

# Enhancing Network Efficiency: Distributed Queuing-Based MAC Protocols vs ALOHA-Based MAC Protocols.

Kethavath Muni, Gnanaeshwari KN, Sima Kumari

Department of Computer Science and Engineering

National Institute of Technology Karnataka Surathkal, Mangalore, India

7780781457, 9380372523, 6203820991

kethavathmuni.221cs131@nitk.edu.in, gnanaeshwarikn.221cs218@nitk.edu.in, simakumari.221cs250@nitk.edu.in

February 21, 2024

## Abstract

### A. Background of the problem statement

In the swiftly advancing realm of wireless communication networks, crafting Medium Access Control (MAC) protocols stands out as a pivotal challenge, especially amidst the burgeoning array of devices in the Internet of Things (IoT) era [1]. This study delves into the core challenge of enhancing MAC protocols by delving into the concept of Distributed Queuing (DQ) and its potential advantages over conventional ALOHA-based MAC protocols in fulfilling the resilience demands of contemporary wireless systems.

The background of this problem stems from the escalating need for MAC protocols that can seamlessly manage communication in wireless networks, especially in the face of increasing IoT traffic and device density. Current MAC protocols, including ALOHA-based variants, exhibit limitations that can bottleneck system efficiency, highlighting the need for innovative solutions. [1, 2]

This paper aims to provide a comprehensive background to the problem statement, setting the stage for an exploration into the transformative potential of Distributed Queuing in redefining MAC protocols for contemporary wireless communication systems [3]. By decentralizing the queuing process and enabling nodes to independently manage their access to the medium, DQ offers the promise of enhanced efficiency and improved system robustness. Through a thorough investigation of DQ, this paper seeks to lay the groundwork for its integration into the fabric of MAC protocols, addressing the evolving demands of wireless communication networks [4].

### B. Challenges and issues of the problem statement

The landscape of Medium Access Control (MAC) protocols presents a multitude of challenges, particularly within the expansive realm of the Internet of Things (IoT). A primary obstacle encountered by prevalent MAC protocols, notably ALOHA-based variants, lies in their constrained scalability amidst the burgeoning IoT environment [5]. With the proliferation of connected devices and escalating data traffic characteristic of this era, conventional MAC protocols grapple with effectively managing congestion, resulting in heightened packet collisions, increased latency, and diminished network efficacy. These constraints underscore an urgent imperative for a transformative approach to MAC protocol design, ensuring resilience and adaptability to modern wireless communication systems [1, 3].

Furthermore, the reliance on ALOHA-based MAC protocols poses additional challenges in accommodating diverse traffic patterns and fluctuating network loads [3]. While these protocols may demonstrate effectiveness under low loads, they exhibit significant shortcomings as system demands intensify. The inherent contention-based nature of ALOHA protocols can lead to inefficiencies in channel access, particularly in scenarios with high device density or varying data transmission requirements. Moreover, the lack of sophisticated mechanisms for congestion control and resource allocation further exacerbates these challenges, hindering the ability of

existing MAC protocols to adapt dynamically to evolving network conditions [1]. As such, there is a pressing need to explore alternative methodologies, such as Distributed Queuing (DQ), that offer more efficient, scalable, and adaptive solutions to address the complexities of modern wireless communication systems.

### C. Existing approaches or methods and their issues

- Existing MAC protocols, encompassing ALOHA-based variants, CSMA/CA (Carrier Sense Multiple Access with Collision Avoidance), and TDMA (Time Division Multiple Access), confront significant challenges in adapting to the evolving demands of modern wireless communication networks, especially within the burgeoning landscape of the Internet of Things (IoT) [1].

- ALOHA-based MAC protocols demonstrate limitations under high traffic loads and increasing device density, leading to congestion issues and impeding overall network scalability [1]. Similarly, CSMA/CA protocols, though effective in mitigating collisions through carrier sensing, may encounter inefficiencies under heavy loads due to the contention-based access mechanism. Furthermore, TDMA protocols, which allocate specific time slots for each node to transmit data, also face challenges in dynamically adjusting to varying traffic patterns and achieving optimal bandwidth utilization [6].

