### Introduction

## **Optimizing Decision-Making in Multi-Agent RL with CPT**

- Investigating Multi-Agent Reinforcement Learning (MARL) under Cumulative Prospect Theory (CPT)
- Key motivation: Aligning autonomous agents with human decision-making biases
- Focus areas:
  - Utility and probability distortions in MARL
  - Strategy optimization in multi-agent interactions
  - Emergent behaviors in mixed agent populations
  - Strategic information elicitation

## Background

## **Cumulative Prospect Theory (CPT) & MARL**

- Traditional RL: Agents maximize expected rewards
- CPT Agents: Modify reward and probability perception
  - Reference-dependent evaluation
  - Loss aversion: More sensitive to losses than gains
  - Nonlinear value and probability weighting functions
- MARL Setting: Multi-agent interactions in cooperative, competitive, and mixedmotive environments

### **MARL Formulation**

#### **Mathematical Framework**

- Markov Decision Process (MDP):
  - States, actions, transition probabilities, rewards, discount factor
- Multi-Agent Extension:
  - Multiple agents optimizing individual rewards
  - Interaction through joint action space
  - Nash equilibrium as a classical solution concept
- CPT Integration:
  - Agents optimize for prospect-theoretic utilities rather than expected rewards

## **CPT-Driven Reinforcement Learning**

#### **How CPT Alters RL Decision-Making**

• Value Function: Loss aversion and diminishing sensitivity

$$v(x) = egin{cases} x^lpha, & x \geq 0 \ -\lambda(-x)^lpha, & x < 0 \end{cases}$$

• Probability Weighting: Overweighting rare events, underweighting frequent events

$$w(p)=rac{p^{eta}}{(p^{eta}+(1-p)^{eta})^{1/eta}}$$

- Policy Optimization Challenge:
  - Nonconvexity in probability and value transformations
  - No Bellman equation, making dynamic programming ineffective

# Implementation Strategy

### **Technical Approach & PyTorch Implementation**

- Policy Gradient Optimization with CPT
  - CPT-adjusted rewards & probability distortions
  - Model-free learning using policy gradients
- Implementation Workflow:
  - i. Design neural network for policy representation
  - ii. Transform rewards using CPT functions
  - iii. Compute policy gradients using automatic differentiation
  - iv. Optimize policies using gradient ascent
- Evaluation:
  - Multi-agent simulations (PettingZoo, Gym)

## **Initial Results**

### **Current Progress & Observations**

- MARL Training with MADDPG Successfully Implemented
  - Reward trends show learning progress
  - Policy updates and replay buffer working as expected

#### • Challenges:

- No CPT mechanisms integrated yet
- Stability issues in multi-agent coordination
- Absence of explicit evaluation metrics (e.g., win/loss ratio, episodic scores)

## Next Steps & Challenges

### **Planned Improvements**

#### CPT Integration

- Implement probability weighting and value distortions
- Modify policy updates for CPT-weighted objectives

#### Technical Hurdles

- Gradient stability under CPT-induced reward transformations
- Multi-agent coordination under risk-sensitive behaviors
- Computational overhead from probability-weighted updates

#### Open Questions

- How does CPT impact equilibrium stability?
- Best strategies for CPT-weighted return approximation?

### Conclusion

### **Summary & Future Directions**

- MARL framework successfully implemented, but CPT integration pending
- Policy gradient approach chosen for adaptability to nonconvex objectives
- Early results validate **agent learning**, but evaluation metrics need refinement
- Next Steps:
  - Incorporate CPT-based distortions
  - Improve training stability & evaluation methods
  - Assess strategic behaviors under CPT in multi-agent environments

#### Thank You! Questions?