

E6.I

```
-----
%{
    /* Definition section */
    #include "y.tab.h"
    extern yylval;
}%

%%
[0-9]+ {
    yylval = atoi(yytext);
    return NUMBER;
}

[ \t]+ ; /*For skipping whitespaces*/

\n { return 0; }
. { return yytext[0]; }

%%
yywrap()
{
}

E6.Y
-----

%{
    /* Definition section */
    #include <stdio.h>
}%

%token NUMBER
// setting the precedence
// and associativity of operators
%left '+' '-'
%left '*' '/'
```

/* Rule Section */

```
%%
E : T {
    printf("Result = %d\n", $$);
    return 0;
}

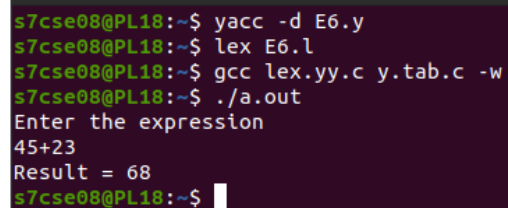
T :
    T '+' T { $$ = $1 + $3; }
  | T '-' T { $$ = $1 - $3; }
  | T '*' T { $$ = $1 * $3; }
  | T '/' T { $$ = $1 / $3; }
  | '-' NUMBER { $$ = -$2; }
  | '(' T ')' { $$ = $2; }
  | NUMBER { $$ = $1; }
%%

int main() {
    printf("Enter the expression\n");
    yyparse();
}

/* For printing error messages */
yyerror()
{
    printf("\nExpression is invalid\n");
}


```

Output:



```
s7cse08@PL18:~$ yacc -d E6.y
s7cse08@PL18:~$ lex E6.l
s7cse08@PL18:~$ gcc lex.yy.c y.tab.c -w
s7cse08@PL18:~$ ./a.out
Enter the expression
45+23
Result = 68
s7cse08@PL18:~$
```

```

E7.L
-----]
%{
    /* Definition section*/
    #include "y.tab.h"
    extern yyval;
}%

%%
[A-Z a-z]+ {
    yyval = atoi(yytext);
    return LETTER;
}

[0-9]+ {
    yyval = atoi(yytext);
    return NUMBER;
}

[ \t]+ ; /*For skipping whitespaces*/

\n { return 0; }
. { return yytext[0]; }

%%
yywrap()
{
}

E7.Y
-----
%{
    /* Definition section */
    #include <stdio.h>
}%

%token NUMBER, LETTER

%%
E : LETTER T {

```

```

    printf("Valid Identifier\n");
    return 0;
}

T :
    LETTER NUMBER
  | NUMBER LETTER
  | LETTER
  | NUMBER
  ;

%%

int main() {
    printf("Enter the expression\n");
    yyparse();
}

/* For printing error messages */
yyerror()
{
    printf("\nExpression is invalid\n");
}

```

Output:

```

s7cse08@PL18:~$ yacc -d E7.y
s7cse08@PL18:~$ lex E7.l
s7cse08@PL18:~$ gcc lex.yy.c y.tab.c -w
s7cse08@PL18:~$ ./a.out
Enter the expression
abc1232
Valid Identifier
s7cse08@PL18:~$ ./a.out
Enter the expression
123ad
Expression is invalid
s7cse08@PL18:~$ ./a.out
Enter the expression
a
Valid Identifier
s7cse08@PL18:~$

```

E8.L

```
-----
%{
    /* Definition section */
    #include "y.tab.h"
    extern yylval;
}%

%%

[0-9]+ {
    yylval = atoi(yytext);
    return NUMBER;
}

[ \t]+ ; /*For skipping whitespaces*/

\n { return 0; }
. { return yytext[0]; }

%%
yywrap()
{
}
```

E8.Y

```
-----
%{
    /* Definition section */
    #include <stdio.h>
}%
%token NUMBER
// setting the precedence
// and associativity of operators
%left '+' '-'
%left '*' '/' '%'
```

%left '(' ')'

```
/* Rule Section */
%%
E : T {
    printf("Result = %d\n", $$);
    return 0;
}

T :
    T '+' T { $$ = $1 + $3; }
  | T '-' T { $$ = $1 - $3; }
  | T '*' T { $$ = $1 * $3; }
  | T '/' T { $$ = $1 / $3; }
  | T '%' T { $$ = $1 % $3; }
  | '-' NUMBER { $$ = -$2; }
  | '(' T ')' { $$ = $2; }
  | NUMBER { $$ = $1; }
%%

int main() {
    printf("Enter the expression\n");
    yyparse();
}
yyerror()
{
    printf("\nExpression is invalid\n");
}
}
```