- Traditional MAC protocols like ALOHA, CSMA/CA, and TDMA struggle to efficiently handle diverse traffic patterns [3] and are susceptible to congestion, thereby restricting their adaptability to the escalating demands of modern wireless communication systems.

- Recent research highlights the congestion vulnerability and limited scalability of ALOHA-based, CSMA/CA, and TDMA MAC protocols, underscoring the pressing need for a paradigm shift in MAC protocol design.

- In response to these challenges, our approach focuses on leveraging Distributed Queuing (DQ) mechanisms within MAC protocols, aiming to provide a more robust and scalable alternative to address congestion and scalability issues [7]. By integrating DQ principles, our proposed MAC protocol seeks to optimize bandwidth utilization and enhance system efficiency, particularly in environments characterized by high traffic loads and device density, such as IoT networks. Through a comparative analysis with traditional MAC protocols, including ALOHA-based variants, CSMA/CA, and TDMA, we aim to demonstrate the superiority of DQ-based MAC protocols in addressing the pressing challenges faced by modern wireless communication systems.

### D. Your problem statement

Through a design and implementation approach, we delve into the practical aspects of integrating DQ into MAC protocols, providing tangible evidence of its superior performance in modern wireless communication systems [3]. By juxtaposing DQ-based MAC protocols against traditional ALOHA-based approaches, we aim to establish a new paradigm that prioritizes robustness and efficiency of wireless networks.

### E. Objectives of the proposed work

The proposed work aims to achieve the following objectives:

- Gain a comprehensive understanding of Distributed Queuing (DQ) mechanisms and their application in MAC protocols.
- Conduct a comparative analysis between DQ-based MAC protocols and traditional ALOHA-based counterparts to highlight superior robustness and suitability.
- Demonstrate the practical application of DQ through tangible implementations, showcasing its effectiveness in real-world scenarios and establishing credibility as a transformative solution for modern wireless communication systems.

Through these objectives, this paper aims to contribute valuable insights into the potential of DQ-based MAC protocols, offering a solution to enhance the efficiency of modern wireless communication systems.

## Literature review

Medium Access Control (MAC) protocols play a crucial role in regulating access to shared communication channels in Internet of Things (IoT) networks. Various MAC protocols have been developed, each with its own advantages and limitations. In this literature review, we explore three prominent MAC protocols: Carrier Sense Multiple Access (CSMA), Time Division Multiple Access (TDMA), and Aloha protocols. For each protocol, we provide an overview, algorithm description, flowchart representation, and advantages and disadvantages analysis.

### A. Carrier Sense Multiple Access

The Carrier Sense Multiple Access (CSMA) protocol, introduced in the early days of Ethernet development, revolutionized network communication by allowing multiple devices to share a common transmission medium efficiently. Researchers pioneered its initial development, laying the groundwork for subsequent enhancements like CSMA/CD, which enabled collision detection. Over the years, contributions to CSMA protocols have focused on optimizing performance, addressing issues such as collision probability and fairness in both wired and wireless networks. Despite its advantages in simplicity and flexibility, CSMA-based protocols face challenges such as susceptibility to collisions and inefficiency under high network load, limiting their applicability in certain scenarios. However, ongoing research continues to explore novel approaches to improve the effectiveness and robustness of CSMA MAC protocols. [8]

#### Algorithm

1. **Carrier Sensing:** Nodes listen to the channel for ongoing transmissions.
2. **Channel Assessment:** If the channel is idle, the node waits for a random backoff time.
3. **Collision Detection:** Nodes continue monitoring the channel during transmission.
4. **Collision Occurrence:** If a collision is detected, transmission stops immediately, and a backoff timer is initiated.
5. **Random Backoff:** Nodes select a random backoff time to reduce the likelihood of collisions.
6. **Transmission:** After the backoff time elapses and the channel remains idle, the node transmits its data.
7. **Acknowledgment:** Receiver acknowledges successful reception, or sender retries if no acknowledgment is received.

