# Chapter 1

trent's char in a tavern, talks to dwarf bartender

batrender: "what can i get for you dragon lookin dude?"

trent: "sweet tea"

dwarf: \*cusses in dwarf\* "ok thatll be 1 sp"

trent: \*tosses 1 GP\*

dwarf: \*gives back 9 GP\*

dwarf: "how about you?"

chazon's char (bear): \*grumbles\* "water"

dwarf: "1 copper"

chazon: \*gives 1 gp\*

dwarf: \* gives change\*

dwarf: "how about you robot?"

val's char (robot): "water?"

dwarf: " how abou vinegar?"

val: "ok"

dwarf: "3 copper"

val stole meat from bear,

bear bites his hand off to get meat back: 10dmg

dragon fireballs bear: 3dmg (fire)

dwarf: "dont set fire to my shop!"

val: \*pulls out dagger\* "illegal operation"

dwarf: "he next to hit someone in here is getting kicked out!"

everyone calms down

dwarf: "i have a quest for you all ruffians"

hey dont want to work together

dwarf: "i need you all three. i need an accomplice. go to the church, Asilvia. 300gp. You might need more adventurers."

trent buys a map, leads the party to the church

the church is of Almainter God of Sun and Law. session just ended. cleric comes out

trent slaps cleric, but misses

cleric is mad, wants to press charges

other cleric says "yeah hes now basnished from the church"

cleric is happy

cleric is michaels char

cleric: "what do yo uwant?"

bear: "we neeed you to come on a quest with us to find silvia"

cleric: "who made quest?"

bear: "tavern keeper"

bear: "can i pet your tail?"

cleric: "no"

party of 4 goes back to tavern

cleric asks tavern keeper about quest

dwarf explains it

cleric writes a contract

dwarf crumbles contract and puts it in the gold bag

cleric agrees to find the woman silvia

they go out

outside the tavern they see an old man (old man is astalir)

bear gives him meat and bone

bear pikcs him up , folows him to his "house": a rope tied between two trees

bear puts him in the tree

val gives him a knife to cut the bone

bear offers to take him along.

old guy syas no

bear: "wisdom?"

party leaves

party goes to jungle, finds enon's character

party asks if he wants to go on an adventure?

enon stops playing handpan and talks to val (robot): "oh hello, I suppose. what kind of an aventure?"

bear: "dungeoneering. need to foind someone"

val climbs on enon

bear and enon talks about music

enon: " i would love to hear music"

bear: \*plays flute\*

enon: applauds "very nice song. you all seem like very nice ppl"

val claps (like pots banging)

enon: "i think ill come along. you seem like kind folk"

bear picks up enon and val "new friend!"

val looks thru scope, sees deer drinking water under a tree

val wants to hunt it

enon tries to disuade him

val aims anyway, shoots the deer in the antlers, snaps an antlers

the antler magic floats up back to its position, and deer runs away.

enon convinces val not to shoot it again

enon asks names

val: silber posten ("silver sentry")(robot)

bear: micro (bugbear)

cleric: dralth (emerald dragon)

enon: Jodi (Firbolg)

trent: trent (saphhire dragonborn wizard)

jodi plays really good tune

silber also plays tunes on radio

party crosses river: silber, trent, micro, jodi

(silber rides micro)

owlbear appears!

== combat begins ==

trent crosses the river again to escape the owl bear. trent catapults a rock at the owl bear: owl bear dodges it

owl bear crosses stream and attacks trent: 19dmg (slashing)

dralth uses reaction to make 1 attack miss

silber shoots owlbear: 32dmg (still sitting on micro)

micro moves along river closer to owlbear, reaches across river to stab owlbear: 6dmg

micro rages, spectral bear appears around him

dralth summons pokemon as spiritual weapon

dralth does 9dmg, scorches ray: kills owl bear

2 BEARS APPEAR OUT OF NOWHERE

bears are right behind enon

enon tries to persuade the bears to leave, succceeds. the bears leave

== combat ends ==

val shoots one of the bears as they walk away: 53 dmg, kills it instantly

== combat begins ==

jodi is devastated by silber's shot. turns away in shock

micro: "this bear is mine! yogi bear demands it!" attacks it with polearm: 21dmg, wounds bear

trent: jim's magic missile at bear: 9dmg (costs 1 gp to cast), accidentally hits hiimself, down to 3HP

silber: reloads his gun

brown bear: attacks micro: 8dmg + 8dmg

jodi: does nothing (disdain)

micro: glaives bear, kills it

== combat ends ==

dralth: crosses river again

micro gets mad at trent for attacking bear.

micro crosses river, chases trent

== combat begins ==

trent: runs away, casts magnify gravity, damages micro and silber, but micro doesnt get slowed

silber: shoots trent in the leg, downs him

trent: "oh shit!"

dralth: "if youre going to murder him, that will be illegal, and ill have to call the guards"

silber explains the situation

dralth agrees that micro and silber that theyre acting in self defense, just try to keep trent alive. youre not allowed to commit any more actions against him

ooc: silber argues with dralth about whether its legal. conclusion: silber has a boutny on trent, and its the wilderness so the city rules dont matter

jodi: perception has changed radically. goes invisible and runs away (uses hidden step)

micro: stabs trent, trent is bleeding out

trent: takes a labored breath

silber: pulls out contract for trent. cuts off his head wit hdagger, bags his head

== combat ends ==

# Chapter 2

blackdrow - micro the bugbear

trentsoul - suey dragonborn cleric

shield - astalir the deerkin rogue

val - silberpostne warforge sniper

party is at a shop on the road on the way to minotaur maze

shopkeeper tries to interest them in deck of many things

magical deck, weapon deck, fancy deck, random oddities

Suey draws from oddities: 7 of spades: cup of coffee of sleeplessness (energized, 10 temp hitponit, dont need to sleep anymore)

SP makes a gun for micro, micro shoots the gun in the air.

SP draws from oddities: jack of clubs: waterbreathing

micro draws from weapon deck: smiley bomb of tashas hideous laughter

Micro gives Suey a silver so he can draw from Deck of Weapons: sling with rocks

astalir knows the magical deck is the deck of many things. draws from it: \*he vanishes\* (goes to dungeon inside the minotaurs maze)

SP pays a silver to draw from deck of many things: his sniper rifle distingrates, as well as his other magical items

SP pays 3 more silver to draw from deck of many things 3 times: increase dex to 20, removed his soul and placed it in a object in minotaurs maze, (3rd card doesnt get drawn)

Micro buys sniper rifle, draws from oddities: 5000gp

suey goes to do something with armor

micro: "luck seem good, i draw from danger deck". draws from deck of many things: lose 2 intelligence

astalir fidns a chest in the dungeon, opens it. finds a chicken sandwich. astalir puts it in his bag. notices the sandwich is glowing. (it contains SP's soul)

big dwarf (enon's char) draws from deck of oddities: deaf for 4 days.

michael's char draws from deck of many things: cant speak for a few days

micro draws from each of the 4 decks:

-deck of many things: fate (can undo 1 event);

-weapons deck: 2 javelins;

-oddities: psychic resistance;

-fantasy: red suit, black pants (michale jackson thriller suit), every 30 minutes in game for 1 day: body makes you do the moonwalk, and you have to say "heehee";

suey draws from weapons x3 (paid for by micro): 2 sickles, pike, longbow

suey sells the sickles to the traveling merchant

shopkeeper asks where thyre goin

"maze for horned thingy!" -micro

micro agrees to pay for suey's bow to become magical in exchange for getting to call on him for help once

suey draws from deck of many things: -2 to saving throws (medusa), comet (instant level up if solo kill monster), alignment swap (neutral good -> neutral evil)

suey draws from weapon deck: great sword, great axe, battle axe, babysitter's bat (+1 against fiends and some other things)

micro tries to barter for some stuff, got the deck of random oddities for suey

suey gives battle axe to micro

=======

astalir casts comprehend languages as a ritual while hes in the cage

micro and party go to dungeon (travel a few hours), find astalir in cage

micro picks up the cage, the bars bend but dont break, make the bars

the entrance to the maze says "if you value life, dont go in here"

suey goes in and solo challenges 3 skeletons that face them

==== combat begins ====

astalir picks the lock and unlocks the door, but cant get out bc micro is still holding the cage

suey uses flame bow on skeleton 1: 17dmg

micro sets the cage down and draws his weapon, barricades doorway

skeleton 1 cackles at suey: demoralizes suey (disadvantage on attack rolls)

skeleton 2 cackles at micahels char, but doesnt do anything

michaels char (dralf the dragonborn) opens cage and grapples astalir and rides him.

skeleton 3 mocks micro: micro shrugs it off

astalir tries to buck off dralf, but fails, moves out of the cage

suey flame bows skeleton 1, kills it

skeleton 2 mocks astalir, 5 psychic damage

skeleton 3 mocks suey, micro, astalir: 3 psychic dmg

astalir bucked him off, runs off. micro makes opportunity of attack against astalir: 16 dmg

suey flamebows skeleton 2: 12dmg

micro drags astalir back out of the room with the skeletons

skeleton 2 moves towards suey, cackles at suey: suey shrugs it off

skeleton 3 mocks suey, micro, astalir: 5 dmg to astalir (astalir at 1 hp)

astalir fails to escape micro's grapple

suey flame bows skeleton 2: 15dmg, kills it

micro releases grapple and makes a move to stop ppl from going into the room, tells astalir to not go in the room

skeleton mocks suey, micro, dralf

astalir does nothing

suey flamebows skelton 3, damages it

micro prepares action to keep ppl out of the room

skeleton misses at suey

suey crits the skeleton, killing it

==== combat ends ====

group takes short rest, astalir gains 11 hp => now 12 hp

all the scribbles on the wall (written in minotaur) are all warnings to go away

suey explores side room, finds something sparkly, finds a trap, in a chest: 5dmg

astalir moves into maze, disarming traps with his maze hand

micro grapples astalir, searches through his bag. "give me sandwich!"

astalir mage hands the sandwich over the activated trap

micro run and jumps and grabs the chicken sandwich

micro steps on the strange mark and falls through the floor.

micro uses fate to bring back SP from a sandwich back to his normal form, micro picks SP up and carries him

>>>> skip to boss fight >>>>

the party goes to the boss fight room and faces timmy

timmy says in minotaur: "you made it to here depsite all my warnings"

timmy's room has antimagic field

==== combat begins ====

SP: sharpshooter shot at timmy: 39dmg, hides as bonus action

suey: fumbles his bow bc he cant put his arrow on flame, pulls a muscle, disadvantage on attack rolls

suey: 2nd attack: fumbles again (bc of disadvantage): bow string snaps

enon's char 2 handed with Hammy weapon: 7dmg

timmy attacks enon's char: barely hits: 23dmg, enonchar is badly hurt

micro rages, smacks timmy: 16 slashing dmg; reckless attacking for 2nd attack (advantage on attack both ways): 17 slashing dmg

astalir dashes out of the antimagic room, creates a silent image of a bigger timmy outside the antimaigc field (to try and lure timmmy out) and dashes to search more rooms

dralf attacks timmy, kills him

timmy gets back up, yelling profusely

SP gets out of hiding, shoots timmy from outside of antimagic field: timmy would be blind for a turn, 45dmg

but timmy redirected the bullet to micro, but micro blocks it and takes no damage.

suey finds timmy's desk with his secret documents. finds a chest and opens it, takes 3dmg

enonchar uses hammy weapon to attack timmy: 6dmg

timmy attacks enonchar: heavily wounds him, enonchar faints

timmy moves away, micro opportunity attacks,but misses

(timmy doesnt want suey reading his weaknesses outloud)

micro chases timmy and guards the door to his office so he cant get suey, attacks timmy: misses, hits 2nd attack: 10dmg (slashing)

astalir explores a room, finds a chest that says "treasure", leaves it, goes to explore other room

dralf attacks timmy with hand axe: misses

SP peaks out and shoots timmy again. sharpshoot: timmy succeeds on con saves, doesnt get blinded: 37dmg, timmy is badly hurt

SP rehides

suey continues restringing his bow. reads document, dashes out of the room, taking document with him

"timmy is weak to ranged weapons and spellcasters"

enonchar fails 1 death save

timmy increases in size to large. timmy attacks micro: 11dmg

micro regenerates 10 hp

micro reckless attacks timmy: knocks timmy prone, 19dmg

astalir runs past timmy, but timmy attacks him EVEN THO HES ON THE FLIPPIN GROUND and deals 26 dmg to him, killing him instantly

dralf attends to enonchar to help him survive

SP shoots timmy, kills timmy

==== combat ends ====

the throne timmy was sitting on disappears and underneath is 10000gp

max comes in, sees they killed the minotaur, gives the group 600gp

==== post campaign ====

astalir rests up, does what he can to keep himself alive with his magic

finds the documents and leaves the dungeon with the documents

(the party just left astalir to die)

# Chapter 3

Sui (trent)(dragonborn drake warden) draws deck of many things, starts shooting pixies out of his butt. they all flew away. sui draws again and gains immunity to acid, then it upgrades to acid adaption.

sui: "do you have a bottle of acid"

dwarf tavern keeper: "go talk to alchemist"

sui goes to alchemist, sees deer (astalir) following him

sui asks alchemist for acid: 2 silver

alchemist throws acid on him and sui heals

sui tells him about deck of many things

sui buys 6 potions of acid

alchemist buys a card from deck of many things for 5 silver

sui goes back to tavern, max finds him and sends him on a new mission: goblin camp.

sui goes to camp, astalir follows behind. sui climbs a tree and aims at goblins. tells off astalir. astalir continues playing dumb ("normal" deer).

(astalir cast comprehend languages this as ritual before this)

sui launches arrow, hits goblin: 7dmg

== combat begins ==

sui shoots again: 9dmg

headshots the goblin

goblin 1 rushes him and shoots with bow: sui takes 4dmg

goblin 2 runs up and fumbles his bow and breaks his string

goblin 3 runs up and shoots bow: 6dmg to sui

sui asks astalir for help

astalir makes silent image of sui then runs to hide behind tent #4

goblin 4 shoots the silent image, arrow goes thru the dragonborn

goblin 5 dashes to the silent image, says its a fake

goblin 6 shoots sui: 6 dmg

sui drinks acid potion: 9 heals

sui attacks goblin with bow: 15dmg, kills it

sui attacks again with bow: 14dmg, kills goblin

goblin 3 runs up to tree and sees sui clearly, misses

sui: "how did you miss me from 10 feet? im literally right in front of you"

astalir turns into a goblin and tries to raid a tent

a hiding goblin tells astalir to go fight

astalir opens his clothes to reveal a really bad wound

goblin says "its not that bad, go fight"

astalir takes a burning coal from fire and puts it in goblins pocket (using mage hand)

goblin picks up the coal and yeets it "ow"

goblin 4 attacks sui: 7dmg

goblin 5 attacks sui clone: finds out its not real

sui tries to hide from goblins, shoots one and kills it:

headshot, arrow spins thru air like drill, hit in forehead, causes skull to cave in, golbin blood spills all over ground

"cant find meeee"

hiding goblins pants burn, takes 3 fire damage

astalir takes the opprtunity to sneak into the tent, finds nothing interesting, goes to tent #3.

a goblin comes out of tent #3

"what you doing?"

astalir points and yells in opposite direction to fight

goblin doesnt fall for it

the goblin grabs astalir and sppins him around to face the battle

goblin 4 shoots and misses sui

goblin 5 shoots siu: misses

goblin 6 shoots siu: misses, fumbles, but only a scratch

siu attack goblin 4: kills it

siu attack goblin 5: kills it

astalir (as goblin) battlecries and runs at siu clone. siu clone approaches and short swords astalir, astalir falls on ground and bleeds out. siu clone stares at hidden goblins

goblin 6 chases siu into woods and stabs him: 4dmg

goblins come out of tents

siu point black shoots goblin 6 in the face, then moves through the trees stealthily, shoots a goblin that just came out of tent

clone siu walks intimidate at firepants goblin.

firepants goblin tries to run, and trips over firepit and burns to death

astalir waits for a goblin to get close to him

goblin 7 tries to tell if clone siu is real, says it is

goblin 8 tries to tell if clone siu is real, finds out its not

but walks next to astalir

astalir stabs him from the ground: 5dmg

goblin 9 finds out that astalir is not a goblin (and is not bleeding out) and tells everyone

astalir turns back into a deer

siu hits the goblin that told everyone about astalir, kills it

siu misses the other shot on a goblin

astalir runs and checks tent #5, finds nothing, runs to tent #6. (disengages to prevent opportunity attack)

siu clone walks meancignly at goblin 7, but goblin 7 is not intidimated

goblin 7 and goblin 8 try to shoot arrow at astalir, but astalir is too fast, they miss

siu arrow hits goblin 7, kills it

siu arrow hits goblin 8, kills it

the last goblin runs away

== combat ends ==

siu finds a centaur tied up. he tries to untie it but fails

astalir searches tent #6, finds a copper piece, leaves it

siu frees the centaur

centaur (in sylvan): "thanks for freeing me"

siu (in sylvan): "carreid away i guess"

centaur: "they outsmarted me"

centaur heads out

astalir searches tent #7, finds nothing

siu searches goblin leader, loots body for sellable goods. findss scimitar, javelin, shield, 25gp

siu stabs the goblin's javelin through his dead body as a disply of power for future passersby, plants skewered body so its difficult to take out

siu takes scimitar and shield

siu struggles to make skwered body future proof

siu asks astalir for help

astalir searches tent #8 and finds a map (hook to next mission: kobold mines or something)

astalir goes into tent #1 and searches, and siu comes in and goes to sleep. astalir searches, finds a sword (falcotta) (it belongs to max)

found papers about gods that max worships in the forest: Skeritt

astalir searches tent #2: found some books

astalir searches tent #3: found some more books. goblin boss' tent, found a chain shirt (piece of chainmail), studded leather, helmet, leggins, grieves,gauntlets, 50gp.

found out that they were planning on eating the centaur

## Roll20 Chat

hehehehe

I then say silently "Cant find meee~"

Centaurus20 (GM):is that for you

it\*

Sui:yep

# Chapter 4

=== session 4 ===

max meets party at tavern

dwarf and sui have a little tiff

the party tries to find deer friend

astalir is outside tavern as old man beggar

sui sees him and investigates, tells its him

astalir pretends he doesnt see.

"alms for the poor?"

(max had given him a 10 silver)

sui asks for him to come on the mission

astalir tries to sell him the map

they try to grab him

the old man runs away, and a deer stands in his place

they try to grab the deer, but its a silent image

the deer clone points at the map astalir dropped on the ground

they pick up the map and go on their way

on the way, astalir freezes a water bridge over a river and runs ahead of the group (using two instances of shape water)

orc jumps over the river, and then siu does too

orc (lego's character)

party makes it to kobold cave

orc and sui intoduce each other

Gar Swanfellow (lego's char) barbarian orc

sui shows him the dragonbow he has

gar discusses tactics with sui, tells him to stay behind him

gar and sui go in cave, astalir sneaks in behind them

they find one long hallway, with two potential pathways blocked by boulders

sui doesnt have darkvision, has to light a torch

gar has darkvision, expresses surprise at sui's lack of darkvision

gar finds a side path, partially blocked, climbs over rocks into narrow side path

sui follows him

they forgot to stealth, kobold spotted them and warned the others

6 kobolds vs gar and sui (and astalir)

kobolds only see gar so far

astalir is in other branch of cave path, listening through walls, disguised as rock

=== combat begins ===

sui charges an arrow

gar ducks, letting sui shoot

sui looses arrow, killing kobold

gar runs into group of 5 kobolds

gar has cloak with lots of patches on them

gar takes off door patch and puts it in front of kobolds, sealing them in a room

("room" is connected to ain path, but blocked by boulders)

sui and gar discuss patches and how gar has an "addiction" to collecting patches

kobold 1 climb rocks to get into main path, to go around the long way to gar

kobold 2 fails to climb the wall

astalir (as a rock) uses mold earth to block in kobolds

path is 10ft wide, he uses reality bender ability to cast mold earth twice

makes a pit in front of kobolds, and moves dirt to make wall. 5ft pit + 5ft wall = 10ft climb straight up

kobold #3, #4, #5 climb the rock

sui moves along stealthily

gar moves along stealthily

sui asks if gar wants to draw from deck of random oddities

gar, gar says no

kobold 1 tries to help kobold 2 get up, but they still dont get up

astalir turns back into a deer, runs over wall he made,

kobold 1 stabs him with a dagger as he leaves

astalir molds earth to make another pit + wall combo in his wake

kobold 1 runs after astalir

kobold 2 climbs and runs after

kobold 3 climbs up and stops at pit

sui asks about the door, gar says he doesnt know, sui cant tell hes lying

gar shortbows kobold, but he lived, turns to see what happened

kobolds run after astalir, going through his obstacle course

one kobold does a running jump to climb the wall

astalir puts dirt on boulders blocking side path (uses mold earth twice w/ reality bender), making a 20ft wall, with a 10ft deep pit on the other side

kobold 1 jumps off wall 20ft, jumping gap. but dies from fall damage

kobold 2 cant get out of pit

kobolds climb walls astalir made

sui and gar approach main hub room with lots of kobolds sitting around a campfire, strike from shadows

sui shoots the weakened kobold, kills it

sui shoots a flying kobold across the mainhub room, kills it

sui moves behind gar

the kobolds are on alert now

one kobold investigates, finds gar, stabs gar, but the dagger bends on his thick skin

gar drops his short bow, and rages!

gar grabs his battle axe, riases it above his head

"shouldnt have done that"

gar splits the kobold in half

gar walks into the main hub room

"whos next?"

kobold 18-1 attacks, misses

kobold 18-2 climbs rocks

kobold 16 falls in pit, takes 3 dmg

kobold 13 slings gar, hits gar but does no damage

astalir dashes through side path until he can see sui around the corner. he turns into a 5ft kobold (unusually tall kobold)

sui: "why are there so many kobolds??"

gar: "i warned you about this! goign into a kobodl cave, theres going to be a lot of kobolds!"

kobold 11 fails to climb 10ft wall

kobold 9 slings gar: 6dmg, but gar's rage halves that damage

kobold 6-1 slings gar: 3dmg but halved

kobold 6-2 slings gar: misses

kobold 5-1 jumps but misses and falls into 5ft pit #2

kobold 5-2 slings gar: misses

kobold 4 slings gar: misses

siu shoots kobold next to gar: kills it

siu shoots kobold close to gar: kills it (arrow whizzes by gar, almost hitting him)

gar crosses the hub room to get to nearest kobold, screams at them to intimidate them, scares them. axe on ground dragging them it behidn him, looking bloodthirsty

in draconic: "follow or die!"

gar persuades the two frightened kobolds to join them

the two kobolds say they will

gar: "good"

gar moves to a group of three kobolds to do the same thing on his next turn

kobold 18 slips and falls in 10ft pit

kobold 16 cant get out of pit #2

kobold 13 (next to gar) daggers gar: misses

(big) kobold astalir runs past siu into main hub, dashes into room on right, searches for documents, finds nothing

kobold 11 cant get out of pit

kobold 9 slings gar: misses

kobold 6 slings gar: 3dmg, halved

kobold 5-1 gets over wall

kobold 5-2 dagger attacks kobold 6: 3dmg

kobold 4 stands on elevated platform, slings kobold 6: misses

sui fires two arrows at kobold 6: over kills it

sui fires arrow in between kobolds eyes

sui enters room, tries to persuade kobold 9 to join them, kobold refuses

gar tries to intimidate kobold 13 and 9, but theyre not scared

gar persuades 13 and 9 to join them, and they agree

Grarthta Swanfallow

kobold 16 fails to climb wall

kobold 13 does nothing (friendly)

astalir dashes through mainhub again to next side room, searches room, finds copper pieces and rags, leaves them

gar expresses his surprise at big kobold

kobold 11 climbs up wall

kobold 9 climbs up wall

kobold 5-1 climbs up wall

kobold 5-2 does nothing (friendly)

kobold 4 follows gars command to go into room where kobold astalir went

## Roll 20 Chat

Centaurus20 (GM): You freeze the water, provided that there are no creatures in it. The water unfreezes in 1 hour.

Trent Soul:CANTRIPS.

S.

Silber Posten:Speeen

Trent Soul:Egg.

Ouef

Centaurus20 (GM):ooof

Trent Soul:HEY

STOP

## Chapter Review (with legomike5)

gra is a survivalist

he wouldnt have drooled after eating

should sui stutter?

name of tavern, have gra have dialogue with bartender (instead of saying things)

make it clear that gra has a cloak with a hood (keeps the hood down)

cloak covers shoulders while stealthing

gra doesnt wear shirt

cloak is camo green, patterned patches are grey

gra is not picky eater

gra eats stuff off floor if necessary

# Chapter 5

Minotaurs Maze

=== Session 5 ===

sui stealths from main hub into north corridor

grar stealths into northwest corridor from main hub, but is too noisy

7 kobolds in that room are holding a kangaroo hostage. they yell "intruder!"

=== combat begins ===

rippling muscles, axe on shoulder

Grar intimidates the whole room of kobolds:

5 of 7 kobolds are intimidated

(1 flying and 1 regular dont get intimidated)

kobold^18 moves into main hub

kobold^15 tries to convince the flying kobold to join: refuses

gale wind (the kangaroo) wakes up

kobold^13 relaxes next to the fire

astalir silent images a deer outside the room past the kobold, turns into a barrel of fish

kobold^9 relaxes by fire

kobold^8 holds action to help another kobold convince the flying kobold

kobold^5 (Sylla) makes the jump and tends to Frill

kobold^4-1 leaves sentry duty and leavesto join at campfire

kobold^4-2 tries to convince the flying kobold: success!

kobold^3 tries to convince other unconvinced kobold: success

>>> next round >>>

sui goes in to the dark corridor to scout for kobolds, calls grar over

grar, satsified with his new recruits, tells the flying kobold hes in charge, and to leave the kangaroo gagged

grar moves up behind sui, loudly

sui tells him to be quiet

kobold^18 moves to campfire

kangaroo wakes up but still groggy

kobolds in room watch the tied up kangaroo

astalir (lanky kobold) runs thru main hub and into northwest corridor, searches the room with invis mage hand

finds a bundle of bananas, leaves it on the floor

astalir (lanky kobold) looses ropes on kangaroo

kobold^8 tries to see thru lanky kobold disguise, but thinks its a kobold

"when did you get here?"

astalir (lk) shrugs

kobold^5-1 (sylla) runs down corridor towards first path intersection

kobolds go through jumps

>>> round 3 >>>

sui waits, holds action

grar runs into north room, tells them to "join or die" and he rages

persuades 6/7 kobolds joined

grar moves in front of the unvconvinced kobold, waits for an attack

kangaroo stays still

kobold recruits try to convince unconvinced kobold

kobold 16 gets up wall#2

kobold 15 tries to see thru lanky kobold disguise: fails, thinks astalir is a genuine kobold

kobold 11 tries to jump pit#2 but falls in it

deer moves into north corridor up behind sui, sui ignores deer

astalir (lanky kobold) tries to stealth, but falls prone, can see corridor where deer entered

Sylla moves towards main hub room

kobolds surround unconvinced kobold, try to convert: success!

sui comes into room, yells down corrdiro to side room, tries to intimidate three kobolds in side room

"join us or you will die by somebodys elses hand!"

