```
1 #!/usr/bin/perl -w
2 #用perl语言按照文件大小列出当前目录中的文件
3 use strict;
4 print "This uses Hashtable\n";
5 Hashetable();
6 print "This dose not use Hashtable, use -s to get the size\n";
7 Nohashtable();
9 sub Hashetable{my @list = grep {-f $_}} <*>;
10 #读取目录文件
11
12 my %f;
13 #定义哈希table
14
15 foreach my $file(@list){
16
       my $s=(stat($file))[7];
17
      $f{$file}=$s;
18 }
19 #遍历list中的文件,读取其大小并存储
20 my @k = sort { $f{$a} <=> $f{$b} || $a cmp $b } keys %f;
21 #根据value的大小比较并排序key,将key存在@k数组中
22
23 foreach my $file(@k){
       my $size=$f{$file};
24
      print $size,"\t",$file,"\n";
25
26 }
27 print "\n";
28 }
29 sub Nohashtable{
      my @files = grep {-f $_} <*>;
31 # 对文件按大小排序
32
33 @files = sort { -s $a <=> -s $b || $a cmp $b} @files;
34
35 # 输出文件名和大小
36 #因为-s操作可以直接得到文件的大小,所以实际上并不需要两个循环
37 foreach my $file (@files) {
      my $size = -s $file;
38
39
      printf "%s\t%s \n",$size,$file;
40 }
41 }
```

```
1 #!/usr/bin/perl
2
3 #统计学号邮箱里邮件的发件方有效email地址,按邮件多少
4 #排序,邮件数量相同的,按email地址逆排序,学号-03.pl
5
6 use strict:
7 use Mail::POP3Client;
8 use YAML qw(LoadFile);
9
10
11 my ($user, $pass) = LoadFile 'secret.txt';
12 my $pop = new Mail::POP3Client(
13
      HOST => 'mail.fudan.edu.cn',
14
      USER => $user,
15
     PASSWORD=> $pass,
16
     USESSL => 1,
17
     AUTH_MODE => 'PASS',
18);
19
20 my %senders;
21
22 my $cnt = $pop->Count();
23
24 print "Found $cnt emails.\n";
25 # 打-1是用户密码错
26
27 for(my $i = 1; $i <= $cnt; $i++ ) {
28 # $i 为当前循环到的邮件编号,从1开始,一直到 $cnt 结束
      my $from;
29
      foreach($pop -> Head( $i )){
31
          chomp;
32
         if(/^From:\s+(.*)/i){
33
             from = 1;
34
          }
35
      # 返回第 $i 封邮件的头部信息,该信息是一个字符串数组
36
      # AFrom: 匹配字符串开头的 From:,表示该行文本必须以 From: 开头。
      #\s+ 匹配至少一个空白字符,这里用于匹配 From: 与邮件地址之间的空格。
37
      # (.*) 使用括号捕获了一个分组,表示匹配任意多个字符,
38
      # 这里的字符是除开头的单词(From:)和开头的空格之外的所有字符,该分组使用
39
   * 表示匹配零个或多个字符,即匹配整个邮件地址及其后面可能包含的其他信息。
40
      # /i 表示正则表达式的模式修饰符,这里使用 i 修饰符表示匹配时忽略大小写。
      # and $from = $1; 如果正则表达式匹配成功,
41
      # 则将捕获到的文本存储在 $1 变量中, 然后将其赋值给变量 $from。
42
```

```
43
       }
       if ($from =~ /<(.*)>/) {
44
       # 从\<匹配<,([^>]+)使用括号捕获了一个分组,
45
      #表示匹配任意多个非 > 字符,也就是尖括号内的文本内容,
46
47
      # 使用 + 表示至少匹配一个字符
      # \> 匹配 > 字符
48
      # 使用正则表达式匹配 $from 中的邮件地址
49
50
      my $email = $1;
      # 并将地址存储在 $email 变量中。
51
52
      $senders{$email}++;
53
      }
54
     else {
55
          # from = ~s/^ +//;
56
          $senders{$from}++;
57
      }
58 }
59 my @keys = sort{ senders{b} <=> senders{a} || sb cmp a}
   keys %senders;
60 my $sum;
61
62 foreach my $key (@keys){
      my $t = $senders{$key};
63
      $sum += $t;
64
      printf("%-40s %d\n", $key, $t);
65
66 }
67 print "There are $sum mails in your mailbox";
68 1;
69
70
```

```
#!/usr/bin/perl -w
use strict;
use Chart::Lines;

my @x_values;
my @y_values;
my $flag = 0;
my $min_val = 0;
my $max_val = 0;
while (<>) {
    chomp;
    if (/^={3}\s=+$/) {
```

```
13
       flag = 1;
14
       next;
15
     # 匹配3个=号一个空格还有至少第一个等号,匹配到就是到了数据行了
16
    # 直接快进到下一行
17
     # 这个时候把flag置为1
18
     }
19
20
     if ($flag) {