Output:

```
s7cse08@PL18:~$ yacc -d exp8.y
s7cse08@PL18:~$ lex exp8.l
s7cse08@PL18:~$ gcc lex.yy.c y.tab.c -w
s7cse08@PL18:~$ ./a.out
Enter the expression
2*3/2+1
Result = 4
s7cse08@PL18:~$ ./a.out
Enter the expression
4%2
Result = 0
s7cse08@PL18:~$
```

E9

```
#include<stdio.h>
#include<string.h>
```

```
char result[20][20], copy[3], states[20][20];
```

```
void add_state(char a[3], int i) {
    strcpy(result[i], a);
}
```

```
void display(int n) {
    int k = 0;
    printf("Epsilon closure of %s = { ", copy);
    while (k < n) {
        printf(" %s", result[k]);
        k++;
    }
    printf(" } \n");
}
```

```
int main() {
    FILE * INPUT;
    INPUT = fopen("input.dat", "r");
    char state[3];
    int end, i = 0, n, k = 0;
    char state1[3], input[3], state2[3];
    printf("Enter the no of states: \n");
    scanf("%d", &n);
    printf("Enter the states :\n");
    for (k = 0; k < 3; k++) {
        scanf("%s", states[k]);
    }
}
```

```
for (k = 0; k < n; k++) {
```

```
    i = 0;
    strcpy(state, states[k]);
    strcpy(copy, state);
    add_state(state, i++);
    while (1) {
        end = fscanf(INPUT, "%s%s%s", state1, input,
state2);
        if (end == EOF) {
            break;
        }

        if (strcmp(state, state1) == 0) {
            if (strcmp(input, "e") == 0) {
                add_state(state2, i++);
                strcpy(state, state2);
            }
        }
    }
    display(i);
    rewind(INPUT);
}

return 0;
}
```

Output:

```
s7cse08@PL18:~$ gcc exp9.c
s7cse08@PL18:~$ ./a.out
Enter the no of states:
3
Enter the states :
Q0 Q1 Q2
Epsilon closure of Q0 = { Q0 }
Epsilon closure of Q1 = { Q1 }
Epsilon closure of Q2 = { Q2 }
s7cse08@PL18:~$
```

E10

```

-----
#include<stdio.h>
#include<stdlib.h>
struct node
{
    int st;
    struct node *link;
};
void findclosure(int,int);
void insert_trantbl(int ,char, int);
int findalpha(char);
void findfinalstate(void);
void unionclosure(int);
void print_e_closure(int);
static int
set[20],nostate,noalpha,s,notransition,nofinal,start,
finalstate[20],c,r,buffer[20];
char alphabet[20];
static int e_closure[20][20]={0};
struct node * transition[20][20]={NULL};
void main()
{
    int i,j,k,m,t,n;
    struct node *temp;
    printf("enter the number of alphabets?\n");
    scanf("%d",&noalpha);
    getchar();
    printf("NOTE:- [ use letter e as epsilon]\n");
    printf("NOTE:- [e must be last character ,if it is
present]\n");
    printf("\nEnter alphabets?\n");
    for(i=0;i<noalpha;i++)
    { alphabet[i]=getchar();
      getchar();
    }
    printf("Enter the number of states?\n");
    scanf("%d",&nostate);
    printf("Enter the start state?\n");
    scanf("%d",&start);
    printf("Enter the number of final states?\n");
    scanf("%d",&nofinal);
    printf("Enter the final states?\n");
    for(i=0;i<nofinal;i++)
        scanf("%d",&finalstate[i]);
    printf("Enter no of transition?\n");
    scanf("%d",&notransition);
    printf("NOTE:- [Transition is in the form--> qno
alphabet qno]\n",notransition);
    printf("NOTE:- [States number must be greater
than zero]\n");
    printf("\nEnter transition?\n");
    for(i=0;i<notransition;i++)
    {
        scanf("%d %c%d",&r,&c,&s);
        insert_trantbl(r,c,s);
    }
    printf("\n");
    for(i=1;i<=nostate;i++)
    {
        c=0;
        for(j=0;j<20;j++)
        {