2/3 kobolds joined sui

(flying kobold unconvinced (nat20))

sui tells grar: "i think i got some of them, but not all of them"

grar goes in, yells at the three kobolds: "join or ill eat you for lunch"

the flying kbold is not convinced

kobold recruits (2 new) fail to convince flying kobold

kangaroo stays in the room and closes his eyes, listens

kobold 16 climbs wall #3, falls, dies

kobold recruits finally convince flying kobold: success!

astallir (lanky kobold) goes into north room and finds documents: a book in arakroka. its a diary

takes the diary with mage hand, the kobolds see him take the book, the kobold next to the book sees astalir take it, grabs it, and holds the book

its his fav book

deer moves into room, jumps over sui, into corridor to distract the kobold

"why are you here? can you please not interfere."

deer shrugs and nods his head

deer is behind grar

sylla moves to campfire, with 5 converted kobolds

sylla argues with converted campfires:

unconverts 3/5 (2/5 still recruited)

kobold helps sylla convert confused kobold, one other kobold

kobold helps sylla convince last kobold

the 5 recruits become unrecruited

sui yells at them:

"what the f are you all doing? youre going to die like that!"

the 5 kobolds get re-recruited, convince Sylla to be recruited too

sui gets an inspiration (dm-granted) (onetime use 1d6 on an attack roll, or saving throw)

grar movs into sideside room, climbs 15ft up rock into next sideroom, stands on the rock, intimidates: "whos redy to die!"

scares 3/5 kobol, and the green kobold chieftain

=== combat ends ===

grar tells kobold chieftain that he is the cpatain now, and that he is in charge

green kobold chieftain agrees

astalir investigates sideroom, finds nothing

grar comes back into the room, astalir hides in a corner

grar finds him, tries to grapple, but misses, astalir tries to get away but gets cornered

grar grapples him, drags astalir to the campfire

they make an anouncement, to not eat the deer

astalir drops the disguise

grar and sui go talk to the kangaroo paladin

grar holds astalir under his arm, carrying him around

grar: ungags the kangaroo, "what happend to you"

kng"this one woke up like this"

"this one was cmaping in woods, when kobold scum knocked this one out"

grar tells him they took control of kobolds

"this one was wondering what was happening"

kng: "thats weird" (about astalir)

grar: pets deer: "dont worry about him"

astalir turns into a kangaroo

grar: "dont worry about him"

sui talks to sylla

sylla mentions door and pits, and tells him about pits

sui asks if she wants to be a leader

sui investigates, finds three dead kobolds died of fall damage on entrance to side path

sui runs into last kobold, that last kobold runs out the exit of the cave and runs away

sui cant tell if it was fall damage "oh goodness, i should probably clean this up"

sui picks them up and takes them outside, walks back to campfire

astalir takes advantage of sui being gone, after a while, turns into sui and yells at grar that "the deer switched me out"

grar squeezes harder, clearly not falling for it

astalir turns back into a deer

grar gathers all the kobolds (incl green leader) for a meeting

"i have an anouncement. i am now your leader. the chieftain agrees i am your leader.

i will not tolerate insubordination and absolute disreespect woards me

were going to set up this heirachy so it stays orderly and we can actually function

we have a few picked out, i would like to present to tyou the four that is underneath me:

he chieftain, Sui the dragonborn, this deer

this deer do not eat this deer, you will be repiminaded if you do, and the last commander is this yinglit."

grar appoints a group of kobolds under each of them

grar asks the deer if any kobold should be a commander

astalir shakes head

sui looks at sylla, sees how dirty she is

sui to deer: "did you do anything at the entrance?"

deer stares blankly

he stares blankly, mimes digging

sui: "mold earth?"

astalir hangs head in defeat, raises grar 10ft into the air with mold earth column

grar summons sylla to give her story. sui interviews sylla in the southeast room

grar takes advantage of his high ground to contineu his meeting

dismisses kobolds

as yellow kobold moves away, astalir steals the book from him (the arakroka diary)

sui interviews Sylla

"whats your name"

"Sylla"

"what happened back there?"

"there was a door, the kobolds went the long way, pits opened on the gorund"

"how deep?"

"not deep, but the biggest pit, some of them died to 30ft pit"

sui:"30ft??" "youd make a prime candiate for being a commander actually. i have a feeling youd be good at leading".

sui tells grar

grar draws a card from deck of random oddities:

grar gains sleeplessness, does not sleep anymore

grar draws card: 6temp hp for 6hours

sui offers astalir a card, astalir gains resistance to necrotic for 16days

grar beckons to kangaroo paladin to come to campfire

kangaroo sits next to sui

grar: "who are you?"

gale: "this ones name is gale winds, of the desert"

grar: "why do you speak of yourselfi n3rd person"

"this one has always odnei t since birth"

sui: "want to draw a card?"

gale draws a card and starts acting like a dog for 3min

grar: "another mastif for my colelction"

gale: "blasted card, this will not do again"

grar: "its ok" grar hands him 4gp "shit man, that was probably the hardest ive laughed in years"

gale: "this one did not enjoy this but is glad you enjoyed it"

grar introduces himself, just call me "Gra". i am barabrian, grew up in wilderness, trsut me when i say i know

grar asks deer about himself

deer shrugs

grar squeezes and insists

deer: his name appears on the ground

grar asks his profession

deer: survivor

grar: "no what you do"

deer: info acquisition

grar: "whats your profession"

gale: "this one is paladin of light"

grar says lets go to bed

grar is permanently awake, sui is temporarily awake for a long time

gale wind is a yinglet

Aarakocra

## Roll20 Chat

fang:Here

Centaurus20 (GM):you here?

fang:Indeed I am

Centaurus20 (GM):okay, do you see a clock symbol on the left side of the screen?

nvm do you see a cloud looking symbol?

fang:Uuuuh I think?

Centaurus20 (GM):2 rare items

are you here Jared?

Centaurus20 (GM):are you on here Jared?

you can just type Trent

Trent Soul:yen

Trent Soul:hoh

Literally Gra is Ganondorf.

from Faces of Evil

legomike5:Grarthta Swanfallow (Gra)

Trent Soul:we're going to have a damn army.

Trent Soul:KOMMANDER KOBOLD

Scylla?

Shield G.:Sylla

Trent Soul:oh-

Shield G.:her best frien died from the fall T\_T

Trent Soul:oh no ;-;

Trent Soul:you're NOT kaluigi

Trent Soul:I get a D8, and I get to roll that

Shield G.:astalir mage hands the book away from the kobold

astalir invesitgates with mage hand

Centaurus20 (GM): theres nothing here

Centaurus20 (GM):Grappling is a special attack you can do in D&D 5e. It lets you forego dealing damage in favor of holding an enemy in place. To attempt a grapple, you must succeed by rolling a contested Ability check of your Strength (Athletics) against the target creature’s Strength (Athletics) or Dexterity (Acrobatics). If your roll is higher than your target’s, then you grapple that creature.

Trent Soul:Sui

dud

Sui says "nyeh"

Shield G. makes patterns move around on the ground

Shield G.:spiral patterns, polka dots, leaf pattersn

move around in mesmerizing patterns

Shield G.:bright colors, blue green pink dance around on ground

Shield G.:Grarth Books

ASTALIR

DEER

SURVIVOR

INFO ACQUISITION

## Post-Session RP

grar holds astalir through the night

carries him to cave entrance

grar asks about "survivor"

astalir uses cave drawings to tell him

"gods have done me no favors either"

"try to rely on us a little. i dont htin kanyof us plan to harm you"

"i dont think your avoidance is justified"

"check in once in a while, just so we know youre alive"

grar sets him down.

astalir looks at him, then runs off

in his place is a silent image

a sword lays on the ground, the standing deer points to it

grar picks it up, its maxs sword, but gra doesnt know that

gra asks the ghost deer if he can see through it, like the ghost deer is his eyes and eyes

the ghost deer shakes its head

# Chapter 6

Minotaurs Maze

Session 6

In 6 weeks downtime, party does stuff

gra and sui build up kobold cave:

clearing out rubble on entrance

sui gives gra the deck of many oddiities

gra hunts to get food for kobolds

by the end of the 6 weeks, gra card effects: +1 to dump stat (wis) 3hr

astalir read arakroca diary, took it to Denier library, reserached arakroca

astalir found an opening to sneak in to kobold cave and search the last room

(disguise as sui when hes not there)

astalir got +1 to Int

=====

gra comes back from hunting trip, comes thru main entrance, jumps over steel door, opens it

brings food to kobolds, yells for everyone to come to campfire.

"bring the pot! we have a feast!"

kobolds huddle around the pot hungrily

gra reaches whole arm into bag of holding and pulls out meat

"nonmagical deer, rabbit, fish, salt, spices"

kobolds push past each other

sylla helps keep the kobolds in line, waiting for their turn to eat

"theres plenty for everyone, wait for the master to do his thing"

"i dont like the word master. call me boss"

gra prepares meat and puts it in pot

"hearty stew"

"make surre you grb a a bolw" gra dishes out food

gra has leftovers in bag of holding

kobolds eat and then go back to their quarters, but some stay in the campfire area

gra assigns a battlion to sylla

gra:"i believe your name is sylla"

sylla:"yes"

gra takes her to the edge of the campfire, llowers himself to her level

"ive noticed that you seem to have good leadership skills"

"some say that about me"

"i say you do. im going to give you a section of kobolds. i think youd be good at it. im deeply sorry for any friends you may have lost along the way"

gra: "i dont mean you guys anymore harm. i mean the best for everyone in this cave"

gra pats her on shoulder, gets up "you can go back to eating now"

gra leaves sylla in charge while he goes outside the door

gra leaves cave at night time and calls to astalir, using a buck call, fails miserably

a tinytree shakes, gra approaches, tree turns into astalir, astalir is on ground rolling laughing

gra pats astslir asks how hes doing

astalir mimes reading with illusion

astalir illusions arakcoca

gives gra hand-drawn map to arakcroca lands, an "X" glows as the map floats to gra

gra seems to understand

gra gives astalir berries, deer smells deer meet on the berries

accepts them, but makes gra aware he disapproves of his eating deer meat

gra says he only unts nonmagicla deer and only for survival

astalir accepts, eats berries

gra takes map

astalir lets gra pet him one last time for the night

astalir bleats to say goodbye

gra goes back to cave

===

gale comes back and gra talks to him about patches

gold patches-good moment

grey patches-bad moment

"so its like story tell but on clothes?"

potion patches - herbalist patches

"you has had many interesting life yes"

"when you have to survie out in wilderness by yourself, ti helps to have as many as possible"

"why is there horse?"

"i tried my hand at riding one, lets just say it wasnt a fun exereicne"

"stew, are you hungry?"

gale:"this one is fine"

gra: "we gt stuff to od, its best we be on our way"

gra talks to chieftains, tells them about the situation and what theyre doing

"if any non-friendlies come in, you have the right to kill them"

(lego thinks sui would follow the group, but i think sui wuould stay and help the kobolds)

it starts raining, gale doesnt like it

party crosses river

gra carries sui across

gale

astalir waits from behind

when the three ppl cross the river, an owl bear and four bears appear out of the woods

=== combat begins ===

sui (controlled by gm): attacks owlbear: 42dmg

astalir runs next to river (still on other side) and freezes water around the 4 bear's feet

owlbear hits sui: 9dmg, beaks his side, slashes his shoulder: 13dmg

bear 16 gets stuck in ice and cant move

gra runs up to owl bear, rages, towhands battleaxe: 13dmg

owlbear roars in pain

bear 15 breaks free from ice, cross rivr to catch astalir, but gets carried away by the river, then digs in to stop getting swept away by river any further (25ft away from astalir)

astalir's heart races

gale layonhands sui: 15heals

"this one will not let you die under this one's watch"

gale casts shield of faiths on gra: +2 AC, now 19AC

bear 11 breaks free of ice, tries to cross river to get deer: bites deer: 7dmg

bites in front right leg

bear claw attackss deer: critical fumble!

bear falls prone in river

bear 9 breaks out of ice

runs after orc

bites orc on left arm: 6dmg (halv bc rage)

bear claw attacks: misses

sui attacks owlbear with shortsword: 9dmg (barely hits)

sui attacks owlbear with shortsword: DOUBLE CRIT

(sui gets +2 AC against owlbear): 8dmg

astalir shape waters into bears mouth and tries to drown it

astalir silent image drops, runs away

9dmg to astalir from opp of attack from drowning bear

owlbear misses sui with both bite and claw

bear 16 breaks free of ice, runs after gra, bites: 5dmg (halvd bc rage)

claws: misses

gra frenzies! red in face, mighty roars

battleaxes 2hnd at bear 9: barely hits: 17dmg

(slams axe into body)

bear 15 gets out of river and runs to astalir, ignoring the silent image

gale gts next to owlbear and slashes with scimitar: misses

bear 11 spits up water to stop drowning

bear 9 attacks gra bite: CRITICAL HIT: 8dmg (halvd bc rage)

claws: misses

sui swortswords owlbear: CRIT!: slashes at legs, halving their momvement: 12dmg

sui slashes owlbear: 6dmg, kills it

astalir shapes water down bear 15's throat, chokes it

astalir runs away: 7dmg from attack of opprotunity

astalir jumps in river, surrounds himself in ice in place

bear 16 bites gra: CRIT! 8dmg (halv bc rage)

bear claws gra: misses bc gale's shield of faith

gra 2hnd battleaxes bear 9: 17dmg, kills it

(splits its skull open)

gra 2hnd baxes bear 16: 13dmg

(eyes bloodshot)

bear 15 drowns on land

gale heals gra: 5heals

"be very careful on touching me right now"

(gale taps him lightly)

bear 11 (ignoes ghost deer) crosses river to hunt sui: bite: 11dmg, claw: misses

sui stabs bear 11: 6dmg, 8dmg

a splitting image of gra appears from the bushes (without bloodshot eyes)

(this is valgard's char reesu)

fake gra picks bear up off the ground, restrain, incapacitate it. 2-3ft off the ground (that was reaction grapple)

fake gra attacks: 6dmg, 8dmg

astalir freezes in ice cube, falls unconscious

bear 16 is incapitated in tentacles, cant do anything

gra jumps and attacks grappled bear 16: 8dmg, kills it

(slices it across the stomach)

gra attacks bear 11: 11dmg

bear 15 swims across river, attacks sui: bite: misses, claws: CRIT FUMBLE

bear 15 gets frightened of dragonborn

gale attacks (scimitar) bear 11: 7dmg

bear 11 bites sui: misses, claws: CRIT FUMBLE

bear 11 saves and doesnt get scared

sui attacks bear 11: 8dmg, kills it

sui attacks bear 15: 14dmg

"fake gra" walks up to bear 15: shoves bear 15 into river

bear 15 gets carried away in the river

astalir fails 1 death save

gra sees antlers in river, runs to it, jumps in river, grabs astalir, holds it under his arm, jumps out of river, pulls astalir out of the river, lays him on the ground

gra exits rage and takes 1 point of exhaustion

bear 15 drowns in river as "fake gra" holds it there. "fake gra" drags bear to land to eat it

==== combat ends ====

sui runs to see whats up with astalir

gale sees two gras, goes to one that has taken damage

gale tries to hoist up astalir

gra sneaks a potion off his cloak

gale tries to stabilize astalir, but fails

tretnt tries to stabilize, fails

"fake gra" stabilizes astalir

gra "breath, show me a sign your alive"

astalir breathes

gra gives astalir hp potion

astalir wakes up in gra's arms, sees two gras and the party surrounding him. he squirms out and runs off with a limp, and his ghost deer runs off in the other direction

=====

still night time, still raining

party goes to the tavern in town

dwarf wonders about "fake gra"

gra: "two ales please"

gra: "want me to get this one?"

fgra: "ill get this one"

gra: "ok well split it"

dwarf cooks them food

gra:"howve you been? its been a while"

fgra:"ive been good"

"its nice to see you again"

"yes"

dwarf stares at two gras while asking gale what he wants

"this one is fine, will take nothing"

"how boaut to drink"

"hmm, this one will take an ale"

gra pays for gale

gra tells fgra about arakroca mission

max comes in, sees two gras "theres two of you?"

pays them for kobold cave mission

gra: "quick question, whats your initals?"

max: "first name: max"

"we didnt get introduced. im gra"

both gras reach their hand out to shake

gra: "curiosity, whats your last name?"

max: "gangle. why?"

gra: "while we were exploring the kobodl cave, we found this" \*pulls it out of bag of holding"

max grabs it hastily

"why didnt you return it sooner??"

gra: "we found it in the kobold cave, and we didnt see you for 6 weeks"

fgra splits up the reward money: 250gp each to gra, fgra, sui, gale

(fgra takes a gold share bc he saved their lives from the owlbear)

max tells them where his home is. "dont distrub me hwen im doing something. worshipping my god"

"thanks for sword" takes sword with him

gra asks how he lost his weapon

max says it was gone when i woke up one morning

fgra: "you think they took your weapon?"

max asks if he used the weapon at all, gra said he didnt

max: "good"

gra talked about the static shock from touching the handle

gra: "we worked really hard to get this back for you, itd be nice if you gave us some gold for it"

CRIT SUCCESS

max gives gra 25silver

gra splits silver between the party

fgra: "were going to need to find the deer to split it"

gra: "ive got a way of contacting him"

dwarf asks if party wants to stay for the night

party agrees bc rain and nighttime

gra: "listn do you really want to do this? we do a lot of good for you"

gra and fgra persuades barkeep to give them a discount.

gra asks if gale wants to draw a card from deck of random oddities

gra: "listne gale, it was one bad card. trust me. i cant sleep. it wont be too bad if you just take one."

gale: "yous have point."

gale draws jack of hearts: temp resistance to thunder damage

thunder strikes in the backgroun of the storm.

gale hears a thuner sound

gra: "how doyou feel"

gale: "shockingly, fine"

gra: "one bad thing can ruin a very good thing, trust me"

gra draws card: queen of diamonds: temp +5 movement speed for a day, for whole party (loses it at 9pm)

"anyone esle feel light on theri eet"

"this one feeels much lighter yes"

party incl: gra, fgra, gale, astalir, sui

(not kobolds)

sui draws a card (controlled by dm): gold rains out of the card: 5000gp

party goes to bed

# Chapter 7

MMZ Ch7

===

Gra and Sui wake up early, do something they need to do

then they meet fgra in lounge area of tavern

gale joins them

party orders breakfast

"drathalion treescorn" (astalir in disguise) enters the tavern and walks up to the bar

Drath orders pancakes but calls it omelet by accident

party tells her

arakroca comes in, talking aracroca, no one understands

drath offers to translate

arakroka tells party the mission: devliver the letter to revali, in arakroaka.

reward: 200gp per person

drath offers 300gp

arakroka givs each pary mmber 300gp in gold bag

gra holds itin hand to weightit, make sure its right amount of gold, can tell its the right amount

arakroka warns they need winter clothing

drath says she knows a palce

arakroka leaves

gra hands out gold to aprty

drath:"thank gra" (slips that shes not who she appears)

gra: "who are you again?"

drath introduces herself

party introduces themselves

drath shakes hand with gra, her right hand is in a cast

gold slides across table to drath's hand

gra: "this is a map that i \*found\*, it should lead us right there

gra notices that the old man isnt out in front of the tavern

party leaves, following the map gra has (that was given to him by astalir)

==== merchant ======

party arrives at DJ (merchant)

DJ sells them winter coat for 25gp

Gra thinks its a great deal (tries to see if the deal is good)

DJ slaps him for thinking hes ripping him off

Gra tries to grapple him, but fails

drath tries to steal bubble coat, CRIT FUMBLE, but gets caught

fgra picks up DJ, threatens him to give him a discount

party intimidates DJ

DJ gives them a discount

drath wants bubble coat, DJ says 400gp

drath asks gra for money

gra denies

drath says the item will be very helpful

gra refers to deer ,saying its their secret weapon

fgra draws a card: tem -2 dex

fgra draws a card: pants from almost turning to stone

fgra draws a card: is size small

fgra draws a card: 1 level of exhaustion from craving of bagels

well i heard your friend

convo about drath trying to tell gra astalir wont show up

drath asks for 50gp, gra gives it to her

drath asks fgra for 50gp

fgra says theyre hungry for berries

drath sells him "bagel" for 50gp

fgra cant tell the bagel isnt real

fgra talks about dancing mouse on drath's shoulder

fgra shares the "bagel" with gra

gra takes half and notices its not a bagel, but a pancake, eats it anyway, as if its still a bagel

fgra thinks gale is a tiger, but gra tells him its just gale

drath asks for payment

fgra says he hasnt eaten it yet

fgra: "hypothetically, what would we do if a tiger showed up?"

"gra:"is is t firnedly?"

fgra to gale: "i dont know, are you?"

"why you call this one tiger?"

fgra: "mr tiger ywould you like to be my friend"

gale: "this one would be honored"

"tigers name is gale"

fgra: "i know a kangaroo named gale"

fgra eats bagel

gra: "is there any chance this bagel is a new type of flavor?"

fgra: "it tastes like pancak"

gra:"theyre trying to make a new flavor"

fgra:"they made a pancake into a bagel"

gra tries to convince fgra to pay for bagel

fgra:"i think the cat became a dog"

drath looks at herself, no she still cat

drath: yes i am beast, eat 50gp

fgra feeds drath 50gp one gold piece at a time

fgra pets "doggy" (drath) the two illusions cancel each other out, no one else can tell that drath is a disguise or that fgra is actually a disguise as gra

DJ introduces himself

tells the aprty itll be a few days

fgra: "hey mr tiger, would you like to be pet as well?"

gale: yes please

party pets gale, incl drath

drath asks gale for 50gp

gale just gives it to her

drath has DJ enchant coat into bubble coat

DJ goes into back to enchatn coat, drath hears him

DJ gives bubble coat to drath

(gra bought 1 coat for each person)

party leaves, DJ's shop disappears as they leave

=======

party walks into forest,

gra draws a card: temp -2 AC

gra requests gale give him shield of faith when battle happens

gale (about tiger hallucination):"i am many a confusion"

fgra: "tiger can cast spells?"

gra: "yes"

fgra:"very special iger"

party walks through forest, finds a hoded person.

RBH: "I'm robinhood"

gra: "who steals from the rich and gives to poor"

RBH: "yes that same robinhood"

rbh: "you seem like good ppl. where you going?"

gra: "were delivering a letter"

rbh: "where?"

gra: "to mountains"

rbh point him where the mountains are, "i need help with someone who is sick"

drath takes a bag of "gold" gives to gra to check, gra confirms its 250gp

gra gives bag to RBH

RBH: "thanks you may pass now"

the party starts to continue

drath whispers to gra: "when we get out of line of sight, run."

when they get a certain distance away, gra takes off. drath chases after, and the rest of the party runs too.

gra to drath: "what was actually in that bag?"

drath: "fools gold i found"

gra: "it was rocks wasnt it?"

drath: "yeah it was rocks"

===== party moves on ====

several hours later, fgra no longer is short, no longer hallucinating

gra no longer has -2 AC

party comes acrooss a lizardfok merchant

fgra: "what are you oing out here sir?"

LFM: "selling you stuff"

gale: "do you have clams"

lfm: "yes"

fgra: "you should get that checked out"

gra: "youre thinking of crabs"

gra: "do you have a greataxe?"

lzm: "yes. 20gp"

gra buys it

fgra asks for bagels, blueberry bagel "i got ripped off last time. it better not be a pancake"

lzm: do you want it toasted?

fgra: "how do you toasted it?"

lzm: do you want it buttered?"

fgra: "ys pls. where do you keep the butter?"

lzm: "someplace cold"

gra: "icebox?"

fgra: "shit!"

gra: "what gra?"

fgra: "theres a kangaroo!"

gale: "this one was the tiger all along hahaha"

fgr:"i didnt know you could become a tiger"

gale: "this one is enjoying it, funny time"

gale gets clams

gra gets steak

fgra asks for venison

gra asks for venison

drath cringes, doesnt like to hear it

lzm asks drath if she wants venison

drath gags, almost pukes, walks away, falls into a pit

gra lifts drath up out of pit

"do you not like vension, or is it bc of another reason, \*astalir\*"

drath: "its not me its not me"

words appear on gra's arm: YES IT IS ME

gra:"the cat has fallen"

fgra:"fallen from grce?"

"no fallen into the pit"

fgra:"has the beans been spilled?"

gra (whispers): yes

the lzm hsop disappears as they elave

fgra: "are we just hallcuinating or something"

gra: "im getting suspicious"

============

party camps in forest

fgra:"these ppl are trustworthy right"

gra: "i feel like they could be"

fgra: "hey gale, what would you do if you saw a mythical creature"

gale: "it would be cool, maybe. this one holds no grudge against any creature"

fgra: "you have grudges?"

gale: "only undead i wish to kill"

fgra: "what about you, cat?"

drath: "i would run away"

fgra: "waht? scardy cat?"

drath (sweats): "i mean, i would get away so i can get in optimal shooting range, as i am a ranger"

gra: "i would befriend the mythical creature"

gra makes the campfire

gra talks about how his head hurts

party talks about how to help: step on a sharp rock so you feel the rock pain more

gra draws a card: temp gets craving bagels

fgra: "im going to get going"

gra: "waht youre leaving us"

fgra: "im leaving"

gra: 'why"

fgra: "i need to take a piss"

fgra leaves out of sight, goes off map

gale draws a card: tophat appears on his head: 2days +2 charisma

"this one feels fancy"

reesu sits next to fire (not as fgra) (horns, tentacles not visisble)

party expresses surprise

gra: "theyve been with us this whole time"

drath: "i dont remember them"

gra (look at drath): "theyve been here this entire time"

drath: "Oh! Yes they have been here this whole time"

drath suspects reesu can transform, but cant tell for sure

drath: "cn you remind me your name?"

ressu: "you forgot alrady?"

drath: "my memry is bad."

gra and reesu gaslight the party about there being a 2nd gra

gale has his mind blown bc he super confused

"but then you is... who is you?"

"im gra"

"but she gra"

"no shes reesu"

gale: "what" "come pet me now. this one will find the truth instantly"

reesu gently pets gale with invisible tentacle, while her hand is not being there

gale: "no no reesu. two gras"

gra: "they were with us at battle of owlbear"

gale tells how he rmemmbers

gale: "as long as you give good pets, this one no question"

reesu plays with gale with invisible tenatcales, gra covers her

reesu: "maybe youl rmemeb me tomorow"

gra: "sleep on it"

gale: "this one will go to sleep yes" gale sleeps on rock

drath tugs invis on reesu, talks with her

drath: "how do you do that"

ressu" do what"

drath"change your voice

ressu: "i cant hcange my voice"

drath: \*eyes suspicously\* "ok"

drath: "do you know who i am"

resu: "youre a cat"

drath: "yes. good"

resu goes back to campfir

drth calls gra over, and take him to place behind trees so party doesnt see or hear

drath turns back into astalir

on all fours, right front leg up. cast on front right leg, says ":heart: jodi"

astalir breathes a sigh of relief

"thank you"

"youre speaking with me, thats a good sign. how are you holding up?"

"healing is slow, its scarred."

astalir asks for map, gra gives it to him, astalir writes a note on it with a pen (using mage hand)

gra gives astalir him 200gp for the kobold quest, and astalir pays gra back 50gp

## Role20 Chat

Drathalion Treescorn:walks up to the bar

Centaurus20 (GM):Auran?

Drathalion Treescorn:You have anything that prevents fall damage?

