Solving Monoshift Systems and Applications in Random Coding

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Abstract—A monoshift matrix is a matrix that has binary polynomails of degree at most 1 as entries, and a monoshift system is a system of linear equations over polynomials with a monoshift coefficient matrix. We propose an algorithm called augmented elimination to reduce a monoshift matrix to a form called augmented echelon form of degree at most 1. The monoshift system in augmented echelon form can be solved efficiently by successive cancellation. We further derive a recursive formula of the rank distribution of a uniformly random monoshift matrix. For a square uniformly random monoshift matrix, the fullrank probability increases to 1 almost exponentially fast as the matrix size increases. This is quite different compared with square random matrices over a fixed finite field, where the full-rank probability decreases when the matrix size increases. Certain coding problems can benefit from this special property of monoshift systems, as demonstrated by two applications: distributed storage with decentralized encoding and batched network coding.

I. Introduction

Finite fields have been extensively used for error correcting codes, storage codes and network codes (see e.g., [1]–[4]). Its rich algebraic structure prospers the coding theory. Its properties, however, may also limit the performance of codes in certain aspects. It is well known that for a $k \times k$ uniformly random matrix M over the finite field \mathbb{F}_q of q elements (i.e., each entry is uniformly at random chosen from \mathbb{F}_q), the probability to have M full rank is lower than 1-1/q and decreases as k increases. Due to this property, many results in coding theory may require a sufficiently large finite field. For example, in the random linear network coding theory of [5], the field size is required to be sufficiently large so as to achieve the cut-set bound.

Using a larger finite field may incur a higher cost of encoding and decoding computation. In an attempt to reduce the complexity of field operations [6], [7], alternative algebraic structures have been studied in literature for designs of codes with lower computation costs. For example, shift and XOR operations have been successfully applied on storage codes [8]–[10] and regenerating codes [11], [12]. Circular shift and XOR operations have been applied to construct network codes [13].

In this paper, we study an algebraic structure that has better random coding performance, as well as lower computation costs, than finite fields. A *monoshift matrix* is a matrix of polynomials of degree at most 1, and a *monoshift system* is a system of linear equations over polynomials with a monoshift coefficient matrix. In existing approaches of solving a general system of linear equations over polynomials (e.g., [14]), the

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coefficient matrix is transformed to the row echelon form. As the row echelon form of a monoshift matrix may have a degree larger than 1, this approach may induce a higher computation cost

For monoshift systems, we propose an algorithm called *augmented elimination* that reduces the coefficient matrix to what we call a augmented echelon form of degree at most 1 (see Sec II). From the augmented echelon form, rank of a monoshift matrix is defined and whether the corresponding monoshift system has a unique solution is determined. If uniquely solvable, the monoshift system in augmented echelon form is solved efficiently by successive cancellation as the zigzag algorithms discussed in [8]–[10].

We further derive a recursive formula of the rank distribution of a uniformly random monoshift matrix (see Sec III-C). For a $k \times k$ uniformly random monoshift matrix G, our evaluation shows that the probability to have G full rank increases to 1 roughly exponentially fast as k increases. To illustrate, the probability is up to 0.9998 for k=16 and $1-10^{-9}$ for k=32. In contrast, for the uniformly random $k \times k$ matrix M over finite fields to achieve at least the same full-rank probability, the field size is at least 2^{13} for k=16 and 2^{28} for k=32.

Two coding applications of monoshift systems are introduced in Sec IV. The first is a distributed storage system with decentralized encoding, for which a sparse random linear coding scheme using finite fields was proposed [15]. A similar scheme based on monoshift operations can guarantee a high probability of successful decoding when the number of data nodes is slightly large, e.g., 16.

As another application, we show how to use monoshift operations in BATS codes [16], which is a class of efficient random linear network coding schemes with low computation costs and coefficient vector overheads. In the existing design employing finite field operations for the outer code of a BATS code, it is not efficient to use a large batch size, e.g., 64 and 128. Using monoshift operations can design outer codes with a relatively large batch size, together with a proper recoding scheme, can have a better tradeoff between achievable rate and computation cost than the existing design.

