feature-Test-Macros.html

[Glibc feature test macros](#)

```
#define _POSIX_C_SOURCE 200112L
```

Системные вызовы

```
const char msg[] = "Hello World";
write(1, msg, sizeof(msg));
```

```
section .data
msg: db "Hello World", 0x0
len: equ $-msg
```

```
section .text
mov rax, 1      ; use the `write` syscall
mov rdi, 1      ; write to stdout
mov rsi, msg    ; use string "Hello World"
mov rdx, len    ; write 11 characters
syscall         ; make system call
```

[Direct Operating System Access via Syscalls](#)

[x86 Assembly/Interfacing with Linux - Wikibooks](#)

[Searchable Linux Syscall Table for x86 and x86_64](#)

Философия UNIX

https://ru.wikipedia.org/wiki/Философия_Unix

[The Unix Philosophy: A Brief Introduction, перевод](#)

[Deconstructing the "Unix philosophy", перевод](#)

Design programs to do only a single thing, but to do it well, and to work together well with other programs.

Введение в UNIX

- [Unix shell: абсолютно первые шаги](#)
- [Command line crash course](#)
- [Learn Enough Command Line to Be Dangerous](#)
- [Краткий справочник по «всем-всем» командам Linux](#)

- [Unix Toolbox](#), перевод
- [Шпаргалка по работе в Vim](#)

Интерфейс командной строки

[argv silliness](#), CVE-2021-4034

[Command Line Interface Guidelines](#)

getopt

[getopt\(3\)](#)

```
#include <stdio.h>
#include <stdlib.h>
#include <getopt.h>

int main (int argc, char **argv) {
    int c;
    int digit_optind = 0;

    while (1) {
        int this_option_optind = optind ? optind : 1;
        int option_index = 0;
        static struct option long_options[] = {
            {"add", 1, 0, 0},
            {"append", 0, 0, 0},
            {"delete", 1, 0, 0},
            {"verbose", 0, 0, 0},
            {"create", 1, 0, 'c'},
            {"file", 1, 0, 0},
            {0, 0, 0, 0}
        };

        c = getopt_long (argc, argv, "abc:d:012",
                        long_options, &option_index);
        if (c == -1)
            break;

        switch (c) {
        case 0:
            printf ("параметр %s", long_options[option_index].name);
            if (optarg)
                printf (" с аргументом %s", optarg);
            printf ("\n");
            break;

        case '0':
        case '1':
        case '2':
            if (digit_optind != 0 && digit_optind != this_option_optind)
                printf ("цифры используются в двух разных элементах argv.\n");
            digit_optind = this_option_optind;
            printf ("параметр %c\n", c);
            break;

        case 'a':
            printf ("параметр a\n");
            break;

        case 'b':
            printf ("параметр b\n");
```

```

        break;

    case 'c':
        printf ("параметр c со значением '%s'\n", optarg);
        break;

    case 'd':
        printf ("параметр d со значением '%s'\n", optarg);
        break;

    case '?':
        break;

    default:
        printf ("?? getopt возвратило код символа 0%o ??\n", c);
    }
}

if (optind < argc) {
    printf ("элементы ARGV, не параметры: ");
    while (optind < argc)
        printf ("%s ", argv[optind++]);
    printf ("\n");
}

exit (0);
}

```

popt

<https://github.com/rpm-software-management/popt>

```

#include <stdio.h>
#include <stdlib.h>
#include <popt.h>

void usage(poptContext optCon, int exitcode, char *error, char *addl) {
    poptPrintUsage(optCon, stderr, 0);
    if (error) fprintf(stderr, "%s: %s", error, addl);
    exit(exitcode);
}

int main(int argc, char *argv[]) {
    char    c;                /* used for argument parsing */
    int     i = 0;            /* used for tracking options */
    char    *portname;
    int     speed = 0;        /* used in argument parsing to set speed */
    int     raw = 0;          /* raw mode? */
    int     j;
    char    buf[BUFSIZ+1];
    poptContext optCon;       /* context for parsing command-line options */

    struct poptOption optionsTable[] = {
        { "bps", 'b', POPT_ARG_INT, &speed, 0,
          "signaling rate in bits-per-second", "BPS" },
        { "crnl", 'c', 0, 0, 'c',
          "expand cr characters to cr/lf sequences", NULL },
        { "hwflow", 'h', 0, 0, 'h',
          "use hardware (RTS/CTS) flow control", NULL },
        { "noflow", 'n', 0, 0, 'n',
          "use no flow control", NULL },
        { "raw", 'r', 0, &raw, 0,