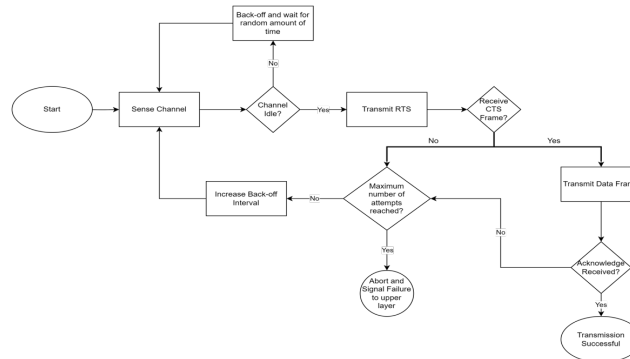


Figure 1: CSMA Protocol Flowchart

## Advantages of CSMA

- **Efficiency:** Well-suited for environments where collision detection is not possible, especially in wireless communications.
- **Scalability:** It provides fair access to the network medium for a large number of devices.
- **Simplicity:** Easier implementation and less complex than collision detection mechanisms.

## Disadvantages of CSMA

- **Overhead:** Request to Send(RTS)/Clear to Send(CTS) exchange adds communication overhead.
- **Latency:** The backoff algorithms can introduce delays, especially in congested networks or with many devices.
- **Throughput:** The protocol may not be as efficient as others, like TDMA, in certain scenarios, due to idle listening, collisions, and the overhead of controlling frames.

## B. Time Division Multiple Access(TDMA)

Several authors have made significant contributions to the advancement of TDMA MAC protocols. For instance, dynamic slot allocation schemes to adaptively adjust time slot assignments based on traffic patterns, optimizing channel utilization, distributed synchronization techniques to reduce synchronization overhead in TDMA networks, enhancing scalability and efficiency. Furthermore, efficient collision detection and resolution mechanisms to improve reliability and throughput in TDMA-based communication systems. [6]

### Algorithm

1. **Slot Allocation:** Time slots are allocated to nodes based on a predefined schedule.
2. **Transmission:** Nodes transmit data during their allocated time slots.
3. **Idle Slots:** Nodes remain idle during slots allocated to other nodes.
4. **Synchronization:** Nodes synchronize their clocks to ensure accurate slot timing.
5. **Slot Reassignment:** Dynamic slot reassignment may occur to accommodate varying traffic loads.

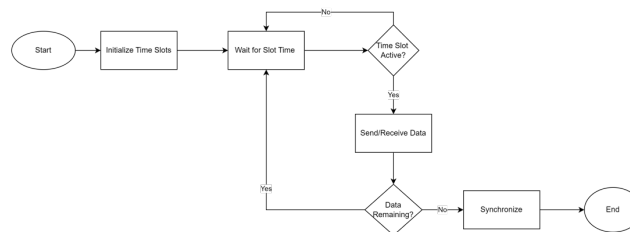


Figure 2: TDMA Protocol Flowchart

## Advantages of TDMA

- **Efficient Spectrum Utilization:** TDMA enables precise allocation of time slots, maximizing channel capacity and minimizing interference between users.
- **Deterministic Access:** Each user is assigned a specific time slot, providing predictable access to the channel and reducing contention.
- **Fairness:** TDMA ensures fairness by allocating equal time slots to all users, promoting equitable access to the channel.

- **Collision Mitigation:** With dedicated time slots, collisions are minimized, enhancing reliability and reducing packet loss.
- **Support for QoS:** TDMA allows for the prioritization of traffic by assigning different time slots with varying priorities, enabling Quality of Service (QoS) guarantees.

