

# **CSE347**

## **Information System Analysis and Design**

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# Topic: 6

## Class Diagram

# OO Structural Modelling

The **Static View** of a system may be described using UML diagrams:

**UML Class Diagrams**

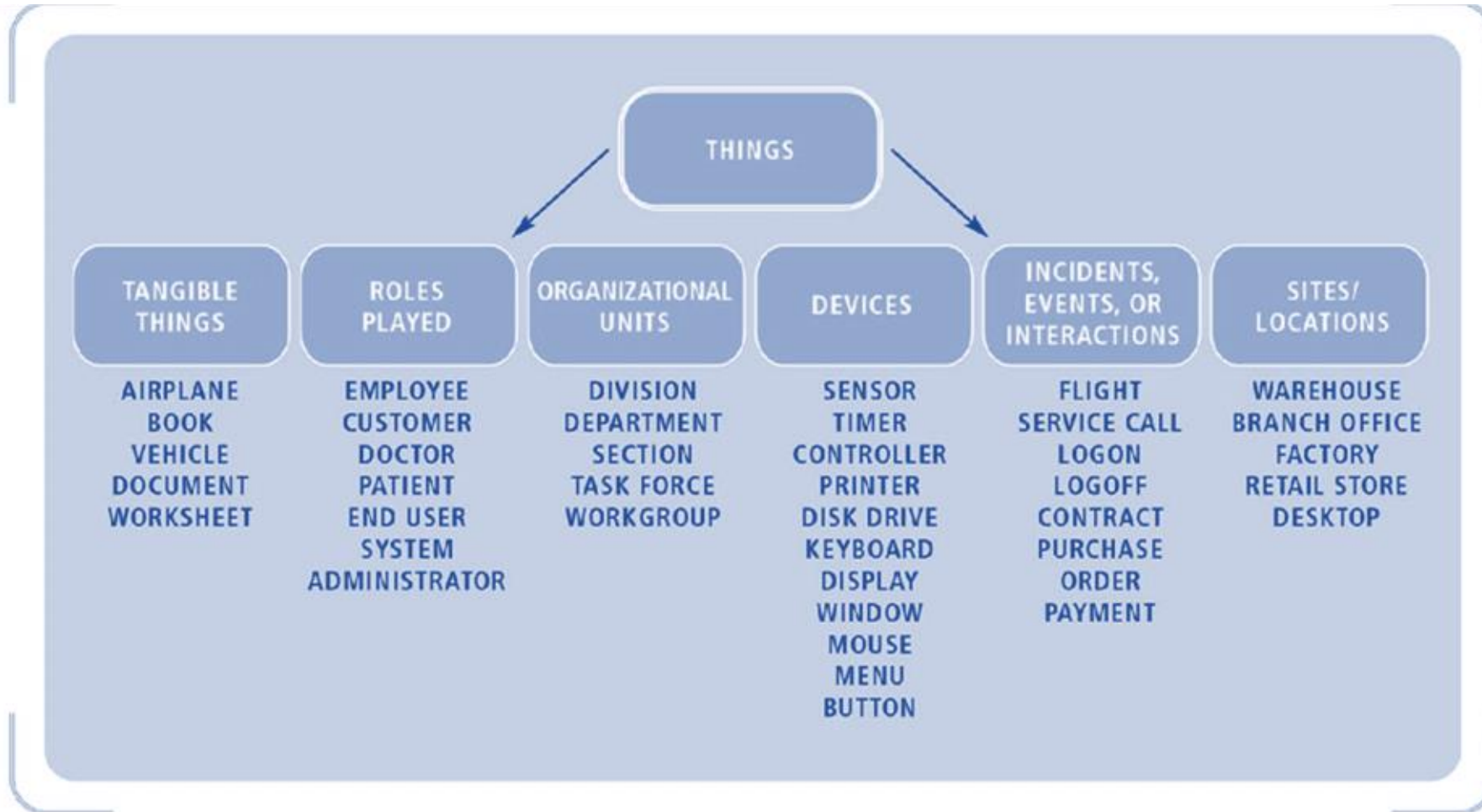
# Identifying objects

- Look for **nouns** in the SRS (System Requirements Specifications) document
- Look for **NOUNS** in use cases descriptions
- A **NOUN** may be
  - Object
  - Attribute of an object

# Identifying Operations 'methods'

- Look for verbs in the SRS (System Requirements Specifications) document
- Look for **VERBS** in use cases descriptions
- A **VERB** may be
  - translated to an **operation** or set of operations
  - A method is the code implementation of an operation.

# Objects



# Class and Class diagram

- z Class naming: Use **singular** names
  - because each class represents a generalized version of a singular object.
- z Class diagrams are at the **core of OO Eng.**





# Class and Class diagram

- Things naturally fall into categories (computers, automobiles, trees...).
- We refer to these categories as classes.
- An object class is an abstraction over a set of objects with common:
  - **attributes (states)**
  - **and the services (operations) (methods)**provided by each object
- Class diagrams provide the representations used by the developers.



# Class diagrams

- Shows relationship between classes
- A class diagram may show:

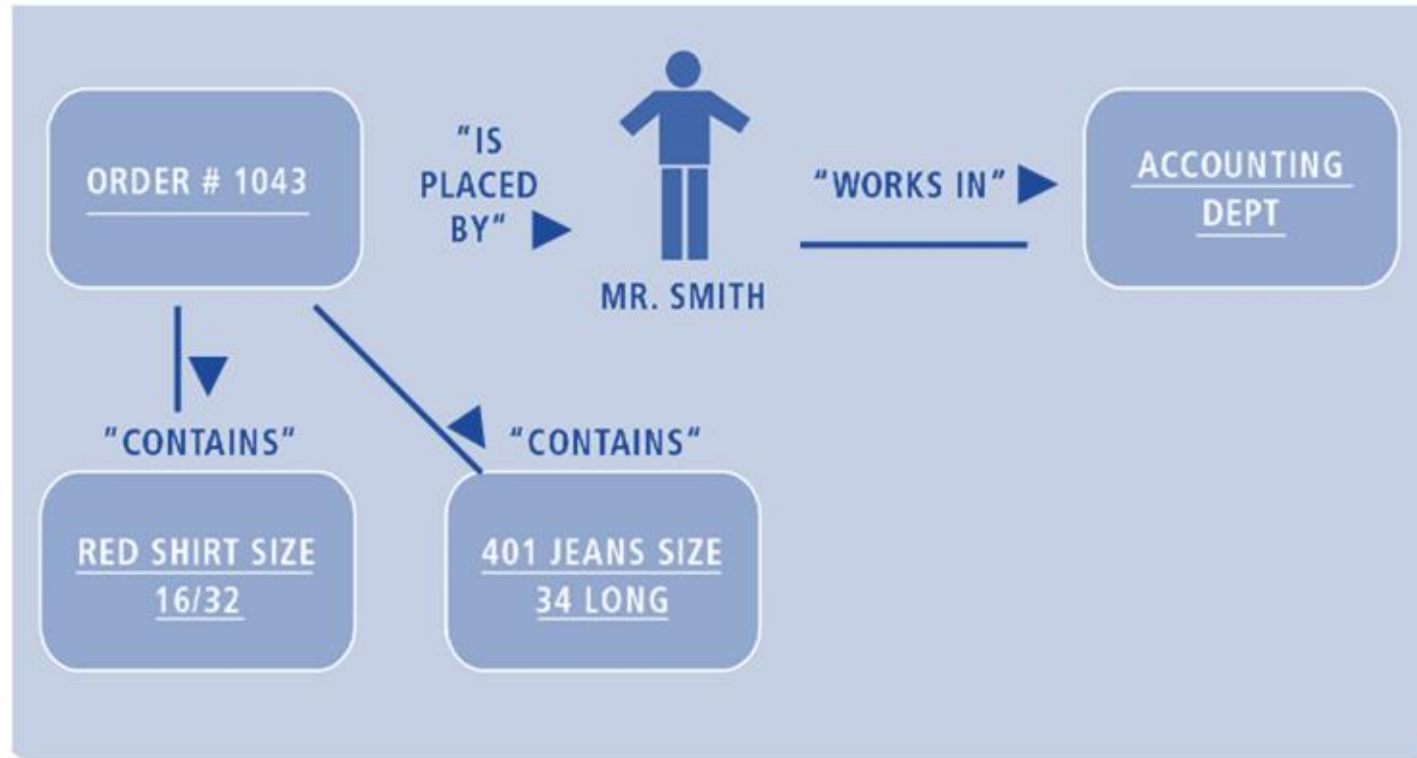
| Relationship                    |   |
|---------------------------------|---|
| Generalization (inheritance)    | <br>"is a"<br>"is a kind of"           |
| Association (dependency)        | <br>does<br>"Who does What"<br>"uses" |
| Aggregation                     | <br>"has"                            |
| Composition: Strong aggregation | <br>"composed of"                    |