# Chapter 8

=== SESSION 8 ===

sui reveals he can chug acid potions

astalir tells gra about no disguise while sleeping

gra suggests chucking him into a tree

bandits surprise them from bushes

=== combat begins ===

(female) assassin puts knife to gra's throat

"dont yell and we wont kill you"

gra:"how much gold you want"

ass:"all of it. no sudden movements"

gra: \*slowly reaches into bag of holding, grips weapon\* \*tries stalling\* "i know theres a few in here somewhere"

2 bandits surround astalir

1 bandit surrounds gale

8 bandits surround sui

1 bandit surround gra

assassin daggers gra x2: misses, 6dmg piercing, 9dmg posion, becomes poisoned

ressu looks at moon

reesu hits 3 bandits and ass. with wave

knocks 2 bandits prone, 24dmg, killing them

12dmg to asss and other bandit, kills bandit

reesu hides behind a rock on other side of creek

bandit18 crossbows astalir: 5dmg piercing

bandit16 crossbows reesu: misses bc cover

bandit13-1 stabs sui: 4dmg slashing

bandit13-2 crowwbows gale: misses bc prone

bandit11-1 daggers gale: misses bc armor

bandit11-2 crossbows gale: misses

bandit10 scimitars astalir: misses

bandit7 daggers sui: misses

>>> end surprise round >>>

ass stabs gra x2: 17dmg, misses

reesu eldrtich blasts bandit: 14dmg, kills it, bandit near astalir: kills it

sui pulls out bottle of acid and chugs it, but no slams it on the ground, hitting himself and 2 bandits:

bandit13-2 takes no damage

bandit7 takes damage: 14dmg, dies

sui heals to full

bandit16 crossbos sui: CRIT: 12dmg piercing

sui is enraged, must move to bandit16

astalir turns into drathalion, climbs tree, shoots bow at ass, misses

bandit13-1: daggers sui: 4dmg

bandit13-2: crosssbows reesu: misses

bandit11-1 daggers gale: misses bc armor

bandit11-2 crossbows sui: misses

gra rages! gra stares at ass

gra battleaxes x2: misses, misses bc studded armor

gra frenzies

>>> ROUND 2 >>>

gale starts to wake up, but is still disoriented

"this is not right"

gale scimitars bandit: 6dmg slashing

bandit13up crossbows reesu: misses bc hiding behind rock

assassin stabs gra x2: misses, 2dmg piercing, 7dmg poison

reesu crosses river, gets bhind bandit attacking gale

reesu thundersteps bandit: 20 thunder dmg, kills it

reesu perfectly positions to not damage gale

reesu tleeports (thundersteps) behind assassin

reesu grapples, restrains, incapaitates assasin

sui is mad at bandit16, stomps over to him

(takes attack of opprtunity from bandit13-1: 2dmg slashing)

sui smiles, aims drgonbow at bandit16: 21dmg piercing, kills it

(the arrow flies to his head, and slowly splits it half for other two bandits to see)

sui attacks bandit13-2 "youre next buddy": 20dmg piercing, kills it

astalir (as drath) "hunters mark" ass, crossbows ass: 11dmg

tries to hide but fails

bandit13 daggers sui: 2mdg

bandit11 goes around tree to crossbow gra: misses (tough skin)

gra axes ass x2: misses, 11 dmg slashing (incl 2 rage dmg)

gra axes ass: 9 dmg slashing

ass is almost dead

"go for first arm, go for second arm, go for skull"

>>> ROUND 3 >>>

gale looks around, sees dead bodies all around

gale runs around tree to get to gra: lays on hands gra: 10 heals

bandit20 crossbows sui: CRIT FUMBLES: hits his friend instead: misses

assassin did nothing bc reesu grapple

reesu hugs assassin: snaps spine, folds her over like folding chair, kills her

reesu runs to next bandit: grapples it

sui: "ill give you one chance to flee before this arrow goes stright through your skull"

bandit behidn him runs away

sui sits down

atsalir (drath) "hunters mark", hits grappled bandit: 21dmg, kills it

bandit13 runs away

=== combat ends ===

party groups up

robin hood comes up to party

"you guys ripped off"

gra swings to cripple robin hood: 13dmg

sui chugs acid potion: 14 heals

robin hood calls his merry men

gra tries to intimdate robin hood: fails

reesu tries to intinimdate robin hood, succeeds

gra: "you were going to jump us. your robin hood, you dont go anywhere without your men"

RH: "all i wanted was a couple hundred gold"

=== combat begins ===

>>> ROUND 1 >>>

astalir (drath) "hunters mark" robin hood: 14 dmg piercing

gale "may the suns protect you" shield of faiths gra: +2 AC

gale: hold actino: any enemy gets within 5ft attacks, he'll attack it

gra: (about RH) "this one is mine"

reesu: tiadal waves the merry men: kills 14 merry men

"ready to give up?"

gra axes RH: CRIT HIT: 22dmg

+2 AC on next attack from RH

gra axes RH with advantage: 9dmg

gra chops off RH legs

gra grabs RH and throws RH into the air

sui gets back into party: "i hope you like being killed by richest man alive"

sui arrows RH, kills him

=== combat ends ===

Don JeLancie appears and slow claps

"well done, i couldnt stand that fellow"

gra: "what do you want?"

don: "nothig" snaps fingers, shop appears

reesu loots RH body: 800gold

reesu pulls RH head off, with spine

gra: "your bad habits are rearing up again"

reesu: "you owuldt wnat to do this too?" \*tosses the skull to gra\*

sui goes to don's shop

reesu sleight of hands the skull into gra's bag of holding

gra asks don if he can enhance weapons, wants his weapon enhanced

sui offers to pay for gras weapon enhancement

don cleans blood from gras weapon

sui persuades don for cheaper price

gra asks reesu if he can borrow money.

don upgrades gra's weapon behind his door.

gra wants his weapon to light on fire, but cant afford it

sui gets his shortsword and shortsword upgraded (-600gp)

gra persuades for bulk discount: 25gp discount

gra wants his greataxe upgraded, hides behind wagon, rips off 2 patches from his cloak: extra gold

reesu loots bandit bodies: 700gold

sui fist bumps gra

drath searches bandit bodies finds small map to a town: Canadia

don wipes the blood away with a touch on gale

drath asks don for winter tent (explains badly)

don makes tent for drath, gives to her

reesu: "can i have something bc you like me?"

don: "you can have this nice obsidian rock"

reesu persuades don to get rock, don turns the rock into a arrowhead necklace

drath looks at it, sees its a normal rock

reesu: (to gra) "he likes me"

draht sets up the tent behind a tree, goes in and turns into astalir

to go to sleep

don tells about RH's grandma

don offers to ressurrct him

party says no

reesu gives 500gp to gra

reesu gives RH's leg to don, it has bite marks on it

don sprucens up the leg

## Roll20 Chat

(To GM): hi

Centaurus20 (GM):hello

(To Meldia): hi

Enon/Status:Robin wood about to have the merry men come out and kick everyones' ass

The session hasn't even begun but it's already going wonderfully

Shield G. (GM):=== SESSION 8 ====

Meldia (GM):Ikr?

Sui:Lovely.

off to a greaaaat start.

Grarthta Swanfallow (Gra):yes

Sui:It's like the whole campaign went to shit when I was gone

Centaurus20 (GM):our attack enrages the enemy. If possible they must spend their movement next turn moving towards you.

Meldia (GM):lego could i go before you?

Sui:-NV2rjJoSWFOgRfHB0NR|repeating\_attack\_-NV30ZqFzcqJIK4QlQzc\_attack\_crit

Centaurus20 (GM):trent?

Meldia (GM):I want to loot robin hood

Drathalion Treescorn searches bodies for documents

Meldia (GM):Looting the rest of people i absolutely murdered

Drathalion Treescorn searches the dead bodies for documents

(To GM): hi

Centaurus20 (GM):invest shield

Drathalion Treescorn:i got 18

Centaurus20 (GM):invest shield

Drathalion Treescorn:i got 18

Drathalion Treescorn:what were the two patches gra tore off his cloak?

Centaurus20 (GM):gold

Drathalion Treescorn:does the map of the townshow the name of the town?

Centaurus20 (GM):the town is Canadia

Drathalion Treescorn searches robin hood's body for documents

Drathalion Treescorn:oh hey what did drath find on robin hood? any good documents?

# Chapter 9

## Pre-Session RP (with Meldia and Centaurus)

SESSION ~9

don hires silber posten to do something

silber survives the cold easily bc he doesnt have to breath

micro and silber meet don at tavern

take several hours to reach the mountains

silber's mission is to beat revali in an arrow competition

arakroca guard stops micro and silber

silber:"im here to challenge revali"

guard: "you sure?"

sb: "yes"

guard tells revali

revali: "if this person really wants to emabress themselves, then ok"

revali greets silber

silber introduces himself

they shake hands, revali hesitates

revali: "i hope youre ready fro embaressment" talks himself up

silber: "well see who gets embaressed"

silber revali go to challegne area

several targets at sevral different ranges

silber goes first, uses sniper

revali marvels at the sniper rifle

teba watches

gmae: hit each target once

300 yards,

=== game begins ===

silber aims at 300 target

uses tripod to steady his gun: 28 atk

little off to the left, not quite bullseye

silber aims at 200 target: 28 atk

perfect bullseye

revali: "looks like im not wasting my time with amatuers"

silber aims at 200 target: 34 atk

perfect bullseye

revali shot 1: 28atk

revali shot 2: 28atk

just off target

silber makes a remark

reavli shot 3: 30atk

>>>> ROUND 2: blindfolded >>>

silber shot 1, gets low to ground: 29 atk

silber shot 2: 27 atk

silber shot 3: 24 atk

revali shot 1: barely hit target

silber scoffs

revali shot 2: wildly inaccurate

revali shot 3: matches 3rd shot

>>> ROUND 3: UPSIDE DOWN >>>

revali irritated at himself, ignores silber

micro holds silber

silber blindfolds himself, but revali does not

silber shot 1: 26 atk

silber shot 2: 30 atk

silber shot 3: 22 atk

revali shot 1: 26 atk

revali shot 2: 14 atk

revali shot 3: 25 atk

=== game ends ===

teba: "silber wins"

revali hangs his head in shame and flies away

don appears, slows claps: "well that was some awesoem shooting. ive never seen that bird be put to shame like that. what are you?"

silber: "one of the best snipers youll ever find"

don: "deals a deal. how mnay bullets do you need?"

silber: "how much can i get?"

don: "i got a whole box. how does your gun need."

silber shows him a bullet: "i need ones like this"

don: "300gp per bullet, but with discount: 100gp per bullet"

silber: "i think i did a good job, can i get some freebies if i buy alot?"

don: "ill give you 2 free bullets"

silber: "ill buy 9 magic bullets"

don: "heres 3 free ones. thatll be 600gp"

silber gives him 600gp, don gives him 12 magic bullets total

don snaps fingers and disappears

revali is very upset

silber and micro hit the tavern

## Session 9

MINOTAURS MAZE

SESSION 9

reesu puts robin ood's head in front of gale,

gra still laying on his face

gra: " what idd you putin my bag"

reesu: " a surprising tool"

gra: "rh's head right?"

reesu: "yes"

gra: "yes"

gra: "let me sleep"

reesu: "wheres the deer?"

gra: "in the tent?"

reesu sneaks in tent and palces venison jerky (ignoring fake cordon of arrows)

astalir wakes up, spits up jerky, and pukes

gra goes to astalir's tent, finds boulder. inspects, finds its a silent image

gra enters astalir's tent, talks about jerky, gra tells astalir reesu pranked him

astalir turns into drath, climbs tree, turns into tree branch, searches reesus's pocket,s dumps her daggers, obsidian stone, wrappers

reesu looks directly at astalir, pours alcohol on fire, astalir drops fiery coals on resesu's head, reesu defelcts,

reesu casts darkness on tree branch astalir

astalir catss color sphere, but it gets dispelled in darkness

astalir climbs tree and waits out the darkness, tries to sleep, sleeps in tree

=== next day ===

gale screams when he wakes up to robin hood's head in front of his face

"this one did not find that funny. ick!"

reesu: "whats wrong"

gale: "you! this one saw you decapitate the human one! you did it!"

astalir wakes up and turns into drath in tree tops

=== party walks on trail ===

they find a graveyard along the trail

the party goes around the graveyard, drath remembers this graveyard wants to avoid it

the graveyard has a weird plant monster in the middle

a dark elf comes from the graveyard

sui and drath jump behind gra

wills char: "im not zombie"

gra: "what you want?"

wills char: "im bob, i want to join you"

gra: "why?"

bob: "ive been in this graveyard a long time"

drath: "is that your pet?"

bob: "i try to avoid that"

gra: "why us?"

bob: "your the first ppl ive encountered in a while"

reesu: "are you going to try and eat us? stab us?"

bob: "no"

gra: "is there any reason we should doubt your intentnions?"

bob: "no"

drath mage hands bob trying to see what he has

gra: "any diseases? we have a priest" (points to gale)

bob: "perfectly healthy"

reesu: "why in graveyard"

bob: "I was running from ppl i tried to kill"

gra: "was it from a job?"

bob: "i took money from the rich to give to the poor"

gra: "so like robin hood?"

bob: "yes"

gra: "well hes dead"

bob: "oh no. may i have his head as a trophy"

gra: "one of us already ate it. why?"

bob: "so i can cryogenically freeze it"

gra: "wtf is that"

bob: "look i just want to tag along"

reesu: " clairfy: what are you doing?"

bob: "i want to help you guys kill bad guys"

"ppl dont like zombies so they avoid this palce"

"they ve been attacking me this whole time, but i avoid them"

gra (to reesu): "you ate a leg in front of the whole party!"

reesu: "no i nibbled on it!"

bob joins party, but party is suspicious

gra (to bob): "dont let this one (reesu) give you a hug"

reesu slaps gra, bc gra called her out on being a flesh eater

=== party gets to canadia ===

gra gives bob a winter coat bc it is cold

drath puts bubble coat on

gra puts reesu on his shoulders

the party goes to a tavern: The Sticky Bucket

bob: "wanna play chess"

gale: "what is chess"

behind the counter is Jodi

drath: "Jodi?"

jodi: " do i know you?"

drath: flashes cast illusion so jodi sees it, and knows its astalir

jodi: "hi cat person. what can i get for you?"

drath: "the usual"

gra: "you have a usual here?"

bob: "do you have zombie jerky?"

jodi: "theres no zombie jerky"

gra: "have you been eating the zombies?"

reesu: "you have to stay systained"

gra: "not evenn you would do that"

reesu: "no"

gra: " you gota have some kind of disease"

(togale) "pls check to see if he has any disease"

gale: "you should not be eating that"

gra: "mug of mead, finiest steak (rare)"

reesu: "ill have what hes having (any but not well done)"

sui: "potato, pork, greens"

gra pays 5gp

gale: "this one will have clams"

gra (to drath) "what you doing?"

drath: "ordering food"

gra: "you just said 'the usual'"

drath: "yeah so"

gra: "youve never been here before!"

drath: "oh right. ill have a... whats it called?"

gra (to jodi): "she'll have blueberry pancakes"

drath: "yeah"

jodi: "1 silver"

gra (to gale): "why do you eat raw clams"

gale: "this one enjoys texture, ggive good feeling when eating"

gra: "you get a high from clams?"

gale: "yeah"

don shows up in tavern "what brings you here"

gra: "job. you?"

don: "im merchant, cant relax"

don: "i have a job for you, ask the bartender"

don leaves, drinks random liquified stuff

drath (to jodi): "how you get here?"

jodi: " iwrok in mysertious ways"

jodi: "i need help with rat infestation"

drath: "ill do anything to help you"

jodi: "therees been some ppl around town, been fighting, spreadingi nto sticky bucket. i dont like confrontation and fighting and all that. i was wondering if you can sort out hteir differences"

jodi tells drath about silber posten coming in their tavern

drath says shell look out for them

one table has "silber posten was here" etched in it

gale draws card: temp water breathing: 3 days

gra: " i didnt get your name, but would you like to draw card?"

bob draws a card: double darkvision 120ft

gra draws card: bag of gold: 5000 gold

(to bob) "you try to rob me, ill f'ing kill you"

"the last man who tried to rob me... dont make the same mistake he did"

suidraw card: -2 AC for 2 hrs

bob: "i still want my zombie jerky"

gra: "ar you ok? what did that cemetery do to you?"

bob: "ive seen things man"

reesu joins drath and jodi at counter after reesu finishes food

drath tells jodi about reesu force feeind her venison

jodi is 7ft tall

reesu asks for hug

jodi goes around counter to hug reesu

reesu: "you are very fluffy, and soft and tall"

jodi: "firbolgs are naturall y tall"

reesu: "can i sit on your shoudlers"

jodi: "sure"

reesu: "uppies!"

don comes to bar to ask for refill

jodi gets refill with reesu still on his shoulders

reesu don jodi drath go to table for cards

gra explains cards from jodi

jodi draws card: your right index finger is cut off, temp 3hrs

gra draws card: +10ft of speed: 8days

bob draws card: large size: 5hrs

jodi: "we have alarge set of door,s ofor our large patrons"

reesu doesnt want to draw

gra: " you drew it 5 times in a row, its your fault"

jodi draws a card: "i think theres good in this deck, probably" jodi gets large: 5hrs

reesu: "cant sit on your head now"

drath: "how you fit in the basement"

jodi: "we can do renovations"

gra shakes hands jodi

gra tells jodi about kobold cave

gra tips jodi 10gp "i pppreciate you"

gale: "this one will add 2 gold"

reesu: "3!"

jodi takes 15gp, plans to give it to charity in town

reesu asks if jodi wants to come

jodi says no (bc silber posten)

## Roll20 Chat

Shield G. (GM):=== SESSION 9 ===

Centaurus20 (GM):shield?

Shield G. (GM) hears shouting, wakes up, turns into drathalion

Astalir hears shouting, wakes up, turns into drathalion

Astalir:what does astalir find on bob?

can i look at his inventory?

Centaurus20 (GM):you find his thieves tools, his shortbow on his back, some matches, and his sword

i think a dark elf would find a graveyard a great place to hang out

Drathalion Treescorn:puts bubble coat on

(to jodi) can you ruin the small lady's food? she tried to force feed me venison

Drathalion Treescorn:SHE FORCE FED ME VENISON

Centaurus20 (GM):don watches Hockey on the tv

# Chapter 10

minotaurs maze session 10

==========

party stays at tavern for several hours after having breakfast, stay for lunch too

large jodi squeezes through the door to the kitchen

reesu eats suasage in bread in soup in a way that grosses out gra

gra leaves and looks for a blacksmith

drrathalion follows

reesu (to gale): "what did i do wrong"

gale: "this one can tell whats wrong with you"

reesu tries to give gale some stew

gale refuses

reesu corners him, forces him to eat bread

gale has allergic reaction to bread, but doesnt vomit

gale cries out in anger

reesu tries to givve some to jodi, but jodi refuses

reesu sulks "why does no one like my idea, its a fanatastic idea"

===

gra and drath find a blacksmith: an elf

gra asks whats for sale

elf: longswords, sortswords, daggers, longbows, crossbows

gra asks for nonmagical improvement on his shortbow: 450gp

gra pays for drath's shortbow upgrade too: 450gp

(drath tries to haggle by offering to do a quest for the elf, but fails to persuade)

gra: "i gto you buddy"

drath: "thanks"

gra pats drath head

gra buys a round shield

gra talks to drath about reesus hotdog, and how it was disgusting

reesu sneaks into the kitchen to get more bread

chef: "did jodi say it was ok?"

reesu gives athumbs up

chef lets her take some bread: two more dinner rolls

reesu gives jodi 5 gold afterwards

reesu makes 2 more hotdogs and waits for gra and drath

when they get to the front door of the tvaern outside, reesu casts invisible on herself, sneaks out a window and sneaks up on drath and gra

drath says hotdog was disgusting bc meat, gra says no its because of meat + bread combo, and drath compares it to bread + berries, gra talks about it

reesu stuffs a hotdog in gras mouth while he was talking

gra grabs for reesu's "arm"

reesu pulls tentacle back,

gra kicks in front of him,

reesu backs away

reesu uses mage hand to push hotdog further in gra's mouth

gra spits out hotdog

reesu pulls out 2nd hotdog, casts suggestion on gra to eat the hotdog

gra: "i dont know what a hotdog is"

reesu: "thisi s a hotdog"

drath tries to float the groun hotdog into reesu's pocket, but reesu flicks the hotdog away with an invisisble tentacle

gra: "its not bad, but dont shove shit in my mouth"

gra explains why he didnt like it

gra: "i have been in the woods most of my life"

gra goes inside, gra comforts gale

drath turns into old beggar out front, "alms for the poor?"

reesu: "how are you doing deery?"

conversation in roll20 chat

party comes out

meets enon's new character: daisy

party talks about not forc feeding gale brea, and old man (astalir) says no, you shouldnt force feed anyone anything.

gra: "especially party memebrs"

reesu: "so i can force feed stuff to everyone else"

gra: "ok sure"

daisy is jodi's cousin

gra shakes hands with daisy

reesu hugs daisy

gra tells daisy about how thyre going to help jodi with some troublesome patrons

party introduces themselves to daisy

gra looks for drath, sees old man, and moans

gra: "theres a cat person with us, i dont know where tey went"

reesu: "they went to woods, they were quite hungry"

gra holds gale, cradles him as they walk

daisy tells a story about force feeding

once at a family gathering, mother force fed daisy's brother vegeables, and the brother threw up

when the party gets down the road again, old man checks to make sure coast is clear, turns into drath, catchs up to party

daisy tells reesu its not ok to force feed people food

party finds a lot of moose around town on their way

party splits up to find the ruffians: gra and gale, reesu and daisy, drath and sui, bob by himself

reesu and daisy sees something suspicious: someone closes their window really quickly

reesu wanta to sneak over and listen, daisy wants to ask politely

the door opens when they knock

daisy casts light to see into dark room

reesu peaks in thru the window, uses mage hand to move curtains, doesnt see anything in living room

reesu goes around to back entrance, finds its locked

daisy finds a basement entrance, exits house to find reesu

reesu: "lets do some preinvestigation"

reesu casts invisible on herself and daisy

daisy casts emboldening bond on them both

reesu and daisy entr the house

bob encounters three idiots selling turkey basters

"wanna buy a canadian squirt gun? only 2 copper"

gra puts gale down so they can search

gra: "you ok now?"

gale: "this one is much better yes"

gra and gale search the houses

don jelancie opens the door to one of the houses

gra: "you live here??"

don: "thats why i was in the bar"

don asks if gra needs something

gra says no "sorry to bother you"

gra asks the person in next house if they know anything, but they dont

bob looks at "canadian squirtguns" that the three idiots are sellings

bob buys one: 2 copper

bob: "do you have any german squirtguns?"

idiots: "were just kids trying to get jawbreakers"

bob: "cyclon-b?"

idiots: "no"

drath tries to run across the water with shape water freezing, but slips, lands on bum

reesu and daisy go into basement, encounter magical darkness

reesu and daisy exit basement and leave house

reesu:" were looking for people right?"

daisy: "i assume its ppl yes"

reesu: "its not ppl i saw down there, its a lot of rats down there"

daisy: "thats a bit strange"

reesu: "like a lot fo lot of rats. have you ever met a friendly rat"

daisy: "yeah the rats in jodis basement"

reesu: "i dont think these rats are friendly"

they decide to leave

daisy talks about a 50gp gem she needs to cast a spell that can shine through magical darkness

drath peaks thru curtains, finds no one but a guy jacking off

sui catches up with gra and gale

reesu daisy, invisible, sneak up on gale

reesu sneaks up behind gale, gives him a big hug "hello"

reesu says they only found rats

reesu hugs gale tightly

drath catches up with them, tries to place moose turd in reesu's pocket, but reesu blocks

reesu throws a mudpie in drath's face

drath goes to water edge to wash up

party goes back to tavern

jodi describes ruffians causing trouble in his bar:

human: avg build, avg height

rodwy dwarf

half elf,

tiefling

jodi draws another card:

jodi turns into clifford the big red dog (large) for 2 hours

jodi draws a card:

loses a paw for 4 hours

## Roll20 Chat

Shield G. (GM):SESSION 10

Centaurus20 (GM):brb

Centaurus20 (GM):its a con save gale

Centaurus20 (GM):Yinglet Biology. Used to a swamp environment rife with toxic plants, you have advantage on saving throws against poisons, and you have resistance against poison damage. However, you are also unable to digest bread or other similarly dry foods. Upon doing so, you must succeed on a DC 20 Constitution saving throw or vomit.

Meldia (GM):The irony is that im saying that as we are in canada.

Centaurus20 (GM):what would you like Bob to do

Meldia (GM) Shoves a hot dog in gra's mouth while he speaks

Drathalion Treescorn:puts mushy hotdog from ground into reesu's pocket

(using mage hand)

Centaurus20 (GM):sleight of hand

Centaurus20 (GM):you would feel a hot dog in your pocket

Drathalion Treescorn turns into an old beggar man with a tin cup

Drathalion Treescorn:(to reesu) aaalms for the poor?

Reesu Biru:"How are you doing deery?"

Centaurus20 (GM):hes still a cat

Meldia (GM):i know hes a deer dumb dumb

Centaurus20 (GM):oh

Drathalion Treescorn:and i just said i turned into an old man just now

Centaurus20 (GM):oh right

Drathalion Treescorn:"I've fallen on hard times. do you have any change to spare?"

Drathalion Treescorn holds up tin can with hand that is not in a cast

Reesu Biru holds out a gold coin

Reesu Biru:"i already know who you are, how's it going"

Drathalion Treescorn head turns into deer head

Drathalion Treescorn:i dont trust you

Drathalion Treescorn head turns back to normal old man head as party comes out

Reesu Biru:"I guess thats fair" She shrugs

Centaurus20 (GM):bread/dry food

the spine smasher

the spine stomper

Reesu Biru:nah

Drathalion Treescorn:the spine squeezer

Reesu Biru:Olde Maan

Drathalion Treescorn:xD

Centaurus20 (GM):brb

its like Bane but the good version

Drathalion Treescorn makes ice only long enough for me to cross (leaving sui behind on the other dock)

Centaurus20 (GM):sui would go around the town to meet up

Drathalion Treescorn picks up moose turd and puts it in reesu's pocket

Centaurus20 (GM):sleight of hand

(From Centaurus20 (GM)): sleight of hand

Centaurus20 (GM):does not beat it

# Chapter 11

Minotaur's Maze Session 11

=========

6pm in the town

sui draws cards: learn lagnuage, pass out

reesu buys huan blood from butcher, buys syrup from vendor

reesu casts invisibility on herself as she enters the tavern

daisy plays "the stick game" with gra

gale creeps in looking for reesu

gra assures him she isnt here

drath leaves to pee outside

reesu slips in through the tavern door

reesu dumps blood+syrup mixture on the unconscious dragonborn

sui doesnt wake up

reesu asks about butchers selling human blood

the blood was 3 days old

party decides they should investigate the butcher

drath comes in and asks what happened to sui

gra looks at reesu

drath understands that reesu did it

bob draws cards: acts like a dog, becomes small

jodi turns back into a firbolg

bob turns back to normal

reesu asks jdi for an orange juice

the ruffians arrive in the tavern

drath positions herself at a table so its in range of astalir's powers

drath writes message "Leave now" on table

the ruffians ignore the messages

"leave now or else"

the ruffians ignore it, tyr to to wipe it, but its not there

ruffians throw cups, jodi tells party the ruffians are here

party walks up, the ruffians table shakes as they walk

gra says to solve it in a peaceful manner

daisy uses emboldening bond on reesu gra daisy gale

reesu brings the bucket

don is standing in the way

gra recognizes mog the orc, one of the ruffians

gra "what are you doing in here throwing glasses"

mog "just hanging with my buddies"

gra tells mog thats why they go on adventuring stuff, saying smashing stuff n aventures is good but smashing in bars is not good

gra makes mog promise not to throw drinks anymore

mog leaves

reesu pulls out bucket, smells like bucket, intidimates kobold to leave

gra intimidates the other two ruffians to leave as well

party picks up glass and puts it in reesus bucket

drath sneaks a piece of glass into reesus pocket, but she catches it

drath: "oops, i must have missed"

reesu: "i will feed you this bucket"

reesu pours alocohol in glass bucket

party goes back to bar

drath and daisy get introduced

gra and daisy play stick game (guess which hand has the gold piece)

reesu tries to help daisy, but daisy ignores her

result: diasy wins 5/4 but gra had an early lead

reesu and daisy play

1/3

daisy wins

reesu climbs from gras shoulder to daisys shoulder

teams start, no one wants to join reesus team

team 1: gale, drath, gra

team 2: jodi, reesu

reesu asks don if he wants to join their team

don pauses the hockey game

reesu: "do you want to play a game with us?"

don: "ok its half time"

don joins reesu's team

team1: gale drath gra

team2: don jodi reesu

=== game begin ===

team1 hides coin

don guess drath: wrong

reesu looks at gra and gale, asks if its them, guesses gale:

finds coin

1/1

team2 hides coin

"this one guesses the little girl"

gale guess reesu: doesnt find coin

1/2

team2 hides coin

drath: "do you have the coin jodi"

jodi: "yes" sweats profusely

drath guesses jodi: wrong

gra guesses don: doesnt find coin

1/4

team2 hides coin

jodi sweats when gale asks

gale guesses reesu: wrong

team2 wins: 1/5

==== game over ====

reesu does magic tricks with coins, gale doesnt understand

don left

gra takes gale to the counter to get clams

gra thinks

reesu: " i cant believe your think my conduct means i had the coin"

gale: " i dont know what this means"

reesu: "my general mnanerisms"

gale: "you? mannerisms?" (implying reesu has no manners)

reesu "what i ll show you i have mannerisms up close"

gale: "no no no! you are nice person! dont touch me!"

reesu talks about how its been 7 years since they had a good thrill

gra says it was 15 years ago since he met reesu

reesu : " you were so small back then, but youre still as nice as ever"

gra: "and your still as scary as ever"

(party now knows reesu is not 15 yrs old)

reesu talks about gras baggy pants

gra says the pants have been with him this whle time

drath: they look worn out, why not take them off?

gra: "good point" \*takes off pants\*

daisy explains why you cant just take your pants off in the tavern

drath: "wait is that why they wear clothes? so they dont get arrested?"

party talks about size

astalir lets it slip he has a dick

daisy gets uncofmrtoable, burries her hand in her face

gra talks about a sausage he ate that was so big that it was bigger than reesu

daisy leaves and makes a little pond outside (decanter of water) and does a cleaning ritual

15 years ago, gra was about to turn 11, met reesu for a little bit, went off adventuring

his battle axe was given to him by his dad

jodi tells gra not to take off his pants

drath: speking of sausage, should we investigate butcher?

gra leaves to apologize to daisy. reesu and bob follow him

gra: "I wish to say my deepest apologies. my goal was not to make you uncomfortable"

daisy: "I accept your apology. in the future i hope youll refrain from bringing up this topic again"

"lets leave it atthat"

gra: "were going to deal with the human butcher now"

reesu: \*tries to make a sauasge joke\*

gra shushes her

daisy waters the plants with shaper

drath slips illusion coin into reesu's pocket

reesu tries to slap it away, but it goes through her tentacle

reesu gives drath her obsidian rock "leave me alone"

drath: "i accept your apology" accepts rock, hides it in his jacket

gale is tipsy from clams, reesu picks up gale

party goes to butcher

gra asks buthcer where he got human blood (asks sternly)

buthcer says he didnt murder anyone

reesu finds out hes lying

gra asks where he got blood

butcher says the human was badly hurt beyond repair, badly injured

reesu: "did you put him out of his misery, wrings his neck? drain his blood? thats desceration!"

daisy: "you activately killedhim?"

bob: "did you descerate him before you killed him?"

gra: "what di you do with the rest of his body"

butcher: "i drained it"

bob asks what he used it for

gra: "besides this freak (points at reesu) who orders blood??"

resu: "bob!"

butcher: "you dont question if i have animal blood"

daisy: "im going to get the authorities" sneaks out

reesu points out that draining blood helps preserve the body

drath investigates the butcher shop stealtihly, rolls nat 20 on investigation

drath finds the body, makes a word trail on the ground from the body to the entrance where party is "follow this trail to find the bdoy" repeating

drath sneaks out the back

reesu sees trail, turns invisible with gale, goes into the body

daisy reports murder to officer

officer follows daisy to butcher

reesu finds the body, memorizes the face

reesu casts minor illusion, uses actor feat to make the btucher think the guy came alive

"why did youuu dooo thiiiiss"

butcher gets spooked

reesu makes the illusions head fall off

gale laughs at the butcher

butcher tries to run away

## Roll20 Chat

Shield G. (GM):SESSION 11

Trent Soul:well crap

forgot I had my dad and tonya nearby, sooo.

gotta keep it down fn.

sooo Ima type on chat.

