

# Team 36 – AR Portal for GOSH

## Terms and Conditions of Software Delivery

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### Component 1 : Web Application

Feature	Priority	Contributors	Expected finish date
Users can create new rooms	Must	Chirag Hedge	4 <sup>th</sup> Jan, 2019
Users can add, remove, edit and move objects in a room.	Must	Chirag Hedge	4 <sup>th</sup> Jan, 2019
Non-SQL based user authentication system	Must	Chirag Hedge	4 <sup>th</sup> Jan, 2019
3D interface for room creation	Should	Chirag Hedge, Yin Long Ho	15 <sup>th</sup> Feb, 2019
Allow users to use their own models.	Should	Yin Long Ho, Chirag Hedge	15 <sup>th</sup> Feb, 2019
Add the ability to encrypt worlds in order to store user data.	Should	Haonan Zhang, Yin Long Ho, Chirag Hedge	22 <sup>nd</sup> Feb, 2019
Website front-end optimization	Should	Haonan Zhang	1 <sup>st</sup> Mar, 2019
		Date of code review	15 <sup>th</sup> Mar, 2019
		Date of handover	22 <sup>nd</sup> Mar, 2019

## Component 2 : Android Application

Deliverable/Feature	Priority	Contributors	Expected finish date
Place Augmented Reality Portal in the world	Must	Yin Long Ho, Chirag Hedge, Haonan Zhang	21 <sup>st</sup> Dec, 2018
Display 360 video	Must	Yin Long Ho	4 <sup>th</sup> Jan, 2019
Access worlds from the online server and display them in the app.	Must	Yin Long Ho	4 <sup>th</sup> Jan, 2019
User interactions with virtual objects (e.g. hold and move an object)	Must	Yin Long Ho	8 <sup>th</sup> Feb, 2019
Collect user interaction metrics	Could	Yet to be decided	28 <sup>th</sup> Feb, 2019
Date of code review			15 <sup>th</sup> Mar, 2019
Date of handover			22 <sup>nd</sup> Mar, 2019