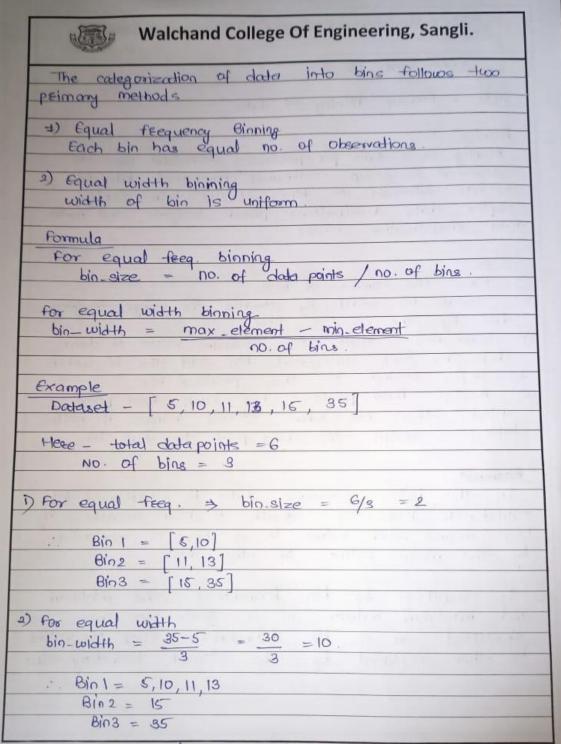
Assignment 3

Title- Perform Binning of data.

	Walchand College Of Engineering, Sangli.
	Experiment No-3
J	itle - Perform binning of data
В	inning -
con	Bioning is a data pre-processing technique used to degonize or group continuous numerical data into screte intervals of bins. It can help simply applex data distributions, provide insights and make a visualization easier.
S	leps
0	chase the number of bins.
(D)	Chase the number of bins. Calculate bin width by dividing the range of your the by the no. of bins. Create Ains - Start with minimum value of data.
3	Create Rins - Start with minimum value of data
	hen, for each subsequent bin add the bin width
to	lower bound of the previous bin.
4	Assign Data points - For each data point, ind the bin whose interval range it falls
in	to, I assign the data point to that bin.
EGACO.	tanpole.
equi	the below example data is partitioned into
bin	means, each value in a bin is replaced
by	the mean value of the bin.
7 -	
and	emoothing by bin boundaries, the minimum maximum values in a given bin are
ide	officed as a bin boundaries. Each bin value
is	then replaced by the closest boundary value
	22



conclusion - Binning is useful technique for tean stronging contineous data into discrete atte categories, making its easier to analyze of visualize.

Code

```
#include <iostream>
#include <fstream>
#include <sstream>
#include <vector>
#include <climits>
using namespace std;
// Equal Frequency Binning
vector<vector<int>> equifreq(vector<int> data, int m)
  int a = data.size();
  int n = a / m;
  vector<vector<int>> bins;
  for (int i = 0; i < m; i++)
    vector<int> bin;
    for (int j = i * n; j < (i + 1) * n; j++)
      if (j >= a)
        break;
      bin.push_back(data[j]);
    bins.push_back(bin);
  return bins;
// Equal Width Binning
vector<vector<int>> equiwidth(vector<int> data, int m)
  int a = data.size();
  int max_ele = INT_MIN;
  int min_ele = INT_MAX;
  for (int i = 0; i < data.size(); i++)</pre>
   max_ele = max(max_ele, data[i]);
    min_ele = min(min_ele, data[i]);
  int w = (max_ele - min_ele) / m;
  int min1 = min_ele;
```

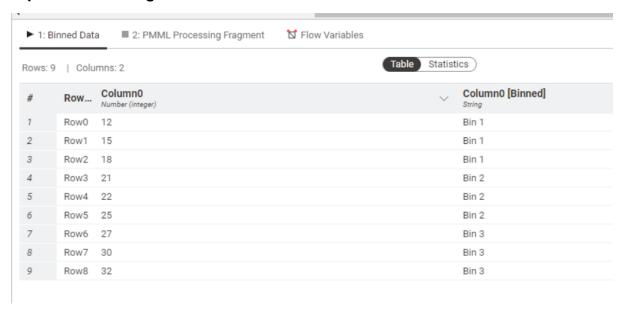
```
vector<int> arr;
  for (int i = 0; i < m + 1; i++)
    arr.push_back(min1 + w * i);
  vector<vector<int>> arri;
  for (int i = 0; i < m; i++)
    vector<int> temp;
    for (int j : data)
      if (j >= arr[i] && j <= arr[i + 1])</pre>
        temp.push_back(j);
    arri.push_back(temp);
  return arri;
// Reading data from CSV
vector<int> readCSV(string filename)
  ifstream inputFile(filename);
  vector<int> data;
  string line, value;
  while (getline(inputFile, line))
    stringstream ss(line);
    while (getline(ss, value, ','))
      data.push_back(stoi(value));
  inputFile.close();
  return data;
// Write binning outputs to CSV
void writeCSV(string filename, vector<vector<int>> bins)
 ofstream outputFile(filename);
  for (int i = 0; i < bins.size(); i++)</pre>
    outputFile << "Bin " << i + 1 << ",";
    for (int num : bins[i])
```

```
outputFile << num << ",";</pre>
    outputFile << "\n";</pre>
  outputFile.close();
int main()
  vector<int> data = readCSV("data.csv");
  int m;
  int method;
  cout << "Choose binning method: " << endl;</pre>
  cout << "1. Equal Frequency Binning" << endl;</pre>
  cout << "2. Equal Width Binning" << endl;</pre>
  cout << "\nEnter method number: ";</pre>
  cin >> method;
  cout << "\nEnter number of bins: ";</pre>
  cin >> m;
  if (method == 1)
    vector<vector<int>> freqBins = equifreq(data, m);
    writeCSV("output_equifreq.csv", freqBins);
  else if (method == 2)
    vector<vector<int>> widthBins = equiwidth(data, m);
    writeCSV("output_equiwidth.csv", widthBins);
 else
    cout << "Invalid method choice." << endl;</pre>
  return 0;
```

Knime



Equi-width binning



Equi-frequency binning

