

ART Optimizing Compiler 简析

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自我介绍

自我介绍

- 知乎：小乖他爹
- BILIBILI: 小乖他爹-知乎
- CSDN: sns1984
- Github: shining1984
- 个人talk库: <https://github.com/shining1984/talks>

自我介绍



OptimizingCompiler基础

OptimizingCompiler概念

- OptimizingCompiler可以从宏观和微观两方面理解;
- 宏观上, OptimizingCompiler可以被视为一个完整的编译器, 将输入dex格式文件编译为oat格式, 是dex2oat工具的核心;
- 微观上, OptimizingCompiler是一个具体的类, 是Compiler的子类。

宏观OptimizingCompiler

- 宏观OptimizingCompiler负责dex2oat中从dex到oat的编译过程;
- 宏观OptimizingCompiler与dex2oat在不同的目录, 宏观的OptimizingCompiler位于art/compiler/optimizing目录, dex2oat位于art/dex2oat目录;
- 宏观的OptimizingCompiler可以看做是OptimizingCompiler类及其相关的类所构成的一个编译器。

微观OptimizingCompiler

- 微观OptimizingCompiler是一个类;
- OptimizingCompiler类是ART中Compiler类的唯一一个子类;

```
class OptimizingCompiler final : public Compiler {
```

Compiler::Create方法

- `Compiler* Compiler::Create(const CompilerOptions& compiler_options, CompiledMethodStorage* storage, Compiler::Kind kind) {`
- `...`
- `switch (kind) {`
- `case kQuick:`
- `// TODO: Remove Quick in options.`
- `case kOptimizing:`
- `return CreateOptimizingCompiler(compiler_options, storage);`
- `default:`
- `LOG(FATAL) << "UNREACHABLE";`
- `UNREACHABLE();`
- `}`
- `}`

OptimizingCompiler实现

正常编译

art/compiler/optimizing/optimizing_compiler.cc

```
CompiledMethod* OptimizingCompiler::Compile(  
    const dex::CodeItem* code_item,  
    uint32_t access_flags,  
    InvokeType invoke_type,  
    uint16_t class_def_idx,  
    uint32_t method_idx,  
    Handle<mirror::ClassLoader> jclass_loader,  
    const DexFile& dex_file,  
    Handle<mirror::DexCache> dex_cache) const;
```

Jni编译

art/compiler/optimizing/optimizing_compiler.cc

```
CompiledMethod* OptimizingCompiler::JniCompile(  
    uint32_t access_flags,  
    uint32_t method_idx,  
    const DexFile& dex_file,  
    Handle<mirror::DexCache> dex_cache) const;
```

正常编译-SSA树构建

art/compiler/optimizing/builder.cc

```
GraphAnalysisResult HGraphBuilder::BuildGraph() ;
```

正常编译-公共优化环节

art/compiler/optimizing/optimizing_compiler.cc

```
void OptimizingCompiler::RunOptimizations(HGraph* graph,  
                                           CodeGenerator* codegen,  
                                           const DexCompilationUnit& dex_compilation_unit,  
                                           PassObserver* pass_observer,  
                                           VariableSizedHandleScope* handles) const;
```

正常编译-目标平台优化环节

art/compiler/optimizing/optimizing_compiler.cc

```
bool OptimizingCompiler::RunArchOptimizations(HGraph* graph,  
                                              CodeGenerator* codegen,  
                                              const DexCompilationUnit& dex_compilation_unit,  
                                              PassObserver* pass_observer,  
                                              VariableSizedHandleScope* handles) const;
```


正常编译-寄存器分配

art/compiler/optimizing/optimizing_compiler.cc

[illegible]

正常编译-代码生成

art/compiler/optimizing/code_generator.cc

```
void CodeGenerator::Compile(CodeAllocator* allocator);
```