II. PRELIMINARIES

A polynomial x over the binary field $\{0,1\}$ of degree less than L is

$$x(z) = \sum_{i=0}^{L-1} x[i]z^i, \quad x[i] \in \{0, 1\},$$

where $x[i]z^i$ is called the degree i term. A right shift of x(z) is defined as the product zx(z). If x(z) has constant term x[0] = 0, then it is said to be a multiple of z, or left shiftable, and its left shift is defined as $z^{-1}x(z)$.

We study systems of polynomial arithmetics that involve vectors and matrices of polynomials. If $x_1(z),\ldots,x_k(z)$ are a sequence of polynomials, they form a column vector $\mathbf{x} = \begin{pmatrix} x_1 & \cdots & x_k \end{pmatrix}^{\top}$. The *degree* of the vector \mathbf{x} is defined as the highest degree of polynomials in \mathbf{x} . Write $\mathbf{x}[i]$ as the vector of coefficients of the degree i terms in \mathbf{x} , i.e., $\mathbf{x}[i] = \begin{pmatrix} x_1[i] & \cdots & x_k[i] \end{pmatrix}^{\top}$. Immediately, $\mathbf{x} = \sum_{i=0}^{L-1} \mathbf{x}[i]z^i$.

In addition, our definition of right/left shift applies to vectors of polynomial element-wise. For $\mathbf{x} = (x_i)$, $z\mathbf{x} = (zx_i)$ and if $\mathbf{x}[0] = 0$, then \mathbf{x} is said to be a *multiple* of z or *left shiftable*, and $z^{-1}\mathbf{x} = (z^{-1}x_i)$.

The above discussions about column vectors extend naturally to row vectors and also to matrices of polynomials.

III. SOLVING MONOSHIFT SYSTEMS

Definition 1 (monoshift matrix). A matrix G whose entries are composed of polynomials in the set $\{0,1,z,z+1\}$ is called a *monoshift* matrix. G admits the decomposition G = A + Bz for some binary matrices A, B.

Definition 2 (monoshift system). For a vector \mathbf{y} of n polynomials, and an $n \times k$ monoshift matrix G, the equation

$$G\mathbf{x} = \mathbf{y} \tag{1}$$

is called a *monoshift system*. A vector \mathbf{x} of k binary polynomials satisfying (1) is said to be a *solution* to the system.

In the existing approaches of solving a general system of linear equations over polynomials (e.g., [14]), the coefficient matrix is transformed to the *row echelon form* using a Gaussian elimination like process. The row echelon form of a monoshift matrix, however, may have a degree larger than 1. Therefore, this approach may incur a higher computation cost. For monoshift system, we present a more efficient way to find solutions.

A. Back Substitution

We start with a special case where G=A+Bz is square and its constant term A is unit upper triangular, i.e., upper triangular with diagonal entries all 1. Note that G may not be upper triangular as B can be an arbitrary binary matrix. Suppose for certain integer L>1,

$$\mathbf{x} = \sum_{i=0}^{L-1} \mathbf{x}[i]z^i$$
 and $\mathbf{y} = \sum_{i=0}^{L} \mathbf{y}[i]z^i$.

The system (1) can be written as

$$\sum_{i=1}^{L-1} (B\mathbf{x}[i-1] + A\mathbf{x}[i])z^i + B\mathbf{x}[L-1]z^L + A\mathbf{x}[0] = \sum_{i=0}^{L} \mathbf{y}[i]z^i.$$

As the coefficients on both sides match by degree, we obtain

$$A\mathbf{x}[0] = \mathbf{y}[0]$$

$$A\mathbf{x}[1] = \mathbf{y}[1] + B\mathbf{x}[0]$$

$$\vdots$$

$$A\mathbf{x}[L-1] = \mathbf{y}[L-1] + B\mathbf{x}[L-2].$$
(2)

Since A is unit upper triangular, one applies back substitution to uniquely solve the above system of equations from top to bottom.

