

# INSTITUTE OF TECHNOLOGY AND MANAGEMENT SKILLS UNIVERSITY, KHARGHAR, NAVI MUMBAI

## C++ PROGRAMMING LAB



# Prepared by:

Name of Student: Shikha singh	
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Roll No: \_\_\_25\_\_\_\_

Batch: 2023-27

## **DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING**

Ex	List of Experiment
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p. No						
1	Write a program to find the roots of a quadratic equation.					
2	Write a program to calculate the power of a number using a loop.					
3	Write a program to check if a given string, is a palindrome.					
4	Write a program that simulates a simple ATM machine, allowing users to check their balance, deposit, or withdraw money using a switch statement.					
5	Write a program that finds the largest among three numbers using nested if-else statements					
6	Write a program that determines the grade of a student based on their marks of 5 subjects using if-else-if ladder.					
7	Write a program to find the sum of digits of a number until it becomes a single digit number.					
8	Write a program to print a Pascal's triangle using nested loops.					
9	Write a program to calculate the sum of series $1/1! + 2/2! + 3/3! + + N/N!$ using nested loops.					
10	Write a program to create an array of strings and display them in alphabetical order.					
11	Write a program that checks if an array is sorted in ascending order.					
12	Write a program to calculate the sum of elements in each row of a matrix.					
13	Write a program to generate all possible permutations of a string.					
14	Create a C++ program to print the following pattern:					
	*****  * *  * *					

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15	Write a C++ program to display the following pattern:  1 232 34543 4567654 34543 232
16	Write a program to creating an inventory management system for a small store. The system should use object-oriented principles in C++. Yourprogram should have the following features:  • Create a <b>Product</b> class that represents a product in the inventory. Each <b>Product</b> object should have the following attributes:  • Product ID (an integer)  • Product Name (a string)  • Price (a floating-point number)  • Quantity in stock (an integer)  • Implement a parameterized constructor for the <b>Product</b> class to initialize the attributes when a new product is added to the inventory.
17	Write a program to manage student records. Create a class Student with attributes such as name, roll number, and marks. Implement methods for displaying student details, adding new students, and calculating the average marks of all students in the record system.
18	Write a program that implements a basic calculator. Use a class Calculator with methods to perform addition, subtraction, multiplication, and division of two numbers. The program should allow the user to input two numbers and select an operation to perform.
19	Write a program to simulate a simple online shop. Create a class Product with attributes like name, price, and quantity in stock. Implement methods for adding products to the shopping cart, calculating the total cost, and displaying the contents of the cart.

20	Write a program to manage student grades for a classroom. Create a class Student with attributes for student name and an array to store grades. Implement methods for adding grades, calculating the average grade, and displaying the student's name and grades. Use constructors and destructors to initialize and release resources.

Name of Student: Shikha s	ingh
Roll N	lumber: 25
Expe	riment No:
6	
Title:	
6. Write a program that de of 5	etermines the grade of a student based on their mark
subjects using if-else-if lade	der.
Theory:	

#### If-else-if ladder:

In C++, the if-else-if ladder is a series of if and else-if statements where each condition is checked sequentially. The first true condition encountered is executed, and subsequent conditions are ignored. This structure is useful for checking multiple conditions in a systematic manner.

#### 2. Grade Determination:

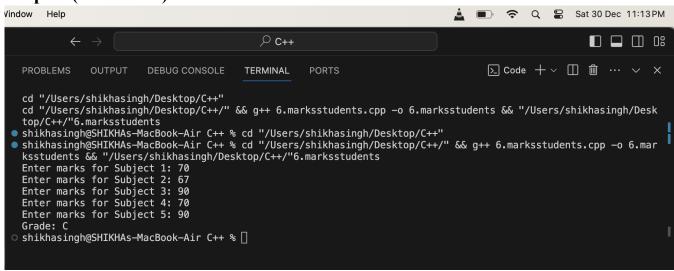
The program calculates the average marks of 5 subjects and then uses an if-else-if ladder to determine the

corresponding grade based on the average. The ladder is structured such that higher grades correspond to higher average marks.

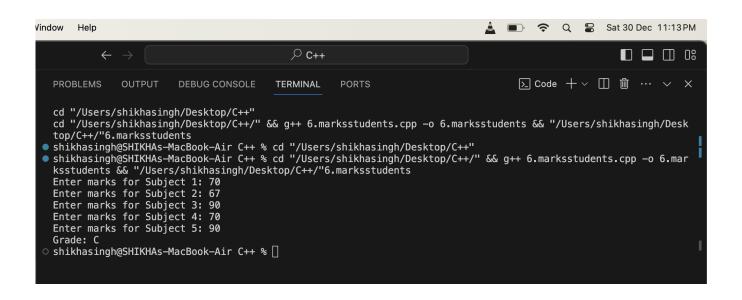
#### Code:

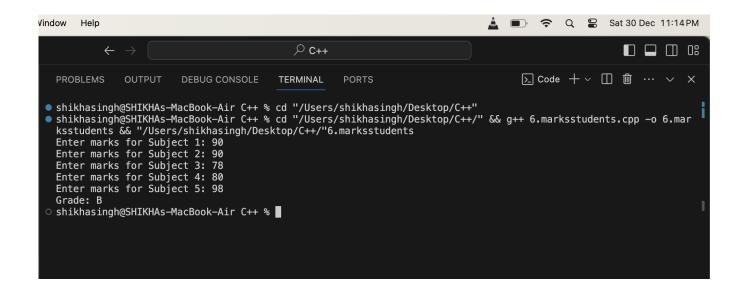
```
#include <iostream>
using namespace std;
int main() {
  int subject1, subject2, subject3, subject4, subject5;
   cout << "Enter marks for Subject 1: ";</pre>
   cin >> subject1;
   cout << "Enter marks for Subject 2: ";</pre>
   cin >> subject2;
   cout << "Enter marks for Subject 3: ";</pre>
   cin >> subject3;
   cout << "Enter marks for Subject 4: ";</pre>
   cin >> subject4;
   cout << "Enter marks for Subject 5: ";</pre>
   cin >> subject5;
  float average = (subject1 + subject2 + subject3 + subject4 + subject5) / 5.0;
  if (average \geq 90) {
    cout << "Grade: A\n";</pre>
  } else if (average \geq 80) {
   cout << "Grade: B\n";</pre>
  } else if (average \geq 70) {
     cout << "Grade: C\n";</pre>
  } else if (average \geq = 60) {
     cout << "Grade: D\n";</pre>
  } else {
     cout << "Grade: F\n";</pre>
  }
  return 0;
}
```

### **Output: (screenshot)**



**Test Case: Any two (screenshot)** 





#### **Conclusion:**

This C++ program is designed to assist in determining a student's grade based on their performance in 5 subjects. It takes input for the marks, calculates the average, and assigns a grade using a series of if-else-if statements. It is a basic illustration of control flow in programming and can be expanded upon for more complex grading systems or additional criteria.