

SPEECH EMOTION RECOGNITION

USING LIBROSA



INDEX

Key topics for discussion

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Introduction and Motivation for this Project	Problem Statement and definition	Dataset used	Proposed Methodology	Results	Future Possible Advancement

Introduction and Motivation for this Project

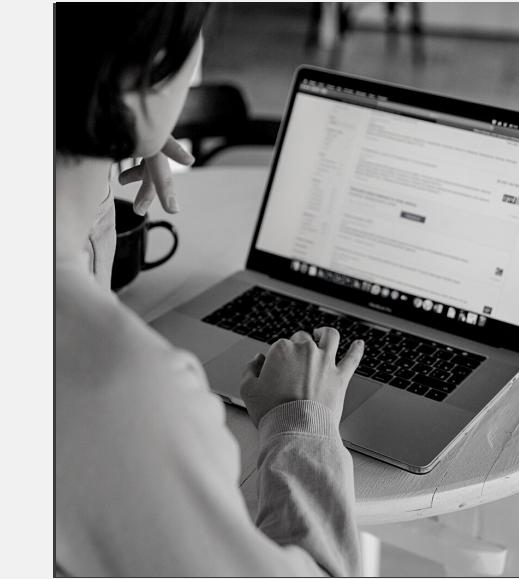
Speech emotion recognition, the best ever python mini project. The best example of it can be seen at call centers. If you ever noticed, call centers employees never talk in the same manner, their way of pitching/talking to the customers changes with customers. Now, this does happen with common people too, but how is this relevant to call centers? Here is your answer, the employees recognize customers' emotions from speech, so they can improve their service and convert more people. In this way, they are using speech emotion recognition.

Problem Statement and definition



Product comparisons

This is capitalizing on the fact that voice often reflects underlying emotion through tone and pitch. This is also the phenomenon that animals like dogs and horses employ to be able to understand human emotion.



SPEECH EMOTION RECOGNITION

Speech Emotion Recognition, abbreviated as SER, is the act of attempting to recognize human emotion and affective states from speech.



WHY IS SER A CHALLENGE?

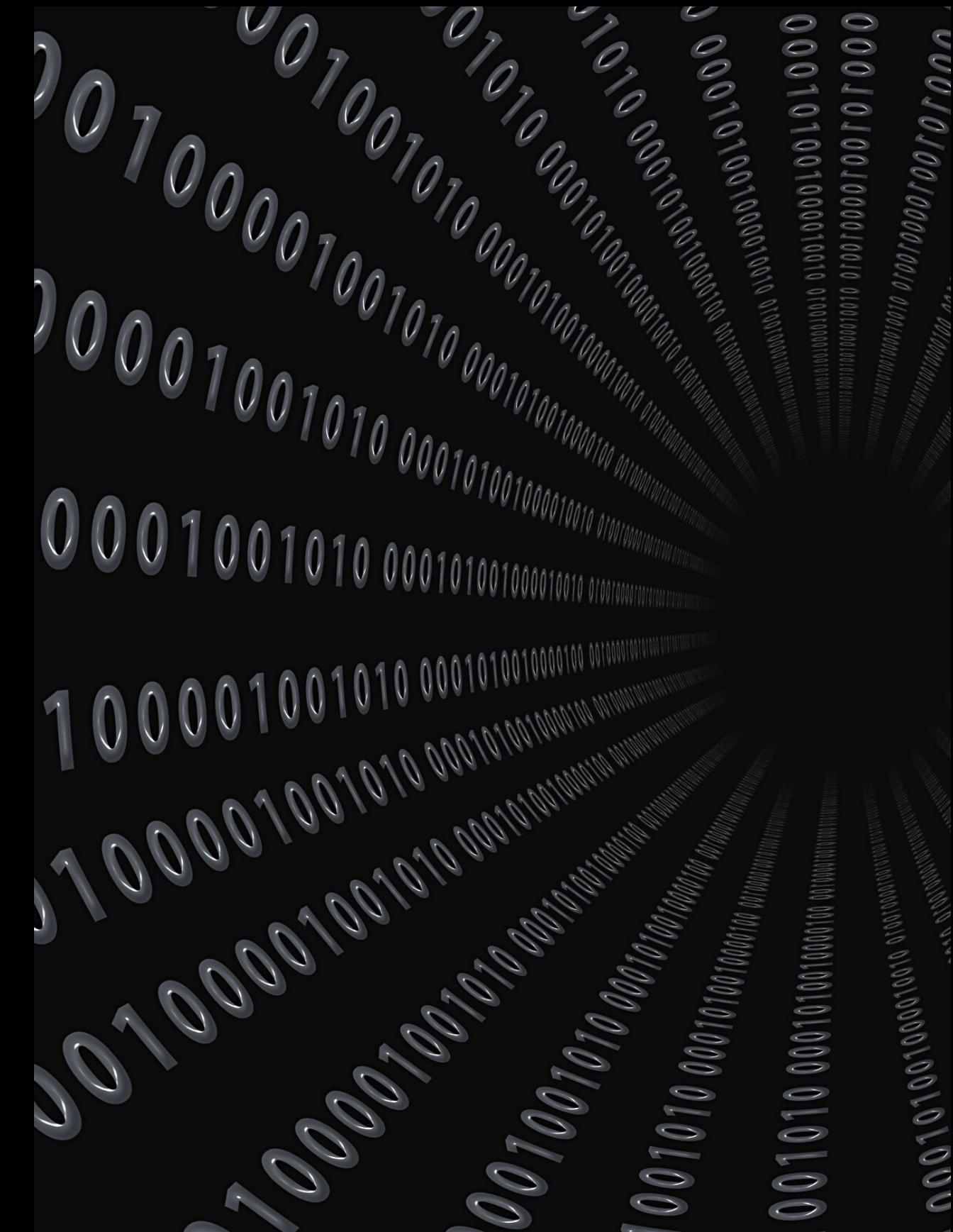
SER is tough because emotions are subjective and annotating audio is challenging.

