

NUXT Docs - Português(BR)



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Instalação

Aqui, você vai encontrar informações sobre como configurar e iniciar um projeto Nuxt em 4 passos.

Online playground

Você pode se divertir com o Nuxt de forma online, diretamente pelo CodeSandbox ou StackBlitz: :app-button[Divertir-se no CodeSandbox] :app-button[Divertir-se no StackBlitz]

Pré-requisitos

- `node` - *Nós recomendamos que você tenha a última versão LTS instalada.*
- Um editor de texto, nós recomendamos [VS Code](#) com a extensão [Vetur](#) ou [WebStorm](#)
- Um terminal, nós recomendamos utilizar o [terminal integrado](#) do VS Code ou [terminal WebStorm](#).

Usando create-nuxt-app

Para iniciar rapidamente, você pode utilizar [create-nuxt-app](#).

Tenha certeza que você possui instalado o `yarn`, `npx` (incluído por padrão no `npm v5.2+`) ou `npm` (`v6.1+`).

```
yarn create nuxt-app <nome-do-projeto>
```

```
npx create-nuxt-app <nome-do-projeto>
```

```
npm init nuxt-app <nome-do-projeto>
```

O terminal irá fazer algumas perguntas (nome, opções do Nuxt, framework de UI, TypeScript, linter, framework de testes, etc). Para encontrar mais detalhes sobre todas essas opções veja a [documentação do create-nuxt-app](#).

Uma vez que todas as questões foram respondidas, todas as dependências serão instaladas. O próximo passo é navegar para a pasta do projeto e iniciá-lo:

```
cd <nome-do-projeto>
yarn dev
```

```
cd <nome-do-projeto>
npm run dev
```

A aplicação agora estará rodando em <http://localhost:3000>. Parabéns!

Info

Outra forma de iniciar o Nuxt é utilizando [CodeSandbox](#) o qual é uma ótima maneira de iniciar rapidamente no Nuxt e/ou compartilhar o seu código com outras pessoas.

Instalação manual

Criar um projeto Nuxt do início vai necessitar apenas de um arquivo e uma pasta.

Nós vamos usar o terminal para criar os diretórios e arquivos, sinta-se livre para criar usando um editor de sua escolha.

Configurando o seu projeto

Crie uma pasta vazia com o nome do seu projeto e navegue para dentro dele:

```
mkdir <nome-do-projeto>
cd <nome-do-projeto>
```

Substitua `<nome-do-projeto>` com o nome do seu projeto.

Crie o arquivo `package.json` :

```
touch package.json
```

Preencha o conteúdo do seu `package.json` com:

```
{
  "name": "my-app",
  "scripts": {
    "dev": "nuxt",
    "build": "nuxt build",
    "generate": "nuxt generate",
    "start": "nuxt start"
  }
}
```

`scripts` define os comandos do Nuxt que serão executados com o comando `npm run <command>` ou `yarn <command>`.

O que é o arquivo `package.json`?

O arquivo `package.json` é como o documento de identificação do seu projeto. Ele irá conter todas as dependências do projeto e muito mais. Se você não sabe o que é o arquivo `package.json`, nós recomendamos imensamente a leitura da documentação do [npm](#).

Instalando Nuxt

Uma vez que o `package.json` foi criado, adicione `nuxt` no seu projeto via `npm` or `yarn` utilizando um dos comandos abaixo:

```
yarn add nuxt
```

```
npm install nuxt
```

Esse comando vai adicionar `nuxt` como uma dependência para o seu projeto e vai adicioná-lo no seu `package.json`. A pasta `node_modules` também será criada, é aonde todos os seus pacotes instalados e dependências serão salvas.

Info

Um arquivo `yarn.lock` ou `package-lock.json` também será criado, o qual garante consistência e a compatibilidade das dependências instaladas no seu projeto.

Criando a sua primeira página

Nuxt transforma todos arquivos `*.vue` dentro da pasta `pages` em rotas para a aplicação.

Crie a pasta `pages` dentro do seu projeto:

```
mkdir pages
```

Então, crie um arquivo `index.vue` dentro da pasta `pages`:

```
touch pages/index.vue
```

É importante que essa página seja nomeada `index.vue` dessa forma ela será a página principal que o Nuxt irá mostrar quando a aplicação abrir.

Abra o arquivo `index.vue` no seu editor e adicione o seguinte conteúdo:

```
<template>
  <h1>Olá mundo!</h1>
</template>
```

Iniciando o projeto

Inicie o seu projeto executando um dos seguintes comandos abaixo:

```
yarn dev
```

```
npm run dev
```

Info

Nós usamos o comando `dev` quando iniciamos a nossa aplicação no modo de desenvolvimento.

A aplicação está agora rodando em <http://localhost:3000>.

Abra no seu navegador clicando no link do seu terminal e você deverá ver o texto "Olá mundo!" que nós copiamos no passo anterior.

Info

Quando iniciado o Nuxt no modo de desenvolvimento, ele estará escutando por mudanças nos arquivos dentro dos demais diretórios, então não há necessidade de reiniciar a aplicação quando por exemplo adicionar páginas novas.

Warning

Quando você rodar o comando dev será criado uma pasta chamada `.nuxt`. Essa pasta deve ser ignorada pelo controle de versionamento. Você pode ignorar arquivos criando um arquivo `.gitignore` na raiz do projeto e adicionando `.nuxt` ao arquivo.

Passo extra

Crie uma página chamada `fun.vue` dentro da pasta `pages`.

Adicione um `<template></template>` e inclua um cabeçalho com uma frase engraçada dentro.

Então, vá até o seu navegador e veja a sua nova página em <http://localhost:3000/fun>.

Info

Criar uma pasta `more-fun` e colocar um arquivo `index.vue` dentro, irá dar o mesmo resultado que criar um arquivo `more-fun.vue`.

[Go to TOC](#)

Roteamento

A maioria dos sites possuem mais que uma página. Por exemplo uma página inicial, uma página sobre, formas de contato etc. Para mostrar essas páginas nós precisamos de um Router

Rotas automáticas

A maioria dos websites irão ter mais que uma página. Para mostrar essas páginas nós precisamos de um Router. É aonde o `vue-router` entra. Quando se trabalha com aplicações Vue, você tem que iniciar o arquivo de configuração (exemplo `router.js`) e adicionar todas as rotas manualmente nele.

O Nuxt gera automaticamente as configurações do `vue-router` para você, baseando-se nos arquivos Vue dentro da pasta `pages`. Isso significa que você nunca mais terá que escrever as configurações do router! Nuxt também te dá code-splitting automático para todas as suas rotas.

Em outras palavras, tudo que você tem que fazer para ter uma rota na sua aplicação é criar arquivos `.vue` dentro da pasta `pages`.

Next

Aprenda mais sobre [Roteamento](#)

Navegação

Para navegar entre as páginas do seu app, você deve usar o componente `NuxtLink`. Esse componente está incluído no Nuxt, portanto você não tem que importá-lo como você faz com os outros componentes. É igual a tag HTML `<a>`, exceto que ao invés de usarmos uma `href="/about"` nós usamos `to="/about"`. Se você já usou `vue-router` antes, você pode imaginar que o `<NuxtLink>` é uma substituição do `<RouterLink>`.

Um simples link para a página `index.vue` dentro da sua pasta `pages`:

```
<template>
  <NuxtLink to="/">Página inicial</NuxtLink>
</template>
```

Para todas as páginas de dentro do seu site, use `<NuxtLink>`. Se você tem links para outros sites você deve usar a tag `<a>`. Veja abaixo um exemplo:

```
<template>
  <main>
    <h1>Página Inicial</h1>

    <NuxtLink to="/about">
      Sobre (link interno)
    </NuxtLink>
```

```
<a href="https://nuxtjs.org">Link externo para outra página</a>
</main>
</template>
```

Next

Leia mais sobre [componente NuxtLink](#).

[Go to TOC](#)

Estrutura de pastas

A estrutura padrão de uma aplicação Nuxt é planejada para permitir um ótimo ponto de início tanto para aplicações pequenas, quanto para aplicações grandes. Você é livre para organizar a sua aplicação da forma que gostar e criar outras pastas conforme precisar.

Vamos criar as pastas e arquivos que ainda não existem no seu projeto.

```
mkdir components assets static  
touch nuxt.config.js
```

Essas são as pastas e os arquivos principais que nós usamos quando construímos uma aplicação Nuxt. Você vai encontrar uma explicação para cada um deles abaixo.

Info

Criar pastas com esses nomes habilita recursos no seu projeto Nuxt.

Pastas

A pasta pages

A pasta `pages` contém as suas visualizações e rotas. Conforme você aprendeu no último capítulo, Nuxt lê todos os arquivos `.vue` dentro da pasta e os utiliza para criar as rotas da aplicação.

Next

Aprender mais sobre a [pasta pages](#)

A pasta components

A pasta `components` é aonde você vai colocar todos os seus componentes Vue.js os quais serão importados dentro das suas páginas.

Com Nuxt você pode criar os seus componentes e importá-los automaticamente dentro dos seus arquivos `.vue`, significando que não é mais necessário importá-los manualmente na sessão script.

A Nuxt fará a varredura e a importação automática destes para você, uma vez que você tenha os componentes configurados como "true"

Next

Aprenda mais sobre a [pasta components](#)

A pasta assets

A pasta `assets` contém seus arquivos não compilados como folhas de estilo, imagens, ou fontes.

Next

Aprenda mais sobre a [pasta assets](#)

A pasta static

A pasta `static` é mapeada diretamente para a raiz do servidor e contém arquivos que precisam manter os seus nomes (por exemplo `robots.txt`) ou semelhantes que não irão mudar (exemplo o favicon)

Next

Aprenda mais sobre a [pasta static](#)

O arquivo nuxt.config.js

O arquivo `nuxt.config.js` é o único ponto de configuração para o Nuxt. Se você quiser adicionar módulos ou sobrescrever as configurações padrão, esse é o lugar para aplicar as mudanças.

Next

Aprenda mais sobre o [arquivo nuxt.config.js](#)

O arquivo package.json

O arquivo `package.json` contém todas as dependências e scripts para a sua aplicação.

Mais sobre a estrutura do projeto

Existem outros diretórios e arquivos úteis, como `content`, `layouts`, `middleware`, `modules`, `plugins` e `store`. Como eles não são necessários para pequenas aplicações, eles não são explicados aqui.

Next

Para aprender mais sobre todas as pastas em detalhes, sinta-se livre para ler [O guia de estrutura de pastas](#).

[Go to TOC](#)

Comandos e deployment

Nuxt vem com um conjunto de comandos úteis, tanto para propósitos de desenvolvimento como para produção.

Usando no package.json

Você deve ter esses comandos no seu `package.json`:

```
"scripts": {
  "dev": "nuxt",
  "build": "nuxt build",
  "start": "nuxt start",
  "generate": "nuxt generate"
}
```

Você pode iniciar os seus comandos via `yarn <command>` ou `npm run <command>` (exemplo: `yarn dev / npm run dev`).

Ambiente de desenvolvimento

Para iniciar o Nuxt em modo de desenvolvimento com o `hot module replacement` em `http://localhost:3000`:

`yarn dev`

`npm run dev`

Lista de comandos

Você pode iniciar diferentes comandos dependendo do `target`:

target: `server` (valor padrão)

- **nuxt dev** - Inicia o servidor de desenvolvimento.
- **nuxt build** - Constrói e otimiza a sua aplicação com webpack para produção.
- **nuxt start** - Inicia o servidor de produção (depois de rodar `nuxt build`). Use-o para rodar Node.js em locais como Heroku, Digital Ocean, etc.

target: `static`

- **nuxt dev** - Inicia o servidor de desenvolvimento.
- **nuxt generate** - Constrói a aplicação (se necessário), gera todas as rotas como um arquivo HTML e exporta para a pasta `dist/` (usado para hospedagem estática).
- **nuxt start** - Serve o diretório `dist/` como sua hospedagem estática deve fazer (Netlify, Vercel, Surge, etc), ótimo para testar antes do deploy.

Inspeção da configuração do Webpack

Você pode inspecionar a configuração do webpack usada pelo Nuxt para montar o projeto (similar ao [vue inspect](#)).

- **nuxt webpack [query...]**

Argumentos:

- `--name` : Nome do pacote a ser inspecionado. (client, server, modern)
- `--dev` : Inspeciona a configuração do webpack para modo de desenvolvimento
- `--depth` : Inspeção profunda. O padrão é 2 para evitar a saída detalhada.
- `--no-colors` : Desativar cores ANSI (desativado por padrão quando o TTY não está disponível ou quando redirecionando para um arquivo)

Exemplos:

- `nuxt webpack`
- `nuxt webpack devtool`
- `nuxt webpack resolve alias`
- `nuxt webpack module rules`
- `nuxt webpack module rules test=.jsx`
- `nuxt webpack module rules test=.pug oneOf use.0=raw`
- `nuxt webpack plugins constructor.name=WebpackBar options reporter`
- `nuxt webpack module rules loader=vue-`
- `nuxt webpack module rules "loader=.*-loader"`

Deploy em produção

Nuxt deixa você escolher entre deploy para servidor ou estático.

Deploy para servidor

Para fazer o deploy da aplicação SSR nós usamos `target: 'server'`, aonde server é o valor padrão.

```
yarn build
```

```
npm run build
```

Nuxt vai criar uma pasta `.nuxt` com tudo dentro pronto para ser hospedado no seu servidor.

Info

Nós recomendamos colocar `.nuxt` no `.npmignore` ou `.gitignore`.

Uma vez que sua aplicação foi construída você pode usar o comando `start` para ver a versão de produção da sua aplicação.

```
yarn start
```

```
npm run start
```

Deploy estático (Pre-renderizado)

Nuxt dá a habilidade de hospedar o seu site em qualquer site de hospedagem estática.

Para fazer o deploy de um site estático, tenha certeza que você tem `target: 'static'` no seu `nuxt.config.js` (para Nuxt ≥ 2.13):

```
export default {
  target: 'static'
}
```

```
yarn generate
```

```
npm run generate
```

Nuxt vai criar uma pasta `.nuxt` com tudo dentro pronto para ser hospedado no seu serviço de hospedagens de sites estáticos.

A partir do Nuxt v2.13, há um crawler instalado que agora rastreará suas tags de link e gerará suas rotas ao usar o comando `nuxt generate` com base nesses links.

Warning

Aviso: Rotas dinâmicas são ignoradas pelo comando `generate` ao usar Nuxt $\leq v2.12$: [API Configuration generate](#)

Info

Ao gerar a sua aplicação web com `nuxt generate`, o contexto given to `asyncData` e `fetch` não terá `req` e `res`.

Falha no erro

Para retornar um código de status diferente de zero quando um erro de página for encontrado e permitir que o CI/CD falhe no deploy ou compilação, você pode usar o argumento `--fail-on-error`.

```
yarn generate --fail-on-error
```

```
npm run generate --fail-on-error
```

O que vem a seguir?

Next

Leia o [Guia de Deploy](#) para encontrar exemplos de implantações em hosts populares.

[Go to TOC](#)

Conclusão

Parabéns você acabou de criar a sua primeira aplicação Nuxt e você agora deve se considerar um Nuxter. Mais existe ainda muita coisa para aprender e muito mais que você pode fazer com o Nuxt. Aqui temos algumas recomendações.

Next

Dê uma olhada no [Livro de conceitos](#)

Next

Trabalhando com [asyncData](#)

Next

Escolhendo entre os diferentes [modos de renderização](#)

`alert{type="star"}` Você têm gostado do Nuxt? Não se esqueça de dar uma [estrela no nosso projeto](#) no GitHub

[Go to TOC](#)

Upgrading

Atualizar o Nuxt é rápido, porém existem mais coisas envolvidas que o seu package.json

Se você estiver atualizando para Nuxt v2.14 e você quer usar hospedagem estática então você precisa adicionar `target:static` no seu arquivo `nuxt.config.js` para conseguir gerar o comando e funcionar apropriadamente.

```
export default {
  target: 'static'
}
```

Iniciando

1. Olhe a [notas de lançamento](#) para a versão que você deseja atualizar, e valide se existem instruções adicionais para aquela release em particular.
2. Atualize a versão especificada para o pacote `nuxt` no seu arquivo `package.json`.

Após esta etapa, as instruções variam dependendo se você está usando Yarn ou npm. *Yarn é o gerenciador de pacotes preferido para trabalhar com Nuxt, pois é a ferramenta de desenvolvimento que os testes foram escritos.*

Yarn

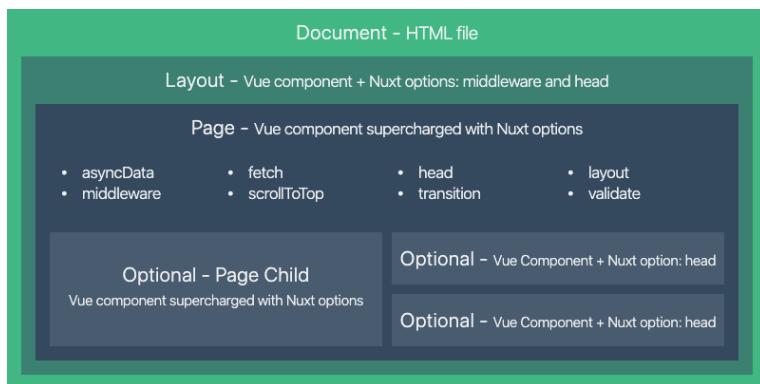
3. Remova o arquivo `yarn.lock`
4. Remova a pasta `node_modules`
5. Execute o comando `yarn`
6. Após a instalação ser concluída e você ter executado seus testes, considere atualizar também outras dependências. O comando `yarn outdated` pode ser usado para isso.

npm

3. Remova o arquivo `package-lock.json`
4. Remova o diretório `node_modules`
5. Execute o comando `npm install`
6. Após a instalação ser concluída e você ter executado seus testes, considere atualizar também outras dependências. O comando `npm outdated` pode ser usado.

Exibições

A sessão de Exibições descreve tudo o que você precisa saber para configurar dados e visualizações de uma rota específica da sua Aplicação Nuxt. As exibições consistem em um modelo de aplicativo, um layout e a página real.



Composição de uma Exibição no Nuxt

Composição de uma Exibição no Nuxt

Páginas

Cada Página é um componente Vue, mas o Nuxt adiciona atributos e funções especiais para tornar o desenvolvimento de seu aplicativo o mais fácil possível.

```

<template>
  <h1 class="red">Olá mundo</h1>
</template>

<script>
  export default {
    head() {
      // Coloque Meta Tags para essa página
    }
    // ...
  }
</script>

<style>
  .red {
    color: red;
  }
</style>
  
```

Propriedades de uma Página

Há muitas propriedades em uma página, tais como a propriedade head no exemplo acima.

Next

Consulte [Estrutura de Diretório](#) para aprender mais sobre todas as propriedades que podem ser utilizadas na sua página.

Layouts

Os Layouts são uma grande ajuda quando você quer mudar o visual e a aparência de seu aplicativo Nuxt. Por exemplo, você quer incluir uma barra lateral ou ter layouts distintos para celular e desktop.

Layout Padrão

Você pode definir um Layout padrão adicionando um arquivo `default.vue` dentro do diretório de layouts. Isso será usado por todas as páginas que não tenham um layout especificado. A única coisa que você precisa incluir no layout é o componente `<Nuxt />` que irá renderizar a página;

```
<template>
  <Nuxt />
</template>
```

Next

Leia mais sobre o [componente Nuxt](#) no capítulo de componentes

Layout personalizado

Você pode criar um layout personalizado adicionando um arquivo `.vue` no diretório de layouts. Para usar o layout personalizado você precisa definir a propriedade `layout` na página em que você deseja usar o layout. O valor será o nome do layout personalizado que você criou.

Para criar um layout blog adicione o arquivo `blog.vue` no diretório de layouts `layouts/blog.vue`:

```
<template>
  <div>
    <div>Barra de navegação do meu blog</div>
    <Nuxt />
  </div>
</template>
```

Warning

Certifique-se de adicionar o componente `<Nuxt/>` ao criar um layout para realmente incluir a página.

Em seguida, usamos a propriedade `layout` com o valor 'blog' na página em que queremos aplicar o layout.

```
<template>
  <!-- Seu template -->
</template>

<script>
  export default {
    layout: 'blog'
```

```
// Configurações da página
}
</script>
```

Info

Se você não adicionar a propriedade `layout` a sua página, ex: `layout: 'blog'` o layout `default.vue` será usado.

Página de Erro

A página de erro é uma página que sempre é mostrada quando um erro ocorre (não irá mostrar quando estiver renderizado no lado do servidor).

Warning

Apesar de esse arquivo estar no diretório de `layouts`, ele deve ser tratado como uma página.

Como mencionado anteriormente, esse layout é especial, visto que você não deve incluir o componente `<Nuxt />` dentro dele. Você deve ver esse layout quando ocorrer um erro (`400`, `500`, etc.). Similar a outras páginas, você também pode definir um layout personalizado para a página de erro da maneira usual.

Você pode personalizar a página de erro adicionando o arquivo `layouts/error.vue`:

```
<template>
  <div>
    <h1 v-if="error.statusCode === 404">Página não encontrada</h1>
    <h1 v-else>Ocorreu um erro</h1>
    <NuxtLink to="/">Página Inicial</NuxtLink>
  </div>
</template>

<script>
  export default {
    props: ['error'],
    layouts: 'error', // Você pode definir um layout personalizado para a página
    de erro
  }
</script>
```

Documento: App.html

O template é usado para criar o quadro HTML real de seu documento para seu aplicativo Nuxt que injeta o conteúdo, assim como variáveis para o head e o body. Este arquivo é criado automaticamente para você e, em geral, raramente precisa ser modificado. Você pode personalizar o HTML usado pelo Nuxt para incluir scripts ou classes CSS condicionais, criando um arquivo `app.html` no diretório fonte de seu projeto que, por padrão, é o diretório raiz.

O modelo padrão usado pelo Nuxt é:

```
<!DOCTYPE html>
<html {{ HTML_ATTRS }}>
  <head {{ HEAD_ATTRS }}>
```

```
  {{ HEAD }}  
  </head>  
  <body {{ BODY_ATTRS }}>  
    {{ APP }}  
  </body>  
</html>
```

Um caso de uso de um template personalizado é adicionar classes CSS condicionais para o IE:

```
<!DOCTYPE html>  
<!--[if IE 9]><html class="lt-ie9 ie9" {{ HTML_ATTRS }}><![endif]-->  
<!--[if (gt IE 9)!!(IE)]><!--><html {{ HTML_ATTRS }}><!--<![endif]-->  
  <head {{ HEAD_ATTRS }}>  
    {{ HEAD }}  
  </head>  
  <body {{ BODY_ATTRS }}>  
    {{ APP }}  
  </body>  
</html>
```

Info

While you can add JavaScript and CSS files in the `app.html`, it is recommended to use the `nuxt.config.js` for these tasks instead!

Contexto e auxiliadores

O contexto fornece *informações adicionais* e muitas vezes informações opcionais sobre a requisição atual para a aplicação.

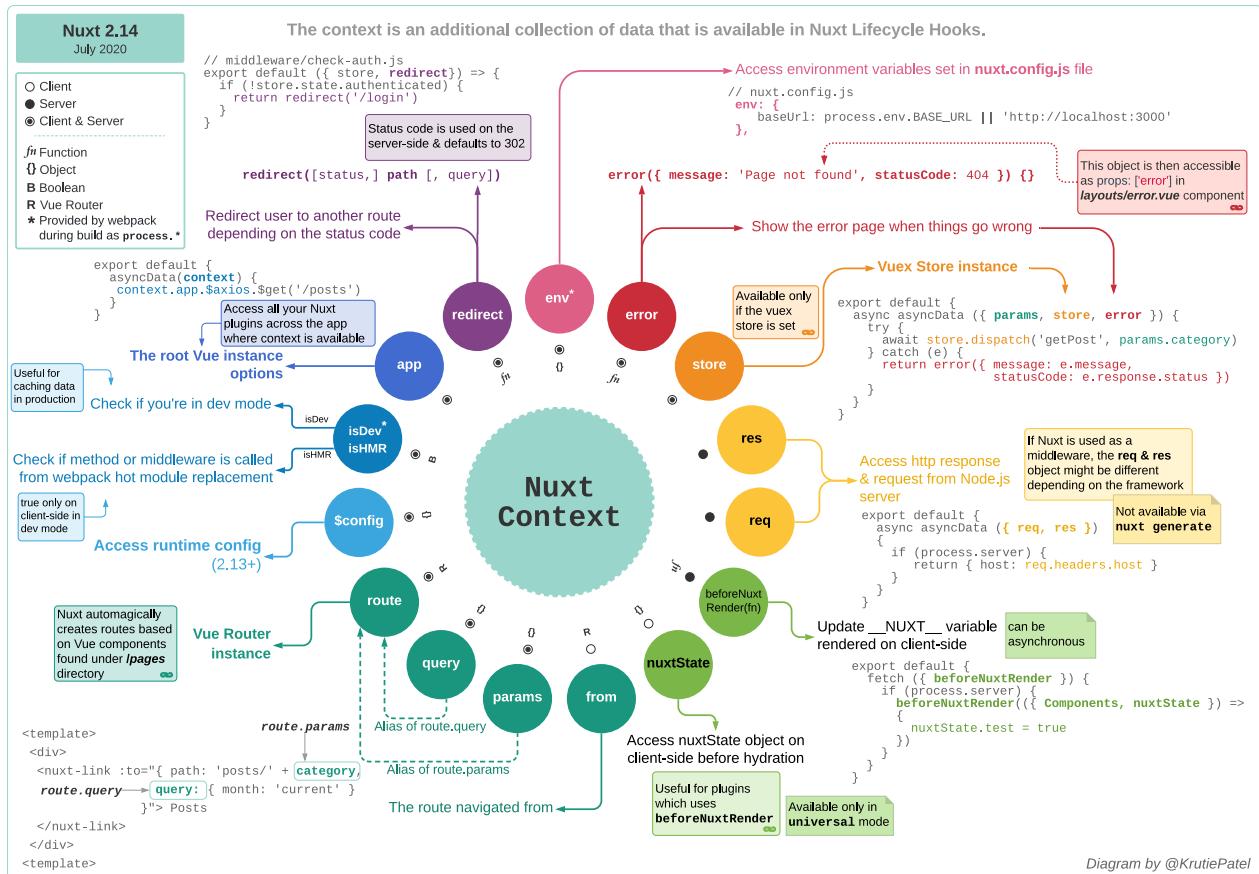


Diagram by @KruziePatel

O objeto `contexto` está disponível em funções específicas do Nuxt como `asyncData`, `plugins`, `middleware` e `nuxtServerInit`. Ele fornece *informações adicionais* e muitas vezes informações sobre a requisição atual para a aplicação.

Em primeiro lugar, o contexto é usado para fornecer acesso a outras partes da aplicação Nuxt, ex. o Vuex store ou a instância `connect`. Dessa forma, temos os objetos `req` e `res` disponíveis no contexto no lado do servidor e o `store` sempre disponível. Mas com o tempo, o contexto foi estendido com muitas outras variáveis e atalhos úteis. Agora temos acesso ao HMR (Hot Module Reload/Replacement) em modo de desenvolvimento, a rota atual (`route`), parâmetros da página (`params` e `query`), também a opção de acessar variáveis de ambiente por meio do contexto. Além disso funções de módulos e auxiliares podem ser expostos por meio do contexto para estarem disponíveis em ambos - no lado do cliente e do servidor.

Todas as chaves de contexto que são disponíveis por padrão

```

function (context) { // Pode ser asyncData ou nuxtServerInit
  // Sempre disponível
  const {
    app,
    store,
    route,
    params,
    query,
    env,
    isDev,
    isHMR,
    redirect,
    error,
    $config
  } = context

  // Disponível apenas no lado do servidor
  if (process.server) {
    const { req, res, beforeNuxtRender } = context
  }

  // Disponível apenas no lado do cliente
  if (process.client) {
    const { from, nuxtState } = context
  }
}

```

Warning

O `context` que nos referimos aqui não deve ser confundido com o objeto de contexto disponível em Ações Vuex ou aquele disponível na função `build.context` no seu `nuxt.config.js`. Eles não estão relacionados entre si!

Aprenda mais sobre as diferentes chaves de contexto no nosso [Glossário Interno](#)

Usando parâmetros de página para consulta em sua API

O contexto expõe diretamente os possíveis parâmetros dinâmicos da rota através do `context.params`. No exemplo a seguir, chamamos uma API através do módulo `nuxt/http` utilizando um parâmetro de página dinâmico como parte da URL. Os módulos, como o módulo `nuxt/http`, podem expor funções próprias que estão então disponíveis através do objeto `context.app`.

Além disso, nós envolvemos a chama da API em uma declaração `try/catch` para tratar possíveis erros. Com a função `context.error`, podemos mostrar diretamente a Página de Erro do Nuxt e passar no erro ocorrido.

```

export default {
  async asyncData(context) {
    const id = context.params.id
    try {
      // Usando o módulo nuxtjs/http exposto via context.app
      const post = await context.app.$http.$get(
        `https://api.nuxtjs.dev/posts/${id}`
      )
      return { post }
    } catch (e) {
      context.error(e) // Mostrando a página de erro do Nuxt
    }
  }
}

```

```

        }
    }
}
```

Com o [ES6](#) você podia usar essa sintaxe para desestruturar o seu objeto do contexto. Você pode passar nos objetos aos quais deseja ter acesso e depois usá-los no código sem usar a palavra contexto.

```

export default {
  async asyncData({ params, $http, error }) {
    const id = params.id

    try {
      // Usando o modulo nuxtjs/http exposto através do context.app
      const post = await $http.$get(`https://api.nuxtjs.dev/posts/${id}`)
      return { post }
    } catch (e) {
      error(e) // Mostrando a página de erro do Nuxt
    }
  }
}
```

Quer usar query params? Você usará [context.query.id](#)

Redirecionando usuários e acessando o store

Também é possível acessar o [Vuex store](#) (quando você tiver configurando o diretório `store`) através do contexto. Ele fornece um objeto `store` que pode ser tratado como `this.$store` nos componentes Vue. Além disso, utilizamos o método `redirect`, um auxiliador exporto através do contexto, para redirecionar o usuário caso o estado `authenticated` seja `falso`.

```

export default {
  middleware({ store, redirect }) {
    // Recuperando chaves através de desestruturação de objetos
    const isAuthenticated = store.state.authenticated

    if (!isAuthenticated) {
      return redirect('/login')
    }
  }
}
```

Next

Consulte o Glossário Interno para mais exemplo do método `redirect`

Auxiliadores

Além dos atalhos no contexto, há também outros pequenos auxiliadores presentes na sua aplicação Nuxt.