```

```

            buffer[j]=0;
            e_closure[i][j]=0;
        }
        findclosure(i,i);
    }
    printf("Equivalent NFA without epsilon\n");
    printf("-----\n");
    printf("start state:");
    print_e_closure(start);
    printf("\nAlphabets:");
    for(i=0;i<noalpha;i++)
        printf("%c ",alphabet[i]);
    printf("\n States : " );
    for(i=1;i<=nostate;i++)
        print_e_closure(i);
    printf("\nTransitions are...\n");
    for(i=1;i<=nostate;i++)
    {
        for(j=0;j<noalpha-1;j++)
        {
            for(m=1;m<=nostate;m++)
                set[m]=0;
            for(k=0;e_closure[i][k]!=0;k++)
            {
                t=e_closure[i][k];
                temp=transition[t][j];
                while(temp!=NULL)
                {unionclosure(temp->st);
                 temp=temp->link;
                }
            }
            printf("\n");
            print_e_closure(i);
            printf("%c\t",alphabet[j] );
            printf("\n");
            for(n=1;n<=nostate;n++)
            {
                if(set[n]!=0)
                    printf("q%d,",n);
            }
            printf("\n");
        }
    }
    printf("\n Final states:");
    findfinalstate();
}
void findclosure(int x,int sta)
{
    struct node *temp;
    int i;
    if(buffer[x])
        return;
    e_closure[sta][c++]=x;
    buffer[x]=1;
    if(alphabet[noalpha-1]=='e' &&
transition[x][noalpha-1]!=NULL)
    {
        temp=transition[x][noalpha-1];
        while(temp!=NULL)
        {
            findclosure(temp->st,sta);
            temp=temp->link;
        }
    }
}
void insert_trantbl(int r,char c,int s)
{
    int j;

```

```

        struct node *temp;
        j=findalpha(c);
        if(j==999)
        {
            printf("error\n");
            exit(0);
        }
        temp=(struct node *) malloc(sizeof(struct
node));
        temp->st=s;
        temp->link=transition[r][j];
        transition[r][j]=temp;
    }
    int findalpha(char c)
    {
        int i;
        for(i=0;i<noalpha;i++)
            if(alphabet[i]==c)
                return i;
        return(999);
    }
    void unionclosure(int i)
    {
        int j=0,k;
        while(e_closure[i][j]!=0)
        {
            k=e_closure[i][j];
            set[k]=1;
            j++;
        }
    }
    void findfinalstate()
    {
        int i,j,k,t;
        for(i=0;i<nofinal;i++)
        {
            for(j=1;j<=nostate;j++)
            {
                for(k=0;e_closure[j][k]!=0;k++)
                {
                    if(e_closure[j][k]==finalstate[i])
                    {
                        print_e_closure(j);
                    }
                }
            }
        }
    }
    void print_e_closure(int i)
    {
        int j;
        printf("{");

```

```

        for(j=0;e_closure[i][j]!=0;j++)
            printf("q%d,",e_closure[i][j]);
        printf("\t");
    }
}

```

Output:

```

s7cse08@PL18:~$ ./a.out
enter the number of alphabets?
4
NOTE:- [ use letter e as epsilon]
NOTE:- [e must be last character ,if it is present]

Enter alphabets?
a
b
c
e
Enter the number of states?
3
Enter the start state?
1
Enter the number of final states?
1
Enter the final states?
3
Enter no of transition?
5

```

NOTE:- [Transition is in the form--> qno alphabet qno]
 NOTE:- [States number must be greater than zero]

```

Enter transition?
1      a      1
1      e      2
2      b      2
2      e      3
3      c      3

```

Equivalent NFA without epsilon

```

-----
start state:{q1,q2,q3,}
Alphabets:a b c e
States :{q1,q2,q3,}    {q2,q3,}    {q3,}
Transitions are...:

```

```

{q1,q2,q3,}    a    {q1,q2,q3,}
{q1,q2,q3,}    b    {q2,q3,}
{q1,q2,q3,}    c    {q3,}
{q2,q3,}       a    {}
{q2,q3,}       b    {q2,q3,}
{q2,q3,}       c    {q3,}
{q3,}          a    {}
{q3,}          b    {}
{q3,}          c    {q3,}

