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## 1 Dynamic Programming

- form subproblems
- get recursive formula to explore all choices at each step
- evaluate formula bottom-up using a table works when total # subproblems is not too big

Ex 1: Evaluate  $C(n, k) = C(n - 1, k - 1) + C(n - 1, k)$  (or 1 iff  $k = 0$  or  $k = n$ ) that is the binomial theorem.

Naive is  $O(2^n)$ . Can optimize to  $O(n^2)$  if we cache values since there are at most  $O(n^2)$   $(n, k)$  combos.

### 1.1 Coin Changing

Given coin values  $c_i$ , target  $W$ , find minimum # of coins that sum exactly to  $W$ .

#### 1.1.1 First Solution

Define  $C(i, j)$  be min # of coins from  $\{c_1 \dots c_i\}$  that sum to  $j$ . Note the set is ordered.

Then  $C(i, j) = \min\{C(i - 1, j), C(i, j - c_i) + 1\}$  (what'd happen if the last coin we took is  $c_i$ ).

Of course, we need to test the bounds to ensure  $i - 1 \geq 0$  and  $j - c_i \geq 0$ .

Base cases:  $C(i, 0) = 0$ ,  $C(0, j) = \infty$ .

Runtime:  $O(nW)$ . Space can be reduced to  $O(W)$  if we only store last 2 rows. It is also trivial to store "back-pointers" to recover how we got to  $C(i, j)$  using  $O(nW)$  space.

#### 1.1.2 Second Solution

Define  $C(i)$  to be min # of coins to make  $i$  sum.  $C(i) = \min\{C(i - c_j) + 1 \mid \forall c_j\}$ .  $C(0) = 0$ .

This is still  $O(nW)$  since for each  $1 \dots W$ , for each  $c_1 \dots c_n$ , we do a constant operation.

### 1.2 0/1 Knapsack

Given total weight  $W$ , values  $v_i > 0$ , weights  $w_i > 0$ , find a subset  $S \subseteq \{1 \dots n\}$  s.t.  $\sum_{i \in S} v_i$  is maximized,  $\sum w_i \leq W$ .

Naive is  $O(2^n)$  (try every possible combination of the values).

Solution: let  $f(i, j)$  be the maximal value possible if we're given total weight  $j$  and objects  $1 \dots i$ . Then  $f(i, j) = \max\{f(i - 1, j), f(i - 1, j - w_i) + v_i\}$ . Overall  $O(nW)$  time complexity.

Base cases:  $f(0, \_) = 0$  (nothing to take),  $f(\_, 0) = 0$  (no space to take anything).

### 1.3 Longest Common Subsequence (LCS)

Def: Given sequences  $a_i$  and  $b_i$ , find the longest subsequence, indexed at  $c_i$ , s.t.  $a_{c_i} = b_{c_i}$  (we want to maximize length of  $c_i$ ).

Naive is something like  $O((m+n)2^{m+n})$ .

Let  $f(i, j)$  be length of longest subsequence for sequences ending at  $a_i$  and  $b_j$ . Then  $f(i, j) = \max\{f(i-1, j-1) + (1 \text{ iff } a_i = b_j \text{ else } 0), f(i-1, j), f(i, j-1)\}$ . Evidently,  $f(0, \_) = 0, f(\_, 0) = 0$ .

Runtime is  $O(mn)$ .

### 1.4 Sequence Alignment

Given 2 sequences  $a$  and  $b$ , find an *alignment*  $(c_i, d_i)$  s.t.  $c_{i-1} < c_i, d_{i-1} < d_i$ , minimizing cost  $\sum_{i=1}^k \alpha(a_{c_i}, b_{d_i}) + (m-k)\delta + (n-k)\delta$ . Inputs are the  $\alpha$  table and  $\delta$  parameter.

[Needleman-Wunsch '70] Let  $f(i, j)$  equals the minimum cost of an alignment that uses the first  $i$  values of  $a$ , and first  $j$  of  $b$ .  $f(i, 0) = i\delta, f(0, j) = j\delta$ . Then let  $f(i, j) = \min\{f(i-1, j) + \delta, f(i, j-1) + \delta, f(i-1, j-1) + \alpha(i, j)\}$ .

### 1.5 Min-length Triangulation

Def: A polygon  $P$  is *convex* if all angles  $< 180$ . A *chord* is a line segment between 2 non-adjacent vertices. Problem: given a convex polygon with vertices  $v_1 \dots v_n v_1$  (in CCW), find a triangulation with minimum total length (of all chords + boundary edges).

Define subproblems:  $f(i, j)$  = length of min triangulation for the polygon  $v_i \dots v_j v_i$ .

Base cases:  $f(i, i+2) = d(i, i+1) + d(i+1, i+2) + d(i, i+2)$  ( $d$  is distance function between 2 vertex indices).  $f(i, i+1) = d(i, i+1)$ .

$f(i, j) = \min_{k \in i+1 \dots j-1} \{f(i, k) + f(k, j) + d(i, j)\}$