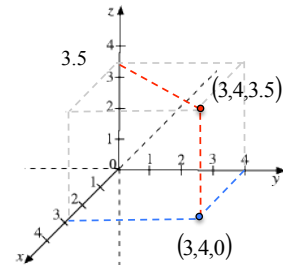


Example

Identify the set of points whose coordinates satisfy the given condition:

- a) $z = 1$ The horizontal plane 1 unit above the xy -plane
- b) $z^2 = 1$ The pair of horizontal planes: 1 unit above, and 1 unit below the xy -plane
- c) $z^2 \leq 1$ The two planes from part b) together with all the points in between
- d) $x = 3$ The plane parallel to the yz -plane, 3 units in front of it (see the picture)
- e) $x = 3, z = 1$

The intersection of the two planes from a) and d);
i.e. a straight line parallel to the y -axis that intersects
the xz -plane at the point $(3, 0, 1)$



- f) $y = 0$ The xz -plane
- g) $x^2 + y^2 = 9, z = 1$ The circle of radius 3, in the plane from part a),
with the center at the point $(0, 0, 1)$

In the xy -plane: the circle of radius 3,
with the center at the origin.

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- h) $x^2 + y^2 = 9, z^2 = 1$ The pair of circles of radius 3 in the planes from part b)
with the centers at $(0, 0, 1)$ and $(0, 0, -1)$
- i) $x^2 + y^2 = 9, z^2 \leq 1$ The cylinder extending between the two circles from part h)
- j) $x^2 + y^2 = 9$ A cylinder like in part i) extending up and down infinitely
- k) $x^2 + y^2 = z^2$ Two vertical cones extending infinitely up and down from
the common vertex at the origin.

Hint: Same as

$x^2 + y^2 = a$ and $z^2 = a$, where a is any nonnegative real number.

Pair of horizontal circles of radius \sqrt{a}
with the centers at $(0, 0, \pm \sqrt{a})$

Distance in Space

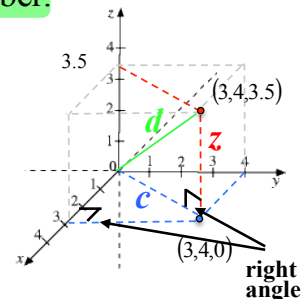
Example (x, y, z)
How far is the point $(3, 4, 3.5)$ from the origin?

By Pythagorean Theorem:

and:

$$d^2 = c^2 + z^2 = x^2 + y^2 + z^2$$
$$c^2 = x^2 + y^2$$

$$d = \sqrt{x^2 + y^2 + z^2} = \sqrt{3^2 + 4^2 + 3.5^2} \approx 6.1$$



In general:

The distance between $P_1(x_1, y_1, z_1)$ and $P_2(x_2, y_2, z_2)$

$$|P_1P_2| = \sqrt{(\Delta x)^2 + (\Delta y)^2 + (\Delta z)^2} = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}$$

Equation of a Sphere

A point $P(x, y, z)$ lies on the sphere of radius r centered at $P_0(x_0, y_0, z_0)$ iff $|P_0P| = r$

i.e. $(x - x_0)^2 + (y - y_0)^2 + (z - z_0)^2 = r^2$ (standard form)

Example

For the sphere of radius 2 centered at $(3, -1, 0)$ we get

$$(x - 3)^2 + (y + 1)^2 + (z - 0)^2 = 4$$

or, equivalently,

$$x^2 + y^2 + z^2 - 6x + 2y + 6 = 0 \quad (\text{neither radius nor center are clear})$$

Example

Find the radius and the center of the sphere

$$x^2 + y^2 + z^2 + 10x - 3z - 15 = 0 \quad (\text{need standard form})$$

Hint: Complete the squares on the x -, y -, z - terms as necessary to write as squared sum or differences.