21
       my ($x, $y1, $y2) = split;
22
       # 如果数据有定义,那就push y 和与之对应的 x
23
       if(defined($y1)){
24
        push @y_values, $y1;
25
         push @x_values, $x;
26
       }
27
       if(defined($y2)){
28
         push @y_values, $y2;
29
        push @x_values, $x + 1;
30
       }
31
32
       # 取数据装进数组中
33
       if ($y1 < $min_val) {</pre>
34
         min_val = y1;
35
       }
36
       if ($y1 > $max_val) {
37
         \max_{val} = y1;
38
       }
39
         if ($y2 < $min_val) {</pre>
40
         min_val = y2;
41
       }
42
       if ($y2 > $max_va1) {
43
         \max_{val} = y2;
44
       }
45
       # 为了方便表示取了最大最小值
46
    }
47 }
48 # 画图
49 my $chart = Chart::Lines->new(800, 600);
50 $chart->add_dataset(@x_values);
51 $chart->add_dataset(@y_values);
52 $chart->set('title' => 'Coefficient Curve',
53
               'legend' => 'bottom',
54
               'x_label' => 'X',
               'y_label' => 'Y',
55
```

```
'min_val' => $min_val-($max_val-$min_val)/20,
'max_val' => $max_val+($max_val-$min_val)/20,
'skip_x_ticks' => 10);

$chart->png('20307130176.png');

1;
```

```
1 #!/usr/bin/perl
2 use strict;
3 use Time::HiRes qw(gettimeofday tv_interval);
4
5 = pod
6 1. 级数展开sin+cos|x(|x|<p)
7 2. 编写子程序sub tri,参数是x,n,返回(sin+cos)(x)的值,
8 级数展开到多项式的n次项
  3. 主程序调用tri(2,$n),其中$n=(1..10),运行结果如下:
10 =cut
11
12 # 实际上每次进入循环都是上一个计算的结果乘一个算子,没必要算多次次方
13 # 可以进行优化
14 my ( $sin1, $cos1, $sin2, $cos2 );
   $sin1 = sub {
15
16
       my ( x, n) = 0;
17
      my factor = -1;
18
       my $sum = 0;
19
       for (my $i = 1; $i <= $n; $i += 2) {
20
          my $bot = ( $i * ( $i - 1 ) );
21
          $factor = -$factor / ( $bot == 0 ? 1 : $bot );
          $sum += $factor * $x**$i;
22
23
24
          # 参考多项式展开公式进行生成结果
25
       }
26
       $sum;
27
   };
28
   sin2 = sub {
29
       my ( x, n) = 0;
       my $sum = 0;
31
       my \$ temp = -1 / \$ x;
32
33
       # 设置临时变量$temp,每次迭代时只是在$temp的基础上乘一个因子
34
       for (my \ i = 1; i <= n; i += 2)
35
          my \$bot = (\$i * (\$i - 1));
          temp = -temp * x * x / (bot == 0 ? 1 : bot);
```

```
37
                                 sum += stemp;
38
                      }
39
                      $sum;
40
         };
41
           $cos1 = sub {
                     my ( x, n) = 0;
42
43
                      my factor = -1;
44
                      my $sum = 0;
                      for (my $i = 0 ; $i <= $n ; $i += 2) {
45
                                 my $bot = ( $i * ( $i - 1 ) );
46
                                 $factor = -$factor / ( $bot == 0 ? 1 : $bot );
47
                                 $sum += $factor * $x**$i;
48
49
                      }
50
                      $sum;
51
          };
52
           cos2 = sub {
                      my ( $x, $n ) = @_;
53
                      my $sum = 0;
54
                      my temp = -1 / ( x * x );
55
56
57
                      # 设置临时变量$temp,每次迭代时只是在$temp的基础上乘一个因子
58
                      for (my $i = 0 ; $i <= $n ; $i += 2) {
59
                                 my \$bot = (\$i * (\$i - 1));