Sui:neutral good noises

Clorf is more than triple the height of Clifford.

Centaurus20 (GM):ill let you know when youll wake up

youll wake up in 3 hrs

Sui:yikes.

soo that's terrible.

please tell me that 3 hours of time doesn't end up taking too long in this campaign

Centaurus20 (GM):3 hrs will go fast

Meldia (GM):you think so?

Sui:I hope so, cause Sui needs to be awake for battle.

Trent Soul:oh and uh, Drunken Touhou character is always Drunken.

Gale wind:Gale will be going into the bar and very much tryes to avoid ressu seeing him

Grarthta Swanfallow (Gra):she is gone

Trent Soul:guys it's literally t-storming.

it's been a while since I had one.

but I doubt Im going to have a power outage

Centaurus20 (GM):

putting poop in your pockets

Sui:Waking up, from that "why am I covered in syrup?"

Trent Soul:also Im deafened because Im not happy.

Centaurus20 (GM):its just a game trent

Male

hes a chicuaua

youre no longer acting like a dog

(From Centaurus20 (GM)): all but the Orc dont pay any attention to the script

Centaurus20 (GM):the 4 throws cups at the walls

Shield G. (GM):the table shakes

Drathalion Treescorn:violently

Centaurus20 (GM):his name is mog

Trent Soul:lets just say that Sui does end up getting a shower and such.

(From Trent Soul): Sui does take a shower.

(From Trent Soul): whereever that is.

Drathalion Treescorn uses mage hand to pick up glass

Drathalion Treescorn puts glass in the bucket

Centaurus20 (GM):mog the destroy is his name

destroyer

Drathalion Treescorn slips a piece of glass into reesu's pocket from behind

Centaurus20 (GM):sleight of hand check

Centaurus20 (GM):brb bathroom

Back

Centaurus20 (GM):does 11 pass?

Gale wind:Gale will take the gold and happily take it to the bartender

Centaurus20 (GM):he teleports to that table to watch hockey\*

Grarthta Swanfallow (Gra):3/2

**Grarthta Swanfallow (Gra):**4/2

Grarthta Swanfallow (Gra):4/3

4/4

Grarthta Swanfallow (Gra):0/1

Grarthta Swanfallow (Gra):0/2

Grarthta Swanfallow (Gra):1/2

Grarthta Swanfallow (Gra):1/3

Centaurus20 (GM):it is the Sharks vs the Golden Knights

Grarthta Swanfallow (Gra):1/1

Centaurus20 (GM):a cup of drink magically appears in don's hand and he starts to drink

Grarthta Swanfallow (Gra):1/2

Grarthta Swanfallow (Gra):1/3

1/4

Centaurus20 (GM):1/5

Grarthta Swanfallow (Gra):1/5

Centaurus20 (GM):oooh just in time for the 2nd half, he says

Sui:"Hello, the heck just happened?"

Grarthta Swanfallow (Gra):stick game

Drathalion Treescorn floats a gold coin in to reesus pocket

Centaurus20 (GM):sleight of hand again

Centaurus20 (GM):sleight of hand

Drathalion Treescorn investigates entire butcher shop for documents and human remains

Centaurus20 (GM):roll another stealth

# Chapter 12

Minotaurs Maze Session 12

butcher got arrested

later that night, party goes to sticky bucket inn

reesu gets creepiest room possible for gale

gra gets a room to share with astalir

daisy gets a room for small ppl

bob gets the cheapest room

daisy 4'

reesu 4'5"

the creepy room costs more than the aristocrat room (bc it comes with a cleaning service)

after an hour after they go to bed

gra and astalir talk, astalir in deer form

gra: " so how long you gonna keep this up?"

astalir: "im injured, until then"

gra holds astalir, pets him, he falls asleep

astalir implies reesu is reason he is in cat form

== around midnight ==

reesu takes gale to the creepy room. gale falls asleep immediately

reesu finds an iron maiden in a corner (iron maiden is a spike coffin death trap)

reesu pours ball bearings, alcohol around the room, drinks alcohol

reesu casts darkness on gale

reesu drops the iron maiden on bed next to gale, closed

then reeesu leaves, door locked

gale stumbless about in darkness, still drunk, but now also scared shitless

gale slips on ball bearings

gale: "sucking ucking suck last time this one trusts her"

daisy hears gale yelling, goes to invesstigate

gale: "this one is trapped in darkness"

reesu tells daisy that gale isnt in any danger, its jsut balls

gale: "this one cant stop falling"

daisy: "he sounds in pain"

reesu: "im not harming him"

daisy: "sounds like mental pain"

reesu: "yes"

daisy: "then your previous statement is invalid"

gale calls out again: "she-demon!"

reesu: "gale youre doing fine"

gale: "this one does not belivee im doing fine"

reesu dismisses darkness

gale: "this is another one of cruel jokes"

MIDNIGHT: SOMEONE IN TOWN SCREAMS (BLOOD CURDLING)

Gra sets Astalir down to go to window to try to find the source of the screaming, its coming from west side

gra wakes up astalir, jumps out window

astalir jumps out of the bed, transofrming into drathalion

astalir molds earth gra down to the ground (column of dirt, ground shakes)

gra equips axe, shield and runs to screaming

drath follows, bow out

reesu (about scream): "i think you should check that out"

daisy leaves out front door

daisy follows gra and drath

bob aslo follows

gra finds people raiding houses, tells them off

the people are vampires!

=== combat begins ===

atalir knows vampires are weak to sunlight and flowing water

drath forces water down vampires throat: does nothing

drath hunter's mark vampire

vampire bites drath: misses

vampire claws drath: 3dmg (instead tries to grapple, but drath barely escapes)

gale bangs on door: "let this one out! this one doesnt feel like playing with you! why ball bearings everywhere. thiss one wants to be useful"

reesu: "ur safer in there"

reesu lets him out, but trips him as he comes out, gale doesnt fall

sui moves in range of vampire group, shoots purple vampire x2: 15dmg, misses

sui hunters mark orange vampire

bob moves in to vampire group: hits purple vampire: 11dmg

gra rages, battleaxes red vampire x2: 17dmg, 14dmg

reesu picks up gale, gets to battle, thundersteps onto roof of house where gra and drath are in

gale: "this one is scared, why is on roof"

daisy moves towards vampire group. daisy uses decanter of endless water: geyser into vampire group: purple takess 20dmg,

daisy talks to vampire

find out why theyre attacking

persuades them to do something

>>> round 2 >>>

drath tries to stealth away, but vampire sees him

drath disengages

red vampire bites gra: misses, claws: 4dmg

blue vampire: comes up stairs,

bites drath:

2 dmg piercing 5 dmg necrtoc

green vampire and orange vampire come up the stairs

purple vampire stays in place, talks to daisy

vampire tells daisy hes a vampire spawn

gale looks for a way off the roof, tries to crawl into the window, but its locked, taps on it to get draths attention

sui shoots orange vampire x2: 24 dmg, 15 dmg

(incl hunters mark dmg)

flies across water channel

bob shoots orange vampire: 11dmg

gra battleaxes red vampire x2: 14dmg, 17dmg

reesu peeks down from rooftop, puts tidal wave up stairwell, hitting the 3 vampires on the staircase, orange 27+20 dmg, green 13+20 dmg, blue 27+20 dmg

(+20 bc vampires are weak to water)

orange vampire dies

daisy talks to purple vampire, tells him about butcher shop

daisy gets vampire agree to not hurt ppl

vampire goes to butcher shop

daisy goes into the house where the vampires attacked, daisy finds the green vampire

daisy warns green vampire she will defend herself

daisy casts sanctuary on herself

>>> Round 3 >>>

drath: "gra look away!"

gra: "im busy"

drath: "look at that wall!"

drath color sphered in the middle of the room and down the hallway

tries to blind vampires

red, blue vampire is blinded, green is not

drath disengages, unlocks window

red vampire fails attack on gra bc blind

red claws gra: 2dmg (halved bc rage)

blue vampire follows drath: miss, miss

green misses attacks on gra x2

gale opens unlocked window, comes in, scimitars blue vampire: fumbles: trips, goes prone

drath: "are you still drunk"

gale: "this one thinks hes sober"

sui flies up to window, shoots blue vampire thru window x2: misses, barely misses

bob runs up to the house, parkours up to the window sui broke, rolls into the room

gra battleaxes red vampire x2: 13dmg, 15dmg

gra frenzies

reesu sits on roof, starts drinking alcohol

daisy doesnt get blinded, daisy blesses: drath gale bob gra

daisy leaves and goes out into the street

>> round 4 >>

drath stabs blue vampire: 17dmg

decast color sphere

gra: "decast the light!"

drath: "but we need to blind them!"

gra: "but youre blinding me!"

blue attacks drath: 14dmg + 8dmg

green attacks gra: 12dmg

red misses attacks on gra

gale gets up from floor, shields of faith gra

"this will not stand!" gale attacks blue: misses

sui attacks blue: fumbles: string comes loose, tries to fix it: fumbles

bob shortswords blue: 8dmg

gra battleaxes red x2: 16dmg, 12dmg, kills it!

gra cleaves his head clean off

gra battleaxes green: 14dmg

reesu drinks alcohol on roof, climbs down from roof, goes up stairs, walks around vampires to get next to gra

blue AoO reesu: 24dmg

reesu tidal waves green and blue: blue dies, green takes dmg

reesu bonus actions green

daisy follows reesu upstairs, conjures weapon, kills green vampire

=== combat ends ===

gale layonhands heals drath: 10 heals

gale hugs drath's leg, but doesnt notice

gra runs outside, fenzied seeking more vampires

daisy goes and calms him down

tells him about purple vampire

and the pinky swear

drath finds the residents of the house, calms them down

drath: "why are you bruised up?"

gale: "the little one locked me in room"

gra picks up gale, gives him ride to inn

on the way to inn, discord (don) approaches them in natural form

don: "im don"

gra: "tell us something don would know"

don: "i imporved your short bow, i took robin hoods body"

don: "this is my true form"

don: "i trust you enough to show you my true form"

gra: "ok i know where your house is anyway"

daisy: "what game did we play?"

don: "sticks and bones"

don: " iwas on my way to help, but notice you got it under control"

don disappears

gra: "diasy what are yourthoughts on robin hood?"

daisy: "who?"

daisy: "im not big on stealing things, but it depends on who hes stealing from"

party goes to inn

party goes to gale's room

astalir knows iron maiden is a tool to kill someone

drath goes into room alone and shuts door

astalir cleans up marbles with mage hand and puts in drawer

drath comes out

gale goes in shuts door and collapses on floor

astalir goes to room

gra draws cards:

- lawful good for 1 day

- gra hallucinates for 5 hours

- permanent +10 speed

drath comes in, turns into astalir

astalir draws card:

- craving donuts

astalir pulls out pancake and turns it into donut, eats it, then goes to sleep

## Roll20 Chat

Centaurus20 (GM):brb

Shield G. (GM):SESSION 12

Grarthta Swanfallow (Gra):shiled you need to put you turn in

Drathalion Treescorn:what? im the cat atm

Grarthta Swanfallow (Gra):its not in the turn order

Drathalion Treescorn:thats weird, im in the turn order on my screen

Grarthta Swanfallow (Gra):oh

Drathalion Treescorn:thanks for checking tho

Grarthta Swanfallow (Gra):no prob

Shield G. (GM):wait... was the butcher working with the vampires??

Drathalion Treescorn invesstigates house for bodies

Drathalion Treescorn:hey gale, im hurt

thanks gale

# Chapter 13

Minotaur Maze Session 13

===

sui draws cards:

-perm -2 cha

-armor and weapons vanish, performance competition with michael jackson

takes a long time to beat mj at least once, barely beats him the last time, got his armor and weapons back

-gets a sidekick: leonin

reesu goes into gales room and takes him into her room

sui flies around in the night looking for trouble, sees snowy mountains, catches glimbpse of bird pppl

sui finds wolf pack

=== combat begins ===

sui hits wolves, bow string snaps,

silber (out of nowhere) hits sui: 34dmg piercing

sui falls out of the air, crashes thru the roof and into his room

sui does a long rest

=== combat ends ===

reesu wants to sleep in gras room

reesu: "my room smells like liquor"

gra:"whos fault is that?"

reesu:"mine. want tsome alcohol?"

gra: chugs

reesu enters the room

reesu: "you may think i have something planned but i dont. just wanna talk"

astalir is already fast asleep

reesu and gra play patty cake

reesu: " i wont be loud"

gra: "its not hte loudness im scared of"

reesu: "you know me, why u sacred?'

gra: "because ive been ith you 15 yrs, i know how scary you are"

reesu: "did i never show you?" reesu shows gra her tentacles

gra: "its ap art of you??"

reesu: "its always been a part of me"

gra: "so youre not human"

reeesu: "did you think someone who looks like me is human?" shows horns

gra: "im not scared of what you are, im scare d of what you can do"

gra: "tentacles that explains your strength"

gra: "how often do you typcial hunt for your food"

reesu: "moneys low, no manmade food"

gra: "i find a good hunt makes the good food much better"

talks about

astalir wakes up to that conversation

astalir stares at reesu

gra assures him its ok, she already knew, and is the one that figured it out first

astalir angrily bleats

astalir blinds them, transforms into drathalion, then turns light off

valgard: "sailor moon transformation xD"

gra and reesu talks about telescope, drath gives gra a "telescope"

reesu checks on gale

gale: "this one slept on floor"

reesu: "did you fall?"

"no tired passed out"

"i need help, need to find telescope for gra"

"no tricks?"

"you can have treats?"

"no... triiicks"

"can t guarantee but probably not"

gale goes with reesu

drath talks to jodi about room #6 (the creepy one)

jodi says he doesnt know, but will ask innkeeper

jodi asks innkeeper

innkeeper says some ppl like dark eerie stuff, goth like it, if someone really wants it, im willing to rent it out

jodi syas therooms purpose is to appeal to the more goth members of society.

jodi heard the story of the dark coenrer guy?

the room is made for that guy

drath thanks jodi and orders some blueberry pancakes: 5copper, drath pays 1 silver

gras there, comments on the tip, and how furbolgs dont care about money

jodi: "we like the idea of charity, not super big on being greedy"

gra: "difference between being greedy, and staying alive with money in your pocket"

jodi: "we should only take hwta we neeed when we need it"

reesu and gale find a telescope in a shop

reesu tells shopkeeper she wants a telecope for my papa

10gold

gale pays for it

reesu asks for nut brown telescope, lightbrown, hazel

reesu and gale and go to tavern, get it to gra

gra likes it

reesu: "how many birthdays have i missed?"

gra: "about 8"

reesu: "and when is your birthday?"

gra: "i forget"

party gets going, reesu hugs jodi goodbye

they go into the cold, wear winter clothes

don sells daisy a winter coat

don comments on daissys height

don pies daisy in the face, and she goes back to normal size (bc daisy was small bc cards)

daisy dodges the pie, but the pie still hits

daisy goes back to normal size

daisy: "i dont appreicate getting pied int he face, i do appr you retuning me to my normal size. i felt your delivery was a bit mean, i just want you to know"

don snaps ingers and pie vaniahes

reesu orders clam sandwich

gra: "do not feed it to the yingling"

reesu: "here you go gale"

sui orders winter clothes

gra: "let me help you here"

sui: "i want to do it myself"

don: "250 gold"

gra persuades don, daisy casts guidance on gra: "250 seems a bit high. for your fav adventurerss"

don lowers the price: "ok ill help you out. 150 gold"

gra: convincs to go down to 100gp

party buys 2 winter clothes for 100gp total

sui pays with 10 platinum pieces

don eats the platinum: "yum"

gra is having a panic attack

"i heard the crunch. why did he eat the coins??"

ressu:"its slieght of hand its a trick"

gra: "thats not how slieght of hand works"

drath tries to show the coins are back, but gra doesnt see

party leaves

gra: "but the coins but the coins. it was platinum"

reesu: "dont think about it"

gra draws a card: CHA and DEX swap perm

party travels for a day or two

the weather is snowing

party gets to bridge, giant wolves on the other side

party prepares for battle

daisy emboldening bonds gra reesu gale. wild shapes into chalice option

gale shield of faith gra

party goes onto bridge: gra gale reesu daisy bob drath sui (sui in air)

gra reesu makes it across bridge, across 50ft drop into freezing river. at least 2 wolves approach

=== combat begins ===

silber posten shoots sui: 17dmg

sui falls out of the sky

gale crosses bridge, halfway bridge falls apart, dangles on bridge

winter wolf 1 bites gra: misses

daisy helps gale out of the hole in the bridge. daisy sanctuary daisy

sui: "one time isnt just a coincidence, somethings wrong here"

sui shoots from across the chasm at winter wolf 1: 13dmg + 20dmg

sui drinks major acid potion: 11heals

bob skips across the bridge with ease

bob shortbows winter wolf: 18dmg

drath hunters mark winter wolf shortbows: 21dmg

drath jumps off, uses bubble coat to float across chasm, tries to grab cliff on other side, but falls down: 10ft above water

dire wolf bites bob: misses

dire wolf bites gra: FUMBLE: gra has attack on dire wolf

reesu grapples two dire wolves, tosses them in the water

reesu gets in front, uses spell rot tattoo to enlarge, takes a step back

gra rages, battleaxes winter wolf 1: 11dmg, kills it! the force of the axe knocks the body into the water

gra rushes into wolf group

gra hits dire wolf (with help from daisys spell emboldening bond): 16dmg

gale crossed the bridge

winter wolf crits gra: 13dmg (half bc rage)

gra suceeds strength save, does not go prone

daisy blesses party: gra reesu gale bob drath

daisy moves next to gra

sui dragonbows winter wolf: 19dmg

sui CRIT dragon bows wintwer wolf: 23dmg

silber posten shoots sui bc he flew into the air

sui fails strength save, drops his bow in the snow

sui takes 17dmg, falls to ground

sui drinks greater acid potion: 8dmg

bob shoots winter wolf: 10dmg + 10dmg

drath climbs up 15ft, molds earth beneath her, removes dirt from under winter wolf, sends sui clone flying into the air

dire wolf bites gra: 5dmg

wolf doesnt prone gra

dire wolf tries to attack daisy: fumbles wisdom throw, cant attack

dire wolves move in closer

reesu grapples wounded wintwer wolf, dire wolf: throws them into river

gra battleaxes winter wolf x2: 11dmg, 11dmg

silber posten shoots fake sui, fake sui falls out of the air

## Roll20 Chat

Shield G. (GM):=== SESSION 13 ===

Trent Soul:2-9 I pass out, 10-14, neutral, dont get an exhaustion, 15-19 My extended stamina/no rest gets extended for 1-2 additional days (permanent)

1: I pass out, and gain TWO levels of exhaustion

Natural 20: I gain the "I cannot sleep anymore but I must stand still"

(From Meldia (GM)): Could Silber see him in the air if he's close enough?

(From Meldia (GM)): 1 mile, easily

(From Meldia (GM)): 21

(To Meldia): yeah and sui is making himself an easy target with flying so high

(From Meldia (GM)): if i can il shoot his wing

Centaurus20 (GM):String Break. Your bowstring snaps. Assuming you have a spare string, it requires 1 minute to replace it.

(From Meldia (GM)): yes

Trent Soul:what the?

(From Meldia (GM)): at the end of initiative silber will shoot

Centaurus20 (GM):This message has been hidden.

(From Meldia (GM)): flying creature. its not a crit

(From Meldia (GM)): its a wing shot so half damage and he falls

(To GM): what silber posten can shoot thru the thick snow??

(To GM): how can he see so far in this blizzard?

(To GM): even in a blizzard?

(To GM): ok

(To Centaurus20): is that my pony i see on the map?

(To Centaurus20): ehehehe

Centaurus20 (GM):Wild Swing. The attacker overextends itself going for the kill. Their intended target gains advantage on their next attack roll.

(From Meldia (GM)): could i shoot drathalion currently since i saw em "fly" aka float?

(To GM): im behind total cover

(From Meldia (GM)): i forget shield can see in this lol

(From Meldia (GM)): hi shield

(To GM): hi valgard

(From Meldia (GM)): hes very high on the mountain so he can probably see you as 3/4th cover

(From Meldia (GM)): hes only shooting at flying shadows

(To GM): im down below a 40ft chasm

(To GM): technically i didnt fly, only floated slowly down

(From Meldia (GM)): as i said earlier "Flying" in quotes

(From Meldia (GM)): he'll hold his action then to wait to shoot at something

(To GM): "that isnt flying, its falling with style!"

(From Meldia (GM)): damn right

(From Meldia (GM)): flying? thats illegal

(From Meldia (GM)): i shoot the flying man

(From Meldia (GM)): its a hand shot to make him drop his weapon, make a strength save

(From Meldia (GM)): tbh due to the heavy snow, hes only shooting at shadows. hes doesnt know what the fuck hes hitting

(From Meldia (GM)): yes

(From Meldia (GM)): fail

(From Meldia (GM)): yep

(To GM): does not succeed

(From Meldia (GM)): so is there 2 targets?

(From Meldia (GM)): 2 flying targets?

(To GM): yep theres 2 suis yes

(To GM): no only 1 flying target

(To GM): sui is on ground atm

(To GM): fake sui is in air

(From Meldia (GM)): he'll pop haste, shoot fake and big white wolf

(To GM): fake sui falls out of the sky and falls into river

Centaurus20 (GM):Starting at 6th level, you can see up to 1 mile away with no difficulty, able to discern even fine details as though looking at something no more than 100 feet away from you.

Additionally, you have advantage on your Wisdom (Perception) checks that rely on sight.

(To GM): so is that why you put my pony in here at this time? to help the party get through the mountain pass?

# Chapter 14

=== MMZ Session 14 ===

=== combat continues ===

gale moves in, atks winter wolf: fumbles! gets confused

winter wolf attacks gale, tries to prone him: gale pass strength save: 16dmg, no prone

daisy helps gale, heals sui 13heal, 8heal to Gale

sui dragonbows winter wolf, kills it

drath pass con save from cold

drath climbs up to the edge of the cliff, sends sui clone into the air

dire wolf bites sui, prones him

dire wolf bites daisy: crit! 18dmg

daisy pass con save to keep concentration

dire wolf bites daisy, but sanctuary: wastes attack

dire wolf comes in, atks gale, misses

reesu yeets 2 wolves into the water

dire wolf OoA reesu: 12dmg

reesu armor of agathis kills dire wolf with cold damage

reesu goes back to normal size

gra (played by the GM) greataxes dire wolf: damages it

silber kills 2 wolves

>>> round 2 >>>

gale moves around randomly in confusion

gale pass str save

daisy follows gale, heals him 8heal, daisy heals herself: 8heals

daisy turns invisible

sui dragonbows direwolf x2: misses, misses

dire wolf atks daisy: misses (sanctuary)

reesu runs after wolf attacking daisy, grabs it, yeets it into air, it falls off cliff, it falls on the rock below, killing it

silber shoots the wolf flying in the air, killing it

wolf hits an arakroca, the arakroca falls to the ground

=== combat ends ===

don comes in and kidnaps sui

the arakroca dies from impact damage and fall damage

reesu: "why wass she in range of wolf throwing?"

daisy inspects bird, its dead

don announces to party that he had to take sui for some reason, and brings him back

sui tries to light tthe bridge on fire, but its too cold

party continues down the path

sui finds shield flux at his campfire

party moves onto to rough mountain pass

reesu: "you need warmed up gale?"

gale: "no im good"

reesu finds bucket from gras bag, daisy casts bonfire on the bucket, reesu mage hands the bucket, moving the bonfire with them

reesu gives the bucket to gale, daisy stops the bonfire, gale doesnt get hurt

party comes to broken bridge

sui flies across

drath bubble coats across

daisy guidances reesu, so reesu throws gale across the gap

drath and sui dodge out of the way

gale lands safely on the other side

reesu throws gra across, he lands safely

reesu throws daisy, but daisy is reluctant, reesu thunder steps to top of mountain with daisy, lands in nest

daisy: "why are we at the highest point possible?"

reesu: "i dont see the problem"

reesu slides down the mountain

daisy climbs down

party moves down the path

don comes in, gives sui a gift: a box

reesu: "whats in the box"

sui opens the box in private: mishapen cookie, eats it: gets drunk, hallucinates

party comes across slippery spot, everyone makes it except gra and drath

drath uses bubble coat to float up and over

daisy helps gra up

gale slips and falls off

reesu grabs gale and grapples him over, pulls him into pile of snow

party continues on

party finds cloaked figure, with red eyes

drath recognizes it as silber

drath hides behind gra

sui flies over, but silber tells him to stop

silber: "touch me and you will fall"

sui tries to grab the cloak, but silber keeps it from him

silber: "i see msot of you are adventurers. would you like some help?"

drath: "were only deivering a letter, we dont need help"

silber: "this mountain can be dangerous"

drath: "no tahnk you"

silber:" you seem weary of my presence"

drath: "no im just wearing a lot "

silber: "we havent met yet you seem not to like me"

drath: "no just stranger danger"

silber: "that is why you refuse the cow's help?"

daisy: "yeah i felt insulted by that"

drath: "i just wanted you to help gra first"

party contineus on, silber shows how to climb tricky parts

drath fails to climb, reesu boosts her up

sui flies ahead, finds a pitfall trap

sui lands on the trap, and then takes off

party walks around trap

they across a drw bridge

the bird guarding it approaches silber, silber tells guard that they can come in

sui brags to guard about how he can fly so the traps dont work

players get to winds crossing

an arakroca welcomes party in common

gra (by GM): "were here to deliver a letter to... 'ravioli'"

bird: "you mean revali"

gra: "yeah"

the bird takes the leetter from gra

sui introduces himself to blue bird

revali invites them into his house, party sees Johnny (from mortana)

reesu plucks feather from revali secretly

revali is mad about the bird that reesu accidentally killed

reesu lies, saying it wasnt them

sui challenges revali to a archery contest

revali refuses the challenge

sui shoots arrows into the sky, johnny comes up and talks to him

johnny tells silber he has permission to shoot these adventurers if they do anything stupid

revali and sui are aboutto do a archery contest

party draws cards:

enon gets 22 in wisdom, alignment change

silbler can breath under water (but he already has that ability)

astalir draws joker: can pick anything they want and have it be permanent

sui gets temp +2 AC for 5 days

sui gets temp -2 to str for 4 days

sui gets temp -2 AC, canceling out temp +2 AC

=== session ends? ===

reesu collects loose feathers from th ground, buys glue from store: 5gp, buys sparkling pink glitter: silver, blue candle: 2 copper

reesu follows daisy around

daisy creates a 5ft pond, sits down with drum, doing persaonl rituals

reesu empties bucket, pours in glue, pours in glitter and feathers, puts bucket upsidedown, puts candle on time

reesu sneaks up behind daisy, invisible

daisy hears her coming, looks back, doesnt see anything, casts detect magic, detects illusion magic around reesu

reesu stops moving for a moment

daisy turns invisisble and runs away

reesu tries to find her, but daisy successfully sneaks away

daisy turns into an arakroca

astalir is also disguised as arakroca

reesu finds astalir, sees through his disguise, asks what hes doing

astalir is barging into ppls houses looking for documents

reesu looks for daisy, but doesnt find her

reesu looks for gale, aks if hes seen daisy

reesu: "i have present for daisy"

gale: "she nice, she deserves present. this one help. where you last saw her?"

reesu says at a pond

gale: "ill let her know youre loooking fro her"

gale goes off screaming for daisy

astalir finds some papers in the house of the arakroca who wrote the diary

astalir gets caught by the bird

astalir floats into air, arakroca grpaples him

astalir writes wrods on his arm: "im working under orders from robot man (silber)"

arakroca

araroca aska about diary

astalir writes: "are you rotoku?"

astalir: "i would like to have a word with you"

daisy tries to find silber

daisy: "are you the law enformecent here?"

silber: "currently"

daisy: "I was minding my own business, and someone tried to sneakup on me using invisibility magic. can you protect me if i give you gold?"

silber: "sure, how would you like ti to be done? do you want them shot?"

daisy: "i want them stopped, but not dead"

silber gives daisy a smoke grenade, tells her how to use it

daisy thanks me

daisy and silber introduce

silber: "you can stay here and watch the archery contest"

daisy pays silber 50gp

daisy sits down and makes another pond

reesu and gale find daisy

reesu: "i have a gift for you"

daisy: "thats probbly not good"

daisy knows reesu's gift is mischeivious

daisy: "what are you planning to do"

reesu: "I found something really nice andi think youll like it"

daisy: "youre gifts are mischeivous in nature"

reesu: "i gave gra a telescope"

daisy: "you locked one of our membersin a torture room"

gale: "oh that was me!"

