

Task 03

Task 1)

```
import heapq
```

```
def dijkstra (graph, source):
```

```
    dist = {}
```

```
    prev = dict()
```

```
    for v in graph:
```

```
        dist[v] = ∞
```

```
        prev[v] = None
```

```
    dist[source] = 0
```

```
    pq = []
```

```
    heapq.heappush(pq, (dist[source], source))
```

```
    while pq:
```

```
        u = heapq.heappop(pq)[1]
```

```
        if dist[u] == float("inf"):
```

```
            break.
```

} $O(V)$

for v in graph $[U]$:

alt = dist $[U]$ + graph $[U][E_v]$

if alt < dist $[v]$:

dist $[v]$ = alt

prev $[v]$ = U

push dist $[v]$

$O(E \log V)$

return dist, prev.

Therefore time complexity = $O(M \log N)$

for graph = $O(M+N)$

Overall = $O(M+N) + O(M \log N)$

or, $\max(O(M+N), O(M \log N))$

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Task 2

same dijkstra function from
Task 1 and

```
def solve (graph, source, n)
    dist, prev = dijkstra (graph, source)
    path = []
    while n != source:
        n = prev[n]
        path.append(n)
    path.reverse()
    return path.
```

Here the over all time complexity

$$= O(M \log N) + O(M + N)$$

If the number of titans in each road
is exactly 1, then the algo to
solve the problem will be BFS.

(1) source (dist) value for
dist, prev = dist, prev

both = dist, prev

if dist == 1 or dist == source:

dist, prev = 1, source

both = dist, prev