

INDIAN INSTITUTE OF TECHNOLOGY  
KHARAGPUR  
DEPARTMENT OF ELECTRONICS AND ELECTRICAL COMMUNICATION

EC49001

MICROCONTROLLERS LABORATORY

ASSIGNMENT NUMBER



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## Question:

Write programs to generate the following waveforms through a DAC:

- i) Tangential
- ii) Saw-tooth
- iii) Trapezoidal
- iv) Sinusoidal

Calculate the max frequency and amplitude that you could obtain in each case.

## Objectives:

Familiarise with the workings of a Digital-to-Analog Converter (DAC). The DAC we interface with in 8051 has 255 steps for 0V to 5V (0.02V least count).

Compute the necessary values of mathematical functions using a general purpose programming language.

## Description:

- i) Trapezoid:

For this we simply write a loop for the rise time (left slope) and increment a variable, then wait for it to reach max value, where the value stays for a defined interval and then we write a loop for the fall time (right slope).

- ii) Sawtooth, Sinusoid and Tangential

For these three categories, we simply create a look-up table. The values (and in fact assembly code) is generated using a Python script to store in the register memory. A pointer then iteratively goes over the memory values where the output is shown in the scope.

## Code:

- i) Sawtooth

```
1. START: ; Sawtooth
2. CLR P0.7
3. MOV R1, #05H
4.
5. ; Storing values
6.
7. MOV 5, #0
8. MOV 6, #39
9. MOV 7, #72
10. MOV 8, #100
11. MOV 9, #124
```

```

12.MOV 10, #144
13.MOV 11, #161
14.MOV 12, #175
15.MOV 13, #187
16.MOV 14, #198
17.MOV 15, #206
18.MOV 16, #214
19.MOV 17, #220
20.MOV 18, #225
21.MOV 19, #230
22.MOV 20, #234
23.MOV 21, #237
24.MOV 22, #255
25.MOV 23, #215
26.MOV 24, #182
27.MOV 25, #154
28.MOV 26, #130
29.MOV 27, #110
30.MOV 28, #93
31.MOV 29, #79
32.MOV 30, #67
33.MOV 31, #56
34.MOV 32, #48
35.MOV 33, #40
36.MOV 34, #34
37.MOV 35, #29
38.MOV 36, #24
39.
40.LOOP:
41.MOV A, @R1                ; Stores value of function from @R1
42.MOV P1, A
43.INC R1
44.
45.CJNE R1, #37, LOOP        ; If not reached the end of memory, keep looping
46.MOV R1, #05H              ; Start again
47.SJMP LOOP
48.
49.DELAY:                    ; Delay module
50.MOV R0, #100
51.DJNZ R0, $
52.RET

```

## ii) Sine

```

1. START: ; Sine
2. CLR P0.7
3. MOV R1, #05H
4.
5. ; Storing values
6.
7. MOV 5, #128
8. MOV 6, #152
9. MOV 7, #176

```

```

10.MOV 8, #199
11.MOV 9, #218
12.MOV 10, #234
13.MOV 11, #246
14.MOV 12, #253
15.MOV 13, #255
16.MOV 14, #253
17.MOV 15, #246
18.MOV 16, #234
19.MOV 17, #218
20.MOV 18, #199
21.MOV 19, #176
22.MOV 20, #152
23.MOV 21, #128
24.MOV 22, #103
25.MOV 23, #79
26.MOV 24, #56
27.MOV 25, #37
28.MOV 26, #21
29.MOV 27, #9
30.MOV 28, #2
31.MOV 29, #0
32.MOV 30, #2
33.MOV 31, #9
34.MOV 32, #21
35.MOV 33, #37
36.MOV 34, #56
37.MOV 35, #79
38.MOV 36, #103
39.MOV 37, #127
40.
41.LOOP:
42.MOV A, @R1 ; Stores value of function from @R1
43.MOV P1, A
44.INC R1
45.
46.CJNE R1, #37, LOOP ; If not reached the end of memory, keep looping
47.MOV R1, #05H ; Start again
48.SJMP LOOP
49.
50.DELAY: ; Delay module
51.MOV R0, #100
52.DJNZ R0, $
53.RET