\$nuxt: O Auxiliador do Nuxt

O `$nuxt` é um auxiliador projetado para melhorar a experiência do usuário para ser uma válvula de escape em algumas situações. Pode ser acessado através de `this.$nuxt` nos componentes Vue e através de `window.$nuxt` no lado do cliente.

Verificador de conexão

O auxiliador `$nuxt` oferece uma maneira rápida de descobrir se a conexão de internet do usuário está presente ou não: Expõe os valores booleanos `isOffline` e `isOnline`. Podemos utilizá-los para mostrar uma mensagem assim que o usuário estiver offline (por exemplo).

```
<template>
<div>
  <div v-if="$nuxt.isOffline">Você está offline</div>
  <Nuxt />
</div>
</template>
```

Acessando a instância raiz

Além de fornecer características DX/UX (Developer Experience/User Experience), o auxiliador `$nuxt` também fornece um atalho para a instância raiz da sua aplicação em qualquer componente. Mas isso não é tudo - você também pode acessar o auxiliador `$nuxt` através de `window.$nuxt` que pode ser usado como uma válvula de escape para obter acesso ao métodos dos módulos como `$axios` de fora dos seus componentes Vue. Isso deve ser usado com muito cuidado e **apenas como último recurso**.

Atualização dos dados da página

Quando você quiser atualizar a página atual para o usuário, mas você não quer recarregar totalmente a página, pois poderá fazer uma chamada ao servidor novamente ou pelo menos reiniciar toda a aplicação Nuxt. Em vez disso, muitas vezes você só deseja atualizar os dados, fornecidos por `asyncData` ou `fetch`.

Você pode fazer isso, usando `this.$nuxt.refresh()`

```
<template>
<div>
  <div>{{ content }}</div>
  <button @click="refresh">Atualizar</button>
</div>
</template>

<script>
export default {
  asyncData() {
    return { content: 'Iniciado em: ' + new Date() }
  },
  methods: {
    refresh() {
      this.$nuxt.refresh()
    }
  }
}</script>
```

```

        }
    }
</script>

```

Controlando a barra de carregamento

Com `$nuxt`, você pode controlar a barra de carregamento do Nuxt através de `this.$nuxt.$loading`.

```

export default {
  mounted() {
    this.$nextTick(() => {
      this.$nuxt.$loading.start()
      setTimeout(() => this.$nuxt.$loading.finish(), 500)
    })
  }
}

```

Leia mais em [características de carregamento](#).

Auxiliador onNuxtReady

Se você quiser executar alguns script *após* sua aplicação Nuxt ser carregada e estiver pronta, você pode usar a função `window.onNuxtReady`. Ela pode ser útil quando você quiser executar uma função no lado do cliente sem aumentar o tempo de interação de seu site.

```

window.onNuxtReady(() => {
  console.log('Nuxt está pronto e montado!')
})

```

Auxiliadores de processos

Nuxt injeta três valores booleanos (`client`, `server`, `status`) no objeto global `process` que pode ajudar você a determinar se sua aplicação foi renderizada no servidor ou totalmente no cliente, bem como verificar a geração estática do site. Esses auxiliadores estão disponíveis em toda a sua aplicação e são frequentemente mais utilizados em código `asyncData` na área do usuário.

```

<template>
  <h1>Eu fui renderizado no lado do {{ renderedOn }}</h1>
</template>

<script>
  export default {
    asyncData() {
      return { renderedOn: process.client ? 'cliente' : 'servidor' }
    }
  }
</script>

```

Nesse exemplo, `renderedOn` retornará `'servidor'` quando estiver sendo utilizado no lado do servidor e um usuário acessa a página diretamente. Quando o usuário navegar para um página a partir de outra parte da aplicação, por exemplo, clicando em um `<NuxtLink>`, será retornado `'cliente'`.

[Go to TOC](#)

Renderização do Lado do Servidor

A renderização do lado do servidor (SSR), é a capacidade de uma aplicação renderizar uma página web no servidor em vez de renderizá-la no navegador. O lado do servidor envia uma página totalmente renderizada para o cliente; o JavaScript no lado do cliente assume o controle e permite que Vue.js `hydrate` nossa aplicação.

Servidor Node.js obrigatório

Um ambiente JavaScript é necessário para renderizar sua página da web.

Um servidor Node.js precisa ser configurado para executar sua aplicação Vue.js.

Estender e melhorar o servidor

Você pode estender o servidor com `serverMiddleware` e controlar rotas com o `middleware`.

```
export default function (req, res, next) {
  console.log(req.url)
  next()
}

export default {
  serverMiddleware: ['~/server-middleware/logger']
}
```

Ambiente Servidor vs Navegador

Como você está em um ambiente Node.js você tem acesso a objetos do Node.js como `req` e `res`. Você não tem acesso aos objetos `window` ou `document` pois eles pertencem no ambiente do navegador. No entanto, você pode utilizar `window` ou `document` através dos hooks `beforeMount` ou `mounted`

```
beforeMount () {
  window.alert('olá');
}
mounted () {
  window.alert('olá');
}
```

Passos da renderização do lado do servidor com Nuxt

Passo 1: Navegador para o servidor

Quando o navegador envia o primeiro request, ele chamará o servidor interno Node.js. O Nuxt irá gerar o HTML e enviar de volta ao navegador com os resultados das funções executadas, por exemplo `asyncData`, `nuxtServerInit` ou `fetch`. Funções hooks também são executadas.

Passo 2: Servidor para o Navegador

O navegador recebe a página renderizada do servidor com o HTML gerado. O conteúdo é exibido e a hidratação do Vue.js entra em ação. Após esse processo, a página será interativa.

Passo 3: Navegador para o Navegador

A navegação entre página com `<NuxtLink>` é feita no lado do cliente para que o servidor não seja requisitado novamente, a menos que você atualize o navegador.

Cavernas

window ou document indefinidos

Isso acontece por conta da renderização do lado do servidor. Se você deseja importar um recurso somente no lado do cliente, você precisa utilizar a variável `process.client`.

Por exemplo, no seu arquivo `.vue`:

```
if (process.client) {
  require('external_library')
}
```

iOS e números de telefone

Algumas versões móveis do Safari vão transformar números de telefone em links automaticamente. Isso acionará um aviso `NodeMismatch`, pois o conteúdo do SSR não corresponde com o conteúdo do site. Isso pode tornar seu app inutilizável nessas versões do Safari.

Se você incluir números de telefone em sua página Nuxt, você tem duas opções

Use um meta tag para parar a transformação

```
<meta name="format-detection" content="telephone=no" />
```

Coloque links em volta do seu número de telefone

```
<!-- Exemplo de número de telefone: +55 (13) 91961-3555 -->
<template>
  <a href="tel: +55 (13) 91961-3555">+55 (13) 91961-3555</a>
</template>
```

Geração de Site Estático

Com a geração de site estático você pode renderizar sua aplicação durante o build e fazer o deploy em qualquer serviço de hospedagem estática como Netlify, GitHub pages, Vercel, etc. Isso significa que não é necessário servidor para fazer o deploy de sua aplicação.

Gerando o seu site

Ao fazer o deploy do seu site com `target:static` todos as suas páginas `.vue` serão geradas em arquivos HTML e Javascript. Todas as chamadas a APIs serão feitas e colocadas em cache na pasta `static` dentro do seu conteúdo gerado, para que nenhuma chamada a API precise ser feita na navegação do lado do cliente.

Passo 1: Navegador para CDN

Quando o navegador enviar a primeira requisição a CDN será chamada.

Passo 2: CDN para o Navegador

A CDN irá enviar os arquivos HTML, JavaScript e os estáticos de volta para o navegador. O conteúdo será exibido e a hidratação Vue.js entrará em ação, tornando-o reativo. Depois desse processo, a página será interativa.

Passo 3: Navegador para Navegador

A Navegação entre as páginas com `<NuxtLink>` é feita no lado do cliente então a CDN não será chamada novamente e todas as chamadas à APIs serão carregadas dos conteúdos em cache na pasta static mesmo se você atualizar a página.

Aplicação de Página Única (SPA)

As páginas que foram excluídas da geração, utilizando a propriedade `generate.exclude`, gerarão uma aplicação de página única. Essas páginas não existirão na CDN e serão renderizadas no lado do cliente no navegador uma vez que o usuário navegue até elas.

Next

Saiba mais sobre a propriedade `generate`

Atualizando seu conteúdo

Se você quiser obter novos conteúdos no seu site vindos de uma API, você precisará regenerar o seu site. Na maioria dos provedores de hospedagem, você pode fazer isso atualizando sua branch principal através dos comandos git ou através de um pull request.

modo de Pré-visualização

O modo de pré-visualização chamará nossa API ou seu CMS para que você possa ver as alterações ao vivo antes de fazer o deploy. Veja o [modo de pré-visualização](#) e como habilitar esse recurso.

[Go to TOC](#)

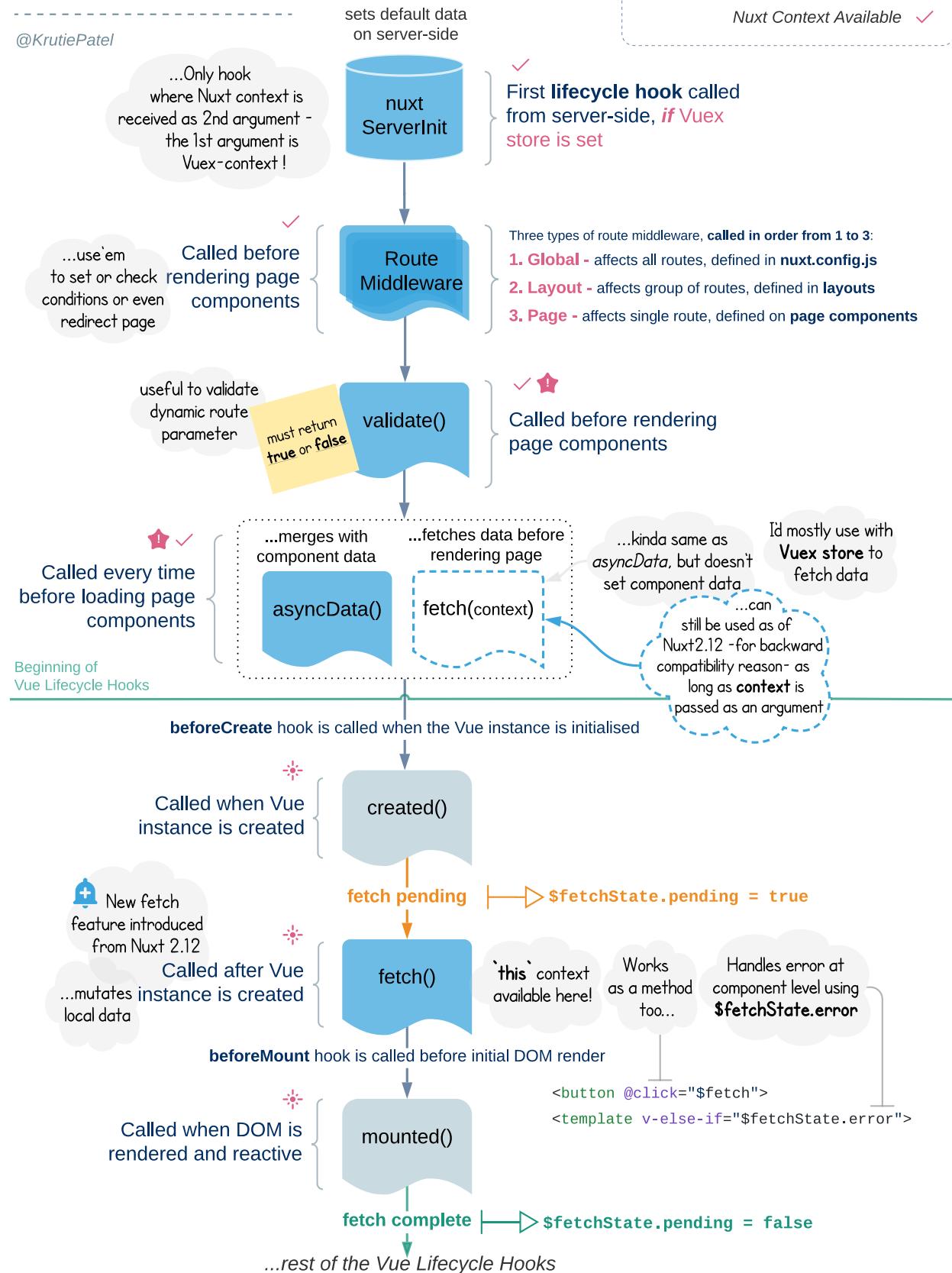
O Ciclo de Vida do Nuxt

Não importa qual ferramenta você use, você sempre se sentirá mais confiante quando entender como a ferramenta funciona por baixo dos panos. O mesmo se aplica ao Nuxt.

NUXT.JS LIFECYCLE HOOKS

Nuxt >= 2.12 - April 2020

@KrutiePatel



O objetivo deste capítulo é dar uma visão geral das diferentes partes do framework, sua ordem de execução e como elas trabalham em conjunto.

O Ciclo de Vida do Nuxt descreve o que acontece após a fase de construção, onde sua aplicação é empacotada, fragmentada e reduzida. O que acontece após esta fase depende se você tem ou não a renderização do lado do servidor habilitada. E se você tiver, depende ainda do tipo de renderização do lado do servidor que você escolheu:

SSR Dinâmico (`nuxt start`)

ou Geração de Site Estático (`nuxt generate`)

Ciclo de Vida

Servidor

Para SSR, essas etapas serão executadas para cada requisição inicial ao seu aplicativo.

- O servidor inicia (`nuxt start`)

Ao utilizar a geração de sites estáticos, os passos do servidor são executados apenas no momento da construção e uma vez para cada página que será gerada.

- O processo de geração inicia (`nuxt generate`)
- Hooks do Nuxt
- serverMiddleware
- Módulos do lado do servidor
 - em ordem conforme definido no `nuxt.config.js`
- nuxtServerInit
 - Ação Vuex que é chamada apenas no lado do servidor para pré-carregar o store
 - O primeiro argumento é o **Contexto Vuex**, o segundo argumento é o **Contexto Nuxt**.
 - Nós despachamos outras ações daqui → é apenas o "ponto de entrada" para outras ações no lado do servidor
 - só pode ser definido em `store/index.js`
- Middleware
 - Middleware Global
 - Middleware do Layout
 - Middleware de Rotas
- asyncData
- beforeCreate (Método do ciclo de vida do Vue)

- created (Método do ciclo de vida do Vue)
- Um novo fetch (de cima para baixo, em paralelo se forem vizinhos)
- Serialização do estado (Hook `render:routeContext` do Nuxt)
- A renderização do HTML acontece (Hook `render:route` do Nuxt)
- Hook `render:routeDone`, quando o HTML foi enviado para o navegador
- Hook `generate:before` do Nuxt
- Arquivos HTML são gerados
 - **Geração estática total**
 - por exemplo, payloads estáticos são extraídos
 - `generate:page` (HTML editável)
 - `generate:routeCreated` (Rota gerada)
- `generate:done` quando todos os arquivos HTML foram gerados

Cliente

Esta parte do ciclo de vida é totalmente executada no navegador, não importa qual modo Nuxt você tenha escolhido.

- Recebe o HTML
- Carrega os assets (por exemplo, JavaScript)
- Módulos Nuxt do lado do cliente
 - em ordem conforme definido no `nuxt.config.js`
- Hidratação do Vue
- Middleware
 - Middleware Global
 - Middleware do Layout
 - Middleware de Rotas
- `asyncData` (bloqueio)
- `beforeCreate` (Método do ciclo de vida do Vue)
- `created` (Método do ciclo de vida do Vue)
- Um novo fetch (de cima para baixo, em paralelo se forem vizinhos) (não bloqueio)
- `beforeMount` (Método do ciclo de vida do Vue)
- `mounted` (Método do ciclo de vida do Vue)

Navegar usando o componente NuxtLink

Da mesma forma que ocorre na parte do *cliente*, tudo acontece no navegador, mas somente quando se navega via `<NuxtLink>`. Além disso, nenhum conteúdo de página é exibido até que todas as tarefas *bloqueio* sejam cumpridas.

Info

Confira o capítulo de componentes para ver mais informações sobre o `<NuxtLink>`

- middleware (bloqueio)
 - Middleware Global
 - Middleware do Layout
 - Middleware de Rotas
- asyncData (bloqueio) ou carga útil estática total
- beforeCreate & created (Método do ciclo de vida do Vue)
- fetch (não bloqueio)
- beforeMount & mounted

O que vem a seguir

Next

Confira o [livro de características](#)

Renderização

Site com Renderização no Lado do Servidor e Sites Estáticos

Sites com renderização no lado do servidor são renderizados no servidor toda vez que o usuário faz uma requisição a página, portanto um servidor é necessário para poder servir a página em cada requisição.

Sites estáticos são bem semelhantes as aplicações com renderização no lado do servidor, com a principal diferença de que os sites estáticos são renderizados durante a compilação, portanto nenhum servidor é necessário. A navegação de uma página para outra então acontece no lado do cliente.

Veja [métodos de deploy](#) para mais informações sobre hospedagem estática e de servidor.

```
export default {  
  ssr: true // Valor padrão  
}
```

Info

Você não precisa adicionar `ssr: true` em sua configuração do Nuxt para habilitar a renderização do lado do servidor, pois ela é habilitada por padrão.

Renderização Apenas no Lado do Cliente

Apenas com renderização no lado do cliente não há renderização no lado do servidor. A renderização no lado do cliente significa renderizar o conteúdo no navegador utilizando JavaScript. Em vez de obter todo o conteúdo HTML, obtemos apenas um documento HTML básico com um arquivo JavaScript que renderizará o restante do site usando o navegador. Para renderização do lado do cliente, defina `ssr` como `false`.

```
export default {  
  ssr: false  
}
```

Next

[A propriedade ssr](#)

[Go to TOC](#)

Transitions

Nuxt uses the `transition component` to let you create amazing transitions/animations between your routes.

To define a custom transition for a specific route add the `transition` key to the page component.

```
export default {
  // Can be a String
  transition: ''
  // Or an Object
  transition: {}
  // or a Function
  transition (to, from) {}
}
```

String

If the `transition` key is set as a string, it will be used as the `transition.name`.

```
export default {
  transition: 'home'
}
```

Nuxt will use these settings to set the component as follows:

```
<transition name="home"></transition>
```

Warning

This is automatically done for you and you do not need to add the `<transition>` component to your pages or layouts.

Now all you have to do is create the new class for your transitions.

```
<style>
  .home-enter-active, .home-leave-active { transition: opacity .5s; }
  .home-enter, .home-leave-active { opacity: 0; }
</style>
```

Object

If the `transition` key is set as an object:

```
export default {
  transition: {
    name: 'home',
    mode: 'out-in'
  }
}
```

Nuxt will use these settings to set the component as follows:

```
<transition name="home" mode="out-in"></transition>
```

The `transition` object can have many properties such as name, mode, css, duration and many more. Please see the vue docs for more info.

You can also define methods in the page `transition` property, for more information on the [JavaScript hooks](#) see the vue docs.

```
export default {
  transition: {
    afterLeave(el) {
      console.log('afterLeave', el)
    }
  }
}
```

Transition Mode

Warning

The default transition mode for pages differs from the default mode in Vue.js. The `transition` mode is by default set to `out-in`. If you want to run leaving and entering transitions simultaneously, you have to set the mode to the empty string `mode: ''`.

```
export default {
  transition: {
    name: 'home',
    mode: ''
  }
}
```

Function

If the `transition` key is set as a function:

```
export default {
  transition(to, from) {
    if (!from) {
      return 'slide-left'
    }
    return +to.query.page < +from.query.page ? 'slide-right' : 'slide-left'
  }
}
```

Transitions applied on navigation:

```
/ to /posts => slide-left, /posts to /posts?page=3 => slide-left, /posts?page=3 to /posts?page=2 => slide-right.
```

Global Settings

The Nuxt default transition name is `"page"`. To add a fade transition to every page of your application, all you need is a CSS file that is shared across all your routes.

Our global css in `assets/main.css` :

```
.page-enter-active,
.page-leave-active {
  transition: opacity 0.5s;
}
.page-enter,
.page-leave-to {
  opacity: 0;
}
```

Then we add its path to the `css` array in our `nuxt.config.js` file:

```
export default {
  css: ['~/assets/main.css']
}
```

Configuration Settings

The `layoutTransition` Property

The layout transition is used to set the default properties of the layout transitions.

The default settings for layout transitions are:

```
{
  name: 'layout',
  mode: 'out-in'
}
```

```
.layout-enter-active,
.layout-leave-active {
  transition: opacity 0.5s;
}
.layout-enter,
.layout-leave-active {
  opacity: 0;
}
```

If you want to change the default settings for your layout transitions you can do so in the `nuxt.config.js` file.

```
export default {
  layoutTransition: 'my-layouts'
  // or
  layoutTransition: {
    name: 'my-layouts',
    mode: 'out-in'
  }
}
```

```
.my-layouts-enter-active,
.my-layouts-leave-active {
  transition: opacity 0.5s;
}
.my-layouts-enter,
.my-layouts-leave-active {
  opacity: 0;
}
```

The pageTransition Property

The default settings for page transitions are:

```
{
  name: 'page',
  mode: 'out-in'
}
```

Should you wish to modify the default settings you can do so in the nuxt.config.js

```
export default {
  pageTransition: 'my-page'
  // or
  pageTransition: {
    name: 'my-page',
    mode: 'out-in',
    beforeEnter (el) {
      console.log('Before enter...');
    }
  }
}
```

If you do modify the page Transition name you will also have to rename the css class.

```
.my-page-enter-active,
.my-page-leave-active {
  transition: opacity 0.5s;
}
.my-page-enter,
.my-page-leave-to {
  opacity: 0;
}
```

Preview mode

Live Preview for target static with the preview mode

With Nuxt and full static you can now use live preview out of the box which will call your API or your CMS so you can see the changes live before deploying.

Warning

Only available when using `target:static`

The preview mode will automatically refresh the page data as it uses `$nuxt.refresh` under the hood and therefore calls `nuxtServerInit`, `asyncData` and `fetch` on the client side.

In order to activate live preview you will need to add the following plugin:

```
export default function ({ query, enablePreview }) {
  if (query.preview) {
    enablePreview()
  }
}
```

Warning

`enablePreview` is only available in the context object of plugins. Previews are handled client-side and thus the plugin should be run on the client: `preview.client.js`

```
export default {
  plugins: ['~/plugins/preview.client.js']
}
```

Once you have added the plugin you can now generate your site and serve it.

```
yarn generate
yarn start
```

```
npx nuxt generate
npx nuxt start
```

Then you can see your preview page by adding the query param to the end of the page you want to see once:

```
?preview=true
```

Warning

`enablePreview` should be tested locally with `yarn start` and not `yarn dev`

Previewing pages that are not yet generated

For pages that are not yet generated, SPA fallback will still call the API before showing the 404 page as these pages exist on the API but are not generated yet.

If you have set a validate hook, you will probably need to modify it so that it doesn't redirect to the 404 page in preview mode.

```
validate({ params, query }) {  
  if (query.preview) {  
    return true  
  }  
}
```

Passing data to enablePreview

You can pass data to the `enablePreview` function. That data will then be available on the `$preview` context helper and on `this.$preview`.

What's next

Next

Check out the [Directory Structure book](#)

[Go to TOC](#)

Formas de Deploy

Hospedagem Estática

Nuxt também funciona como um gerador de sites estáticos. Renderize estaticamente sua aplicação Nuxt e tenha todos os benefícios de uma aplicação universal, sem um servidor. O comando `nuxt generate` irá gerar uma versão estática do seu site. Ele irá gerar um arquivo HTML para cada uma de suas rotas e colocar os arquivos dentro do diretório `dist/`. Isso melhora o desempenho, assim como o SEO e melhor suporte offline.

Info

Rotas dinâmicas também são geradas graças ao [Nuxt Crawler](#)

Para sites estáticos o target `static` precisa ser adicionado em seu arquivo `nuxt.config`.

```
export default {
  target: 'static' // O padrão é 'server'
}
```

Rodar `nuxt dev` com o `target: static` melhorará a experiência do desenvolvedor:

- Remove `req` e `res` do `context`
- Solução alternativa na renderização do lado do cliente em caso de 404, erros e redirecionamentos consulte [soluções alternativas do SPA](#)
- `$route.query` sempre será `{}` na renderização no lado do servidor
- `process.static` é `true`

Info

Também disponibilizamos `process.target` para autores de módulos que gostariam de adicionar um comportamento específico dependendo do usuário pretendido.

Hospedagem de Servidor

Hospedagem de Servidor significa rodar o Nuxt em um servidor Node.js. Quando o usuário abrir a sua página, o navegador solicitará aquela página ao servidor. O Nuxt irá tratar a requisição, renderizar a página e enviar de volta o resultado com todo o conteúdo.

Você pode precisar da hospedagem de servidor se quiser renderizar o HTML em cada requisição, em vez de antecipadamente no momento da geração, ou se precisar de um [serverMiddleware](#).

Info

Você pode executar o Nuxt em um servidor com `ssr: false`, mas o Nuxt não renderizará totalmente o HTML para cada página - deixando essa tarefa para o navegador. Você pode escolher essa opção se precisar de `serverMiddleware`, mas não deseja que HTML seja totalmente renderizado no lado do servidor.

Para hospedagem de servidor, `target: 'server'` é usado, que é o valor padrão. Você vai usar o comando `build` para montar sua aplicação.

```
export default {  
  target: 'server'  
}
```

[Go to TOC](#)

Sistema de Rotas por Arquivo

O Nuxt gera automaticamente a configuração do vue-router com base na estrutura de arquivos Vue dentro do diretório pages. Basta criar um arquivo .vue dentro do diretório pages para que o roteamento seja funcional, sem necessidade de configuração.

Algumas vezes você vai precisar criar rotas dinâmicas ou aninhadas, ou pode precisar configurar ainda mais a propriedade `router`. Esse capítulo te mostrará tudo que você precisa saber para tirar o melhor proveito do `router`.

Info

Nuxt oferece divisão automática de código para suas rotas, nenhuma configuração é necessária

Info

Use o componente `NuxtLink` para navegar entre as páginas

```
<template>
  <NuxtLink to="/">Página Inicial</NuxtLink>
</template>
```

Rotas Básicas

Essa estrutura de arquivos:

```
pages/
--| user/
-----| index.vue
-----| one.vue
--| index.vue
```

irá gerar automaticamente:

```
router: {
  routes: [
    {
      name: 'index',
      path: '/',
      component: 'pages/index.vue'
    },
    {
      name: 'user',
      path: '/user',
      component: 'pages/user/index.vue'
    },
    {
      name: 'user-one',
      path: '/user/one',
      component: 'pages/user/one.vue'
    }
  ]
}
```

```
    }
]
```

Rotas Dinâmicas

Algumas vezes não é possível saber o nome da rota, como quando fazemos uma chamada para uma API para pegar uma lista de usuários ou posts de um blog. Nós chamamos isso de rotas dinâmicas. Para criar uma rota dinâmica você precisa adicionar um *underline* (`_`) antes do nome do arquivo `.vue` ou antes do diretório. Você pode nomear o arquivo ou o diretório como quiser, mas deve prefixá-lo com *underline*.

Essa estrutura de arquivos:

```
pages/
--| _slug/
-----| comments.vue
-----| index.vue
--| users/
-----| _id.vue
--| index.vue
```

irá gerar automaticamente:

```
router: {
  routes: [
    {
      name: 'index',
      path: '/',
      component: 'pages/index.vue'
    },
    {
      name: 'users-id',
      path: '/users/:id?',
      component: 'pages/users/_id.vue'
    },
    {
      name: 'slug',
      path: '/:slug',
      component: 'pages/_slug/index.vue'
    },
    {
      name: 'slug-comments',
      path: '/:slug/comments',
      component: 'pages/_slug/comments.vue'
    }
  ]
}
```

Info

Como você pode ver, a rota chamada `users-id` tem o caminho `:id?` o que o torna opcional, se você quiser torná-lo obrigatório, crie um arquivo `index.vue` no diretório `users/_id`.

Info

A partir do Nuxt >= v2.13, há um rastreador instalado que agora rastreará suas tags de link e gerará suas rotas dinâmicas com base nesses links. No entanto, se você tiver páginas que não estão vinculadas, como uma página secreta, precisará gerar manualmente essas rotas dinâmicas.

Next

[Gerar rotas dinâmicas](#) para sites estáticos

Acessando Localmente Parâmetros de Rota

Você pode acessar os parâmetros da rota atual em uma página ou em um componente utilizando `this.$route.params.{parameterName}`. Por exemplo, se você possui uma página dinâmica de usuários (`users/_id.vue`) e quer acessar o parâmetro `id` para carregar ou processar as informações do usuário, você pode acessar a variável dessa forma: `this.$route.params.id`.

Rotas Aninhadas

Nuxt permite criar rotas aninhadas usando as rotas do `vue-router`. Para definir o componente pai de uma rota aninhadas, você precisa criar o arquivo Vue com o mesmo nome do diretório que contém suas visualizações.

Warning

Não se esqueça de incluir o `componente NuxtChild` dentro do seu componente pai (arquivo `.vue`).