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$$x^2 + 10x = (x + 5)^2 - 25 \quad y^2 = (y - 0)^2 \quad z^2 - 3z = \left(z - \frac{3}{2}\right)^2 - \frac{9}{4}$$

$$(x + 5)^2 - 25 + (y - 0)^2 + \left(z - \frac{3}{2}\right)^2 - \frac{9}{4} - 15 = 0$$

center at

$$\left(-5, 0, \frac{3}{2}\right)$$

$$(x + 5)^2 + (y - 0)^2 + \left(z - \frac{3}{2}\right)^2 = 25 + \frac{9}{4} + 15 = \frac{169}{4} = \left(\frac{13}{2}\right)^2$$

$$(x - x_0)^2 + (y - y_0)^2 + (z - z_0)^2 = r^2$$

$$\text{radius} = \frac{13}{2}$$

Example

Identify the set of points whose coordinates satisfy the given condition:

a) $x^2 + y^2 + z^2 < 9$ The interior of the sphere of radius 3 centered at the origin.

b) $x^2 + y^2 + z^2 \leq 9$ The sphere of radius 3 centered at the origin with its interior.

c) $x^2 + y^2 + z^2 > 9$ The exterior of the sphere from a).

d) $x^2 + y^2 + z^2 = 9$, The intersection of the sphere as above with the infinite vertical cylinder of radius 2 centered at the origin:
 $x^2 + y^2 = 4$

$$z^2 = 5$$

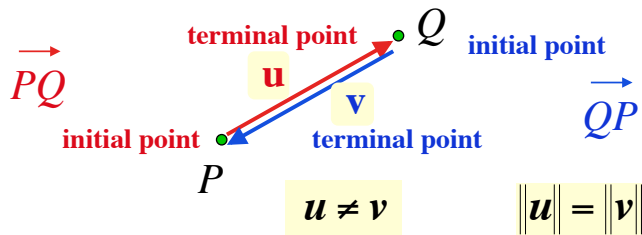
A pair of horizontal circles of radius 2 centered at $(0, 0, \pm\sqrt{5})$

Vectors

Quantities that require **direction** as well as **magnitude** in their description (force, displacement, velocity). Represented by directed line segments (arrows).

$$\vec{PQ} \neq \vec{QP}$$

$$\|\vec{PQ}\| = \|\vec{QP}\|$$



The length of the arrow signifies the magnitude of the vector.

Notation: $\|\vec{PQ}\|$ = the magnitude of \vec{PQ} .

Often, single boldface letters are used to denote vectors.

Vectors with the same magnitude and direction are considered *equal*.

Note

If the magnitude of a vector equals zero, its direction is undefined.

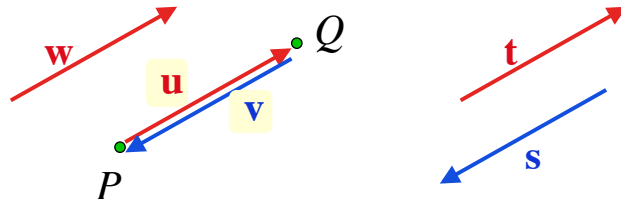
All such vectors are considered equal: the **zero vector**, denoted by **0**.

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Example

$$\mathbf{w} = \mathbf{u} = \mathbf{t}$$

$$\mathbf{s} = \mathbf{v}$$



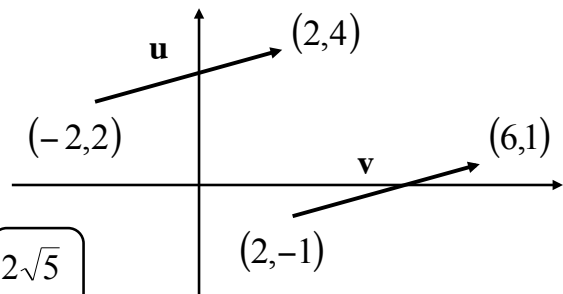
Example (in 2D Cartesian system)

Show that $\mathbf{u} = \mathbf{v}$

magnitudes:

$$\|\mathbf{u}\| = \sqrt{(2 - (-2))^2 + (4 - 2)^2} = \sqrt{16 + 4} = 2\sqrt{5}$$

$$\|\mathbf{v}\| = \sqrt{(6 - 2)^2 + (1 - (-1))^2} = \sqrt{16 + 4} = 2\sqrt{5}$$



direction: (compare the slopes)

$$m_u = \frac{4 - 2}{2 - (-2)} = \frac{1}{2}$$

$$m_v = \frac{1 - (-1)}{6 - 2} = \frac{1}{2}$$

Conclusion:

$$\mathbf{u} = \mathbf{v}$$