## Disadvantages of TDMA

- **Synchronization Overhead:** TDMA requires tight synchronization among all nodes to ensure accurate time slot allocation, leading to increased overhead and complexity.
- **Inflexibility:** Once time slots are allocated, they cannot be easily adjusted in response to changing network conditions, limiting adaptability.
- **Latency:** Users must wait for their assigned time slot to transmit data, potentially introducing latency, especially in networks with a large number of users.
- **Overhead Due to Slot Allocation:** TDMA requires overhead for slot allocation messages, especially in dynamic environments with varying traffic patterns, which can reduce overall efficiency.
- **Scalability Challenges:** As the number of users increases, coordinating time slot allocation becomes more challenging, potentially limiting scalability in large-scale networks.

## C.Aloha

The Aloha-based MAC protocol, particularly the Pure Aloha and Slotted Aloha variants, has been extensively studied by researchers. Early work laid the foundation for random access protocols. Later, Ethernet, which incorporated elements of Aloha, contributed to the development of modern networking. Aloha protocols have been used in various wireless systems and satellite communications due to their simplicity and effectiveness. Recent research by has focused on performance optimization and throughput improvements in Aloha-based systems, particularly in the context of IoT and wireless sensor networks. [5]

## Algorithm

1. **Transmission:** Nodes transmit data whenever they have packets to send.
2. **Collision Detection:** Receivers monitor the channel for collisions.
3. **Acknowledgment:** If a collision occurs, nodes receive no acknowledgment and retransmit after a random backoff time.
4. **Persistence:** Nodes persistently attempt retransmission until successful transmission.

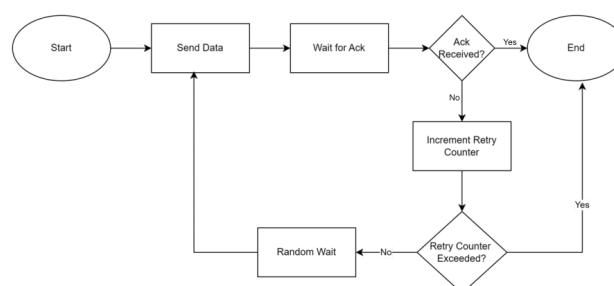


Figure 3: Aloha Protocol Flowchart

### Advantages of Aloha-based Mac Protocols:

- **Simplicity:** Aloha protocols are easy to implement and understand, making them suitable for simple wireless systems.
- **Decentralization:** Nodes in an Aloha-based network can transmit data independently without requiring centralized control, leading to scalability.
- **Flexibility:** Aloha protocols can handle variable data rates and packet sizes, accommodating diverse applications and traffic patterns.
- **Low overhead:** The absence of strict synchronization requirements reduces overhead, making Aloha efficient for sporadic or low-duty-cycle communication.
- **Resilience:** Aloha protocols can tolerate moderate levels of collisions and interference, providing robustness in noisy environments.

### Disadvantages of Aloha-based Mac Protocols:

- **Low efficiency:** Aloha protocols suffer from low channel utilization due to collisions, resulting in lower throughput, especially as network load increases.
- **Vulnerability to collisions:** Uncoordinated transmissions can lead to high collision rates, reducing the effective throughput and increasing packet loss.
- **Limited scalability:** As the number of nodes increases, contention for the shared channel becomes more intense, exacerbating collision probabilities and reducing overall network performance.
- **Lack of prioritization:** Aloha protocols typically lack mechanisms for prioritizing traffic, which can result in inefficient use of the channel for time-sensitive or high-priority data.
- **Unsuitability for high-density deployments:** In scenarios with high node density, Aloha-based protocols may experience severe performance degradation due to increased contention and collision rates.