# Association, aggregation and composition

- When considering the 3 relationships, association, aggregation and composition,
  - the most **general relationship is association**,
  - followed by aggregation
  - and, finally, composition.

# Association between classes

## Who does What

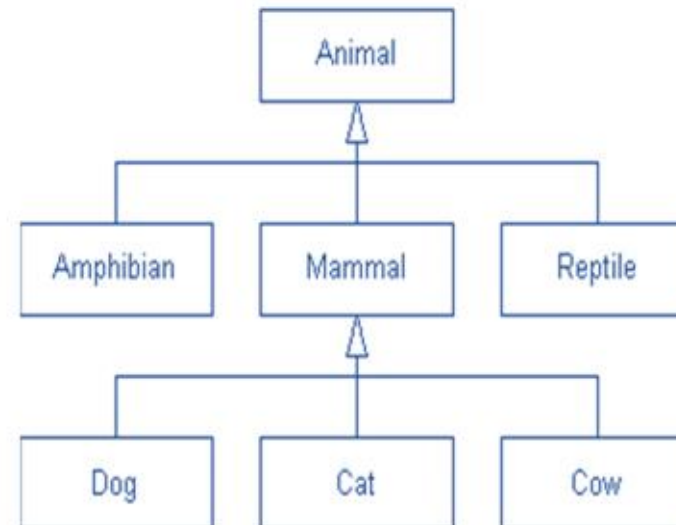


# Multiplicity of Relationships

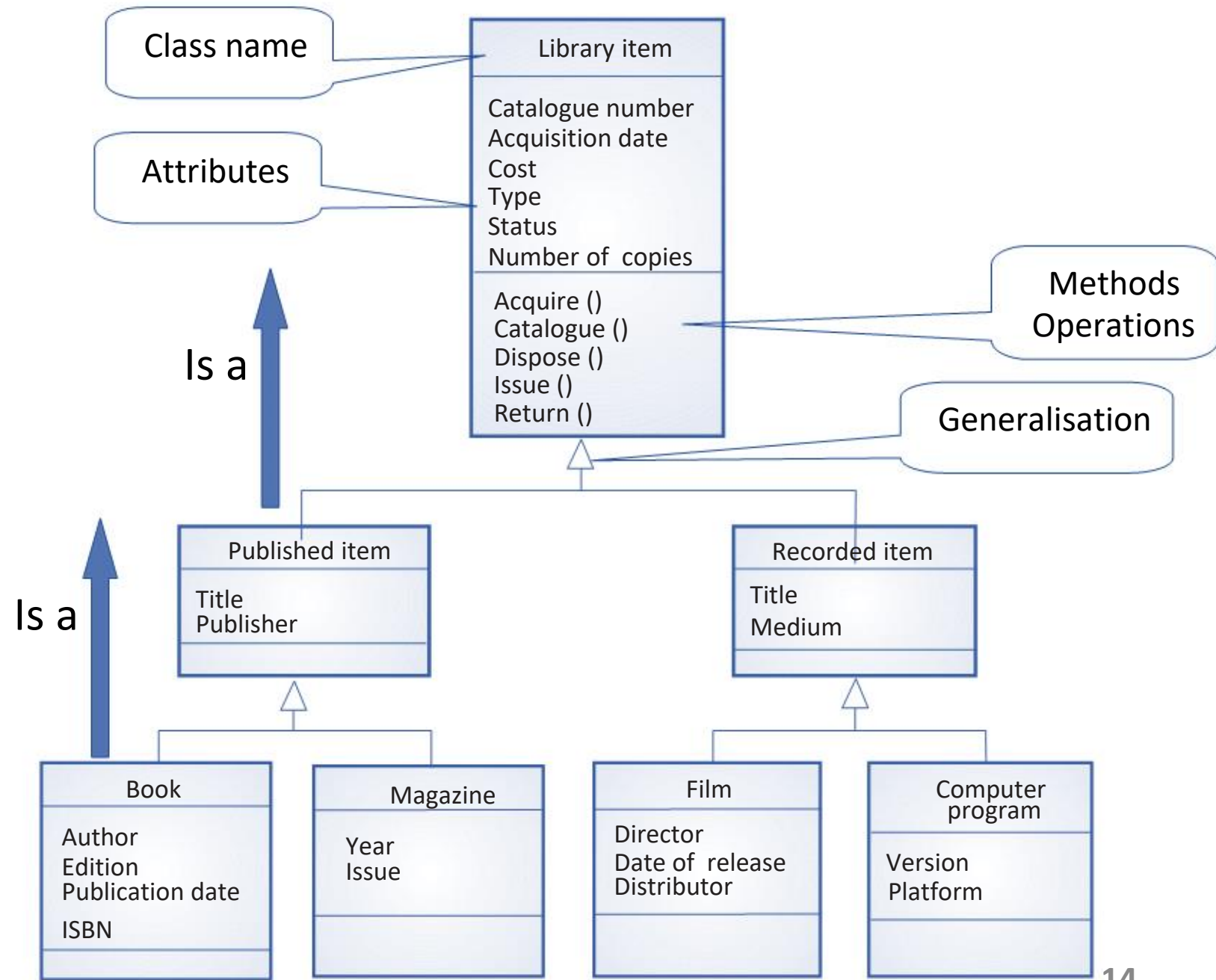
|   |   |   |
|---|---|---|
| Mr. Jones has placed no order yet, but there might be many placed over time.                            | → | multiplicity is zero or more—<br>optional<br>association      |
| A particular order is placed by Mr. Smith. There can't be an order without stating who the customer is. | → | multiplicity is one and only one—<br>mandatory<br>association |
| An order contains at least one item, but it could contain many items.                                   | → | multiplicity is one or more—<br>mandatory<br>association      |

