# **Customer Churn Prediction**

#### **Business Scenario**

■ With our new TV app Southeast Asia Launch right around the corner, we want to ensure the rollout is successful and profit making for parent company



Subscription plan: Our app offers a subscription plan where customers can sign up for a 1-month or 3-month plan. After 30/90 days, customers will be automatically charged based on the package selected. That is, the initial 30/90 days trial period is free







How can we ensure that our customers, stay longer with us, beyond their free trial?

#### **Success Metrics**



Given our subscription based business model, we could start with a target metric like:

#### **Customer churn rate**



Understanding if a customer might churn based on what we can glean about them during their lifetime value, could give us a **leading indication to retain** them before a churn could actually happen

With such early indication, we could target campaign management measures to proactively engage with highest-risk-of-churning customers

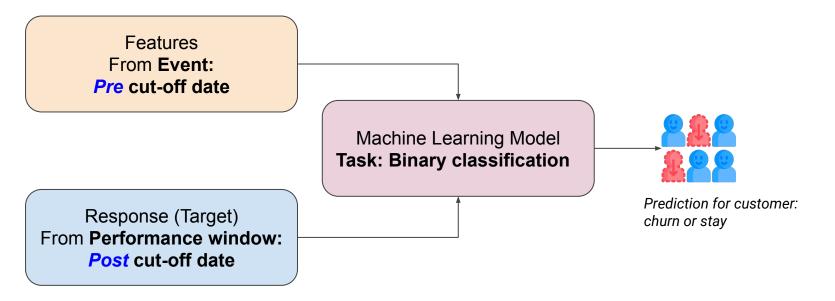
☐ Example, LinkedIn sends discounts to continue being a **paid** Premium member when free trials are close to ending



**Measure** of success: **Reduce** customer **churn**  $\rightarrow$  **Increase** lifetime value  $\rightarrow$  **Increase** revenue (cost of retaining existing customer is lesser than acquiring new!)

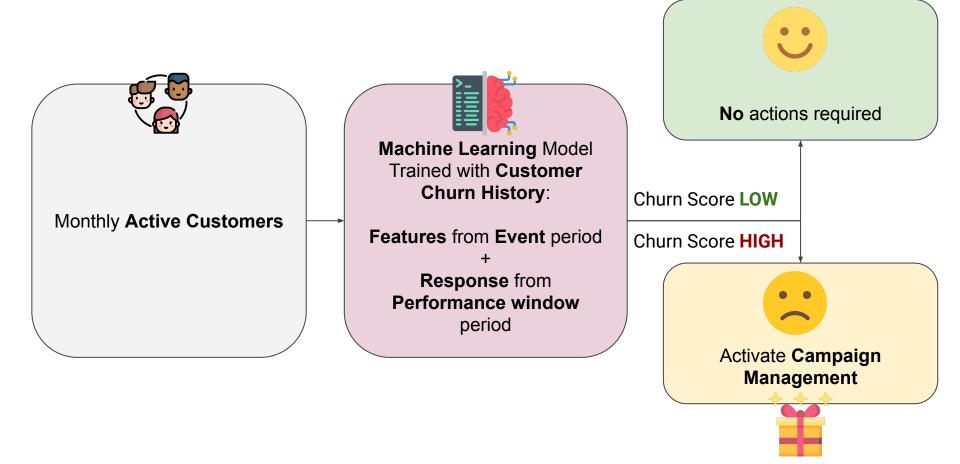
### **Applying Data Science: Predicting Customer Churn**

- Our predictive model should be able to answer these questions:
  - "Is a given customer going to churn within the **next X months**?"
  - "How early do we want to **intervene with actions before a churn** can actually happen?"