                                 temp = -temp * x * x / (bot == 0 ? 1 : bot);
60
61
                                sum += stemp;
62
                      }
63
                      $sum;
64 };
65
66 sub tri1 {
67
                     my ( x, n) = 0;
68
                     foreach (@{$n}) {
69
                                 print "_{t}", _{t}", _{t
           "\n";
70
                  }
71 }
72
73 sub tri2 {
74
                      my ( x, n) = 0;
75
                    foreach (@{$n}) {
                                 print "_{t}", sin2->( x, ) + cos2->( x, ),
76
           "\n";
                     }
77
```

```
78 }
 79
 80 my n = [0 ... 10];
81 my x = 2;
82
83 # 未优化
 84 print "未进行优化: " . "\n";
 85
86 # 记录开始时间
 87 my $start_time = [gettimeofday];
88
 89 tri1( $x, $n );
 90
91 # 记录结束时间
92 my $end_time = [gettimeofday];
93
94 # 计算代码运行时间
95 my $elapsed_time = tv_interval( $start_time, $end_time );
96
97 # 输出结果
98 print "代码运行时间为 $elapsed_time 秒\n";
99
100 print "进行了简单的优化: " . "\n";
101
102 # 进行了简单的优化
103 # 记录开始时间
104 my $start_time = [gettimeofday];
105
106 tri2( $x, $n );
107
108 # 记录结束时间
109 my $end_time = [gettimeofday];
110
111 # 计算代码运行时间
my $elapsed_time = tv_interval( $start_time, $end_time );
113
114 # 输出结果
115 print "代码运行时间为 $elapsed_time 秒\n";
116
117 # 实际检验发现并没有多少优化
118 1;
119
```

```
1 #!/usr/bin/perl
2
3 # 科学地拟合函数,用到了内积
4 use strict;
5 use lib '.';
6 use Tk;
7 use inner;
8 use Data::Dumper;
9
10 our ($n,$target);
11 eval {require "task.inc"}
12
      or die "Error on task.inc\n$@";
13
14 # 向量减
15 sub subtract {
16
      my (q, v)=0;
17
      my @r;
       my len = scalar @{sq} - 1;
18
      for my $i (0..$len){
19
20
           push @r,$q->[$i]-$v->[$i];
21
       }
22
      return \@r;
23 }
24
25 # 向量标量乘法
26 sub scale {
      my ($scale,$v)=@_;
27
28
      my @new;
       foreach (@{$v}){
29
30
           push @new,$scale*$_;
31
32
      return \@new;
33 }
34
35 # 产生正交基
36 sub gramschmidt {
37
       my $n = shift;
38
       my @v; # 原始向量产生
39
       my @e; # 存储正交向量
       for my $i (0 .. $n-1) {
40
         v[i] = [map{0} 0...n-1];
41
42
         v[i] = 1;
43
          my  q = [@{\{v[$i]\}\}};
```

```
44
           for my j (0 ... i-1) {
45
    $q=subtract($q,scale(inner(poly($v[$i]),poly($e[$j]))/inner(po
   ly($e[$j]),poly($e[$j])),$e[$j]));
46
           }
47
           my $coeffs=sqrt(1/inner(poly($q),poly($q)));
48
           $q = scale($coeffs,$q);
49
           push @e, $q;
50
       }
51
       return \@e;
52
   }
53
   sub project {
       # 向量投影
54
       my ($target, $e) = @_;
55
       my @coeffs;
56
57
       my $len = scalar(@{$e}) - 1;
       for my $i (0 .. $len) {
58
           my $inner = inner($target, poly($e->[$i]));
59
           my $norm_squared = inner(poly($e->[$i]), poly($e->
60
    [$i]));
61
           my $scale = $inner / $norm_squared;
           push @coeffs, $scale;
62
63
       }
       # 求出内积然后除以原向量的内积得到投影向量
64
       return \@coeffs;
65
66
   }
67
   sub transcoord{
       # 向量转换回原空间,提取投影的系数,把对应的向量的系数相加得到多项式系数
68
       my ($coeffs, $e) = @_;
69
70
