### EECS 489 Computer Networks

**Fall 2020** 

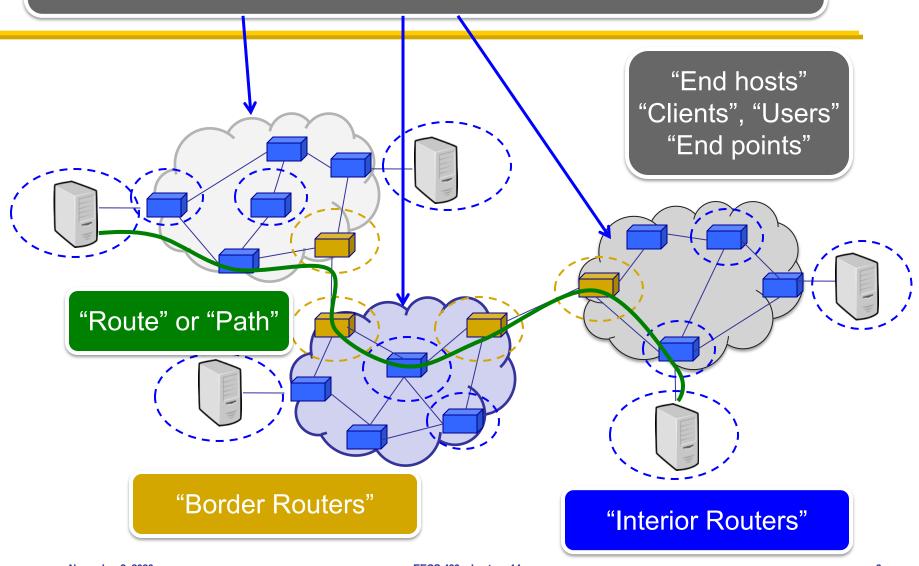
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Material with thanks to Aditya Akella, Sugih Jamin, Philip Levis, Sylvia Ratnasamy, Peter Steenkiste, and many other colleagues.

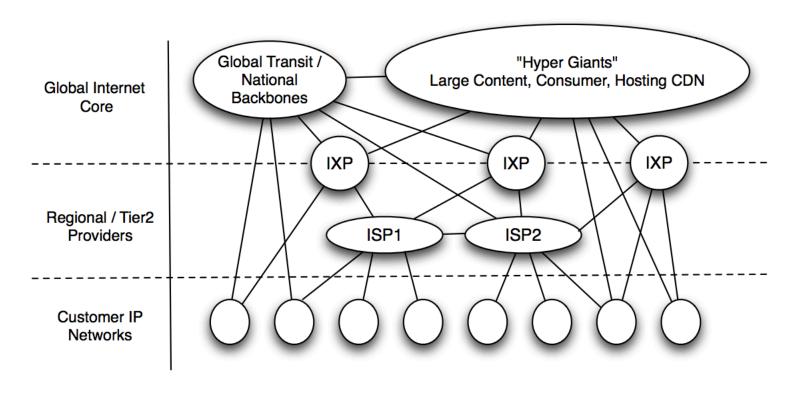
### **Agenda**

Inter-domain-routing

### "Autonomous System (AS)" or "Domain" Region of a network under a single administrative entity



#### **AS-level Internet**



Internet Inter-Domain Traffic, SIGCOMM, 2010

### **Autonomous systems (AS)**

- An AS is a network under a single administrative control
  - Currently over 70,000 ASes
  - Updated daily at http://www.cidr-report.org/as2.0/
- ASes are sometimes called "domains"
- Each AS is assigned a unique identifier (ASN)
  - > E.g., University of Michigan owns ASNs 177 to 180

### "Intra-domain" routing: Within an AS

- Link-State (e.g., OSPF) and Distance-Vector (e.g., RIP)
- Primary focus
  - Finding least-cost paths
  - Fast convergence