**Modeling Framework: Predicting Customer Churn** 

## **Customer Churn Model: Business Application**



# Data Understanding

### Background

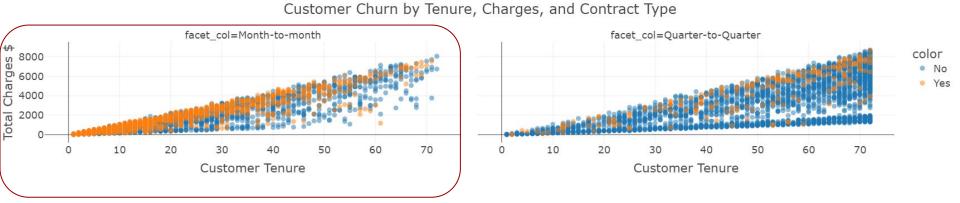
- For the purposes of technique illustration, an open-source <u>Telecom Customer</u> <u>Churn dataset</u> has been used
- ☐ Though some of the fields can be irrelevant to our use case, we will assume this is proxy data from our app's Global Customer base from countries where the service already exists
- We can continue refining and localising our model once we have region-specific customer base post launch

### **Transformations**

| Variables  | Original   | Transformed   | Description   |
|--|--|---|---|
| TotalCharges   | Some noisy string values                           | <ul><li>String replacement with nulls</li><li>Nulls imputed during modeling</li></ul> | Captures total charges to customer  |
| Contract   | "Month-to-<br>month",<br>"One year",<br>"Two year" | "Month-to-month", "Quarter-to-Quarter"  | Captures contract term of customer  - Tailored to fit subscription plan per our business model to capture monthly & quarterly subscriptions                         |
| StreamingMovies  | "Yes", "No",<br>"No internet<br>service"           | "Yes", "No"   | Let's assume that these represent if a customer streams Movies on our platform  - "No service" isn't relevant (it is present originally as this is a Telco dataset) |
| PhoneService, MultipleLines,<br>InternetService,<br>OnlineSecurity, OnlineBackup,<br>DeviceProtection, TechSupport,<br>StreamingTV | Present  | Dropped   | These variables are more specific to Telco service, given the nature of this dataset and are thus dropped for our business context                                  |

# **Exploratory Data Analysis**

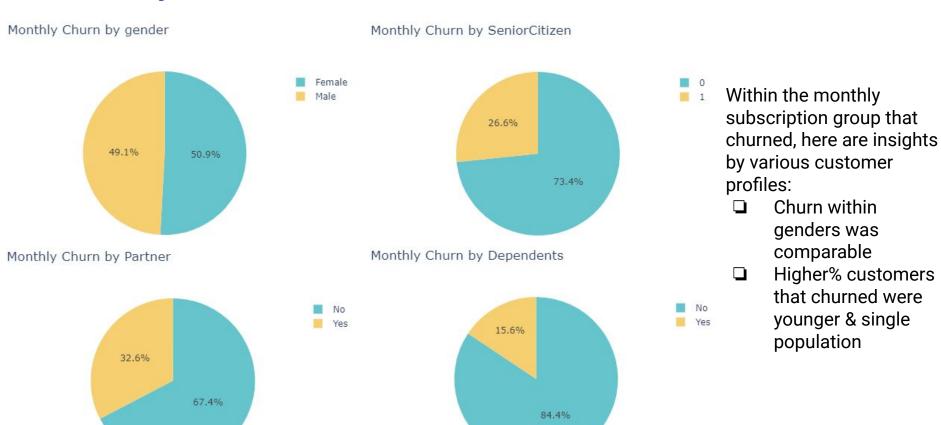
### **Churn by Tenure, Charge, Contract**



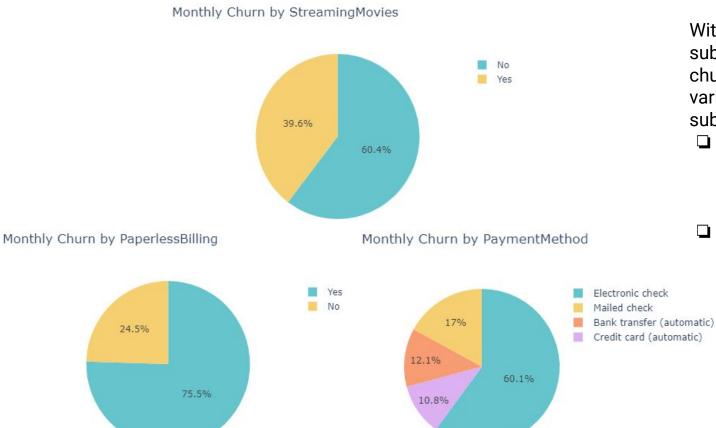
Above visualization captures Customer Churn by the 2 types of Contract: 'Month-to-month' and 'Quarter-to-Quarter', in relation to Pricing and Tenure:

'Month-to-month' churn is significantly higher (more orange dots) as we would expect. This group of customers refrain from long-term commitments, thus necessitating more focus for retention measure application

### **Churn by Customer Profile Attributes**



### **Churn by Customer Subscription Attributes**

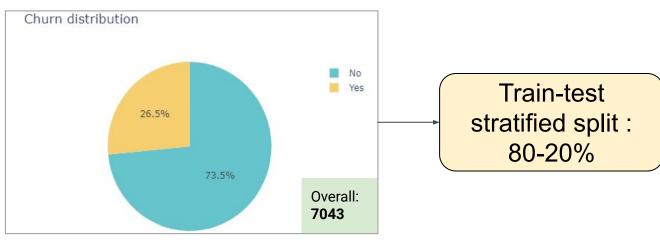


Within the monthly subscription group that churned, here are insights by various customer subscriptions:

- Customers that
  watched movies on our
  app churned more vs
  those that didn't
- those that didn't

  Higher% customers
  that churned had opted
  for Paperless Billing
  and this coincided with
  higher churn from
  online payment mode
  of Electronic check

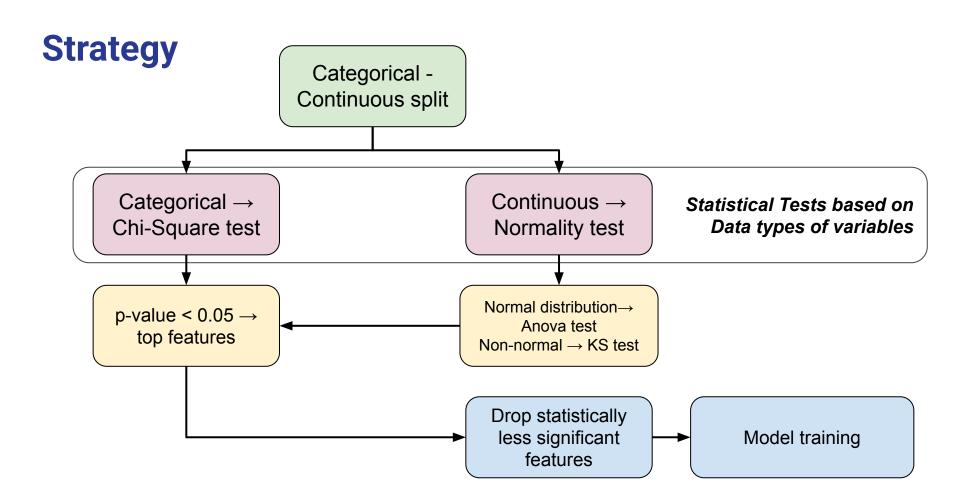
## **Train-Test Split**



- As we would expect, Churn data is imbalanced in distribution
- ☐ It is crucial to maintain the sample% between the churned and not-churned in the same proportion when we split data for model training and testing
- This is achieved by doing a stratified split as as shown above, maintains the same proportion to closely mimic parent dataset



# **Features Selection**



#### **Results**

Categorical features with most statistically significant impact on "Churn"

**Continuous features** with most statistically significant impact on "Churn"

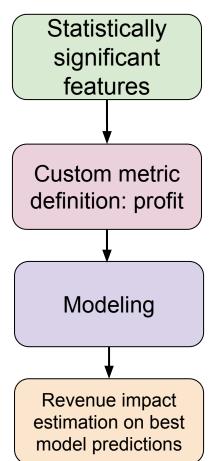
|         | p_value       |                  |  |
|---------|---------------|------------------|--|
| < 0.05  | 6.911966e-114 | Contract         |  |
|         | 2.450103e-24  | Dependents       |  |
|         | 5.513289e-21  | PaperlessBilling |  |
|         | 1.116854e-15  | Partner          |  |
|         | 4.731862e-11  | PaymentMethod    |  |
|         | 4.363247e-04  | StreamingMovies  |  |
| <b></b> | 4.581647e-01  | gender           |  |

|                | p_value       |
|----------------|---------------|
| tenure         | 9.065749e-123 |
| MonthlyCharges | 3.527176e-61  |
| TotalCharges   | 2.948654e-48  |
| SeniorCitizen  | 5.880770e-16  |