To address the shortcomings of ALOHA protocols, the Frame Slotted Aloha(FSA) protocol has emerged as a viable alternative, particularly in handling delta traffic conditions characteristic of IoT applications. By dividing time into frames and slots, FSA facilitates both contention-based access and collision-free data transmission, offering improved performance under dynamic traffic conditions. However, challenges persist in optimizing parameters and managing contention in highly dense IoT networks. [9]

To further improve the throughput of random access protocols, Collision Resolution Algorithms (CRAs) such as the Contention Tree Algorithm (CTA) have been proposed. These CRAs aim to resolve collisions efficiently by organizing contenders into smaller sub-groups, thereby reducing collisions and improving overall network performance. Additionally, the Distributed Queuing (DQ) protocol presents a novel approach by separating contention from data transmission using mini-slots, thereby enhancing network efficiency. [10]

### Comparison with the Existing Approaches

Various MAC protocols such as CSMA, TDMA, and Aloha provide diverse approaches to managing channel access in IoT communication networks. Each protocol boasts distinct advantages and limitations, rendering them suitable for specific network environments and applications. A comprehensive understanding of the characteristics and operational principles of these protocols is imperative for crafting efficient and reliable IoT networks tailored to precise requirements. Ongoing research and optimization endeavors are pivotal to tackle emerging challenges and bolster the performance of MAC protocols in IoT contexts.

In essence, although ALOHA has historically played a pivotal role in MAC protocol design, its shortcomings in coping with modern network demands underscore the urgency for innovation. Distributed Queuing emerges as a transformative solution, promising enhanced performance and mitigating the constraints of traditional MAC protocols.

Metric/Feature	CSMA	TDMA	ALOHA
Access Method	Random access, listens before sending	Scheduled access, based on time slots	Random access, no listening
Time Sensitivity	Can be adaptive to network traffic	Highly time-sensitive	Not time-sensitive
Efficiency	High (with low network load)	High (predictable performance)	Low
Complexity	Medium (requires carrier sensing and collision detection)	High (requires strict time synchronization)	Low
Scalability	Variable (performance degrades as network load increases)	Good (fixed number of users per cycle)	Poor (collisions increase with more users)
Throughput	Variable, depends on network load	Fixed, depends on number of time slots	Very low, due to high collision rate
Delay	Variable, depends on network traffic and backoff algorithm	Fixed and predictable, based on time slot scheduling	Random, due to collision and backoff
Fairness	Depends on implementation (can be controlled by contention window adjustment)	Fair (equal access based on time slots)	Poor (first-come, first-served, subject to collisions)
Priority Handling	Can support prioritization through CSMA variations (e.g., CSMA/CA)	Can allocate time slots based on priority	Does not naturally support priorities
Collision Handling	Listens before transmitting and retransmits after collisions, which are detected through lack of ACK or CTS	Collisions avoided through scheduling; no two stations transmit at the same time	Retransmission is based on random time delays after collisions

Figure 4: Comparison of CSMA,TDMA,Aloha-based Mac Protocols

## Proposed Solution

The networks of IoT systems present a myriad of challenges including low latency [1], high reliability [3], and consistent availability [1]. These challenges are compounded by the dynamic nature of IoT device behavior, where network conditions can transition rapidly from idle to saturated. Traditional protocols like ALOHA, which rely on waiting backoff periods to resolve contentions, often fall short in addressing the specific needs of IoT environments, leading to decreased system performance.

A promising solution lies in protocols based on Distributed Queuing (DQ) technology, which offer several advantages over ALOHA-based approaches. DQ technology offers near-optimal performance in terms of throughput and delay, adapting seamlessly to varying traffic conditions. Unlike ALOHA, which operates solely as a random access scheme, DQ intelligently transitions to a reservation-based scheme as traffic levels increase, optimizing efficiency. Furthermore, DQ eliminates data-packet collisions and random waiting periods, ensuring efficient channel utilization regardless of the number of active devices or traffic patterns [11].

In the proposed DQ-based MAC protocol, the theoretical framework outlined above is meticulously translated into a practical design and implementation. The protocol leverages the CRQ (Contention Resolution Queue) to manage colliding devices, employing a tree splitting algorithm to efficiently resolve contention. Succeeding devices are seamlessly integrated into the Data Transmission Queue (DTQ), where a first-in-first-out (FIFO) queue mechanism facilitates smooth data transmission across subsequent frames utilizing DQ frame data slots.