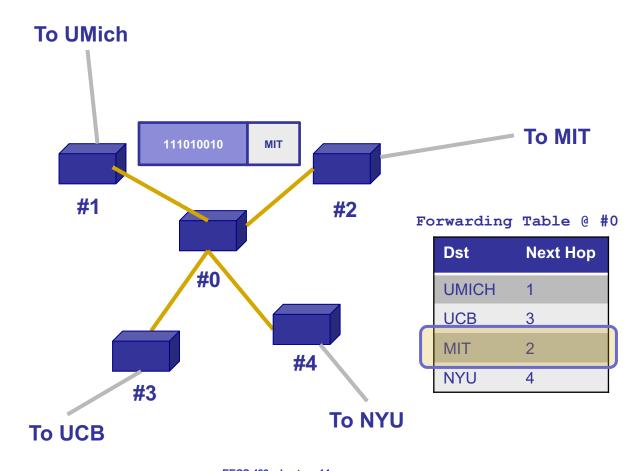
### "Inter-domain" routing: Between ASes

- Two key challenges
  - Scaling
  - Administrative structure
    - »Issues of autonomy, policy, privacy

### Recall: Addressing (so far)

- Each host has a unique ID
- No particular structure to those IDs

### **Recall: Forwarding**



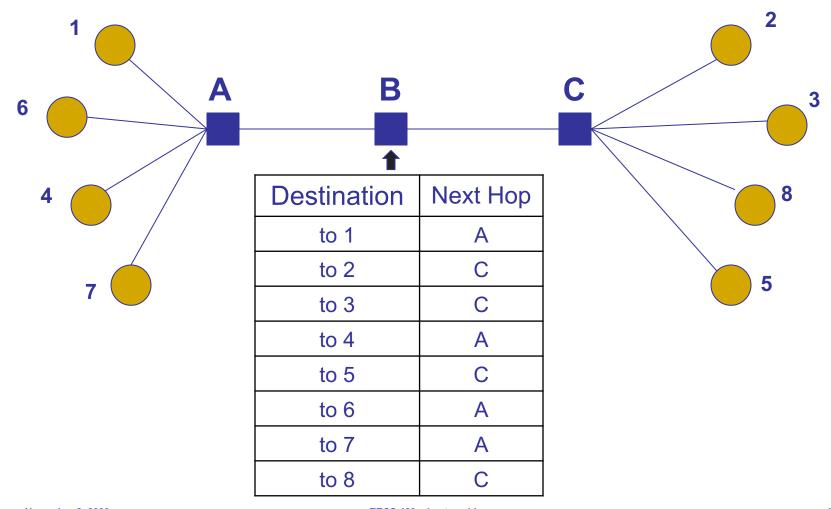
### Two key challenges

- Scaling
- Administrative structure
  - Issues of autonomy, policy, privacy

### **Scaling**

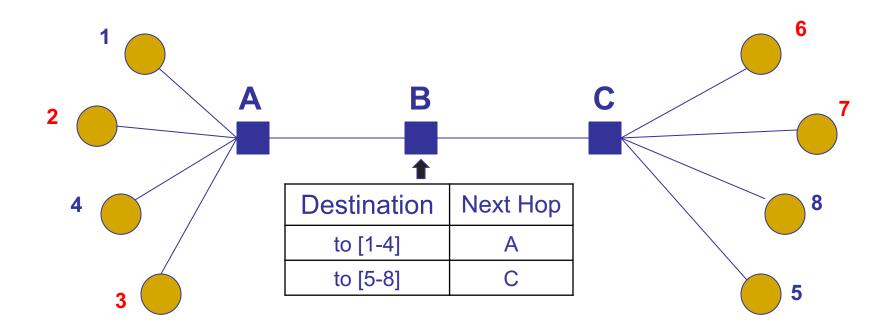
- A router must be able to reach any destination
  - Given packet's destination address, lookup next hop
- Naive: Have an entry for each destination
  - > There would be over 108 entries!
  - AND routing updates per destination!
- How can we improve scalability?
  - We have already seen an example: longest-prefix matching

#### A smaller table at node B?



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#### Re-number the end-systems?



