

Marcin Wojnarowski

BACHELOR OF SCIENCE IN ENGINEERING

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Personal Profile

Love programming languages, computer science theory, and open source. Keen and quick to learn new things. Open to new technologies. I spend my free time studying and exploring ideas that get me out of my comfort zone. Professional industrial experience in software engineering while keeping in touch with the academic world.

Education

EPFL

Computer Science Theory, Masters

- Studying subjects around programming languages and formal methods
- **Thesis:** extending the Rocq formalization of the PikeVM with verified optimizations and new regex features
- **Project:** implementing linear time look-behinds in the Rust regex library
- **Project:** embedding dependant types in a set theoretic theorem prover
- TAing
 - **Software Construction** – in-person coordinator of TAs, 400 student course
 - **Advanced Compiler Construction** – developing grading solutions and grading itself
 - **Computer Language Processing** – exercise/lab testing, student support
 - **Concurrent Computing** – exercises and project session
 - **Distributed Algorithms** – project session
- Help with deployment of a formal autograding software

Lausanne, Switzerland

Sep 2023 - Feb 2026

Warsaw University of Technology, Faculty of Mathematics and Information Science

Computer Science, BSc in Engineering

- Graduated with honors, top of my class
- Received scholarships for academic results
- **Thesis:** *Project of Application for Piano Music Generation by Artificial Intelligence Algorithms* supervised by Jerzy Balicki DSc habil., Associate Professor
- Taught exclusively in English

Warsaw, Poland

Oct 2019 - Feb 2023

Bednarska Szkoła Realna

High School

- Conducted extra-curricular lessons about machine learning
- Graduated top of the class in my specialization

Warsaw, Poland

2015 - 2019

Work Experience

LeanCode

Software Engineer

- Leading, designing, and developing a contracts language for type-safe communication between different platforms.
- Managing mobile development teams.
- Working on many projects in early and late development stages.
- Maintaining many open source tools.
- Working under an agile Scrum framework. Close contact with clients.
- Give talks at conferences and meetups.
- **Technical Skills:** Dart, Rust, C#. CI/CD, mobile, backend.

Warsaw, Poland

Nov 2020 - Sep 2024

Zespół Szkoły "Bednarska"

Software Engineer

- Created a digital school diary system as a modern offline-first PWA. Used by the school complex Zespół Szkoły "Bednarska". Allows students to receive school announcements, news, and messages much faster. Increased the teacher-student contact.
- **Technical Skills:** Typescript, React. Web dev, REST. Linux.

Warsaw, Poland

Jan - May 2020

SWAP

Full-Stack Software Engineer

- Created a new social media app for a new startup. Allows users to connect and share links with use of QR codes.
- **Technical Skills:** Typescript, React, MongoDB, NodeJS. Web dev, backend, databases. Linux.

Warsaw, Poland

Jul - Dec 2019

IBM

Intern

- Research & Development of a micro-frontend solution.
- Gathered knowledge and insights were propagated in IBM.
- **Technical Skills:** Typescript, React, NodeJS. Web dev, backend.

Warsaw, Poland

Jul - Sep 2018

Relevant university projects

A small subset of university projects.

Linear-time look-behinds in Rust regex

EPFL

Implementation of linear-time look-behinds in the official Rust regex library. This project was wholly completed including design, implementation, testing, documentation, and benchmarking. This is one of the first regex implementations supporting look-behinds in a linear engine. Blog post with relevant links: <https://systemf.epfl.ch/blog/rust-regex-lookbehinds/>.

Formally verified language

EPFL

Specification and implementation of a toy programming language for which we can formally reason about its properties. Given a statically checked program we prove that its execution is free of runtime problems, such as accessing invalid memory. Implemented in Lean and Stainless (SMT-based). Project page: <https://github.com/shilangyu/formal-lang>.

Sensor coverage problem

Warsaw University of Technology

By means of Topological Data Analysis the question of whether a set of sensors under some assumptions cover a domain is answered. This was an implementation of the paper *Coordinate-free coverage in sensor networks with controlled boundaries via homology* by V. De Silva and R. Ghrist. Project page: <https://github.com/shilangyu/sensors-coverage>.

Skills

Programming Rust, Lean, Rocq, C, C++, C#, Julia, Golang, Python, Typescript, Dart.

Tools Linux, \LaTeX , Git.

Stack Web, Mobile, Systems.

Soft Skills Time management, Leader, Team player, Quick learner, Problem solving, Good communication, Teaching.

Achievements

2023	Honors , Bachelor graduation honors	Poland
2022	Scholarship , Bachelor studies for academic results	Poland
2021	Grant , NLnet fund of 10 000€ for development of a decentralized platform https://nlnet.nl/project/Lemmur	Poland

Publications

Formal Autograding in a Classroom (Experience Report)

Dragana Milovancevic, Mario Bucev, Marcin Wojnarowski, Samuel Chassot, Viktor Kuncak
(2024). URL: <http://infoscience.epfl.ch/record/309386>

Interests

Programming languages	I love learning new programming languages and exploring their design decisions. I keep up with this space and I am studying accompanying fields (type theory, compilers, software foundations).
Open source	I believe open source is a crucial part of the modern world. I actively contribute to other projects and open source my own.
Formal subjects	I am a big fan of theoretical computer science. My main areas of interest are formal verification, interactive theorem provers, logic, and computational complexity.
Skiing/Sailing	Despite my love for things that require sitting in front of a computer, there is nothing I enjoy more in this world than skiing.

Languages

English Fluent

Polish Native

French Conversational

References available upon request.