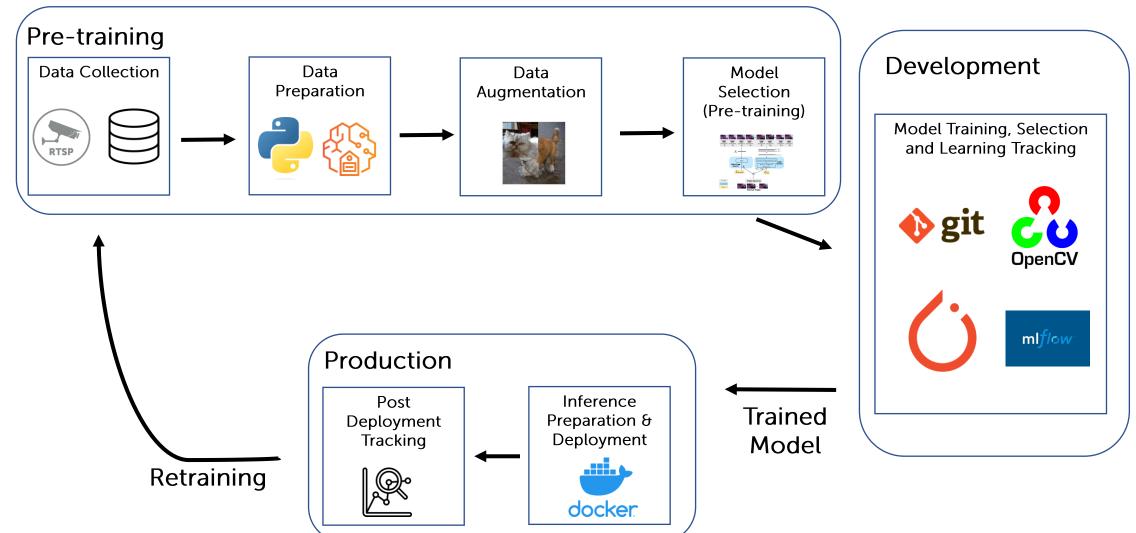
#### **Action Recognition**

#### Table of Contents:

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# Overview

### **Overview**



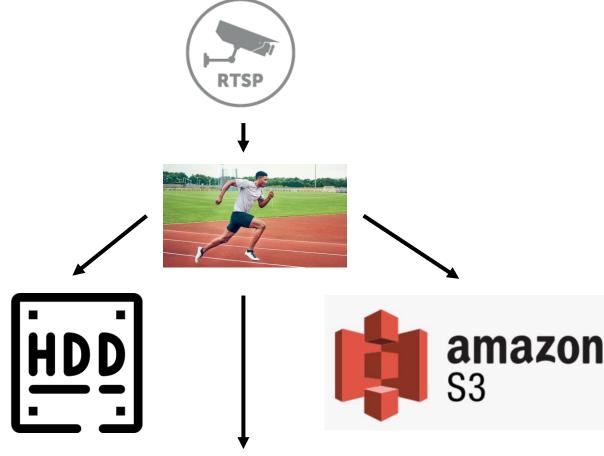
)

### Data Collection

The train and test data should come from similar

domain

- Scene is important to computer vision task
- Although a lot of <u>public datasets</u> are freely available, perform <u>dataset</u> <u>collection</u> at the targeted deployed setting is still crucial for best model performance
- Camera Setup:
  - IP camera renders live feed video using RTSP protocol
  - Minimum 30 FPS
  - Resolution: 1920×1080 (2MP)
- Collected data can be stored either locally or on cloud





### Data Preparation

### **Curate and Label Images**

- Quality of collected images should be inspected for **high quality training** process in subsequent stage. E.g. Blurred images should be removed
- Images with disturbances such as different lighting condition or noisy can be treated using <u>image processing</u> tools i.e.
- Image labelling can be done using open-source tools or cloud services





### Data Augmentation

## Data augmentation is crucial for optimal performance

Plenty augmentation techniques are available to achieve the following

- To ensure a variety of images are available for training
- To prevent overfitting

Popular data augmentation techniques offered by <a href="Pytorch">Pytorch</a> include

- Random resize
- Random cropping
- Random affirm transformation
- Random color jitter
- CutMix

Etc

Augmentation can be performed offline or on-the-fly during training



Raw Image



Mixup



Cutout



CutMix

### **Model Selection (Pre-training)**

### **SMART** is selected as solution

- <u>UCF101</u> is the one of the most popular public dataset in action recognition domain with 4592 citations as recorded by Google Scholar
- Sampling through Multi-frame Attention and Relations in Time (SMART) produces most astounding results (98.64% accuracy) based on the leaderboard in paperswithcode
- Thus, it serves as good baseline to kickstart the development and more work can be done to further improvise its performance



Sample Images from UCF101

### **Snapshot of SMART Technical Paper**

#### Research Problem

- Video has huge information redundancy
- Processing full video is computationally expensive

#### Research Objective

 To perform frame selection SMARTly for action recognition by considering only important frames