       my $len = scalar(@{$e}) - 1;
71
       my @new_coeffs = (map {0} $len);
       for my $i (0 .. $len) {
72
73
           my $scaled_e = scale($coeffs->[$i], $e->[$i]);
           # 产生一个按比例的原空间中的向量
74
75
           for my $j (0 .. $len) {
               $new_coeffs[$j] += $scaled_e->[$j];
76
               # 原空间中的向量对应系数加到对应的维度上
77
78
           }
79
       }
       return \@new_coeffs;
80
81 }
82
83
   print "Here! gramschmidt"."\n";
```

```
84 my $e = gramschmidt($n);
 85 foreach (@{$e}){
 86
        foreach (@{$_}){
 87
            printf("%.4f\t",$_);
 88
        }
89
        print "\n";
 90 }
 91 print "Here! project"."\n";
92 my $m = project($target, $e);
 93 for (@{$m}){
94
        printf("%.4f\t",$_);
 95 }
96 print "\n";
97 print "Here! transcoord"."\n";
98 my w = transcoord(m, e);
99 for (@{$w}){
100 printf("%.4f\t",$_);
101 }
102 print "\n";
103 my err = norm(va(\frac{1,poly(w))});
104 print "Here! norm of error_vector:"."\n";
105 print $err,"\n";
106 plot(target=>$target,poly=>poly($w));
107 1;
```

```
1 #!/usr/bin/perl -w
2
3 # 从< >读入数学表达式,单变量x,如log(sin(2*x)),+-
4 # */()指数**浮点数、函数sin cos log exp abs sqrt
5 # 用适当的方法过滤输入,发现非法输入则报错
6 # 用eval在区间[-10,10]求值表达式,步长0.01,并作图
7 # 无效区间不作图,如log(x),在x<=0的区间没有曲线
8 # 如果函数在整个[-10,10]上都无效,则报错
9 # 递交学号-07.pl, 结果文件存入学号-07.png
10
11 # 使用方式:在同文件夹下准备一个txt文件,在powershell中使用
12  # Get-Content .\function.txt | perl .\20307130176-07.pl
13
14 use strict;
15 use Chart::Plot;
16
17 use constant DATASTART \Rightarrow -10;
```

```
18 use constant DATAEND => 10;
19
20 my expr = <>;
21 chomp $expr;
22
23 # 去除开头的非字符
24 \frac{s}{r} = \frac{s}{na-za-z0-9()} + \frac{1}{r}
25 print '$expr is '.$expr."\n";
26 # 替换变量
27 expr =  s/(?<!\bexp)\bx\b/\$x/g;
28 # print $expr."\n";
29 # print "sub{my \x = \text{shift}; \expr}"." \n";
30
31 # 子函数代码块引用的构建
32 my $func = eval "sub {my \$x = shift; $expr}";
33 # print \$expr."\n";
34
35 # 检查表达式是否合法
36 if(ref $func ne 'CODE'){
37
       print $@;
38
      die "Syntax error!\n";
39 }
40
41 # 定义自变量和绘图的区间范围
42 my @x_all = map  $_/100, 100*DATASTART...100*DATAEND;
43 my @x = ();
44 my @y = ();
45 # 计算函数值
46
47 # 图定义
48 my $fig = Chart::Plot->new(1000,700);
49 my valid = 0;
50 foreach my $x_val (@x_all) {
       # 通过eval选取有效区间
51
52
      eval{
53
           my  y_val = \frac{x_val}{x_val};
54
           push @y, $y_val;
55
           push @x, $x_val;
56
           };
57
           # 在这里添加数据集,
58
           # 到结尾或者到非连续区间,就会考虑在这个时候
           # 中断并先更新作图的数据集
59
      if(\$@ or \$x\_val == DATAEND){
60
```

```
61
          # 数据集有效
          if (@x != 0){
62
              # 数据集有效标识
63
              $valid = 1;
64
              $fig->setData([@x], [@y],'Blue Dashedline
65
   NoPoints');
              # 清空数据集
66
67
              @x=();
              @y=();
68
69
          }
70 }
71 }
72
73 # 如果没有有效值就报错
74 if(!$valid){
75 die "NO Valid number!\n";
76 }
77
78 # 绘制函数图
79 $fig->setGraphOptions('title' => '20307130176-07',);
80 open F, '>20307130176-07.png' or die;
81 binmode F;
82 print F $fig->draw('png');
83 close F;
84 1;
85
```

```
#!/usr/bin/perl -w
use strict;