- Careful address assignment → can aggregate multiple addresses into one range → scalability!
- Akin to reducing the number of destinations

### **Scaling**

- A router must be able to reach any destination
- Naive: Have an entry for each destination
- Better: Have an entry for a range of addresses
  - Can't do this if addresses are assigned randomly!
  - How addresses are allocated will matter!

Host addressing is key to scaling

### Two key challenges

- Scaling
- Administrative structure
  - Issues of autonomy, policy, privacy

# Administrative structure shapes inter-domain routing

#### ASes want freedom in picking routes

- "My traffic can't be carried over my competitor's network"
- "I don't want to carry A's traffic through my network"
- Not expressible as Internet-wide "least cost"
- ASes want autonomy
  - Want to choose their own internal routing protocol
  - Want to choose their own policy
- ASes want privacy
  - Choice of network topology, routing policies, etc.

### Choice of routing algorithm

- Link-state
  - No privacy broadcasts all network information
  - Limited autonomy needs agreement on metric, algo
- Distance-vector is a decent starting point
  - Per-destination updates give some control
  - BUT wasn't designed to implement policy
  - AND is vulnerable to loops

 The "Border Gateway Protocol" (BGP) extends distance-vector ideas to accommodate policy

### **Agenda**

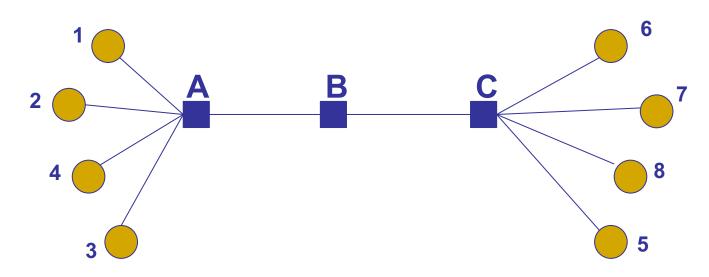
- Inter-domain-routing
  - Addressing (Scalability)
  - BGP (Autonomy, policy, privacy)
    - »Context and basic ideas: today
    - »Details and issues: next lecture

#### **IP ADDRESSING**

### Goal of addressing: Scalable routing

- State: Small forwarding tables at routers
  - Much less than the number of hosts
- Churn: Limited rate of change in routing tables
- Ability to aggregate addresses is crucial for both

### **Aggregation works if...**



- Groups of destinations reached via the same path
- These groups are assigned contiguous addresses
- These groups are relatively stable
- Few enough groups to make forwarding easy

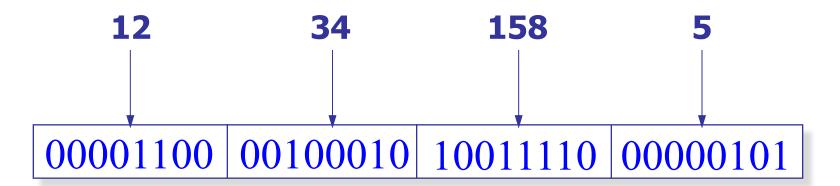
### IP addressing is hierarchical

- Hierarchical address structure
- Hierarchical address allocation
- Hierarchical addresses and routing scalability

### IP addresses (IPv4)

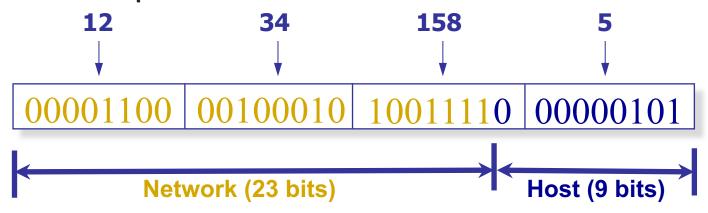
Unique 32-bit number associated with a host
 00001100 00100010 10011110 00000101