# Inheritance: **is a** “is a kind of”

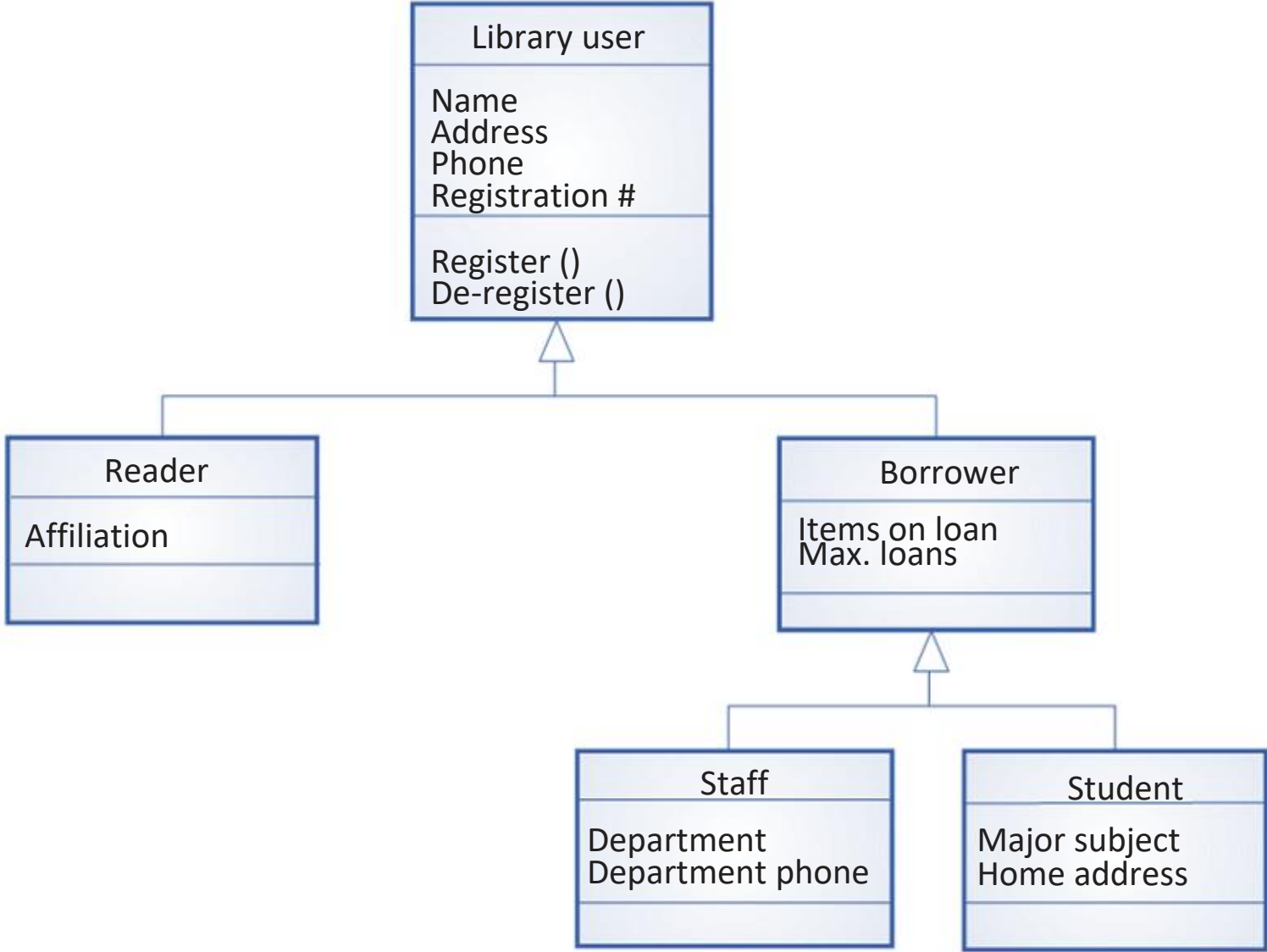
- **is a** association.
- Child class ‘subclass’ can inherit attributes and operations from parent class ‘superclass’.
- Example: An inheritance hierarchy in the animal kingdom



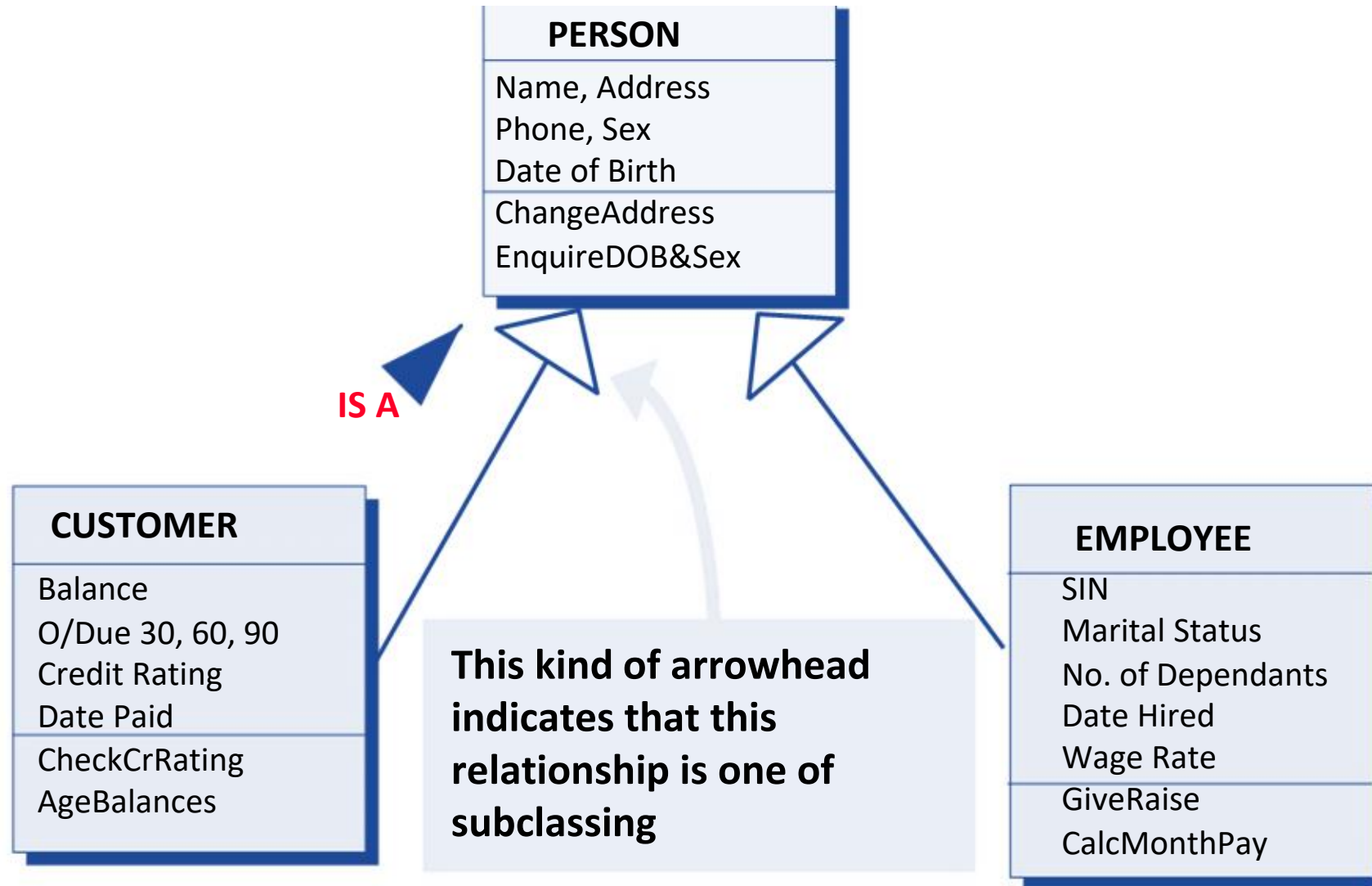
Library class hierarchy  
(Library Management System)