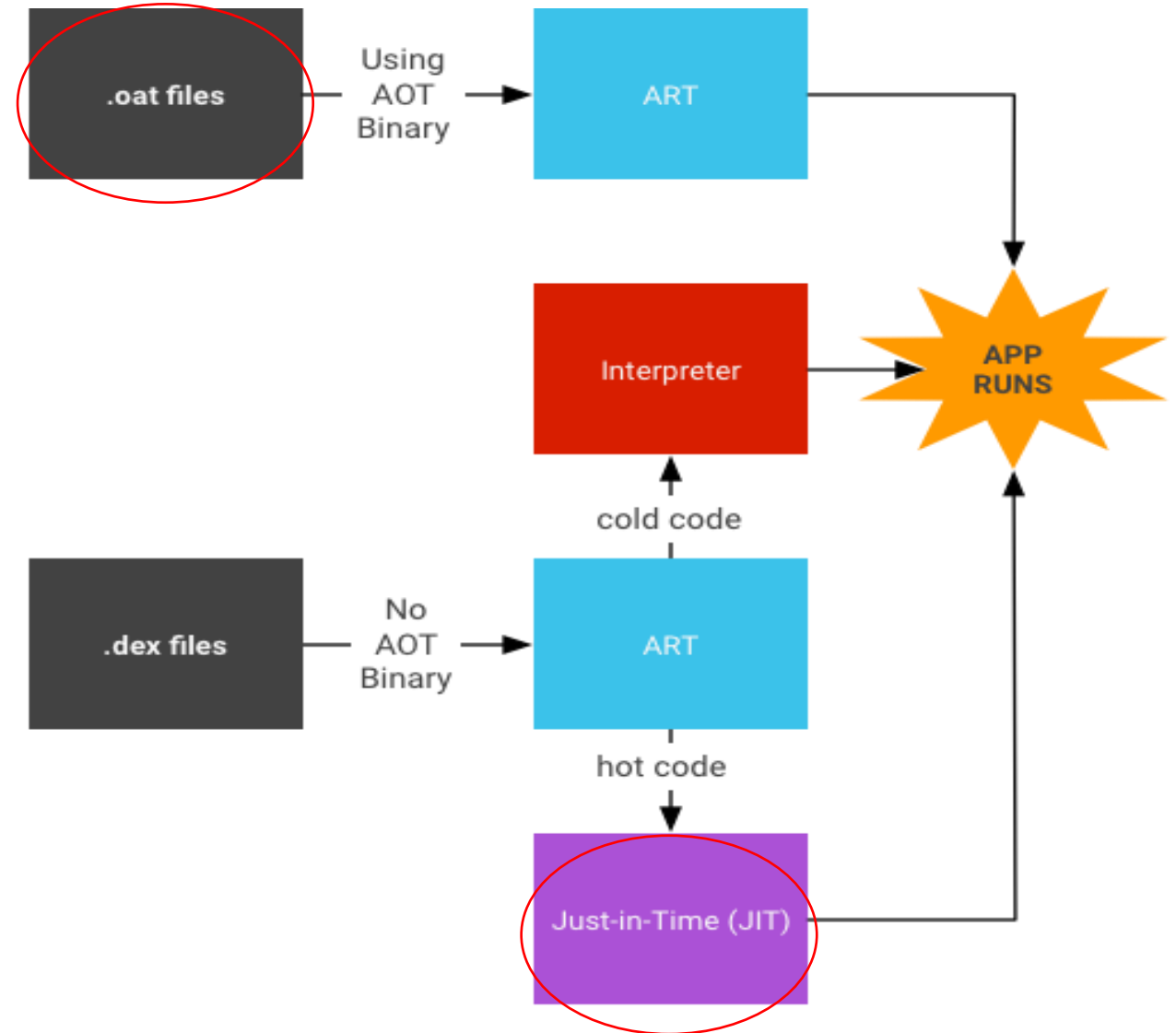
正常编译 - Emit环节

art/compiler/optimizing/optimizing_compiler.cc

```
CompiledMethod* OptimizingCompiler::Emit(  
    ArenaAllocator* allocator,  
    CodeVectorAllocator* code_allocator,  
    CodeGenerator* codegen,  
    const dex::CodeItem* code_item_for_osr_check) const;
```