use Data::Dumper;
use GraphViz;
use Tk;
use Tk::GraphViz;

# 每次读入一个整数表达式(只包含加法、乘
# 法、括号和整数,可含空格,不考虑单目
# 加)。先将表达式转化成树,树用递归方式
# 表示,每个节点表示成[op, node1, node2,
 # node3...],op可以是+、*, node可以是整
# 数或另一个节点。用Data::Dumper打印树,
# 用GraphViz结合Tk::GraphViz弹出窗体画
# 出多叉树,最后历遍树求表达式的值。
```

```
16
17 + 55 + (6 + 7 + 8*99 + 10)*12 + 23
18 # 由于对K叉树不熟,这里选择都用二叉树来实现
19 # 这个函数获得下一个token并返回当前位置的下标
   sub getNextToken {
20
       my ($expression, $start_index) = @_;
21
22
       my $i = $start_index;
23
       # 超出表达式长度直接返回未定义
       if ($i >= length($expression)) {
24
           return (undef, $i);
25
26
       }
       # 从位置$i开始读一个字符,如果是符号就返回
27
       my $char = substr($expression, $i, 1);
28
29
       if (\frac{-\sqrt{\frac{+}^{+}}}{2}) {
           return ($char, $i + 1);
31
       }
32
       # 从位置$i开始读字符,如果是数字就把数字读完并返回数字
33
       my $num_start = $i;
       while ($i < length($expression) && substr($expression, $i,
34
   1) =~ /\d/) {
           $i++;
35
36
       my $num = substr($expression, $num_start, $i - $num_start);
37
38
       return ($num, $i);
39 }
40
41 sub parseExpression {
       # 表达式以及初始下标
42
       my ($expression, $start_index) = @_;
43
44
       # 下标初始化
45
       $start_index //= 0;
46
      # 建立一个栈
47
48
       my @stack;
49
       # 获取一个token
       my ($token, $next_index) = getNextToken($expression,
   $start_index);
51
       # token存在,分情况讨论
52
       while (defined($token)) {
53
           if ($token eq '(') {
54
               # 读到(, 需要建立一个新的堆栈
55
```

```
56
               my ($sub_expression, $new_index) =
   parseExpression($expression, $next_index);
57
               push @stack, $sub_expression;
               $next_index = $new_index;
58
           } elsif ($token eq ')') {
59
               # 读到), 直接结束, 这样就会回到(所在的地方结束堆栈
60
61
               last:
           } elsif ($token =~ /[\+\*]/) {
62
               # 读到+*就将符号加入
63
64
               push @stack, $token;
65
           } else {
               # 读到数字也加入堆栈
66
               push @stack, $token;
67
68
           }
69
            ($token, $next_index) = getNextToken($expression,
   $next_index);
       }
70
       # 堆栈建立完成之后,就是从下到上整理堆栈,因为乘号优先级高,所以先整理堆
71
   栈中所有的乘号
72
       my $i = 0;
73
       while ($i < scalar(@stack)) {</pre>
           if ($stack[$i] eq '*') {
74
               stack[i - 1] = ['*', stack[i - 1],
75
   splice(@stack, $i + 1, 1)];
76
               splice(@stack, $i, 1);
77
           } else {
78
               $i++;
79
           }
80
       }
81
82
       $i = 0;
       while ($i < scalar(@stack)) {</pre>
83
84
           if ($stack[$i] eq '+') {
               \frac{1}{3} = \frac{1}{3} = \frac{1}{3}
85
   splice(@stack, $i + 1, 1)];
86
               splice(@stack, $i, 1);
87
           } else {
               $i++;
88
           }
89
       }
90
91
92
       return $stack[0], $next_index;
93 }
```

```
94
 95 my expression = "99*12+0 +123+3*99+ 1";
 96 \frac{s}{s} = \frac{s}{s}
 97 my ($tree, $index) = parseExpression($expression);
 98 my $symbol;
 99
100 $symbol = 'A'; # give each node a unique name
101 print Dumper $tree;
