Reward(s) won display on dedicated screen at the end of a session

Achievments:

1 week, 1 month, 1 year...

Sessions list calendar view

Sessions types:

sessions can be attributed a "type": defined by a

- label
- color
- description

the type is shown on the session short view (list view and calendar view) as a color sticker, and on the session detailed view as a label

Shown also on the preset button

Clicking on this label displays the type description in a bottom dialog

Users can attribute a type to any session (in the "start session" dialog)

We will need a screen to admin sessions types, accessible from "Settings"

we will need a shortcut to the "admin sessions types" screen from the "attribute a type to a session" one

We will need to add a filter for session type to the list view filters

See how to integrate this feature to graphs view

Statistics:

needs more reflexion, but the idea is to display a graphical interpretation of the recorded sessions data

user can choose to have an irregular sound played during a session in addition to a regular interval or no sound

user can reorder sessions presets

Gamification:

User can choose to exchange rewards (not escaped) for a better one

=> 2 * level 1 for 1 * level 2 and so on

Allow user to choose between different running session countdown animations: pulsing bubble, lava-lamp, and so on