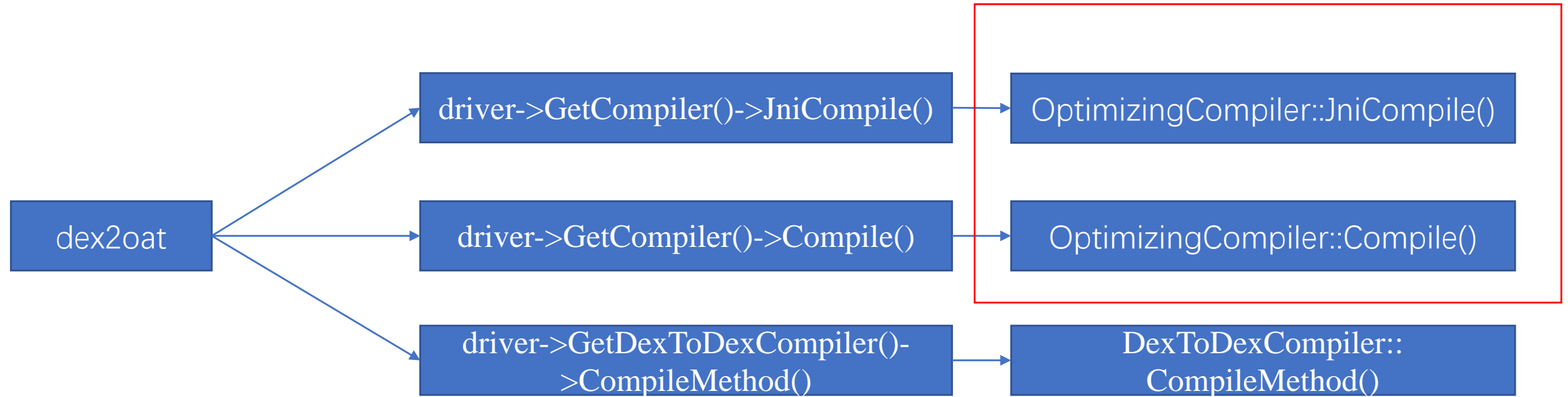
OptimizingCompiler应用

OptimizingCompiler应用

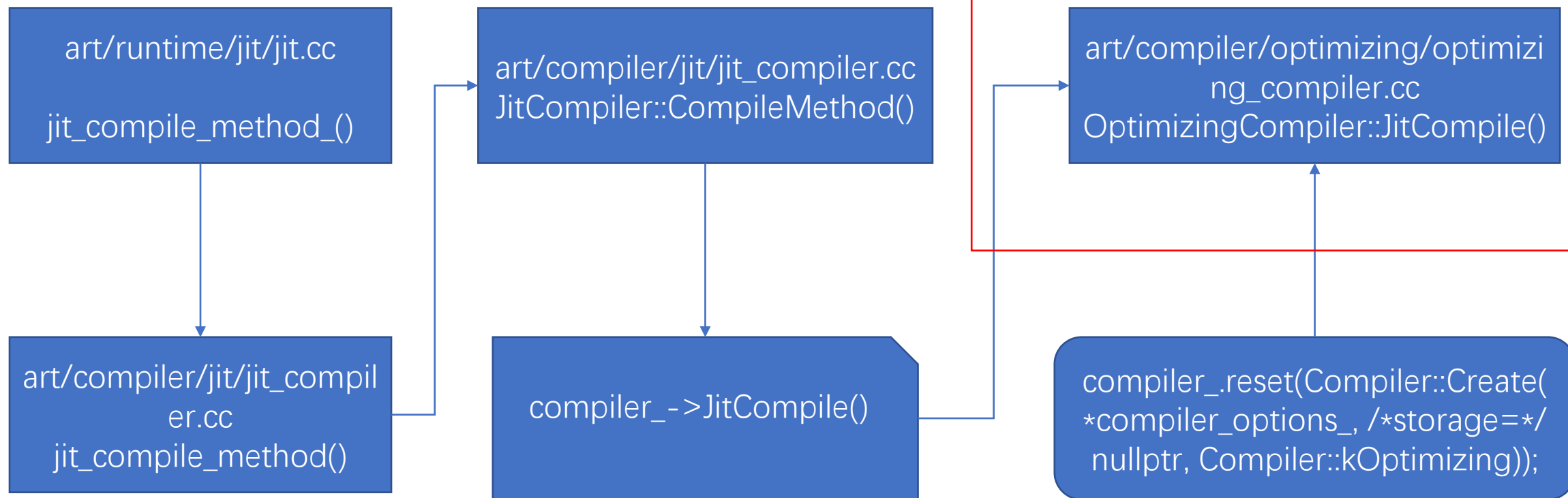


From:
<https://source.android.com/devices/tech/dalvik/jit-compiler>

dex2oat



JIT使用



Thanks!