102 sub evaluateNode {
103
        my ($node) = @_;
104
        # 如果节点是一个数组的引用,就可以得到数组内的东西
        if (ref $node eq 'ARRAY') {
105
106
            my ($op, @value) = @$node;
107
            # 计算左右节点的值
108
            if ($op eq '+') {
109
                my $sum = 0;
110
                foreach(@value){
111
                     $sum = evaluateNode($_) + $sum;
112
                }
113
                return $sum;
114
            } elsif ($op eq '*') {
115
                my \mbox{ } mul = 1;
116
                foreach(@value){
117
                     $mul = evaluateNode($_) * $mul;
118
                 }
119
                 return $mul;
120
            }else {
121
                # 非法计算符
122
                die "Invalid operator: $op\n";
123
            }
124
        } else {
125
            return $node;
126
        }
127 }
128
    print "\nFinal result=".evaluateNode($tree)."\n";
129
130 showTk(graph($tree));
131
132
133
134 sub showTk {
135
        my $g = shift;
136
        my $m = new MainWindow;
```

```
137
        my gv = m-\grayer = 600, -height => 600) ->
    pack;
        $gv->show($g, fit=>0);
138
139
        MainLoop();
140 }
141
142 sub walk;
143 sub graph {
144
        my $tree = shift;
145
        my $g = GraphViz->new(width=>8, height=>8);
146
        symbol = 'A';
147
        walk($tree, $g);
        open F, ">expr.png";
148
149
        binmode F;
150
        print F $g->as_png;
151
        close F;
        print "See also 'expr.png'.\n";
152
153
        return $g;
154 }
155
156 sub walk {
157
        my (stree, sg) = @_;
158
        my $type = ref $tree eq 'ARRAY' ? $tree->[0] : 'I';
        my $res = $symbol;
159
160
        if ($type eq 'I') {
            $g->add_node($symbol++, label=>$tree);
161
162
            return $res;
163
        }
164
165
        my @list = @$tree;
166
        $g->add_node($symbol++, label => shift @list);
167
        $g->add_edge($res => walk($_, $g)) foreach @list;
168
        return $res;
169 }
170 1;
```

```
#!/usr/bin/perl -w
use strict;
use Time::HiRes qw(time sleep);
use Tk;
use Tk::PlotDataset;
use Tk::LineGraphDataset;
```

```
7 my $scriptname = $0;
8 my @num_iterations = (10..25);
9 my (@lib,@dss);
10 @lib = ('GMP', 'Calc', 'LTM', 'Pari');
   foreach (@lib){
11
        my $1ib = $_{;}
12
13
        my (@x,@y);
14
        foreach my $num_iterations(@num_iterations){
15
            my $start_time = time;
16
            system("perl 20307130176-09sqrt2.pl $num_iterations
    $1ib");
17
            my $end_time = time;
18
            my $tspend=$end_time-$start_time;
19
            push @x,$num_iterations;
20
            push @y,$tspend;
21
            last if $tspend>4;
22
        }
23
        my $dataset = LineGraphDataset->new (
24
            -name => $1ib,
25
            -xData \Rightarrow [@x],
26
            -yData => [@y],
27
            );
        push @dss, $dataset;
28
29 }
30 plot(\@dss);
31 sub plot{
        my $dss = shift;
32
        my $m = MainWindow->new;
33
        my $graph = $m->PlotDataset(
34
35
            -width \Rightarrow 800,
36