Represented with the "dotted-decimal" notation
 e.g., 12.34.158.5



### Hierarchy in IP addressing

- 32 bits are partitioned into a prefix and suffix components
- Prefix is the network component; suffix is the host component



Inter-domain routing operates on network prefix

# CIDR: Classless inter-domain routing

- Flexible division between network and host addresses
- Offers a better tradeoff between size of the routing table and efficient use of the IP address space

### CIDR example

- Suppose a network has 50 computers
  - $\rightarrow$  Allocate 6 bits for host addresses (2<sup>5</sup> < 50 < 2<sup>6</sup>)
  - Remaining 32 6 = 26 bits as network prefix
- Flexible boundary means the boundary must be explicitly specified with the network address!
  - Informally, "slash 26" → 128.23.9/26
  - Formally, prefix represented with a 32-bit mask: 255.255.255.192, where all network prefix bits set to "1" and host suffix bits to "0"
  - Also known as subnet mask (a group of machines with the same prefix are in the same subnet)

# **Before CIDR: Classful addressing**

- Three classes
  - > 8-bit network prefix (Class A),
  - > 16-bit network prefix (Class B), or
  - > 24-bit network prefix (Class C)
- Example: an organization needs 500 addresses.
  - A single class C address is not enough (<500 hosts)</p>
  - Instead, a class B address is allocated (~65K hosts)
    - » Huge waste!

### IP addressing is hierarchical

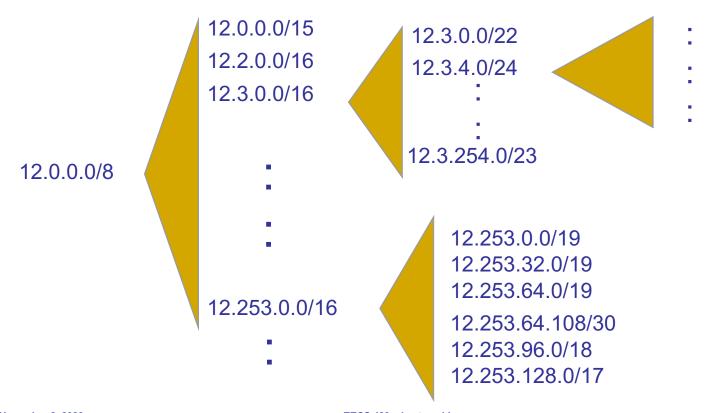
- Hierarchical address structure
- Hierarchical address allocation
- Hierarchical addresses and routing scalability

#### **Allocation done hierarchically**

- Internet Corporation for Assigned Names and Numbers (ICANN) gives large blocks to...
- Regional Internet Registries, such as the American Registry for Internet Names (ARIN), which give blocks to...
- Large institutions (ISPs), which give addresses to...
- Individuals and smaller institutions
- FAKE Example:
  - → ICANN → ARIN → AT&T → UMICH → EECS