Theorem 1. If G = A + Bz is a $k \times k$ monoshift matrix where A is unit upper triangular, the monoshift system $G\mathbf{x} = \mathbf{y}$ admits a unique solution for all polynomial vector \mathbf{y} , and the solution is solved within $(k^2 + k(k-1)/2)L$ XOR operations.

Proof. Solving each equation (except the first) requires one vector multiplication, one vector addition, and one Gaussian back substitution, which cost k(k-1)/2, k, and (k-1)k XOR operations, respectively. In total there are L such substitution, L-1 such additions and multiplications. Therefore $\left(k^2+k(k-1)/2\right)L$ XOR operations.

B. Augmented Elimination

Analogous to Gaussian elimination, we introduce a process that transforms an $n \times k$ monoshift matrix to a standard form so that we can determine whether the corresponding monoshift system admits a unique solution. The *augmented matrix* of a monoshift matrix G = A + Bz is defined as $(A \mid B)$.

Definition 3 (Augmented echelon form). A monoshift matrix G = A + Bz is of augmented echelon form if its augmented matrix is of the form

$$\begin{pmatrix} U & T \\ 0 & 0 \end{pmatrix}, \tag{3}$$

where U is a binary matrix of row echelon form, subject to perhaps a certain row interchanging, and has no zero rows.

Notice that a monoshift matrix of augmented echelon form may not be of the row echelon form as the matrix T can be any binary matrix. Henceforth, when say a binary matrix is of row echelon form, we imply that the matrix is of row echelon form by certain row interchanging. For a general $n \times k$ monoshift matrix G, if G is of augmented echelon form as in (3), and U has k rows, then U (subject to row interchanging) is unit upper triangular. Hence, a monoshift system generated by G is uniquely solvable by back substitution. So we discuss how to transform G to augmented echelon form.

Definition 4 (Elementary row operations). An *elementary row operation* on a monoshift matrix has one of the following types:

- 1) Add a row to one of the other rows;
- 2) Interchange two rows;
- 3) For a row that is a multiple of z, divide it by z, i.e. perform a left shift.

The first two types of elementary row operations on G are equivalent to the corresponding elementary row operations on the augmented matrix of G. Suppose the ith row of G is rz. If we perform the third type of elementary row operation on the ith row of G, the effect on the augmented matrix can be illustrated as follows:

$$\begin{pmatrix} * & * \\ 0 & \mathbf{r} \\ * & * \end{pmatrix} \xrightarrow{\text{Type 3 operation on row } i} \begin{pmatrix} * & * \\ \mathbf{r} & 0 \\ * & * \end{pmatrix}.$$

The three types of elementary row operations are all invertible. If we perform an elementary row operations on both sides of a monoshift system, the solution set is preserved. Now we start to introduce *augmented elimination*, which performs a sequence of elementary row operations to reduce an $n \times k$ monoshift matrix G = A + Bz to augmented echelon form. We use the following augmented matrix as a run-through example:

$$\begin{pmatrix}
0 & 1 & 0 & 1 & 1 & 0 \\
1 & 0 & 1 & 0 & 1 & 0 \\
1 & 1 & 1 & 0 & 1 & 1
\end{pmatrix}.$$
(4)

The augmented elimination has the following steps.

1) Gaussian elimination: Perform Gaussian elimination on the augmented matrix of G so that A is reduced into row echelon form:

$$(A \mid B) \to G_1 := \begin{pmatrix} U \mid T \\ 0 \mid S \end{pmatrix}$$

where all rows in U are nonzero. Stop the Gaussian elimination at the moment the left half of the augmented matrix is in row echelon form. If S is zero or empty, then the resulting matrix is in augmented echelon form and the augmented elimination stops. For the example in (4), this step generates

$$\begin{pmatrix}
1 & 0 & 1 & 0 & 1 & 0 \\
0 & 1 & 0 & 1 & 1 & 0 \\
0 & 0 & 0 & 1 & 1 & 1
\end{pmatrix}.$$
(5)

- 2) Left shift (special form): If S is nonempty, pick any row \mathbf{r} of S, and perform a Type 3 elementary row operation (left shift) on this row of G_1 . Denote by S' the matrix obtained by removing row \mathbf{r} from S. There are two cases:
 - If r = 0, move the all-zero row to the bottom and obtain

$$G_2 := \begin{pmatrix} U & T \\ 0 & S' \\ 0 & 0 \end{pmatrix}.$$

In this case, this step is repeated with S' in place of S.