Dataset used

A combination of speech and emotions

Sign Language (SL) is the natural way of communication of mute people. A sign is a movement of one or both hands, accompanied with facial expression, which corresponds to a specific meaning.

Although the mute, hard of speaking and speaking signers can communicate without problems amongst themselves, there is a serious challenge for the mute community trying to integrate into educational, social and work environments. The overall goal of this project is to develop a new vision based technology for recognizing and translating continuous sign language to text.



THE DATASET

..		
Actor_01	initial commit	5 days ago
Actor_02	initial commit	5 days ago
Actor_03	initial commit	5 days ago
Actor_04	initial commit	5 days ago
Actor_05	initial commit	5 days ago
Actor_06	initial commit	5 days ago
Actor_07	initial commit	5 days ago
Actor_08	initial commit	5 days ago
Actor_09	initial commit	5 days ago
Actor_10	initial commit	5 days ago
Actor_11	initial commit	5 days ago
Actor_12	initial commit	5 days ago
Actor_13	initial commit	5 days ago
Actor_14	initial commit	5 days ago
Actor_15	initial commit	5 days ago
Actor_16	initial commit	5 days ago
Actor_17	initial commit	5 days ago
Actor_18	initial commit	5 days ago
Actor_19	initial commit	5 days ago
Actor_20	initial commit	5 days ago
Actor_21	initial commit	5 days ago
Actor_22	initial commit	5 days ago
Actor_23	initial commit	5 days ago

Proposed Methodology

05

01

You'll need to install the following libraries with pip:

pip install librosa soundfile numpy sklearn
pyaudio

03

Define a function

Define a function extract_feature to extract the mfcc, chroma, and mel features from a sound file. This function takes 4 parameters- the file name and three Boolean parameters

05

Loading Data

This takes in the relative size of the test set as parameter. x and y are empty lists; we'll use the glob() function from the glob module to get all the pathnames for the sound files in our dataset. The pattern we use for this is: "D:\\DataFlair\\ravdess data\\Actor_**.wav".

02

Make the necessary imports:

librosa, soundfile, os, glob, pickle,
numpy, sklearn, accuracy_score

04

Define a Dictionary

Now, let's define a dictionary to hold numbers and the emotions available in the RAVDESS dataset, and a list to hold those we want- calm, happy, fearful, disgust.

06

Splitting the Dataset

Time to split the dataset into training and testing sets! Let's keep the test set 25% of everything and use the load_data function for this.

