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1. Which of the following are reasons to use a ViewModel? ✓ A ViewModel and its data can survive orientation changes in an Activity/Fragment. 
✓ Correct! to rely on the UI or its lifecycle. A ViewModel prevents your data from updating the UI automatically. 2. A ViewModel is destroyed after which of the following? always after onStop always after onDestroy 3. True or False: You should execute time-consuming tasks and I/O requests in your Activity/Fragment. O True 4. Why should you initialize and store LiveData in your ViewModel instead of a UI Controller? O Both the ViewModel and LiveData are lifecycle aware. O To ensure that the LiveData isn't destroyed when the UI Controller is destroyed. O To hide or separate implementation details making your app more flexible. 5. observe allows you to do which of the following for changes? any mutable object any property in a ViewModel any property in a ViewModel or LiveData object 6. True or False: It's OK for a ViewModel to directly reference a View or LifecycleOwner class. O True 

## Results

You scored 6 out of 6. Congratulations! You have passed this quiz.

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