# CIDR: Addresses allocated in contiguous prefix chunks

 Recursively break down chunks as get closer to host



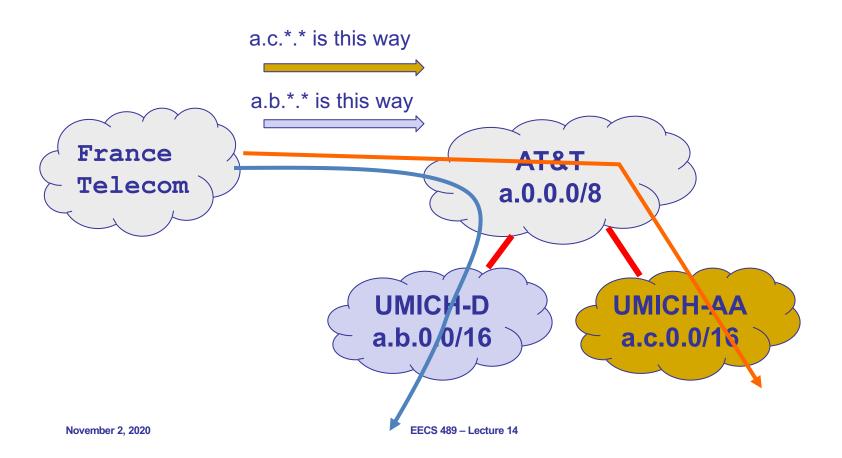
### FAKE example in more detail

- ICANN gave ARIN several /8s
- ARIN gave AT&T one /8, 12.0/8
  - Network Prefix: 00001100
- AT&T gave UMICH a /16, 12.34/16
  - Network Prefix: 0000110000100010
- UMICH gave EECS a /24, 12.34.56/24
  - Network Prefix: 00001100001000111000
- EECS gave me specific address 12.34.56.78
  - Address: 0000110000100011100001001110

### IP addressing is hierarchical

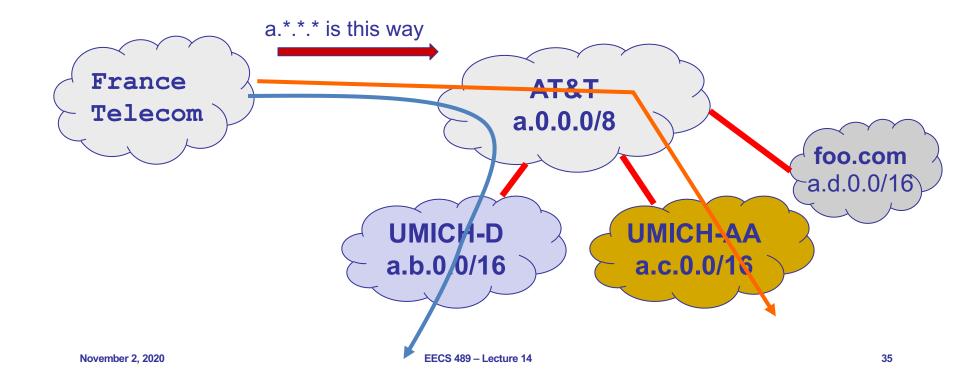
- Hierarchical address structure
- Hierarchical address allocation
- Hierarchical addresses and routing scalability

 Hierarchical address allocation only helps routing scalability if allocation matches topological hierarchy

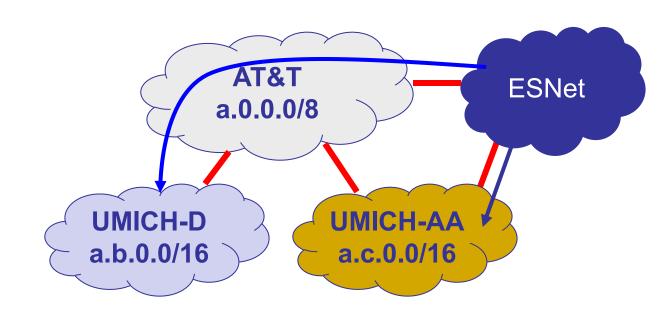


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Can add new hosts/networks without updating the routing entries at France Telecom



ESNet must maintain routing entries for both a.\*.\*.\* and a.c.\*.\*



## IP addressing → Scalable routing?

- Hierarchical address allocation only helps routing scalability if allocation matches topological hierarchy
- May not be able to aggregate addresses for "multi-homed" networks
  - A multi-homed network is connected to more than one ASes for fault-tolerance, load balancing, etc.

