

Zhihao Ruan

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EDUCATION

- **University of Michigan** Ann Arbor, MI
Bachelor of Science in Computer Science Engineering, GPA: 3.88/4.00 May 2020
- **University of Michigan-Shanghai Jiao Tong University Joint Institute** Shanghai, China
Bachelor of Science in Electrical and Computer Engineering, GPA: 3.52/4.00 August 2020

RELATED COURSEWORK

ECE: Honors Physics, Electromagnetics, Signals and Systems, Analog Circuits, Logic Circuits Design

CSE: Embedded Systems, Machine Learning, Computer Vision, Autonomous Robotics, CUDA programming, Operating Systems.

SCHOLARSHIP AND HONORS

University of Michigan Honors	Dec 2018, May 2019
University of Michigan "Dean's List"	Dec 2018, Apr 2019
2018 SJTU Undergraduate Excellent Scholarship	Sept 2017 – June 2018
UM-SJTU Joint Institute "Dean's List"	Sept 2016 – June 2017
2017 SJTU Undergraduate Excellent Scholarship	Sept 2016 – June 2017
"Honorable Mention" of 2017 Interdisciplinary Contest in Modeling	April 2017

RESEARCH EXPERIENCE

- **Synthetic Health Sensor** Ann Arbor, MI
Interactive Sensing and Computing Lab of Prof. Alanson Sample, University of Michigan Jan 2019 – Present
 - Building a multi-person breath rate detection system with Teensy[®] microprocessor and ultrasonic transducers.
 - Built an embedded system with STM32 microprocessor and Panasonic's GridEye[®] 8 × 8 IR sensor using I²C, UART and MATLAB signal processing that can detect and visualize heat distribution as well as collect data in the room.
 - Constructed a complete API from scratch for Panasonic's GridEye[®] 8 × 8 IR sensor for STM32 microprocessor.
 - Implemented Direct Digital Synthesis (DDS) of a frequency-sweep ultrasonic sine wave from 39kHz to 41kHz with STM32 microprocessor and ultrasonic transducers.
 - Implemented different ultrasound distance measurement algorithms including FMCW (Frequency-Modulated Continuous Wave) algorithm and phase-based ranging algorithm with STM32 microprocessor and Python.
 - Implemented breath rate detection from phase-based ranging algorithm with ultrasound transducers.
- **Cost-Function Prediction Market Simulation with Bayesian Traders** Ann Arbor, MI
ML Research Paper Reading Group of Prof. Sindhu Kuttly, University of Michigan May 2019 – August 2019
 - Simulated cost-function based prediction market mechanism in Python, with its performance evaluated and compared with traditional machine learning algorithms.
 - Reconstructed exponential-family prediction markets in theory with mathematical derivations.
 - Explored exponential-family prediction markets with different probability distributions.

TEACHING & WORKING EXPERIENCE

- **Grader for EECS 373: Introduction to Embedded Systems Design** Ann Arbor, MI
Department of Electrical Engineering and Computer Science, University of Michigan Sept 2019 – Dec 2019
 - Assisted professor to grade all the labs and assignments.
- **Grader for MATH 417: Matrix Algebra** Ann Arbor, MI
Department of Mathematics, University of Michigan Jan 2019 – April 2019
 - Assisted professor to grade all the assignments.

- **Teaching Assistant for VY 200: Academic Writing II**

Center for Teaching and Learning, UM-SJTU Joint Institute

Shanghai, China

Mar 2018 – May 2018

- Assisted professor to organize group discussion and group presentation in class.
- Held office hours every week to help students with writing academic essays.
- Helped to grade course quizzes and essays.

PROJECT EXPERIENCE

- **MXNet Optimization**

EECS 498: Applied GPU Programming

Ann Arbor, MI

Nov 2019 – Dec 2019

- Optimized convolutional layer in MXNet in CUDA using tiled convolution with shared and constant memory.

- **DOAPP: Dynamic Object Avoidance and Path Planning**

Undergraduate Major Design Experience in Autonomous Robotics

Ann Arbor, MI

Oct 2019 – Dec 2019

- Implemented a GPU-accelerated motion planning algorithm by Chonhyon Park, et al. on an Nvidia's GPU with CUDA parallel programming.
- Constructed a 3-D combined pointcloud from three separate Intel RealSense® cameras and converted it into an occupancy grid for obstacle detection.
- Built a ROS controller and trajectory follower from scratch for Dynamixel motors on robot arm.

- **PatchMatch: Implementation and Applications**

EECS 442: Computer Vision, University of Michigan

Ann Arbor, MI

Oct 2019 – Dec 2019

- Implemented PatchMatch algorithm from Adobe Research from scratch in Python.
- Applied PatchMatch algorithm on image context-aware filling and image retargeting.
- Applied PatchMatch algorithm on image context-aware filling in both constrained and unconstrained cases.
- Created a user interactive interface using Java for customized image editing as well as algorithm visualization.

- **Interactive Game: Step on White Tiles**

EECS 373: Introduction to Embedded Systems Design, University of Michigan

Ann Arbor, MI

March 2019 – April 2019

- Visualized black & white tiles flow by driving a projector with FPGA by programming VGA protocols in Verilog.
- Decoded signals from Nintendo controller in Verilog.
- Built a complete menu selection user interface on an LCD display with SmartFusion® microprocessor and Nintendo controller.
- Achieved stepping detection on projected tiles through SPI communication with Pixy® camera.
- Enabled sound effects using SmartFusion® microprocessor, Adafruit® Audio Sound Board and Dell® stereos.

- **Gesture-Based Mouse Cursor Control System**

Team Leader, VG 100: Introduction to Engineering, UM-SJTU Joint Institute

Shanghai, China

June 2017 – Aug 2017

- Detected the motion of user's hands using MPU-9250, an inertia measurement unit.
- Achieved data transmission between the control system and PC using an HC-06 Bluetooth transmitter.
- Delivered three features on PC with C/C++ program and batch scripts: switching PPT slides, moving and dragging mouse cursor.

- **The 9th SJTU Freshman Innovative Mechanical Competition**

Leader of Champion Team

Shanghai, China

April 2017

- Designed, programmed and assembled a robot car which collected blocks and piled them up in a designate order. The project used AutoCAD, C program and STC microcontrollers.
- Competed with other 47 teams with strategies and skills and won the championship.

SKILLS

Programming Languages: C/C++, Python, MATLAB, Verilog.

Development Tools: STM32CubeMX, OpenCV, PyTorch, Scikit-Learn, LCM (Lightweight Communications and Marshalling), ROS (Robotics Operating System), CUDA