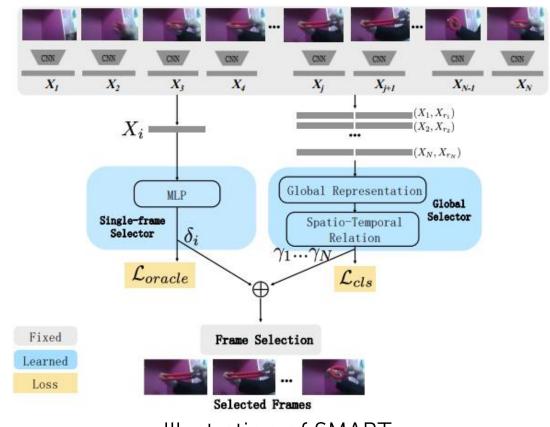


Illustration of SMART

## **Snapshot of SMART Technical Paper (Cont'd)**

#### Methodology

- Select top-N frames using SMART selection strategy by employing single-frame and global selector
- Frame is represented using MobileNet and GloVE features jointly
- Single-frame selector: MLP is used to express frame importance score
- Global Selector:
  - Information from individual frame is aggregated into global features through attention module.
  - Relation model and Long-Short Term Memory (LSTM) are used to compute temporal relationships among frames.
- Action of the selected frames is recognized using deep CNN

### Model Training, Selection & Learning Tracking

## Model Training, Selection & Learning Tracking

A commendable deep learning-based training script should cover the following:

- Data Ingestion Pipeline (<u>Datasets & Dataloaders</u>)
- Data Augmentation
- Loss Function (<u>Cross entropy loss</u>/Focal loss/Label smoothing loss/Contrastive loss/Center Loss etc.)
- Metrics (Accuracy/Recall/Precision/F1-score etc.)
- Optimizer
- <u>Learning rate scheduler</u>

Multiple trials can be run using different above parameters. The **best model** should be selected by considering following:

- Model that gives highest metrics based on evaluation dataset
- The chosen metrics is selected based on class distribution
  - Accuracy can be used for dataset with almost evenly distributed classes
  - Recall/Precision/F1-score is opted for imbalanced class

Model Training, Selection & Learning Tracking (Cont'd)

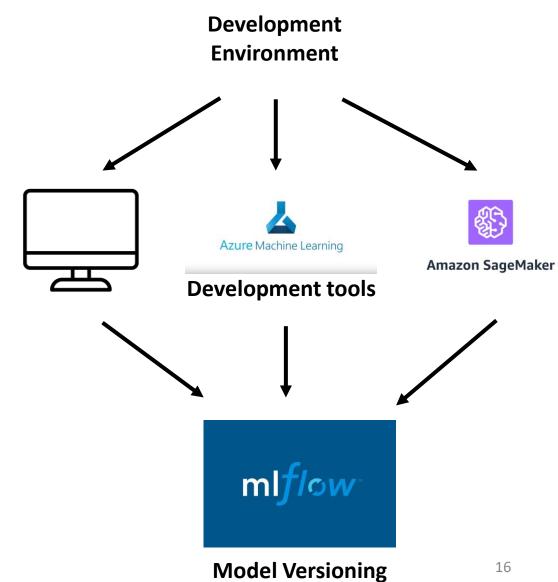
Training process can be **monitored** by:

- Observing training and evaluation loss
- Observing training and evaluation accuracy

The above should not have large discrepancy else it can be either underfitting or overfitting

Development environment can be either local or on cloud

MLFLow can be used for model versioning to ease final model selection



### Inference Preparation & Deployment

### Inference Preparation & Deployment

Set up deployment environment with following consideration

- computational power (CPU, RAM, GPU specification)
- On-premise server (sensitive data) or cloud server

#### Optimizing inference speed

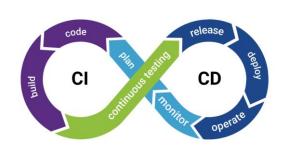
- Converting native pytorch model to TensorRT
- Quantization: Inference on fp16 and even int8 but with slight drop in accuracy
- Model pruning by removing less important layers using <u>NVIDIA TAO Toolkit</u>
- Use <u>NVIDIA Trition Server</u> or <u>NVIDIA Deepstream</u> as inference pipeline for speed optimization

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## Inference Preparation & Deployment (Cont'd)

CICD Pipeline using YAML file

- Automated unit testing i.e. <u>pytest</u> to avoid code breaking using CI pipeline
- Containerization and upload docker image to DockerHub/Azure Container Registry/Amazon Elastic Container Registry
- One-click away deployment to production environment using CD pipeline













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### Post Deployment Tracking

## **Post Deployment Tracking**

Data drift occurs when images used during development is different from deployment. For instance

- Change in background
- Lighting condition
- People behavior (pre-covid vs covid vs Post-covid time)
- Etc

Continuous monitoring model accuracy is important.

**Defining bad performance** is important as well. E.g. impact of 5% accuracy drop in animal classification is different from that of lung disease classification based on X-ray

## Post Deployment Tracking (Cont'd)

**Defining bad performance** is important as well. E.g. impact of 5% accuracy drop in animal classification is different from that of lung disease classification based on X-ray

**Model retraining process** can be **triggered** when model performance is below predefined level.

For real-time application, tracking **inference speed** is crucial. Higher number of objects in frame will require more computational power to render result in real-time. E.g. Covid lockdown results in less number of crowd as compared to normal circumstances.

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