This comprehensive approach to MAC protocol design, rooted in DQ technology, promises to address the unique challenges posed by IoT networks, offering enhanced performance, reliability, and adaptability in dynamic IoT environments.

## DQ Mechanisms

Distributed Queuing (DQ) functions within star topology networks featuring a single coordinator and multiple devices, offering a dynamic and adaptable master-slave architecture. Unlike centralized approaches where the coordinator dictates transmission parameters, DQ empowers devices to autonomously manage their transmission decisions. Instead, the coordinator's role is minimized to broadcasting essential network awareness information, allowing devices to make informed choices regarding when and how to access the channel for data transmission.

Within the DQ frame structure, three distinct components facilitate efficient communication:

- **Contention Slots:** These slots are designated for devices to contend for channel access by transmitting Access Request Sequences (ARS). The coordinator monitors these slots and categorizes them as empty, successful (if only one ARS is received), or experiencing collision (if multiple ARS are detected). The contention slots represent the initial stage where devices compete for the opportunity to transmit data. This phase is critical for determining channel access and resolving contention among multiple devices vying for transmission rights simultaneously.

- **Data Transmission Slot:** This slot is dedicated to the collision-free transmission of data packets from devices that have successfully gained channel access. Devices in the network utilize this slot to transmit their data payloads, ensuring efficient and reliable communication. The data transmission slot represents the culmination of the contention resolution process, where devices that have successfully navigated the contention phase are granted exclusive access to transmit their data without interference or contention from other devices.
- **Feedback Slot:** This slot is reserved for the coordinator to broadcast feedback information, encapsulated within a Feedback Packet (FBP). The FBP contains critical status updates regarding the contention slots, guiding devices in their subsequent actions. The feedback slot serves as a vital communication channel through which the coordinator provides essential updates and instructions to devices within the network. It ensures that devices are informed about the current status of the network and can make informed decisions regarding their transmission strategies based on real-time feedback from the coordinator.



Figure 5: Frame Structure

Each of these components plays a crucial role in facilitating efficient and reliable communication within the DQ framework. Together, they enable devices to contend for channel access, transmit data packets collision-free, and receive timely feedback from the coordinator, ensuring optimal performance and resource utilization in IoT networks.

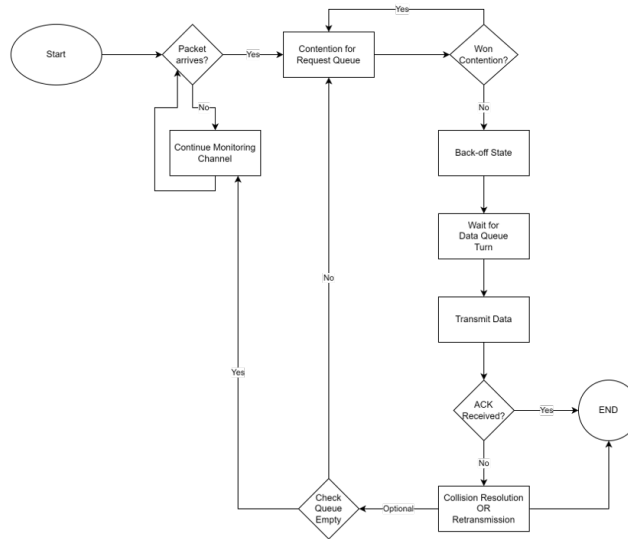


Figure 6: Distributed Queueing based MAC Protocol

Now, let's delve into the operational intricacies of DQ:

- **Access Request Sequence (ARS) Transmission:**

At the outset of each frame, devices with pending data transmissions select one of the contention slots to transmit their ARS. This sequence serves as a request for channel access. The coordinator monitors these contention slots, discerning the status of each slot based on the presence or absence of ARS transmissions.