• If $\mathbf{r} \neq 0$, the augmented matrix after the left shift becomes

$$G_3 := \begin{pmatrix} \mathbf{r} & 0 \\ U & T \\ 0 & S' \end{pmatrix},$$

where we also perform row interchangings to move the row of r to the first row.

For the example in (5), this step gives

$$\begin{pmatrix} 1 & 1 & 1 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 & 1 & 0 \end{pmatrix}. \tag{6}$$

3) All-in elimination (special form): Find a row (called a pivot row) in $(U \mid T)$ part of G_3 that has the leading entry at the same column as the first row of G_3 . Since U is in the row echelon form, there exists at most one such a row. If a pivot row exists, we repeat the following operations: Find a row (called the jth row) in G_3 different from the pivot row whose leading entry shares the same column as the leading entry of the pivot row, and add the jth row to the pivot row (i.e., eliminate the leading entry of the pivot row). When the leading entry of the pivot row cannot be further eliminated, the augmented matrix becomes

$$G_4 := \begin{pmatrix} \mathbf{r} & 0 \\ U' & T' \\ 0 & S'' \end{pmatrix}.$$

If the pivot row has the first k entries 0, it is moved to the part of $(0 \mid S'')$. For the example in (6), this step generates

$$\begin{pmatrix}
1 & 1 & 1 & 0 & 0 & 0 \\
0 & 1 & 0 & 1 & 1 & 0 \\
0 & 0 & 0 & 1 & 0 & 0
\end{pmatrix}.$$
(7)

Define a general form of the augmented matrix:

$$G_5 := \begin{pmatrix} P & 0 \\ U & T \\ 0 & S \\ 0 & 0 \end{pmatrix} \tag{8}$$

where P, U, T, S are binary matrices and $\begin{pmatrix} P \\ U \end{pmatrix}$ is of row echelon form without all-zero rows. We see that G_1 , G_2 and G_4 are special cases of G_5 . So after the processing of the first three steps, we would obtain an augmented matrix of the form G_5 . The following three steps of augmented elimination are performed on G_5 to generate a new matrix of the same form, and are performed iteratively until the S part is empty.

4) Left shift (general form): This step is similar to Step 2 except that a matrix of more general form G_5 is processed. If S is nonempty, pick arbitrarily a row s of S. We perform a left shift on this row and move this row to the top:

$$G_6 := \begin{pmatrix} \mathbf{s} & 0 \\ P & 0 \\ U & T \\ 0 & S' \\ 0 & 0 \end{pmatrix}$$

where S' denotes S with row s removed. For the example in (7), this step generates

$$\begin{pmatrix}
1 & 0 & 0 & 0 & 0 & 0 \\
1 & 1 & 1 & 0 & 0 & 0 \\
0 & 1 & 0 & 1 & 1 & 0
\end{pmatrix}.$$
(9)

5) Half-in elimination: Repeat the following operations to cancel the leading entry of the first row of G_6 : Find a row in $(P \mid 0)$ with the leading entry sharing the same column as that of the first row, and add the row to the first row. Denote by $(\mathbf{r} \mid 0)$ the first row until the leading entry cannot be further cancelled. There are two cases:

• If $\mathbf{r} = 0$, the first row is moved to the bottom, obtaining

$$G_7 := \begin{pmatrix} P & 0 \\ U & T \\ 0 & S' \\ 0 & 0 \end{pmatrix}$$

which is of the same form as G_5 . Continue with Step 4.