Essa estrutura de arquivos:

```
pages/
--| users/
-----| _id.vue
-----| index.vue
--| users.vue
```

irá gerar automaticamente:

```
router: {
  routes: [
    {
      path: '/users',
      component: 'pages/users.vue',
      children: [
        {
          path: '',
          component: 'pages/users/index.vue',
          name: 'users'
        },
        {
          path: ':id',
          component: 'pages/users/_id.vue',
          name: 'users-id'
        }
      ]
    }
  ]
}
```

```

        }
    ]
}
```

Rotas Dinâmicas Aninhadas

Esse não é um cenário comum, mas com o Nuxt é possível ter filhos dinâmicos dentro de um pai dinâmico.

Essa estrutura de arquivos:

```

pages/
--| _category/
----| _subCategory/
| _id.vue
| index.vue
----| _subCategory.vue
----| index.vue
--| _category.vue
--| index.vue
```

irá gerar automaticamente:

```

router: {
  routes: [
    {
      path: '/',
      component: 'pages/index.vue',
      name: 'index'
    },
    {
      path: '/:category',
      component: 'pages/_category.vue',
      children: [
        {
          path: '',
          component: 'pages/_category/index.vue',
          name: 'category'
        },
        {
          path: ':subCategory',
          component: 'pages/_category/_subCategory.vue',
          children: [
            {
              path: '',
              component: 'pages/_category/_subCategory/index.vue',
              name: 'category-subCategory'
            },
            {
              path: ':id',
              component: 'pages/_category/_subCategory/_id.vue',
              name: 'category-subCategory-id'
            }
          ]
        }
      ]
    }
  ]
}
```

Rotas Dinâmicas Aninhadas Desconhecidas

Se você não sabe a profundidade da sua URL, você pode utilizar `_.vue` para corresponder dinamicamente rotas aninhadas. Isso vai lidar com as requisições que não possuem uma rota correspondente *mais específica*.

Essa estrutura de arquivos:

```
pages/
--| people/
-----| _id.vue
-----| index.vue
--| _.vue
--| index.vue
```

Irá lidar com as requisições dessa forma:

```
/ -> index.vue
/people -> people/index.vue
/people/123 -> people/_id.vue
/about -> _.vue
/about/careers -> _.vue
/about/careers/chicago -> _.vue
```

Info

A manipulação das páginas 404 agora depende da lógica da página `_.vue`.

Estendendo o router

Aqui estão várias formas de estender o `router` com Nuxt:

- `router-extras-module` para modificar os parâmetros de rota na página
- Módulo `@nuxtjs/router` para substituir o Nuxt router e escrever o seu próprio arquivo `router.js`
- Use a propriedade `router.extendRoutes` em seu `nuxt.config.js`

A Propriedade router

A propriedade `router` permite você modificar o Nuxt router (`vue-router`).

```
export default {
  router: {
    // Modifique o Nuxt router
  }
}
```

Base:

A URL base para a aplicação. Por exemplo, se toda a aplicação SPA for servida em `/app/`, a base será `'/app/'`.

Next

[Propriedade Router Base](#)

extendRoutes

Você pode querer estender as rotas criadas pelo Nuxt. Você pode fazer isso através da opção `extendRoutes`.

Exemplo adicionando uma rota modificada:

```
export default {
  router: {
    extendRoutes(routes, resolve) {
      routes.push({
        name: 'custom',
        path: '*',
        component: resolve(__dirname, 'pages/404.vue')
      })
    }
  }
}
```

Se você quiser ordenar suas rotas, você pode usar a função `sortRoutes(routes)` do `@nuxt/utils`:

```
import { sortRoutes } from '@nuxt/utils'
export default {
  router: {
    extendRoutes(routes, resolve) {
      // Adicione alguma rota aqui...
      // E ordene elas
      sortRoutes(routes)
    }
  }
}
```

Warning

O esquema de rotas deve respeitar o esquema do [vue-router](#) (em inglês)

Warning

Quando adicionar rotas que usam [Visualizações Nomeadas](#), não se esqueça de adicionar o `chunkNames` correspondente dos `components` nomeados.

```
export default {
  router: {
    extendRoutes(routes, resolve) {
      routes.push({
        path: '/users/:id',
        components: {
          default: resolve(__dirname, 'pages/users'), // ou
        }
      })
      routes[index].component
      modal: resolve(__dirname, 'components/modal.vue')
    },
    chunkNames: {
    }
  }
}
```

```
        modal: 'components/modal'  
    }  
})  
}  
}  
}
```

Next

Propriedade extendRoutes

fallback

Cuida do roteador, se ele deve retornar no modo hash quando o navegador não suporta histórico. `pushState` enquanto o modo está definido como histórico.

Next

Propriedade fallback

mode

Configure o modo de rota, porém não é recomendado quando se utiliza Renderização no Lado do Servidor (SSR).

Next

Propriedade mode

parseQuery / stringifyQuery

Fornece funções personalizadas de *parse/stringify*.

Next

Propriedade parseQuery/stringifyQuery

routeNameSplitter

Você pode querer modificar o separador entre os nomes das rotas que o Nuxt utiliza. Você pode fazer isso através da opção `routeNameSplitter` em seu arquivo de configuração. Imagine que você tem o arquivo `pages/posts/_id.vue`. O Nuxt irá gerar o nome da rota programaticamente, nesse caso `posts-id`. Modificando a configuração `routeNameSplitter` para `/` o nome irá modificar para `posts/id`.

```
export default {  
  router: {  
    routeNameSplitter: '/'  
  }  
}
```

scrollBehavior

A opção `scrollBehavior` permite você definir um comportamento personalizado para a posição do scroll entre as rotas. Essa método é chamado toda vez que a página é renderizada.

Next

Para aprender mais sobre isso, veja [documentação do vue-router scrollBehavior](#)

Disponível desde: v2.9.0;

No Nuxt, você pode usar um arquivo para substituir o `scrollBehavior`. Esse arquivo pode ser colocado em uma pasta chamada `app`.

`~/app/router.scrollBehavior.js`.

Exemplo de forçar a posição do scroll para o topo para cada rota:

```
export default function (to, from, savedPosition) {
  return { x: 0, y: 0 }
}
```

Next

Arquivo default do Nuxt `router.scrollBehavior.js`.

Next

[Propriedade scrollBehavior](#)

trailingSlash

Disponível desde: v2.10

Se essa opção for definida como `true`, barras a direita serão anexadas em cada rota. Se for definida como `false` elas serão removidas.

```
export default {
  router: {
    trailingSlash: true
  }
}
```

Warning

Esta opção não deve ser definida sem preparação e deve ser testada exaustivamente. Ao configurar `router.trailingSlash` para algo diferente de `undefined` (que é o valor padrão), a rota oposta deixará de funcionar. Assim, os redirecionamentos 301 devem estar em vigor e sua *vinculação interna* deve ser adaptada corretamente. Se você definir `trailingSlash` como `true`, somente `example.com/abc/` funcionará, mas não `example.com/abc`. Se `false`, é o contrário.

Next

[Propriedade trailingSlash](#)

[Go to TOC](#)

Busca de Dados

No Nuxt, nós temos duas opções para buscar dados de uma API. Podemos utilizar o método `fetch` e o método `asyncData`.

O Nuxt suporta os padrões tradicionais do Vue para carregar dados no lado do cliente em sua aplicação, como buscar dados através do método `mounted()`. Aplicações Universais, no entanto, precisam utilizar o método específico do Nuxt para poderem renderizar dados no lado do servidor. Isso permite que sua página seja renderizada com todos os dados necessários.

Nuxt possui dois métodos para carregamento assíncrono de dados:

- `asyncData`. Este método só pode ser colocado em componentes de *página*. Ao contrário de `fetch`, este método não exibe um marcador de posição de carregamento durante a renderização no lado do cliente: em vez disso, bloqueia a navegação da rota até que seja resolvida, exibindo um erro de página se falhar.
- `fetch` (Nuxt 2.12+). Este método pode ser colocado em qualquer componente e fornece atalhos para renderizar estados de carregamento (durante a renderização no lado do cliente) e erros.

Esses métodos podem ser usados com *qualquer biblioteca de busca de dados* que você escolher. Recomendamos usar `@nuxt/http` ou `@nuxt/axios` para fazer chamadas para APIs HTTP. Mais informações sobre essas bibliotecas, como guias para configuração de cabeçalhos de autenticação, podem ser encontradas em suas respectivas documentações.

Info

Se você definir `fetch` ou `asyncData` dentro de um mixin e também definir dentro de um componente/página, a função do mixin será substituída em vez de ser chamada.

O método `fetch`

Info

Antes do Nuxt 2.12, havia um método diferente do `fetch` que apenas funciona em componentes *página* e não tinha acesso a instância do componente.

Se o seu `fetch()` aceitar um argumento do `context`, ele será tratado como um método de busca legado. Essa funcionalidade está obsoleta e deve ser substituída por `asyncData` ou um `middleware anônimo`.

`fetch` é um método chamado durante a renderização no lado do servidor depois que a instância do componente é criada, e no cliente quando está navegando. O método `fetch` deve retornar uma *promise* (seja explicitamente ou implicitamente usando `async/await`) que será resolvida:

- No servidor, antes da página inicial ser renderizada
- No cliente, algum tempo após o componente ser montado

Info

Para [hospedagem estática](#), o método `fetch` será chamado apenas durante a geração, o resultado será armazenado em cache para uso no cliente. Para evitar conflitos de cache, será necessário especificar um nome para o seu componente, ou fornecer uma implementação exclusiva de `fetchKey`.

Uso

Buscando dados

Dentro do método `fetch`, você terá acesso à instância do componente através do `this`.

Info

Certifique-se de que todas as propriedades que você deseja modificar já foram declaradas em `data()`. Em seguida, os dados provenientes da busca podem ser atribuídos a essas propriedades.

Modificando o comportamento do fetch

`fetchOnServer`: É `Boolean` ou `Function`. (padrão: `true`), chama `fetch` ao renderizar a página no servidor

`fetchKey`: `String` ou `Function` (padrão para o ID ou nome do componente), uma chave (ou uma função que produz uma chave única) que identifica o resultado do `fetch` deste componente (disponível no Nuxt 2.15+). Ao hidratar uma página renderizada ao servidor, esta chave é utilizada para mapear o resultado do `fetch()` no lado do servidor para os dados do componente no lado do cliente. [Mais informações disponíveis no PR original](#).

`fetchDelay`: `Integer` (padrão: 200), defini o tempo mínimo de execução em milissegundos (para evitar flashes rápidos).

Quando `fetchOnServer` é falso (`false` ou devolve `false`), `fetch` será chamado somente no lado do cliente e `$fetchState.pending` retornará `true` quando o servidor estiver renderizando o componente.

```
export default {
  data: () => ({
    posts: []
  }),
  async fetch() {
    this.posts = await this.$http.$get('https://api.nuxtjs.dev/posts')
  },
  fetchOnServer: false,
  // múltiplos componentes podem retornar o mesmo `fetchKey` e Nuxt irá rastreá-los separadamente
  fetchKey: 'site-sidebar',
  // alternativamente, para maior controle, uma função pode ser passada com acesso à instância do componente
  // Será chamado em `created` e não deve depender de dados buscados
  fetchKey(getCounter) {
    // getCounter é um método que pode ser chamado para obter o próximo número em uma sequência
    // como parte da geração de um fetchKey único.
  }
}
```

```

        return this.someOtherData + getCounter('sidebar')
    }
}

```

Acessando o estado do fetch

O `fetch` expõe o método `this.$fetchState` no componente com as seguintes propriedades:

- `pending` é um `Boolean` que permite exibir um espaço reservado quando `fetch` está sendo chamado no *lado do cliente*.
- `error` é `null` ou um `Error` lançado pelo método `fetch`
- `timestamp` é um carimbo da hora (timestamp) em que ocorreu o último `fetch`, útil para `cache com keep-alive`

Além do `fetch` ser chamado pelo Nuxt, você pode chamar manualmente em seu componente (por exemplo, para recarregar seus dados assíncronos) chamando `this.$fetch()`

```

<template>
  <div>
    <p v-if="$fetchState.pending">Buscando montanhas...</p>
    <p v-else-if="$fetchState.error">Ocorreu um error :( </p>
    <div v-else>
      <h1>Montanhas do Nuxt</h1>
      <ul>
        <li v-for="mountain of mountains">{{ mountain.title }}</li>
      </ul>
      <button @click="$fetch">Recarregar</button>
    </div>
  </div>
</template>

<script>
  export default {
    data() {
      return {
        mountains: []
      }
    },
    async fetch() {
      this.mountains = await fetch(
        'https://api.nuxtjs.dev/mountains'
      ).then(res => res.json())
    }
  }
</script>

```

Info

Você pode acessar o [contexto do Nuxt](#) dentro de `fetch` utilizando `this.$nuxt.context`

Observando mudanças em query strings

Por padrão, o método `fetch` não é chamado quando uma *query string* é modificada. Para observar mudanças em consultas você pode adicionar um observador em `$route.query` e chamar `$fetch`:

```
export default {
  watch: {
    '$route.query': '$fetch'
  },
  async fetch() {
    // Chamando também em mudanças de query
  }
}
```

Cache

Você pode utilizar a diretiva `keep-alive` nos componentes `<nuxt />` e `<nuxt-child />` para salvar as chamadas ao `fetch` em páginas que você visitou.

```
<template>
  <nuxt keep-alive />
</template>
```

Você também pode especificar as [propriedades](#) passados para `<keep-alive>` passando uma propriedade `keep-alive-props` para o componente `<nuxt>`.

```
<nuxt keep-alive :keep-alive-props="{ max: 10 }" />
```

Mantém apenas 10 componentes página na memória.

Manipulação de Erros

Warning

Se houver um erro ao buscar dados, a página de erro normal do Nuxt não será carregada - e você não deve usar os métodos de redirecionamento ou erro do Nuxt em `fetch()`. Em vez disso, você precisará manipulá-lo em seu componente usando `$fetchState.error`.

Podemos verificar `$fetchState.error` e mostrar uma mensagem de erro se houver um erro ao buscar os dados.

```
<template>
  <div>
    <p v-if="$fetchState.pending">Carregando....</p>
    <p v-else-if="$fetchState.error">Erro ao carregar as montanhas</p>
    <ul v-else>
      <li v-for="(mountain, index) in mountains" :key="index">
        {{ mountain.title }}
      </li>
    </ul>
  </div>
</template>
<script>
  export default {
    data() {
      return {
        mountains: []
      }
    },
    async fetch() {
      this.mountains = await fetch(
```

```

        'https://api.nuxtjs.dev/mountains'
    ).then(res => res.json())
}
</script>

```

Usando o método `activated`

Nuxt irá preencher `this.$fetchState.timestamp` da última chamada ao `fetch` (SSR incluído). Você pode usar essa propriedade combinada com o método `activated` para adicionar um cache de 30 segundos ao `fetch`:

```

<template> ... </template>

<script>
export default {
  data() {
    return {
      posts: []
    }
  },
  activated() {
    // Chama o fetch novamente se o último fetch foi há 30 segundos
    if (this.$fetchState.timestamp <= Date.now() - 30000) {
      this.$fetch()
    }
  },
  async fetch() {
    this.posts = await fetch('https://api.nuxtjs.dev/posts').then(res =>
      res.json()
    )
  }
}
</script>

```

A navegação para a mesma página não irá chamar `fetch` se o último `fetch` ocorreu há menos de 30 segundos.

Async Data

Warning

`asyncData` está disponível apenas para [páginas](#) e você não terá acesso ao `this` dentro do método.

`asyncData` é outro método para busca de dados universal. Ao contrário de `fetch`, que exige que você defina propriedades na instância do componente (ou despache ações Vuex) para salvar seu estado assíncrono, `asyncData` simplesmente mescla seu valor de retorno no estado local do seu componente. Aqui está um exemplo usando a biblioteca [@nuxt/http](#):

```

<template>
<div>
  <h1>{{ post.title }}</h1>
  <p>{{ post.description }}</p>
</div>
</template>

```

```
<script>
  export default {
    async asyncData({ params, $http }) {
      const post = await $http.$get(`https://api.nuxtjs.dev/posts/${params.id}`)
      return { post }
    }
  }
</script>
```

Ao contrário do `fetch`, a `promise` retornada pelo método `asyncData` é resolvida durante a transição da rota. Isso significa que nenhum "espaço reservado de carregamento" é visível durante as transições do lado do cliente (embora a barra de carregamento possa ser usada para indicar um estado de carregamento ao usuário). Em vez disso, o Nuxt aguardará a conclusão do método `asyncData` antes de navegar para a próxima página ou exibir a [página de erro](#).

Esse método pode ser usado apenas em componentes nível de página. Ao contrário de `fetch`, `asyncData` não pode acessar a instância do componente (`this`). Em vez disso, ele recebe o contexto como seu argumento.

Nos próximos exemplos, estamos usando [@nuxt/http](#) que nós recomendamos para buscar dados de uma API.

Async data em componentes?

Como os componentes não possuem o método `asyncData`, você não pode carregar dados diretamente no lado do servidor em um componente. Para contornar essa limitação, você têm três opções básicas:

1. Use o novo método `fetch` que está disponível a partir do Nuxt 2.12.
2. Faça a chamada da API no método `mounted` e defina as propriedades dos dados quando carregados.
Desvantagem: Não funcionará para renderização no lado do servidor.
3. Faça a chamada da API no método `asyncData` do componente da página e passe os dados como propriedades para os sub componentes. A renderização do servidor funcionará bem. *Desvantagem: O `asyncData` da página pode ser menos legível porque está carregando os dados para outros componentes.*

Ouvindo mudanças de query

Por padrão, o método `asyncData` não é chamado quando ocorrem mudanças em *query strings*. Se você quiser mudar esse comportamento, por exemplo ao construir um componente, você pode configurar parâmetros que serão ouvidos usando a propriedade `watchQuery` do seu componente de página.

Next

Veja mais sobre a [propriedade watchQuery](#) e veja a lista de [chaves disponíveis no contexto](#).

Meta Tags and SEO

Nuxt gives you 3 different ways to add meta data to your application:

```
div{.d-heading-description .leading-6}
```

- Globally using the nuxt.config.js
- Locally using the head as an object
- Locally using the head as a function so that you have access to data and computed properties.

Global Settings

Nuxt lets you define all default `<meta>` tags for your application inside the nuxt.config.js file using the head property. This is very useful for adding a default title and description tag for SEO purposes or for setting the viewport or adding the favicon.

```
export default {
  head: {
    title: 'my website title',
    meta: [
      { charset: 'utf-8' },
      { name: 'viewport', content: 'width=device-width, initial-scale=1' },
      {
        hid: 'description',
        name: 'description',
        content: 'my website description'
      }
    ],
    link: [{ rel: 'icon', type: 'image/x-icon', href: '/favicon.ico' }]
  }
}
```

Info

This will give you the same title and description on every page

Local Settings

You can also add titles and meta for each page by setting the `head` property inside your script tag on every page:

```
<script>
export default {
  head: {
    title: 'Home page',
    meta: [
      {
        hid: 'description',
        name: 'description',
        content: 'Home page description'
      }
    ],
  }
}
```

```

    }
  </script>

```

Info

Use `head` as an object to set a title and description only for the home page

```

<template>
  <h1>{{ title }}</h1>
</template>
<script>
  export default {
    data() {
      return {
        title: 'Home page'
      }
    },
    head() {
      return {
        title: this.title,
        meta: [
          {
            hid: 'description',
            name: 'description',
            content: 'Home page description'
          }
        ]
      }
    }
  }
</script>

```

Info

Use `head` as a function to set a title and description only for the home page. By using a function you have access to data and computed properties

Nuxt uses `vue-meta` to update the document head and meta attributes of your application.

Warning

To avoid any duplication when used in child components, please give a unique identifier with the `hid` key to the meta description. This way `vue-meta` will know that it has to overwrite the default tag.

Next

Learn more about the options available for `head`, in the [vue-meta documentation](#).

External Resources

You can include external resources such as scripts and fonts by adding them globally to the `nuxt.config.js` or locally in the `head` object or function.

Info

You can also pass each resource an optional `body: true` to include the resource before the closing `</body>` tag.

Global Settings

```
export default {
  head: {
    script: [
      {
        src: 'https://cdnjs.cloudflare.com/ajax/libs/jquery/3.1.1/jquery.min.js'
      }
    ],
    link: [
      {
        rel: 'stylesheet',
        href: 'https://fonts.googleapis.com/css?family=Roboto&display=swap'
      }
    ]
  }
}
```

Local Settings

```
<template>
  <h1>About page with jQuery and Roboto font</h1>
</template>

<script>
  export default {
    head() {
      return {
        script: [
          {
            src:
              'https://cdnjs.cloudflare.com/ajax/libs/jquery/3.1.1/jquery.min.js'
          }
        ],
        link: [
          {
            rel: 'stylesheet',
            href: 'https://fonts.googleapis.com/css?family=Roboto&display=swap'
          }
        ]
      }
    }
  }
</script>

<style scoped>
  h1 {
    font-family: Roboto, sans-serif;
  }
</style>
```

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Configuration

By default, Nuxt is configured to cover most use cases. This default configuration can be overwritten with the `nuxt.config.js` file.

The `css` Property

Nuxt lets you define the CSS files/modules/libraries you want to set globally (included in every page).

Warning

In case you want to use `sass` make sure that you have installed the `sass` and `sass-loader` packages.

In `nuxt.config.js`, add the CSS resources:

```
export default {
  css: [
    // Load a Node.js module directly (here it's a Sass file)
    'bulma',
    // CSS file in the project
    '~/assets/css/main.css',
    // SCSS file in the project
    '~/assets/css/main.scss'
  ]
}
```

Warning

Nuxt will automatically guess the file type by its extension and use the appropriate pre-processor loader for webpack. You will still need to install the required loader if you need to use them.

Style Extensions

You can omit the file extension for CSS/SCSS/Postcss/Less/Stylus/... files listed in the `css` array in your `nuxt.config.js` file.

```
export default {
  css: ['~/assets/css/main', '~/assets/css/animations']
}
```

Warning

If you have two files with the same name, e.g. `main.scss` and `main.css`, and don't specify an extension in the `css` array entry, e.g. `css: ['~/assets/css/main']`, then only one file will be loaded depending on the order of `styleExtensions`. In this case only the `css` file will be loaded and the `scss` file will be ignored because `css` comes first in the default `styleExtension` array.

Default order: `['css', 'pcss', 'postcss', 'styl', 'stylus', 'scss', 'sass', 'less']`

Pre-processors

Thanks to [Vue Loader](#), you can use any kind of pre-processor for your `<template>` or `<style>`: use the `lang` attribute.

Example of our `pages/index.vue` using [Pug](#) and [Sass](#):

```
<template lang="pug">
  h1.red Hello {{ name }}!
</template>

<style lang="scss">
  .red {
    color: red;
  }
</style>
```

To use these pre-processors, we need to install their webpack loaders:

```
yarn add --dev pug pug-plain-loader
yarn add --dev sass sass-loader@10
```

```
npm install --save-dev pug pug-plain-loader
npm install --save-dev sass sass-loader@10
```

External Resources

Global Settings

You can include your external resources in the `head` object or function. As described in the [head API docs](#), the following examples shows the use of `head` as an object and as a function. If you want to use values from your Vue component like computed properties or data, you can use the `head()` function, returning the final head object. You can also pass each resource an optional `body: true` to include the resource before the closing `</body>` tag.

Include your resources in `nuxt.config.js` (here in the `head` object):

```
export default {
  head: {
    script: [
      {
        src: 'https://cdnjs.cloudflare.com/ajax/libs/jquery/3.1.1/jquery.min.js'
      }
    ],
    link: [
      {
        rel: 'stylesheet',
        href: 'https://fonts.googleapis.com/css?family=Roboto&display=swap'
      }
    ]
  }
}
```

Local Settings

Include your resources in your `.vue` file inside the `pages/` directory (here in the head function):

```
<template>
  <h1>About page with jQuery and Roboto font</h1>
</template>

<script>
  export default {
    head() {
      return {
        script: [
          {
            src:
              'https://cdnjs.cloudflare.com/ajax/libs/jquery/3.1.1/jquery.min.js'
          }
        ],
        link: [
          {
            rel: 'stylesheet',
            href: 'https://fonts.googleapis.com/css?family=Roboto&display=swap'
          }
        ]
      }
    }
  }
</script>

<style scoped>
  h1 {
    font-family: Roboto, sans-serif;
  }
</style>
```

PostCSS plugins

If present, rename or delete the `postcss.config.js` in your project directory. Then, in your `nuxt.config.js` file add the following:

```
export default {
  build: {
    postcss: {
      // Add plugin names as key and arguments as value
      // Install them before as dependencies with npm or yarn
      plugins: {
        // Disable a plugin by passing false as value
        'postcss-url': false,
        'postcss-nested': {},
        'postcss-responsive-type': {},
        'postcss-hexrgba': {}
      },
      preset: {
        // Change the postcss-preset-env settings
        autoprefixer: {
          grid: true
        }
      }
    }
  }
}
```

```

    }
}
}
```

JSX

Nuxt uses [@nuxt/babel-preset-app](#), which is based on the official [@vue/babel-preset-app](#) for babel default configuration, so you can use JSX in your components.

You can also use JSX in the `render` method of your components:

```

export default {
  data () {
    return { name: 'World' }
  },
  render (h) {
    return <h1 class="red">{this.name}</h1>
  }
}
```

Aliasing `createElement` to `h` is a common convention you'll see in the Vue ecosystem but is actually optional for JSX since it automatically injects `const h = this.$createElement` in any method and getter (not functions or arrow functions) declared in ES2015 syntax that has JSX so you can drop the `(h)` parameter.

You can learn more about how to use it in the [JSX section](#) of the Vue.js documentation.

Ignoring files

.nuxtignore

You can use a `.nuxtignore` file to let Nuxt ignore `layout`, `page`, `store` and `middleware` files in your project's root directory (`rootDir`) during the build phase. The `.nuxtignore` file is subject to the same specification as `.gitignore` and `.eslintignore` files, in which each line is a glob pattern indicating which files should be ignored.

```

# ignore layout foo.vue
layouts/foo.vue

# ignore layout files whose name ends with -ignore.vue
layouts/*-ignore.vue

# ignore page bar.vue
pages/bar.vue

# ignore page inside ignore folder
pages/ignore/*.vue

# ignore store baz.js
store/baz.js
```

```
# ignore store files match _test_
store/ignore/_test_

# ignore middleware files under foo folder except foo/bar.js
middleware/foo/*.js !middleware/foo/bar.js
```

The ignorePrefix Property

Any file in pages/, layout/, middleware/ or store/ will be ignored during the build if its filename starts with the prefix specified by ignorePrefix.

By default all files which start with `_` will be ignored, such as `store/_foo.js` and `pages/_bar.vue`. This allows for co-locating tests, utilities, and components with their callers without themselves being converted into routes, stores, etc.

The ignore Property

More customizable than ignorePrefix: all files matching glob patterns specified inside ignore will be ignored in building.

```
export default {
  ignore: 'pages/bar.vue'
}
```

ignoreOptions

`nuxtignore` is using `node-ignore` under the hood, `ignoreOptions` can be configured as options of `node-ignore`.

```
export default {
  ignoreOptions: {
    ignorecase: false
  }
}
```

Extend webpack config

You can extend nuxt's webpack configuration via the `extend` option in your `nuxt.config.js`. The `extend` option of the `build` property is a method that accepts two arguments. The first argument is the webpack `config` object exported from nuxt's webpack config. The second parameter is a context object with the following boolean properties: `{ isDev, isClient, isServer, loaders }`.

```
export default {
  build: {
    extend(config, { isDev, isClient }) {
      // ...
      config.module.rules.push({
        test: /\.(ttf|eot|svg|woff(2)?)(\?|[a-z0-9=&.]*)?$/,
        loader: 'file-loader'
      })
      // Sets webpack's mode to development if `isDev` is true.
      if (isDev) {
        config.devtool = 'eval-source-map'
      }
    }
  }
}
```

```
    config.mode = 'development'  
  }  
}  
}
```

The `extend` method gets called twice - Once for the client bundle and the other for the server bundle.

Customize chunks configuration

You may want to tweak the [optimization configuration](#) a bit, avoiding a rewrite of the default object.

```
export default {
  build: {
    extend(config, { isClient }) {
      if (isClient) {
        config.optimization.splitChunks.maxSize = 200000
      }
    }
  }
}
```

Inspect webpack configuration

For complex projects and debugging it's sometimes useful to check what the final webpack configuration will look like. Luckily you can run `nuxt webpack` command from within your project to output the configuration. Checkout this PR [#7029](#) for more details.

Add webpack plugins

In your `nuxt.config.js` file, under the `build` option, you can pass webpack `plugins`, the same way you would do it in a `webpack.config.js` file.

In this example we add the webpack built-in `ProvidePlugin` for automatically loading JavaScript modules (`lodash` and `jQuery`) instead of having to `import` or `require` them everywhere.

```
import webpack from 'webpack'

export default {
  build: {
    plugins: [
      new webpack.ProvidePlugin({
        // global modules
        $: 'jquery',
        _: 'lodash'
      })
    ]
  }
}
```

Note: You might not need jQuery in a Vue-based app.

With Nuxt, you can also control plugins execution context: if they are meant to be run on the `client` or in the `server` builds (or differentiating `dev` and `prod` builds) within `build.extend`, where you can manually pass webpack plugins too.

Extend Webpack to load audio files

Audio files should be processed by `file-loader`. This loader is already included in the default Webpack configuration, but it is not set up to handle audio files. You need to extend its default configuration in `nuxt.config.js`:

```
export default {
  build: {
    extend(config, ctx) {
      config.module.rules.push({
        test: /\.(ogg|mp3|wav|mpe?g)$/,
        loader: 'file-loader',
        options: {
          name: '[path][name].[ext]'
        }
      })
    }
  }
}
```

You can now import audio files like this `<audio :src="require('@/assets/water.mp3')" controls></audio>`.