User class hierarchy  
(Library Management  
System)



# Hierarchy Diagram (UML notation)



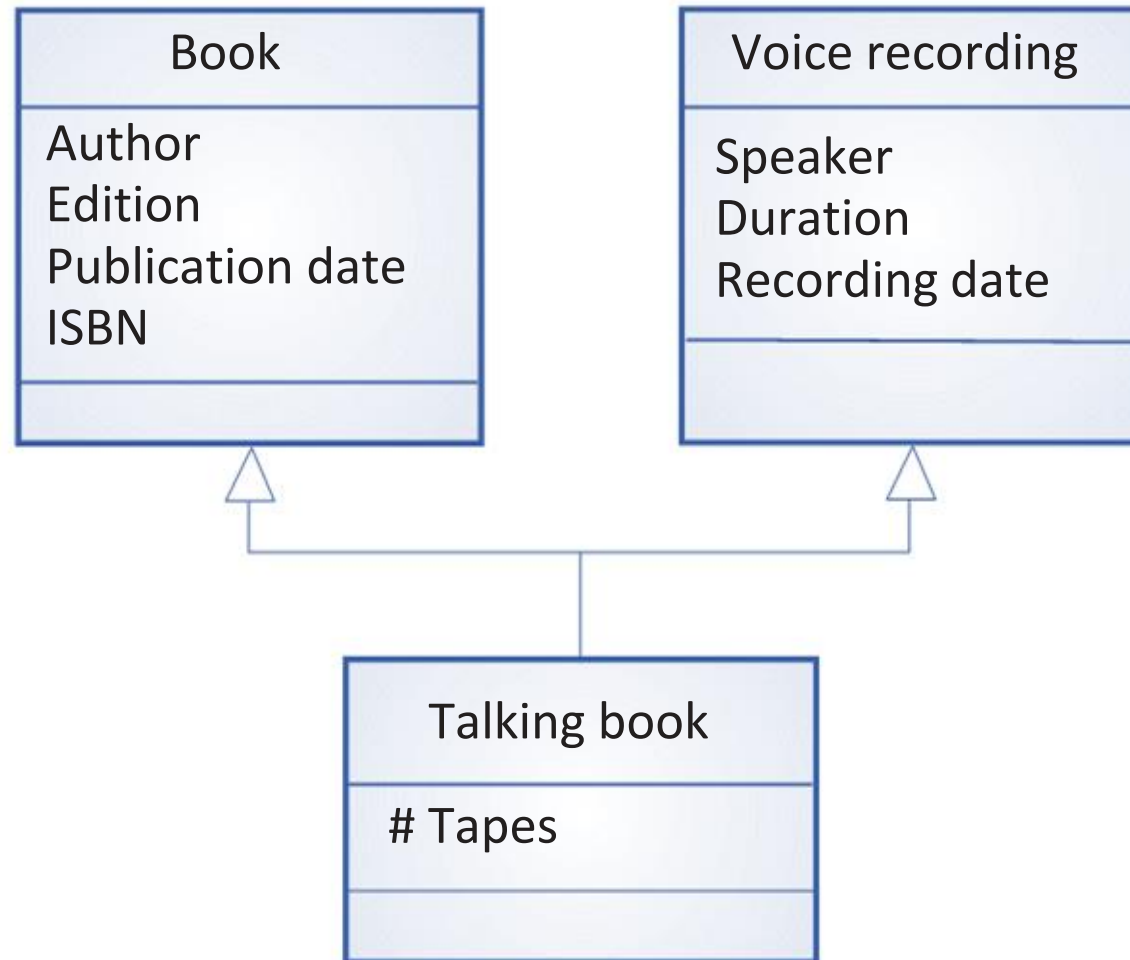


# Multiple inheritance

- Rather than inheriting the attributes and services from a single parent class, a system which supports multiple inheritance allows object classes to inherit from several super-classes
- Can lead to semantic conflicts where attributes/services with the same name in different super-classes have different semantics
- Makes class hierarchy reorganisation more complex
- Java does not support multiple inheritance