• If $\mathbf{r} \neq 0$, the augmented matrix is now of the form

$$G_7' := \begin{pmatrix} \mathbf{r} & 0 \\ P & 0 \\ U & T \\ 0 & S' \\ 0 & 0 \end{pmatrix}.$$

For the example in (9), this step gives

$$\begin{pmatrix}
0 & 1 & 1 & 0 & 0 & 0 \\
1 & 1 & 1 & 0 & 0 & 0 \\
0 & 1 & 0 & 1 & 1 & 0
\end{pmatrix}.$$
(10)

6) All-in elimination (general form): This step is similar to Step 3 except that a matrix of more general form is processed, and is not repeated here. Denote P' as the matrix formed by P and \mathbf{r} . The matrix obtained after all-in elimination is of the form

$$G_8 := \begin{pmatrix} P' & 0 \\ U' & T' \\ 0 & S'' \\ 0 & 0 \end{pmatrix}.$$

The leading entry of ${\bf r}$ does not share the column as that of any other row in P and U'. Therefore, the matrix $\begin{pmatrix} P' \\ U' \end{pmatrix}$ is in row echelon form, and hence G_8 has the same form as G_5 . If S'' is nonempty, continue with Step 4. For the example in (10), this step gives

$$\begin{pmatrix} 1 & 1 & 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 1 & 0 \end{pmatrix},$$

which is of augmented echelon form.

For each iteration of Step 4-6, either a zero row is added to the bottom block, or a row is added to the P block in G_5 . Therefore, Step 4-6 can be repeated at most n times, resulting a matrix in the form of G_5 with empty S block and $\begin{pmatrix} P \\ U \end{pmatrix}$ of row echelon form, fulfilling the criteria of augmented echelon form

The above process is summarized to the following theorem.

Theorem 2. Suppose G = A + Bz is an $n \times k$ monoshift matrix. There exists a sequence of elementary row operations, containing at most n(n-1) row additions, that transforms G into augmented echelon form.

Remark 1. As a linear algebraic result, the rank of a monoshift matrix G is defined as its maximal number of linearly independent rows. Clearly, applying elementary row operations on G does not affect its rank. Therefore, the number of nonzero rows in the augmented echelon form obtained by

applying theorem 2 on G gives its rank. In addition, an $n \times k$ monoshift matrix is said to be full-rank if its rank is equal to $\min(n, k)$.

Now we summarize how to solve system (1) in general. First, apply a sequence of elementary row operations on both sides of (1) to transform G to augmented echelon form. If the rank of G is k, the system can be solved by back substitution. The total XOR operations for solving (1) is bounded by $(2n-1)n(k+L)+(k^2+k(k-1)/2)L$ to decode nL bits in \mathbf{y} , or O(2n+1.5k) per bit if $n,k\ll L$.

C. Rank Distribution of Random Monoshift Matrix

Apart from checking the rank of a deterministic monoshift matrix, Theorem 2 can be used to derive the rank distribution of a random monoshift matrix. Denote by \mathbb{F}_q the finite field of q elements. A matrix over \mathbb{F}_q is said to be uniformly random if all the entries are uniformly at random chosen from \mathbb{F}_q . Define $\xi_0^k(q)=1$ and for r>0,

$$\xi_r^k(q) := (1 - q^{-k})(1 - q^{-k+1}) \cdots (1 - q^{-k+r-1}),$$

which is the the probability of a $k \times r$ uniformly random matrix over \mathbb{F}_q to have rank r. Define

$$\xi_v^{n,k}(q) = \frac{\xi_v^n(q)\xi_v^k(q)}{\xi_v^v(q)q^{(n-v)(k-v)}},$$

which is the probability of an $n \times k$ uniformly random matrix over \mathbb{F}_q to have rank v.

Define a probability mass function P(p, u, s) recursively as

$$\begin{split} P(p,u,s) &= 2^{p-k} P(p,u,s+1) \\ &+ (1-2^{p+u-k-1}) P(p-1,u,s+1) \\ &+ ((2^{u+1}-1)/2^{k-p+1}) P(p-1,u+1,s) \end{split}$$

for all p > 0 and $p + u + s \le n$ with the following boundary and initial conditions:

$$P(p, u, s) = 0,$$
 for $p + u + s > n$ or $p < 0$;
 $P(0, u, n - u) = \xi_u^{n,k}(2),$ for $0 \le u \le n$.

