



# Camilo Pineda

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**PortFolio** <https://shinedark.github.io/portfolio/>

## Professional Summary

Im a creative professional with skills ranging from cross platform mobile apps to full media services. Such as audio/video production , design , marketing and social media campaigns.

## Skills

- Web Development
- Audio Production
- Git/GitHub
- Audio Engineering
- Cross Platform Mobile Development
- Responsive mobile-first design
- Sound Design
- Remote work
- Bilingual, English/Spanish

## Work Experience

Front end / Mobile engineer : Feb 2019 to present

Company: I-Lu Technologies Inc

description: Maintain legacy front end code in Ruby on Rails and develop React /React Native applications.Using GitHub as a version control software, and use PR for code review.

Location: Remote

Property Management : 2018 to present.

Description: Manage , maintain , write and communicate with tenants.

Shine Dark Music -Managed a record label: 2014 to present.

Description: I'm responsible for developing, marketing , book keeping and producing music (physical and digital) releases. I make mobile app's to promote albums or the label as well as maintain the websites and apps. I work remotely with our distributors and clients.

Website: [www.shinedarkmusic.com](http://www.shinedarkmusic.com)

2008-2014 As an Artist worked for multiple Record Labels

- Indented Records ,Qt records: As a Freelancer I produced music for other artists. All this work was done remotely with several clients and labels around the world.

## Personal Project

Some Examples to open in : <https://github.com/shinedark>.

- Shine Dark Music : Record Label web app that host a soundbank.
- Technology Used: Node, React , Js, Firebase, GitHub, NPM and es6.
- Alog : Medical journal that email's logs monthly to doctor or therapist.
- Technology Used: Node, Bootstrap, Js, MongoDB, GitHub, NPM, Express.

## Programming/Mobile Development Experience

- Some Examples to open in your phone are located : <https://expo.io/@shinedark>.
- Noise Machine Sampler: Music sampler has 18 looped samples plus 6 one shot samples.
- App Store: <https://itunes.apple.com/us/app/noise-machine-sampler/id1325689054?mt=8>
- Technology Used: React Native , Redux, Expo SDK , es6 , NPM , Git , GitHub
- Remastered: Ar experience used to promote a album.
- App Store: <https://itunes.apple.com/us/app/remastered/id1356588290?ls=1&mt=8>
- Technology Used: React Native , Expo SDK , es6 , NPM , Git , GitHub, Xcode , Ar , Expo Kit

## Programming Features

I got featured in a blog for Expo SDK

<https://blog.expo.io/expo-featured-developer-shine-dark-26ccaa63706a>

## Education

**Thinkful Code Bootcamp**  
**2017**

Full Stack Web Development

**Manchester Midi School**  
**2008**

Music Production/ Audio engineering.