reesu: "i never called that a gift"

daisy: "i reject your gift"

reesu: "too bad" reesu pulls out feather plucked from revali "see its nice"

gale: "oh its nice inddeed"

daisy: "where did you get the feather from? willing or by force?"

reesu: "willingly of course"

daisy doesnt know reesu is lying

reesu tries to get closer

daisy steps back, looks at silber, but hes not paying attention

daisy: "did you sneak up on me earlier?"

reesu: "yes, i wanted to surprise you"

daisy: "why did you use illusion magic?"

reesu: "ur very hard to surprise"

daisy: "i touhgt someone was conig after me"

reesu: "throughout all my pranks, i never aim to hurt anybody"

daisy: "so it is a prank!"

gale: "is always fine afterwards"

reesu: "even if i were to prnak oyu, no harm would come to you"

daisy: "i feel like you cause mental harm"

gale: "ja ja very mental damage"

reesu: "grow from it, mental fortitude"

daisy: "do you feel you grew from it gale"

gale: " i dont know. anytime she could prank, dont know when"

daisy rejects gift

reesu begs

reesu: "feather willl look good in your hair"

daisy: "i already have flowers in my hair. i dont like the feather bc i ddidnt need it, i want to give back when i take"

reesu: " well consider this feather a gift for taking care of us during battle"

daisy: "ill take feather if it makes you happen, but ill prob just give this back to nature"

reesu: "thats fine"

daisy takes the feather, as soon as she touches it, reesu puts bucket on daisys head

daisy sees it coming! daisy casts command on reesu, but reesu grabs as reaction

silber sees it and pulls out his gun at reesu

silber hits reesu: 29dmg (half health), the shot was silent bc suppressor

reesu pass str save

reesu puts bucket on daisy

reesu falls on floor: "it hurts! but it was worth it!"

silber: "miss daisy, is this good enough?"

daisy: "yes that is enough"

daisy: "reesu why do you do this?"

reesu: "when you live as long as i have, you get bored real quick. tehcnially to show affection as well"

reesu: "youve been in pain for so long that you want to see others in pain"

reesu: "what are you my therapist"

daisy: " reesu you are my friend"

reesu: "have you ever experienced the pain of watchign the ones you love die in front of you, over and over again, and having to live thru it and push thru it"

daisy: "ur not the only one who feels this pain. if you ever want to talk, im all ears"

reesu: "nobody lives as long as me, its impossible to form a lasting relationship"

daisy: "firbolgs live for centuries. i used to have some friends, i understand your grief. its hard i know. but there will always be others around us for us when we need it"

reesu laughs: "centuries"

daisy: "my door is always open"

reesu: "let me show you something"

reesu and daisy talk in private

reesu: "do you know what i am? im not a little girl. ive never shown anyone what i look like except for gra. ill give you some help. you have three yes/no questions"

daisy: "im assuming your not a fae or from hells"

reesu: "no"

daisy: "im assuming from your demeanor youre not undead either"

reesu: "no. so what am i"

daisy: "abberation or monstrosity"

reesu: "more inclined to be the second one"

reesu drops disguise self, showing her horns on her head. four tentacles come out of her back, but everything else stays the same.

reesu: "this is what i am, no tricks, no pleasantries, no games. what do you think, freak of nature? i am something that was never supposed to exist. you know ghost stories of children being spirited away or stories of coming from someplace else. give you any ideas?"

daisy: "so you were robbed of your childhood?"

reesu: "i am manifestation of what huans beleive to be a monster, i am a creation of pure thought and fear. and even i fuck up at my job. and for a time, i even gave up. do you think you can relate to anything you see before you? no?"

daisy: "i cannot relate to your personal pain to how the world sees you for what you are, i can say that somewhere within you is a good person, and thats all i need to see the real person"

reeesu: "i dragged gra out here, forced him into a life he didnt want. i kept an eye on him sos he didnt die"

"im an oni, i have monstorus nature, i canibalize on humans"

"i can imagine your pain as almost 1/10 of mine"

daisy: "is the reason you are trying to push me awya is bc you fear youll open yourself up again to caring and itll harm you again?"

reesu: "would you lie to protect someone you care about?"

daisy: "i would sek the outcome that would deal the least amount of pain. i would take any punsihement"

reesu: "youd rather get yourself hurt than to lie?"

daisy: "i wouldnt be myself today if i lied"

reesu: "ive lied plenty of times today"

reesu: "im going to remain the way i am, with my delusions about reality, bc it keeps me safe, i dont want help. i dont want to move forward, i want to stay where i am"

daisy: "if you want to stay and dont change, you can do that. but i will alwyas be there to offer you the hand if you want"

summary: daisy gives reesu therapy

daisy and reesu became friends

reesu thoughts on party:

gra: child she wants to protect and be a role model for

gale: punching bag she loves anyway

astalir: doesnt care about him

sui: doesnt like sui, reckless, too serious, not fun

bob: weird, but eh

don: person who can relate to her the most

rotoku questions arakroca astalir

## Roll20 Chat

Shield G. (GM):=== SESSION 13 ===

=== SESSION 14 ===

Centaurus20 (GM):Confused?: Proceed as if you are under the effect of the Confusion spell. The spell ends after 1 minute if you do not make a successful save before then.

(From Meldia (GM)): i will shoot wolves

(To GM): what about flying sui clone?

(From Meldia (GM)): he crited on it, he thinks its a trick

(To GM): thats a fuckton of damage wow

(From Meldia (GM)): next one bellow him

(From Meldia (GM)): the wolf bellow takes 43

(From Meldia (GM)): he still has haste on you know?

Trent Soul:Have I been kidnapped by Don yet

Centaurus20 (GM):yes, he now does

Trent Soul:Ah alright

Sui:"AH I GET KIDNAPPED"

(From Centaurus20 (GM)): you can move your character Shield if you want

(From Sui): I dont know when.

(From Sui): because I need to know what happened in text, please.

(From Sui): you do that

(From Meldia (GM)): is silber on this map?

(To GM): i believe so

(To GM): on the right side somewhere in a nest i think

(From Meldia (GM)): i have place him

Centaurus20 (GM):im back im now getting on Discord

Centaurus20 (GM):brb

Drathalion Treescorn investigates this house

Meldia (GM):break and enter lets goooo

# Chapter 15

=== minotaurs maze 15 ===

bob draws card: hallucinates

daisy draws card:

-resistance to necrotic for 6 days

-sounds like scooby for 6 minutes

-deaf for 6 minutes

gra drws card: turns to clifford

gra picks up gale by the scruff and takes him away

reeesu draws card: blidnsight 10ft

gale: "why is big dog gra?"

reesu follows dog gra

dog its on edge, sets gale between its legs

(gale heals reesu 15)

sui's sidekick, a female lionen, arrives

revali asks sui to go first in the arrow challenge

=== challenge begins ===

sui bulleyes first shot, miss miss

revali scoffs

revali hits, hits, hits

>>> next target >>>

sui aims at next target

revali has a seizure

=== challenge ends ===

arakroca take revali to his room

a loud roar comes from off in the distance

rotku tells astalir its the lizard folk who tries to destroy the town

astalir leaves house, flies up, finds gra, flies to him

lizard folk shoot astalir when they see him: crit! 5dmg

astalir falls, lands on roof: 2dmg

gra is back to normal self, and funny temp effect from cards are done

=== combat begins ===

sui dragonbows lizard king x2: miss, 19dmg

sui flies up 10 ft

lizard king runs to house that arakroca astalir is on, climbs up on to roof

gra throws gale down the mountain at astalir

reesu: "did i rub off on you too much?"

gra enters rage, asks reesu to throw him "I need you to make me fly! throw me!"

reesu: "dont need to ask me twice!"

4 elementals show up next to gra and reesu

reesu throws gra, gra catches gale midair

gra: "ready to be a torpedo?"

gale: screams maniacally

lizard king sees gra coming and sidesteps

gra flies into the lizard king, lizard king doesnt fall off roof of house

lizard king: 12dmg

gra: 6dmg (half bc rage), prone

gale: 0dmg, prone

leona (sui's sidekik): "did you see that?"

sui: "dont mind my friends, theyre crazy"

leona throws handaxe at lizard king

astalir turns back into deer

astalir antlers the lizard king, misses

astalir silent images away, lizard king OoA the silent image, astalir climbs a cliff to get away (nat 20 on acrobatics to climb)

lizards army rush in

lizard attacks astalir silent image: 7dmg

lizard atks leona: crit! 12dmg

leona gets stunned

lizard bows gra: miss

lizard bows gra: miss

lizard bows gale: 5dmg

lizard bows gale: miss (bc prone)

lizard bows gra: miss

lizard bows gra: miss

gra: "you ok gale?"

gale: "ive been through worse?"

gra: "enjoy your flight? how would you rate gra and reesu airlines?"

gra: "gale i need you to do something for me again. kick this guys ass"

gale shield of faiths gra

gale runs to lizard king on roof, scimitars him: miss

silber posten hastes

silber shoots fire elemental: 54dmg

fire elemental pass con save

silber shoots fire elemental: 39dmg

fire elemental is dying

silber loads his next round

bob shortbows lizard king: 18dmg (w/ sneak)

johnny horshot enters the battle

reesu tidal waves the lizard folk from behind, the tidal wave splashes up the roof to the lizard king

lizard king: saves

lizards: 2 save, 7 fail

the lizard folk that fail die

reesu moves past fire elemental

fire elemental OoA: ignites reesu

reesu Overwhelming Undertow as a reaction, proning and pushing all 4 elementals away

water kills the fire elemental

reesu jumps off the water fall to get away, riding mini tsunami

earth elemental burrows in ground, dashes, in to cliff next to gra, prepares to attack

water elemetnal gets on prone, moves towards party

daisy moves next to astalir

daisy casts command on lizard king, water elm, rock elm, wis save

water passes nat 20

rock elm passes

lizard king fails wis save

daisy commands lizard king to mime

daisy starry forms, constellation of archer: atks water elm: 8dmg

>>> round 2 >>>

sui pulls out 2 acid potions

sui flies up to 50ft

sui flies above ground to get 10ft more above ground

air elemental moves towards johnny, atks x2: miss, 8dmg

lizard king mimes being trapped in a box, terrible at mimes

gra: "this is how you mime!"

gra frenzies

gra battleaxes 2hand lizard king x2: 10dmg, 19dmg

gra nonlethal battleaxes (w flat part): 12dmg

lizard king gets knocked out

gra jumps off the roof, no fall dmg, jumps off like a badass, walks to lizard folk

leona roars: frightens lizard folk next to gra

leona great axes lizardfolk: 13dmg, incapitates it

astalir cant mold erth rock elm

silent images gra behind him towards rock elm

astalir hits rock elm: 15dmg

lizardfolk atks illusion gra: misses

gale jmps down off the roof

gale atks lizardfolk: 6dmg

gale: "kill them gra!"

silber posten stealths

silber atks air elm: 39dmg

silber reloads and restealths

silber atks air elm: 49dmg

johnny moves to water elm

johnny rapiers water elm: 8dmg

bob shortbows lizardfolk: miss

bob stays on roof

reesu moves to rock elm: grapples it: nat 20! grapples

rock elm is grappled, restrained, and incapitated

rock elm does nothing bc grappled

water elm atks reesu x2: crit! 17dmg, stuns reesu, 34 dmg

reesu is on 3hp

daisy cure wounds reesu: 20 heals

daisy archers rock elm: 13dmg

>>> round 3 >>>

sui dive bombs the rock elm from 90ft

rock elm: 0dmg

sui: 31dmg

sui breaks potions x2:

water elm: 5dmg, 5dmg

rock elm: 10dmg, 10dmg

sui: 10 heals, 10 heals

sui short swords the rock elm x2: miss, 9dmg

gra (to last lizard folk): "drop your weapon an dsurrender your leader is dead"

intimidation: nat 20!

the lizard folk retreats

gra tries to grapple it: fails

gra chucks a javelin at the lizardfolk: 9dmg

lizard folk is heavily injured

gra runs after the lizardfolk, runs in front of him

gra trips lizardfolk, greataxes (nonlethal): lizardfolk is knocked out

leona goes up to the roof, slaps the lizard king on the roof: crit! the lizard king wakes up

(for personal satisfaction)

leona runs around to get close to sui

astalir freezes the water elm x2: water elm saves, water elm saves

gale dashes around to a bridge toward the water elm

teba (arakroca) longbows water elm: 10dmg

silber shoots water elm: 36dmg

silber stealths

silber shoots water elm: 33dmg

silber puts away sniper, sniper is empty

johnny rapiers rock elm: 7dmg (half bc resist to nonmagic)

bob atks rock elm: miss

reesu holds rock elm over edge

gra (yells): "dont drop that earth elemental!"

reesu: "butthis might be my only opportunity"

reesu throws rock elm at gra:

gra: 7dmg (half bc rage)

rock elm: 7dmg (half bc resist bludgeoning)

lizard folk: knocked out

gra gets buried in rubble

reesu jumps down onto roof with lizard king: 5dmg from fall

reesu grabs lizard king

=== combat ends ===

gra runs to lizard king and punches him, knocks him out again

astalir comes over and searches lizard king and lizard folk, doesnt find any documents

reesu searches all the body, finds 70 gold, 7 daggers

reesu throws daggers behind her willynilly, towards gra

astalir catches them with mage hand, and they fall to the ground

gra puts them in his bag of holding

reesu rips a lizardfolk arm off, eats it

tebu comes over: "what happened here?"

reesu: "the lizard folk started invading, and they brought elementals"

tebu: "elementals? that cant be good"

gra investigates lizardking: nat 20! 100gold, 2 daggers, letter

reesu wants the gold, but asks with mouth full of arm: "money pls"

tebu wants the letter

astalir wants the letter

gra gives 1000gold to reesu from his bag

reesu: "lizardfolk meat is very slimy"

astalir uses illusory scriipt to write his name on the envelope

gra notices the words being written on the envelope, tells astalir to behave

gra tries to tie up the lizardking, fails, astalir helps, but its still pretty loose

daisy tries to tie it, but gets a nat 1

reesu tries to tie it, finally gets it tied

gra: "its only bc you have more appendages"

gra gathers up the 2 surviving lizardfolk and the lizardking, ties them up together

gale comes over, gra picks up gale and astalir

astalir opens letter, gra tells him to put it back, astalir does

astalir turns into gale

gale: "why is there two fo me?"

astalir: "this one is gale too"

reesu comes over and turns into gale too

gra sets gale down, sets gale down, sets small gale down

astalir: "this one wants storytime"

gra: "which one is gale?"

gale: "this one gale"

astalir: "this one is gale. this one ois kangaroo"

gra sets each gale where he wants them, figuring out which one is which

gra reads the letter: its in common

tebu pears over gra's shoudler

the letter is from lizard king to revali: threatens wind's crossing, pay up or there will be war

they have to pay resources

tebu thanks them for helping defend, tells them revali had a seizure, revali is chief, tebu is now chief until revali recovers

gale: "this one saw metal man go into house"

reesu: "cloacked man shot reesu"

gale: "is cloaked man bad man?"

astalir: "yes he is bad"

gra: "maybe not"

gale: "we should ask the cloaked man"

gra wants to deliver the letter (retcon: the letter wasnt delivered last session)

the letter is addressed to revali

party goes to revali

revali is throwing up

revali: "i dont even know what happened"

silber: "i can protect against lizardfolk, that was aprt of dea, but the elemtnals werent part of deal"

silber: "casualities at minimum, elemtnals dead, most lizardoflk dead, 3 lizardoflk captured"

revali: "people who helped, let them stay at the inn for free"

silber: "its the group i brought in"

revali: "bring them in"

gra and 3 gales enter the room

gra: "is he awake?"

revali throws up again

gra: "what does bird have altitude sickenss?"

reesu: "can gale heal bird? gale heal bird"

gra: "can one of my gales heal your chieftain?"

reesu helps persuade

the birds allow gale to heal revali, but have bows at ready

gale lays on hands revali: cures disease

gale says prayer

gra takes a knee

astalir searches the room with mage hand

silber nitices, and teba does too (but dont know who it is)

gra grunts to tell astalir to stop

gra: "so we have a few problems, youve been rude to us since we got here"

gra tells revali about the lizard king letter

gra: "this attack was a fraction of their power, and you need to pay up soon"

revali: reads the letter

gra also gives revali the letter they needed to deliver

gra says silber did most of the work

revali asks about captured enemies

gra tells about lizard general

revali says hes going to have a word with him

gra: "were gointo finish our job, and get paid, while were here, we need to rest, and if a job happens to pop up while were in town, we might be inclined to help out."

revali: "heres a favr, free stay at the inn for 1 night"

revali we can take the lizards on

gra: "no you cant, you need our help"

silber: "no you cant, we need their help"

gra delivers letter to revali

gra: "heres the letter"

the letter is in draconic, revali cant read it, gives it to tebu

astalir writes on gras arm: "lets not get involved in this conflict"

gra gets reesu to write a messsage on astalir:

"we cant just leave these peopel here alone. we get money and berries"

the letter is a ransom note: princess got kidnapped by lizard folk

revali acepts gras help: 2000gold payment

=== at tavern ===

revali tells innkeeper that party gets in for free

outisde, silber walks up to the gra and the 3 gales

gra: "yes can i help you"

silber: "i ownt be staying here much longer"

gra: "did you have a ocntract iwth birds?"

silber: "yes until this happened"

gra: "cna i make a new contract?"

silber: "how much?"

gra: "2000gold"

silber: "but that s what youre getting, you give it all up for me?"

gra: "yes"

silber: "i will not hurt you, but you must not question my methods or actions"

gra accepts: "you and me we have a deal"

silber: "1000gold it is then" holds out hand for money

gra hands him 1000gold

gra and silber shakes hand "we have a deal"

gale: "so scary man is friend now?"

astalir (as gale) "scary man is never friend"

gra and gales go to bar

gra: "gale, when it comes to paying in cash, you never consider them friends. unlike the pppl around us now, we are friends, he is merely a mercenary"

reesu: "i want to ask, who is he?"

astalir tells about silber posten shooting antlers and bear

lore drop: silber's kind has hunted astalir's kind to near extinction

silbers kind kills for money

they discuss who could have hired silbers kind to hunt astalir's kind

speculation: rich ppl who want trophies

gra: "its one thing to use what you hunted, but some people hunt for flaunting money"

gra: "id rather have creature for companion"

reesu: "idont know if he recognized you when you became deer"

astalir thanks gra for saving him from lizard general

reesu takes credit

reesu brings up that silber saved them from elemtnals

astalir: "luckily hes being paid more to protect the village than he was to hunt"

they discuss his range

astalir writes on gras arm: "i want to dismantle him"

they talk about how silber traumatized jodi

reesu: "its better toget on his good side than to try and fight him"

gra: "i agree, we cant face him. thats why i paid him off"

the bartender serves them free drinks

astalir becomes drath but so the bartender doesnt see

draht gets mixed berry juice and salad

gale gets it too

reesu orders mashed potatos

silber comes in the tavern

drath goes to bathroom

silent image drath goes back to bar

draht goes to revalis house, disguised as arkcroca

revali is awake, so arakroca drath leaves

drath goes back to bar

actually drath goes to find bubble coat repair person

silber points out micro the bugbear

silber: "im here to dsicuss matters"

silber uncloaks, hes all pure white, vibrant red eye, with scope spectale lens attached to his ear

silber tells him his name

gra tells him his name

gale introduces himself

gra introduces drahtalion

gra lies about seeing a deer

silber talks about deal he made to hunt deer, but buyer broke his deal

silber: "if this deer is part of your team, i wont hurt them"

gra crosses arms, trying to sense if silber is lying, cant find anything wrong

reesu and gra discuss how silber is business oriented, bc of what astalir said

gra knows drath isnt really there

silber wants to know if deer is part of their party

gra takes a long time to answer

silber talks about how the noble crossed him ,and he needed micro to help him out

gra: "i havent seen it until today. it follows, but never seen it"

silber knows gra is lying: "I expect a bit morehonesty" he takes a dagger out and makes a mark in the table

silber: "we are business partners, and ive ben forthwrigtht. wanna lie some more?"

gra says something

silber: "i like info, lies cloud info. i will not harm you unless you go back on our deal. info is key. would you like to lie again?"

gra: "ok yes he is a part of our party"

silber says firbolg is the reason deer is still alive

(jodi talked silber out of killing deer)

silber talks about how he killed a memebr of astalir's prev party, he did three strikes

gra notices reesu is slightly stressed

silber: "now i got my info, would you like to ask a question?"

gra: "wheres the location of that noble?"

silber: "why, you want him dead?"

gra: "i want to do it on my own terms"

silber: "thats fair, but thats a different deal"

silber: "i want him dead too, ill let you know when that opportunity arises. our partnership then relies on how well you do this time"

silber: "what are yu planning to do? are you in for the moeny?"

gra: "to completely honest? no. money is good, but i dont want to see ppl hung out to dry."

silber: "whats your 2nd question?"

gra: "waht is the weapon you use?"

silber: "you want to take a look? no sudden movements"

silber takes out small box, unfolds it into massive sniper, size of gras arm. sniper is black with white trimmings, pair of silver wings motif, it has a suppressor

gale trembles

gra: "whats it called?"

silber: "its called Eagle Shot. i madeit from blueprints i found when i was woken up"

silber shows bullet "not custom, but has magic feeling to it"

gra slowly picks up bullet

silber: "this weapon is model 82A1"

gra: "projectile have a name?"

silber: "bullet"

gra: "your turn to ask question"

silber: "i can see you two are quite close?" (reesu, gra)

gra: "relaitvely, yes, its complicated"

silber: "whats your goal beyond saving people?"

gra: "my goals are private"

silber asks gale about himself

gale says he was outcasted and searches for his own family

gra pets gale's head

silber: "gale you have question?"

gale (voice shaking): "have you ever hunted my kind?"

silber looks at gale: "not directly"

gale: "what does that mean?"

silber: "i have not shot killed one of your kind, but your race might have suffered from the consequences of my actions"

gale sighs in relief

silber asks gra for a question

gra: "regrets?"

silber: "none"

gra clenches one hand in his crossed arms

silber: "the only thing i regret is being used. but as a mercenrary, i must do as i am paid"

silber: "final questions. why are you so afraid?"

gra: "is it that obvious?"

silber: "i have a keen eye"

gra: "can you blame us?" gra talks about how powerful silber is, and how silber one shot elementals

silber: "but yet, ive given you my word that i wont harm you. do you not trust me?"

gra: "i just met you"

silber: "and yet you know a lot about me"

gra: "your reputation from what ive heard from a... firbolg... is not a nice one"

silber: "i was careless, i did a little bit more than i was supposed to. it was a cruel reality of life. last question?"

gra: "gale?"

gale: \*silent\*

silber: "gra?"

gra: "what are you?"

silber: "i am prototype 782. i was created in order to replicate humanity. however im a failed project. i dont have comeplte sense of emotions. i was tossed in trash, but now im here"

gale: "why do you live this kind of life?"

silber: "deep question"

gale: "do you have soul?"

silber: "i want to see extent of my abilities"

silber folds his gun back in, flicks bullet to gra "a gift. dont betray me, and i wont betray you"

gra looks at bullet, shakes his head

silber pulls hood up, walks out

astalir takes the bubble coat to don to get it repaired.

30g (nat 20 persusasion to lower price from 80g)

discord throws pie at astalir, he dodges

astalir pays 25gold to don to get bubble coat a flying speed

when silber leaves, draht comes back sneakily, illusion drath disappears

party asks whereh e was

drath says she was here whole time

gra calls bs

drath shows them the bubble coat is fixed

gra says theres a problem

reesu was too stressed to talk

gra: "bc you werent here, theres 1 of 3 lies silber can toleerate" gra shows bullet

reesu: "silber is ok with secrets, but not lying"

gra tells drath about noble who hired silber, says silber wont hurt him in deer form

gra is stiff and serious, not joking

reesu says tricks will get them in trouble

gra: "i did what i could to keep a straight face, but he saw right through it"

gra: "you gotta play it striaght, no tricks"

reesu: "even i dont want to prank him"

drath looks left and irght: "all of a sudden, i dont feel hungry anymore"

reesu: "funny how the little guy intinimidated the big guy"

gra: "it felt so no human, like it wasnt real, like a ghost"

reesu: "i mean he isnt human"

gra: "you know what i mean"

drath says she doesnt felel safe staying at this inn

reesu says they might be safest they ever been, bc they paid off silber

gra says to keep voices low bc micro in the corner of the bar

gra: "get some food, some sleep"

drath: "how long we have to be here?"

gra: "just another day"

reesu: "were doing this job, and not further, its gone too far esp hirin silber"

gra: "hired him jsut to keep him off our back"

gra: "if we didnt, maybe they woudlve, the lizardman"

astlir talks about how good the food is, despite not eating anything

gra sips on ale, hasnt even touched his meat yet

reesu: "gra if anythign happens to you, ill get you out"

gra pats reesu on head: "i appreicate it"

gra: "we should get some food"

reesu swipes gras meat

gra: "iim eating that"

reesu: "im hungry"

gra: "you got lizard men down on the cliff"

reesu: "theyre not refrigerated"

reesu tells gra about bucket and how diasy hired silber to protect her, and silber shot reesu

reesu smashesbowl of mashed potatoes on gales head with invisible tentacles

gale: "ick! wat! why reesu"

reesu: "you cant prove it"

gale throws potatoes on reesu

reesu suggests gale lick mashed potatoes on the floor, uses suggestion

gale doesnt fall for it

gale: "why would this one want to do this"

reesu: "to not waste food"

party goes to rooms and sleep

everyone sleeps in gras room (gra, reesu, gale, astalir)

daisy bob sui leona sleep in their own rooms

## Roll20 Chat

you have 3 left enon

Shield G. (GM):===== SESSION 15 =====

Gale wind:I know not how to add my 15 to the turn order , hellllp

Gale Wind :im gay

Trent Soul:oh no

you made things worse

Sui:YEET

Reesu Biru "im good at what i do"

Grarthta Swanfallow (Gra):its the gaysatler

Reesu Biru:its the british

Gale wind:Gasp, birtosh

Sui:"oh good grief you just torpedo'd them!"

Trent Soul:ooc

this is "What's the AC of the Dragon's Asshole" levels of creativity/ stupidity that works

Centaurus20 (GM):Your attack stuns your opponent until the end of your next turn

brb bathroom

Centaurus20 (GM):Aura of Protection

Starting at 6th level, whenever you or a friendly creature within 10 feet of you must make a saving throw, the creature gains a bonus to the saving throw equal to your Charisma modifier (with a minimum bonus of +1). You must be conscious to grant this bonus.

At 18th level, the range of this aura increases to 30 feet.

Trent Soul:pein

(From Sui): I am going to freaking divebomb something.

(From Sui): it depends on WHAT I divebomb.

Sui:bonk

Centaurus20 (GM):Daunting Roar. As a bonus action, you can let out an especially menacing roar. Creatures of your choice within 10 feet of you that can hear you must succeed on a Wisdom saving throw or become frightened of you until the end of your next turn. The DC of the save equals 8 + your proficiency bonus + your Constitution modifier. Once you use this trait, you can't use it again until you finish a short or long rest.

this is not kung fu panda

Sui:oh dont worry.

Sui:During Enon's Turn, I slowly aim my head and my two acid potions, and thus my body, at the earth golem, starting to spin clockwise.

Sui:damnit...

Sui:I at least tried.

Astalir:it was a cool move

Sui:...

Trent Soul:...

..

I really wanted to kill it with a gamma 2 move.

Trent Soul:If I did pierce him, I would've added flavor text:

Sui torpedoes at the Earth Elemental's Chest, piercing it, and straight up MAKING A GIANT HOLE in his chest, as I hit the wall and was dizzy as Sui looked at the giant hole, exhaustedly.

it...it would've been cool.

BIGGEST slap of the century.

Nat 20 Slap

Astalir:(to gra) can i have my letter?

Gale wind:Gale will waddle his way back to gra and watches

Centaurus20 (GM):takes a bird shit on gra

Astalir stealthily searches revali's house with mage hand (while standing outside the buidling)

Astalir meanwhile, astalir is mage handing the room looking for documents, but being discreet about it

(on gras arm) ok, im with you

Grarthta Swanfallow (Gra):gives nod

Centaurus20 (GM):johnny sleeps with R

Astalir actually, astalir, disguised as arakroca, goes to find someone to repair bubble coat

Centaurus20 (GM):roll investigation

Centaurus20 (GM):there you go

Drathalion Treescorn:the bubble coat is repaired

Centaurus20 (GM):?

you gotta pay the man

Drathalion Treescorn:how much?

Centaurus20 (GM):he says 80 g

Drathalion Treescorn:arakroca astalir refuses

Centaurus20 (GM):you could persuade him

Astalir:20g, deal?