```

```

        "don't perform any character conversions", NULL },
    { "swflow", 's', 0, 0, 's',
      "use software (XON/XOF) flow control", NULL } ,
    POPT_AUTOHELP
    { NULL, 0, 0, 0, 0, NULL, NULL }
};

optCon = poptGetContext(NULL, argc, argv, optionsTable, 0);
poptSetOtherOptionHelp(optCon, "[OPTIONS]* <port>");

if (argc < 2) {
    poptPrintUsage(optCon, stderr, 0);
    exit(1);
}

/* Now do options processing, get portname */
while ((c = poptGetNextOpt(optCon)) >= 0) {
    switch (c) {
        case 'c':
            buf[i++] = 'c';
            break;
        case 'h':
            buf[i++] = 'h';
            break;
        case 's':
            buf[i++] = 's';
            break;
        case 'n':
            buf[i++] = 'n';
            break;
    }
}
portname = poptGetArg(optCon);
if((portname == NULL) || !(poptPeekArg(optCon) == NULL))
    usage(optCon, 1, "Specify a single port", ".e.g., /dev/cua0");

if (c < -1) {
    /* an error occurred during option processing */
    fprintf(stderr, "%s: %s\n",
            poptBadOption(optCon, POPT_BADOPTION_NOALIAS),
            poptStrerror(c));
    return 1;
}

/* Print out options, portname chosen */
printf("Options chosen: ");
for(j = 0; j < i ; j++)
    printf("-%c ", buf[j]);
if(raw) printf("-r ");
if(speed) printf("-b %d ", speed);
printf("\nPortname chosen: %s\n", portname);

poptFreeContext(optCon);
exit(0);
}

```

Usage: a.out [OPTIONS]* <port>

-b, --bps=BPS	signaling rate in bits-per-second
-c, --crnl	expand cr characters to cr/lf sequences
-h, --hwflow	use hardware (RTS/CTS) flow control

-n, --noflow	use no flow control
-r, --raw	don't perform any character conversions
-s, --swflow	use software (XON/XOF) flow control

Help options:

-?, --help	Show this help message
--usage	Display brief usage message

docopt

<https://github.com/docopt/docopt.c>

Naval Fate.

Usage:

```

naval_fate ship create <name>...
naval_fate ship <name> move <x> <y> [--speed=<kn>]
naval_fate ship shoot <x> <y>
naval_fate mine (set|remove) <x> <y> [--moored|--drifting]
naval_fate --help
naval_fate --version

```

Options:

-h --help	Show this screen.
--version	Show version.
--speed=<kn>	Speed in knots [default: 10].
--moored	Moored (anchored) mine.
--drifting	Drifting mine.

```
python -m docopt_c -o docopt.c example.docopt
```

```
#include "docopt.h"
```

```

int main(int argc, char *argv[])
{
    struct DocoptArgs args = docopt(argc, argv,
        /* help */ 1, /* version */ "2.0rc2");

    puts("Commands");
    printf("\tmine == %s\n", args.mine ? "true" : "false");

    puts("Arguments");
    printf("\tx == %s\n", args.x);

    puts("Flags");
    printf("\t--drifting == %s\n", args.drifting ? "true" : "false");

    return EXIT_SUCCESS;
}

```

gengetopt

[GNU Gengetopt](#)

```

# cmdline.ggo
package "server"
purpose "Highload Cup entry"
version "2.0"

```

```
option "port" p
```

```
"Port to listen on"
int default="8080"
typestr="PORT"
optional

option "verbose" v
  "Be verbose"
  flag off

option "data" d
  "Location of data.zip file"
  string default="/tmp/data/data.zip"

option "threads" t
  "Number of threads to launch"
  int default="4"
  optional
```

```
$ ./server --help
server 2.0
```