If you only want to write: `<audio src="@/assets/water.mp3" controls></audio>`, you need to tell `vue-loader` to automatically require your audio files when you reference them with the `src` attribute:

```
export default {
  build: {
    loaders: {
      vue: {
        transformAssetUrls: {
          audio: 'src'
        }
      }
    },
    extend(config, ctx) {
      config.module.rules.push({
        test: /\.(ogg|mp3|wav|mpe?g)$/,
        loader: 'file-loader',
        options: {
          name: '[path][name].[ext]'
        }
      })
    }
  }
}
```

Edit host and port

By default, the Nuxt development server host is `localhost` which is only accessible from within the host machine. In order to view your app on another device you need to modify the host. You can modify the host in your `nuxt.config.js` file.

Host `'0.0.0.0'` is designated to tell Nuxt to resolve a host address, which is accessible to connections *outside* of the host machine (e.g. LAN). If the host is assigned the string value of `'0'` (not 0, which is falsy), or `'0.0.0.0'` your local IP address will be assigned to your Nuxt application.

```
export default {
  server: {
    host: '0' // default: localhost
  }
}
```

You can also change the port number from the default port of 3000.

```
export default {
  server: {
    port: 8000 // default: 3000
  }
}
```

Info

If the port is assigned the string value of `'0'` (not 0, which is falsy) a random port number will be assigned to your Nuxt application.

Although you can modify this in the `nuxt.config.js` file it is not advised to as it might cause you issues when hosting your site. It is much better to modify the host and port direct in the `dev` command.

```
HOST=0 PORT=8000 npm run dev
```

or create a script in your `package.json`

```
"scripts": {
  "dev:host": "nuxt --hostname '0' --port 8000"
}
```

Asynchronous Configuration

Although it is better to use the normal configuration `export default {}` you can have an async configuration by exporting an `async` function that return the config object.

```
import axios from 'axios'

export default async () => {
  const data = await axios.get('https://api.nuxtjs.dev/posts')
  return {
    head: {
      title: data.title
    }
}
```

```
//... rest of config
}
}
```

Warning

The axios-module cannot be used in `nuxt.config.js`. You will need to import axios and configure it again.

Further configuration

Next

The `nuxt.config.js` has way more customization and configuration options! Check out all its keys in the [configuration glossary](#).

Loading

Out of the box, Nuxt gives you its own loading progress bar component that's shown between routes. You can customize it, disable it or even create your own loading component.

Customizing the Progress Bar

Among other properties, the color, size, duration and direction of the progress bar can be customized to suit your application's needs. This is done by updating the `loading` property of the `nuxt.config.js` with the corresponding properties.

For example, to set a blue progress bar with a height of 5px, we update the `nuxt.config.js` to the following:

```
export default {
  loading: {
    color: 'blue',
    height: '5px'
  }
}
```

List of properties to customize the progress bar.

| Key | Type | Default | Description | | | | | color | String | 'black' | CSS color of the progress bar | | | failedColor | String | 'red' | CSS color of the progress bar when an error appended while rendering the route (if data or fetch sent back an error for example). | | | height | String | '2px' | Height of the progress bar (used in the style property of the progress bar) | | | throttle | Number | 200 | In ms, wait for the specified time before displaying the progress bar. Useful for preventing the bar from flashing. | | | duration | Number | 5000 | In ms, the maximum duration of the progress bar, Nuxt assumes that the route will be rendered before 5 seconds. | | | continuous | Boolean | false | Keep animating progress bar when loading takes longer than duration. | | | css | Boolean | true | Set to false to remove default progress bar styles (and add your own). | | | rtl | Boolean | false | Set the direction of the progress bar from right to left. | |

Disable the Progress Bar

If you don't want to display the progress bar between the routes add `loading: false` in your `nuxt.config.js` file:

```
export default {
  loading: false
}
```

The loading property gives you the option to disable the default loading progress bar on a specific page.

```
<template>
  <h1>My page</h1>
</template>
```

```
<script>
  export default {
    loading: false
  }
</script>
```

Programmatically starting the loading bar

The loading bar can also be programmatically started in your components by calling `this.$nuxt.$loading.start()` to start the loading bar and `this.$nuxt.$loading.finish()` to finish it.

During your page component's mounting process, the `$loading` property may not be immediately available to access. To work around this, if you want to start the loader in the `mounted` method, make sure to wrap your `$loading` method calls inside `this.$nextTick` as shown below.

```
export default {
  mounted() {
    this.$nextTick(() => {
      this.$nuxt.$loading.start()
      setTimeout(() => this.$nuxt.$loading.finish(), 500)
    })
  }
}
```

Internals of the Progress Bar

Unfortunately, it is not possible for the Loading component to know in advance how long loading a new page will take. Therefore, it is not possible to accurately animate the progress bar to 100% of the loading time.

Nuxt's loading component partially solves this by letting you set the `duration`, this should be set to an estimate of how long the loading process will take. Unless you use a custom loading component, the progress bar will always move from 0% to 100% in `duration` time (regardless of actual progression). When the loading takes longer than `duration` time, the progress bar will stay at 100% until the loading finishes.

You can change the default behavior by setting `continuous` to true, then after reaching 100% the progress bar will start shrinking back to 0% again in `duration` time. When the loading is still not finished after reaching 0% it will start growing from 0% to 100% again, this repeats until the loading finishes.

```
export default {
  loading: {
    continuous: true
  }
}
```

Example of a continuous progress bar:



`..../..../static/img/docs/api-continuous-loading.gif`

Using a Custom Loading Component

You can also create your own component that Nuxt will call instead of the default loading progress bar component. To do so, you need to give a path to your component in the `loading` option. Then, your component will be called directly by Nuxt.

Your component has to expose some of these methods:

Method	Required	Description
<code>start()</code>	Required	Called when a route changes, this is where you display your component.
<code>finish()</code>	Required	Called when a route is loaded (and data fetched), this is where you hide your component.
<code>fail(error)</code>	Optional	Called when a route couldn't be loaded (failed to fetch data for example).
<code>increase(num)</code>	Optional	Called during loading the route component, num is an Integer < 100.

You can create your custom component in `components>LoadingBar.vue`:

```
<template>
  <div v-if="loading" class="loading-page">
    <p>Loading...</p>
  </div>
</template>

<script>
  export default {
    data: () => ({
      loading: false
    }),
    methods: {
      start() {
        this.loading = true
      },
      finish() {
        this.loading = false
      }
    }
  }
</script>

<style scoped>
  .loading-page {
    position: fixed;
    top: 0;
    left: 0;
    width: 100%;
    height: 100%;
    background: rgba(255, 255, 255, 0.8);
    text-align: center;
    padding-top: 200px;
    font-size: 30px;
    font-family: sans-serif;
  }
</style>
```

Then, you update your `nuxt.config.js` to tell Nuxt to use your component:

```
export default {
  loading: '~/components>LoadingBar.vue'
}
```

The loading indicator Property

When running Nuxt in SPA mode, there is no content from the server side on the first page load. So, instead of showing a blank page while the page loads, Nuxt gives you a spinner which you can customize to add your own colors or background and even change the the indicator.

```
export default {
  loadingIndicator: {
    name: 'circle',
    color: '#3B8070',
    background: 'white'
  }
}
```

Built-in indicators

These indicators are imported from the awesome [SpinKit](#) project. You can check out its demo page to preview the spinners. In order to use one of these spinners all you have to do is add its name to the name property. No need to import or install anything. Here is a list of built in indicators you can use.

- circle
- cube-grid
- fading-circle
- folding-cube
- chasing-dots
- nuxt
- pulse
- rectangle-bounce
- rotating-plane
- three-bounce
- wandering-cubes

Built-in indicators support `color` and `background` options.

Custom indicators

If you need your own special indicator, a String value or Name key can also be a path to an HTML template of indicator source code! All of the options are passed to the template, too.

Nuxt's built-in [source code](#) is also available if you need a base!

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Nuxt Components

Nuxt comes with a few important components included out of the box, which will be helpful when building your application. The components are globally available, which means that you don't need to import them in order to use them.

In the following paragraphs, each of the included components is explained.

The Nuxt Component

The `<Nuxt>` component is the component you use to display your page components. Basically, this component gets replaced by what is inside your page components depending on the page that is being shown. Therefore it is important that you add the `<Nuxt>` component to your layouts.

```
<template>
  <div>
    <div>My nav bar</div>
    <Nuxt />
    <div>My footer</div>
  </div>
</template>
```

Warning

The `<Nuxt>` component can only be used inside `layouts`.

The `<Nuxt>` component can take the prop of `nuxt-child-key`. This prop will be passed to `<RouterView>` so that your transitions will work correctly inside dynamic pages.

There are 2 ways to handle the internal `key` prop of `<RouterView>`.

1. Use a `nuxtChildKey` prop on your `<Nuxt>` component

```
<template>
  <div>
    <Nuxt :nuxt-child-key="someKey" />
  </div>
</template>
```

2. Add the `key` option in *page* components as `string` or `function`

```
export default {
  key(route) {
    return route fullPath
  }
}
```

The NuxtChild Component

This component is used for displaying the children components in a nested route.

Example:

```
-| pages/
---| parent/
  | child.vue
  ---| parent.vue
```

This file tree will generate these routes:

```
; [
  {
    path: '/parent',
    component: '~/pages/parent.vue',
    name: 'parent',
    children: [
      {
        path: 'child',
        component: '~/pages/parent/child.vue',
        name: 'parent-child'
      }
    ]
  }
]
```

To display the `child.vue` component, you have to insert the `<NuxtChild>` component inside `pages/parent.vue`:

```
<template>
  <div>
    <h1>I am the parent view</h1>
    <NuxtChild :foobar="123" />
  </div>
</template>
```

keep-alive

Both, the `<Nuxt>` component and the `<NuxtChild>` component, accept `keep-alive` and `keep-alive-props`.

Info

To learn more about keep-alive and keep-alive-props see the [vue docs](#)

```
<template>
  <div>
    <Nuxt keep-alive :keep-alive-props="{ exclude: ['modal'] }" />
  </div>
</template>

<!-- will be converted into something like this --&gt;
&lt;div&gt;</pre>

```

```
<KeepAlive :exclude="['modal']">
  <RouterView />
</KeepAlive>
</div>

<template>
  <div>
    <NuxtChild keep-alive :keep-alive-props="{ exclude: ['modal'] }" />
  </div>
</template>

<!-- will be converted into something like this --&gt;
&lt;div&gt;
  &lt;KeepAlive :exclude="['modal']"&gt;
    &lt;RouterView /&gt;
  &lt;/KeepAlive&gt;
&lt;/div&gt;</pre>

```

`<NuxtChild>` components can also receive properties like a regular Vue component.

```
<template>
  <div>
    <NuxtChild :key="$route.params.id" />
  </div>
</template>
```

To see an example, take a look at the [nested-routes example](#).

:code-sandbox{src="csb_link_nuxt"}

The NuxtLink Component

To navigate between pages of your app, you should use the `<NuxtLink>` component. This component is included with Nuxt and therefore you don't have to import it like you do with other components. It is similar to the HTML `<a>` tag except that instead of using a `href="/about"` you use `to="/about"`. If you've used `vue-router` before, you can think of `<NuxtLink>` as a replacement of `<RouterLink>`

A simple link to the `index.vue` page in your `pages` folder:

```
<template>
  <NuxtLink to="/">Home page</NuxtLink>
</template>
```

The `<NuxtLink>` component should be used for all internal links. That means for all links to the pages within your site you should use `<NuxtLink>`. The `<a>` tag should be used for all external links. That means if you have links to other websites you should use the `<a>` tag for those.

```
<template>
  <div>
    <h1>Home page</h1>
    <NuxtLink to="/about">About (internal link that belongs to the Nuxt App)</NuxtLink>
    <a href="https://nuxtjs.org">External Link to another page</a>
  </div>
</template>
```

Info

If you want to know more about `<RouterLink>`, feel free to read the [Vue Router documentation](#) for more information.

Info

`<NuxtLink>` also comes with [smart prefetching](#) out of the box.

prefetchLinks

Nuxt automatically includes smart prefetching. That means it detects when a link is visible, either in the viewport or when scrolling and prefetches the JavaScript for those pages so that they are ready when the user clicks the link. Nuxt only loads the resources when the browser isn't busy and skips prefetching if your connection is offline or if you only have 2g connection.

Disable prefetching for specific links

However sometimes you may want to disable prefetching on some links if your page has a lot of JavaScript or you have a lot of different pages that would be prefetched or you have a lot of third party scripts that need to be loaded. To disable the prefetching on a specific link, you can use the `no-prefetch` prop. Since Nuxt v2.10.0, you can also use the `prefetch` prop set to `false`

```
<NuxtLink to="/about" no-prefetch>About page not pre-fetched</NuxtLink>
<NuxtLink to="/about" :prefetch="false">About page not pre-fetched</NuxtLink>
```

Disable prefetching globally

To disable the prefetching on all links, set the `prefetchLinks` to `false`:

```
export default {
  router: {
    prefetchLinks: false
  }
}
```

Since Nuxt v2.10.0, if you have set `prefetchLinks` to `false` but you want to prefetch a specific link, you can use the `prefetch` prop:

```
<NuxtLink to="/about" prefetch>About page pre-fetched</NuxtLink>
```

linkActiveClass

The `linkActiveClass` works the same as the `vue-router` class for active links. If we want to show which links are active all you have to do is create some css for the class `nuxt-link-active`.

```
.nuxt-link-active {
  color: red;
}
```

alert This css can be added to the navigation component or for a specific page or layout or in your main.css file.

If you want to you can also configure the class name to be something else. You can do this by modifying the `linkActiveClass` in the router property in your `nuxt.config.js` file.

```
export default {
  router: {
    linkActiveClass: 'my-custom-active-link'
  }
}
```

Info

This option is given directly to the `vue-router` `linkActiveClass`. See the [vue-router docs](#) for more info.

linkExactActiveClass

The `linkExactActiveClass` works the same as the `vue-router` class for exact active links. If we want to show which links are active with an exact match all you have to do is create some css for the class `nuxt-link-exact-active`.

```
.nuxt-link-exact-active {
  color: green;
}
```

Info

This css can be added to the navigation component or for a specific page or layout or in your main.css file.

If you want to you can also configure the class name to be something else. You can do this by modifying the `linkExactActiveClass` in the router property in your `nuxt.config.js` file.

```
export default {
  router: {
    linkExactActiveClass: 'my-custom-exact-active-link'
  }
}
```

Info

This option is given directly to the `vue-router` `linkExactActiveClass`. See the [vue-router docs](#) for more info

linkPrefetchedClass

The `linkPrefetchedClass` will allow you to add styles for all links that have been prefetched. This is great for testing which links are being prefetched after modifying the default behavior. The `linkPrefetchedClass` is disabled by default. If you want to enable it you need to add it to the router property in your `nuxt-config.js` file.

```
export default {
  router: {
    linkPrefetchedClass: 'nuxt-link-prefetched'
  }
}
```

Then you can add the styles for that class.

```
.nuxt-link-prefetched {
  color: orangeRed;
}
```

Info

In this example we have used the class `nuxt-link-prefetched` but you can name it anything you like

:code-sandbox{src="csb_link_nuxt_link"}

The client-only Component

This component is used to purposely render a component only on client-side. To import a component only on the client, register the component in a client-side only plugin.

```
<template>
  <div>
    <sidebar />
    <client-only placeholder="Loading...">
      <!-- this component will only be rendered on client-side -->
      <comments />
    </client-only>
  </div>
</template>
```

Use a slot as placeholder until `<client-only />` is mounted on client-side.

```
<template>
  <div>
    <sidebar />
    <client-only>
      <!-- this component will only be rendered on client-side -->
      <comments />

      <!-- loading indicator, rendered on server-side -->
      <template #placeholder>
        <comments-placeholder />
      </template>
    </client-only>
  </div>
</template>
```

Info

Sometimes in server rendered pages `$refs` inside `<client-only>` might not be ready even with `$nextTick`, the trick might be to call `$nextTick` a couple of times:

```
mounted(){
  this.initClientOnlyComp()
},
methods: {
  initClientOnlyComp(count = 10) {
    this.$nextTick(() => {
      if (this.$refs.myComp) {
        //...
      } else if (count > 0) {
        this.initClientOnlyComp(count - 1);
      }
    });
  },
}
```

alert If you are using a version of Nuxt < v2.9.0, use `<no-ssr>` instead of `<client-only>`

Enabling Auto-Discovery

Starting from `v2.13`, Nuxt can auto import your components when used in your templates. To activate this feature, set `components: true` in your configuration:

```
export default {
  components: true
}
```

Info

Check out [how to configure component auto-discovery](#).

Using Components

Once you create your components in the components directory they will then be available throughout your app without the need to import them.

```
| components/
--| TheHeader.vue
--| TheFooter.vue
```

```
<template>
<div>
  <TheHeader />
  <Nuxt />
  <TheFooter />
</div>
</template>
```

Info

See [live demo](#) or [video example](#).

Component Names

If you have components in nested directories such as:

```
| components/
--| base/
----| foo/
| Button.vue
```

The component name will be based on its own path directory and filename. Therefore, the component will be:

```
<BaseFooButton />
```

Alert For clarity, it is recommend that the component file name matches its name. (So, in the example above, you could rename `Button.vue` to be `BaseFooButton.vue`.)

If you want to use a custom directory structure that should not be part of the component name, you can explicitly specify these directories:

```
| components/
--| base/
----| foo/
| Button.vue
```

```
components: {
  dirs: [
    '~/components',
    '~/components/base'
  ]
}
```

And now in your template you can use `FooButton` instead of `BaseFooButton`.

```
<FooButton />
```

Info

Consider naming your components and directories following the [Vue Style Guide](#).

Dynamic Imports

To dynamically import a component (also known as lazy-loading a component) all you need to do is add the `Lazy` prefix to the component name.

```
<template>
  <div>
    <TheHeader />
    <Nuxt />
    <LazyTheFooter />
  </div>
</template>
```

This is particularly useful if the component is not always needed. By using the `Lazy` prefix you can delay loading the component code until the right moment, which can be helpful for optimizing your JavaScript bundle size.

```
<template>
  <div>
    <h1>Mountains</h1>
    <LazyMountainsList v-if="show" />
    <button v-if="!show" @click="show = true">Show List</button>
  </div>
</template>

<script>
export default {
  data() {
    return {
      show: false
    }
  }
}</script>
```

```
}
```

```
}
```

```
</script>
```

Cheatsheet

```
:modal{src="img" alt="imgAlt"}
```

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Nuxt build directory

The `.nuxt` directory is the so-called *build directory*. It is dynamically generated and hidden by default. Inside the directory you can find automatically generated files when using `nuxt dev` or your build artifacts when using `nuxt build`. Modifying these files is great for debugging but remember that they are generated files and once you run the `dev` or `build` command again, anything that was saved here will be regenerated.

Warning

The `.nuxt` directory should not be committed to your version control system and should be ignored through your `.gitignore` as it will be generated automatically when executing `nuxt dev` or `nuxt build`.

The `buildDir` Property

By default, many tools assume that `.nuxt` is a hidden directory, because its name starts with a dot. You can use the `buildDir` option to prevent that. If you do change the name remember to add the new name to your `.gitignore` file.

```
export default {
  buildDir: 'nuxt-dist'
}
```

Inside the `.nuxt` folder:

- The `router.js` file is the generated router file that Nuxt generates for you when you put `.vue` files inside the `pages` folder. You can use this file for debugging for when you want to look up which routes are generated for vue-router and find out the names of a specific route.
- The `router.scrollBehavior.js` which is your Router ScrollBehavior
- The `Components` folder has all your Nuxt components such as `NuxtChild` and `NuxtLink`. It also contains the `nuxt-build-indicator` which is the page we see when your application is building and `nuxt-loading` which is your loading component that gets seen when we are waiting for your page to load. You will also find the `nuxt-error` page in here which contains the Nuxt default error page.
- The `mixins` folder has the files needed for the Nuxt `$fetch` method.
- The `views` folder contains your app template and your server error page.
- The `app.js` is your main application file.
- The `client.js` file is your client file needed for everything that happens client side.
- The `empty` file is intentionally left empty for no-op aliases
- The `index.js` file bootstraps your application.
- The `loading.html` is the file that is used when the page is loading.
- The `middleware` file is where your middleware is kept
- The `server.js` file is all the code that is ran on the server
- the `utilities` contains the utilities that Nuxt needs for it to work.

Deploying

The `.nuxt` folder is part of the files needed to deploy your SSR application. It is not needed for deploying your static Nuxt app though because we use the `dist` folder for that.

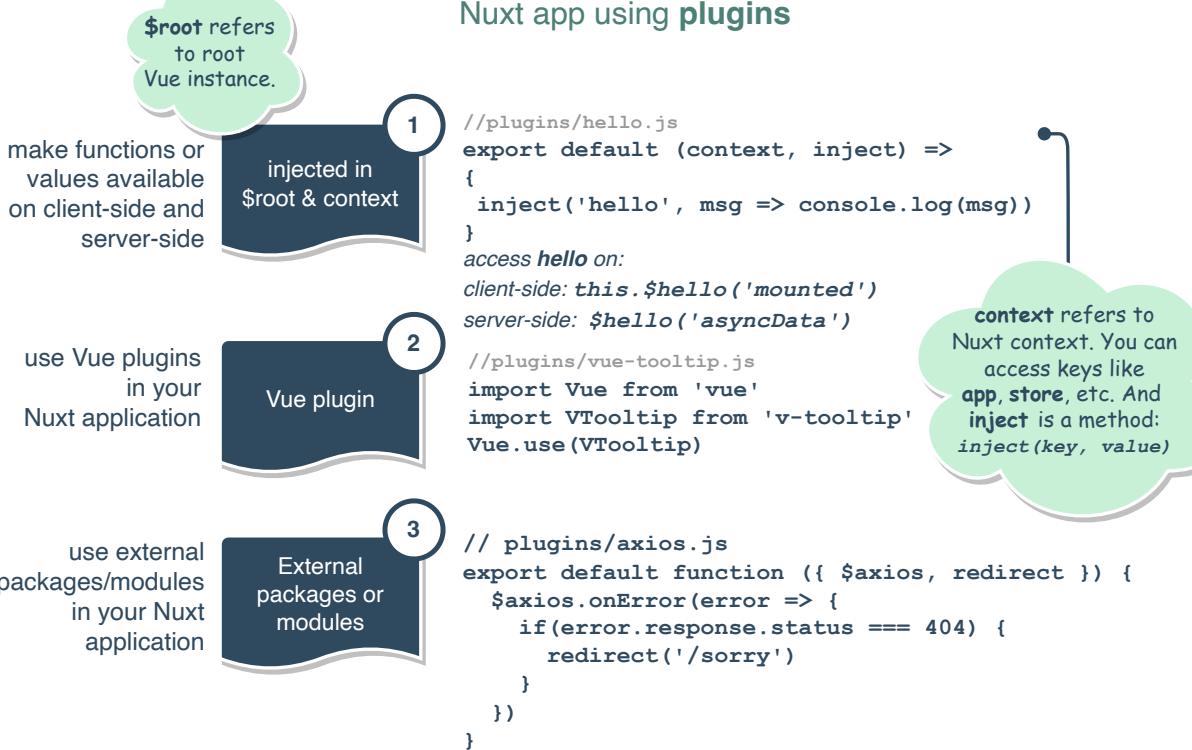
Plugins directory

The `plugins` directory contains your Javascript plugins that you want to run before instantiating the root Vue.js Application.

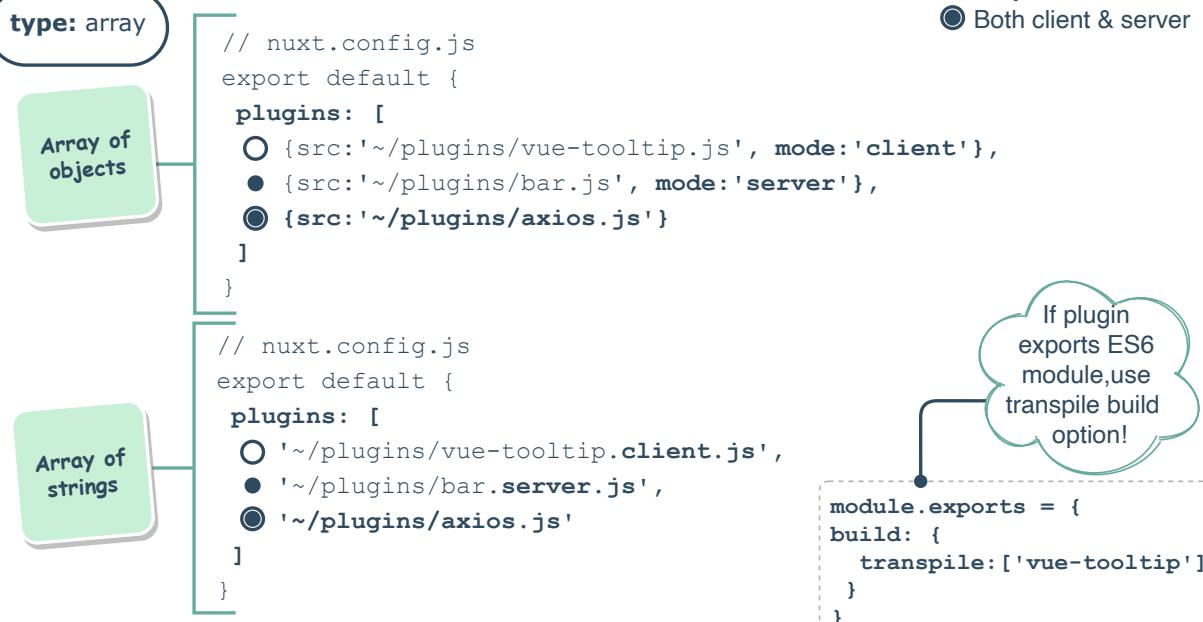
Nuxt Plugins

Nuxt v2.14.1
August 2020

3 ways to extend functionalities of Nuxt app using plugins



Include Nuxt plugin using `plugins` property



This is the place to add Vue plugins and to inject functions or constants. Every time you need to use `Vue.use()`, you should create a file in `plugins/` and add its path to `plugins` in `nuxt.config.js`.

External Packages

You may want to use external packages/modules in your application (one great example is [axios](#)) for making HTTP requests for both server and client.

First, install it via npm or Yarn.

```
yarn add @nuxtjs/axios
```

```
npm install @nuxtjs/axios
```

You can configure for example the axios interceptors to react on possible errors from your API calls across the application. In this example we redirect the user to a custom error page called `sorry` when we get a 500 status error from our API.

```
export default function ({ $axios, redirect }) {
  $axios.onError(error => {
    if (error.response.status === 500) {
      redirect('/sorry')
    }
  })
}
```

Last but not least, add the module and the newly created plugin to the project configuration.

```
module.exports = {
  modules: ['@nuxtjs/axios'],
  plugins: ['~/plugins/axios.js']
}
```

Then we can use it directly in your page components:

```
<template>
  <h1>{{ post.title }}</h1>
</template>

<script>
export default {
  async asyncData ({ $axios, params }) {
    const post = await
    $axios.$get(`https://api.nuxtjs.dev/posts/${params.id}`)
    return { post }
  }
}
</script>
```

Another way to use `axios` without installing the module is by importing `axios` direct in the `<script>` tag.

```
<script>
import axios from 'axios'

export default {
  async asyncData ({ params }) {
    const { data: post } = await
    axios.get(`https://api.nuxtjs.dev/posts/${params.id}`)
    return { post }
  }
}
</script>
```

Info

If you get an *Cannot use import statement outside a module* error, you may need to add your package to the `build > transpile` option in `nuxt.config.js` for webpack loader to make your plugin available.

```
build: {
  // You can extend webpack config here
  transpile: ['npm-package-name'],
},
```

Vue Plugins

If we want to use Vue plugins, like `v-tooltip` to display tooltips in your application, we need to setup the plugin before launching the app.

First we need to install it

```
yarn add v-tooltip
```

```
npm install v-tooltip
```

Then we create the file `plugins/vue-tooltip.js`

```
import Vue from 'vue'
import VTooltip from 'v-tooltip'

Vue.use(VTooltip)
```

The `plugins` Property

Then we add the file path inside the `plugins` key of our `nuxt.config.js`. The `plugins` property lets you add Vue.js plugins easily to your main application. All the paths defined in the `plugins` property will be imported before initializing the main application.

```
export default {
  plugins: ['~/plugins/vue-tooltip.js']
}
```

ES6 Plugins

If the plugin is located in `node_modules` and exports an ES6 module, you may need to add it to the `transpile` build option:

```
module.exports = {
  build: {
    transpile: ['vue-tooltip']
  }
}
```

You can refer to the [configuration build](#) docs for more build options.

Client or server side only

Some plugins might work only in the browser because they lack SSR support.

Name conventional plugin

If a plugin is assumed to be run only on client or server side, `.client.js` or `.server.js` can be applied as an extension of the plugin file. The file will be automatically included only on the respective (client or server) side.

```
export default {
  plugins: [
    '~/plugins/foo.client.js', // only in client side
    '~/plugins/bar.server.js', // only in server side
    '~/plugins/baz.js' // both client & server
  ]
}
```

Object syntax

You can also use the object syntax with the `mode` property (`'client'` or `'server'`) in `plugins`.

```
export default {
  plugins: [
    { src: '~/plugins/both-sides.js' },
    { src: '~/plugins/client-only.js', mode: 'client' }, // only on client side
    { src: '~/plugins/server-only.js', mode: 'server' } // only on server side
  ]
}
```

Inject in `$root` & context

Sometimes you want to make functions or values available across your app. You can inject those variables into Vue instances (client side), the context (server side) and even in the Vuex store. It is a convention to prefix those functions with a `$`.

Nuxt provides you with an `inject(key, value)` method to do this easily. Inject is given as the second parameter when exporting a function. The `$` will be prepended automatically to the key.