The next theorem states the rank distribution of a uniformly random monoshift matrix, which is proved by analyzing the augmented elimination process.

Theorem 3. The probability of a random monoshift matrix with entries uniformly and independently chosen from the set $\{0, 1, z, z + 1\}$ to have rank r is

$$p_{n,k}(r) = \sum_{\substack{p+u=r\\0 \le u, p \le r}} P(p, u, 0),$$

for all $0 \le r \le \min\{n, k\}$.

Proof. The rank of G is determined by its augmented echelon form, which can be obtained by the augmented elimination process introduced in Sec. III-B. augmented elimination is applied iteratively to transform G to the form of G_5 in (8) until the S part is empty. We use a triple (p, u, s) to specify the state of augmented elimination, where p, u and s are the

numbers of rows of P, U and S of G_5 , respectively. Denote Pr(p, u, s) as the probability to reach such a state.

Initially, after Step 1, P is empty, i.e. p=0, and the state is (0,u,n-u) with probability $\xi_u^{n,k}$. Note that the Gaussian elimination in Step 1 stops after transforming the first k columns to the row echelon form. Because elementary row operations are invertible, S and T in G_1 are still uniformly random, and stochastically independent with U.

Now we discuss the evolving of the state from Step 4. (Step 2 is a special case of Step 4 and hence is not discussed separately.) Assume that in G_5 , S and T are uniformly random and is stochastic independent with U and P, and the state of G_5 is (p,u,s). At Step 4, a row s of S is picked uniformly at random and left-shifted. One of the following mutually exclusive events happens:

- 1) E_1 : s is a linear combination of the rows of P.
- E₂: not E₁ and s is a linear combination of the rows of P and U.
- 3) E_3 : s is not a linear combination of the rows of P and II

As the rows of P are linearly independent, E_1 occurs with probability 2^{p-k} . In this case, we reach the state of G_7 , which is (p, u, s - 1), and has S' uniformly random.

As the rows of P and U are linearly independent, E_3 occurs with probability $1-2^{p+u-k}$. In this case, we reach G_8 where S'' is S with one row removed. The new state is (p+1,u,s-1).

Last, E_2 occurs with probability $2^{p+u-k} - 2^{p-k}$. In this case, we reach the G_8 where S'' is S with one row removed and one row added from T. The new state is (p+1, u-1, s).

When S part is empty, a state (p, u, 0) is reached, and the elimination process concludes the rank of G as the sum of rows in P and U, i.e., p+u. Therefore, the probability for G to have rank r is given by the sum of probabilities of all such states (p, u, 0) with p + u = r.

It is well known that for the $k \times k$ uniformly random matrix M over \mathbb{F}_q , the probability that M has rank k is $\xi_k^k(q)$, which for any fixed q, decreases as k increases. In contrast, using the formula in Theorem 3, the probability that the uniformly random $k \times k$ monoshift G is not full rank is calculated and plotted in Fig. 1. We can observe from the figure that the full-rank probability of G tends to 1 almost exponentially fast.

Moreover, in Table I for some particular values of k, we give the values of $\Pr(\operatorname{rank}(G) = k)$. To make comparison, for each value of k, the minimum field size q as a power of 2 is given such that the probability of M to be full rank is at least $\Pr(\operatorname{rank}(G) = k)$.

IV. APPLICATIONS OF MONOSHIFT SYSTEMS IN CODING

A. Random Storage Codes

Consider a system of k data nodes and n storage nodes, where $k \leq n$. Each data node generates a data sequence of L bits. The data sequences can be encoded and stored at the n storage node. It is required that all the data sequences can be decoded by retrieving the data stored at any k storage

TABLE I

THE FULL-RANK PROBABILITY OF THE RANDOM $k \times k$ monoshift matrix, and the corresponding minimum field size so that the $k \times k$ matrix over the field achieves at least the same full-rank probability