Centaurus20 (GM):persuasion

Centaurus20 (GM):make it 30 and you got a deal

Astalir:ok

heres 30g to repair the bubble coat

how long will it take?

Centaurus20 (GM):he takes the coat, closes the door, few moments later, the door opens and a pie gets thrown at you

Astalir:wait ti was don??

did i know it was don?

Centaurus20 (GM):who else?

and yes

youre there

Astalir:( i have to think about it)

Centaurus20 (GM):do you try to dodge the pie

Astalir:ofc

Centaurus20 (GM):dex sav

Centaurus20 (GM):You dodge the pie but as soon as you dodge it, you get by another pie here you go

Astalir:also can you give it a flying speed?

its a joke item you sold me

i have to hold my breath to activate it!

Centaurus20 (GM):I could, but my stuff doesnt come cheap.

Astalir:hmmm.... 20gold

Centaurus20 (GM):persuasion

Centaurus20 (GM):25 gold

Astalir:ok, heres 25 gold

Centaurus20 (GM):there, I attuned it so that you dont have to hold your breathe to activate it. just push it like a button and itll activate

Astalir:thanks!

also this pie is yummy

Centaurus20 (GM):well good, now got anything else you want to buy

Astalir atttunes to bubble coat

Astalir (as rotoku) flies up ahead, scouting to see if theres a lizard army

# Season 2 – 1

Minotaurs Maze

Season 2 Session 1

Bob draws a card and becomes stone

drath invesitgatrs see if its real bob

reesu makes illusion to make it look like bob is sleeping in bed like normal

drath investigares: CRIT knows right away the illusion is fake

pokes statue, finds its real

reesu keeps inissiting that nothing is wrong

shank goes up to see whats up

reesu grreets her at the door to bobs rooom with sotne bob, mimics his voice

shank: "shank her lots of voice, decide to check out"

reesu: \*responds\*

don comes into bobs room through yelllow portal

stoe bob (lifted by reesu) looks at don: "hello don"

drath asks don if he can tell if the statue is real or not

drath gives don a bag of 100 "coins" (rocksi ndisguise)

don turns bob back to normal

bob: "ooh"

reesu lets don pull bob out of her grasp

bob: "i had a weird dream i was a rock"

reesu: "you were"

bob: "wow"

don convinces reesu to draw a card

reesu drraws card: temp res. to necrotic

shank wants to draw card

reesu: "you can draw a card, for a favor"

shank: "shank no wanna play. shank think if one must make deal to play game, game no good"

reesu convinces shank

shank draws card: perm +10 speed

reesu forces drath to draw a card: 3 hours no mouth

shank tries to run down stairs, reesu tries to grab her, grapples her

shank" no let go"

reesu: "comone not fair. i never lie"

shank: "you lie"

reesu: "would i ever betray you"

shank: "shank donknow you, shank says stranger danger"

reesu: "to a child?"

shank: "strangr danger. youre holding shank"

reesu: "no im not" \*holdsup empty hands\*

reesu: "shank you can trust me"

shank: "shank belive you now"

reesu: "now about that favor"

shank: "yes?"

reesu: \*lets go\* "you come with us and see if you want to stay. we ned more help"

shank: "child dirty, mena shank no like. but will come with you anyway"

drath tries to get don to get him to fix her mouth ("FIX MY MOUTH" written on the wall), but don doesnt, laughs instead

drath tries to bribe him with bag of gold, but don refuses

reesu promises to not get shank killed, probbly

shank: "ok adventure"

reesu: "yes you would like to die in a heroic adventrue"

shank: "shank wnat ot goh ome, teach other goblin how to fight"

reesu: "you can learn from bob or gra"

shank: "shank want to lick stone bob"

bob lets her lick him, but shank doesnt bc hes not stone

reesu illusions a stone part oof him

shank licks him, licks flesh

reesu: "was that all bad bob"

bob: "ok now i get to lick you" bob licks shank

reesu picks up shank for fun

reesu: "i think im going to have as much fun with oyu as i do with gale" puts down shank

teba comes up the stairs "am i interupting somethign"

don turns shank into dog

drath and reesu pet shank: 'whos a good shank?"

shank: "shank is good shank"

reesu asks don for mushrooms, feeds them to shank:

shank con save: FUM, starts tripping balls immmediately

reesu: "what di i feed the dog?"

don: "really strong hallicuniation mushroom, rare mushroom"

reesu: "stay"

shank: "shank want to fight god"

reesu: ""

don turns shank back to normal

shank: "shank no feel so good"

don throws pie on shank face

reesu: "for your next task, we will put you on trial run. who do you wanna fight?"

shank: "shank fight little girl"

party goes outside

revali greets party: "thanks for saving my town. whos that?" points to goblin

reesu: "thats our new kidnap-- i mean friend"

revali: "have this goblin under control. goblins tend to get out of control. thanks for saving my town (thru gritted teeth)"

reesu: "you have fun with your robot friend"

revali: "hes not really a freind, i just keep him around bc he beat me at rchery"

reesu: "hes good at his job. do you know a good place to strangle a goblin?"

revlai gets teba to take them to the spot

teba leads them to the spot

shank:" shank is going to kick the childs butt"

reesu: " pls dont od that"

they go to arena, astalir builds arena

meldia goes first, shank rolls FUM on initiative

=== combat begins ===

reesu grapples shank, shank FUM dodge check

reesu: "shank are you ok"

shank: "shank about to puke"

reesu: "pls dont puke on me"

reesu shocking grasp shank: 13dmg

shank incapicated

shank cant do anything

>>> ROUND 2 >>>

reesu shocking grasp shank: 13dmg

reesu's arms to her side

reesu tosses shank into the water

=== combat ends ===

drath and bob fight

=== comabt begins ===

bob hugs himself

bob shortswords drath: 8dmg (half bc uncanny dodge)

"i dont wanna fight anymore"

bob disengages

drath makes a duplicate

drath shoots bob: 4dmg (bc uncanny dodge)

>>> ROUND 2 >>>

bob eats some doritos

bob hits the right drath: 4dmg

bob disengage

drath "hunters mark" bob, shoots: miss

>>> ROUND 3 >>>

bob shoots drath: 8dmg

reesu throws shank into the rink: 4dmg

shank schimiatr fake drath: 5dmg

shank shortswords bob: 9dmg

shank scimiatar bob: miss

shank action surge, scimiatr bob: CRIT: 10dmg

shank scimiart bob: 6dmg

drath color spheres behind her, blinds don and bob

drath

drath shoots shank: miss (ding off armor)

>>> ROUND 4 >>>

bob shoots drath: 9dmg

bob disengages away from shank

shank runs after bob, takes him down

sahnk goes after drath: 9dmg

drath rapiers shank: miss

drath builds a wall betweeen them

>>> ROUND 5 >>>

shank scimitars drath: 3dmg, 4dmg, 4dmg, kills drath

=== combat ends ===

reesu: "come here shank"

don throws pie in ppls face to restore health and make them concsicous

drath: "good job shank that was impressive"

reesu: "this shank is my pet now"

shank has scimiatr, schort sword, handaxe

bob gives shank a magic weapon: rapier that does 2d4 fire on crits

party dsicusses shank fighting other party emmebers, like gra and sui

but sui can fly, so reesu would have to throw shank

drath mentions that time reesu threw a wolf and killed a bird

teba asks what kind of bird, suspicious

reesu lies and gets away with it, again

reesu slaps drath for almost getting them in trouble

reesu tells don to get silber to agree to fight shank

shank meets silber "shank thinks you have pink eye"

"shank always up for fight"

silber: "question to referree, how diffucult should i be?"

teba: "dont kill her, just get her unconscious"

don gives reesu drath popcorn buckets

drath's bucket floats in front of her

=== combat begins ===

silber deploys weapon and aims it at shank: 19dmg

shank rapiers silber: 7dmg, 8dmg, 12dmg, CRIT: 13dmg

shank scimiatars silber: miss

drath tries to cast color sphere, blinds silber

(DM says don dispelled it tho)

silber shoots shank: kills her (even if he was blinded by color sphere)

=== combat ends ===

silber heal potions shank: 7hp

silber and shank say good game

drath: "see reesu you shoudlve done what silber did, let shank have a chance"

reesu: "nah"

don leads shank to a private room: "so you wanan see some trippy shit huh?"

reesu: "dont feed my dog drugs!"

don locks reesu out

don opens door in his house, shank con save: saves

shank sees all sorts of chaos frrom discord's chaos realm

don shows him to his mushroom stash

shank: "no, no good msuhrooms"

don gives shank a necklace made out of

reesu: "give me my dog back" reesu picks up shank

shank: "lemme go"

reesu: "nope youre mine. were going to have soft tacos later"

shank: "shank like robot guy"

reesu tells shank about silber: shooting from top of mountain completely accurately

shank: "shank like robot ugy"

reesu: "i dont think the feeling is mutual"

shank triesto be friend with silbe,r but silber rejects her

shank: "shank want to be friend to watch. shank will watch back"

silber: "you need to be useful to me to be friend"

somethign happens, silber ends up putting gun next to shank head, puls trigger, but nothing happens, bc gun not loaded

shank: "thank for showing. shank think weapon cool. shank want to be like you one day. shank want to be big strong, teach village how to fight"

silber: "if you prove useful to me, i can give you a toy of what i can make"

shank goes back to reesu

shank: "shank make friend"

reesu insights that its not 100% true, thinks shank naive

don brings drath into provate room

don: "why you give me rocks"

drath: \*cringes\* "what rocks?"

don shows the rocks

drath lies, blaimng don for turnign the gold into rocks

don calls bs, warns drath about not doing it again, and to get out

drath eyes a book on shelf, opens it, casts comperehnd languages, but cant understand: 3dmg psychic

drath picks up another book, its in common written by don. drath asks if she can borrow it: CRIT persusain

drath borrows book and heads to bar

johnny goes to bar, meets party

reesu orders an entire bottle of alchool

shank orders glass of milk

draht comes in

reesu dares drath to get cider, drath says she would if reesu buys

reesu buys

arakroca buys reesu a wind twister (strongest drink)

shank snifffs wind twister, reesu gives it to her

drath takes one sip, doesnt like it, illusions a cup and drinks that. reesu sees thru illusion, shape waters the alcohol down drath's throat, drath closes mouth

drath: "i dont like it"

reesu shapes water it down while drath opens mouth for talking

reeesu gives shank alchohol

shank downs it ok

shank: "shank strong, shank eats mshroom daily"

reesu: "have you ever been balckout drunk? astalir youre playing too"

drath: "whose astalir?"

reesu: "shut up"

reesu: "game: everytime you ask a question, 1 shot"

shank wants to ask a question

all 3 take drink: astalir gets tipsy

shank: "are you child"

reesu: "height of a child"

LORE DROP: shank is the lone survivor from the goblin massarce that sui (and astalir) did

they drink, astalir tipsy

reesu: "what brought you here"

shank: "shank wants to get strong to protect other goblins, and teach them how to fight, so they can protect themselves"

reesu: "any reason why"

shank: "shank couldnt protect family"

reesu: "sorry to hear that. my paretns are also dead"

drath: "my parents..."

reesu: "yes?"

drath: "lets drink"

party drinks

drath: \*getting drunk\* "do you know who killed your family?"

shank: \*drunk\* "thats a bit of a soft spot. shank no want to talk about it"

party drinks

shank: "how did this group get all together"

reesu: "saved a deer from a river"

drath: spills beans about evrything, killing goboin camp, kobold cave, river, etc mentions reesu taking gra’s attention from him, and spills that he’s jealous of gra and reesu’s friendship

shank: "you killed a goblin camp?"

drath: mentions details: goblin running away, sui, goblin dying by falling face-first into firepit

shank: gets mad, charges drath with sword

drath drunkely splits in two with silent image, but silent image is wobbly like jello bc drunk

shank falls off counter, knoocks himself out

drth drinks once more, passses out, turns back into deer

shank astalir black out drunk

reesu: " ithink im satisfied with this game and i think i ve learned a bit too much

im debating wheterh to tell these guys. bartender do you have super glue?"

bartender gives her super glue

reesu takes astalir to his room, super glues his hooves to floor, super glues antlers to wall, face-first

reesu takes shank, shoves him into pillow case, reesu ties rope around shanks neck, glues pillow case to rope, glues shank to wall, across from deer, shank is looking at astalir's ass

reesu: "i love doing these kinds of things"

## Roll20 Chat

Shield G. (GM):=== SEASON 2 SESSION 1 ===

Drathalion Treescorn words appear on the wall next to don: FIX MY MOUTH

(From Centaurus20 (GM)): roll persuasion

Drathalion Treescorn words appear on the wall next to don: FIX MY MOUTH

(From Centaurus20 (GM)): roll persuasion

Centaurus20 (GM):Don rolls his eyes alright, just this one freebie. he slaps your mouth back on to your face there you go

Drathalion Treescorn:thank you

Centaurus20 (GM):brb

Centaurus20 (GM):don eats popcorn while watching

BlackBlazon (GM):Mage hand

Damn, your ugly.

(From Centaurus20 (GM)): i need to speak to you in private

(From Centaurus20 (GM)): Don says this

(To Centaurus20): ok

(From Centaurus20 (GM)): he slams the door as soon as you came in why did you give me rocks?

(To Centaurus20): cringes what rocks?

(From Centaurus20 (GM)): these rocks he dumps the rocks then he turns them to gold youre lucky i can turn these to gold. Now im usually a nice person but dont ever try to fool me again

(To Centaurus20): i gave you gold, like i said. its not my fault if you turned the gold into rocks accidentally

(From Centaurus20 (GM)): they were rocks but i just turned them to gold. Now, when i ask for payment, I demand payment in gold not rocks. Im going to let this slide but next time things wont be pleasant as it is now. Now, get out of here

(To Centaurus20): ooc: whats in the room with us? any books or documents visible?

BlackBlazon (GM):For the duration, you understand the literal meaning of any spoken language that you hear. You also understand any written language that you see, but you must be touching the surface on which the words are written. It takes about 1 minute to read one page of text.

This spell doesn’t decode secret messages in a text or a glyph, such as an arcane sigil, that isn’t part of a written language.

Centaurus20 (GM):Wind Twister

Centaurus20 (GM):johnny finishes the drink and leaves the bar

(From Centaurus20 (GM)): i sent you a message

# Season 2 – 2

Minotaurs Maze S2E2

astalir woke up a few hours later, con save: FUM: pukes all over the floor

has massive headache

bob dances in the tavern, not very well

someone throws a tomato at them, bob dodges tomato

astalir tries to get unstuck, but cant get his antlers or hooves free from the glue

reesu says "keep trying"

astalir: "whos there? reesu? what happened?"

astalir makes a lot of noise trying to get free

bob comes up to the room

drinks with reesu, gets tipsy

astalir tries to pee to dissolve the glue, but no luck

bob drinks, reesu drinks

astalir trheatens reesu

astalir frees with front right hoof

bob drinks, reesu drinks

astalir treis to be silent, reesu stops drinking and gets silent too

astalir asks reesu why she did this

reesu responds by writing text on wall "bc its fun"

30 minutes go by

johnny comes in, asks about goblin stuck to wall (astalir dsiguises himself as dresser with silent image)

reesu shoves johnny out of the room

bob tells a witty anecdote

bob sits in corner watching astalir struggle

astalir: "whats it going to take for you to get me out of here?"

reesu: "give me 10 minutes"

astalir "10 minutes? ok"

reesu: "we'll see"

astalir daggers glue, but does nothing

reesu wants astalir to share info with her when he snoops

astalir, after internal monologue, agrees somewhat

reesu agrees

reesu pulls astalir off wall, wood chunks left on astlirs antlers and hooves

astalir: "hey reesu"

reesu: "yeah?"

astalir shoves piss stream into reesu's face

reesu closes mouth so she doesnt drink anyway

reesu shapes water the piss stream back at astalir, astalir freezes it into a ball

astalir opens window and molds earth down to ground, goes over to a river in the rain

reesu washes face with alcohol to get rid of pee smell

bob: "thats not what i was drinking out of that flask, was it?"

reesu: "yeah i have a flask of endless reindeer piss"

astalir goes to river, teba and other birds surround him, cloroform him, con save: CRIT: astalir doesnt pass out

astalir pretends to sleep, birds leave him there unconscious

reesu goes out to find gra

gra is coming back from training, with gale sleeeping in his arms

reesu: "nothing weird happened"

gra: "what weird thing happened"

reesu: "i adopted a goblin pet!"

gra: "you know what happned to the last pet"

reesu: "you petted about it too hard"

pet name is henry

gra: "im not rehashing it. show me your new pet"

reesu gra go to gra's room

gra: "why is goblin on wall"

reesu: "he wants to befriend the robot"

reesu explains drinking game

reesu explains about shank survivng goblin raid from sui and astalir

gra asks when they can leave

johnny greets them tell them about the boat

revali challenges silber to a rematch

silber refuses

revali: "i will triumph over you no matter how long it takes"

silber: "ok wait 20 years"

party gathers everyone up, leaves (w/o astalir)

party con saves bc cold:

bob CRIT

party succeeds cold con save

reesu: "cant wait to see you try to swim!"

gra and reesu talk about the time reesu pushed gra into a 60ft river

party gets to river crossing, party makes acrobatics / athletics checks:

gale CRIT

rest of party succeeds

astalir sees them leave

astalir turns into bird, sees revali out talking to silber

astalir goes to revalis house but its still guarded, birds tell him to go away

he shows them a paper saying revali wants meds, signed revali

birds let him in

astalir investigates, finds nothing of value (some gold, but leaves it)

then astalir hears someone about to open the door

astalir sneaks out the backdoor just as someone enters the front door (it was revali btw)

astalir runs to catch up with the party, turning into deer when he gets far enough away

astalir catches up to party in canadia

someone tries to sell him syrup, even tho hes in deer form

party gets to canadia, reesu tells johnny about butcher selling blood

reesu goes to butcher shop to look for blood, finds it foreclosed, finds a few bags of human blood

finds human noses and ears

reesu eats the noses and ears

reesu goes to boat, swims thru water, gets on boat

party tkaes off on boat adventure

silber and bob perception in distance: CRIT, CRIT

they see a ship further out

silber looks thru scope and sees pirates on the ship

silber makes nest in the crows nest

silber shoots the pirates ship with +1 bullet

silber aims for powder bag, makes it explode, killing 2 pirates

bob warns party about approaching pirates

pirates board ship

reesu: "hey gra, swimming lessons?"

gra: points to pirates "swimming lessons!"

=== combat begins ===

reesu grapples pirate leader, holds pirate leader under water without letting go

reesu: "swim! swim!"

bob shortswords pirate 14: 9dmg + 14dmg, kills pirate 14

bob teleports away, gets temp resist to all damage

pirate 18: "give us your money!"

pirate 18 attacks bob: miss, miss

pirate 16 attacks gra: CRIT: 12dmg

gra gets stunned

pirate 16 attacks gra: miss

bandit 15 attacks bob: 4dmg, 3dmg (half bc raven blessing)

reesu tangles pirate captain upside down

reesu: "freeze this guy"

astalir pickpockets him, finds scimiatr and dagger

astalir freezes pirate captains' head, who fails dex save

gale shield of faiths gra

gale attacks bandit 16: 8dmg, 9dmg

silber throws fragmentation grenade at pirates

pirates all fail: 19dmg

2 pirates succeed: 9dmg

bandit 16 dies, gra is no longer stunned

bandit 11 shoots gale: 5dmg, miss

gra rages, battleaxes pirate 15: miss, 15dmg, kills pirate 15

bandit 10 attacks gra: CRIT

roll d100: 100!

gra is incapitated and prone: 5dmg (half bc rage)

bandit 9 attacks reesu: miss, miss

bandit 8 attacks astalir: 9dmg total (half bc uncanny dodge)

astalir blocks the arrow with the board stuck in his antler, the arrow gets stuck too

daisy blesses gra gale bob

>>> ROUND 2 >>>

astalir: "put his arms behind his bacl"

reesu: "good idea!" reesu rips pirate captain arms off,

atheltics check: CRIT

reesu drops him, letting him floatin the water

reesu gets closer to other pirates

bob attacks bandit 18: CRIT: 31dmg, kills bandit 18

bob jumps up in air and plunges blade deep into pirate's gut

astalir pickpckets pirate 11

steal scimiatar, sends it flying at reesu

reesu dex save: CRIT

resu catches it

gale dances, does well

silber throws gas grenade: 9dmg to 3 pirates, 4dmg to 1 pirate

bandit 11 cant see whwres hes going, trips and falls off boat, gets eaten by sharks

gra holds action

bandit 10 moves towards bow out of smoke, but cant attck

bandit 9 moves same

bandit 8 moves out of smoke, party can see him

>>> ROUND 3 >>>

reesu: "any ideas astalir?"

astalir: "statue?"

reesu pulls bandit 8 up into ,upside down, slams head into floor

reesu: "hows that"

astalir: "hes still moving"

reesu rips right leg off, kills pirate

reesu: "hows that"

astalir \*frezes blood in pirate\* "better"

bob shoots into fog: miss

pirates jump off the boat

=== combat ends ===

astalir pickpockets the "statue" pirate, finds gold, but leaves it. bob takes the gold

reesu: "you like human flesh?"

bob: tries the arm reesu gives him

reesu: "i knew you were a man of culture"

reesu astalir raids the enemy pirate ship

reesu finds grain, rice, apples, oranges, gun powder

astalir finds paper with map: "Terry's Town"

reesu takes gun powder

astalir gets gra to help move crates of food

reesu goes below deck, finds original owners of ship, who are jailed up below

they ask for help

reesu ignores them and continues looting

they beg reesu

reesu says maybe when theyre about to leave

reesu finds a key to unlock the cell, finds some coins

reesu eats human leg in front of jailed people, they puke

reesu: "keep it down in there"

reesu goes one more floor down to search

finds padlocks, sex dolls, more coins

reesu finds disguise kit, thieves tools

reesu finds locked chest, tries to unlock it with thieves tool, opens it

reesu fidns more gold in the treasre chest: thieves tool, small sapphire

astalir peaks down the stairs: "whatd you find?"

reesu: "sex dolls! want one?"

astalir: backs up slowly "did that doll move?" mage hands one to fall over

reesu: "no"

reesu astalir leave, reesu tosses keys to the 6 prisoners in the jail

party boards thier own boat and leaves

party levels up!

## Roll20 Chat

**Shield G. (GM):**=== S2E2 ===

Centaurus20 (GM):Reesu stamp of approval

(From Centaurus20 (GM)): "come with me, I want to show you something" says Teba

(From Centaurus20 (GM)): as soon as he was about to show you something, someone from behind you tries to chloroform you, roll me a con Save

(To Centaurus20): i pretend to sleep

(From Centaurus20 (GM)): after you pretend to pass out, "Teba" and the others leave the area

(To Centaurus20): do they take me with them or leave lying there?

Centaurus20 (GM):This message has been hidden.

(From Centaurus20 (GM)): theyll leave you there, until someone comes to get you to capture you

Silber Posten Waves

Shield G. (GM) makes ice shield to keep myself dry

Astalir makes ice shield to keep myself dry

(From Centaurus20 (GM)): some of the birds see you and stops you from going in

Astalir i show them a piece of paper, it says pick up revali's meds and take them to him, signed revali

Astalir the message is in Arakroca, of course

Centaurus20 (GM):deception check

Astalir i go in and search the place for documents

Centaurus20 (GM):Bob and Silver roll me Perception

Reesu Biru:28

Reesu Biru:i could have thunder waved lol

Centaurus20 (GM):Your blow is devastating, incapacitating your opponent for 1 round, knocking your opponent prone

Astalir pickpockets pirate

## Discord Chat

Centaurus — Yesterday at 7:32 PM

Lego is back

Centaurus — Yesterday at 9:30 PM

im glad you did that

😈

shieldgenerator7 — Yesterday at 9:30 PM

LOL

satisfying

Centaurus — Yesterday at 9:31 PM

that and i got something planned for you. Which is why you see those blue birds

shieldgenerator7 — Yesterday at 9:31 PM

ok i gotta catch up on my notes

also i appreciate you trying to move the campaign along and help astalir out, but in this case it was better that you didnt

Centaurus — Yesterday at 9:33 PM

well i decided to let Reesu help you out

JESUS CHRIST

you might be assuming something is up

shieldgenerator7 — Yesterday at 9:41 PM

wheres my token

should my token be there

nvm i see my otken now

did they move me to the mountain?

Centaurus — Yesterday at 9:51 PM

do you ask a bird or leave

shieldgenerator7 — Yesterday at 9:52 PM

why would i ask a bird

i dont trust them

they show themselves to be untrustworthy

i turn into bird and try to snoop in revalis house

bc i see revali is not home

Centaurus — Yesterday at 9:53 PM

roll stealth

shieldgenerator7 — Yesterday at 10:04 PM

hey before they take off in the boat, can you focus me for a moment so i have a chance to catch up

Centaurus — Yesterday at 10:04 PM

sure

nows your chance

# Season 2 – 2b (Sui)

Sui was left behind by the party bc he was in danger of getting killed by shank

sui left winds crossing and went to canadia

stayed in the tavern, the best room at the sticky bucket bc he took care of the rats in the basement

sui wakes up in the morning, sees don at the barl

sui orders pancakes but the pancakes are burnt

sui gets more pancakes, scarfs them down, hicups

sui tells leona theyre going back to kobold cave

outside, vendor tries to sell sui maple syrup

sui ritual casts speak with animals to speak with the moose in the streets.

"why are you blocking my path?"

sui:

moose: "why are YOU blocking MY path?"

sui gets out of the way, pets moose muzzle

moose gets out of the way

sui and leona travel down the road, stumble into a graveyard, they sneak around the outside perimeter to avoid the zombies and purple plant thing

zombies run at them and attack

sui: "oh you got to be kidding me"

=== combat begins ===

sui backs away, zombie attacks: 7dmg

sui attacks zombie with bow: 24dmg

mystery char attacks random zombie: 21dmg

leona charges in, greataxes zombie: 14dmg, kills zombie, zombie explodes

greatzes zombie2: 14dmg, kills zombie, zombie explodes

sui tells leona that they need to get out

a mystery char yells from other side of graveyard

zombies run after sui

>>> ROUND 2 >>>

sui dragonbows zombie in distance: 21dmg

mystery char longswords zombie: 15dmg

leona stands ground, waits for zombie

zombie runs at her

leona attacks: 13dmg, CRIT: 18dmg, kills zombie

zombie explodes, leona starts to cough from the smoke

zombies attack mystery char

zombies dash to leona

>>> ROUND 3 >>>

sui shoots zombie next to leona: 14dmg, 17dmg

zombie explodes, leona covers her mouth with a cloth

mystery char longswors zombie: 5dmg, 8dmg

leona attacks 1hp zombie: FUM: miss, greataxe snaps in two

leona claw attacks 1hp zombie: FUM: miss

zombies miss leona

zombies attack mystery char: miss, miss, miss, 10dmg

>>> ROUND 4 >>>

sui attacks zombie next to leona: 12dmg, 18dmg, kills zombie

zombie expllodes, does not hurt leona

mystery char kills zombie, zombie explodes

leona claws 1hp zombie: 6dmg, zombie dies

zombie comes back up (undead fortitude)

leona claws 1hp zombie: 8dmg, zombie dies

zombie explodes, leona coughs

zombies miss attacks

>>> ROUND 5 >>>

sui attacks the giant purple plant in the center: miss, 12dmg

mystery char attacks zombies: 7dmg, 4dmg

leona dashes towards sound of screams from mystery char, enters radius of purple plant

purple plant spores leona: leona con save: FUM: 5dmg poison

zombies attack myserty char: CRIT

>>> ROUND 6 >>>

sui attacks purple plant thing: 18dmg, 9dmg

mystery char longswords zombie: 4dmg, 11dmg, kills zombie

leona dashes in, tells mystery cahr to back away

zombie attacks leona: 10dmg

>>> ROUND 7 >>>

sui attacks purple plant thing: 13dmg, 12dmg

mystery char attacks zombie: CRIT: 12dmg, FUM: miss

leona attacks zombie: 6dmg, 7dmg

zombie attacks leona: miss

>>> ROUND 8 >>>

sui attacks purple plant: miss, 14dmg

mystery char attacks zombie: 4dmg, 4dmg, kills it

zombie explodes: leona con save: FUM: leona starts coughing

zombie comes back

leona attacks zombie: CRIT: 11dmg, 9dmg, kills it

zombie explodes:

leona fails con save: -5 perception, darkvision halted, disadvantge on perception)

>>> ROUND 9 >>>

sui attacks purple plant: 15dmg, 17dmg

mystery char longbows purple plant: 12dmg, 7dmg

>>> ROUND 10 >>>

sui moves in closer, attacks purple plant: 18dmg, miss

mystery char attacks purple plant: 8dmg, 13dmg

>>> ROUND 11 >>>

sui attacks puprple plant: 16dmg, 10dmg

mystery char attacks purple plant: 10dmg, CRIT: 11dmg

>>> ROUND 12 >>>

sui attacks purple plant: 15dmg, 10dmg

mystery char attacks purple plant: 13dmg, 8dmg, kills the purple plant

=== combat ends ===

mystery char introduces: "Eddy"

eddy says he is damaged

he joins the party

the three continue nd find a bandit camp, party tries to sneak aorund them while they sleep, but sui is too loud and wake them up

=== combat begins ===

sui attacks bandit 6: CRIT: 44dmg, kills bandit (head explodes)

sui: "holy f\*\*\* my bow is so powerful"

sui attacks bandit 3: 13dmg, hits in leg

sui: "i surpsised even myself"

leaona: "you sure surprised me sir"

mystery char longbows (with bursting arrow) bandit 3: 19dmg, kills bandit

sui introduces to eddy

leona dashes in to bandit group and roars, scaring them

fail: bandit1, bandit2, bandit4

succeed: bandit5

bandit4 runs past leona

leona OoA bandit4: 4dmg

bandit1 runs away, bandit2 runs past leona

bandit5 attacks leona: miss, miss, bandit5 runs toward sui

>>> ROUND 2 >>>

sui: "promise me youll never hurt anyone again in this region or ill do the same thing to you i did to your friend"

the bandits ddidnt get intimidated

eddy bows bandit4: 10dmg, 13dmg

leona attacks bandit5: 4dmg, 9dmg

bandit2 runs away, bandit3 runs away from leona, bandit1 runs away

>>> ROUND 3 >>>

sui tries to intimidate bandit5: FUM

bandit5: "you suck"

eddy attacks bandit5: 11dmg, 9dmg

leona tries to intimidate bandit5: fails, but bandit5 only shivers slightly

bandit5 crossbows sui: miss, FUM:

bandit5 was luaghing too much at bad intimidation to aim properly: miss

>>> ROUND 4 >>>

sui attacks bandit5: FUM: hits leona, but arrow bounces off armor

sui attacks bandit5: miss

eddy: "watch the better archer take of this"

eddy attacks bandit5: 9dmg, 12dmg, kills bandit5

=== combat ends ===

sui double taps bandit5 with an arrow in the head

eddy compliments sui on first shot

leona helps sui loot the bandit bodies

sui takes their chainmail

sui tries to hit one of the three fleeing bandits: 17dmg

party goes to original town, goes to tavern

eddy leaves party, stays at tavern

(eddy is deer, perhaps related to astalir?)

sui talks about why the party decided to leave sui behind

sui tells max about the kobold cave

sui and leona leave to go to kobold cave

sui and leona cross river, sui helps leona across

the kobolds are really upset, because the kobold leader is dead

silla rejoices that sui is back, praises him, esp since he has dragon wings now

sui introduces leona to the kobold tribe

kobolds tell sui that kobold leader was found with arrows in his back

Nnotes about "eddy"

has barely any magic

doesnt like magic

pretends to be human, tells people he was cursed into a deer

searching for a way to become fully human

## Roll20 Chat

Centaurus20 (GM):If the target is a humanoid, it must succeed on a DC 14 Constitution saving throw or be cursed with wererat lycanthropy

(From Centaurus20 (GM)): want to play an npc character

Trent Soul:eh

Centaurus20 (GM):?

oh shit youre bac?