- **Feedback Packet (FBP) Broadcast:**

Upon evaluating the ARS transmissions, the coordinator broadcasts the status information via the Feedback Packet (FBP). This packet serves as a communication bridge between the coordinator and the devices, conveying crucial updates regarding channel availability and contention resolution. Devices decode the FBP and enact appropriate responses based



on the information provided. This includes determining whether they successfully gained channel access, encountered contention, or need to reattempt access in subsequent frames.

- **Contention Resolution Queue (CRQ):**

Devices experiencing contention enter the Contention Resolution Queue (CRQ). Here, a dynamic tree-splitting algorithm resolves contention, allowing devices to schedule their next ARS transmission attempts. Devices in CRQ update parameters such as CRQ length and device position, ensuring efficient management of contention resolution efforts.

- **Data Transmission Queue (DTQ):**

Devices that successfully gain channel access transition to the Data Transmission Queue (DTQ). Within DTQ, devices are organized in a virtual queue, awaiting their turn to transmit data. CRQ and DTQ operate concurrently, with successful exit from CRQ being a prerequisite for entry into DTQ. Devices in DTQ maintain parameters such as DTQ length and device position, facilitating orderly data transmission scheduling.

---

**Algorithm 1** CRQ Algorithm

---

**Require:** Set of devices  $D$

**Ensure:** Successful subgroups

- 1: **while** not all devices assigned to successful subgroups **do**
  - 2:     Select a representative device  $r$
  - 3:     Find devices within communication range of  $r$
  - 4:     Assign those devices to a subgroup
  - 5: **end while**
  - 6: Broadcast subgroup assignments to devices
- 

---

**Algorithm 2** DTQ Algorithm

---

**Require:** Set of devices  $D$

**Ensure:** Successful subgroups

- 1: Sort devices based on some criterion (e.g., signal strength)
  - 2: Divide the sorted list into  $k$  equal-sized segments
  - 3: Assign each segment to a subgroup
  - 4: Broadcast subgroup assignments to devices
- 

---

**Algorithm 3** Tree-Splitting Algorithm

---

**Require:** Set of devices  $D$

**Ensure:** Successful subgroups

- 1: Define root node with all devices  $D_0 = D$
  - 2: **while** not all devices assigned to successful subgroups **do**
  - 3:     Choose splitting feature  $f$  (e.g., arrival time, signal strength)
  - 4:     Set threshold value for the chosen feature:  $\theta_l$
  - 5:     Divide devices into subgroups  $D_L$  and  $D_R$  based on feature and threshold:
  - 6:      $D_L = \{d \in D_{l-1} : f(d) \leq \theta_l\}$
  - 7:      $D_R = \{d \in D_{l-1} : f(d) > \theta_l\}$
  - 8:     **for** each subgroup  $D_i \in \{D_L, D_R\}$  **do**
  - 9:         **if**  $|D_i| == 1$  **then**
  - 10:             Assign device  $d \in D_i$  to successful subgroup
  - 11:         **else**
  - 12:             Recursively apply tree-splitting algorithm to subgroup  $D_i$
  - 13:         **end if**
  - 14:     **end for**
  - 15: **end while**
  - 16: Broadcast subgroup assignments to devices
- 

By decentralizing decision-making and enabling devices to autonomously manage channel access, DQ optimizes network efficiency and throughput, making it well-suited for the dynamic and diverse demands of IoT environments.