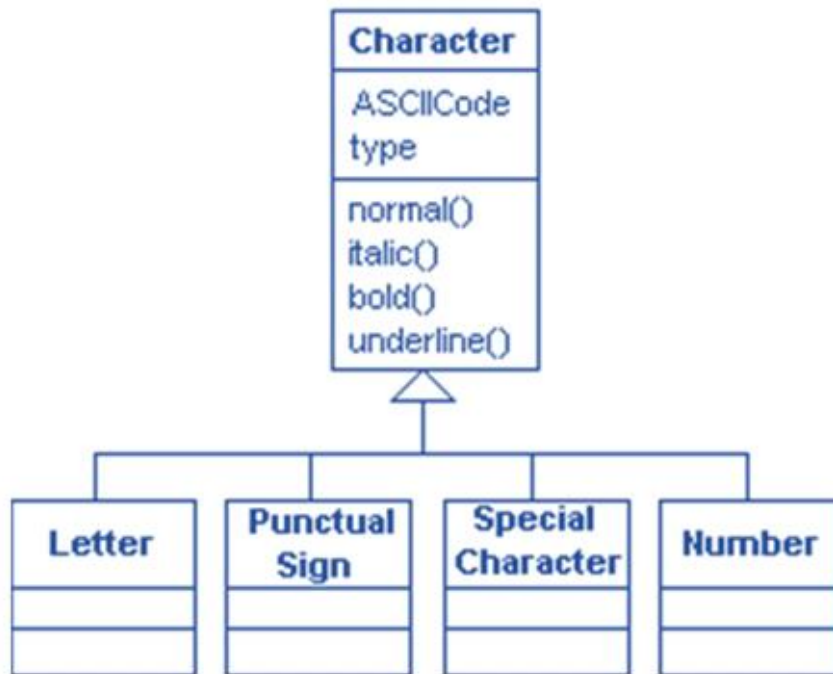
# Multiple inheritance

## Example: The talking book

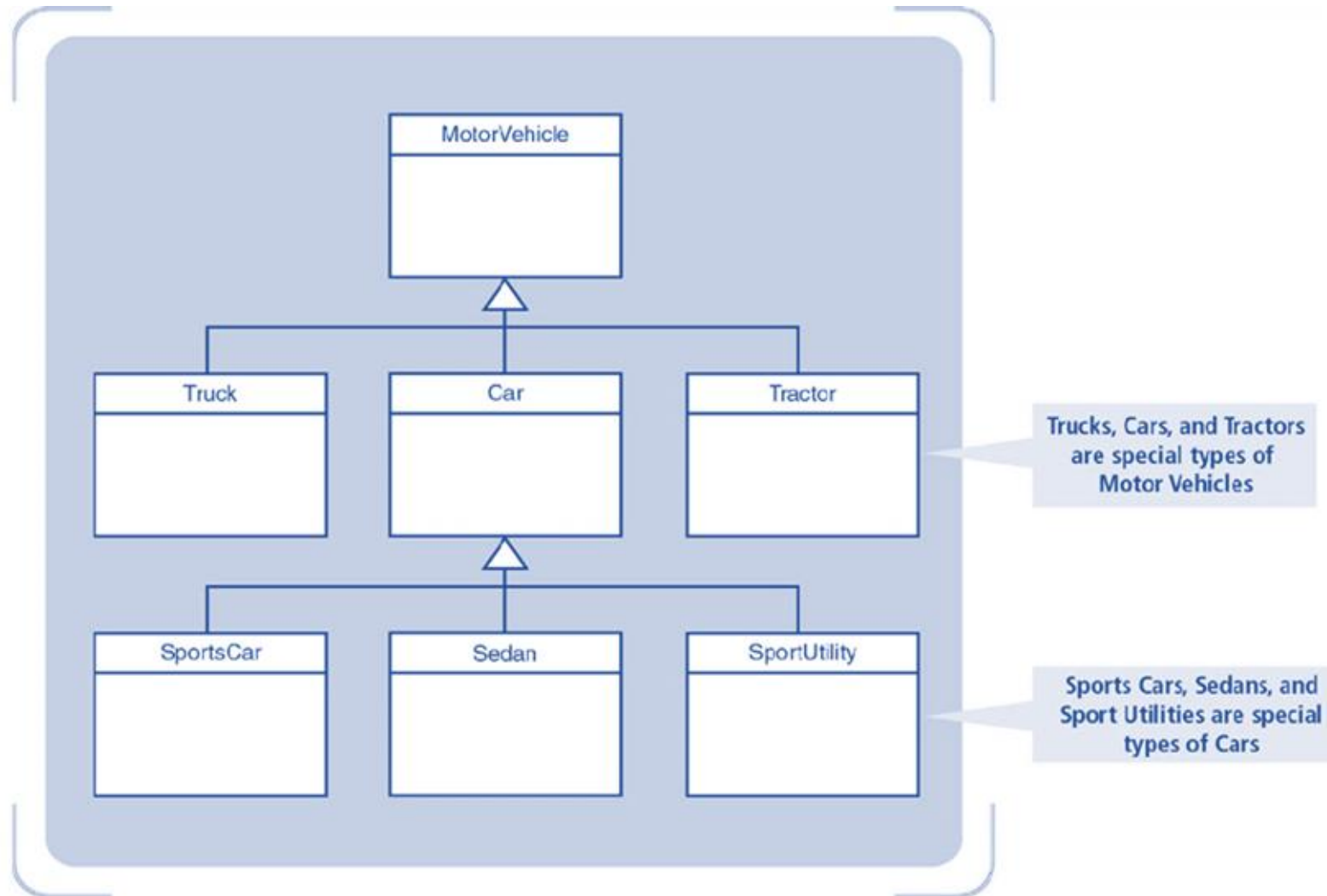


# Ex: The character hierarchy

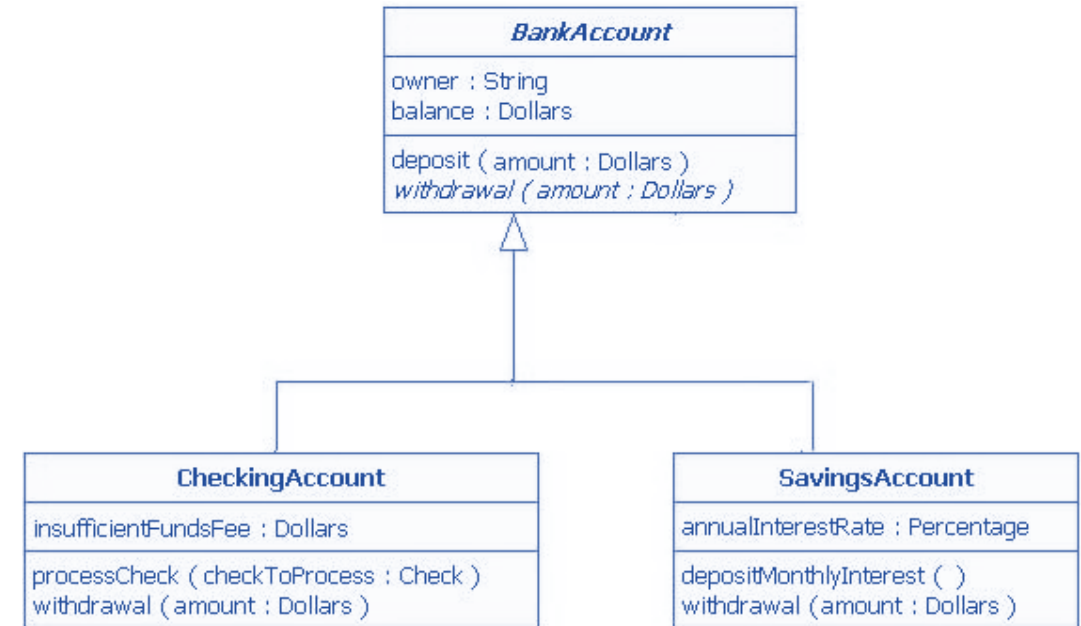
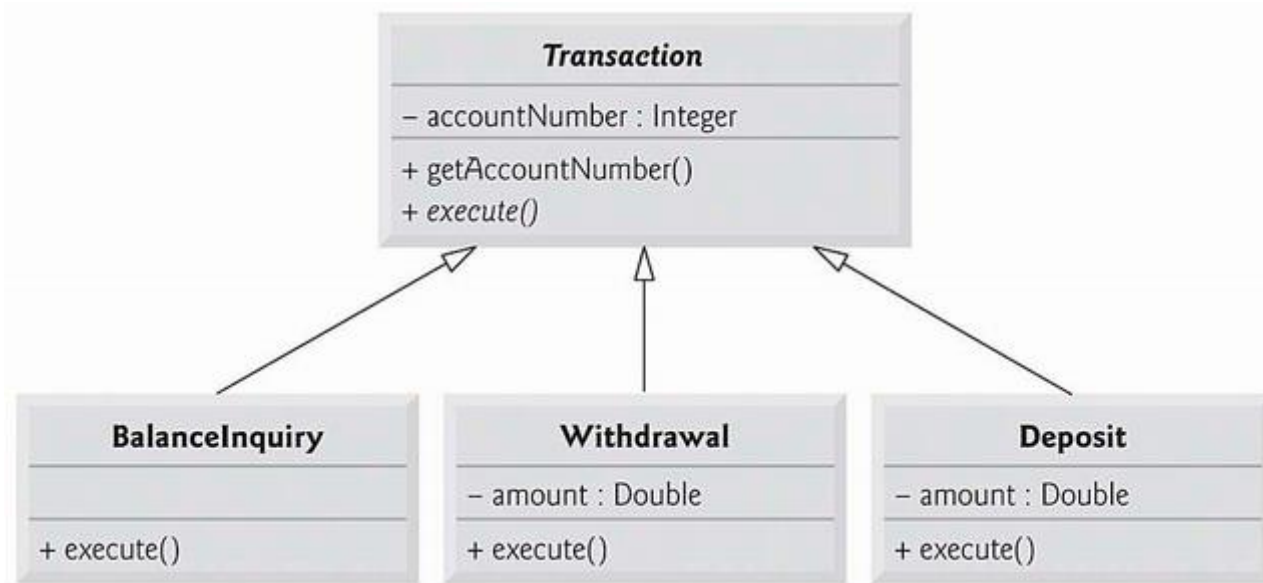
The **Character** class will have ASCIIcode and type as attributes (type tells the type of the character - normal, italic, bold or underline), and normal(), italic(), bold() and underline() as operations. The Character class children will be: **Letter**, **PunctualSign**, **SpecialCharacter** and **Number**.