- Top **categorical** features
  highly affecting customer
  Churn based on p-value <0.05
   All except Gender as
  previously confirmed in EDA
  - This means we could potentially drop Gender as a feature during model training as it does not have any statistical impact on Churn
- ☐ Top **continuous** features highly affecting customer Churn based on p-value <0.05 All 4: Tenure, Pricing variables, SeniorCitizen

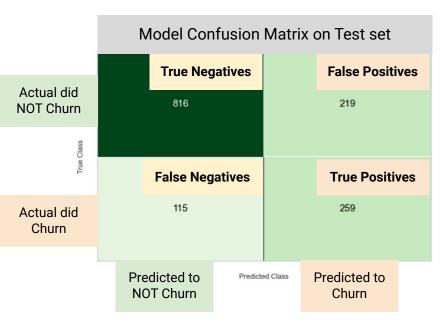
# Modeling

## **Strategy**



- Based on our business context, we ultimately want to prevent churn so we can contribute to company's revenue growth
- We can incorporate this to access our churn model, because, the reward of *true positives* is way different than the cost of *false positives*
- We can thus custom-define a profit metric to evaluate the revenue impact/savings from our model's churn prediction
  - **□** Assumptions:
    - \$1,00 voucher will be offered to all the customers identified as churn (true + false positives)
    - Stopping a churn translates to \$1,000 gain in Customer Lifetime Value (CLV)

#### **Results**



| Model churn predictions |                        |     | \$                   |       | Total  |
|-------------------------|------------------------|-----|----------------------|-------|--------|
| Predicted churn that    |                        |     | Gain in CLV for      |       |        |
| actually churned        | True positives         | 259 | stopping a churn     | 1,000 | 259000 |
|                         |                        |     | Voucher discount     |       |        |
| Total predicted churn   | True + False positives | 478 | for identified churn | 100   | -47800 |
|                         | \$ 211,200             |     |                      |       |        |

- The matrix (called confusion matrix) beside is an output from the machine learning prediction model on the **1,409** test data points
- The 259 **True Positives** (18%) are the customers predicted by the model to churn that actually did churn → without the model, we would not have been able to catch this churn. The predictions just helped us extend lifetime value for these customers!
- The 219 **False Positives** (16%) are the customers predicted by the model to churn that actually did NOT churn → this is where we'll lose money as we would have offered them discount voucher, but they were anyway going to stay
- The profit calculation based on the above 2 + weaving in \$ values spent by company on voucher, CLV, results in ~200k worth \$\$ savings!
- 816 **True Negatives** (60%) are customers predicted to stay and they did actually stay; while 115 **False Negatives** (8%) is missed opportunity → the model missed to catch this 8% that actually churned

# Inferences

#### **Recommendations & Future Work**

#### **Recommendations**

- Recommendation engine to recommend content on platform catered for younger-single population (explore adding 'Age' for new customer sign-up)
- Review movies that are currently streaming and update to new releases, since this has proven to drive revenue in the US
- Engage with customers paying through Electronic check payment mode & encourage transfer to other online transfer modes
- Marketing campaigns targeted at the same population, since they historically have higher chance of churn

#### **Future Work**

- Improve False Negatives on model
- NLP sentiment, topic prediction on churning customer text feedback from exit survey
- In the absence of sensitive fields like Gender during customer sign-up, we can do name-to-gender predictions to still populate the gender feature for modeling

#### References

- Icons: <a href="https://www.flaticon.com/">https://www.flaticon.com/</a>
- Dataset: <a href="https://www.kaggle.com/blastchar/telco-customer-churn">https://www.kaggle.com/blastchar/telco-customer-churn</a>
- Link to code notebook:

<u>https://nbviewer.org/github/shilpaleo/customer\_churn\_prediction/blob/main/notebooks/customer\_churn.ipynb?flush\_cache=true/</u>

