The Last Hunt

Session Notes

# Session 1

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shield - Seeker (tabaxi artificer)

stalwart - Dharmos (tiefling)

Enon - Agluju (dwarf barbarian ancestral)

gale - Drugar (dragonborn)

valgard - Roxy the Water Mage (blue haired lady)

Mistfield is an ocean-side town

early morning

Seeker goes to the Fallen Stump Tavern

seeker has golden earrings

seeker's mom recently had a litter of kittens, seeker was helping her make the home baby-proof

seeker helps himself to some ale

bartender gives seeker free food, in celebration of his first job

seeker gives him an amber stone

seeker's best friend from school comes in, they talk about the job.

friend couldnt get in bc sign ups closed early, but the signups happen every year

seeker talks about senior pranks, like fake spells, one time he cast such a spell and had two tails for a little bit

stalwarts char enters tavern, sits at bar next to seeker's friend

orders strongest ale, its a dark ale

stalwart drinks ale, opts to "pay later"

bartender: "ok, thats pay later"

seeker tells chugga cho choo joke, disgusts stalwarts char

stalwart talks about how he stepped in dogshit and his parents died 10 years ago

enons char comes in and sits next to stalwart

magical stools: gets you at a comfortable height

(seeker helped create the stools in the past)

enon orders water

stalwart: Dharmos

seeker introduces himself

seeker's friend: Phalian

seeker is here in city for job opprotunity

dharmos here to meet someone

seeker points to enons char "here to meet that guy?"

enon gets water from bartender

dharmos orders chicken alfredo

phalian talks about Westwood Estate, perhaps this is a hunt for a magical creature

the guy collects magical items

phalian leaves to go study

gale is in the town

goes to local church

gale prays to his god

"may a light shine upon all those who i encounter today, and may the path we take lead to our salvation"

gale goes to tavern: Fallen Stump Tavern

gale sits next to seeker and dharmos

gale orders egg and toast

dharmos con save: success

seeker asks gale about his holy symbol

gale says its the holy symbol of Tamira, who was slain by Tiamat

Seeker feels a strange tingle when told about it, but doesnt know why (ooc its bc hes a piece of a dead god)

valgard goes to westwood estate first, early in the morning

valgard sits on ground and starts drawing, waits

bartender gives gale eggs and toast

bateender: "pay now or pay later?"

gale: "pay now" pays 5 copper

seeker introduces

drugar introduces

dharmos introduces

dharmos doesnt want to reveal why hes on the hunt, "the walls have ears"

dharmos con save (from ale): gets a wee bit tipsy, not drunk, slightly buzzed

valgard goes in when its time, into main house, the front doors open, theres 2 maids and a butler

butler guides valgard to waiting room

seeeker, dharmos, dragonborn, dwarf leave tavern to go to westwood estate

guards ask for papers, party gives it to them

party meets valgard inside: "water mage"

party talks a bit

then the door opens to a room and party walks in

theres a man sitting in the room

he stands up "this is the group we have this time? oh well, itll do."

"i am head of this estate, Granite Westwood"

seeker introduces

"I dont care for your name, just that you get job done. Last group didnt work out. Let me tell you about a problem weve had. Clear out a cave to help mining team. if you succeed, ill give you another, and if you succeed in that one, ill give you main job."

party asks about the mine

map appears out of rug

westpart of Bullywog Mountains

floating symbol, attach it to whatever you want, so you can get back in

Westwood Estate crest: deer with long, flowing antlers, with dagger hanging above its head, edge downward

deer looks triumphant

seeker tries to cast identify on a staff, but the man telekinetically moves him out of the room

dharmos notices that the old man is rubbing something in his hands, probably a cloth

party leaves

in castle grounds, seeker finds a 2 swords and shield covered over each other

seeker casts identify on the shield, but he doesnt find out anything, unable to cast it on the shield

valgard leaves frst, sees cloaked figure who dashes into backalley

dwarf leaves right after her

valgard and dwarf follow them into the alley, track them thru the alley: CRIT

valgard and dwarf stealth

mysterious figure talks to someone or something: "seems like theyve hired new ppl. i dont know how thisll turn out. im concerned for their safety."

valgard casts slow on mystery person

=== combat begins ===

dwarf grapples mystery guy x2: fails, fails

valgard moves past him to surround him

valgard activates cold aura, blocking te path of the mystery man

"we dont want to hurt you, we just dont want you to run away"

valgard persuades him: fails

mysertyman pulls out a giant greataxe, 1H swings at dwarf:

dwarf str saving throw: fail: 15dmg, pushed 10ft

mysteryman walks away: "we'll meet again, just not now" walks away

>>> ROUND 2 >>>

dwarf chases, finds something laying on the floor, finds a piece of antler lying on the floor, seems to be the tip of an antler

this antler has a hole in it

dwarf finds someone, but its someone else: elven woman

"sorry, for disturbing you"

valgard chases too, notices that theyre way ahead

valgard misty step to catch up to him

valgard armor of agathys himself

mysteryman stops when valgard teleports in front of him

mysteryman skin sickly green, punches valgard:

valgard casts shield: miss

mysteryman con save: success: 4dmg cold to mysteryman

mysteryman runs away

>>> ROUND 3 >>>

dwarf rages, runs at mysteryman, grapples: success

dwarf reckless attack: headbutt: CRIT: 8dmg

dwarf ancestral protectors surround mysteryman

valgard summons ice blade, swings blunt edge at mysteryman:

mysteryman swings battleaxe upside down

piercing green eyes glow bright green

axe head glows as he slams it into the ground:

val dwarf str save: pushed back 10ft

mysteryman pushed up into air 10ft

mysteryman slams battleaxe into wall, leaves mark, but doesnt stick. he lands on the ground

mysteryman runs away, breaks line of sight

>>> ROUND 4 >>>

dwarf chases mysertyman, catches him, battleaxes: 11dmg, miss

"its not goign to end well if we keep fighting"

valgard ray of frost mysteryman: 14dmg cold, -10ft movement

valgard misty step in front of mysteryman

valgard frost aura:

mysteryman con save: success: 5dmg cold

"put the weapons down and we'll stop"

mysteryman puts battleaxe into his cloak

mysteryman pulls out object from pocket, points it into air, pulls trigger: bright red flare shoots into the sky

>>> ROUND 5 >>>

dwarf attacks mysteryman: miss, miss

valgard walks closer

"pls give up i dont want to hurt you anymore"

valgard persuades: success

mysteryman sits down

valgard turns off cold aura

mysteryman appears floating upward and onto the roof, and another cloaked figure floats onto the roof

"i believe ur words, but in due time, we will speak again."

mysertyman and other one float away

>>> ROUND 6 >>>

dwarf prepares to boost valgard up wall

valgard runs into dwarf, gets boosted up onto roof

mystery2 shoots something at valgard: 17dmg -> 2dmg (armor disintegrates)

valgard con save: success

valgard: "whats your name? i feel like weve at least earned that"

mystery1: "i guesss you deserve some sort of title. they call me the dragon saviour. ill see you around"

valgard: "for the 3rd time?"

mystery1: "yes no go away"

valguard: "fine we'll leave you alone"

flying creature picks up mysteryman and they fly away

=== combat ends ===

dwarf catches valgard as she comes down

val: "ur pretty strong. im roxy"