#### **5-MINUTE BREAK!**

### **BGP: BORDER GATEWAY PROTOCOL**

### **BGP** (Today)

- The role of policy
  - What we mean by it
  - > Why we need it
- Overall approach
  - Four non-trivial changes to DV

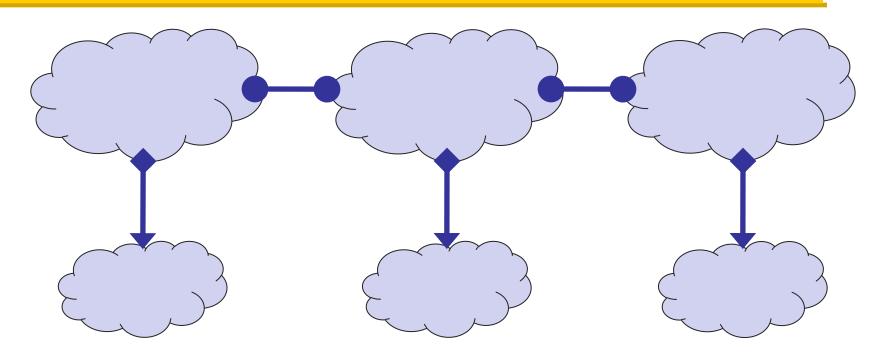
# Administrative structure shapes Inter-domain routing

- ASes want freedom to pick routes based on policy
- ASes want autonomy
- ASes want privacy

## Topology & policy shaped by inter-AS business relationship

- Three basic kinds of relationships between ASes
  - > AS A can be AS B's customer
  - AS A can be AS B's provider
  - > AS A can be AS B's peer
- Business implications
  - Customer pays provider
  - Peers don't pay each other
    - »Exchange roughly equal traffic

#### **Business relationships**



Relations between ASes

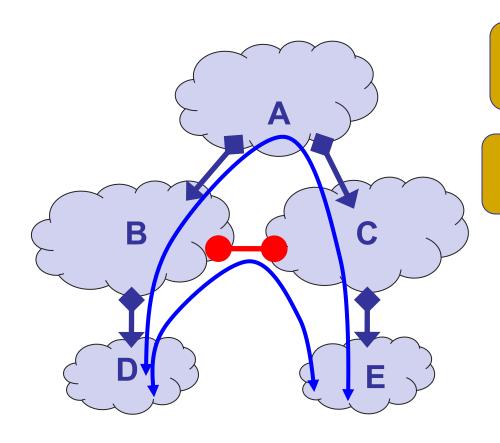
provider customer

peer peer

#### Business implications

- Customers pay provider
- Peers don't pay each other

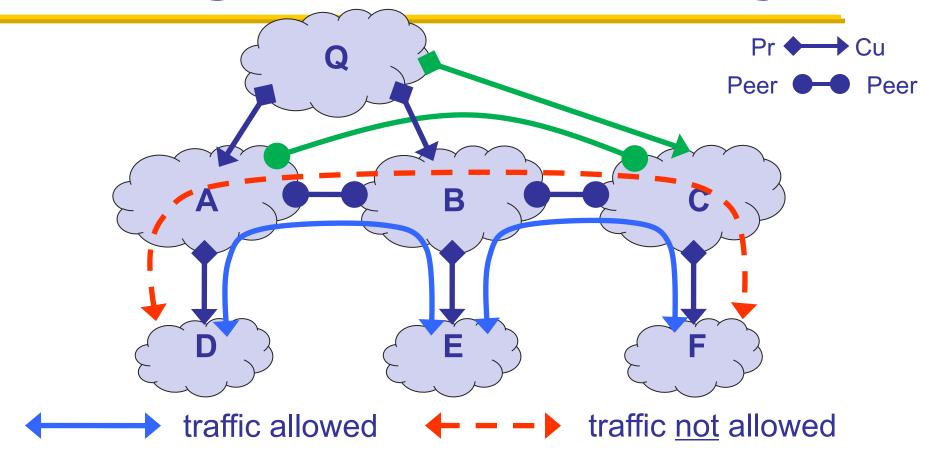
### Why peer?