$\frac{1}{k}$	4	8	16	32
$\Pr(\operatorname{rank}(\hat{G}) = k)$	0.8556	0.9771	0.9998	$> 1 - 10^9$
minimum field size q	2^{3}	2^{6}	2^{13}	2^{28}

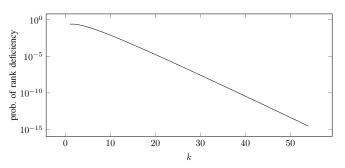


Fig. 1: Probability that a $k \times k$ random monoshift matrix is not full rank.

nodes. There is not a centralized encoder for this system. This problem has been studied in [15], where a sparse random linear coding scheme using finite fields is proposed.

We here propose a scheme using monoshift systems. Denote by polynomials x_i of degree L-1, $i=1,\ldots,k$ the k data sequences, and by polynomials y_i , $i=1,\ldots,n$ the n coded sequences each stored at one storage node. The coded sequences are formed by $\mathbf{y}=G\mathbf{x}$, where G is an $n\times k$ monoshift matrix with each entry uniformly at random chosen from $\{0,1,z,z+1\}$. Due to the shift operation, the storage cost at each storage node is L+1 bits.

B. Batched Network Codes

We introduce another application of monoshift systems in batched network coding (see e.g., [18]–[20]), which is a class of efficient random linear network coding schemes with low computation costs and coefficient vector overheads. Most sophisticated designs of batched network coding schemes are based on finite field operations [16], [21]. Here we discuss a variation of BATS codes [16] using monoshift operations, called monoshift BATS codes.

Suppose a sequence of K input polynomials of the same degree are to be transmitted from a source node to a destination node through a network using a monoshift BATS code, which has an outer code and an inner code. The source node uses the outer code to generate an unlimited number of batches $\mathbf{b}_1, \mathbf{b}_2, \ldots$ generated using monoshift matrices. In particular,

$$\mathbf{b}_i = G_i \mathbf{x}_i$$

where G_i , called *generator matrix* is an $M \times d_i$ uniformly random monoshift matrix, and \mathbf{x}_i is a vector of d_i polynomials uniformly chosen from the K inputs polynomials. The number M is predetermined and referred to as the *batch size* of the outer code. The degrees d_i is obtained by sampling a *degree distribution* $\Psi = (\Psi_1, \dots, \Psi_K)$ so that d_i takes value d with probability Ψ_d .

The batches are then transmitted through the network where *binary* random linear network coding is allowed among polynomials belonging to the same batch. At the destination node, the received polynomials of the *i*-th batch is in the form

$$\mathbf{y}_i = H_i G_i \mathbf{x}_i \tag{11}$$

where H_i , called *transfer matrix*, is an M-column binary random matrix whose number of rows corresponds to the number of polynomials received for the i-th batch. The recoding scheme within batches is known as the *inner code*.

It is not necessary that H_i is full rank. Instead, the design of inner code is to achieve a higher (normalized) expected rank of all the transfer matrices. It has been shown that using binary recoding, almost the same expected rank can be achieved compared with recoding over $GF(2^8)$ with a slightly larger batch size [22]. Binary recoding also has the advantages of lower recoding computation costs and shorter coefficient vector overheads.

However, using a larger batch size may increase the computation costs for encoding and decoding. In the design of BATS codes based on finite fields, using the binary field for the outer code can significantly reduce the end-to-end performance as the expected rank of a binary generator matrix can be much lower than the batch size. Same as the discussion in the last section, the use of monoshift operations may further resolve this issue, so that binary recoding becomes practical.

Last, we remark that based on the probability characterized in Theorem 3, the existing analysis of the asymptotic and finite-length performances of BATS codes [16], [23] can be extended to monoshift BATS codes as well.

V. CONCLUDING REMARKS

In this paper, we propose a novel approach for solving a monoshift system, called augmented elimination, and derive a formula for the rank distribution of a uniformly random monoshift matrix. The different rank behavior of a random monoshift matrix makes it a useful algebraic tool for designing random codes. In addition to the two examples illustrated in this paper, monoshift matrix may find applications in more broad scenarios.

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