

Rules of computation in Racket

Look at the expression

- If it's a **constant** (i.e. a **number** or **string**), it's its own value
- If it's a **variable name** (i.e. a word, hyphenated phrase, etc.), look its value up in the dictionary
- Parentheses? (Check if it's one of the **special cases**)
- Otherwise it's a **function call**
 - (*func-expression arg-expression₁ ... arg-expression_n*)
 - Execute all the subexpressions
(*func-expression* and *arg-expression₁* through *arg-expression_n*)
 - Call the value of *func-expression*, passing it the values of *arg-expression₁* through *arg-expression_n* as inputs
 - Use its output as the value of the expression

Special Cases: Rules of computation in Racket

If it starts with **define***

```
(define name value-expression)
```

- Run *value-expression*
- Assign its value to *name* in the dictionary

If it starts with **λ** or **lambda***:

```
(λ (name1 ... namelast) result-expression)
```

- Make a function
 - That names its inputs *name*₁ ... *name*_{last}
 - And returns the value of *result-expression* (presumably using those names)

***Sussman Form** is a combination of these two forms

If it starts with the the word **local**

```
(local [(define name1 value1)  
...  
(define namelast valuelast)]  
  result-expression)
```

- Run the *value* expressions
- Substitutes their values for their respective *names* in *result-expression*
- Runs the substituted *result-expression*
- Returns its value

If it starts with **if**:

- ```
(if test consequent alternative)
```
- Run *test*
  - If it returns **true**, run *consequent* and return its value
  - Otherwise run *alternative* and return its value

If it starts with **define-struct**

```
(define-struct typename (properties...))
```

- Creates a new type of data called *typename*
- Defines a constructor: *make-typename*
- Defines accessors: *typename-property-1*...
- Defines predicate: *typename?*

If it starts with **require**:

```
(require some-library)
```

- Loads function definitions for later use from *some-library*

If it starts with **cond**:

```
(cond [test1 result1]
 [...]
 [else resultlast])
```

- Runs tests in order, first one to pass (#true) return corresponding *result*

If it starts with **check-expect**:

```
(check-expect thing-1 thing-2)
```

- Compares two things and "passes" if the two things are equivalent.