# Ex: Generalization/Specialization Hierarchy Notation for Motor Vehicles

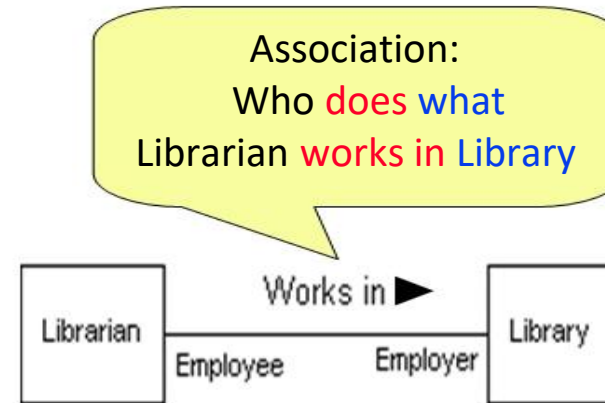


# Ex: Generalization/Specialization Hierarchy



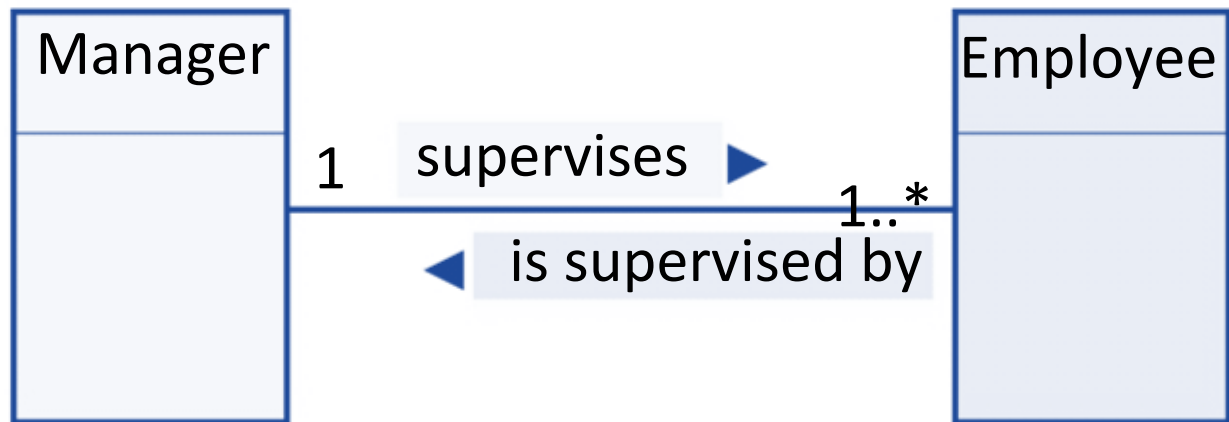
# UML: Associations of regular classes

- **Who does what relationship**
- When classes are connected together conceptually, that connection is called an association



# Associations of regular classes - Who does what

- A manager supervises 1..\* employees
- An employee is supervised by 1 manager



# Multiplicity of an Association

- Shows the number of objects from one class that relate with a number of objects in an associated class.

One class can be relate to another in a:

- ⌘ one-to-one
- ⌘ one-to-many
- ⌘ one-to-one or more
- ⌘ one-to-zero or one
- ⌘ one-to-a bounded interval (one-to-two through twenty)
- ⌘ one-to-exactly n
- ⌘ one-to-a set of choices (one-to-five or eight)
- ⌘ The UML uses an asterisk (\*) to represent *more* and to represent *many* .

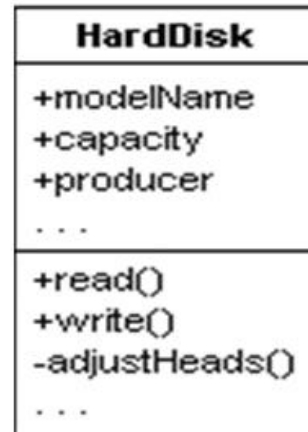


# OO: Visibility of attributes or operations

- Visibility: specifies the extent to which other classes can use a given class's attributes or operations.
- Three levels of visibility:
  - **+** : **public level** (usability extends to other classes)
  - **#** : **protected level** (usability is open only to classes that **inherit** from original class)
  - **-** : **private level** (**only the original class** can use the attribute or operation)

# OO: Visibility

Ex: Public and private operations in a Hard Disk



# Object Aggregation

- **Has-a** relationship
- Structural: **whole/part**
- **Peer** relationship
  - Whole & parts objects **can exist independently**
- A special form of association

# Object Aggregation: **Peer** relationship ◇

- Whole & parts objects **can exist independently**
- Example: a bank (whole) has customers (as parts)
- Deleting a bank **does not** cascade deleting customers
- Customers can move to another bank
- Programming: whole contains an array of parts

# Object Aggregation ◇

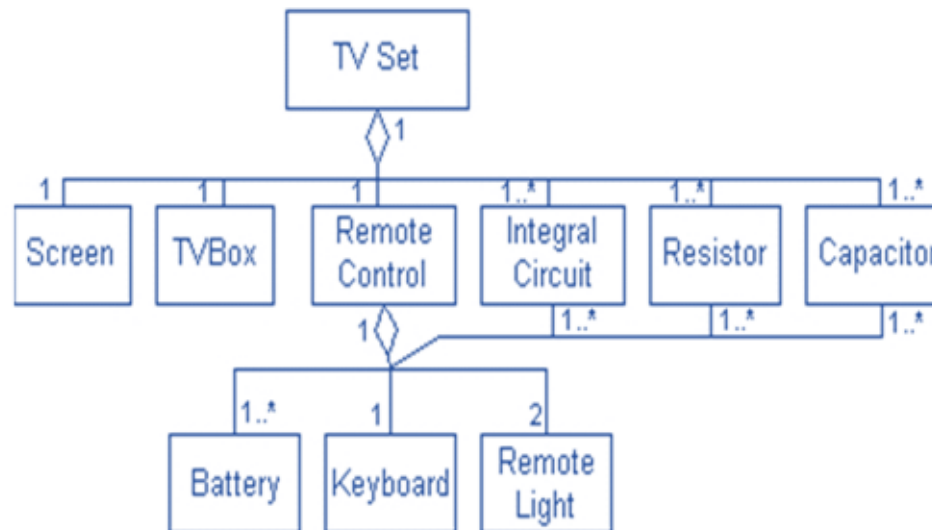
- Aggregation model shows how classes (which are collections) are composed of other classes.
- Similar to the part-of relationship in semantic data models.
- A line joins a whole to a part (component) with an **open diamond** ◇ on the line near the whole.