Info

It is important to know that in any Vue [instance lifecycle](#), only `beforeCreate` and `created` hooks are called both, from client-side and server-side. All other hooks are called only from the client-side.

```
export default ({ app }, inject) => {
  // Inject $hello(msg) in Vue, context and store.
  inject('hello', msg => console.log(`Hello ${msg}!`))
}
```

```
export default {
  plugins: ['~/plugins/hello.js']
}
```

Now `$hello` service can be accessed from `context` and `this` in pages, components, plugins, and store actions.

```
export default {
  mounted() {
    this.$hello('mounted')
    // will console.log 'Hello mounted!'
  },
  asyncData({ app, $hello }) {
    $hello('asyncData')
    // If using Nuxt <= 2.12, use ↗
    app.$hello('asyncData')
  }
}
```

```
export const state = () => ({
  someValue: ''
})

export const actions = {
  setSomeValueToWhatever({ commit }) {
    this.$hello('store action')
    const newValue = 'whatever'
    commit('changeSomeValue', newValue)
  }
}
```

Warning

Don't use `Vue.use()`, `Vue.component()`, and globally, don't plug anything in Vue **inside** this function, dedicated to Nuxt injection. It will cause memory leak on server-side.

The `extendPlugins` Property

You may want to extend plugins or change the plugins order created by Nuxt. This function accepts an array of `plugin` objects and should return an array of plugin objects.

Example of changing plugins order:

```
export default {
  extendPlugins(plugins) {
    const pluginIndex = plugins.findIndex(
      ({ src }) => src === '~/plugins/shouldBeFirst.js'
    )
    const shouldBeFirstPlugin = plugins[pluginIndex]

    plugins.splice(pluginIndex, 1)
    plugins.unshift(shouldBeFirstPlugin)

    return plugins
  }
}
```

Global mixins

Global mixins can be easily added with Nuxt plugins but can cause trouble and memory leaks when not handled correctly. Whenever you add a global mixin to your application, you should use a flag to avoid registering it multiple times:

```
import Vue from "vue"

// Make sure to pick a unique name for the flag
// so it won't conflict with any other mixin.
if (!Vue.__my_mixin__) {
  Vue.__my_mixin__ = true
  Vue.mixin({ ... }) // Set up your mixin then
}
```

Static directory

The `static` directory is directly mapped to the server root () and contains files that likely won't be changed. All included files will be automatically served by Nuxt and are accessible through your project root URL.

`/static/robots.txt` will be available at `http://localhost:3000/robots.txt`

`/static/favicon.ico` will be available at `http://localhost:3000/favicon.ico`

This option is helpful for files like `robots.txt`, `sitemap.xml` or `CNAME` (which is important for GitHub Pages deployment).

Warning

This directory cannot be renamed without extra configuration.

Static Assets

If you don't want to use Webpack assets from the `assets` directory, you can add the images to the static directory.

In your code, you can then reference these files relative to the root (`/`):

```
<!-- Static image from static directory -->


<!-- webpacked image from assets directory -->
<img src("~/assets/my-image-2.png" />
```

Info

Nuxt doesn't change this path, so if you customize your `router.base` then you'll need to make sure to add that manually to your paths. For example:

```

```

Static Directory Config

Should you need to you can configure the `static/` directory behavior in the `nuxt.config.js` file.

Static asset Prefix

If you deploy Nuxt to a subfolder, e.g. `/blog/`, the router base will be added to the static asset path by default. If you want to disable this behavior, you can set `static.prefix` to false in the `nuxt.config.js`.

```
export default {  
  static: {  
    prefix: false  
  }  
}
```

Default: /blog/my-image.png

With `static.prefix` disabled: /my-image.png

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Store directory

The `store` directory contains your Vuex Store files. The Vuex Store comes with Nuxt out of the box but is disabled by default. Creating an `index.js` file in this directory enables the store.

Warning

This directory cannot be renamed without extra configuration.

Using a store to manage the state is important for every big application. That's why Nuxt implements Vuex in its core.

Activate the Store

Nuxt will look for the `store` directory. If it contains a file, that isn't a hidden file or a `README.md` file, then the store will be activated. This means that Nuxt will:

1. Import Vuex,
2. Add the `store` option to the root Vue instance.

Modules

Every `.js` file inside the `store` directory is transformed as a [namespaced module](#) (`index` being the root module). Your `state` value should always be a `function` to avoid unwanted *shared* state on the server side.

To get started, export the state as a function, and the mutations and actions as objects.

```
export const state = () => ({
  counter: 0
})

export const mutations = {
  increment(state) {
    state.counter++
  }
}
```

Then, you can have a `store/todos.js` file:

```
export const state = () => ({
  list: []
})

export const mutations = {
  add(state, text) {
    state.list.push({
      text,
      done: false
    })
  }
}
```

```

    },
    remove(state, { todo }) {
      state.list.splice(state.list.indexOf(todo), 1)
    },
    toggle(state, todo) {
      todo.done = !todo.done
    }
}

```

The store will be created as such:

```

new Vuex.Store({
  state: () => ({
    counter: 0
  }),
  mutations: {
    increment(state) {
      state.counter++
    }
  },
  modules: {
    todos: {
      namespaced: true,
      state: () => ({
        list: []
      }),
      mutations: {
        add(state, { text }) {
          state.list.push({
            text,
            done: false
          })
        },
        remove(state, { todo }) {
          state.list.splice(state.list.indexOf(todo), 1)
        },
        toggle(state, { todo }) {
          todo.done = !todo.done
        }
      }
    }
  }
})

```

And in your `pages/todos.vue`, using the `todos` module:

```

<template>
<ul>
  <li v-for="todo in todos" :key="todo.text">
    <input :checked="todo.done" @change="toggle(todo)" type="checkbox">
    <span :class="{ done: todo.done }>{{ todo.text }}</span>
  </li>
  <li><input @keyup.enter="addTodo" placeholder="What needs to be done?"></li>
</ul>
</template>

<script>
import { mapMutations } from 'vuex'

export default {

```

```

computed: {
  todos () {
    return this.$store.state.todos.list
  }
},
methods: {
  addTodo (e) {
    this.$store.commit('todos/add', e.target.value)
    e.target.value = ''
  },
  ...mapMutations({
    toggle: 'todos/toggle'
  })
}
}
</script>
<style>
.done {
  text-decoration: line-through;
}
</style>

```

The module method also works for top-level definitions without implementing a sub-directory in the store directory.

Example for state: you create a file `store/state.js` and add the following.

```

export default () => ({
  counter: 0
})

```

And the corresponding mutations can be in the file `store/mutations.js`

```

export default {
  increment(state) {
    state.counter++
  }
}

```

Example folder structure

A complex store setup file/folder structure might look like this:

```

store/
--| index.js
--| ui.js
--| shop/
----| cart/
| actions.js
| getters.js
| mutations.js
| state.js
----| products/
| mutations.js
| state.js
| itemsGroup1/
| state.js

```

Plugins in the Store

You can add additional plugins to the store by putting them into the `store/index.js` file:

```
import myPlugin from 'myPlugin'

export const plugins = [myPlugin]

export const state = () => ({
  counter: 0
})

export const mutations = {
  increment(state) {
    state.counter++
  }
}
```

More information about the plugins: [Vuex documentation](#).

The `nuxtServerInit` Action

If the action `nuxtServerInit` is defined in the store and the mode is `universal`, Nuxt will call it with the context (only from the server-side). It's useful when we have some data on the server we want to give directly to the client-side.

For example, let's say we have sessions on the server-side and we can access the connected user through `req.session.user`. To add the authenticated user to our store, we update our `store/index.js` to the following:

```
actions: {
  nuxtServerInit ({ commit }, { req }) {
    if (req.session.user) {
      commit('user', req.session.user)
    }
  }
}
```

Warning

Only the primary module (in `store/index.js`) will receive this action. You'll need to chain your module actions from there.

The `context` is given to `nuxtServerInit` as the 2nd argument in the `asyncData` method.

If `nuxt generate` is ran, `nuxtServerInit` will be executed for every dynamic route generated.

Info

Asynchronous `nuxtServerInit` actions must return a Promise or leverage `async/await` to allow the nuxt server to wait on them.

```
actions: {  
  async nuxtServerInit({ dispatch }) {  
    await dispatch('core/load')  
  }  
}
```

Vuex Strict Mode

Strict mode is enabled by default on dev mode and turned off in production mode. To disable strict mode in dev, follow the below example in `store/index.js`:

```
export const strict = false
```

Nuxt configuration file

By default, Nuxt is configured to cover most use cases. This default configuration can be overwritten with the `nuxt.config.js` file.

nuxt.config.js

alias

This option lets you define aliases that will be available within your JavaScript and CSS.

```
import { resolve } from 'path'

export default {
  alias: {
    'style': resolve(__dirname, './assets/style')
  }
}
```

Next

See more on the [alias property](#)

build

This option lets you configure various settings for the `build` step, including `loaders`, `filenames`, the `webpack` config and `transpilation`.

```
export default {
  build: {
    /*
      ** You can extend webpack config here
    */
    extend(config, ctx) {}
  }
}
```

Next

See more on the [build property](#)

CSS

This option lets you define the CSS files, modules, and libraries you want to include globally (on every page).

```
export default {
  css: ['~/assets/css/main.css', '~/assets/css/animations.scss']
}
```

You can omit the file extension for CSS, SCSS, Postcss, Less, Stylus, ... files listed in the `css` array in your nuxt config file.

```
export default {
  css: ['~/assets/css/main', '~/assets/css/animations']
}
```

By omitting the extension, if you have a `css` file and decide to change to use `sass` for example, you won't have to update your `nuxt.config` as it will use the new extension once the filename remains the same.

Next

See more on the [css property](#)

dev

This option lets you define the `development` or `production` mode of Nuxt (important when you use Nuxt programmatically)

```
export default {
  dev: process.env.NODE_ENV !== 'production'
}
```

Next

See more on the [dev property](#)

env

This option lets you define environment variables that are required at build time (rather than runtime) such as `NODE_ENV=staging` or `VERSION=1.2.3`. However, for runtime environment variables `runtimeConfig` is required.

```
export default {
  env: {
    baseURL: process.env.BASE_URL
  }
}
```

runtimeConfig

The runtime config has built-in `dotenv` support for better security and faster development. The runtime config is added to the Nuxt payload so there is no need to rebuild in order to update the runtime configuration when working in development or with server-side rendering or client-side only applications. (For static sites you will still need to regenerate your site to see changes.)

`.env` support

If you have a `.env` file in your project root directory, it will be automatically loaded into `process.env` and accessible within your `nuxt.config / serverMiddleware` and any other files they import.

You can customize the path by using `--dotenv <file>` or disable entirely with `--dotenv false`. For example, you might specify a different `.env` file in production, staging or development environments.

`publicRuntimeConfig`

- should hold all env variables that are public as these will be exposed on the frontend. This could include a reference to your public URL for example.
- is available using `$config` in both server and client.

```
export default {
  publicRuntimeConfig: {
    baseURL: process.env.BASE_URL || 'https://nuxtjs.org'
  }
}
```

`privateRuntimeConfig`

- should hold all env variables that are private and that should not be exposed on the frontend. This could include a reference to your API secret tokens for example.
- is only available on server using same `$config` (it overrides `publicRuntimeConfig`)

```
export default {
  privateRuntimeConfig: {
    apiSecret: process.env.API_SECRET
  }
}
```

Using your config values:

You can then access these values anywhere by using the context in your pages, store, components and plugins by using `this.$config` or `context.$config`.

```
<script>
  asyncData ({ $config: { baseURL } }) {
    const posts = await fetch(`#${baseURL}/posts`)
      .then(res => res.json())
  }
</script>
```

Inside your templates you can access your runtimeConfigs directly using `$config.*`

```
<template>
  <p>Our Url is: {{ $config.baseURL }}</p>
</template>
```

Warning

Your private config could be exposed if you use `$config` outside of a server-only context (for example, if you use `$config` in `fetch`, `asyncData` or directly inside your template).

Next

See more on the [runtimeConfig](#)

Next

See our blog post on [Moving from @nuxtjs/dotenv to runtime config](#)

Next

See more on the [env property](#)

generate

This option lets you set up parameter values for every dynamic route in your application that will be transformed into HTML files by Nuxt.

```
export default {
  generate: {
    dir: 'gh_pages', // gh_pages/ instead of dist/
    subFolders: false // HTML files are generated according to the route path
  }
}
```

Next

See more on the [generate property](#)

head

```
export default {
  head: {
    title: 'my title',
    meta: [
      { charset: 'utf-8' },
      ....
    ]
  }
}
```

This option lets you define all default meta tags for your application.

Next

See more on [head integration](#)

loading

This option lets you customize the loading component that Nuxt uses by default.

```
export default {
  loading: {
    color: '#fff'
  }
}
```

Next

See more on [loading integration](#)

modules

With this option you can add Nuxt modules to your project.

```
export default {
  modules: ['@nuxtjs/axios']
}
```

Next

[See more on the `modules` property](#)

modulesDir

The `modulesDir` property is used to set the modules directories for path resolving. For example: Webpack's `resolveLoading`, `nodeExternals` and `postcss`. The configuration path is relative to `options.rootDir` (default: `process.cwd()`).

```
export default {
  modulesDir: ['../../node_modules']
}
```

Setting this field may be necessary if your project is organized as a Yarn workspace-styled mono-repository.

Next

[See more on the `modulesDir` property](#)

plugins

This option lets you define JavaScript plugins that should be run before instantiating the root Vue.js application.

```
export default {
  plugins: ['~/plugins/url-helpers.js']
}
```

Next

[See more on the `plugins` property](#)

router

With the `router` option you can overwrite the default Nuxt configuration of Vue Router.

```
export default {
  router: {
    linkExactActiveClass: 'text-primary'
  }
}
```

Next

See more on the [router property](#)

server

This option lets you configure the connection variables for the server instance of your Nuxt application.

```
import path from 'path'
import fs from 'fs'

export default {
  server: {
    https: {
      key: fs.readFileSync(path.resolve(__dirname, 'server.key')),
      cert: fs.readFileSync(path.resolve(__dirname, 'server.crt'))
    }
  }
}
```

Next

See more on the [server property](#)

srcDir

This option lets you define the source directory of your Nuxt application.

```
export default {
  srcDir: 'client/'
}
```

Project structure example with your Nuxt application in the `client` directory.

```
**- app/
--- node_modules/
--- nuxt.config.js
--- package.json
--- client/
| assets/
| components/
| layouts/
| middleware/
| pages/
| plugins/
| static/
| store/**
```

dir

This option lets you define custom names of your Nuxt directories.

```
export default {
  dir: {
    pages: 'views' // Nuxt will look for the views/ instead of the pages/ folder
  }
}
```

Next

See more on the [dir property](#)

pageTransition

This option lets you define the default properties of the page transitions.

```
export default {
  pageTransition: 'page'
}
```

Next

See more on the [transition property](#)

Other configuration files

Besides the `nuxt.config.js` there might be other config files in your project root, such as `.eslintrc`, `prettierr.config.json` or `.gitignore`. These are used to configure other tools such as your linter, code formatter or your git repository and detached from the `nuxt.config.js`.

.gitignore

In your `.gitignore` file you will need to add the following so that they are ignored and not added to version control. `node_modules` which is where all your installed modules are. The `nuxt` folder which is what gets created when running the dev or build commands. The `dist` folder is the folder that gets created when running the generate command.

```
node_modules .nuxt dist
```

What's next

Next

Check out the [configuration-glossary](#)

[Go to TOC](#)

Assets directory

The `assets` directory contains your un-compiled assets such as Stylus or Sass files, images, or fonts.

Images

Inside your `vue` templates, if you need to link to your `assets` directory use `~/assets/your_image.png` with a slash before assets.

```
<template>
  
</template>
```

Inside your `css` files, if you need to reference your `assets` directory, use `~assets/your_image.png` (without a slash)

```
background: url(~assets/banner.svg);
```

When working with dynamic images you will need to use require

```

```

Next

Learn more about [webpack Assets](#)

Styles

Nuxt lets you define the CSS files/modules/libraries you want to set globally (included in every page). In the `nuxt.config` you can easily add your styles using the `CSS` Property.

```
export default {
  css: [
    // Load a Node.js module directly (here it's a Sass file)
    'bulma',
    // CSS file in the project
    '~/assets/css/main.css',
    // SCSS file in the project
    '~/assets/css/main.scss'
  ]
}
```

Sass

In case you want to use `sass` make sure that you have installed `sass` and `sass-loader` packages.

```
yarn add --dev sass sass-loader@10
```

```
npm install --save-dev sass sass-loader@10
```

Nuxt will automatically guess the file type by its extension and use the appropriate pre-processor loader for webpack. You will still need to install the required loader if you need to use them.

Fonts

You can use local fonts by adding them to your assets folder. Once they have been added you can then access them through your css using the @font-face.

```
-| assets
---| fonts
| DMSans-Regular.ttf
| DMSans-Bold.ttf
```

```
@font-face {
  font-family: 'DM Sans';
  font-style: normal;
  font-weight: 400;
  font-display: swap;
  src: url('~assets/fonts/DMSans-Regular.ttf') format('truetype');
}

@font-face {
  font-family: 'DM Sans';
  font-style: normal;
  font-weight: 700;
  font-display: swap;
  src: url('~assets/fonts/DMSans-Bold.ttf') format('truetype');
}
```

Info

CSS files are not automatically loaded. Add them using the [CSS config property](#).

Next

To add external fonts such as google fonts check out the [Meta Tags and SEO chapter](#)

Webpack Assets

By default, Nuxt uses webpack's vue-loader, file-loader and url-loader to serve your assets. You can also use the static directory for assets that should not run through webpack

Webpack

`vue-loader` automatically processes your style and template files with `css-loader` and the Vue template compiler out of the box. In this compilation process, all asset URLs such as ``, `background: url(...)` and CSS `@import` are resolved as module dependencies.

For example, we have this file tree:

```
-I assets/
----I image.png
-I pages/
----I index.vue
```

If you use `url('~assets/image.png')` in your CSS, it will be translated into `require('~/assets/image.png')`.

Warning

The `~/` alias won't be resolved correctly in your CSS files. You must use `~assets` (**without a slash**) in `url` CSS references, i.e. `background: url(~assets/banner.svg")`

If you reference that image in your `pages/index.vue`:

```
<template>
  
</template>
```

It will be compiled into:

```
createElement('img', { attrs: { src: require('~/assets/image.png') } })
```

Because `.png` is not a JavaScript file, Nuxt configures webpack to use `file-loader` and `url-loader` to handle them for you.

The benefits of these loaders are:

`file-loader` lets you designate where to copy and place the asset file, and how to name it using version hashes for better caching. In production, you will benefit from long-term caching by default!

`url-loader` allows you to conditionally inline files as base64 data URLs if they are smaller than a given threshold. This can reduce the number of HTTP requests for trivial files. If a file is larger than the threshold, it automatically falls back to `file-loader`.

For these two loaders, the default configuration is:

```
// https://github.com/nuxt/nuxt.js/blob/dev/packages/webpack/src/config/base.js#L382-L411
{
  test: /\.(png|jpe?g|gif|svg|webp|avif)$/i,
  use: [
    {
      loader: 'url-loader',
      options: {
        esModule: false,
        limit: 1000, // 1kB
        name: 'img/[name].[contenthash:7].[ext]'
      }
    }
  ],
  {
    test: /\.(woff2?|eot|ttf|otf)(\?.*)?$/i,
    use: [
      {
        loader: 'url-loader',
        options: {
          esModule: false,
          limit: 1000, // 1kB
          name: 'font/[name].[contenthash:7].[ext]'
        }
      }
    ]
  }
}
```

```

    options: {
      esModule: false,
      limit: 1000, // 1kB
      name: 'fonts/[name].[contenthash:7].[ext]'
    }
  ],
},
{
  test: /\.(webm|mp4|ogv)$/.i,
  use: [
    {
      loader: 'file-loader',
      options: {
        esModule: false,
        name: 'videos/[name].[contenthash:7].[ext]'
      }
    }
  ]
}

```

Which means that every file below 1 kB will be inlined as base64 data URL. Otherwise, the image/font will be copied in its corresponding folder (inside the `.nuxt` directory) with a name containing a version hash for better caching.

When launching your application with `nuxt`, your template in `pages/index.vue`:

```

<template>
  
</template>

```

Will be transformed into:

```

```

If you want to change the loader configurations, please use [build.extend](#).

Aliases

By default the source directory (`srcDir`) and the root directory (`rootDir`) are the same. You can use the alias of `~` for the source directory. Instead of writing relative paths like `../assets/your_image.png` you can use `~/assets/your_image.png`.

Both will achieve the same results.

```

<template>
  <div>
    
    
  </div>
</template>

```

We recommend using the `~` as an alias. `@` is still supported but will not work in all cases such as with background images in your css.

You can use the alias of `~~` or `@@` for the root directory.

Info

Tip: On Spanish keyboard you can access ~ with (Option + ñ) on Mac OS, or (Alt gr + 4) on Windows

Components directory

The `components` directory contains your Vue.js Components. Components are what makes up the different parts of your page and can be reused and imported into your pages, layouts and even other components.

Fetching Data

To access asynchronous data from an API in your components you can use Nuxt `fetch()`.

By checking `$fetchState.pending`, we can show a message when data is waiting to be loaded. We can also check `$fetchState.error` and show an error message if there is an error fetching the data. When using `fetch()`, we must declare the appropriate properties in `data()`. The data that comes from the fetch can then be assigned to these properties.

```
<template>
  <div>
    <p v-if="$fetchState.pending">Loading....</p>
    <p v-else-if="$fetchState.error">Error while fetching mountains</p>
    <ul v-else>
      <li v-for="(mountain, index) in mountains" :key="index">
        {{ mountain.title }}
      </li>
    </ul>
  </div>
</template>
<script>
  export default {
    data() {
      return {
        mountains: []
      }
    },
    async fetch() {
      this.mountains = await fetch(
        'https://api.nuxtjs.dev/mountains'
      ).then(res => res.json())
    }
  }
</script>
```

Next

See the chapter on [fetch\(\)](#) for more details on how fetch works.

Components Discovery

:prose-img{src=".../.../..../static/img/docs/components.png"}

Starting from `v2.13`, Nuxt can auto-import the components you use. To activate this feature, set `components: true` in your configuration:

```
export default {
  components: true
}
```

Any components in the `~/components` directory can then be used throughout your pages, layouts (and other components) without needing to explicitly import them.

```
| components/
--| TheHeader.vue
--| TheFooter.vue
```

```
<template>
<div>
  <TheHeader />
  <Nuxt />
  <TheFooter />
</div>
</template>
```

Next

Learn more about the components module [in the component discovery documentation](#) and [in this announcement article](#).

Dynamic Imports

To dynamically import a component, also known as lazy loading a component, all you need to do is add the `Lazy` prefix in your templates.

```
<template>
<div>
  <TheHeader />
  <Nuxt />
  <LazyTheFooter />
</div>
</template>
```

Using the `lazy` prefix you can also dynamically import a component when an event is triggered.

```
<template>
<div>
  <h1>Mountains</h1>
  <LazyMountainsList v-if="show" />
  <button v-if="!show" @click="show = true">Show List</button>
</div>
</template>

<script>
export default {
  data() {
    return {
      show: false
    }
  }
}
</script>
```

Nested Directories

If you have components in nested directories such as:

```
components/
base/
  foo/
    CustomButton.vue
```

The component name will be based on its own path directory and filename. Therefore, the component will be:

```
<BaseFooCustomButton />
```

If we want to use it as `<CustomButton />` while keeping the directory structure, we can add the directory of `CustomButton.vue` into `nuxt.config.js`.

```
components: {
  dirs: [
    '~/components',
    '~/components/base/foo'
  ]
}
```

And now we can use `<CustomButton />` instead of `<BaseFooCustomButton />`.

```
<CustomButton />
```

Next

See [the components property](#) for other methods of controlling component name.

Info

Learn more about the [components module](#).

[Go to TOC](#)

Content directory

Empower your Nuxt application with `@nuxt/content` module where you can write in a `content/` directory and fetch your Markdown, JSON, YAML and CSV files through a MongoDB like API, acting as a **Git-based Headless CMS**.

Nuxt Content Module

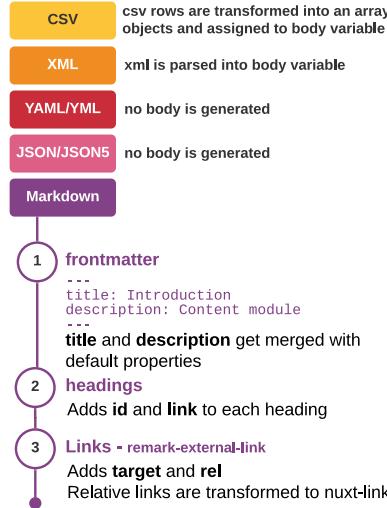
1. WRITE

Getting started:

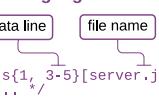
- Install module `npm install @nuxt/content`
- Create `content/` directory in your Nuxt project.

Module will parse `.md`, `.yaml`, `.yml`, `.csv`, `.json`, `.json5`, `.xml` and generate following default properties:

- dir - extension (`.md`)
- path - `createdAt`
- slug - `updatedAt`



1. Write continues...

- Footnotes** - remark-footnote: Add footnotes like, `[^1]`, then define that footnote like, `[^1]: This is my first footnote`
- Codeblocks**: Add codeblocks
- Syntax highlight** - Prism Js: 
- HTML**: Add html inside markdown file
- Vue Components**: Add Vue component inside markdown file
 - ✓ `<my-component>` - only kebab case
 - ✗ `<my-component/>` - no self-closing
 Define options in your frontmatter, and pass it as props in vue components
 Use `<template #named-slot> <template/>` within vue components
- Global components**: Put components in `components/global/` and access them directly inside markdown file
- TOC**:
 - id of titles create links
 - h2 & h3 are used to create toc

2. FETCH

Fetch content on:

- Client-side using `this.$content`
- Server-side using `context.$content`

```
content(path, options).fetch()
```

Example:

```
$content('articles', params.slug).fetch()
== /articles/${params.slug}
```

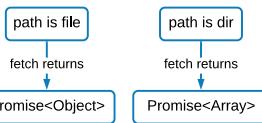
Chainable methods:

- only(keys)**: Select a subset of fields
- without(keys)**: Remove a subset of fields
- where(query)**: Filter results by query
- sortBy(key, direction)**: Sort results by key
- limit(n)**: Limit number of results
- skip(n)**: Skip results
- search(field, value)**: Perform a full-text search on a field
 Default fields: ['title', 'description', 'slug', 'text']

Nuxt Content Module

2. Fetch continues...

- surround(slug, options)**: Get prev and next results around a specific slug

`search`, `limit` and `skip` are ineffective when using this method
- fetch()**: Ends chain sequence and collects data
 

Example:

```
const articles =
  await this.$content('articles')
    .only(['title', 'date', 'authors'])
    .sortBy('date', 'asc')
    .limit(5)
    .skip(10)
    .where({tags: 'testing',
            isArchived: false,
            date: { $gt: new Date(2020) },
            rating: { $gte: 3 }
          })
    .search('welcome')
    .fetch()

Example with options:
```

```
Fetch files from subdirectories
const options = {deep:true, text:true}
await this.$content('articles', params.slug, options)
```

>Returns markdown content in a `text` variable

3. DISPLAY

Use `<nuxt-content>` component directly in template area to display the page body. **No import required**.

```
<nuxt-content :document="page" />
```

`<nuxt-content>` accepts page object using `:document` prop.

Live editing (>= v1.4.0): In development, double-click on the `<nuxt-content>` component to live edit the content directly in the browser!

Custom style: `<nuxt-content>` component adds `.nuxt-content` class. `.nuxt-content` class can be used to add custom styles for the content.

```
.nuxt-content h1 {
  // add custom style for h1 here
}
```

Example:

```
<template>
  <article>
    <h1>{{ page.title }}</h1>
    <nuxt-content :document="page" />
  </article>
</template>
<script>
export default {
  async asyncData ({ $content }) {
    const page = await $content('home').fetch()

    return {
      page
    }
  }
}</script>
```

Default configuration

Configure `@nuxt/content` with the `content` property in `nuxt.config.js`.

- Customise api url using `apiPrefix`. By default, `$content` api will be served on `http://localhost:3000/_content/articles`
- Provide different directory for writing content.
- Customise searchable fields.
- Provide custom PrismJS theme.

```
// nuxt.config.js
export default {
  content: {
    1 apiPrefix: '_content',
    2 dir: 'content',
    3 fullTextSearchFields:
      ['title', 'description', 'slug', 'text'],
    nestedProperties: ['categories.slug'],
    markdown: {
      remarkPlugins: [
        'remark-squeeze-paragraphs',
        'remark-slug',
        'remark-autolink-headings',
        'remark-external-links',
        'remark-footnotes'
      ],
      rehypePlugins: [
        'rehype-minify-whitespace',
        'rehype-sort-attribute-values',
        'rehype-sort-attributes',
        'rehype-raw'
      ],
      4 prism: {
        theme: 'prismjs/themes/prism.css'
      }
    },
    yaml: {},
    csv: {},
    xml: {}
  }
}
```

Learn more about custom configuration:
<https://content.nuxtjs.org/configuration>

Hot reload in development

The content module is blazing fast when it comes to hot reloading in development due to not having to go through webpack when you make changes to your markdown files. You can also listen to the `content:update` event and create a plugin so that every time you update a file in your content directory it will dispatch a `fetchCategories` method for example.

Next

[See the content module docs for more details](#)

Displaying content

You can use `<nuxt-content>` component directly in your template to display the page body.

```
<template>
  <article>
    <nuxt-content :document="article" />
  </article>
</template>
```

Next

[See the content module docs for more details](#)

Styling your content

Depending on what you're using to design your app, you may need to write some style to properly display the markdown.

