

# Nvidia Driveworks & Deep Neural Networks

Updates till 7<sup>th</sup> May 2017

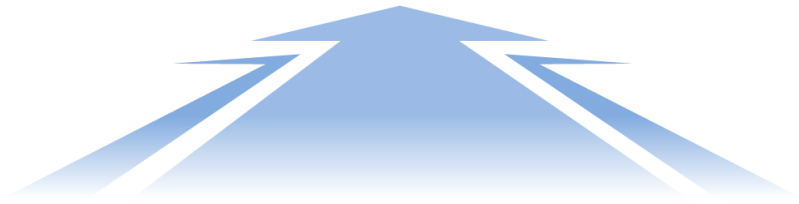


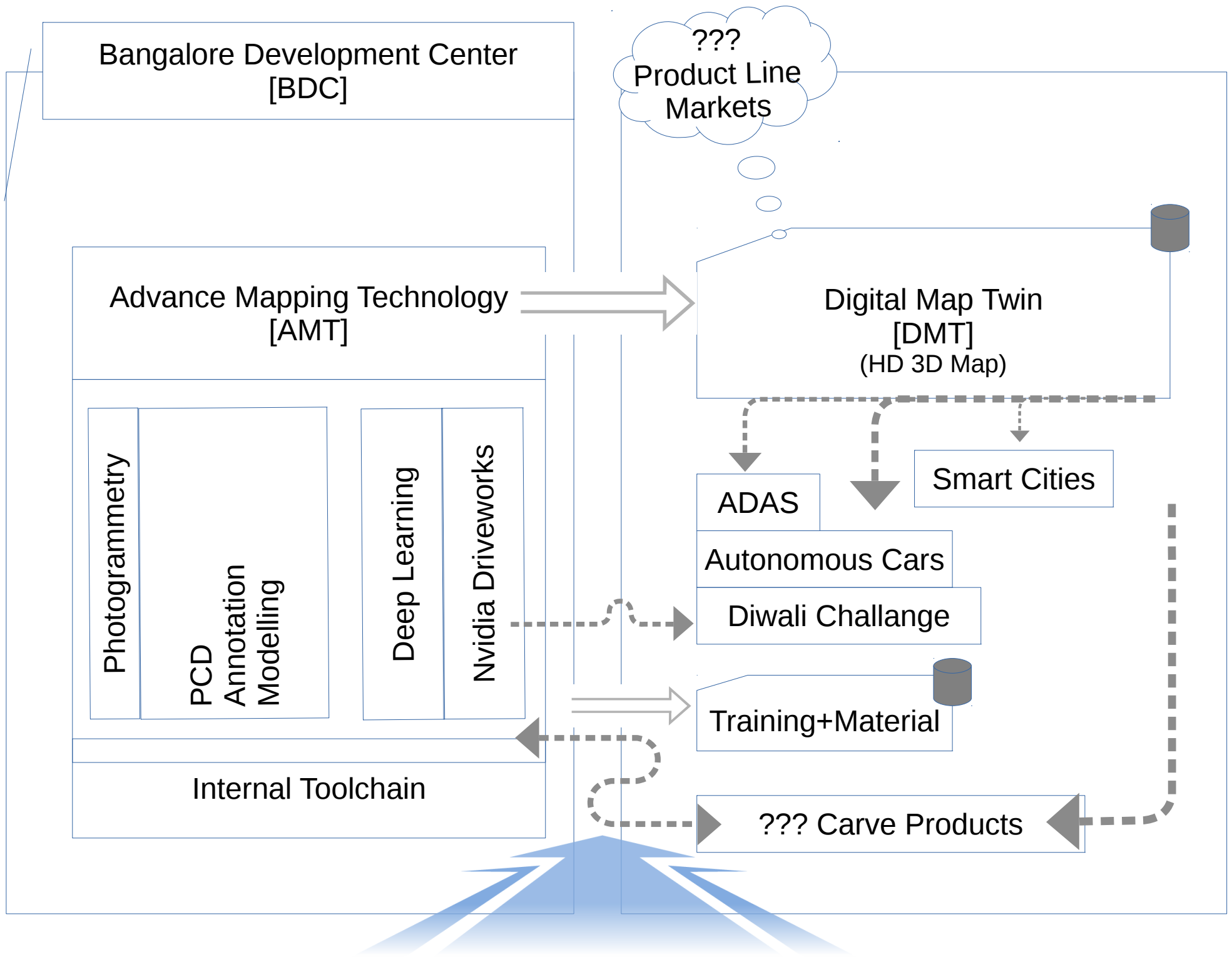
Blog, k-bank, forum



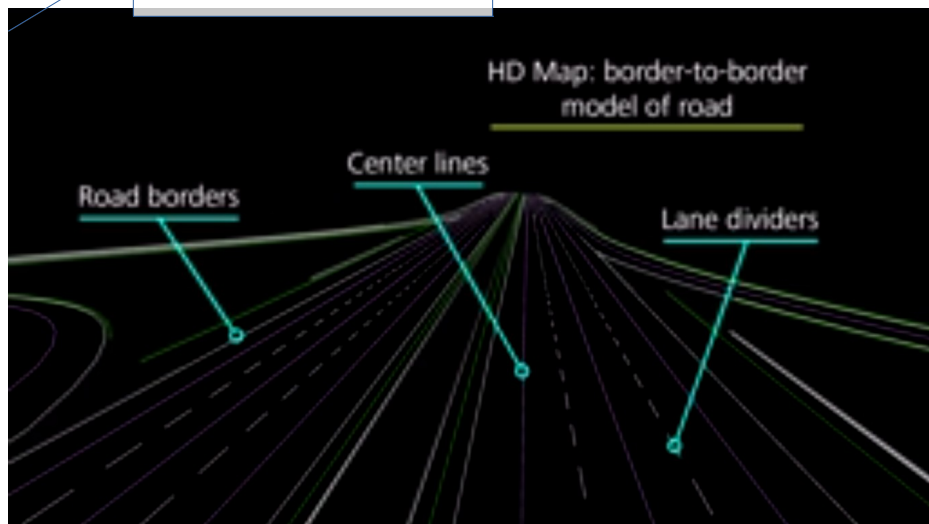
Setup scripts

by Bhaskar Mangal

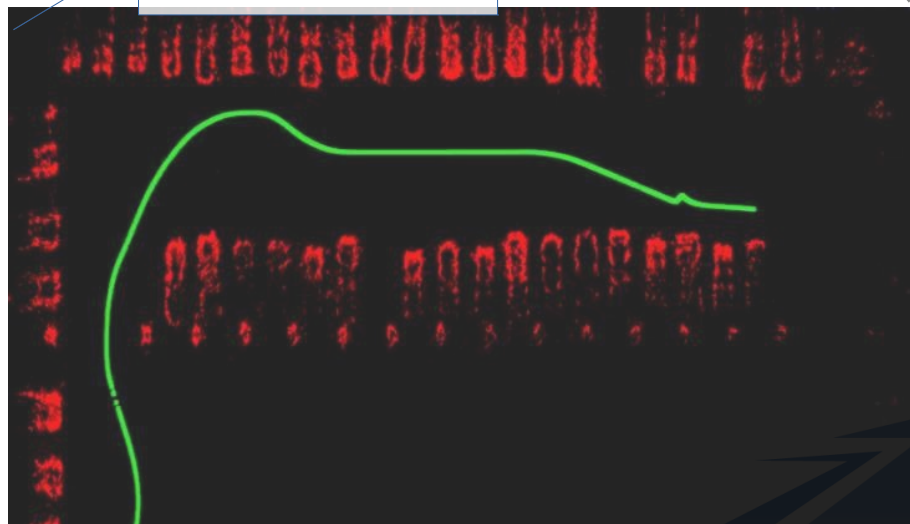




HD Map



Occupancy Map



???  
Product Line  
Markets

Digital Map Twin  
[DMT]  
(HD 3D Map)

ADAS

Smart Cities

Autonomous Cars

Diwali Challenge

??? Carve Products

## Desktop System:

Ubuntu 14.04 64-bit; GeForce GT 730  
(CUDA Compute capability 3.5), 8GB RAM

## Driveworks:

SDK v0.1.2 for PC  
SDK v0.2 for DRIVE PX2  
Nvidia graphics driver (nvidia 371)  
CUDA 8.0 Toolkit  
cuDNN  
TensorRT

## Couple of options:-

1. Use SDK for PC, interface it with hardware
2. Use DRIVE PX2, supported sensors and Driveworks (refer manual for supported sensors)

Deep Learning

Nvidia Driveworks

## Deep Learning:

ConvNetJs  
Tensorflow-gpu (desktop)  
Tensorflow (laptop, no gpu)

## Deep Learning:

1. Trainings & Tutorials
  - Learned concepts of DNN, CNN, RNN, different frameworks, python basics
2. Shortlisted & setup done for:-
  - TensorFlow (Python) - with & without GPU
  - ConvNetJs (Javascript)
3. In next couple of weeks will have following:-
  - Output runs from available neural networks for Hand-written digit identification dataset