# Object Aggregation

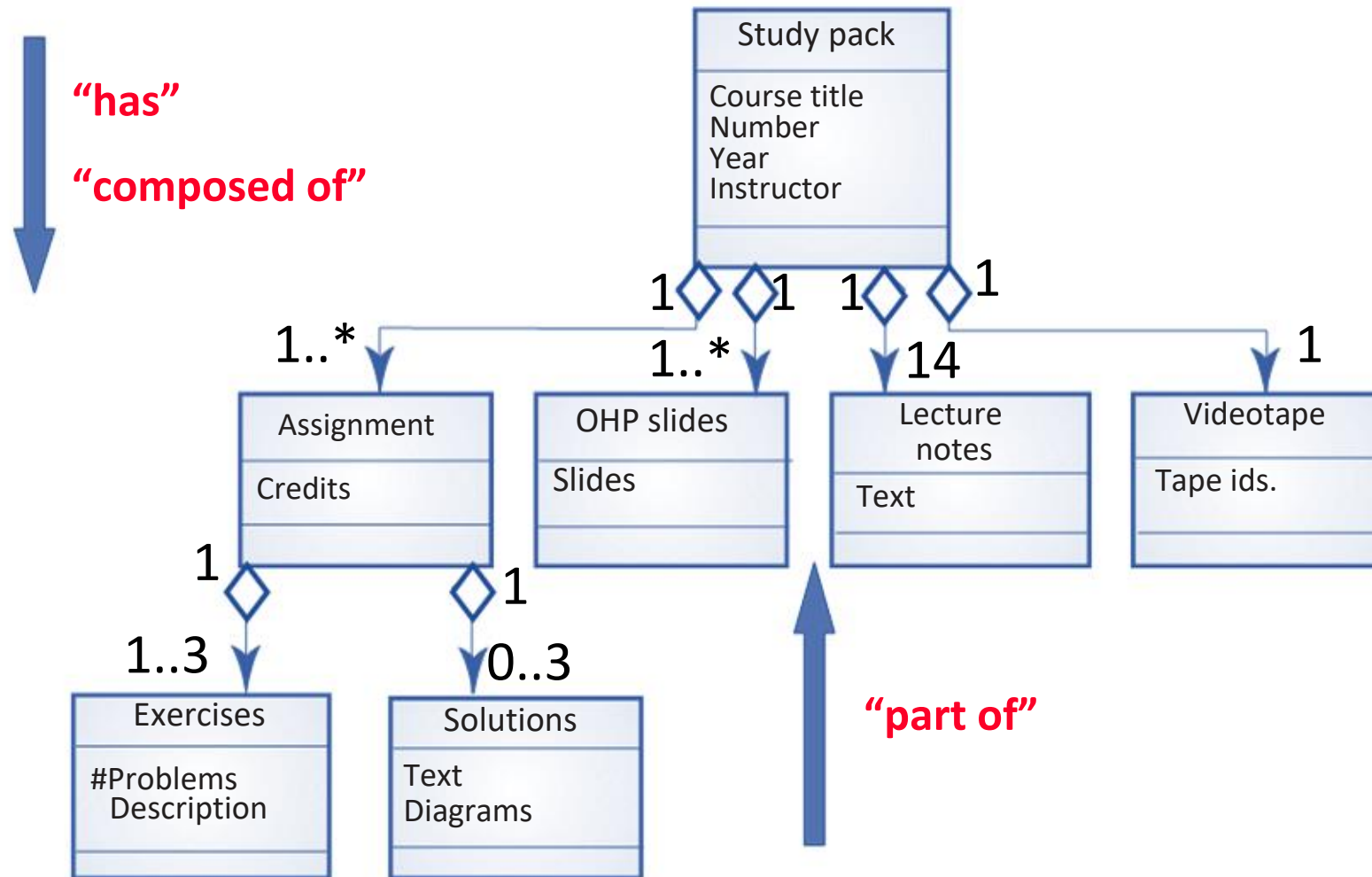
Example: An aggregation association in the TV Set system

- z Every TV has a TV box, screen, speaker(s), resistors, capacitors, transistors, ICs... and possibly a remote control.

- z **Remote control** can have these parts: resistors, capacitors, transistors, ICs, battery, keyboard and remote lights.



# Object aggregation



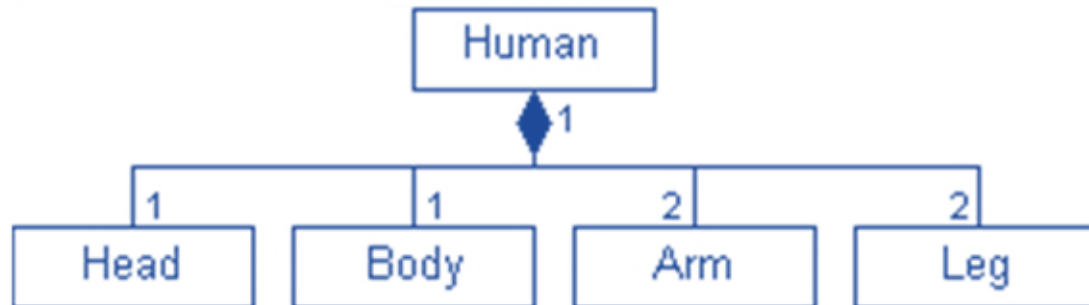
# Composition ◆

- A composite is a **strong** type of aggregation.
- Each component in a composite can belong to just **one whole** .
- The symbol for a composite is the same as the symbol for an aggregation except the diamond is **filled** ◆



# Composition ♦ - Example 1

- Human's outside:  
Every person has: head, body, arms and legs.
- **A composite association**. In this association each component belongs **to exactly one whole**.
- Whole & parts objects **can NOT exist independently**