`<nuxt-content>` component will automatically add a `.nuxt-content` class, you can use it to customize your styles.

```
<style>
  .nuxt-content h2 {
    font-weight: bold;
    font-size: 28px;
  }
  .nuxt-content p {
    margin-bottom: 20px;
  }
</style>
```

Next

[See the content module docs for more details](#)

Handles Markdown, CSV, YAML, JSON(5)

This module converts your `.md` files into a JSON AST tree structure, stored in a `body` variable. You can also add a YAML front matter block to your markdown files or a `.yaml` file which will be injected into the document. You can also add a `json/json5` file which can also be injected into the document. And you can use a `.csv` file where rows will be assigned to the `body` variable.

```
---  
title: My first Blog Post  
description: Learning how to use @nuxt/content to create a blog  
---
```

Next

See the [content module docs](#) for more details

Vue components in Markdown

You can use Vue components directly in your markdown files. You will however need to use your components as kebab case and cannot use self-closing tags.

```
<template>  
  <div class="p-4 mb-4 text-white bg-blue-500">  
    <p><slot name="info-box">default</slot></p>  
  </div>  
</template>
```

```
<info-box>  
  <template #info-box>  
    This is a vue component inside markdown using slots  
  </template>  
</info-box>
```

Next

See the [content module docs](#) for more details

Fully Searchable API

You can use `$content()` to list, filter and search your content easily.

```
<script>  
  export default {  
    async asyncData({ $content, params }) {  
      const articles = await $content('articles', params.slug)  
        .only(['title', 'description', 'img', 'slug', 'author'])  
        .sortBy('createdAt', 'asc')  
        .fetch()  
  
      return {  
        articles  
      }  
    }  
  }  
</script>
```

Next

See the [content module docs](#) for more details

Previous and Next articles

The content module includes a `.surround(slug)` so that you get previous and next articles easily.

```

async asyncData({ $content, params }) {
  const article = await $content('articles', params.slug).fetch()

  const [prev, next] = await $content('articles')
    .only(['title', 'slug'])
    .sortBy('createdAt', 'asc')
    .surround(params.slug)
    .fetch()

  return {
    article,
    prev,
    next
  }
},

```

```
<prev-next :prev="prev" :next="next" />
```

Next

See the [content module docs](#) for more details

Full-text search

The content module comes with a full text search so you can easily search across your markdown files without having to install anything.

```

<script>
  export default {
    data() {
      return {
        searchQuery: '',
        articles: []
      }
    },
    watch: {
      async searchQuery(searchQuery) {
        if (!searchQuery) {
          this.articles = []
          return
        }
        this.articles = await this.$content('articles')
          .limit(6)
          .search(searchQuery)
          .fetch()
      }
    }
  }
</script>

```

Next

See the [content module docs](#) for more details

Syntax highlighting

This module automatically wraps codeblocks and applies [Prism](#) classes. You can also add a different Prism theme or disable it altogether.

```
yarn add prism-themes
```

```
npm install prism-themes
```

```
content: {
  markdown: {
    prism: {
      theme: 'prism-themes/themes/prism-material-oceanic.css'
    }
  }
}
```

Next

See the [content module docs](#) for more details

Extend Markdown Parsing

Originally markdown does not support highlighting lines inside codeblock nor filenames. The content module allows it with its own custom syntax. Line numbers are added to the `pre` tag in `data-line` attributes and the filename will be converted to a `span` with a `filename` class, so you can style it.

Next

See the [content module docs](#) for more details

Table of contents generation

A `toc`(Table of Contents) array property will be injected into your document, listing all the headings with their titles and ids, so you can link to them.

```
<nav>
  <ul>
    <li v-for="link of article.toc" :key="link.id">
      <NuxtLink :to="`#${link.id}`>{{ link.text }}</NuxtLink>
    </li>
  </ul>
</nav>
```

Next

See the [content module docs](#) for more details

Powerful query builder API (MongoDB-like)

The content module comes with a powerful query builder API similar to MongoDB which allows you to easily see the JSON of each directory at `http://localhost:3000/_content/`. The endpoint is accessible on GET and POST request, so you can use query params.

```
http://localhost:3000/_content/articles?only=title&only=description&limit=10
```

Next

See the [content module docs](#) for more details

Extend with hooks

You can use hooks to extend the module so you can add data to a document before it is stored.

Next

See the [content module docs](#) for more details

Integration with @nuxtjs/feed

In the case of articles, the content can be used to generate news feeds using [@nuxtjs/feed](#) module.

Next

See the [content module docs](#) for more details

Support static site generation

The content module works with static site generation using the `nuxt generate`. All routes will be automatically generated thanks to the nuxt crawler feature.

Warning

If using Nuxt <2.13 and you need to specify the dynamic routes you can do so using the `generate` property and using `@nuxt/content` programmatically.

Next

See the [content module docs](#) for more details on programmatic usage

What's next

Next

Check out our tutorial on [How to Create a Blog with Nuxt Content](#)

Next

Check out the [content module docs](#) for more advanced usage and examples

Dist directory

The `dist` folder, short for *distribution* folder, is dynamically generated when using the `nuxt generate` commands and includes the generated production ready HTML files and assets that are necessary to deploy and run your statically generated Nuxt application.

Deploying

This is the folder you need to **upload for static hosting** as it contains your generated production ready HTML files and assets

Warning

The `dist` directory should not be committed to your version control system and should be ignored through your `.gitignore` as it will be generated automatically every time you run `nuxt generate`.

The dir property

The dist folder is named dist by default but can be configured in your `nuxt.config` file.

```
generate: {
  dir: 'my-site'
}
```

Warning

If you do change your dist folder then you will need to add that to your version control so that git will ignore it.

The subFolders Property

Nuxt puts all your generated pages inside a folder by default, however you can change this if you want by modifying the `nuxt.config` and changing the `subFolders` to be false.

```
generate: {
  subFolders: false
}
```

The fallback Property

When deploying your site you will need to make sure the fallback HTML path is set correctly. It should be set as the error page so that unknown routes are rendered via Nuxt. If it is unset Nuxt will use the default value which is `200.html`.

When running a single page application it makes more sense to use `200.html` as it is the only file necessary as no other routes are generated.

When working with statically generated pages it is recommended to use a `404.html` for error pages.

Warning

Depending on where you are hosting your site, you may have to use 200.html or 404.html. Please check with your hosting provider. Netlify, for example uses 404.html.

```
export default {
  generate: {
    fallback: '404.html'
  }
}
```

The excludes property

You can exclude pages from being generated by using the generate excludes property. Instead of being generated as a static page it will fallback to be a single page application page and will only be rendered on the client side.

```
generate: {
  exclude: [/admin/]
}
```

Info

You can also use a regex expression here to exclude pages starting or ending with a particular word

Layouts directory

Layouts are a great help when you want to change the look and feel of your Nuxt app. Whether you want to include a sidebar or have distinct layouts for mobile and desktop.

Warning

This directory cannot be renamed without extra configuration.

Default Layout

You can extend the main layout by adding a `layouts/default.vue` file. It will be used for all pages that don't have a layout specified. Make sure to add the `<Nuxt>` component when creating a layout to actually include the page component.

All you need in your layout is three lines of code which will render the page component.

```
<template>
  <Nuxt />
</template>
```

You can add more components here such as Navigation, Header, Footer etc.

```
<template>
  <div>
    <TheHeader />
    <Nuxt />
    <TheFooter />
  </div>
</template>
```

Info

If you have `components set to true` then there is no need to add any import statements for your components.

Custom Layout

Every file (*top-level*) in the `layouts` directory will create a custom layout accessible with the `layout` property in the page components.

Let's say we want to create a blog layout and save it to `layouts/blog.vue`:

```
<template>
  <div>
    <div>My blog navigation bar here</div>
    <Nuxt />
  </div>
</template>
```

Then you have to tell the pages to use your custom layout

```
<script>
export default {
  layout: 'blog',
  // OR
  layout (context) {
    return 'blog'
  }
}</script>
```

Error Page

The error page is a *page component* which is always displayed when an error occurs (that is not thrown on the server-side).

Warning

Though this file is placed in the `layouts` folder, it should be treated as a page.

As mentioned above, this layout is special and you should not include `<Nuxt>` inside its template. You must see this layout as a component displayed when an error occurs (`404`, `500`, etc.). Similar to other page components, you can set a custom layout for the error page as well in the usual way.

You can customize the error page by adding a `layouts/error.vue` file:

```
<template>
<div class="container">
  <h1 v-if="error.statusCode === 404">Page not found</h1>
  <h1 v-else>An error occurred</h1>
  <NuxtLink to="/">Home page</NuxtLink>
</div>
</template>

<script>
export default {
  props: ['error'],
  layout: 'blog' // you can set a custom layout for the error page
}
</script>
```

Info

The default error page source code is [available on GitHub](#).

[Go to TOC](#)

Middleware directory

The `middleware` directory contains your application middleware. Middleware lets you define custom functions that can be run before rendering either a page or a group of pages (layout).

Shared middleware should be placed in the `middleware/` directory. The filename will be the name of the middleware (`middleware/auth.js` will be the `auth` middleware). You can also define page-specific middleware by using a function directly, see [anonymous middleware](#).

A middleware receives [the context](#) as the first argument.

```
export default function (context) {
  // Add the userAgent property to the context
  context.userAgent = process.server
    ? context.req.headers['user-agent']
    : navigator.userAgent
}
```

In universal mode, middlewares will be called once on server-side (on the first request to the Nuxt app, e.g. when directly accessing the app or refreshing the page) and on the client-side when navigating to further routes. With `ssr: false`, middlewares will be called on the client-side in both situations.

The middleware will be executed in series in this order:

1. `nuxt.config.js` (in the order within the file)
2. Matched layouts
3. Matched pages

Router Middleware

A middleware can be asynchronous. To do this return a `Promise` or use `async/await`.

```
import http from 'http'

export default function ({ route }) {
  return http.post('http://my-stats-api.com', {
    url: route fullPath
  })
}
```

Then, in your `nuxt.config.js`, use the `router.middleware` key.

```
export default {
  router: {
    middleware: 'stats'
  }
}
```

Now the `stats` middleware will be called for every route change.

You can add your middleware (even multiple) to a specific layout or page as well.

```
export default {
  middleware: ['auth', 'stats']
}
```

Named middleware

You can create named middleware by creating a file inside the `middleware/` directory, the file name will be the middleware name.

```
export default function ({ store, redirect }) {
  // If the user is not authenticated
  if (!store.state.authenticated) {
    return redirect('/login')
  }
}
```

```
<template>
  <h1>Secret page</h1>
</template>

<script>
  export default {
    middleware: 'authenticated'
  }
</script>
```

Anonymous middleware

If you need to use a middleware only for a specific page, you can directly use a function for it (or an array of functions):

```
<template>
  <h1>Secret page</h1>
</template>

<script>
  export default {
    middleware({ store, redirect }) {
      // If the user is not authenticated
      if (!store.state.authenticated) {
        return redirect('/login')
      }
    }
  }
</script>
```

Modules directory

Nuxt provides a higher-order module system that makes it possible to extend the core. Modules are functions that are called sequentially when booting Nuxt.

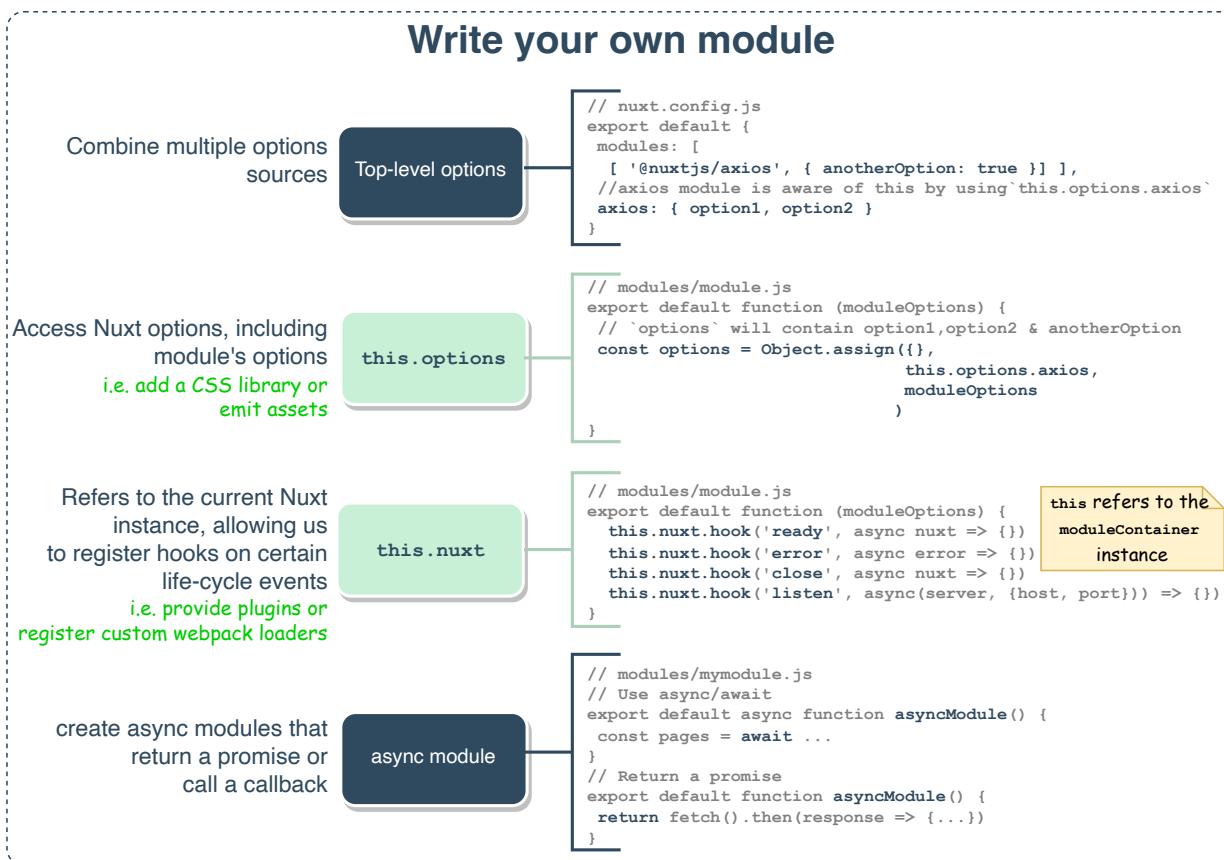
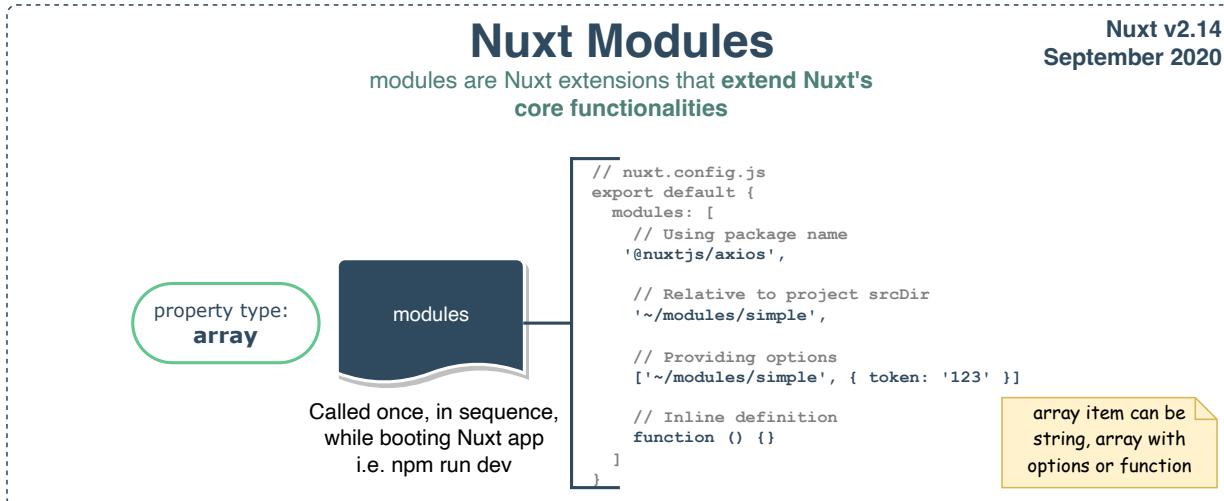
Exploring Nuxt Modules

Discover our [list of modules](#) to supercharge your Nuxt project, created by the Nuxt team and community.

- 165+ Modules
- 105+ Maintainers

Next

Check out modules.nuxtjs.org



Use modules

If module:

- provides serverMiddleware
- registers Node.js runtime hook
- affects vue-renderer behaviour
- or anything that's outside of webpack scope

```
// nuxt.config.js
export default {
  modules: ['@nuxtjs/sitemap']
}
```

Use buildModules

If module is imported during dev and build time.

simply, add dependency in devDependencies and USE buildModules:

```
// nuxt.config.js
export default {
  buildModules: ['@nuxtjs/eslint-module']
}
```

Benefits:

- Decrease node_module size
- Make production startup faster

While developing production-grade applications with Nuxt you might find that the framework's core functionality is not enough. Nuxt can be extended with configuration options and plugins, but maintaining these customizations across multiple projects is tedious, repetitive and time-consuming. On the other hand, supporting every project's needs out of the box would make Nuxt very complex and hard to use.

This is one of the reasons why Nuxt provides a higher-order module system that makes it possible to extend the core. Modules are functions that are called sequentially when booting Nuxt. The framework waits for each module to finish before continuing. In this way, modules can customize almost any aspect of your project. Thanks to Nuxt's modular design (based on webpack's [Tapable](#)), modules can easily register hooks for certain entry points like the builder initialization. Modules can also override templates, configure webpack loaders, add CSS libraries, and perform many other useful tasks.

Best of all, Nuxt modules can be incorporated into npm packages. This makes it possible to reuse across projects and to share with the community, helping create an ecosystem of high-quality add-ons.

The modules Property

Modules are Nuxt extensions which can extend the framework's core functionality and add endless integrations. Once you have installed the modules you can then add them to your `nuxt.config.js` file under the `modules` property.

```
export default {
  modules: [
    // Using package name
    '@nuxtjs/axios',

    // Relative to your project srcDir
    '~/modules/awesome.js',

    // Providing options
    ['@nuxtjs/google-analytics', { ua: 'X1234567' }],

    // Inline definition
    function () {}
  ]
}
```

Info

Module developers usually provide additionally needed steps and details for usage.

Nuxt tries to resolve each item in the `modules` array using node require path (in the `node_modules`) and then will resolve from the project `srcDir` if `@` alias is used.

Warning

Modules are executed sequentially so the order is important.

Modules should export a function to enhance build/runtime and optionally return a promise until their job is finished. Note that they are imported at runtime so they should be already transpiled if using modern ES6 features.

Write your own Module

Modules are functions. They can be packaged as npm modules or directly included in your project source code.

```
export default {
  exampleMsg: 'hello',
  modules: [
    // Simple usage
    '~/modules/example',
    // Passing options directly
    ['~/modules/example', { token: '123' }]
  ]
}
```

```
export default function ExampleModule(moduleOptions) {
  console.log(moduleOptions.token) // '123'
  console.log(this.options.exampleMsg) // 'hello'

  this.nuxt.hook('ready', async nuxt => {
    console.log('Nuxt is ready')
  })
}

// REQUIRED if publishing the module as npm package
module.exports.meta = require('./package.json')
```

1) ModuleOptions

`moduleOptions` : This is the object passed using the `modules` array by the user. We can use it to customize its behavior.

Top level options

Sometimes it is more convenient if we can use top level options while registering modules in `nuxt.config.js`. This allows us to combine multiple option sources.

```
export default {
  modules: [['@nuxtjs/axios', { anotherOption: true }]],

  // axios module is aware of this by using `this.options.axios`
  axios: {
    option1,
    option2
  }
}
```

2) this.options

`this.options` : You can directly access the Nuxt options using this reference. This is the content of the user's `nuxt.config.js` with all default options assigned to it. It can be used for shared options between modules.

```

export default function (moduleOptions) {
  // `options` will contain option1, option2 and anotherOption
  const options = Object.assign({}, this.options.axios, moduleOptions)

  // ...
}

```

Add a CSS Library

If your module will provide a CSS library, make sure to perform a check if the user already included the library to avoid duplicates, and add an option to disable the CSS library in the module.

```

export default function (moduleOptions) {
  if (moduleOptions.fontAwesome !== false) {
    // Add Font Awesome
    this.options.css.push('font-awesome/css/font-awesome.css')
  }
}

```

Emit assets

We can register webpack plugins to emit assets during build.

```

export default function (moduleOptions) {
  const info = 'Built by awesome module - 1.3 alpha on ' + Date.now()

  this.options.build.plugins.push({
    apply(compiler) {
      compiler.plugin('emit', (compilation, cb) => {
        // This will generate `~/.nuxt/dist/info.txt` with contents of info
        // variable.
        // Source can be buffer too
        compilation.assets['info.txt'] = {
          source: () => info,
          size: () => info.length
        }

        cb()
      })
    }
  })
}

```

3) this.nuxt

`this.nuxt` : This is a reference to the current Nuxt instance. We can register hooks on certain life cycle events.

- **Ready** : Nuxt is ready to work (ModuleContainer and Renderer ready).

```

nuxt.hook('ready', async nuxt => {
  // Your custom code here
})

```

- **Error**: An unhandled error when calling hooks.

```
nuxt.hook('error', async error => {
  // Your custom code here
})
```

- **Close:** Nuxt instance is gracefully closing.

```
nuxt.hook('close', async nuxt => {
  // Your custom code here
})
```

- **Listen:** Nuxt internal server starts listening. (Using nuxt start or nuxt dev)

```
nuxt.hook('listen', async (server, { host, port }) => {
  // Your custom code here
})
```

`this`: Context of modules. All modules will be called within context of the `ModuleContainer` instance.

Please look into the [ModuleContainer](#) class docs for available methods.

Run Tasks on Specific hooks

Your module may need to do things only on specific conditions and not just during Nuxt initialization. We can use the powerful Nuxt hooks to do tasks on specific events (based on [Hookable](#)). Nuxt will wait for your function if it returns a Promise or is defined as `async`.

Here are some basic examples:

```
export default function myModule() {
  this.nuxt.hook('modules:done', moduleContainer => {
    // This will be called when all modules finished loading
  })

  this.nuxt.hook('render:before', renderer => {
    // Called after the renderer was created
  })

  this.nuxt.hook('build:compile', async ({ name, compiler }) => {
    // Called before the compiler (default: webpack) starts
  })

  this.nuxt.hook('generate:before', async generator => {
    // This will be called before Nuxt generates your pages
  })
}
```

Provide plugins

It is common that modules provide one or more plugins when added. For example `bootstrap-vue` module would require to register itself into Vue. In such situations we can use the `this.addPlugin` helper.

```
import Vue from 'vue'
import BootstrapVue from 'bootstrap-vue/dist/bootstrap-vue.esm'

Vue.use(BootstrapVue)
```

```
import path from 'path'

export default function nuxtBootstrapVue(moduleOptions) {
  // Register `plugin.js` template
  this.addPlugin(path.resolve(__dirname, 'plugin.js'))
}
```

Note: Any plugins injected by modules are added to the *beginning* of the plugins list. Your options are to:

- Manually add your plugin to the end of the list of plugins (`this.nuxt.options.plugins.push(...)`)
- Reverse the order of the modules if it depends on another

Template plugins

Registered templates and plugins can leverage [lodash templates](#) to conditionally change registered plugins output.

```
// Set Google Analytics UA
ga('create', '<%= options.ua %>', 'auto')

<% if (options.debug) { %>
// Dev only code
<% } %>
```

```
import path from 'path'

export default function nuxtGoogleAnalytics(moduleOptions) {
  // Register `plugin.js` template
  this.addPlugin({
    src: path.resolve(__dirname, 'plugin.js'),
    options: {
      // Nuxt will replace `options.ua` with `123` when copying plugin to project
      ua: 123,
      // conditional parts with dev will be stripped from plugin code on
      // production builds
      debug: this.options.dev
    }
  })
}
```

Register custom webpack loaders

We can do the same as `build.extend` in `nuxt.config.js` using `this.extendBuild`.

```
export default function (moduleOptions) {
  this.extendBuild((config, { isClient, isServer }) => {
    // `.foo` Loader
    config.module.rules.push({
      test: /\.foo$/,
      use: [...]
    })

    // Customize existing loaders
    // Refer to source code for Nuxt internals:
    //
    https://github.com/nuxt/nuxt.js/blob/dev/packages/webpack/src/config/base.js
    const barLoader = config.module.rules.find(rule => rule.loader === 'bar-
```

```
    loader')
  })
}
```

Async Modules

Not all modules will do everything synchronous. For example you may want to develop a module which needs fetching some API or doing asynchronous Operation. For this, Nuxt supports async modules which can return a Promise or call a callback.

Use `async/await`

```
import fse from 'fs-extra'

export default async function asyncModule() {
  // You can do async work here using `async`/`await`
  const pages = await fse.readJson('./pages.json')
}
```

Return a Promise

```
export default function asyncModule($http) {
  return $http
    .get('https://jsonplaceholder.typicode.com/users')
    .then(res => res.data.map(user => '/users/' + user.username))
    .then(routes => {
      // Do something by extending Nuxt routes
    })
}
```

Info

There are way more hooks and possibilities for modules. Please read the [Nuxt Internals](#) to find out more about the nuxt-internal API.

Publishing your module

`module.exports.meta` : This line is required if you are publishing the module as an npm package. Nuxt internally uses meta to work better with your package.

```
module.exports.meta = require('./package.json')
```

buildModules

Some modules are only imported during development and build time. Using `buildModules` helps to make production startup faster and also significantly decrease the size of your `node_modules` for production deployments. Please refer to the docs for each module to see if it is recommended to use `modules` or `buildModules`.

The usage difference is:

- Instead of adding to `modules` inside `nuxt.config.js`, use `buildModules`

```
export default {
  buildModules: ['@nuxtjs/eslint-module']
}
```

- Instead of adding to `dependencies` inside `package.json`, use `devDependencies`

```
yarn add --dev @nuxtjs/eslint-module
```

```
npm install --save-dev @nuxtjs/eslint-module
```

Info

If you are a module author, It is highly recommended to suggest to users to install your package as a `devDependency` and use `buildModules` instead of `modules` for `nuxt.config.js`.

Your module is a `buildModule` unless:

- It is providing a `serverMiddleware`
- It has to register a Node.js runtime hook (Like `sentry`)
- It is affecting vue-renderer behavior or using a hook from `server:` or `vue-renderer:` namespace
- Anything else that is outside of webpack scope (Hint: plugins and templates are compiled and are in webpack scope)

Warning

If you are going to offer using `buildModules` please mention that this feature is only available since Nuxt v2.9. Older users should upgrade Nuxt or use the `modules` section.

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Pages directory

The `pages` directory contains your Application Views and Routes. Nuxt reads all the `.vue` files inside this directory and automatically creates the router configuration for you.

Info

You can also create routes with `.js` files and `.ts` files

Every Page component is a Vue component but Nuxt adds special attributes and functions to make the development of your universal application as easy as possible.

```
<template>
  <h1 class="red">Hello {{ name }}!</h1>
</template>

<script>
  export default {
    // page properties go here
  }
</script>

<style>
  .red {
    color: red;
  }
</style>
```

Dynamic Pages

Dynamic pages can be created when you don't know the name of the page due to it coming from an API or you don't want to have to create the same page over and over again. To create a dynamic page you need to add an underscore before the `.vue` file name or before the name of the directory, if you want the directory to be dynamic. You can name the file or directory anything you want but you must prefix it with an underscore.

If you've defined a file named `_slug.vue` in your pages folder, you can access the value using the context with `params.slug`

```
<template>
  <h1>{{ this.slug }}</h1>
</template>

<script>
  export default {
    async asyncData({ params }) {
      const slug = params.slug // When calling /abc the slug will be "abc"
      return { slug }
    }
  }
</script>
```

If you've defined a file named `_slug.vue` inside a folder called `_book` you can access the value using the context with `params.slug` and `params.book`

```
<template>
  <h1>{{ this.book }} / {{ this.slug }}</h1>
</template>

<script>
  export default {
    async asyncData({ params }) {
      const book = params.book
      const slug = params.slug
      return { book, slug }
    }
  }
</script>
```

Properties

asyncData

`asyncData` is called every time before loading the component. It can be asynchronous and receives the context as an argument. The returned object will be merged with your data object.

```
export default {
  asyncData(context) {
    return { name: 'World' }
  }
}
```

Next

See more on how `asyncData` works in our [Data Fetching](#) chapter

fetch

Every time you need to get asynchronous data you can use `fetch`. `Fetch` is called on server-side when rendering the route, and on client-side when navigating.

```
<script>
  export default {
    data() {
      return {
        posts: []
      }
    },
    async fetch() {
      this.posts = await fetch('https://api.nuxtjs.dev/posts').then(res =>
        res.json()
      )
    }
  }
</script>
```

Next

See more on how fetch works in our [Data Fetching](#) chapter

head

Set specific `tags` for the current page. Nuxt uses `vue-meta` to update the document head and meta attributes of your application.

```
export default {
  head() {
    // Set Meta Tags for this Page
  }
}
```

Next

See more in our [Meta Tags and SEO](#) chapter

layout

Specify a layout defined in the layouts directory.

```
export default {
  layout: 'blog'
}
```

Next

See more on layouts in our [Views](#) chapter.

loading

If set to false, prevents a page from automatically calling `this.$nuxt.$loading.finish()` as you enter it and `this.$nuxt.$loading.start()` as you leave it, allowing you to manually control the behavior, as [this example](#) shows.

```
export default {
  loading: false
}
```

Info

Only applies if loading is also set in `nuxt.config.js`.

Next

See more in our [Loading](#) chapter.

transition

Defines a specific transition for the page.

```
export default {
  transition: 'fade'
}
```

Next

See more on transitions in our [Transitions](#) chapter

scrollToTop

The `scrollToTop` property lets you tell Nuxt to scroll to the top before rendering the page. By default, Nuxt scrolls to the top when you go to another page, but with child routes, Nuxt keeps the scroll position. If you want to tell Nuxt to scroll to the top when rendering your child route, set `scrollToTop` to `true`

```
export default {
  scrollToTop: true
}
```

Conversely, you can manually set `scrollToTop` to `false` on parent routes as well.