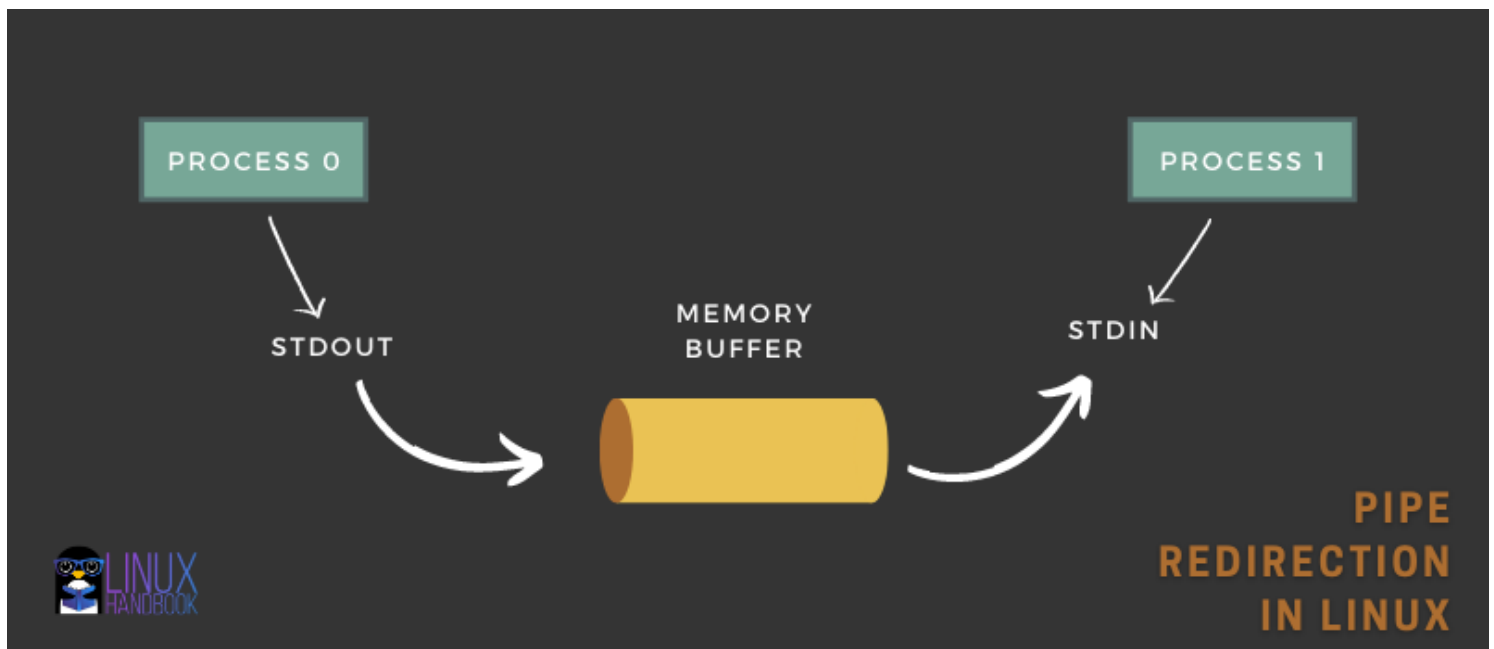
Highload Cup entry

Usage: server [OPTIONS]...