## References

- [1] Y. L. Guan, A Comprehensive Study of IoT and WSN MAC Protocols: Research Issues, Challenges and Opportunities., [https://www.researchgate.net/publication/329199750\\_A\\_Comprehensive\\_Study\\_of\\_IoT\\_and\\_WSN\\_MAC\\_Protocols\\_Research\\_Issues\\_Challenges\\_and\\_Opportunities](https://www.researchgate.net/publication/329199750_A_Comprehensive_Study_of_IoT_and_WSN_MAC_Protocols_Research_Issues_Challenges_and_Opportunities), [Accessed: 02-01-2024] (2018).
- [2] C. Stefanovic, ALOHA Random Access that Operates as a Rateless Code , <https://ieeexplore.ieee.org/stamp/stamp.jsp?tp=&arnumber=6630481>, [Accessed: 16-01-2024] (2013).
- [3] P. P. Tuset-Peiro, Experimental energy consumption of frame slotted aloha and distributed queuing for data collection scenarios, <https://www.mdpi.com/1424-8220/14/8/13416>, [Accessed: 04-01-2024] (2014).
- [4] S. Manfredi, Decentralized Queue Balancing and Differentiated Service Scheme Based on Cooperative Control Concept, <https://ieeexplore.ieee.org/stamp/stamp.jsp?tp=&arnumber=6522515>, [Accessed: 02-01-2024] (2014).
- [5] Z. G. Prodanoff, Optimal frame size analysis for framed slotted ALOHA based RFID networks , <https://www.sciencedirect.com/science/article/pii/S0140366409002965>, [Accessed: 15-01-2024] (2010).
- [6] P. Tuset-Peiro, LPDQ: A self-scheduled TDMA MAC protocol for one-hop dynamic low-power wireless networks, [https://www.researchgate.net/publication/265729195\\_LPDQ\\_A\\_self-scheduled\\_TDMA\\_MAC\\_protocol\\_for\\_one-hop\\_dynamic\\_low-power\\_wireless\\_networks#full-text](https://www.researchgate.net/publication/265729195_LPDQ_A_self-scheduled_TDMA_MAC_protocol_for_one-hop_dynamic_low-power_wireless_networks#full-text), [Accessed: 17-01-2024] (2014).
- [7] W. Xu, A distributed queueing random access protocol for a broadcast channel, <https://dl.acm.org/doi/abs/10.1145/166237.166263>, [Accessed: 02-01-2024] (1993).
- [8] L. Dai, A Unified Analysis of IEEE 802.11 DCF Networks: Stability, Throughput, and Delay, [https://www.researchgate.net/publication/260345690\\_A\\_unified\\_analysis\\_of\\_IEEE\\_80211\\_DCF\\_networks\\_Stability\\_throughput\\_and\\_delay#full-text](https://www.researchgate.net/publication/260345690_A_unified_analysis_of_IEEE_80211_DCF_networks_Stability_throughput_and_delay#full-text), [Accessed: 17-01-2024] (2013).
- [9] E. Paolini, Coded Slotted ALOHA: A Graph-Based Method for Uncoordinated Multiple Access , <https://ieeexplore.ieee.org/stamp/stamp.jsp?tp=&arnumber=7302046>, [Accessed: 17-01-2024] (2015).
- [10] V. Namboodiri, An extensive study of slotted Aloha-based RFID anti-collision protocols, <https://www.semanticscholar.org/paper/An-extensive-study-of-slotted-Aloha-based-RFID-Namboodiri-DeSilva/ac245a1e6640944bcf72dd464d4e4cc6cb5f8fc3>, [Accessed: 17-01-2024] (2012).
- [11] E. KARTSAKLI, A NEAR-OPTIMUM CROSS-LAYERED DISTRIBUTED QUEUEING PROTOCOL FOR WIRELESS LAN, [https://www.researchgate.net/publication/238799404\\_A\\_near-optimum\\_cross-layered\\_distributed\\_queueing\\_protocol\\_for\\_wireless\\_LAN#full-text](https://www.researchgate.net/publication/238799404_A_near-optimum_cross-layered_distributed_queueing_protocol_for_wireless_LAN#full-text), [Accessed: 17-01-2024] (2008).

\*\*\*\* END \*\*\*\*

### Note:

- Plagiarism < 10%
- Include your reference details in ref.bib file of the shared project
- References to be referred to within the content as [1–11]