**Changes in project3:**

1. Modify the grammar rules of project2
2. Add generate code for the sD language
3. Stack\_number: stack counter
4. getT(): format the output assembly code, making it more readable
5. generateConstantLoad(): generates the appropriate assembly instruction to load that constant value
6. Add new test files

**Bonus:**

1. Floating-point numbers

**Compile & Run code:**

1. make clean
2. make
3. ./javaa/java/java <filename>.jasm
4. Java <filename>