Trent Soul:I SAID I HAD A WINDOWS UPDATE THAT DIDN'T LAST LONG

Centaurus20 (GM):2- The Creature has difficulty seeing into the shadows and are less aware (Darkvision is halted. -5 passive perception. Dis on perception.

Centaurus20 (GM):can you put it in chat please

Trent Soul:16

Centaurus20 (GM):why are you here Val?

Trent Soul:meldia.

why.

Meldia (GM):as far as i know im not doing anything to intervene

Trent Soul:meldia, this isn't Minotaur's maze. it's a different campaign Im doing. SEPARATE, from the party.

Meldia (GM):kay

Trent Soul:dont intervene, thank ya

Meldia (GM):are you having fun?

Trent Soul:honestly, I decapitated a bandit on a -5 nat 20.

Meldia (GM):nice

Trent Soul:Then the Plot armor bandit just was shitting on my rolls

Centaurus20 (GM):44 dmg was the total he did

Meldia (GM):not too bad

well keep enjoying your game, im just reading through some stuff

# Season 2 – 3

Minotaurs Maze S2E3

reesu went back to the partys ship, and reesu told gra about the fleshlight she found in the dungeon, tries to give it to gra

gra doesnt like it

reesu: "i found black powder"

gra: "one of these days im going to throw a punch and youre not going to know when"

astalir looks for glue dissolver, but doesnt find it

gra: "its been 15 years but i can never get a good read on you. maybe thats why im good at reading other people, ive had to deal with you"

astalir searches in shank's room, shank wakes up, draws weapons hungrily

=== combat begins ===

shank shortsword astalir: miss, CRIT: 9dmg

astalir: "shank! dont hit me!"

gra bursts into the room, punches shank: miss, 6dmg

astalir disarms shank with his antlers

shank growls

reesu enters the room: "come here shank" opens arms for hugs

gra: "that was my deer you were attacking"

reesu: "were saving deer for later"

astalir: \*slaps reesu with mage hand\*

reesu: "we cant eat the deer, it has human intellignce"

shank: \*asks where they are\*

reesu explains theyre on a boat

gra: "why do you always have to grab the weird ones"

astalir uses silent image to show gra what shank is capable of (from 1v2)

gra gets angrier

astalir explains that don healed them up

reesu asks gra if he wants to go outside in the rain, gra refuses, reesus throws gra overboard

gale: "dont throw gra overboard"

gra grabs onto side of ship, taking 3dmg

astalir freezes a cube of ice beneath him, gra drops down onto it

reesu jumps into the water after him, despite the sharks

reesu: "cmon gra!"

gra: "no! it is f'ing raining!"

r: you wouldnt want to swim anyday, todays a great day

g: id rathe swim in a pond!

astalir uses shape water to bend rain drops away from him

reesu: "it simportant to me that touykno w how to swim"

gra: "why now! you know i can swim! i saved astalir remember! how do you think i made it back to shore?"

reesu: "with brute strength"

gra: "thats swimming"

r: nuhuh

gra: "f you!" gra dives into water, tries to swim to boat

shank grabs a rope and hangs it down

astalir ties end of rope to mast

sharks smell blood from gra's hurt hand

=== combat begins ===

reesu: "gra do you have a problem with being partially electrocuted?"

reesu calls lightning on shark20, shark4, shark2: 31dmg lightning, kills all 3

gale: ooh! ooh! we have sushi now! gale want shock!

reesu goes under water, grapples shark15 from underneath: CRIT, shark15 incapitated

gra swims to shark14, javelins it: 9dmg, 7dmg

shank: "you can tie the sharks together with rope"

astalir ties the rope to shark4: FUM

shank throws boomerang at shark14: 5dmg bludegoning, 5dmg thunder, kills shark14

shank catches the boomerang when it returns

=== combat ends ===

reesu asks gra to pick up sharks, but gra picks up shivering gale

reesu makes gra to wisdom savingthrow: gra CRIT

gra flips reesu off, walks away with gale

shank bites into shark

reesu rips shark apart: CRIT

astalir: slices sharks open, exmaining their stomach contents

reesu goes down stairs, mimics astalir: "gra can i come in?"

gra: let yourself in

reesu tries to open door, but its locked, takes out lockpicking tools, to pick lock

gra gets up and holds door closed

reesu uses mage hand (not invisible) to try to open door, gra smacks mage hand away

gra: "go away, this is a bro moment. what do you want reesu"

reesu: "i dontk now, i just wnat ot hang out with you. let me in or i break down door"

gra: "dont break things"

reesu: "youre not my dad, my dads dead"

gra: "i thought you lvied for 10000 years"

reesu: "doesnt stop us from being stabbed. i have 5 ways of getting in"

reesu casts control water, flooding gra's room with water

gra grabs gale, runs to door, "gale im sorry", gra throws gale out, shuts door again

gra"i will die until i get some peace and quiet, which i will get if i die" gra sits back in chair, while the room is flooding

gra finds bucket of glass, dumps it, and puts bucket on his head, ties chair to wall

astalir sees water flowing into boat, tries to redirect it with shape water, but it keeps going, astalir freezes it, but it breaks the ice

astalir investigates, finds reesu flowing water into gra's room

astalir tries to open door, but can't get it open

the room floods, gets to height high enough to drown gra

reesu: "hell be fine, water is fine"

astalir: "reeesu, that kills poeple!"

shank finds a metal hanger, but FUM, does not find one

gale astalir conspire to knock reesu out

astalir shoots reesu: 5dmg

reesu: "oh astalir"

gale: "pls stop"

astalir: "gale i thougt you were with me"

gale: "gale no want friends fight, gale no want ship to flood"

=== combat begins ===

reesu moves thru fake astalir, grapples astalir, puts astalir on top of gale, who is on top of reesu

fake astalir disappears

astalir is out of melee range of shank

=== combat ends ===

shank looks for metal coat hangar, bends it and puts it through doorcrack to open lock, but the lock is stuck

reesu uses control water to push the bar out of the way

reesu comes in the room, then shuts the door, and locks it again

reesu directs the water out of the room

reesu hugs gra's legs "i made it in"

gra does not respond, with arms crossed, with bucket on head, in chair, legs crossed

astalir: "gra are you ok in there?"

gra doesnt respond

astalir: "reesu you better not do anything to him"

reesu dries gra off with shape water, pulling moisture out of his clothes

gra swaps legs but doesnt respond otherwise

reesu sits on gras lap, gra picks her up and puts her on the floor

reesu: "astalir is fine, in case you heard any of that"

shank goes up to the deck to practice swordfighting with johnny

reesu: "gra lift helmet up for a sec" reesu tries to lift it up, but gra fights him. reesu gets it up for a second, but then lets it down. reesu sees his scowl

reesu: "ok, gra ill leave you be"

reesu opens door

astalir falls into the room on to the floor "gra are you ok"

astalir tries to see if gra is breathing, cant tell "gale! hes not breathing!"

gale tackles gra, and gra screams in surprise

astalir: "hes alive!"

gra holds his animals in his lap, gale and astalir cry about what mightve happened, gra comforts them. astlir denies it by saying its shape water

gra gets up and goes to his bed, gale clings to him

gra picks up astalir, and gets in the bed

gra lays down, astalir lays across pillos, head on gra's chest, gale lays next to gra on the bed

gra gale astalir go to sleep

the party sleeps

reesu gets strange dream of water creatures, which seems to be a message, but reesu ignores it

reesu: "i dont arrive on command"

patron: "your services are needed"

reesu: "no im not giving you a handjob"

next morning, bob comes in the room, and asks party if they want to draw a card

gra draws card: +2 WIS for 4 days

astalir and gale asleep already

johnny draws card: disappears for several hours

when johnny comes back, hes shaking, panicking

gra gets out of bed to talk to johnny (without disturbing gale astalir)

gra: "so your first time?"

johnnny: "what do you mean?"

gra: "with the cards"

johnny is too frightened to talk

johnny: "my life flashed before my eyes. i just went to hell and back"

shank is driving ship while johnny is away, navigatation check: FUM

shank turns wheel so hard, flings himself into the water

shank: "save shank shank in water!"

reesu dives in after him, disguised with shark fin on head

shank stabs at reessu: miss

reesu pops out and grabs shank, shank almost passes out

shank: "you scared shank!"

reesu: "that was the point"

shank: "shank no like big water"

reesu: "dont fling yourself off again"

shank: "shank will try"

gra gets to top of ship, staring off into ocean

shank tells johnny that he was driving to drive, johnny tells him he appreciates the help. johnny crawls back to the wheel

johnny: "i dont trust that shit anymore"

shank: "shank and gra meet poorly, shank want to forgive. shank want fight"

gra: "test of strength, yes?"

shank: "yes"

gra: "3 hits, whoever does most damage"

shanka agrees

the two stand on top deck of boat

gra pulls greataxe out of bag of holding, instead of getting batleaxe off back

gra: "prep anything you need"

shank smiles, dual wielding weapons

gra inhales, neck muscles bulge,

party arrives at mainland of lizard folk, johnny says he'll come back for them

## Roll20 Chat

=== S2E3 ===

Astalir looks for glue dissolver in around the ship

(From Centaurus20 (GM)): what are you doing

(From Centaurus20 (GM)): hes not stuck

Astalir:theres pieces still stuck to my antlers and hooves

(From Centaurus20 (GM)): roll investigation at disadvantage

Centaurus20 (GM):the weather starts to change again, this time its start to thunder

Astalir piles shank weapons on bed

Centaurus20 (GM):I need a con save Gale

Centaurus20 (GM):i need a con save Gale

Astalir mage hands the rope tied to a mast

Astalir searches stomache contents of the sharks

Centaurus20 (GM):what you say shield?

Astalir searches the stomache contents of all 5 sharks

Centaurus20 (GM):you dont find anything

Centaurus20 (GM):you eat some fish, fruit and some jerky

Johnny goes up to you want some practice?

Sol:Yes Shank wants to get strong

Centaurus20 (GM):he takes out a Rapier and a Cutless of his own with two hands

Sol:Shank takes out his scimitar and short sword to fight with Johnny

Centaurus20 (GM):he gets an 11

Centaurus20 (GM):you first

Centaurus20 (GM):roll to hit

Centaurus20 (GM):misses

Sol:end my turn

Centaurus20 (GM):he gets a crit on his rapier

Centaurus20 (GM):15 piercing

Centaurus20 (GM):7 dmg totalling 22 dmg total on 2 attacks

Centaurus20 (GM):your turn

Centaurus20 (GM):he got a crit and a 22 on his turn. That would hit

Centaurus20 (GM):JESUS

Sol:shank hurts

end turn

Centaurus20 (GM):he gets a 22 on his first atk but misses on his 2nd

Centaurus20 (GM):you take 8 piercing

end turn

Sol:wait what happned to my health

Centaurus20 (GM):that would miss on both

Meldia (GM):you should action surge

Sol:end turn

Centaurus20 (GM):you take 11 piercing, dont worry hes not going to kill you

end turn

Centaurus20 (GM):no

no

Sol:shoot. I guess I end my turn

Centaurus20 (GM):you take 6 more but afterwards he will put his swords away and gives you a hand to get up

Sol:shank takes the hand smiling and thanks him for the fight. Shank now respects his apponent

Centaurus20 (GM):you get healed back to normal and Johnny respects you back.

you hit hard for a Goblin

Sol:Shank thanks you for fight. shank still needs to get stronger. lets fight again some time

Centaurus20 (GM):absolutely, Ill be glad to do it again sometimes

Sol:can you give shank some advice in fighting?

Centaurus20 (GM):He will say that fighting around water like this, a Cutless is a good sword to fight with, but a really good sword for a character like me is this nice Rapier. Its been my goto weapon for a long time. If you ever get a chance to get one, get one

Sol:shank nods understanding.

Centaurus20 (GM):roll initative

Meldia (GM):No

## Notes

Shank’s respect for the party from most to least: reesu silber gra gale astalir bob

# Season 2 – 4

Minotaurs Maze S2E4

party gets to lizard folk kingdom, its hot

astalir gets level of exhaustion

gale con save: CRIT

gra is a little hot, gra takes off shirt

astalir looks for river: perception check: CRIT, doesnt find freshwater

overhears bandit camp shouting

uses salt water, salt water doesnt freeze

astalir gets himself wet, brings pool of water with him

bob eats zombie jerk

gra picks up gale, carries him

astalir points way to bandit camp

gra asks if theyre really bandits

astalir says they sound like robin hood's bandits

gra says its worth going in if they can give directions

reesu and astalir stealth to bandit camp

(astalir disguised as drathalion)

silber watches, finds a person punching a tree

sees bear in distance

silber: "bears 3'oclock"

gale: "why robot speaking with time?"

gra puts down gale, sneaks toward guy punching tree

silber disappears (high stealth)

goes up a cliff to get highground

silber lays down cloak

gra watches guy punching tree

gra: "stay low, get behind something"

gale hides behind a rock

bob hides next to gale

gale: "this one gonna make new friends"

reesu turns invisible, makes astalir invisible too

bandits are discussing who is going to take over now that robin hood is dead

astalir finds maps to terrys town

reesu finds big room with two bandits, pickpockets them, finds a corn bag, coin bag

reesu throws corn kernel at bandit, trying to start a fight

bandit gets annoyed

reesu throws another corn piece, but at the other bandit

the two bandits start fist fighting

astalir finds a spell scroll: 4th level spell, i dont know what it is

reesu invesigates room: 19

it smells dank

"smells like astalir"

its a sex room, finds dildo

"i think i wanna use this as a weapon"

reesu takes dark blue dildo

reesu flips bed over and leaves

bandit comes in after and gets mad about the sex dungeon, gets mad about the missing dildo

reesu pickpockets the bandit: coin bag

astalir searches room: FUM: finds nothing

reesu searches room: spellscroll: 4th level: find greater steed

astalir searches room: finds nothing, a cup breaks, bandit outside the room looks in, astalir silent images a bandit facing the wall, the investigating bandit buys it and leaves him alone

astalir gets out, still invisibile

reesu sneaks up behind a bandit, grapples him, twists head, drags body in reesu

astalir sees reesu sneak up on bandit

astalir tries to get reesu to leave, but

reesu grabs bandit: CRIT, kils, hides body in bush

reesu grabs bandit from across path

bandit screams (but muffled bc tentacle)

dead bandits: 3

bandit looks around for friend, but runs into reesu

dead bandits: 4

astalir finds fresh water source, freezes water around him to keep himself cool

reesu finds horny bandit, shoves dildo down his throat, pins him to floor, flays his skin off, closes the door

dead bandits: 5

astalir: "youre sick reesu. bye" written on reesu's arm

astalir leaves

astalir tells gra what he saw

reesu comes back tells what she saw

punchtree guy stops punching and sits down on rock

punchtree guy tells about where town is

reesu wants to challlege punchtrree guy

astalir pickpockets him, but he notices

punchtree tries to punch him: hit, miss, miss

silber shoots punchtree

punchtree con save: CRIT

punchtree str save: success

51dmg

punchtree holds his chest, bleeding "ill lead you to town"

party is able to withstand heat

party is talking about staying hydrated

bob: "is it fresh piss or rancid piss?"

bob draws card: temp -2 INT (for 4 days)

party goes to town

terry greets them, asks what theyre doing

reesu: "delivering to lizard folk kingdom, a letter"

terry asks to see it

astalir shows him nonsense letter written in thieves cant

terry glosses over it, dismisses it

terry asks about punchtree

astalir tries identify scroll: greater invisibility

terry asks their names, says he can help with magic items

astalir goes into bakery to get a blueberry roll, pays with a rock disguised as a gold coin

reesu goes to apothecary and buys drugs

(I fell asleep at this point so i dont know what happened)

gale made a con save: FUM

According to the DM:

“She drugged gale, Bob went to a strip club and some ogres showed up

Also I kinda find it funny you gave Tirek a paper in a language he couldn't read”

## Roll20 Chat

Astalir:=== SESSION S2E4 ===

Centaurus20 (GM):brb

Astalir turns into Robin Hood

Astalir dips in pool, drinks, freezes water around himself to keep cool

Centaurus20 (GM):This message has been hidden.

Astalir:youre sick reesu. bye

Astalir runs back to gra

Astalir pickpockets punchtree guy

Astalir looks for place to get out of the sun

Astalir:got any pancakes

Gale wind:Got claaams

Astalir hides behind building to sleep in shade

# Season 2 – 4a

terry finds astalir and shakes him awake, pikcing him up "wake up"

"who are you?" astalir wakes up

"im tery i just met you a little bit ago"

"why you sleeping on the grass"

"its comfy"

terry tells him to go to inn or sleep in forest

astalir doesnt want to

astalir leaves, and terry disappears

astalir tries to find tall grass, but doesnt find any

"this one born in desert far away, quite acclamated"

"this one wanted to seek knowledge that was forbidden because it was old god, enclase banished me"

"drench fur in water"

astalir jumps into sea port water, splashes gale

gale takes off plate armor and jumps in

gale manages to float to top, and stays afloat

astalir and gale splash each other

gale shakes it off, swims around astalir

astalir flips him onto his back with his antlers, swims around

astalir pretends to

they search bay floor, gale perception check: FUM

astalir

astalir gale go to garden, guard welcomes them

"anything youre looking for in particualr"

gardener directs them to apothecary, then "i dont have berries here" when astalir insists

gale wants lettuce

gardner: "how many lettuce you want? how many heads?"

gale gives gardener a gold

gardner is really excited

"this one is want to buy heaps of tomatoes"

gale gets tomatoes

reesu sits in grass, astalir sleeps next to her "cmon letts go sleep in shade"

reesu: "a little sunburn never hurt anyone"

reesu: "hey you know whats good for heat?" \*picks up throws astalir into water\*

astalir submerges for a few minutes, reemerges and sprays water on reesu

r:"aw that feels good"

astalir dumps a pool of water on reesu

r:"thats so nice"

astalir comes back to shore

a:"you some kind of water elemental"

r:"no, if i was, when you touch me youd feel water"

a \*pokes r\* "feels wet to me"

r:"hey dont touch the merchadise"

a: asks reesu to make him invisble so he can nap in peace, r refuses

a suggests itd be a funny prank, r refuses

r:"hey you wanna play a game?"

a:"if i win will you make me invisible?"

r:"maybe. whoever splashes the other more wins"

reesu splashes astalir: result: 3x the check: astalir mega splashed

astalir splashes reesu: miss

astalir freezes water around reesu's feet

astalir barely manages to splash reesu this time

reesu casts control water on astalir

astalir freezes his own feet to the ground, but the ice breaks, astalir gets swept away

a: "i bet you cant find me"

r: "yes i can"

a: "not while invisible"

r: "alright youre on"

r makes a invisisble, a takes a nap

r makes water column in air, casts see invisibility. finds astalir

r pranks a: 2 syrup jugs, one on each antler, open and dripping syrup on him

reesu puts ball bearings in the 3 spaces around astalir

syrup becomes invisisble too while astalir sleeps

astalir sleeps invisible for 1 hour

reesu's patron tells her not to kill the dragonborn

reesu finds kluurthal and terry talking, butts in, duels kluurthal

=== duel begins ===

kluurthal init: CRIT

kt dashes to reesu, but doesnt get close enough

reesu grabs him from 10ft: kt acro: CRIT

reesu grabs him: puts him to sleep

=== duel ends ===

reessu puts kt down

tirek says kt will be punished for failing

tirek says he knows what reesu is

tirek asks to see reesu later

tirrk leaves

reesu asks kt about tirek, finds out tirek is kt's patron

kt asks about reesu

r:"srs answer or nonsrs one"

r:"im older than your entire family liine"

kt: "you rly a little girl?"

kt tries to guess r's age

reesu talks with tirek

tirek reveals himself to her

tirek gives reesu staff that gives +2 bonus to con saves to keep concentration

reesu boops sleeping astalir

astalir wakes up, finds syrup on his face, and syrup bottles on his antlers

mage hands bottles off: fail

astalir gets up, walks over ball bearings, dex save: success: doesnt slip

sneaks up on reesu: stealth check: FUM

astalir walks over sitting reesu

goes into water to dissolve syrup

it takes too long, he surfaces, shapes water to dissolve it on the surface

syrup dissolves but bottles still stuck

mage hand didnt work, he tries lowering his head and using front hoof to get it off: fail

he lowers head and molds earth around the bottles, and pulls with his neck: success

he takes the empty bottles and fills them with bay water, mud, and his own piss

he gives them to reesu, reesu takes them, but is fully aware of what they are

astalir: "keep your sticky stuff off my antlers!"

reesu: "thanks, ill give these to someone to drink"

astalir is taken aback, doesnt like that he may have just helped reesu pull a future prank

astalir goes back to napping spot, lays down but doesnt go to sleep

terry comes back over and tells him not to sleep in grass

astalir tells him hes not sleeping, hes watching the ball bearings, so no one slips on them

terry buys it and leaves him alone

astalir goes to sleep

## Roll20 Chat

Astalir comes up and spits water in gales face

Astalir:'/me

Centaurus20 (GM) punches Gale in the face

Astalir:it's fresh water! fresh!

Centaurus20 (GM):dont drown him

Astalir antlers glow, make stram of water float up and hit gale

Centaurus20 (GM):how are they glowing

Astalir:(antlers glowing is how astalir casts spells)

(were already sparring lol)

Astalir gets hit in the face, laughs

Centaurus20 (GM):i thought you said Splash

flash

Gale wind laughs with Alstalir

Astalir:hey wanna see something cool?

Gale wind:oooo zaza /me nods excitedly

Astalir freezes water around him, and makes a cube of forzen water

Astalir water comes up out the middle hole, and then seals up

Astalir:(from inside) swim down beneath it

Gale wind gale dives down and swims as best as he can under the cube

Astalir:(below is a missing floor, which is the entry way to the cube)

Gale wind swims up into the open space in the cube

Astalir:(theres air trapped in the top of the cube)

come up here

Gale wind breaches the water

Gale wind:ooooo pretttty

is very niceee in here

Astalir:its much cooler in here, much more comfortable

Gale wind:oooh za za and wet! hehe

Astalir:do you want to go look for treasure?

Gale wind:oooo za za! zhis one loooove treasure

Astalir freezes ice handles onto the side of the inside of the cube

Astalir:hold on tight

Astalir moves the ice cube room down into the water, submerging it

Gale wind holds onto them tightly

Gale wind:eeeeeee

Astalir:let me know if you see any treasure

Astalir moves the ice cube towards the bay floor, moving it around so they can see the area

Gale wind keeps an eye out for anything shiny and worthey of looking at

Centaurus20 (GM):ignore that

Gale wind:

4

PERCEPTION (3)

gale is not see nozhing

Astalir:

29

INVESTIGATION (10)

Astalir looks for treasure or anything out of the oridnary

Astalir:(on the bay floor under the water)

see anything yet gale?

Gale wind:noooo is feel like i is blind trying to looooook

Astalir:yeah i dont see anything either

Gale wind:hmmm what should do? we is bozh like blinded rats

Astalir:theres only one person i know who could probably see through this water

Gale wind:ooooo whoooo?

Astalir:someone id rather not talk about

btw, what were you and reesu yelling about earlier?

Gale wind:ooooh she is give me naaaaasty potion of dumbness

Gale wind shivers and makes a small gag noise

Astalir:oh. is it still active?

you look cold

Gale wind burbs sneezes and couchs

Gale wind:zaaaaaat

also is really wanzhing a tomato...

Astalir:ok lets get you out of the cold

Gale wind:za za

Astalir moves the cie cube room to the surface, and a hole in the ice ceiling melts away

Astalir:ok climb up motions to his antlers

(no, hes not standing on thm, hes just using my face to climb up to the ice surface)

Gale wind nods and starts using you to climp out

Astalir moves the ice cube room to the shore, and tilts it, dumping gale onto the ground

Gale wind:geeh!

Astalir melts ice cube room and jumps out of the water, shaking all the water off

Astalir:oh deer, its still hot out here

Gale wind shakes off as well but keeps his tail still so it can remain wet

Astalir takes a pool of water, and freezes it around his fur

Astalir:(like snowflakes)

Gale wind:oooooh you is soooo smarts!

Astalir:do you want a snow shirt too?

Gale wind:oooh za za!

Gale wind jumps around excited

Astalir douses gale with a floating blob of water, then frezes the water droplets stuck to gale's fur

Gale wind:ooooou i is za cool now!

Gale wind checks him self out happy with the outcome

Astalir:what you wanna do now?

Gale wind:hmm oooo uuuh what is to do around zhis town ?

Gale wind looks around at the small village

Gale wind:do you is wanna explore around ? zis is new place

Astalir looks around for a garden

Gale wind fallows astalir proudly showing off his snowy shirt

Gale wind:ooooo what is you sell?

Gale wind askes the Gardner

Astalir:"berries" appears on the ground in front of astalir, it looks like he dug it in the ground with his hooves (but he used a cantrip instead)

Centaurus20 (GM):is your computer up and running?

Astalir:(illusory script or mold earh)

Astalir taps the word on the ground

Gale wind sees them and gasps

Gale wind:how is you do zaaaat

Astalir astalir writes words on the ground: "berries"

Gale wind:ooooooh za za! do you has crounchy lettus?

Astalir snorts at gardener, taps the word on the ground

Astalir:(he didnt make an yberries, he just wrote the word on the ground)

Gale wind:( XD i took it as like real burries )

Astalir nods (is spellcaster)

Astalir:"BERRIES"

(the word on the groudn changes)

Gale wind:ooo is has lettus ?