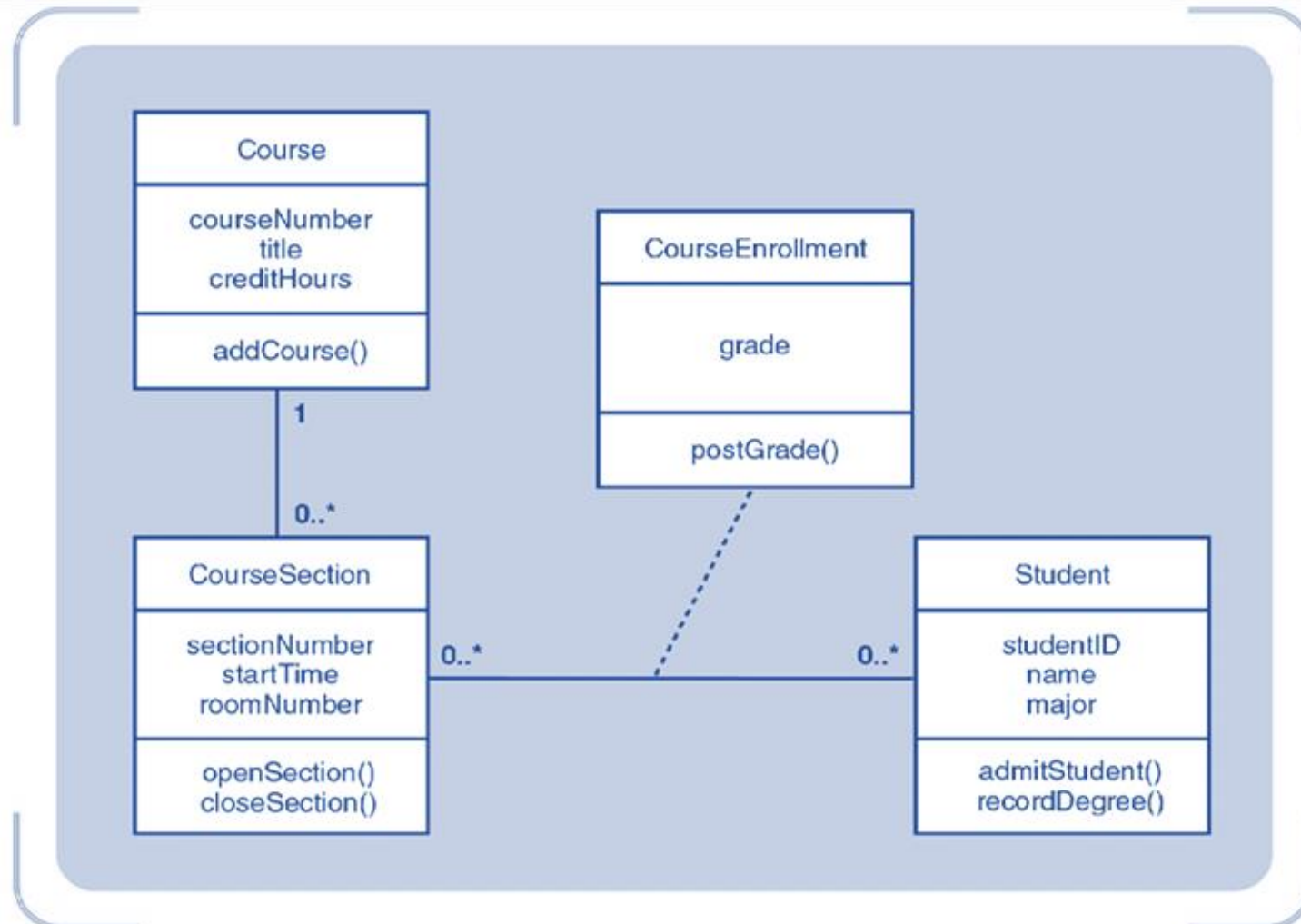


# Composition ♦ - Example 2

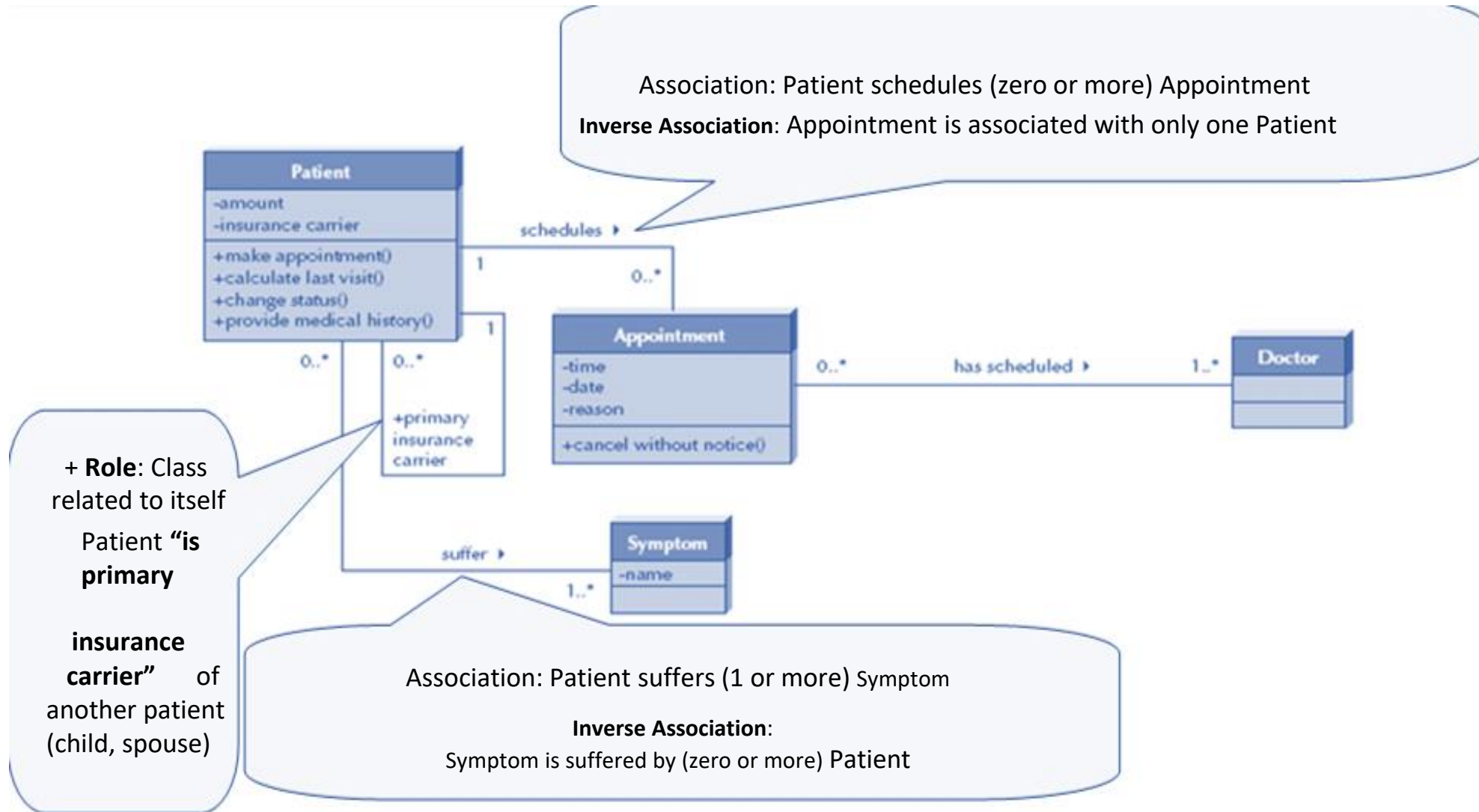
- A bank (whole) has many branches (parts)
- Branches can not exist independently of the whole (parts objects **can NOT exist independently**)
- Deleting a bank (whole) cascades deleting branches (parts)
- But, if a branch (part) is deleted, the bank (whole) may remain

# University Course Enrollment Design

## Class Diagram (With Methods)



# Class diagram – Example: Reflexive association



# Example:

