

Part 1

1. (apply max (map abs (list -5 10 365 -20)))

number

2. (define x 10)
(local [(define x "Northwestern University")
 (define (help x) x)]
 (help x))

string

3. (define val true)
 (unless val 5)

void or (void)

4. (define z (list "winter" "is" "great"))
 (if (= (length z) 3)
 (cons "summer" (rest z)))

exception

5. (define r (list "a" "b" "c"))
 (define res empty)
 (begin (for-each
 (lambda (s)
 (set! res (cons (string-append s s)
 res)))
 r)
 res)

(listof string)

6. (apply + (map furniture-price
 (list my-table my-chair)))

number

7. sell!

furniture, string → void

8. (map (sell! f "ian")
 (list my-table my-chair))

exception

9. (chair-color my-chair)

string

10. (begin (set-table-price! my-table 500)
 (table-price my-table))

exception

Question 3

Score:

Interaction	Desired-output
<pre>(define s 0) (map (lambda (x) (set! s (+ s x)))) (list 1 2 3 4))</pre>	<pre>> 10 Actual output: (list (void) (void) (void) (void))</pre>

Fix: wrap the map in a begin and add a s to end. They are also welcome to change map to for-each, but that alone won't solve it.

```
(begin (map (lambda (x)
              (set! s (+ s x)))
            (list 1 2 3 4))
      s)
```

ALSO CORRECT:

```
(begin (for-each  
      (lambda (x)  
        (set! s (+ s x))))  
      (list 1 2 3 4))  
s)
```

Question 4

Score:

Interaction	Desired-output
<pre>(define (sumlist lst) (local [(define sum 0) (define remaining lst) (define (sum-help) (cond [(empty? remaining) sum] [else (begin (set! remaining (rest remaining)) (set! sum (+ sum (first remaining))) (sum-help))]))] (sum-help))) (sumlist (list 1 2 3))</pre>	<p>> 6</p> <p>Actual output: first: expects a non-empty list; given: '()</p>

Fix: swap order of set! lines

[illegible]

Question 5

Score:

Interaction	Desired-output
<pre>(define odds empty) (define lst2 (list 1 2 3 4 5 6 7 8 9)) (begin (for-each (lambda (x) (when (odd? x) (set! odds (cons x odds))))) lst2) odds)</pre>	<p>> (list 1 3 5 7 9)</p> <p>Actual output: (list 9 7 5 3 1)</p>

Fix: change (cons x odds) to (append odds (list x)) or call reverse on odds or lst2

```
(begin (for-each (lambda (x)
                  (when (odd? x)
                    (set! odds (append odds (list x))))) lst2)
odds)
```

OR

```
(begin (for-each (lambda (x)
                  (when (odd? x)
                    (set! odds (cons x odds))))) (reverse lst2))
odds)
```

OR

```
(begin (for-each (lambda (x)
                  (when (odd? x)
                    (set! odds (cons x odds))))) lst2)
(reverse odds))
```