Gale will take some! hehe

Astalir 's tummy rumbles

Astalir:"lettuce"

"3 lettuce"

Gale wind:za za that much! i is can pay

Astalir gobbles lettuce

Astalir:"thanks"

Gale wind:hehe you is was hungry

Astalir gobbles 2nd lettuce

Gale wind watches impressed with how much lettuce the deer has eaten

Shield G. (GM):speaking of being hnugry, i gotta get some dinner

Centaurus20 (GM):Tomatoes grow on a vine

Gangle is my last name

Centaurus20 (GM):do you want to

# Season 2 – 5

=== Minotaur's Maze S2E5 ===

bob goes to strip club, apparently

bob stealth check: CRIT (he found two dragonbrns talking about the town)

somone directs bob to a cage where "his members are" (oh so he can observe duel)

gra vs shank:

gra init: CRIT

=== combat begins ===

gra rages, frenzies

gra 2H battleaxe shank: 15dmg, 13dmg, 19dmg

shank rapiers gra: miss

shank scimitars gra: miss

(misses are more of hitting but dealing no damage)

shank rapiers gra: 17dmg->8dmg (half bc rage)

shank ACTION SURGES

shank scimitars gra: 10dmg->5dmg (rage)

shank rapiers gra: 15dmg->7dmg (rage)

>>> ROUND 2 >>>

gra 2H battleaxe shank: miss, 14dmg, 10dmg

shank goes down

gra bashes shank around the ring with his axe, throwing his weight around

=== combat ends ===

terry heals shank

shank:"shank thought this was good fight"

gra reachs out hand to help shank up "it was a good fight"

terry (in abyssal): "kluurthal get in there, fight shadar kai"

kt vs bob

=== combat begins ===

kt punches bob: FUM, miss, pulls nerve in his arm

gra: "that was big yikes moment right there"

kt punches bob: 8dmg, miss

tirek berates kt: "comeon you can punch better than that"

bob dagger stabs kt: 6dmg

bob disengages, runs away

teleports out of cage

terry teleports bob back into the cage next to kt

>>> ROUND 2 >>>

kt retreats

bob OoA kt: 6dmg

kt eldritch blast bob: 10dmg

gra: "how does this monk have eldrtich fucking blast?"

bob (~steady aim) shortbow kt: miss

bob moves to the door

terry: "you stay in there until you or the dragonborn goes down"

>>> ROUND 3 >>>

kt runs up, grapples bob: success

kt arm around neck, choke hold

bob wriggles free: CRIT

bob swhortsword kt: 8dmg

>>> ROUND 4 >>>

kt eld blst bob: 5dmg, 10dmg

bob miss

>>> ROUND 5 >>>

kt: 9dmg

bob: 10dmg, 15dmg

>>> ROUND 6 >>>

??? (i got a personal call)

kt won apparently

=== combat ends ===

gra provokes dragonborn

gra intimadtion: 17

tomorrow they fight

gra draws card: turns into dog 1hr

bob draws card: blind 4 hrs7

gra draws card: Joker! +2 Dex

shank draws card:

dm roll: 10

shank roll: CRIT

permanent +2 STR

shank rides gra (as big red dog)

shank gives gra scritches

(back in time)

duel: kt vs shank

=== combat begins ===

kt punch shank: 18dmg

shank rapier scimiatr rapier: miss, miss, miss

>>> ROUND 2 >>>

kt grapple shank: fail

shank quick and squigly, squirms out

shank scimitar: 5dmg

rapier: miss

shank disengages

>>> ROUND 3 >>>

kt eb: 5dmg, push back 10ft

shank boomerang: miss

shank runs in

shank rapier: 11dmg

shank shortsword: 6dmg

>>> ROUND 4 >>>

kt grapple: success, shank prone, kt prone

shank tries to break free: fail

shank rapier: miss, miss

>>> ROUND 5 >>>

kt choke: shank con save: success

shank break free: fail

shank rapier: 7dmg

shank swortsword: miss

>>> ROUND 6 >>>

kt choke: shank con save: fail

shank break free: FUM

shank rapier (at disadvantage): (CRIT, CRIT): CRIT: 21dmg

shank: (CRIT, hit): hit: 7dmg

>>> ROUND 7 >>>

kt grapple: fail, shank breaks free, kt still prone

shank rapier: (hit, CRIT): CRIT: 18dmg

shank scimitar: miss

>>> ROUND 8 >>>

kt stands up

kt breath weapons:

shank con save: FUM: 20dmg cold

shank rapier, scimitar: miss, miss

shank nimble escapes

>>> ROUND 9 >>>

kt punch: miss, 17dmg

shank second winds: 9hp

shank rapier: CRIT: 17dmg

kt passes out

=== combat ends ===

(gale comes and heals both)

terry is pissed that kt lost to a goblin "you lost to a GOBLIN??"

## Roll20 Chat

Shield G. (GM):=== S2E5 ===

Centaurus20 (GM):bob, put your character there

Meldia (GM):Rocks fall, Everyone Dies

Shield G. (GM):get in here

Meldia (GM):No. Brian decided to run a fucking game during chasin's like an idiot

Centaurus20 (GM):first of all, i didnt know Chasin was doing a session until he mentioned it

so fuck you Val

Meldia (GM):bruh.

Are you sure about that?

man's said the session would start is 1 h at 7:33

You ask the People "who's ready to play" at 8:17

and asked lego if he was available at 7:35

Centaurus20 (GM):i even told the group about this yesterday

Meldia (GM):too damn bad

Shield G. (GM):ok meldia go away, take this argument to discord DMs

Meldia (GM):No?

Shield G. (GM):terry just said "nope you dont get out"

wow

Meldia (GM):in any case you are stupid brian

Meldia (GM):9750BG

Shield G. (GM):who won?

Centaurus20 (GM):Klurrthal

Meldia (GM):Boo you suck

Centaurus20 (GM):fuck you

Meldia (GM):nah

Meldia (GM):damn, look at you

Reesu Biru:Get e, Shank

em\*

Reesu Biru:hmmmmm....

nice crits

Centaurus20 (GM):at DISADVANTAGE!

Reesu Biru:good

Centaurus20 (GM):Shank won

Reesu Biru:pog

Centaurus20 (GM):but close

# Season 2 – 6

Minotaurs Maze S2E6

giant rhino ogre and ogre things approach the village

gra is still big red dog

party is at the inn

astalir sleeps in corner in street

bob is in the bakery

shank reesu ride gra the big red dog

bob hides behind bakery counter

shopkeeper doesnt like it

bob says hes hiding bc hes blind (blind from card)

baker helps bob get on the other side of the counter

bob leaves and goes to the blacksmith

bob tells blacksmith hes hiding, playing hide and seek

the ogres yell as they enter te town

=== combat begins ===

silber does nothing

shank pulls out swords, holds action to atack

gra (clifford) dashes to ogres

shank rapier ogre 4: 12dmg

shank shortsword ogre 4: 9dmg

ogres run towards clifford

ogre5 runs towards gale, clubs him: 19dmg

ogre4 hits shank: 12dmg

ogre3 hits gra(cliff): 14dmg

gra returns to normal form

astalir mold earth to block the ogre from getting to gale

astalir stealths

ogre14 casts fiendish horn blast:

gra wisdom save: fail: 5dmg psychic

ogre14 attacks gra: 15dmg

reesu runs up to ogre5, grabs ogre5

reesu casts vampiric touch ogre5: 20dmg necrotic

bob hides in blacksmith, does nothing

gale: "you is hit me! i is hit you!"

gale scimitars ogre5: hit + divine smite: 7dmg + 9dmg

gale scimitars ogre5: hit + divine smite: 4dmg + 8dmg

>>> ROUND 2 >>>

silber lines up a headshot on ogre5: 37dmg

ogre5's head explodes

shank rapier ogre3: 14dmg, CRIT: 6dmg and +2 AC against orge3

shank rapier ogre3: 11dmg

gra rages

gra battleaxe ogre14: miss, miss

ogre3 hits gra:14dmg

ogres attack

astalir bows ogre4 from distance: 16dmg

astalir creates gra clone

ogre14 wisdom damages shank: 6dmg

ogre hits shank: 11dmg

reesu eldritch blast ogre3: miss, CRIT: ?dmg

bob gets his eyes back to normal

bob talks to centaur blacksmith, asks about fights

ctbs mentions yelling

bob runs to fight

bob shoots ogre14: miss

bob flips off ogre14

gale runs in to battle, cast shield of faith on gra: up to 19 AC

>>> ROUND 3 >>>

silber HASTES

silber runs to a position away from battle with LoS to ogres

silber shoots ogre14: blinds ogre13 with bullet (Eye Shot): 40dmg (dmg fumb + dmg)

shank rapiers ogre14: 9dmg

shank shortswords ogre14: 8dmg

shank rapiers ogre14: 11dmg

shank ACTION SURGES

shank rapiers ogre14: 22dmg

shank shortswords ogre14: 9dmg

ogre14 has 1p!

gra battleaxes ogre14: miss, miss

ogre4 hits gra: miss

ogre2 hits reesu: 10dmg

ogre3 hits shank: CRIT: 25dmg

ogre1 throws javelin at gra: miss

astalir moves fake gra

astalir bows ogre4: 21dmg

astalir stealths

ogre14 hits shank: 23dmg

shank goes down

reesu grapples ogre2, moves behind him

"gra are you raging?"

gra: "ARGGHHHH"

reesu tidal waves ogres: 17dmg

gra dex check: fail: takes 9dmg (half bc rage)

kills ogre3

kills ogre14

bob "can i eat him?"

gra: "no! dont touch shank!"

bob "how about ogre?"

gra: "go ahead"

bob shoots ogre4: miss

gale lay on hands shank: 5hp

gale lays on hands on shank's face

shank wakes up, but prone

>>> ROUND 4 >>>

silber stealths

silber shoots ogre1: 50dmg

silber stealths: CRIT

silber shoots ogre1: 35dmg

kills ogre1: shot through the heart

shank second winds: 12hp

shank angry battle cries

shank throws storm boomerang: miss

shank gets close to ogre4: rapier: miss

gra battleaxes ogre4: miss, 11dmg

kills ogre4: cuts head off

=== combat ends ===

fake gra high fives real gra

astalir searches ogres for documents

bob doesnt find anything on ogres either

shank tries to take horn off ogre14, rips horn off

reesu: "why are you wet gra?"

gra \*glares\*

shank: "sorry to get in way of shot"

terry shows up asks what happens

shank goes to blacksmith

shank: "shank wants weapon made" puts ogre horn on counter

shank: "shank save you from ogre attack"

ctbs asks what kind of weapon she wants

shank: "shank want sickle"

shank pays 2 gold

ctms tells him to come back later

gra and reesu go to inn for private conversation, kick gale and astalir out

astalir jumps in window, reesu picks him up and shoves him out

terry (to silber): "gotta second? i have a task for you"

silber refuses

bob climbs up tree and takes a nap

shank goes for food in bakery

terry offers bob a smoke (cigar),

bob accepts, bob coughs

gra and reesu have convo

r: how long have we been out at this point?

g: how do you mean?

r: how long has bit been since i dragged you out

g: ever since we emt, 20years? weve been with these ppl for about a few months now. whats your point?

r: im starting to get worried for you

g: you? worried? thats a first

r: things are getting dangerous. i dont want to see you die

g: I wouldnt worry too much

r: its been nearly 100 years since [?]. i have 100 years experience...

g: i always thought you were joking

r: its real, ive lost count, but about over 900 years. i see you as very close family. with recent things, i dont know how to feel about the party. why we out here

gra: to prove a point

r: \*drops ilusion\* no matter, i wont leave you behind again. whatever is going to happen from now on, we together will take it

g: alright. what do you suggest our next move should be then?

r: i know itll be scary, but we should head back to your village. i dont know how to feel about bringing the others tho

g: i dont either

r: its an ardous journey, i dont know how your clans going to feel, at least they know me

g: i see your point. i dont know if telling them in person is a good idea, or leaving a note

r: i like leaving notes. remember to let robot go from the contract. whos going to write the letter?

g: ill write it, i can write better than you

r: i see how it is

g: what

r: nothing nothing

astalir waits an hour and jumps in through window, lays down on gra's bed, goes to sleep

gra preps letter, leaves it in room

gra pets astalir one last time

reesu make gra reesu invisible

gra goes to silber

gra: "your ocntract is done"

silber: "good enough for me"

gra: "be safe out there"

silber: "sure. pray you dont be on my hitlist. goodbye"

gra and reesu leave town

terry takes bob to secret room, where he sleeps

terry shakes bob awake in morning

astalir wakes up to empty room, finds notes

NOTE: Astalir, I appreciated the time i got t o spend with you, deerly, but i am needed in other places. do not take it against me. we will see weach other in the futrue, but probably long distance in the future. if you try to find me, you will not find. so i wish you theb est of luck. and if you ever do find me, dont be afraid to say hi. Sincerely, Gra

astalir scribbles over note, highlights "dont be afraid to say hi"

astalir takes the note, a tear falls from his eye

astalir turns into gra and goes find gale

don wakes up gale

gale doesnt recognize him

don offers bread

gale runs from don

gra (astalir) interrupts, points angrily, grunts

don tries to force cupcake down gale's throat

grastalir knocks cupcake out of dons hand

don throws cupcake and pie at grastalir

gale realizes gra is illusion

astalir tells gale to keep it a secret, and that he needs his help to keep it secret

gale accepts

note for shank from silber:

NOTE: My contract is accomplished. you are free t o come along. if you want to find me, ill be in the nearest resting area

shank is devastated

shank finds gra, tells them he goes to find silber, who left

shank goes to blacksmith to get weapon

bob wakes up, sees terry: wis save: FUM

terry cuts bob's arm, drinks some blood: 4dmg

bob wakes up

astalir and gale go look for gra and reesu, but cant find them

## Roll20 Chat

Shield G. (GM):=== S2E6 ===

Centaurus20 (GM):You gain +2 to your AC against your target, and advantage on all savings throws from effects originating from your target until your next turn.

Astalir searches bodies for documents

Centaurus20 (GM):investigation

Gale wind lays down in grass to sunbathe

Astalir lays down in shade near gale

Sol:https://www.dandwiki.com/wiki/SRD:Sickle

Gale wind yawn and speads out on back and trys to take a nap

Gale wind:spreads

Astalir:do you like te wind, gale?

Gale wind:oooh za za. wind is niiice

Gale wind says as he lifts his head to look at the deer

Astalir farts

Astalir:yah wind is nice lol, esp with grass

Hey guys I'm gay

Astalir::)

Reesu Biru:i suck

Astalir:I am gay gay gay

Gale wind:gagagagagagay

Astalir:I like long big shlongs

You can't censor the truth

Reesu Biru:i am the worst

Meldia (GM):correct

Commoner:Who the fuck are you guys and why are you in my house

Omae Wa Mou Shindeiru

Centaurus20 (GM):terry smokes a cigar

Sol:shank just sleeps outside

Riding Horse:Moo

Centaurus20 (GM):what do you do bob?

what you doing Astarlir

Astalir waits an hour for gra to be done with convo

Astalir afterhour, astalir pops in through the window

Astalir:its nice and cool in here

Astalir lays down on gra's bed and goes to sleep

Centaurus20 (GM):brb

Silber Posten puts down a Grenade onto Shank's Lap. Then he Turns and leaves

Centaurus20 (GM):Don Shakes Shank

Sol:shank wakes up and finds the grenade. he looks worried

Centaurus20 (GM):he picks it up, what is this?

Centaurus20 (GM):do you wake up bob?

Gale wind hugs tight onto astalir trying to hold his emotions

Astalir hugs him tightly

# Season 2 – 6b (Sui)

Minotaurss Maze

SA E2

sui steps outside, an arrow flies by him

"someones after me"

robin hood shows up

"well wel lw ell its that dragon born i fought in the forest"

sui: "i dont know what youre talking about"

robin tells how he was resurrected, and came back for vengenance

250gp ->

sui says he oesnt have any money

robin hood says he wants to kill sui

robin hood init: CRIT

leona init: CRIT

sui: "the ssins of my party and myself hase come back to haunt me hasnt it"

sui: "how are you alive"

rh: "a certai someone ressurected me"

sui: "who else wants me dead"

rh: \*silent\*

sui: "you realize my entire party has left the continent by now"

rh: "your head will suffice"

sui

=== combat begins ===

sui dragonbows RH: 21dmg

sui: "leave the bandits out of it, lets just have it be you and me"

RH: "no i walys bring my men"

sui: "after my party left me, i seem to have gotten some of my friends back" whistles for kobolds

sui intimates RH's kobolds: CRIT (but didnt count bc invalid move)

bandits (6) surround sui: miss, 9dmg, 7dmg, miss,

bandits shoot leona: miss,

bandits shoot sui: miss, 5dmg, 9dmg

leona runs into the crowd, roars

leona: "join or die, bow to dragon king!"

leona intimidates them

rh excellent aims

rh shoots leona: 13dmg, 8dmg

kobold1 rols 2 to convince kobold2, but kobold2 rolls FUM xD

kobold2 joins

kobold5 surrounds sui: 3dmg

kobold4 attack leona: miss

kobold3 attack leona: miss

kobold2 tries to convince other kobold and bandits: fails

>>> ROUND 2 >>>

sui slams acid potion on the ground:

sui: 14hp

2 bandits: 14dmg acid

kobold5: 14dmg acid

sui breath fire bandits and kobolds: 13dmg/6dmg

kobold2: 6dmg

kobold3: 13dmg

sui jumps across the river

2 bandits, kobold OoA sui: 4dmg, 3dmg, 6dmg

bandit1 (friendly) persuades another bandit: bandit2

bandit2 tries ot persuade another bandit: fail

bandit (1hp) attack leona: 7dmg

bandits attack leona: miss, miss

bandit (half health) continues chasing sui across the river: 7dmg

leona second winds

leona greataxe bandit (1hp): 11dmg

leona attack: FUM

2 bandits and kobold are afraid and run away, fell into river, and they get carried away

RH sharpshooter

RH shoot leona: 15dmg

RH shoot leona: miss

kobold1 persuades kobold3: succeed

kobold3 persuade kobold4: succeed

(kobold4 wis save: FUM)

leona: "its over RH! surrender now!"

>>> ROUND 3 >>>

sui runs away

bandit OoA sui: 9dmg

sui dragon bows bandit: CRIT: kills bandit (headshot)

sui shoots RH: miss

bandit1 shoots RH: 7dmg

RH: "im not the enmy! those gusy are! go after them!"

bandit2 shoots RH: 9dmg

leona tries to tell RH to leave: intimidation: fail

RH bonus action disengages

RH shoots leona: 7dmg

RH shoots sui: 7dmg

new kobold rush RH: miss, miss, miss, 5dmg

sylla hit rh: 4dmg

koolds rush RH: mis, miss, miss

kobkold shoot (sling) RH: CRIT: 5dmg, 3dmg (dagger), miss, miss

>>> ROUND 4 >>>

sui stealths, hides from RH

2 traitor bandits just sit there

leona retreats to behind tree, but RH sees her

RH bonus action disengagges,

RH superb aim

RH shoot leona: miss, 6dmg

kokobolds surround RH: 4dmg, 4dmg, 3dmg, miss x3

kobolds sling RH: 3dmg, 4dmg, 5dmg, miss x3

>>> ROUND 5 >>>

sui acid potions himself: 43hp

sui shoots RH: 13dmg

leona retreats and goes back inside the cave

RH bonus action disengages

RH shoots kobold: 12dmg

wounded kobkold retreats

kobolds surround RH: CRIT: 6dmg, 3dmg, 6dmg, 3dmg, miss, miss

kobolds sling RH: miss x5

>>> ROUND 6 >>>

sui shoots RH: 16dmg, 22dmg

RH bonus action disengage, cross river

RH shoot sui: 8dmg, miss

kobold shoot RH: 6dmg, 4dmg, 6dmg, miss x8

>>> ROUND 7 >>>

sui flies over river

RH shoots sui: CRIT: 18dmg, miss

kobkolds sling RH: 3dmg, 5dmg, CRIT: 8dmg + 6dmg (ricochet), 6dmg, 4dmg, 3dmg, CRIT: 7dmg

>>> ROUND 8 >>>

sui sharpshooters

sui shoots RH: miss, miss

RH exceellent aims

RH shoots kobold: 13dmg

RH retreats

sylla grabs sui's hand

kobold shoot RH: 6dmg, miss x9

>>> ROUND 9 >>>

sui flies sylla over the river, comes back to

sylla shoots RH: 4dmg

RH shoots wounded kobold: 8dmg, kills it

sylla daggers RH: 6dmg, miss

kobolds sling RH: 5mg, 3dmg, 3dmg, 6dmg, miss x6

>>> ROUND 10 >>>

sui flies another kboold over river

RH hits kobold near him: 14dmg

RH bonus action disengage

sylla and wounded kobold surround RH

sui shoots RH: miss, 16dmg, kills him

"youve served your purpose of being an annoyance to me"

sui headshots him, straigt through, sticks in tree behind him

=== combat ends ===

army: +3 kobolds, +2 bandits

(this is before main party meets terry)

terry shows up for some reason,, congrats sui on victory

terry tries shaking hands, sui bows instead

terry comments on kobold army

terry invites him to terry town

sui: "if you see my party, please kill them for me"

sui gives him descriptions

terry says he'll oblige

terry says kobolds are stupid

terry poofed away

sui searches RH: 5 copper, 300 gold, uncommon +1 longbow, studded leather armor

sui puts on studded leather armor

sui calls don, tries to sell him longbow and leather armor

don congrats sui for killing RH

sui purchases acid potions, 500gp worth

sui wants to buy something for leona

discord and leona formally

discord greets leona in leonin

discord leaves

## Roll20 Chat

Shield G. (GM):=== SA E2 ===

Leona :Join us or die! Bow to the dragon king!

ROOOOOOARRRRR!!!

Leona :You're goin to leave right now

or youll be sitting in that cave eating mudpies for a year

Kobold:i thought it was sui's turn after kobolds?

Kobold:is RH going to move at all?

Preapre for an onslaught of pebbles!

Centaurus20 (GM):Your attack ricochets, allowing you to make an additional attack roll against any target within 30 feet of your opponen

Kobold:no other opponents

hit again!

nvm oops

Kobold:how many kobolds can sui carry?

sylla delays her turn

Kobold:2 daggers

Centaurus20 (GM):dmg

pebbles!

Centaurus20 (GM):dmg

Kobold:kobolds do nothing

Kobold:the 2 bandits flee

Bandit runs away

Leona licks her wounds next to the campfire in the kobold cave

Leona i polite

Centaurus20 (GM):polite what

Leona :takes a bow

"takes a bow" LOL

yah i meant bow politely

Whatever my master the Dragon King wants for me

i am not skiled in range weapons

Centaurus20 (GM):you have decent Dex

Leona :how about a shield?

oh yeah i do lol

kobold summoning device

# Season 2 – 7

Minotaurs Maze S2E7

asstalir wakes up gale, tells him reesu kidnappped gra

astalir gale look for boat, ask around town if anyone has boat

trry offers to give them a ride: 130gp

gale pays terry

astalir and gale run to dock outside of town

astalir sprints on all fours, falls on his face, he gets up, continues on 2 legs

3 bears show up to chase them

=== combat begins ===

gale runs toward dock

gale shield of faith astalir

bear1 chases gale: 6dmg, miss

bear2 chases astalir: 11dmg, miss (bc SoF)

bear3 chases astalir: FUM

bear3 dex save: fail

bear3 is prone

astalir clone leaves range,

bear3 OoA clone: miss

bear2 OoA clone: 9dmg

astalir dashes

>>> ROUND 2 >>>

gale leaves range

bear1 OoA gale: 12dmg piercing

gale con save: success

bear1 bite claws astalir: 9dmg, 10dmg

bear2 bear3 run to astalir

astalir con save: success

astalir move away

bear1 OoA: miss

astalir mold earths twice (quick casst), to put up wall between cliffs so bears cant follow

=== combat ends ===

gale heals astalir: 25hp

astalir pretends to be gra

gra and astalir get on boat, gale pays

a few days later they get to canadia

astalir freeezes water to get across the water

astalir atheltic check: CRIT

gale follows astalir, but struggles on ice, falls in water

astalir makes ice strucutre to help him out

gale swims

they go to stick bucket

gale: "reesu is stole gra from us!"

jodi tells them he saw gra and reesu just a few hours ago

astalir gale

don aks asstalir to beat revali at archery

don gives astalir longbow

asstalir gives longbow to gale

astalir turns gale into silber

don teleports them to WC

astalirtells gale the plan

astalir talks to revali

"silber" has bow, not gun

=== competition begins ===

"silber" aims at targets:

bullseye, bullseye, 2nd ring

reavli: "now watch the true work of general revali and my great eagle bow"

revali gale of winds

revali aims at targets:

bullseye, bullseye, 3rd ring

astalir "blindfolds" "silber"

tells him to shoot on a squawk

"silber" aims at targets: bullseye, bullseye, FUM:

"silber" shoots astakroca: 7dmg

astalir drop concentration: arrow disappears

"silber" blindfolded, almost walks off cliff

revali stops him, gets his talons muddy

revali puts blindfold on

revali gale of winds

revali aims at targets:

5th ring, bullseye (CRIT at disadv), 3rd ring

revli notices that no other arrows are in the targets

astakroca pulls out 6 arrows from his quiver

astakroca helps "silber" turn upside dwon, while keeping gale rightside up

"silber" aims at targets:

2nd ring, 3rd ring, 1.5 ring

(bullseye, bullseye, 3rd ring)

revali aims at targets:

3rd ring, bullseye, 1.5 ring (splits "ilber's" arrow)

score:

a+g: 3

r: 2

"blindfolded" "silber" aims at 200ft: bullseye

revali aims at 200ft: missed target

"blindfolded" "silber" aims at 200ft: bullseyes

revali aims at 200ft: miss

revali challenges: 500ft away

astakroca wwalks with "silber" to the starting line

astakroca makes pillar of dirt 40ft up, casts invisibility on it to make it look like they're flying

astakroca flapping illusionary wings, holding silber in his arm, it looks like they're standing on ground, but in the air

"silber" shoots 500ft target:

4th ring

revali shoots 500ft target:

2nd ring

rrevali challenge: shhoot while falling

aims: bullseye

"silber" falls, shoots target: 3rd ring

WINNER: "silber"

=== challenge ends ===

don comes in, tells score

revali: 4 wins

"silber": 5 wins

revali is upset again

revali: "no matter how many times we have to do this, i will beat you someday"

don comes to congrat "silber", takes silber and astakroca back to sticky bucket tavern

gale accidentally drew card from deck of random oddities

don gives asstalir circlet of concentration

con save: DC14 dsiadvantage

gale was a recordkeep

gale: "i wa recordkeeping of ansicnet tablets in ruins of this ones lands, of the old gods, and the old things that we used to worship. i write them down, give them to the patriach, and she would give them to the encalve. until this one dug too deep. forbidden knowledge"

astalir brings gale to the church of denier (2 invisibilitys to sneak them into church)

astalir shows gale his secret room in a basement room

astalir casts color sphere to light up the room (in opening in ceiling)

gale helps astalir copy book from don

don asks for book back, gale gives him 5 silver to extend deadline by 2 days

don looks at blinding light: con save: fail, FUM, pass

astalir also looks and fails lol

gale looks and passes

astalir asks if gale has ever heard of magical deer

gale has not

gale asks where hes from

astalir talks about his first memory, in this room: trying to "help" write with mage handing a pen, but gets scolded and then sent out of the room

astalir: "obv i got back in lol"

gale compliments collection, says its about as big as one of the tombs they discovered

gale talks about matriarchs, who were leaders, and patriarchs, who had various important jobs

astalir asks gale if hes thirsty

gale asks fro clams

astalir checks cafeteria: history check: FUM

astalir comes back with water but no clams

floating bowl of water

gale bites it, astalir sips it

astalir flows water into gales mouth but its too much, gale says he'll stick with "biting" the water ball next time

the next day, they finish copying the book from discord

astalir binds it into a book, lets gale write the title

but they cant find the title on the book from don

its in some language that cant even be understand with comprehend languages

don comes back to get his book.

don aks about books

astalir said he wrote them

don insight check:

asstalir deception check: CRIT

astalir wasnt lying, he scribed them, but didnt author them. he copied them into their current volumes.

astalir asks don for clams

don gives clam chowder

gale gives 50 gold, but don only takes 1 gold

don gives 2months worth of clam chowder

don sells gale bag of holding for 100gp

## Roll20 Chat

Shield G. (GM):=== S2E7 ===

Centaurus20 (GM):R: T T L 1st Round

L T W 2nd round

L T T

Revali: 1 W 3 Ls 5 Ts

Gale 1 L 3 Ws 5Ts

Revali 2 Ws 3 Ls 4 Ts

Centaurus20 (GM):Gale 3Ws 2Ls 4 Ts

Centaurus20 (GM):You create up to four torch-sized lights within range, making them appear as torches, lanterns, or glowing orbs that hover in the air for the duration. You can also combine the four lights into one glowing vaguely humanoid form of Medium size. Whichever form you choose, each light sheds dim light in a 10-foot radius.

As a bonus action on your turn, you can move the lights up to 60 feet to a new spot within range. A light must be within 20 feet of another light created by this spell, and a light winks out if it exceeds the spell’s range.