If you want to overwrite the default scroll behavior of Nuxt, take a look at the [scrollBehavior option](#).

middleware

Defines middleware for this page. The middleware will be called before rendering the page.

```
export default {
  middleware: 'auth'
}
```

Next

See more on middleware in our [Middleware](#) chapter

The `watchQuery` Property

Use the `watchQuery` key to set up a watcher for query strings. If the defined strings change, all component methods (`asyncData`, `fetch(context)`, `validate`, `layout`, ...) will be called. Watching is disabled by default to improve performance.

```
export default {
  watchQuery: ['page']
}
```

Warning

Warning: The new `fetch` hook introduced in 2.12 is not affected by `watchQuery`. For more information see [listening to query string changes](#).

```
export default {
  watchQuery: true
}
```

You can also use the function `watchQuery(newQuery, oldQuery)` to have more refined watchers.

```
export default {
  watchQuery(newQuery, oldQuery) {
    // Only execute component methods if the old query string contained `bar`
    // and the new query string contains `foo`
    return newQuery.foo && oldQuery.bar
  }
}
```

Next

See more on the watch query property in our [Data Fetching](#) chapter

key

Same as the `key` property that can be used on Vue components in templates as a hint for the virtual DOM, this property allows the key value to be defined from the page itself (rather than the parent component).

By default in Nuxt, this value will be the `$route.path`, meaning that navigating to a different route will ensure a clean page component is created. Logically equivalent to:

```
<router-view :key="$route.path" />
```

The property can be a `String` or a `Function` which takes the route as the first argument.

Ignoring pages

If you want to ignore pages so that they are not included in the generated `router.js` file then you can ignore them by prefixing them with a `-`.

For example, `pages/-about.vue` will be ignored.

Next

Checkout the [ignore option](#) to learn more about it.

Configuration

You can rename the `pages/` directory to something different by setting `dir.pages` option:

```
export default {
  dir: {
    // Rename `pages` directory to `routes`
    pages: 'routes'
  }
}
```

Next

Checkout the [dir option](#) to learn more about it.

[Go to TOC](#)

The alias property

Nuxt allows you to use aliases to access custom directories within your JavaScript and CSS

- Type: `Object`
- Default:

```
{
  '~~': `<rootDir>`,
  '@@': `<rootDir>`,
  '~': `<srcDir>`,
  '@': `<srcDir>`,
  'assets': `<srcDir>/assets`, // (unless you have set a custom `dir.assets`)
  'static': `<srcDir>/static`, // (unless you have set a custom `dir.static`)
}
```

This option lets you define aliases to directories within your project (in addition to the ones above). These aliases can be used within your JavaScript and CSS.

```
import { resolve } from 'path'
export default {
  alias: {
    'images': resolve(__dirname, './assets/images'),
    'style': resolve(__dirname, './assets/style'),
    'data': resolve(__dirname, './assets/other/data')
  }
}
```

```
<template>
  
</template>

<script>
import data from 'data/test.json'

// etc.
</script>

<style>
@import '~style/variables.scss';
@import '~style/utils.scss';
@import '~style/base.scss';

body {
  background-image: url('~images/main-bg.jpg');
}
</style>
```

Warning

Within a Webpack context (image sources, CSS - but *not* JavaScript) you must prefix your alias with `~` (as in the example above).

Info

If you are using TypeScript and want to use the alias you define within your TypeScript files, you will need to add the aliases to your `paths` object within `tsconfig.json`.

[Go to TOC](#)

The extendPlugins Property

The `extendPlugins` property lets you customize Nuxt plugins. ([options.plugins](#)).

- Type: `Function`
- Default: `undefined`

You may want to extend plugins or change plugins order created by Nuxt. This function accepts an array of `plugin` objects and should return array of plugin objects.

Example of changing plugins order:

```
export default {
  extendPlugins(plugins) {
    const pluginIndex = plugins.findIndex(
      plugin => (typeof plugin === 'string' ? plugin : plugin.src) ===
      '~/plugins/shouldBeFirst.js'
    )
    const shouldBeFirstPlugin = plugins[pluginIndex]

    plugins.splice(pluginIndex, 1)
    plugins.unshift(shouldBeFirstPlugin)

    return plugins
  }
}
```

The generate property

Configure the generation of your universal web application to a static web application.

- Type: `Object`

When calling `nuxt.generate()`, Nuxt will use the configuration defined in the `generate` property.

```
export default {
  generate: {
    ...
  }
}
```

cache

Introduced in v2.14.0

- Type: `Object` or `false`

This option is used by `nuxt generate` with `static target` to avoid re-building when no tracked file has been changed.

Defaults:

```
{
  ignore: [
    '.nuxt', // buildDir
    'static', // dir.static
    'dist', // generate.dir
    'node_modules',
    '**/*',
    '*',
    'README.md'
  ]
}
```

If you want to avoid re-building when changing a configuration file, just add it to the list by providing the `cache.ignore` option:

```
export default {
  generate: {
    cache: {
      ignore: ['renovate.json'] // ignore changes applied on this file
    }
  }
}
```

concurrency

- Type: `Number`
- Default: `500`

The generation of routes are concurrent, `generate.concurrency` specifies the amount of routes that run in one thread.

crawler

- Type: `boolean`
- Default: `true`

As of Nuxt >= v2.13 Nuxt comes with a crawler installed that will crawl your relative links and generate your dynamic links based on these links. If you want to disable this feature you can set the value to `false`

```
export default {
  generate: {
    crawler: false
  }
}
```

dir

- Type: `String`
- Default: `'dist'`

Directory name created when building web applications using the `nuxt generate` command.

devtools

- Type: `boolean`
- Default: `false`

Configure whether to allow `vue-devtools` inspection.

If you already activated through `nuxt.config.js` or otherwise, devtools enable regardless of the flag.

exclude

- Type: `Array`
 - Items: `String` or `RegExp`

It accepts an array of string or regular expressions and will prevent generation of routes matching them. The routes will still be accessible when `generate.fallback` is used.

Taking this examples of structure:

```
-| pages/
---| index.vue
---| admin/
-----| about.vue
-----| index.vue
```

By default, running `nuxt generate` a file will be created for each route.

```
-| dist/
---| index.html
---| admin/
-----| about.html
-----| index.html
```

When adding a regular expression which matches all routes with "ignore", it will prevent the generation of these routes.

```
export default {
  generate: {
    exclude: [
      /^\/admin/ // path starts with /admin
    ]
  }
}
```

```
-| dist/
---| index.html
```

You can also exclude a specific route by giving a string:

```
export default {
  generate: {
    exclude: ['/my-secret-page']
  }
}
```

fallback

- Type: `String` or `Boolean`
- Default: `200.html`

```
export default {
  generate: {
    fallback: '404.html'
  }
}
```

The path to the fallback HTML file. It should be set as the error page, so that also unknown routes are rendered via Nuxt. If unset or set to a falsy value, the name of the fallback HTML file will be `200.html`. If set to `true`, the filename will be `404.html`. If you provide a string as a value, it will be used instead.

```
fallback: false;
```

If working with statically generated pages then it is recommended to use a `404.html` for error pages and for those covered by `excludes` (the files that you do not want generated as static pages).

```
fallback: true
```

However, Nuxt allows you to configure any page you like so if you don't want to use the `200.html` or `404.html` you can add a string and then you just have to make sure you redirect to that page instead. This is of course not necessary and is best to redirect to `200.html / 404.html`.

```
fallback: 'fallbackPage.html'
```

Note: Multiple services (e.g. Netlify) detect a `404.html` automatically. If you configure your web server on your own, please consult its documentation to find out how to set up an error page (and set it to the `404.html` file)

interval

- Type: `Number`
- Default: `0`

Interval in milliseconds between two render cycles to avoid flooding a potential API with calls from the web application.

minify

- **Deprecated!**
- Use `build.html.minify` instead

routes

- Type: `Array`

Info

As of Nuxt v2.13 there is a crawler installed that will crawl your link tags and generate your routes when running `nuxt generate`.

If have unlinked pages (such as secret pages) and you would like these to also be generated then you can use the `generate.routes` property.

Warning

Dynamic routes are ignored by the `generate` command when using `Nuxt <= v2.12`

Example:

```
-| pages/
---| index.vue
---| users/
-----| _id.vue
```

Only the route `/` will be generated by Nuxt.

If you want Nuxt to generate routes with dynamic params, you need to set the `generate.routes` property to an array of dynamic routes.

We add routes for `/users/:id`:

```
export default {
  generate: {
    routes: ['/users/1', '/users/2', '/users/3']
  }
}
```

Then when we launch `nuxt generate`:

```
[nuxt] Generating...
[...]
nuxt:render Rendering url / +154ms
nuxt:render Rendering url /users/1 +12ms
nuxt:render Rendering url /users/2 +33ms
nuxt:render Rendering url /users/3 +7ms
nuxt:generate Generate file: /index.html +21ms
nuxt:generate Generate file: /users/1/index.html +31ms
nuxt:generate Generate file: /users/2/index.html +15ms
nuxt:generate Generate file: /users/3/index.html +23ms
nuxt:generate HTML Files generated in 7.6s +6ms
[nuxt] Generate done
```

Great, but what if we have **dynamic params**?

1. Use a `Function` which returns a `Promise`.
2. Use a `Function` with a `callback(err, params)`.

Function which returns a Promise

```
import axios from 'axios'

export default {
  generate: {
    routes() {
      return axios.get('https://my-api/users').then(res => {
        return res.data.map(user => {
          return '/users/' + user.id
        })
      })
    }
  }
}
```

Function with a callback

```
import axios from 'axios'

export default {
  generate: {
    routes(callback) {
      axios
        .get('https://my-api/users')
        .then(res => {
          const routes = res.data.map(user => {
            return '/users/' + user.id
          })
          callback(null, routes)
        })
        .catch(callback)
    }
  }
}
```

Speeding up dynamic route generation with payload

In the example above, we're using the `user.id` from the server to generate the routes but tossing out the rest of the data. Typically, we need to fetch it again from inside the `/users/_id.vue`. While we can do that, we'll probably need to set the `generate.interval` to something like `100` in order not to flood the server with calls. Because this will increase the run time of the generate script, it would be preferable to pass along the entire `user` object to the context in `_id.vue`. We do that by modifying the code above to this:

```
import axios from 'axios'

export default {
  generate: {
    routes() {
      return axios.get('https://my-api/users').then(res => {
        return res.data.map(user => {
          return {
            route: '/users/' + user.id,
            payload: user
          }
        })
      })
    }
  }
}
```

Now we can access the `payload` from `/users/_id.vue` like so:

```
async asyncData ({ params, error, payload }) {
  if (payload) return { user: payload }
  else return { user: await backend.fetchUser(params.id) }
}
```

subFolders

- Type: `Boolean`

- Default: `true`

By default, when running `nuxt generate`, Nuxt will create a directory for each route & serve an `index.html` file.

Example:

```
-| dist/
---| index.html
---| about/
----| index.html
---| products/
----| item/
| index.html
```

When set to false, HTML files are generated according to the route path:

```
export default {
  generate: {
    subFolders: false
  }
}
```

```
-| dist/
---| index.html
---| about.html
---| products/
----| item.html
```

The globalName property

Nuxt lets you customize the global ID used in the main HTML template as well as the main Vue instance name and other options.

- Type: `String`
- Default: `nuxt`

```
{
  globalName: 'myCustomName'
}
```

Warning

The `globalName` needs to be a valid JavaScript identifier, and changing it may break support for certain plugins that rely on Nuxt-named functions. If you're looking to just change the visible `__nuxt` HTML ID, then use the `globals` property.

The globals property

Customizes specific global names which are based on `globalName` by default.

- Type: `Object`
- Default:

```
globals: {
  id: globalName => `__${globalName}`,
  nuxt: globalName => `__${globalName}`,
  context: globalName => `__${globalName.toUpperCase()}__`,
  pluginPrefix: globalName => globalName,
  readyCallback: globalName => `on${_.capitalize(globalName)}Ready`,
  loadedCallback: globalName => `on${_.capitalize(globalName)}Loaded`
},
```

The head property

Nuxt let you define all default meta for your application inside `nuxt.config.js`, use the same `head` property

- Type: `Object` or `Function`

```
export default {
  head: {
    titleTemplate: '%s - Nuxt',
    meta: [
      { charset: 'utf-8' },
      { name: 'viewport', content: 'width=device-width, initial-scale=1' },

      // hid is used as unique identifier. Do not use `vmid` for it as it will not
      work
      { hid: 'description', name: 'description', content: 'Meta description' }
    ]
  }
}
```

To know the list of options you can give to `head`, take a look at [vue-meta documentation](#).

You can also use `head` as a function in your components to access the component data through `this` ([read more](#)).

Info

To avoid duplicated meta tags when used in child component, set up a unique identifier with the `hid` key for your meta elements ([read more](#)).

[Go to TOC](#)

The hooks property

Hooks are [listeners to Nuxt events](#) that are typically used in Nuxt modules, but are also available in `nuxt.-config.js`. menu: hooks

- Type: `Object`

```
import fs from 'fs'
import path from 'path'

export default {
  hooks: {
    build: {
      done(builder) {
        const extraFilePath = path.join(
          builder.nuxt.options.buildDir,
          'extra-file'
        )
        fs.writeFileSync(extraFilePath, 'Something extra')
      }
    }
  }
}
```

Internally, hooks follow a naming pattern using colons (e.g., `build:done`). For ease of configuration, you can structure them as an hierarchical object when using `nuxt.config.js` (as exemplified above) to set your own hooks. See [Nuxt Internals](#) for more detailed information on how they work.

List of hooks

- [Nuxt hooks](#)
- [Renderer hooks](#)
- [ModulesContainer hooks](#)
- [Builder hooks](#)
- [Generator hooks](#)

Examples

Redirect to `router.base` when not on root

Let's say you want to serve pages as `/portal` instead of `/`.

This is maybe an edge-case, and the point of `nuxt.config.js'` `router.base` is for when a web server will serve Nuxt elsewhere than the domain root.

But when in local development, hitting `localhost`, when `router.base` is not `/` returns a 404. In order to prevent this, you can setup a Hook.

Maybe redirecting is not the best use-case for a production Web site, but this will help you leverage Hooks.

To begin, you can change `router.base`; Update your `nuxt.config.js`:

```
import hooks from './hooks'
export default {
  router: {
    base: '/portal'
  }
  hooks: hooks(this)
}
```

Then, create a few files;

1. `hooks/index.js`, Hooks module

```
import render from './render'

export default nuxtConfig => ({
  render: render(nuxtConfig)
})
```

2. `hooks/render.js`, Render hook

```
import redirectRootToPortal from './route-redirect-portal'

export default nuxtConfig => {
  const router = Reflect.has(nuxtConfig, 'router') ? nuxtConfig.router : {}
  const base = Reflect.has(router, 'base') ? router.base : '/portal'

  return {
    /**
     * 'render:setupMiddleware'
     * {@link node_modules/nuxt/lib/core/renderer.js}
     */
    setupMiddleware(app) {
      app.use('/', redirectRootToPortal(base))
    }
  }
}
```

3. `hooks/route-redirect-portal.js`, The Middleware itself

```
/**
 * Nuxt middleware hook to redirect from / to /portal (or whatever we set in
nuxt.config.js router.base)
 *
 * Should be the same version as connect
 * {@link node_modules/connect/package.json}
 */
import parseurl from 'parseurl'

/**
 * Connect middleware to handle redirecting to desired Web Application Context
Root.
 *
 * Notice that Nuxt docs lacks explaining how to use hooks.
 * This is a sample router to help explain.
 *
 * See nice implementation for inspiration:
 * - https://github.com/nuxt/nuxt.js/blob/dev/examples/with-
```

```

cookies/plugins/cookies.js
  * - https://github.com/yyx990803/launch-editor/blob/master/packages/launch-
editor-middleware/index.js
  *
  * [http_class_http_clientrequest]:
https://nodejs.org/api/http.html#http_class_http_clientrequest
  * [http_class_http_serverresponse]:
https://nodejs.org/api/http.html#http_class_http_serverresponse
  *
  * @param {http.ClientRequest} req Node.js internal client request object
[http_class_http_clientrequest]
  * @param {http.ServerResponse} res Node.js internal response
[http_class_http_serverresponse]
  * @param {Function} next middleware callback
*/
export default desiredContextRoot =>
  function projectHooksRouteRedirectPortal(req, res, next) {
    const desiredContextRootRegExp = new RegExp(`^${desiredContextRoot}`)
    const _parsedUrl = Reflect.has(req, '_parsedUrl') ? req._parsedUrl : null
    const url = _parsedUrl !== null ? _parsedUrl : parseurl(req)
    const startsWithDesired = desiredContextRootRegExp.test(url.pathname)
    const isNotProperContextRoot = desiredContextRoot !== url.pathname
    if (isNotProperContextRoot && startsWithDesired === false) {
      const pathname = url.pathname === null ? '' : url.pathname
      const search = url.search === null ? '' : url.search
      const Location = desiredContextRoot + pathname + search
      res.writeHead(302, {
        Location
      })
      res.end()
    }
    next()
  }
}

```

Then, whenever a colleague in development accidentally hits `/` to reach the development web development service, Nuxt will automatically redirect to `/portal`

The ignore property

Define the ignore files for your Nuxt application

.nuxtignore

You can use a `.nuxtignore` file to let Nuxt ignore `layout`, `page`, `store` and `middleware` files in your project's root directory (`rootDir`) during the build phase. The `.nuxtignore` file is subject to the same specification as `.gitignore` and `.eslintignore` files, in which each line is a glob pattern indicating which files should be ignored.

For example:

```
# ignore layout foo.vue
layouts/foo.vue
# ignore layout files whose name ends with -ignore.vue
layouts/*-ignore.vue

# ignore page bar.vue
pages/bar.vue
# ignore page inside ignore folder
pages/ignore/*.vue

# ignore store baz.js
store/baz.js
# ignore store files match *.test.*
store/ignore/*.test.*

# ignore middleware files under foo folder except foo/bar.js
middleware/foo/*.js
!middleware/foo/bar.js
```

More details about the spec are in [gitignore doc](#)

The ignorePrefix Property

- Type: `String`
- Default: `'-'`

Any file in `pages/`, `layouts/`, `middleware/` or `store/` will be ignored during building if its filename starts with the prefix specified by `ignorePrefix`.

By default all files which start with `_` will be ignored, such as `store/-foo.js` and `pages/-bar.vue`. This allows for co-locating tests, utilities, and components with their callers without themselves being converted into routes, stores, etc.

The ignore Property

- Type: `Array`
- Default: `['**/*.{test}.*']`

More customizable than `ignorePrefix`: all files matching glob patterns specified inside `ignore` will be ignored in building.

ignoreOptions

`nuxtignore` is using `node-ignore` under the hood, `ignoreOptions` can be configured as `options` of `node-ignore`.

```
export default {
  ignoreOptions: {
    ignorecase: false
  }
}
```

The loading property

Nuxt uses its own component to show a progress bar between the routes. You can customize it, disable it or create your own component.

- Type: `Boolean` or `Object` or `String`

```
export default {
  mounted() {
    this.$nextTick(() => {
      this.$nuxt.$loading.start()

      setTimeout(() => this.$nuxt.$loading.finish(), 500)
    })
  }
}
```

Disable the Progress Bar

- Type: `Boolean`

```
export default {
  loading: false
}
```

Customizing the Progress Bar

- Type: `Object`

```
export default {
  loading: {
    color: 'blue',
    height: '5px'
  }
}
```

List of properties to customize the progress bar. | Key | Type | Default | Description | | | | |

<code>color</code>	String	
'black'	CSS color of the progress bar	
	<code>failedColor</code>	String
'red'	CSS color of the progress bar when an error appended while rendering the route (if <code>data</code> or <code>fetch</code> sent back an error for example)	
	<code>height</code>	String
'2px'	Height of the progress bar (used in the <code>style</code> property of the progress bar)	
	<code>throttle</code>	Number
200	In ms, wait for the specified time before displaying the progress bar. Useful for preventing the bar from flashing.	
	<code>duration</code>	Number
5000	In ms, the maximum duration of the progress bar, Nuxt assumes that the route will be rendered before 5 seconds.	
	<code>continuous</code>	Boolean
	<code>false</code>	Keep animating progress bar when loading takes longer than <code>duration</code> .
	<code>css</code>	Boolean
	<code>true</code>	Set to false to remove default progress bar styles (and add your own).
	<code>rtl</code>	Boolean
	<code>false</code>	Set the direction of the progress bar from right to left.

Using a Custom Loading Component

- Type: `String`

Your component has to expose some of these methods:

| Method | Required | Description | | | `start()` | Required | Called when a route changes, this is where you display your component. | | `finish()` | Required | Called when a route is loaded (and data fetched), this is where you hide your component. | | `fail(error)` | *Optional* | Called when a route couldn't be loaded (failed to fetch data for example). | | `increase(num)` | *Optional* | Called during loading the route component, `num` is an Integer < 100. |

```
<template lang="html">
  <div class="loading-page" v-if="loading">
    <p>Loading...</p>
  </div>
</template>

<script>
  export default {
    data: () => ({
      loading: false
    }),
    methods: {
      start() {
        this.loading = true
      },
      finish() {
        this.loading = false
      }
    }
  }
</script>

<style scoped>
  .loading-page {
    position: fixed;
    top: 0;
    left: 0;
    width: 100%;
    height: 100%;
    background: rgba(255, 255, 255, 0.8);
    text-align: center;
    padding-top: 200px;
    font-size: 30px;
    font-family: sans-serif;
  }
</style>
```

```
export default {
  loading: '~/components/loading.vue'
}
```

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The loading indicator Property

Show fancy loading indicator while page is loading!

Without Server Side Rendering (when `ssr` option is `false`), there is no content from the server side on the first page load. So, instead of showing a blank page while the page loads, we may show a spinner.

This property can have 3 different types: `string` or `false` or `object`. If a string value is provided it is converted to object style.

Default value is:

```
loadingIndicator: {  
  name: 'circle',  
  color: '#3B8070',  
  background: 'white'  
}
```

Built-in indicators

These indicators are imported from the awesome [SpinKit](#) project. You can use its demo page to preview spinners.

- circle
- cube-grid
- fading-circle
- folding-cube
- chasing-dots
- nuxt
- pulse
- rectangle-bounce
- rotating-plane
- three-bounce
- wandering-cubes

Built-in indicators support `color` and `background` options.

Custom indicators

If you need your own special indicator, a String value or Name key can also be a path to an HTML template of indicator source code! All of the options are passed to the template, too.

Nuxt's built-in [source code](#) is also available if you need a base!

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The mode property

Change default nuxt mode

- Type: `string`
 - Default: `universal`
 - Possible values:
 - `'spa'` : No server-side rendering (only client-side navigation)
 - `'universal'` : Isomorphic application (server-side rendering + client-side navigation)

You can use this option to change default nuxt mode for your project using `nuxt.config.js`

Warning

Deprecated: please use `ssr: false` instead of `mode: spa`

Next

To learn more about the `ssr` option, checkout the [ssr property](#).

Next

To learn more about the `mode` option, checkout the [rendering modes section](#).

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The modern property

Build and serve a modern bundle

This feature is inspired by [vue-cli modern mode](#)

- Type: `String` or `Boolean`
 - Default: `false`
 - Possible values:
 - `'client'` : Serve both, the modern bundle `<script type="module">` and the legacy bundle `<script nomodule>` scripts, also provide a `<link rel="modulepreload">` for the modern bundle. Every browser that understands the `module` type will load the modern bundle while older browsers fall back to the legacy (transpiled) one.
 - `'server'` or `true` : The Node.js server will check browser version based on the user agent and serve the corresponding modern or legacy bundle.
 - `false` : Disable modern build

The two versions of bundles are:

1. Modern bundle: targeting modern browsers that support ES modules
2. Legacy bundle: targeting older browsers based on babel config (IE9 compatible by default).

Info:

- Use command option `--modern` | `-m=[mode]` to build/start modern bundles:

```
{
  "scripts": {
    "build:modern": "nuxt build --modern=server",
    "start:modern": "nuxt start --modern=server"
  }
}
```

Note about `nuxt generate`: The `modern` property also works with the `nuxt generate` command, but in this case only the `client` option is honored and will be selected automatically when launching the `nuxt generate --modern` command without providing any values.

- Nuxt will automatically detect `modern` build in `nuxt start` when `modern` is not specified, auto-detected mode is:

ssr
true
false

- Modern mode for `nuxt generate` can only be `client`
- Use `render.crossorigin` to set `crossorigin` attribute in `<link>` and `<script>`

Please refer [Phillip Walton's excellent post](#) for more knowledge regarding modern builds.

The build property

Nuxt lets you customize the webpack configuration for building your web application as you want.

analyze

Nuxt use [webpack-bundle-analyzer](#) to let you visualize your bundles and how to optimize them.

- Type: `Boolean` or `Object`
- Default: `false`

If an object, see available properties [here](#).

```
export default {
  build: {
    analyze: true,
    // or
    analyze: {
      analyzerMode: 'static'
    }
  }
}
```

Info

Info: you can use the command `yarn nuxt build --analyze` or `yarn nuxt build -a` to build your application and launch the bundle analyzer on <http://localhost:8888>. If you are not using `yarn` you can run the command with `npx`.

corejs

As of [Nuxt@2.14](#) Nuxt automatically detects the current version of `core-js` in your project, also you can specify which version you want to use.

- Type: `number` | `string` (Valid values are `'auto'`, `2` and `3`)
- Default: `'auto'`

babel

Customize Babel configuration for JavaScript and Vue files. `.babelrc` is ignored by default.

- Type: `Object`
- See `babel-loader` `options` and `babel` `options`
- Default:

```
{
  babelrc: false,
  cacheDirectory: undefined,
  presets: ['@nuxt/babel-preset-app']
}
```

The default targets of `@nuxt/babel-preset-app` are `ie: '9'` in the `client` build, and `node: 'current'` in the `server` build.

presets

- Type: `Function`
- Argument:
 1. `Object` : `isServer: true`
`false`
 2. `Array` :
 - preset name `@nuxt/babel-preset-app`
 - `options` of `@nuxt/babel-preset-app`

Note: The presets configured in `build.babel.presets` will be applied to both, the client and the server build. The target will be set by Nuxt accordingly (client/server). If you want configure the preset differently for the client or the server build, please use `presets` as a function:

We **highly recommend** to use the default preset instead of below customization

```
export default {
  build: {
    babel: {
      presets({ isServer }, [ preset, options ]) {
        // change options directly
        options.targets = isServer ? ... : ...
        options.corejs = ...
        // return nothing
      }
    }
  }
}
```

Or override default value by returning whole presets list:

```
export default {
  build: {
    babel: {
      presets({ isServer }, [preset, options]) {
        return [
          [
            preset,

```

```
{
  targets: isServer ? ... : ...,
  ...options
}
],
[
  // Other presets
]
}
}
```

cache

- Type: `Boolean`
- Default: `false`
- Δ Experimental

Enable cache of [terser-webpack-plugin](#) and [cache-loader](#)

cssSourceMap

- Type: `boolean`
- Default: `true` for dev and `false` for production.

Enables CSS Source Map support

devMiddleware

- Type: `Object`

See [webpack-dev-middleware](#) for available options.

devtools

- Type: `boolean`
- Default: `false`

Configure whether to allow [vue-devtools](#) inspection.

If you already activated through `nuxt.config.js` or otherwise, `devtools` enable regardless of the flag.

extend

Extend the webpack configuration manually for the client & server bundles.

- Type: `Function`

The extend is called twice, one time for the server bundle, and one time for the client bundle. The arguments of the method are:

1. The Webpack config object,
2. An object with the following keys (all boolean except `loaders`): `isDev`, `isClient`, `isServer`, `loaders`.

Warning

Warning: The `isClient` and `isServer` keys provided in are separate from the keys available in `context`. They are **not** deprecated. Do not use `process.client` and `process.server` here as they are `undefined` at this point.

```
export default {
  build: {
    extend(config, { isClient }) {
      // Extend only webpack config for client-bundle
      if (isClient) {
        config.devtool = 'source-map'
      }
    }
  }
}
```

If you want to see more about our default webpack configuration, take a look at our [webpack directory](#).

loaders in extend

`loaders` has the same object structure as `build.loaders`, so you can change the options of loaders inside `extend`.

```
export default {
  build: {
    extend(config, { isClient, loaders: { vue } }) {
      // Extend only webpack config for client-bundle
      if (isClient) {
        vue.transformAssetUrls.video = ['src', 'poster']
      }
    }
  }
}
```

extractCSS

Enables Common CSS Extraction using Vue Server Renderer [guidelines](#).

- Type: `Boolean` or `Object`
- Default: `false`

Using `extract-css-chunks-webpack-plugin` under the hood, all your CSS will be extracted into separate files, usually one per component. This allows caching your CSS and JavaScript separately and is worth a try in case you have a lot of global or shared CSS.

Example (`nuxt.config.js`):

```
export default {
  build: {
    extractCSS: true,
    // or
    extractCSS: {
      ignoreOrder: true
    }
  }
}
```

Info

Note: There was a bug prior to Vue 2.5.18 that removed critical CSS imports when using this options.

You may want to extract all your CSS to a single file. There is a workaround for this:

Warning

It is not recommended to extract everything into a single file. Extracting into multiple CSS files is better for caching and preload isolation. It can also improve page performance by downloading and resolving only those resources that are needed.

```
export default {
  build: {
    extractCSS: true,
    optimization: {
      splitChunks: {
        cacheGroups: {
          styles: {
            name: 'styles',
            test: /\.css$/i,
            chunks: 'all',
            enforce: true
          }
        }
      }
    }
  }
}
```

filenames

Customize bundle filenames.