```

E11

```
-----
#include<stdio.h>
#include<stdlib.h>
struct node
{
    int st;
    struct node *link;
};
struct node1
{
    int nst[20];
};

void insert(int ,char, int);
int findalpha(char);
void findfinalstate(void);
int insertdfastate(struct node1);
int compare(struct node1,struct node1);
void printnewstate(struct node1);
static int
set[20],nostate,noalpha,s,notransition,nofinal,start,fi
nalstate[20],c,r,buffer[20];
int complete=-1;
char alphabet[20];
static int eclosure[20][20]={0};
struct node1 hash[20];
struct node * transition[20][20]={NULL};
void main()
{
    int i,j,k,m,t,n,l;
    struct node *temp;
    struct node1 newstate={0},tmpstate={0};
    printf("Enter the number of alphabets?\n");
    printf("NOTE:- [ use letter e as epsilon]\n");
    printf("NOTE:- [e must be last character ,if it is
present]\n");
    printf("\nEnter No of alphabets and alphabets?\n");
    scanf("%d",&noalpha);
    getchar();
    for(i=0;i<noalpha;i++)
    {
        alphabet[i]=getchar();
        getchar();
    }
    printf("Enter the number of states?\n");
    scanf("%d",&nostate);
    printf("Enter the start state?\n");
    scanf("%d",&start);
    printf("Enter the number of final states?\n");
    scanf("%d",&nofinal);
    printf("Enter the final states?\n");
    for(i=0;i<nofinal;i++)
        scanf("%d",&finalstate[i]);
    printf("Enter no of transition?\n");
    scanf("%d",&notransition);
    printf("NOTE:- [Transition is in the form-> qno
alphabet qno]\n",notransition);
    printf("NOTE:- [States number must be greater than
zero]\n");
    printf("\nEnter transition?\n");
```

```
for(i=0;i<notransition;i++)
{
    scanf("%d %c%d",&r,&c,&s);
    insert(r,c,s);
}
for(i=0;i<20;i++)
{
    for(j=0;j<20;j++)
        hash[i].nst[j]=0;
}
complete=-1;
i=-1;
printf("\nEquivalent DFA.....\n");
printf("Trnsitions of DFA\n");
newstate.nst[start]=start;
insertdfastate(newstate);
while(i!=complete)
{
    i++;
    newstate=hash[i];
    for(k=0;k<noalpha;k++)
    {
        c=0;
        for(j=1;j<=nostate;j++)
            set[j]=0;
        for(j=1;j<=nostate;j++)
        {
            l=newstate.nst[j];
            if(l!=0)
            {
                temp=transition[l][k];
                while(temp!=NULL)
                {
                    if(set[temp->st]==0)
                    {
                        c++;
                        set[temp->st]=temp->st;
                    }
                    temp=temp->link;
                } } }
            printf("\n");
            if(c!=0)
            {
                for(m=1;m<=nostate;m++)
                    tmpstate.nst[m]=set[m];
                insertdfastate(tmpstate);
                printnewstate(newstate);
                printf("%c\t",alphabet[k]);
                printnewstate(tmpstate);
                printf("\n");
            }
            else
            {
                printnewstate(newstate);
                printf("%c\t",alphabet[k]);
                printf("NULL\n");
            }
        }
    }
    printf("\nStates of DFA:\n");
    for(i=0;i<=complete;i++)
        printnewstate(hash[i]);
```

```

printf("\n Alphabets:\n");
for(i=0;i<noalpha;i++)
printf("%c\t",alphabet[i]);
printf("\n Start State:\n");
printf("q%d",start);
printf("\nFinal states:\n");
findfinalstate();
}
int insertdfastate(struct node1 newstate)
{
int i;
for(i=0;i<=complete;i++)
{
if(compare(hash[i],newstate))
return 0;
}
complete++;
hash[complete]=newstate;
return 1;
}
int compare(struct node1 a,struct node1 b)
{
int i;
for(i=1;i<=nostate;i++)
{
if(a.nst[i]!=b.nst[i])
return 0;
}
return 1;
}
void insert(int r,char c,int s)
{
int j;
struct node *temp;
j=findalpha(c);
if(j==999)
{
printf("error\n");
exit(0);
}
temp=(struct node *) malloc(sizeof(struct
node));
temp->st=s;
temp->link=transition[r][j];
transition[r][j]=temp;
}
int findalpha(char c)
{
int i;
for(i=0;i<noalpha;i++)
if(alphabet[i]==c)
return i;
return(999);
}
void findfinalstate()
{
int i,j,k,t;
for(i=0;i<=complete;i++)
{
for(j=1;j<=nostate;j++)
{

```

```

for(k=0;k<nofinal;k++)
{
if(hash[i].nst[j]==finalstate[k])
{
printnewstate(hash[i]);
printf("\t");
j=nostate;
break;
} } } }
void printnewstate(struct node1 state)
{
int j;
printf("{");
for(j=1;j<=nostate;j++)
{
if(state.nst[j]!=0)
printf("q%d,",state.nst[j]);
}
printf("}\t");
}
}

```

Output:

```

s7cse08@PL18:~$ ./a.out
Enter the number of alphabets?
NOTE:- [ use letter e as epsilon]
NOTE:- [e must be last character ,if it is present]

Enter No of alphabets and alphabets?
2
a
b
Enter the number of states?
3
Enter the start state?
1
Enter the number of final states?
1
Enter the final states?
3
Enter no of transition?
4
NOTE:- [Transition is in the form-> qno alphabet qno]
NOTE:- [States number must be greater than zero]

Enter transition?
1 a 1
1 b 1
1 a 2
2 b 3

Equivalent DFA.....
Trnsitions of DFA

{q1,}    a      {q1,q2,}
{q1,}    b      {q1,}
{q1,q2,}    a      {q1,q2,}
{q1,q2,}    b      {q1,q3,}

{q1,q3,}    a      {q1,q2,}
{q1,q3,}    b      {q1,}

States of DFA:
{q1,}    {q1,q2,}    {q1,q3,}
Alphabets:
a      b
Start State:
q1
Final states:

```