```

## ii) Tangent

```

1. START: ; Tangent
2. CLR P0.7
3. MOV R1, #05H
4.
5. ; Storing values
6.
7. MOV 5, #128

```

```

8. MOV 6, #134
9. MOV 7, #141
10. MOV 8, #149
11. MOV 9, #160
12. MOV 10, #175
13. MOV 11, #205
14. MOV 12, #255
15. MOV 13, #255
16. MOV 14, #0
17. MOV 15, #50
18. MOV 16, #80
19. MOV 17, #96
20. MOV 18, #106
21. MOV 19, #114
22. MOV 20, #121
23. MOV 21, #128
24. MOV 22, #134
25. MOV 23, #141
26. MOV 24, #149
27. MOV 25, #160
28. MOV 26, #175
29. MOV 27, #205
30. MOV 28, #255
31. MOV 29, #255
32. MOV 30, #0
33. MOV 31, #50
34. MOV 32, #80
35. MOV 33, #96
36. MOV 34, #106
37. MOV 35, #114
38. MOV 36, #121
39.
40. LOOP:
41. MOV A, @R1 ; Stores value of function from @R1
42. MOV P1, A
43. INC R1
44.
45. CJNE R1, #37, LOOP ; If not reached the end of memory, keep looping
46. MOV R1, #05H ; Start again
47. SJMP LOOP
48.
49. DELAY: ; Delay module
50. MOV R0, #100
51. DJNZ R0, $
52. RET