D and E communicate a lot

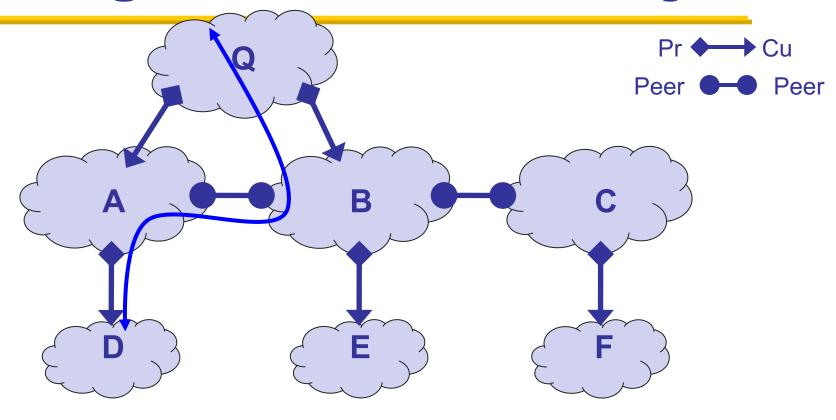
Peering saves B <u>and</u> C money

#### Routing follows the money!



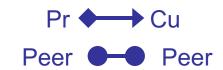
- ASes provide "transit" between their customers
- Peers do not provide transit between other peers

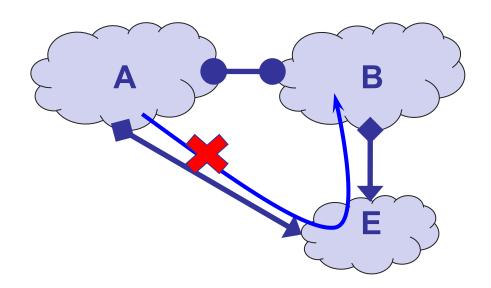
#### Routing follows the money!



 An AS only carries traffic to/from its own customers over a peering link

### Routing follows the money!





Routes are "valley" free (more details later)

#### In short

- AS topology reflects business relationships between ASes
- Business relationships between ASes impact which routes are acceptable

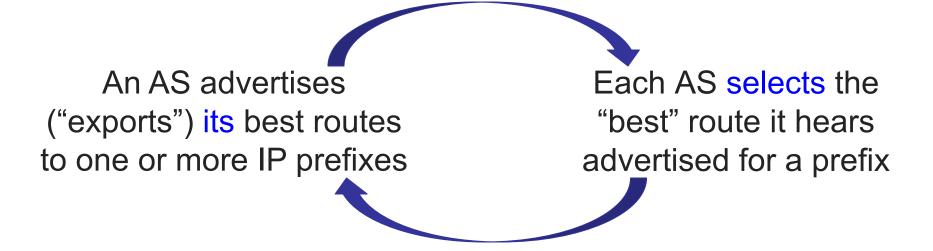
### **BGP** (Today)

- The role of policy
  - > What we mean by it
  - > Why we need it
- Overall approach
  - Four non-trivial changes to DV

#### Inter-domain routing: Setup

- Destinations are IP prefixes (12.0.0.0/8)
- Nodes are Autonomous Systems (ASes)
  - Internals of each AS are hidden
- Links represent both physical links and business relationships
- BGP (Border Gateway Protocol) is the Interdomain routing protocol
  - Implemented by AS border routers

#### **BGP: Basic idea**



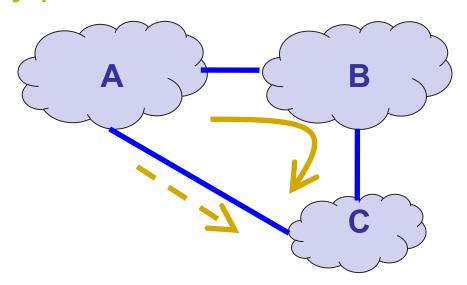
#### You've heard this story before!

