

3. BCE is a loss function that computes a distance between an output distribution and a ground truth distribution for optimization. We backpropagate over this loss to train our neural network to output distributions close to the ground truth distribution. The function for BCE is as follows, with  $x_i$  being the input data,  $f(x_i)$  being the output &  $y_i$  being the desired probability,

$$\text{BCE}(\vec{x}, \vec{y}) = -\sum_{i=1}^n (y_i \log(f(x_i)) + (1 - y_i) \log(1 - f(x_i)))$$

Given  $\mathbf{o}_{\min} = \text{argmin}_g \text{BCE}(\mathbf{o}, g)$ , the best approximation to  $g$  our network  $f: \mathbb{R}^n \rightarrow [0, 1]$  can produce, we need to find  $g_{\max}$  s.t.

$$g_{\max} = \text{argmax}_g \text{BCE}(\mathbf{o}_{\min}, g)$$

We first find  $\mathbf{o}_{\min}$ . For  $i^{\text{th}}$  term in  $\mathbf{o}_{\min}$  &  $g$ , we maximize the expression

$$I = g_i \log(\mathbf{o}_{\min, i}) + (1 - g_i) \log(1 - \mathbf{o}_{\min, i})$$

We do this by differentiating

$$\frac{d}{d\mathbf{o}_{\min, i}} I = \frac{g_i}{\mathbf{o}_{\min, i}} - \frac{1 - g_i}{1 - \mathbf{o}_{\min, i}}, \text{ and we find maxima at } \frac{d}{d\mathbf{o}_{\min, i}} = 0$$

$$\Rightarrow \underline{\underline{\mathbf{o}_{\min, i} = g_i}} \Rightarrow \mathbf{o}_{\min} = g$$

For finding  $g_{\max}$ ,

$\Rightarrow$  For every term in  $\mathbf{o}_{\min, i} \log(g_{\max, i}) + (1 - \mathbf{o}_{\min, i}) \log(1 - g_{\max, i})$ , this

This term needs to be minimized. It is easy to see this happens when

$$g_{\max, i} = \begin{cases} 1 & \mathbf{o}_{\min, i} < 0.5 \\ 0 & \mathbf{o}_{\min, i} \geq 0.5 \end{cases}$$

It's intuitively the furthest distribution from  $\mathbf{o}_{\min}$  as well

$$\therefore g_{\max, i} = \begin{cases} 1 & g < 0.5 \\ 0 & g \geq 0.5 \end{cases}$$