```

#### iv) Trapezoid

```

1. START: ;Trapezoid
2. CLR P0.7;
3. STEP EQU 04H
4. W EQU 31H
5.
6. ORIGIN:

```

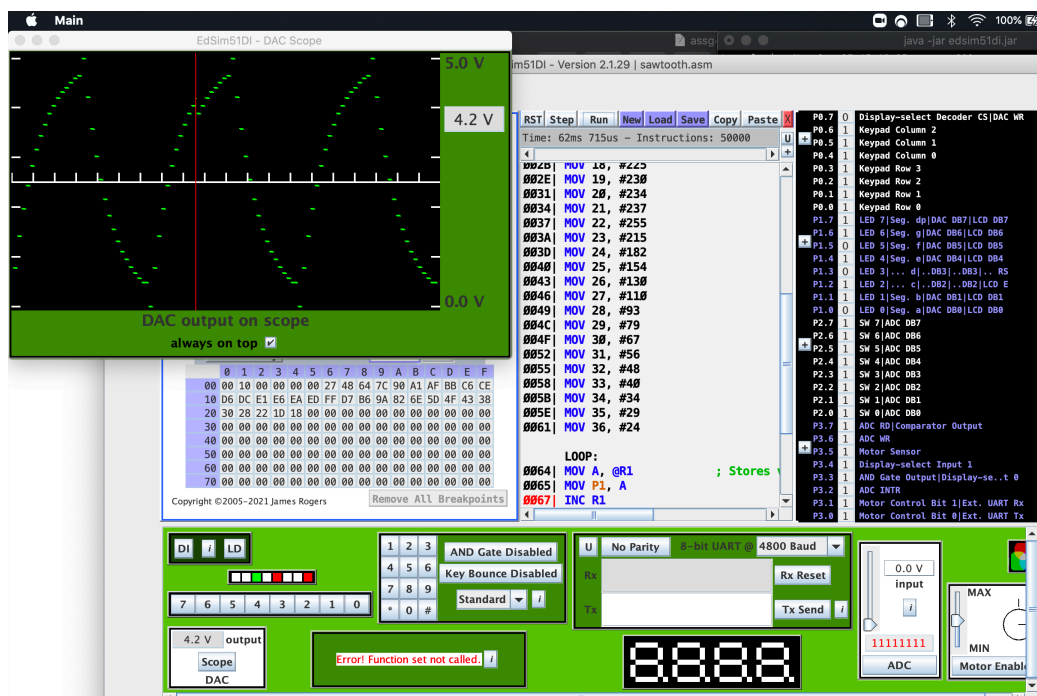
```

7. MOV A, #00H;
8.
9. LEFT:
10. MOV P1, A;
11. ADD A, #STEP;
12. CJNE A, #200, LEFT;
13. MOV A, P1;
14. MOV R7, #W;
15.
16. UP: DJNZ R7, UP;
17.
18. RIGHT:
19. MOV P1, A;
20. SUBB A, #STEP;
21. JNZ RIGHT;
22. MOV P1, #00H;
23. MOV R7, #W;
24.
25. DOWN: DJNZ R7, DOWN;
26. SJMP ORIGIN

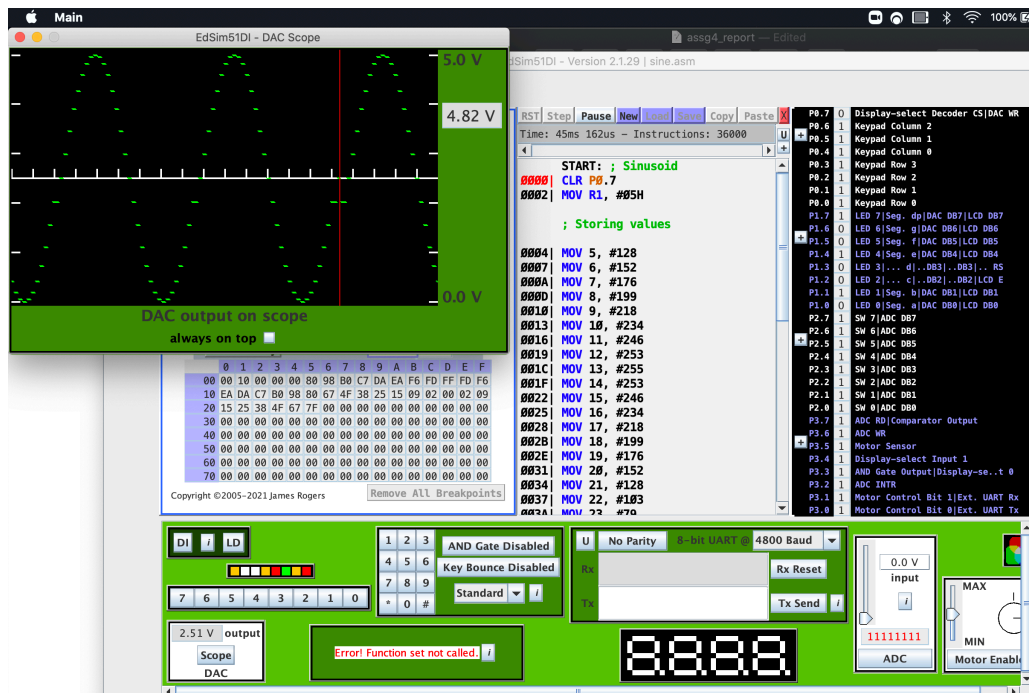
```