CODE

The screenshot shows the Spyder Python IDE interface. The main window displays a Python script named `first.py` with line numbers from 80 to 113. The code implements a machine learning model to predict emotions based on audio files. A floating 'Usage' help box provides instructions on how to use the IDE's help feature. The bottom status bar shows system information like the date and time.

```
80
81 #DataFlair - Get the shape of the training and testing datasets
82 print((x_train.shape[0], x_test.shape[0]))
83
84 #DataFlair - Get the number of features extracted
85 print(f'Features extracted: {x_train.shape[1]}')
86
87 #DataFlair - Initialize the Multi Layer Perceptron Classifier
88 model=MLPClassifier(alpha=0.01, batch_size=300, epsilon=1e-08, hidden_layer_sizes=(356,
89
90 #DataFlair - Train the model
91 model.fit(x_train,y_train)
92
93 #DataFlair - Predict for the test set
94 y_pred=model.predict(x_test)
95
96 #DataFlair - Calculate the accuracy of our model
97 accuracy=accuracy_score(y_true=y_test, y_pred=y_pred)
98
99 #DataFlair - Print the accuracy
100 print("Model is trained.")
101 print("Accuracy: {:.2f}%".format(accuracy*100))
102 print(observed_emotions)
103
104
105 #Predict Emotion
106 #2,3,6,7 trained for these files
107 path = input("Enter path to the audio file :-")
108 feature,emotion = load_file(path)
109
110 predict = model.predict(feature.reshape(1,-1))
111 print(f"Predicted emotion is {predict} and actual emotion is {emotion}")
112
113
```

Usage
Here you can get help of any object by pressing **Ctrl+I** in front of it, either on the Editor or the Console.
Help can also be shown automatically after writing a left parenthesis next to an object. You can activate this behavior in *Preferences > Help*.
New to Spyder? Read our [tutorial](#)

Variable explorer Help Plots Files Profiler Code Analysis

Console 1/A

```
...: path = input("Enter path to the audio file :-")
...: feature,emotion = load_file(path)
...:
...: predict = model.predict(feature.reshape(1,-1))
...: print(f"Predicted emotion is {predict} and actual emotion is {emotion}")
```

LSP Python: ready Kite: indexing conda: base (Python 3.8.5) Line 16, Col 68 UTF-8 CRLF RW Mem 92% 12:41 01-05-2021

06

Type here to search

CODE

The screenshot shows the Spyder Python IDE interface. The top menu bar includes File, Edit, Search, Source, Run, Debug, Consoles, Projects, Tools, View, and Help. The toolbar contains various icons for file operations like Open, Save, and Run. The current workspace path is D:\Shubham_code. In the code editor, a file named first.py is open, containing Python code for audio feature extraction and emotion prediction. A warning icon is visible near the start of the code. The code uses the Librosa library and Scikit-learn for processing and classification. To the right of the editor is a 'Usage' help panel and a 'Console 1/A' window showing the continuation of the script. The bottom status bar displays system information such as LSP Python: ready, Kite: indexing, conda: base (Python 3.8.5), Line 16, Col 68, and memory usage (Mem 94%).

Proposed Methodology

08

07

Observe the shape of the training and testing datasets

09

Fit/train the model.

11

Calculating the Accuracy

To calculate the accuracy of our model, we'll call up the accuracy_score() function we imported from sklearn. Finally, we'll round the accuracy to 2 decimal places and print it out.

08

Initialize an MLPClassifier

This is a Multi-layer Perceptron Classifier; it optimizes the log-loss function using LBFGS or stochastic gradient descent.

10

Predict the values for the test set

This gives us y_pred (the predicted emotions for the features in the test set).

CODE

The screenshot shows the Spyder Python 3.8 IDE interface. The code editor window displays a file named `first.py` containing Python code for emotion recognition. The code includes functions for loading audio files, extracting features (MFCC, Chroma, Mel), and training a Multi-Layer Perceptron classifier. The console window shows the execution of the code, including the prediction of emotions from an audio file and the resulting accuracy.

```
59     # print(emotion)
60     if emotion not in observed_emotions:
61         continue
62     feature=extract_feature(file, mfcc=True, chroma=True, mel=True)
63     x.append(feature)
64     y.append(emotion)
65 return train_test_split(np.array(x), y, test_size=test_size, random_state=9)
66
67 def load_file(path):
68     file_name=os.path.basename(path)
69     emotion=emotions[file_name.split("-")[2]]
70     if emotion not in observed_emotions:
71         print("Emotion not trained")
72         return None,None
73     feature=extract_feature(path, mfcc=True, chroma=True, mel=True)
74     return feature,emotion
75
76 # print(emotion)
77
78 #Split the dataset
79 x_train,x_test,y_train,y_test=load_data(test_size=0.25)
80
81 #DataFlair - Get the shape of the training and testing datasets
82 print((x_train.shape[0], x_test.shape[0]))
83
84 #DataFlair - Get the number of features extracted
85 print(f'Features extracted: {x_train.shape[1]}')
86
87 #DataFlair - Initialize the Multi Layer Perceptron Classifier
88 model=MLPClassifier(alpha=0.01, batch_size=300, epsilon=1e-08, hidden_layer_sizes=(356,178,94))
89
90 #DataFlair - Train the model
91 model.fit(x_train,y_train)
92
```

