Poker Hand Showdown

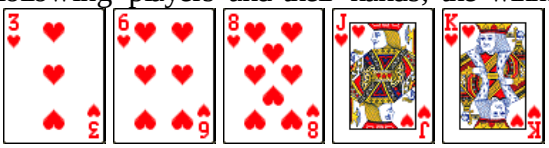
Implement a library (in C#) that evaluates who is the winner(s) among several *5 card poker hands*. Note for this project that you only need to implement a subset of the regular poker hands:

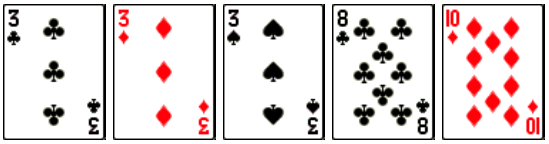
- Flush
- Three of a Kind
- One Pair
- High Card

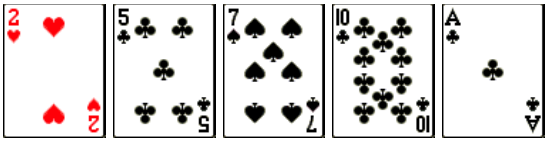
Your library should accept a collection of poker hands including the player that holds each hand and determine which player(s) wins the round. Please state any assumptions that you've made.

Example 1

Given the following players and their hands, the winner is **Joe**.

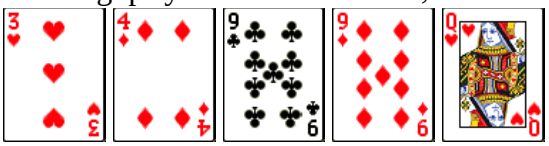
Joe: 

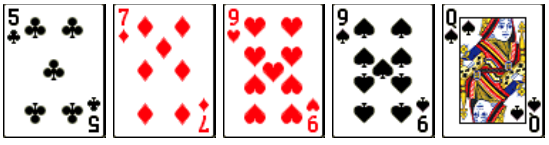
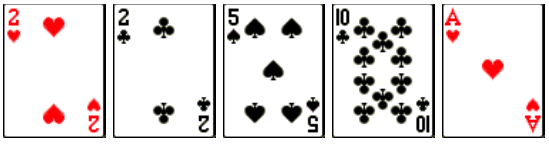
Jen: 

Bob: 

Example 2

Given the following players and their hands, the winner is **Jen**.

Joe: 

Jen: 

Bob: