

# Star Matching Algorithm Based on Relative Triplet Distances

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## Objective

Given two images containing stars:

- One image with a large number of stars (hundreds).
- One image with a smaller number of stars (10–20).

The goal is to match stars between the two images by comparing relative distances between triplets of stars.

## Formal Algorithm Description

### Input

- $S_1$  – list of stars from the larger image.
- $S_2$  – list of stars from the smaller image.

Each star is represented by Cartesian coordinates  $(x, y)$ .

### Output

A set of matches between stars from  $S_2$  to stars from  $S_1$ .

### Algorithm Steps

#### 1. Generate triplet signatures:

- For each possible triplet  $(a, b, c)$  in  $S_2$ :
  - Compute the three internal distances:

$$d_1 = d(a, b), \quad d_2 = d(a, c), \quad d_3 = d(b, c)$$

- Sort the distances in ascending order to create a **triplet signature**.

#### 2. Generate triplet signatures for $S_1$ :

- For each triplet  $(p, q, r)$  in  $S_1$ :
  - Compute the three internal distances.
  - Sort them in ascending order.

#### 3. Compare signatures:

- For each triplet signature from  $S_2$ :
  - Find matching triplet signatures from  $S_1$  where distances are similar (within a defined tolerance  $\epsilon$ ).
  - A match is confirmed if:

$$|d_1^{S_2} - d_1^{S_1}| < \epsilon, \quad |d_2^{S_2} - d_2^{S_1}| < \epsilon, \quad |d_3^{S_2} - d_3^{S_1}| < \epsilon$$

- $\epsilon$  – distance threshold for matching .

4. **Establish star matches:**

- When a matching triplet is found, deduce the mapping between corresponding stars.
- Use the established matches to infer further matches if possible.

5. **Output:**

- Return the list of star matches between  $S_2$  and  $S_1$ .

## Advantages

- Allows stable matching even when there are small rotations, translations, or scale changes between the images.
- Relies on internal geometric relations rather than absolute positions.

## Disadvantages

- Computationally intensive if there are many stars (because the number of triplets grows quickly).
- Requires careful tuning of the tolerance parameter  $\epsilon$  to avoid false matches.

## Summary

This algorithm provides a simple yet effective method for matching stars between different images by analyzing relative distances between triplets of stars. It is especially robust for small rotations and scale changes between images.