## **BGP inspired by Distance-Vector**

- Per-destination route advertisements
- No global sharing of network topology information
- Iterative and distributed convergence on paths
- With four crucial differences!

## **BGP & DV differences: (1) Not picking shortest-path routes**

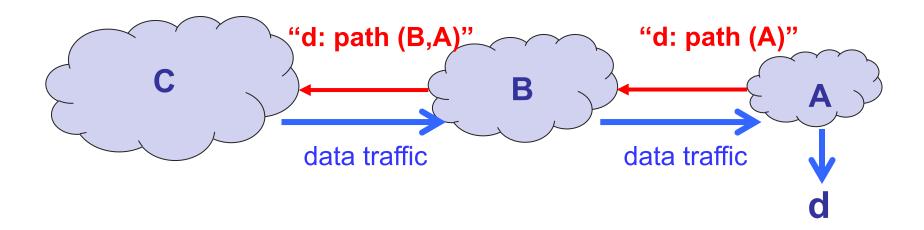
- BGP selects the best route based on policy, not shortest distance (i.e., least-cost)
- AS A may prefer "A,B,C" over "A,C"



• How do we avoid loops?

## BGP & DV differences: (2) Path-Vector routing

- Key idea: advertise the entire path
  - Distance vector: send distance metric per dest d
  - > Path vector: send the entire path for each dest d



## BGP & DV differences: (2) Path-Vector routing

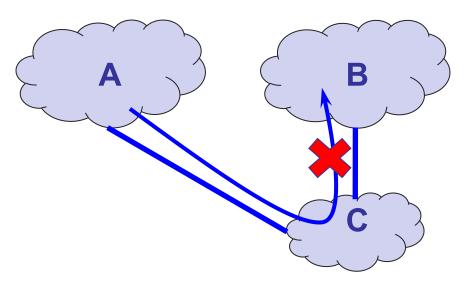
- Key idea: advertise the entire path
  - > Distance vector: send distance metric per destination
  - Path vector: send the entire path for each destination

#### Benefits

- Loop avoidance is straightforward (simply discard paths with loops)
- Flexible and expressive policies based on entire path

### **BGP & DV differences: (3) Selective route advertisement**

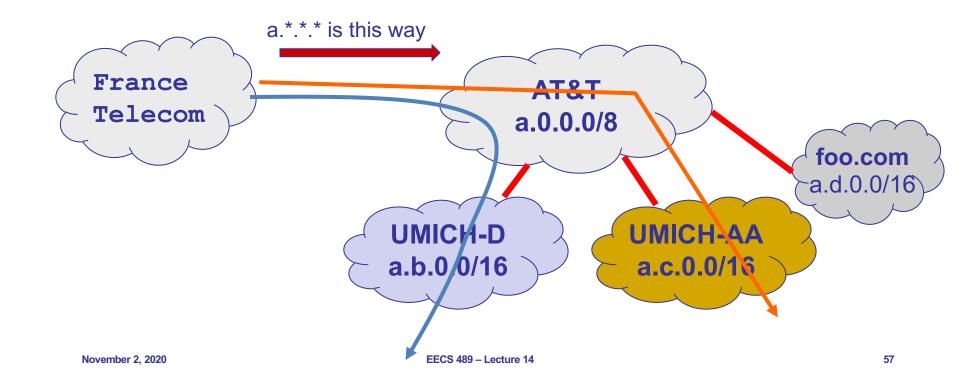
- For policy reasons, an AS may choose not to advertise a route to a destination
- Hence, reachability is not guaranteed even if graph is physically connected



AS-C does not want to carry traffic to AS-B

### BGP & DV differences: (4) BGP may aggregate routes

 For scalability, BGP may aggregate routes for different prefixes



### **Summary**

- Two key challenges in inter-domain routing
  - Scaling (Addressing)
  - Administrative structure (BGP)
    - »Issues of autonomy, policy, privacy
- Next lecture: BGP policies, protocol, and challenges