  - Identify problems, available neural networks and training datasets

## Driveworks:

- Most of the SDK dependencies installed
- Some compiled samples are executed
- Few compiled samples and demo failed – graphics card compatibility issue
- Need discussion times like on hardware interface
- Need workstation with CUDA CC  $\geq 5.0$

## GPU Microarchitecture

Tesla  
Fermi 2010  
Kepler 2012

AI Supercomputing

Maxwell 2014  
Pascal 2016  
Volta 2017-2018

**Nvidia**

### GPUs

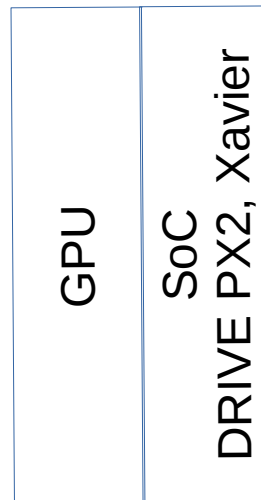
Highly parallel  
Multi-core systems  
Process large blocks of data in parallel

**PhysX** - game physics engine  
**Bullet** - soft & rigid body dynamics

### CUDA

Parallel computing platform  
API for GPU programming

**Driveworks v0.1.2 requires CUDA CC >= 5.0**  
CUDA SDK 8.0, Compute Capability 5.0 – 6.x  
(Maxwell, Pascal)



## Graphics Cards (GPUs)

### Brand Name

GeForce, Quadro, NVS, Tesla

### Desktop GPUs – GeForce

Entertainment, PC Gaming, general-purpose, cost-sensitive

### Mobile GPUs

### Workstation GPUs – Quadro

Professional use - CAD, CGI, DCC, DNN/CNN

Mobile Workstation GPUs - Quadro Go (GL) & Quadro FX Go series

## SoC – System on a Chip (IC)

Jetson  
Parker  
Erista

mobile devices

**DRIVE ( CX, PX, PX2 ) - 2015-16**  
Xavier – 2017

Self-driving cars  
AI Supercomputer