## Screenshot:

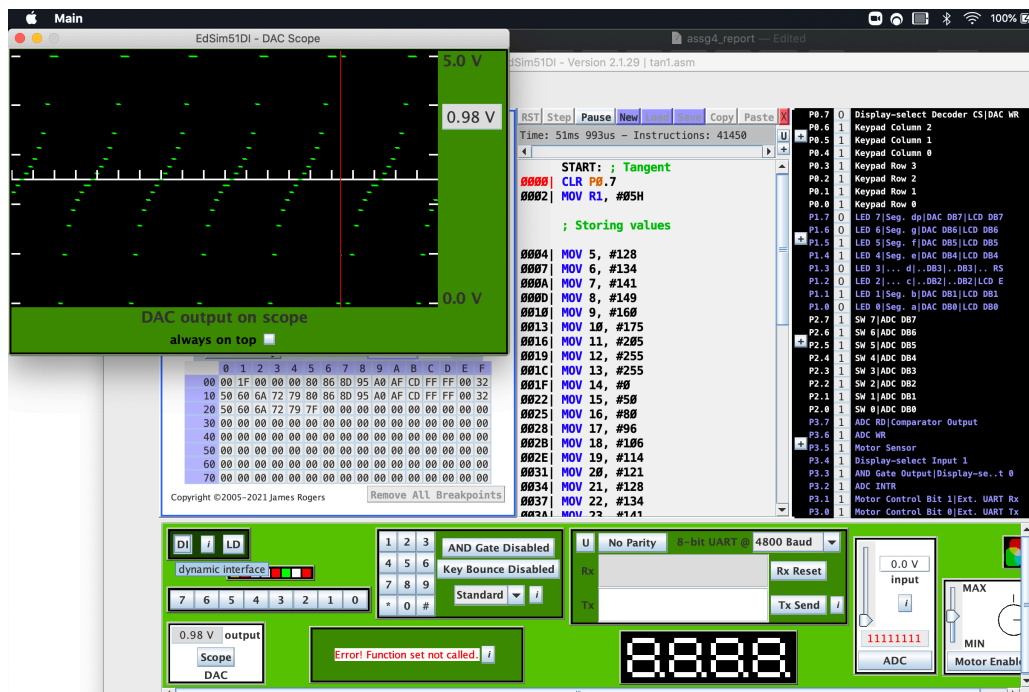
### 1. Sawtooth



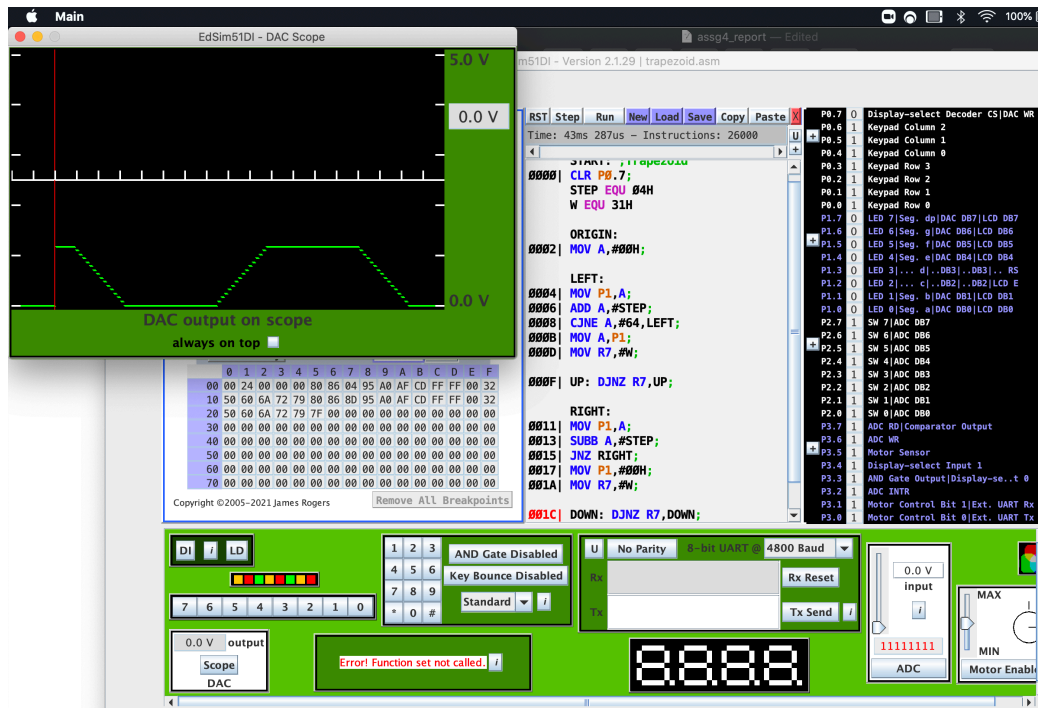
## 2. Sinusoid



## 3. Tangential



## 4. Trapezoid



## Results:

For all the figures drawn, the time period is 8 intervals, which corresponds to 4.6KHz. The amplitudes for the same are 2.5 V for all except trapezoid, which has an amplitude of 1.2V.

## Discussion:

1. The way to generate multiple lines of assembly code to create the lookup tables was found to be using a python script.
2. The frequency is also guided by a delay module at the end of each code.
3. The theoretical maximum frequency is  $F_s/2$ , from the sampling theorem, which turns out to be 6KHz for our simulations.

## Summary:

We see that the graphs are clearly visible, maximum amplitude and frequency has been calculated and DAC has been utilised for all of the above. The above has been done for 4 waveforms, for 3 of which we used lookup tables and for 1 we output the waveform algorithmically.