            -height => 500,
37
            )->pack;
        $graph->addDatasets(@{$dss});
38
        $graph->plot();
39
40
        MainLoop();
41
        1;
42 }
43 1;
```

```
1 #!/usr/bin/perl -w
2 use strict;
3 # my $num_iterations = 10;
```

```
4 # my $1ib = "GMP";
 5 # print $lib;
 6 my ($num_iterations,$lib)=@ARGV;
7 myrequire($1ib);
8 my $p = Math::BigInt->new('1');
9 my $q = Math::BigInt->new('1');
10 for (my \ i = 0; \ i < num\_iterations; \ i++) {
11
       my \ \new_p = \p->bmul(2)->bmul($q);
12
       my new_q = q->bmuladd(q,p->bmul(p));
13
       p = new_p;
14
       q = new_q;
15 }
16 1;
17
18 sub myrequire{
19
       my $1ib = shift;
20
       require Math::BigInt;
       Math::BigInt->import(lib => $lib);
21
22 # 在这里使用 GMP 库进行计算
23 };
```

```
1 #/usr/bin/perl -w
2 use strict;
3 use PDF::Create;
4
5 # 创建PDF文件
6 my $pdf = PDF::Create->new(
       'filename' => '20307130176.pdf',
7
       'Version'
                  => 1.2,
9
       'PageMode'
                    => 'UseOutlines',
10
       'Title' => 'Math Exercises',
      'CreationDate' => [localtime],
11
12 );
13
14 # 添加一页
15 my $page = $pdf->new_page('MediaBox' => $pdf-
   >get_page_size('A4'));
16 # 设置字体
17 my $font = $pdf->font('BaseFont' => 'Helvetica');
18
19 # 随机产生40道加减法题目
20 my @questions = ();
```

```
21 for (my i = 1; i <= 40; ) {
22
       my  num1 = int(rand(100)) + 1;
       my \ num2 = int(rand(100)) + 1;
23
       my $operator = int(rand(2)) ? '+' : '-';
24
       my $answer = ($operator eq '+') ? ($num1 + $num2) : ($num1 -
25
   $num2);
26
       next if $answer < 0 or $answer >=100;
       push @questions, sprintf("%2d %s %-2d %2s %-2s", $num1,
27
   $operator, $num2, "=", "__");
       $i++;
28
29 }
30
31 # 在页面上添加题目
$page->string($font, 40, 175, 750, 'Math Exercises');
33 my $x;
34 my y = 700;
35 my count = 1;
36 for (@questions){
       if(scount == 5)
37
38
           count = 1;
39
           y = y - 50;
40
       }
41
       x = 100 * count;
42
       $page->string($font, 14, $x, $y, $_);
43
       $count++;
44 }
45
46 # 保存PDF文件
47 $pdf->close();
48 1;
```

```
#!/usr/bin/perl -w
use strict;
use warnings;
use lib '.';
use Complex_20307130176;

my $m = Complex->new(1, 2);
my $n = Complex->new(3, 4);
my $c = $m + $n;
```

```
12 my $d = m - n;
13 my e = m * n;
14 my f = m / n;
15 my $g = conj($m);
16 my h = abs(m);
17
18 | print "$m + $n = $c\n";
19 print "m - n = d\n";
20 print "m * n = e\n";
21 | print "m / n = f n";
22 print "conj(m) = q\n';
23 print "abs(m) = h\n";
24
25 m->r(5);
26 m->i(6);
27 print "a = m\n";
28
29 my x = Complex -> new(2, 3);
30 my y = Complex -> new(2, -4);
31
32
   print "x == y is ", x == y? "truen": "falsen";
33
34 my @comp_arr = (\$m, \$n, \$c, \$d, \$e, \$f, \$g, \$x, \$y);
35 print join("\n", map { abs($_) } @comp_arr), "\n";
36 my @sorted_comp_arr = sort { abs($a) <=> abs($b) } @comp_arr;
37 print "sorted by abs:\n";
38 print join("\n", map { "$_" } @sorted_comp_arr), "\n";
```

```
1  use strict;
2  use warnings;
3
4  # Writing by Zhiyu Zheng, May 2023.
5  # Define Complex Number and caculate.