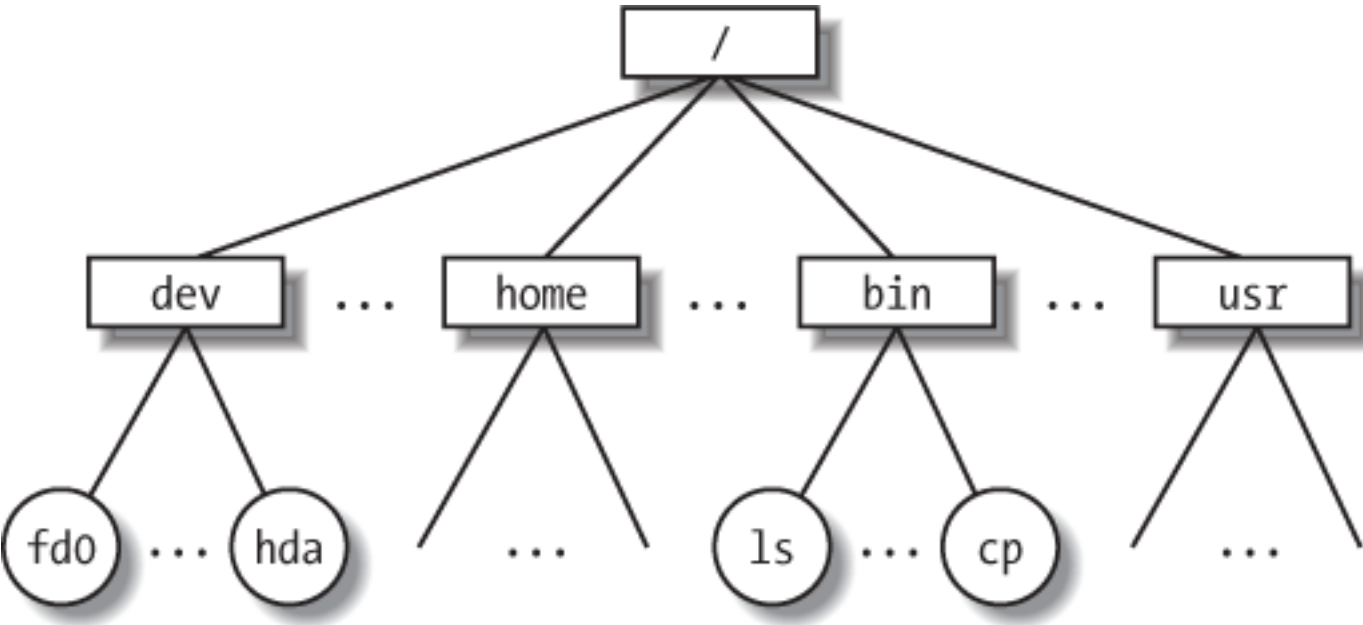
-h, --help	Print help and exit
-V, --version	Print version and exit
-p, --port=PORT	Port to listen on (default=`8080`)
-v, --verbose	Be verbose (default=off)
-d, --data=STRING	Location of data.zip file (default=`/tmp/data/data.zip`)
-t, --threads=INT	Number of threads to launch (default=`4`)

Перенаправление ввода-вывода

```
ls / | grep tmp
```



Файловая система



chroot(2)

	u g o		
	754		
access	r w x	r w x	r w x
binary	4 2 1	4 2 1	4 2 1
enabled	1 1 1	1 0 1	1 0 0
result	4 2 1	4 0 1	4 0 0
total	7	5	4

chmod(2)

stat(2)

Инструменты сборки

Make

Владимир Игнатов, Эффективное использование GNU Make


```
all: hello
```

```
hello: main.c libmy.a
```

```
$(CC) $(CFLAGS) -Wall -Wextra -pedantic -std=c11 `pkg-config --cflags --libs libcurl` $^ -o $@
```

```
libmy.a: my.o
```

```
$(AR) rcs $@ $^
```

```
my.o: my.c
```

```
$(CC) -c $(CFLAGS) -Wall -Wextra -Wpedantic -std=c11 $^ -o $@
```

```
clean:
```

```
$(RM) hello libmy.a core *.o
```

```
.PHONY: all clean
```

[Automatic Variables](#)

[Built-in Rules](#)

BSD make vs GNU make: GNUMakefile

GNUMAKE?=gmake

```
all:
```

```
${GNUMAKE} $@
```

```
.DEFAULT:
```

```
${GNUMAKE} $@
```

```
.PHONY: all
```

[A Tutorial on Portable Makefiles](#)

Makefile best practices

- Makefiles should remove all content that it will generate.
- Dependency builds - A second invocation of make within a sandbox should always be a NOP.
- Hardcoded values - avoid them like the plague.
- Always include dependencies when creating a target.

[Makefiles - Best practices and suggestions](#)

[Makefiles, Best Practices](#)

[Your Makefiles are wrong](#)

[Reproducible Builds](#)

pkg-config

pkg-config was originally designed for Linux, but it is now also available for BSD, Microsoft Windows, macOS, and Solaris.

[Guide to pkg-config](#)

```
# /usr/lib/x86_64-linux-gnu/pkgconfig/libpng.pc
```

```
prefix=/usr/local
```

```
exec_prefix=${prefix}
```

```
libdir=${exec_prefix}/lib
```

```
includedir=${exec_prefix}/include
```

```
Name: libpng
```

```
Description: Loads and saves PNG files
```

```
Version: 1.2.8
```

```
Libs: -L${libdir} -lpng12 -lz
```

```
Cflags: -I${includedir}/libpng12
```

```
$ pkg-config --list-all | grep libpng
libpng                libpng - Loads and saves PNG files
```

```
$ pkg-config --cflags libpng
-I/usr/include/libpng12
```

```
$ pkg-config --libs libpng
-lpng12
```

```
$ pkg-config --cflags --libs libpng
-I/usr/include/libpng12 -lpng12
```