Usage
Here you can get help of any object by pressing **Ctrl+I** in front of it, either on the Editor or the Console.
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```
...:
...: predict = model.predict(feature.reshape(1,-1))
...: print(f"Predicted emotion is {predict} and actual emotion is {emotion}")
(576, 192)
Features extracted: 180
C:\Users\divyap\anaconda3\lib\site-packages\sklearn\neural_network
\_multilayer_perceptron.py:582: ConvergenceWarning: Stochastic
Optimizer: Maximum iterations (500) reached and the optimization hasn't
converged yet.
    warnings.warn(
Model is trained.
Accuracy: 77.60%
['calm', 'happy', 'fearful', 'disgust']

Enter path to the audio file :-
```

LSP Python: ready Kite: indexing conda: base (Python 3.8.5) Line 16, Col 68 UTF-8 CRLF RW Mem 89% 12:42 01-05-2021

Results

The screenshot shows the Spyder IDE interface with a dark theme. The top menu bar includes File, Edit, Search, Source, Run, Debug, Consoles, Projects, Tools, View, and Help. The toolbar contains various icons for file operations and navigation. The left pane displays the code editor for 'first.py' located at D:\Shubham_code\first.py. The code implements a machine learning pipeline for emotion recognition using Multi Layer Perceptron (MLP) classifiers. The right pane shows the 'Console' tab with the output of the script's execution. A tooltip 'Usage' is visible, explaining how to get help for objects using Ctrl+I. The console output shows the model's training status, accuracy, and a prediction for an audio file.

```
File Edit Search Source Run Debug Consoles Projects Tools View Help
D:\Shubham_code\first.py
first.py X
57     # print(file_name)
58     emotion=emotions[file_name.split("-")[2]]
59     # print(emotion)
60     if emotion not in observed_emotions:
61         continue
62     feature=extract_feature(file, mfcc=True, chroma=True, mel=True)
63     x.append(feature)
64     y.append(emotion)
65     return train_test_split(np.array(x), y, test_size=test_size, random_state=9)
66
67 def load_file(path):
68     file_name=os.path.basename(path)
69     emotion=emotions[file_name.split("-")[2]]
70     if emotion not in observed_emotions:
71         print("Emotion not trained")
72         return None,None
73     feature=extract_feature(path, mfcc=True, chroma=True, mel=True)
74     return feature,emotion
75
76 # print(emotion)
77
78 #Split the dataset
79 x_train,x_test,y_train,y_test=load_data(test_size=0.25)
80
81 #DataFlair - Get the shape of the training and testing datasets
82 print((x_train.shape[0], x_test.shape[0]))
83
84 #DataFlair - Get the number of features extracted
85 print(f'Features extracted: {x_train.shape[1]}')
86
87 #DataFlair - Initialize the Multi Layer Perceptron Classifier
88 model=MLPClassifier(alpha=0.01, batch_size=300, epsilon=1e-08, hidden_layer_sizes=(350, 150, 50))
89
90 #DataFlair - Train the model
91 model.fit(x_train, y_train)

Usage
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Variable explorer Help Plots Files Profiler Code Analysis
Console 1/A X
\_\_main\_\_.py: convergencewarning: stochastic Optimizer: Maximum iterations (500) reached and the optimization hasn't converged yet.
    warnings.warn(
Model is trained.
Accuracy: 77.60%
['calm', 'happy', 'fearful', 'disgust']

Enter path to the audio file :-D:\Shubham_code\speech-emotion-recognition-ravdess-data\Actor_01\03-01-02-01-01-01.wav
Predicted emotion is ['calm'] and actual emotion is calm

In [4]: |
```

LSP Python: ready Kite: indexing conda: base (Python 3.8.5) Line 16, Col 68 UTF-8 CRLF RW Mem 89%

Future Possible Advancement

- This project can be carried forward and we can develop the model and assemble to a hardware for everyone to use.
- This project can be improved at two levels, first can be made for multiple languages, and second the optimization of the model using multiple theories.

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Thank you for
your time!

