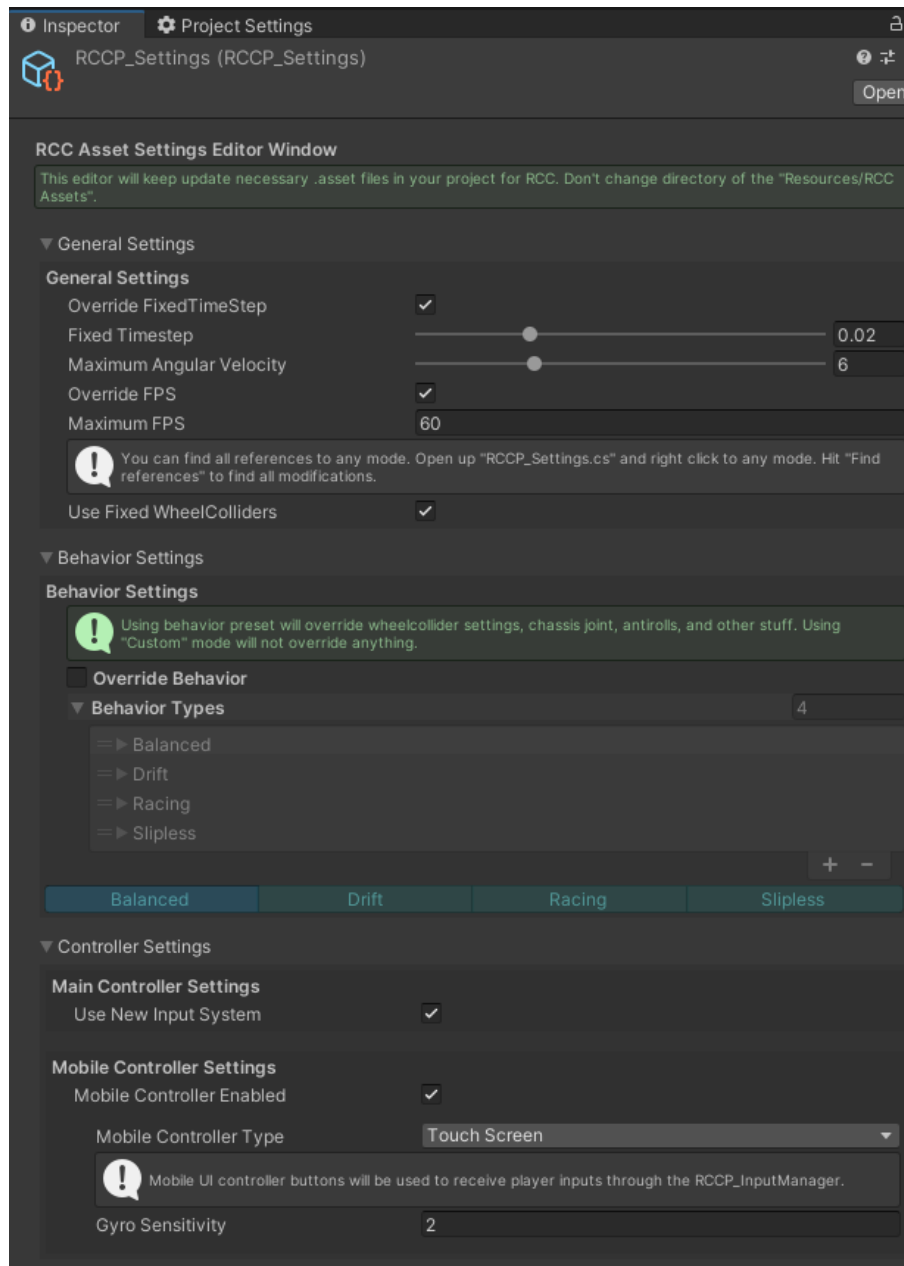


Realistic Car Controller Pro

Thank you for purchasing and using Realistic Car Controller Pro. This documentation will guide you on definition of the [RCCP_Settings](#).

All vehicles are sharing global settings via [RCCP_Settings](#). You can access to the [RCCP_Settings](#) from [Tools](#) → [BCG](#) → [RCC Pro](#) → [Edit Settings](#).





These settings are global settings and shared by all RCCP vehicles in your project. All variables have the toolbar info when you hover your mouse cursor on them. Also, [RCCP_Settings](#) has resources to be used for initial vehicle setups. I wouldn't recommend changing resources of the [RCCP_Settings](#) if you don't know what you're doing.

Please hover your mouse cursor on the variables to read info about them. I didn't want to type them one by one here, so you don't have to open the documentations every time.

Accessing to the RCCP_Settings

You can access to instance of the **RCCP_Settings** at runtime. For example;

RCCP_Settings.Instance...