6
7  sub conj {
8    my ($self) = @_;
9    return Complex->new($self->{r}, -$self->{i});
10  }
11
12  package Complex;
13
14  use overload
```

```
15
        '+' => \&add,
16
        '-' => \&subtract,
        '*' => \&multiply,
17
        '/' => \&divide,
18
        '""' => \&stringify,
19
20
        '=' => \&assign,
21
        '==' => \&equal,
22
        'abs' => \&abs;
23
24
   sub new {
25
        my ($class, $real, $imaginary) = @_;
        my $self = bless { r => $real, i => $imaginary }, $class;
26
        return $self;
27
28 }
29
30 sub r {
        my ($self, $real) = @_;
31
        if (defined $real) {
32
            self->\{r\} = real;
33
34
        }
35
        return $self->{r};
36 }
37
38 sub i {
        my ($self, $imaginary) = @_;
39
        if (defined $imaginary) {
40
            $self->{i} = $imaginary;
41
42
        }
       return $self->{i};
43
44 }
45
46 sub abs {
        my ($self) = @_{-};
47
       return sqrt($self->{r}**2 + $self->{i}**2);
48
49 }
50
51 sub add {
        my ($self, $other) = @_;
52
53
        my real = self -> \{r\} + other -> \{r\};
        my $imaginary = $self->{i} + $other->{i};
54
55
        return Complex->new($real, $imaginary);
56 }
57
```

```
58
            sub subtract {
                        my ($self, $other) = @_{:}
   59
   60
                         my real = self -> \{r\} - other -> \{r\};
                         my $imaginary = $self->{i} - $other->{i};
   61
                         return Complex->new($real, $imaginary);
   62
   63 }
  64
            sub multiply {
   65
                         my ($self, $other) = @_{:}
   66
                         my real = self - \{r\} * sother - \{r\} -
   67
                                                         $self->{i} * $other->{i};
   68
                         my simaginary = self->\{r\} * sother->\{i\} +
   69
                                                                        $self->{i} * $other->{r};
   70
                         return Complex->new($real, $imaginary);
  71
  72 }
  73
   74 sub divide {
                         my ($self, $other) = @_{:};
   75
   76
                         my denominator = denominator
                         my \ real = (self -> \{r\} * sother -> \{r\} +
   77
   78
                                                            $self->{i} * -$other->{i}) / $denominator;
   79
                         my simaginary = (self->{i} * sother->{i} -
   80
                                                                           self->\{r\} * -sother->\{r\}) / sdenominator;
                         return Complex->new($real, $imaginary);
   81
   82 }
  83
  84 sub stringify {
                        my ($self) = @_;
  85
                         return "($self->{r}, " . "$self->{i}j)";
   86
   87 }
   88
   89 sub assign {
                        my $other = @_;
   91
                         my real = other -> \{r\};
   92
                        my $imaginary = $other->{i};
   93
                         return Complex->new($real, $imaginary);
  94 }
  95
  96 sub equal {
                         my ($self, $other) = @_{:}
  97
                         return self->\{r\} == sother->\{r\} &&
  98
  99
                                              $self->{i} == $other->{i};
100 }
```

```
101
102 1;
```

```
1 #!/usr/bin/perl -w
2 binmode( STDOUT, ":utf8" );
3 use strict;
4 use utf8:
5 use CGI qw/:standard/;
6 my @characters = qw/食 野 之 蒿 我 有 嘉 宾 德 音 孔 昭 视 民 不 恌/;
7 my @coding
               = map { sprintf( "%04b", $_ ) } 0 .. 15;
8 my @line
                = map \{ [] \} 0 ... 3;
9 my mapping = map \{ scoding[s] => scharacters[s] \} 0 ...
   $#coding;
10 my $CharacterCode;
11 my @choice = map { 'choice' . "$_" } 0 .. 3;
12 my @choiceValues;
13
14 # 将16字分成四行
15 foreach (@coding) {
16
       foreach my $i ( 0 .. 3 ) {
          if ( substr( $_, $i, 1 ) == '1' ) {
17
18
              push @{ $line[$i] }, $mapping{$_};
19
          }
20 }
21 }
22
23 # 绑定choiceValue的值
24 | foreach my $index ( 0 .. 3 ) {
25
       push @choiceValues, param( $choice[$index] );
26 }
27
28 print header( -charset => 'utf8' )
    . start_html( -title => "猜字游戏" )
29
    . start_form( 'GET', '/cgi-bin/20307130176-13.pl' )
31
    . h2('请在以下汉字中选择一个记住')
32
    . h3(@characters)
    . h3("你猜的字在以下的汉字中吗?");
33
34
35 # 显示问题以及对应的选项
36 | foreach my $i (0 .. 3) {
       print p("请选择以下字中是否有你猜测的字?")
37
         . p( join( " ", @{ $line[$i] } ) )
38
```

```
. radio_group(
39
          -name => $choice[$i],
40
          -values => [ 'yes', 'no' ],
41
          -default => 'no'
42
43
         );
44 }
45
46 print p() . submit( -name => 'submit', -value => "我想好了" );
47
48 # 判断选项结果对应的字
49 foreach my $index ( 0 .. 3 ) {
       $CharacterCode .= ( $choiceValues[$index] eq 'yes' ) ? '1' :
50
   '0';
51 }
52
53 print h3("你猜的字是:") . p("$mapping{$CharacterCode}") .
   end_form() . end_html;
54 1;
```