- Type: `Object`

- Default:

```
{
  app: ({ isDev, isModern }) => isDev ? `[$name]${isModern ? '.modern' : ''}.js` :
    `[$contenthash:7]${isModern ? '.modern' : ''}.js`,
  chunk: ({ isDev, isModern }) => isDev ? `[$name]${isModern ? '.modern' : ''}.js` :
    `[$contenthash:7]${isModern ? '.modern' : ''}.js`,
  css: ({ isDev }) => isDev ? `[$name].css` : 'css/[contenthash:7].css',
  img: ({ isDev }) => isDev ? `[$path][$name].[ext]` : 'img/[name].
    [contenthash:7].[ext]',
  font: ({ isDev }) => isDev ? `[$path][$name].[ext]` : 'fonts/[name].
    [contenthash:7].[ext]',
  video: ({ isDev }) => isDev ? `[$path][$name].[ext]` : 'videos/[name].
    [contenthash:7].[ext]`
}
```

This example changes fancy chunk names to numerical ids:

```
export default {
  build: {
    filenames: {
      chunk: ({ isDev }) => (isDev ? `[$name].js` : `[$id].[contenthash].js`)
    }
  }
}
```

To understand a bit more about the use of manifests, take a look at this [webpack documentation](#).

Warning

Be careful when using non-hashed based filenames in production as most browsers will cache the asset and not detect the changes on first load.

friendlyErrors

- Type: `Boolean`
- Default: `true` (Overlay enabled)

Enables or disables the overlay provided by [FriendlyErrorsWebpackPlugin](#)

hardSource

- Type: `Boolean`
- Default: `false`

- ⚠ Experimental

Enables the [HardSourceWebpackPlugin](#) for improved caching

hotMiddleware

- Type: `Object`

See [webpack-hot-middleware](#) for available options.

html.minify

- Type: `Object`
- Default:

```
{
  collapseBooleanAttributes: true,
  decodeEntities: true,
  minifyCSS: true,
  minifyJS: true,
  processConditionalComments: true,
  removeEmptyAttributes: true,
  removeRedundantAttributes: true,
  trimCustomFragments: true,
  useShortDoctype: true
}
```

Attention: If you make changes to `html.minify`, they won't be merged with the defaults!

Configuration for the [html-minifier](#) plugin used to minify HTML files created during the build process (will be applied for *all modes*).

indicator

Display build indicator for hot module replacement in development (available in `v2.8.0+`)

- Type: `Boolean`
- Default: `true`



nuxt-build-indicator

loaders

Customize options of Nuxt integrated webpack loaders.

- Type: `Object`
- Default:

```
{  
  file: {},  
  fontUrl: { limit: 1000 },  
  imgUrl: { limit: 1000 },  
  pugPlain: {},  
  vue: {  
    transformAssetUrls: {  
      video: 'src',  
      source: 'src',  
      object: 'src',  
      embed: 'src'  
    }  
  },  
  css: {},  
  cssModules: {  
    localIdentName: '[local]_[hash:base64:5]'  
  },  
  less: {},  
  sass: {  
    indentedSyntax: true  
  },  
  scss: {},  
  stylus: {},  
  vueStyle: {}  
}
```

Note: In addition to specifying the configurations in `nuxt.config.js`, it can also be modified by `build.extend`

loaders.file

More details are in [file-loader options](#).

loaders.fontUrl and loaders.imgUrl

More details are in [url-loader options](#).

loaders.pugPlain

More details are in [pug-plain-loader](#) or [Pug compiler options](#).

loaders.vue

More details are in [vue-loader options](#).

loaders.css and loaders.cssModules

More details are in [css-loader options](#). Note: `cssModules` is loader options for usage of [CSS Modules](#)

loaders.less

You can pass any Less specific options to the `less-loader` via `loaders.less`. See the [Less documentation](#) for all available options in dash-case.

loaders.sass and loaders.scss

See the [Sass documentation](#) for all available Sass options. Note: `loaders.sass` is for [Sass Indented Syntax](#)

loaders.vueStyle

More details are in [vue-style-loader options](#).

optimization

- Type: `Object`
- Default:

```
{  
  minimize: true,  
  minimizer: [  
    // terser-webpack-plugin  
    // optimize-css-assets-webpack-plugin
```

```
  ],
  splitChunks: {
    chunks: 'all',
    automaticNameDelimiter: '.',
    name: undefined,
    cacheGroups: []
  }
}
```

The default value of `splitChunks.name` is `true` in `dev` or `analyze` mode.

You can set `minimizer` to a customized Array of plugins or set `minimize` to `false` to disable all minimizers. (`minimize` is being disabled for development by default)

See [Webpack Optimization](#).

optimizeCSS

- Type: `Object` or `Boolean`
- Default:
 - `false`
 - `{}` when `extractCSS` is enabled

`OptimizeCSSAssets` plugin options.

See [NMFR/optimize-css-assets-webpack-plugin](#).

parallel

- Type: `Boolean`
- Default: `false`
- Δ Experimental

Enable `thread-loader` in webpack building

plugins

Add webpack plugins

- Type: `Array`
- Default: `[]`

```
import webpack from 'webpack'
import { version } from './package.json'
export default {
  build: {
```

```

    plugins: [
      new webpack.DefinePlugin({
        'process.VERSION': version
      })
    ]
}

```

postcss

Customize [PostCSS Loader](#) plugins.

- Type: `Array` (legacy, will override defaults), `Object` (recommended), `Function` or `Boolean`

Note: Nuxt has applied [PostCSS Preset Env](#). By default it enables [Stage 2 features](#) and [Autoprefixer](#), you can use `build.postcss.preset` to configure it.

- Default:

```

{
  plugins: {
    'postcss-import': {},
    'postcss-url': {},
    'postcss-preset-env': this.preset,
    'cssnano': { preset: 'default' } // disabled in dev mode
  },
  order: 'presetEnvAndCssnanoLast',
  preset: {
    stage: 2
  }
}

```

Your custom plugin settings will be merged with the default plugins (unless you are using an `Array` instead of an `object`).

```

export default {
  build: {
    postcss: {
      plugins: {
        // Disable `postcss-url`
        'postcss-url': false,
        // Add some plugins
        'postcss-nested': {},
        'postcss-responsive-type': {},
        'postcss-hexrgba': {}
      },
      preset: {
        autoprefixer: {
          grid: true
        }
      }
    }
  }
}

```

If the postcss configuration is an `Object`, `order` can be used for defining the plugin order:

- Type: `Array` (ordered plugin names), `String` (order preset name), `Function`
- Default: `cssnanoLast` (put `cssnano` in last)

```
export default {
  build: {
    postcss: {
      // preset name
      order: 'cssnanoLast',
      // ordered plugin names
      order: ['postcss-import', 'postcss-preset-env', 'cssnano']
      // Function to calculate plugin order
      order: (names, presets) => presets.cssnanoLast(names)
    }
  }
}
```

postcss plugins & @nuxtjs/tailwindcss

If you want to apply a postcss plugin (e.g. `postcss-pxtorem`) on the `@nuxtjs/tailwindcss` configuration, you have to change order and load tailwindcss first.

This setup has no impact on nuxt-purgecss.

```
import { join } from 'path'

export default {
  // ...
  build: {
    postcss: {
      plugins: {
        tailwindcss: join(__dirname, 'tailwind.config.js'),
        'postcss-pxtorem': {
          propList: ['*', '!border*']
        }
      }
    }
  }
}
```

profile

- Type: `Boolean`
- Default: enabled by command line argument `--profile`

Enable the profiler in [WebpackBar](#)

publicPath

Nuxt lets you upload your dist files to your CDN for maximum performances, simply set the `publicPath` to your CDN.

- Type: `String`
- Default: `'/_nuxt/'`

```
export default {
  build: {
    publicPath: 'https://cdn.nuxtjs.org'
  }
}
```

Then, when launching `nuxt build`, upload the content of `.nuxt/dist/client` directory to your CDN and voilà!

In Nuxt 2.15+, changing the value of this property at runtime will override the configuration of an app that has already been built.

quiet

Suppresses most of the build output log

- Type: `Boolean`
- Default: Enabled when a `CI` or `test` environment is detected by `std-env`

splitChunks

- Type: `Object`
- Default:

```
export default {
  build: {
    splitChunks: {
      layouts: false,
      pages: true,
      commons: true
    }
  }
}
```

Whether or not to create separate chunks for `layout`, `pages` and `commons` (common libs: vue|vue-loader|vue-router|vuex...). For more information, see [webpack docs](#).

ssr

Creates special webpack bundle for SSR renderer.

- Type: `Boolean`
- Default: `true` for universal mode and `false` for spa mode

This option is automatically set based on `mode` value if not provided.

standalone

Inline server bundle dependencies (advanced)

- Type: `Boolean`
- Default: `false`

This mode bundles `node_modules` that are normally preserved as externals in the server build ([more information](#)).

Warning

Runtime dependencies (modules, `nuxt.config`, server middleware and static directory) are not bundled. This feature only disables use of [webpack-externals](#) for server-bundle.

Info

you can use the command `yarn nuxt build --standalone` to enable this mode on the command line. (If you are not using `yarn` you can run the command with `npx`.)

styleResources

- Type: `Object`
- Default: `{}`

Warning

This property is deprecated. Please use the [style-resources-module](#) instead for improved performance and better DX!

This is useful when you need to inject some variables and mixins in your pages without having to import them every time.

Nuxt uses <https://github.com/yenshih/style-resources-loader> to achieve this behavior.

You need to specify the patterns/path you want to include for the given pre-processors: `less`, `sass`, `scss` or `stylus`

You cannot use path aliases here (`~` and `@`), you need to use relative or absolute paths.

```
{
  build: {
    styleResources: {
      scss: './assets/variables.scss',
      less: './assets/*.less',
      // sass: ...,
      // scss: ...
      options: {
        // See https://github.com/yenshih/style-resources-loader#options
        // Except `patterns` property
      }
    }
  }
}
```

templates

Nuxt allows you provide your own templates which will be rendered based on Nuxt configuration. This feature is specially useful for using with [modules](#).

- Type: `Array`

```
export default {
  build: {
    templates: [
      {
        src: '~/modules/support/plugin.js', // `src` can be absolute or relative
        dst: 'support.js', // `dst` is relative to project `.nuxt` dir
        options: {
          // Options are provided to template as `options` key
          live_chat: false
        }
      }
    ]
  }
}
```

Templates are rendered using `lodash.template` you can learn more about using them [here](#).

terser

- Type: `Object` or `Boolean`
- Default:

```
{
  parallel: true,
  cache: false,
  sourceMap: false,
```

```

extractComments: {
  filename: 'LICENSES'
},
terserOptions: {
  output: {
    comments: /^\\**!|@preserve|@license|@cc_on/
  }
}
}

```

Terser plugin options. Set to `false` to disable this plugin.

Enabling `sourceMap` will leave `//# sourceMappingURL` linking comment at the end of each output file if webpack `config.devtool` is set to `source-map`.

See [webpack-contrib/terser-webpack-plugin](#).

transpile

- Type: `Array<String | RegExp | Function>`
- Default: `[]`

If you want to transpile specific dependencies with Babel, you can add them in `build.transpile`. Each item in transpile can be a package name, a string or regex object matching the dependency's file name.

Starting with `v2.9.0`, you can also use a function to conditionally transpile, the function will receive a object (`{ isDev, isServer, isClient, isModern, isLegacy }`):

```

{
  build: {
    transpile: [( { isLegacy } ) => isLegacy && 'ky']
  }
}

```

In this example, `ky` will be transpiled by Babel if Nuxt is not in [modern mode](#).

vueLoader

Note: This config has been removed since Nuxt 2.0, please use `build.loaders.vue` instead.

- Type: `Object`
- Default:

```

{
  productionMode: !this.options.dev,
  transformAssetUrls: {
    video: 'src',
    source: 'src',
    object: 'src',
}

```

```
    embed: 'src'  
  }  
}
```

Specify the [Vue Loader Options](#).

watch

You can provide your custom files to watch and regenerate after changes. This feature is specially useful for using with [modules](#).

- Type: `Array<String>`

```
export default {  
  build: {  
    watch: ['~/.nuxt/support.js']  
  }  
}
```

followSymlinks

By default, the build process does not scan files inside symlinks. This boolean includes them, thus allowing usage of symlinks inside folders such as the "pages" folder, for example.

- Type: `Boolean`

```
export default {  
  build: {  
    followSymlinks: true  
  }  
}
```

[Go to TOC](#)

The modules property

Modules are Nuxt extensions which can extend its core functionality and add endless integrations. [Learn More](#)

- Type: `Array`

Example (`nuxt.config.js`):

```
export default {
  modules: [
    // Using package name
    '@nuxtjs/axios',

    // Relative to your project srcDir
    '~/modules/awesome.js',

    // Providing options
    ['@nuxtjs/google-analytics', { ua: 'X1234567' }],

    // Inline definition
    function () {}
  ]
}
```

Module developers usually provide additionally needed steps and details for usage.

Nuxt tries to resolve each item in the `modules` array using `node require path` (in the `node_modules`) and then will be resolved from project `srcDir` if `~` alias is used. Modules are executed sequentially so the order is important.

Note: Any plugins injected by modules are added to the *beginning* of the plugins list. Your options are to:

- Manually add your plugin to the end of the list of plugins (`this.nuxt.options.plugins.push(...)`)
- Reverse the order of the modules if it depends on another

Modules should export a function to enhance nuxt build/runtime and optionally return a promise until their job is finished. Note that they are required at runtime so should be already transpiled if depending on modern ES6 features.

Please see [Modules Guide](#) for more detailed information on how they work or if interested developing your own module. Also we have provided an official [Modules](#) Section listing dozens of production ready modules made by Nuxt Community.

buildModules

Info

This feature is available since Nuxt v2.9

Some modules are only required during development and build time. Using `buildModules` helps to make production startup faster and also significantly decreasing `node_modules` size for production deployments. Please refer to each module docs to see if it is recommended to use `modules` or `buildModules`.

The usage difference is:

- Instead of adding to `modules` inside `nuxt.config.js`, use `buildModules`
- Instead of adding to `dependencies` inside `package.json`, use `devDependencies` (`yarn add --dev` or `npm install --save-dev`)

The modulesDir property

Define the modules directory for your Nuxt application

- Type: `Array`
- Default: `['node_modules']`

Used to set the modules directories for path resolving, for example: Webpack's `resolveLoading`, `no deExternals` and `postcss`. Configuration path is relative to `options.rootDir` (default: `process.cwd()`).

```
export default {  
  modulesDir: ['../../node_modules']  
}
```

Setting this field may be necessary if your project is organized as a Yarn workspace-styled mono-repository.

The plugins property

Use vue.js plugins with the `plugins` option of Nuxt.

Note: Since Nuxt 2.4, `mode` has been introduced as option of `plugins` to specify plugin type, possible value are: `client` or `server`. `ssr: false` will be adapted to `mode: 'client'` and deprecated in next major release.

- Type: `Array`
 - Items: `String` or `Object`

If the item is an object, the properties are:

- `src: String` (path of the file)
- `mode: String` (can be `client` or `server`) *If defined, the file will be included only on the respective (client or server) side.*

Note: Old version

- Type: `Array`
 - Items: `String` or `Object`

If the item is an object, the properties are:

- `src: String` (path of the file)
- `ssr: Boolean` (default to `true`) *If false, the file will be included only on the client-side.*

The `plugins` property lets you add Vue.js plugins easily to your main application.

```
export default {
  plugins: [
    { src: '~/plugins/both-sides.js' },
    { src: '~/plugins/client-only.js', mode: 'client' },
    { src: '~/plugins/server-only.js', mode: 'server' }
  ]
}
```

```
export default {
  plugins: ['~/plugins/ant-design-vue']
}
```

```
import Vue from 'vue'
import Antd from 'ant-design-vue'
import 'ant-design-vue/dist/antd.css' // Per Ant Design's docs

Vue.use(Antd)
```

Note that the css was [imported as per Ant Design Documentation](#)

All the paths defined in the `plugins` property will be **imported** before initializing the main application.

The render property

Nuxt lets you customize runtime options for rendering pages

bundleRenderer

- Type: `Object`

Use this option to customize vue SSR bundle renderer. This option is skipped if `ssr: false`.

```
export default {
  render: {
    bundleRenderer: {
      directives: {
        custom1(el, dir) {
          // something ...
        }
      }
    }
  }
}
```

Learn more about available options on [Vue SSR API Reference](#). It is recommended to not use this option as Nuxt is already providing best SSR defaults and misconfiguration might lead to SSR problems.

etag

- Type: `Object`
 - Default: `{ weak: true }`

To disable etag for pages set `etag: false`

See [etag](#) docs for possible options.

You can use your own hash function by specifying `etag.hash`:

```
import { murmurHash128 } from 'murmurhash-native'

export default {
  render: {
    etag: {
      hash: html => murmurHash128(html)
    }
  }
}
```

In this case we use [murmurhash-native](#), which is faster for larger HTML body sizes. Note that the `weak` option is ignored, when specifying your own hash function.

compressor

- Type `Object`
 - Default: `{ threshold: 0 }`

When providing an object, the `compression` middleware will be used (with respective options).

If you want to use your own compression middleware, you can reference it directly (e.g. `otherComp({ myOptions: 'example' })`).

To disable compression, use `compressor: false`.

fallback

- Type `Object`
 - Default: `{ dist: {}, static: { skipUnknown: true } }`
 - `dist` key is for routes matching the `publicPath` (ie: `/_nuxt/*`)
 - `static` key is for routes matching routes matching `/*`

`dist` and `static` values are forwarded to `serve-placeholder` middleware.

If you want to disable one of them or both, you can pass a falsy value.

Example of allowing `.js` extension for routing (ex: `/repos/nuxt.js`):

```
export default {
  render: {
    fallback: {
      static: {
        // Avoid sending 404 for these extensions
        handlers: {
          '.js': false
        }
      }
    }
  }
}
```

http2

- Type `Object`
 - Default: `{ push: false, pushAssets: null }`

Activate HTTP2 push headers.

You can control what links to push using `pushAssets` function.

Example:

```
pushAssets: (req, res, publicPath, preloadFiles) =>
  preloadFiles
    .filter(f => f.asType === 'script' && f.file === 'runtime.js')
    .map(f => `<${publicPath}${f.file}>; rel=preload; as=${f.asType}`)
```

You can add your own assets to the array as well. Using `req` and `res` you can decide what links to push based on the request headers, for example using the cookie with application version.

The assets will be joined together with `,` and passed as a single `Link` header.

asyncScripts

- Type: `Boolean`
 - Default: `false`

Adds an `async` attribute to `<script>` tags for Nuxt bundles, enabling them to be fetched in parallel to parsing (available with `2.14.8+`). [More information](#).

injectScripts

- Type: `Boolean`
 - Default: `true`

Adds the `<script>` for Nuxt bundles, set it to `false` to render pure HTML without JS (available with `2.8.0+`)

resourceHints

- Type: `Boolean`
 - Default: `true`

Adds `prefetch` and `preload` links for faster initial page load time.

You may want to only disable this option if you have many pages and routes.

SSR

- Type: `Boolean`
 - Default: `true`

- `false` only client side rendering

Enable SSR rendering

This option is automatically set based on global `ssr` value if not provided. This can be useful to dynamically enable/disable SSR on runtime after image builds (with docker for example).

crossorigin

- Type: `String`
- Default: `undefined`

Configure the `crossorigin` attribute on `<link rel="stylesheet">` and `<script>` tags in generated HTML.

More Info: [CORS settings attributes](#)

ssrLog

- Type: `Boolean | String`
 - Default: `true` in dev mode and `false` in production

Forward server-side logs to the browser for better debugging (only available in development)

To collapse the logs, use `'collapsed'` value.

static

- Type: `Object`
 - Default: `{}`

Configure the `static/` directory behavior

See [serve-static](#) docs for possible options.

Additional to them, we introduced a `prefix` option which defaults to `true`. It will add the router base to your static assets.

Example:

- Assets: `favicon.ico`

- Router base: `/t`
- With `prefix: true` (default): `/t/favicon.ico`
- With `prefix: false`: `/favicon.ico`

Caveats:

Some URL rewrites might not respect the prefix.

dist

- Type: `Object`
 - Default: `{ maxAge: '1y', index: false }`

Options used for serving distribution files. Only applicable in production.

See [serve-static](#) docs for possible options.

csp

- Type: `Boolean` or `Object`
 - Default: `false`

Use this to configure Content-Security-Policy to load external resources

Prerequisites:

These CSP settings are only effective when using Nuxt with `target: 'server'` to serve your SSR application. The Policies defined under `csp.policies` are added to the response `Content-Security-Policy` HTTP header.

Updating settings:

These settings are read by the Nuxt server directly from `nuxt.config.js`. This means changes to these settings take effect when the server is restarted. There is no need to rebuild the application to update the CSP settings.

HTML meta tag:

In order to add `<meta http-equiv="Content-Security-Policy"/>` to the `<head>` you need to set `csp.addMeta` to `true`. Please note that this feature is independent of the `csp.policies` configuration:

- it only adds a `script-src` type policy, and
- the `script-src` policy only contains the hashes of the inline `<script>` tags.

When `csp.addMeta` is set to `true`, the complete set of the defined policies are still added to the HTTP response header.

Note that CSP hashes will not be added as `<meta>` if `script-src` policy contains `'unsafe-inline'`. This is due to browser ignoring `'unsafe-inline'` if hashes are present. Set option `unsafeInlineCompatibility` to `true` if you want both hashes and `'unsafe-inline'` for CSPv1 compatibility. In that case the `<meta>` tag will still only contain the hashes of the inline `<script>` tags, and the policies defined under `csp.policies` will be used in the `Content-Security-Policy` HTTP response header.

```
export default {
  render: {
    csp: true
  }
}

// OR

export default {
  render: {
    csp: {
      hashAlgorithm: 'sha256',
      policies: {
        'script-src': [
          'https://www.google-analytics.com',
          'https://name.example.com'
        ],
        'report-uri': ['https://report.example.com/report-csp-violations']
      },
      addMeta: true
    }
  }
}

// OR
/*
  The following example allows Google Analytics, LogRocket.io, and Sentry.io
  for logging and analytic tracking.

  Review to this blog on Sentry.io
  https://blog.sentry.io/2018/09/04/how-sentry-captures-csp-violations

  To learn what tracking link you should use.
*/
const PRIMARY_HOSTS = `loc.example-website.com`
export default {
  render: {
    csp: {
      reportOnly: true,
      hashAlgorithm: 'sha256',
      policies: {
        'default-src': ["'self'"],
        'img-src': ['https:', '*.google-analytics.com'],
        'worker-src': ['''self''', `blob:${PRIMARY_HOSTS}, *.logrocket.io`],
        'style-src': ["'self'", "'unsafe-inline'", PRIMARY_HOSTS],
        'script-src': [
          "'self'",
          "'unsafe-inline'",
          PRIMARY_HOSTS,
          'sentry.io',
        ]
      }
    }
  }
}
```

```
    '*.sentry-cdn.com',
    '*.google-analytics.com',
    '*.logrocket.io'
  ],
  'connect-src': [PRIMARY_HOSTS, 'sentry.io', '*.google-analytics.com'],
  'form-action': ["'self'"],
  'frame-ancestors': ["'none'"],
  'object-src': ["'none'"],
  'base-uri': [PRIMARY_HOSTS],
  'report-uri': [
    'https://sentry.io/api/<project>/security/?sentry_key=<key>`  

  ]
}  
}  
}
```

The rootDir property

Define the workspace of Nuxt application

- Type: `String`
- Default: `process.cwd()`

This property will be overwritten by the nuxt commands(nuxt start, nuxt build etc) if an argument is passed to them. Eg running `nuxt ./my-app/` will set the `rootDir` to the absolute path of `./my-app/` from the current/working directory.

Because of that its normally not needed to configure this option unless you will use [Nuxt programmatically](#).

Info

Both `rootDir` as the package root containing the `node_modules` directory need to be within the same directory tree to be able to [resolve dependencies](#). See the `srcDir` option for examples of directory structure when that is not the case.

The router property

The router property lets you customize Nuxt router. ([vue-router](#)).

base

- Type: `String`
- Default: `'/'`

The base URL of the app. For example, if the entire single page application is served under `/app/`, then base should use the value `'/app/'`.

This can be useful if you need to serve Nuxt as a different context root, from within a bigger Web site. Notice that you may, or may not set up a Front Proxy Web Server.

If you want to have a redirect to `router.base`, you can do so [using a Hook, see Redirect to router.base when not on root](#).

In Nuxt 2.15+, changing the value of this property at runtime will override the configuration of an app that has already been built.

```
export default {
  router: {
    base: '/app/'
  }
}
```

Info

When `base` is set, Nuxt will also add in the document header `<base href="{{ router.base }}"/>`.

This option is given directly to the vue-router `base`.

routeNameSplitter

- Type: `String`
- Default: `'-'`

You may want to change the separator between route names that Nuxt uses. You can do so via the `routeNameSplitter` option in your configuration file. Imagine we have the page file `pages/posts/_id.vue`. Nuxt will generate the route name programmatically, in this case `posts-id`. Changing the `routeNameSplitter` config to `/` the name will therefore change to `posts/id`.

```
export default {
  router: {
    routeNameSplitter: '/'
  }
}
```

extendRoutes

- Type: `Function`

You may want to extend the routes created by Nuxt. You can do so via the `extendRoutes` option.

```
export default {
  router: {
    extendRoutes(routes, resolve) {
      routes.push({
        name: 'custom',
        path: '*',
        component: resolve(__dirname, 'pages/404.vue')
      })
    }
  }
}
```

If you want to sort your routes, you can use the `sortRoutes(routes)` function from `@nuxt/utils`:

```
import { sortRoutes } from '@nuxt/utils'
export default {
  router: {
    extendRoutes(routes, resolve) {
      // Add some routes here ...

      // and then sort them
      sortRoutes(routes)
    }
  }
}
```

The schema of the route should respect the `vue-router` schema.

Warning

When adding routes that use Named Views, don't forget to add the corresponding `chunkNames` of named components.

```
export default {
  router: {
    extendRoutes(routes, resolve) {
      routes.push({
        path: '/users/:id',
        components: {
          default: resolve(__dirname, 'pages/users'), // or
          routes[index].component
          modal: resolve(__dirname, 'components/modal.vue')
        },
        chunkNames: {
          modal: 'components/modal'
        }
      })
    }
  }
}
```

```

        }
    }
}
}
```

fallback

- Type: `boolean`
- Default: `false`

Controls whether the router should fallback to hash mode when the browser does not support history.pushState but mode is set to history.

Setting this to false essentially makes every router-link navigation a full page refresh in IE9. This is useful when the app is server-rendered and needs to work in IE9, because a hash mode URL does not work with SSR.

This option is given directly to the vue-router [fallback](#).

linkActiveClass

- Type: `String`
- Default: `'nuxt-link-active'`

Globally configure `<nuxt-link>` default active class.

```

export default {
  router: {
    linkActiveClass: 'active-link'
  }
}
```

This option is given directly to the vue-router [linkActiveClass](#).

linkExactActiveClass

- Type: `String`
- Default: `'nuxt-link-exact-active'`

Globally configure `<nuxt-link>` default exact active class.

```

export default {
  router: {
    linkExactActiveClass: 'exact-active-link'
  }
}
```

This option is given directly to the vue-router [linkExactActiveClass](#).

linkPrefetchedClass

- Type: `String`
- Default: `false`

Globally configure `<nuxt-link>` default prefetch class (feature disabled by default)

```
export default {
  router: {
    linkPrefetchedClass: 'nuxt-link-prefetched'
  }
}
```

middleware

- Type: `String` or `Array`
 - Items: `String`

Set the default(s) middleware for every page of the application.

```
export default {
  router: {
    // Run the middleware/user-agent.js on every page
    middleware: 'user-agent'
  }
}
```

```
export default function (context) {
  // Add the userAgent property in the context (available in `asyncData` and
  `fetch`)
  context.userAgent = process.server
    ? context.req.headers['user-agent']
    : navigator.userAgent
}
```

To learn more about the middleware, see the [middleware guide](#).

mode

- Type: `String`
- Default: `'history'`

Configure the router mode, this is not recommended to change it due to server-side rendering.

```
export default {
  router: {
    mode: 'hash'
  }
}
```

This option is given directly to the vue-router [mode](#).

parseQuery / stringifyQuery

- Type: `Function`

Provide custom query string parse / stringify functions. Overrides the default.

This option is given directly to the vue-router [parseQuery / stringifyQuery](#).

prefetchLinks

Added with Nuxt v2.4.0

- Type: `Boolean`
- Default: `true`

Configure `<nuxt-link>` to prefetch the *code-split* page when detected within the viewport. Requires [IntersectionObserver](#) to be supported (see [Caniuse](#)).

We recommend conditionally polyfilling this feature with a service like [Polyfill.io](#):

```
export default {
  head: {
    script: [
      {
        src:
          'https://polyfill.io/v3/polyfill.min.js?features=IntersectionObserver',
        body: true
      }
    ]
  }
}
```

To disable the prefetching on a specific link, you can use the `no-prefetch` prop. Since Nuxt v2.10.0, you can also use the `prefetch` prop set to `false`:

```
<nuxt-link to="/about" no-prefetch>About page not prefetched</nuxt-link>
<nuxt-link to="/about" :prefetch="false">About page not prefetched</nuxt-link>
```

To disable the prefetching on all links, set the `prefetchLinks` to `false`:

```
export default {
  router: {
    prefetchLinks: false
  }
}
```

Since Nuxt v2.10.0, if you have set `prefetchLinks` to `false` but you want to prefetch a specific link, you can use the `prefetch` prop:

```
<nuxt-link to="/about" prefetch>About page prefetched</nuxt-link>
```

prefetchPayloads

Added with v2.13.0, only available for [static target](#).

- Type: `Boolean`
- Default: `true`

When using `nuxt generate` with `target: 'static'`, Nuxt will generate a `payload.js` for each page.

With this option enabled, Nuxt will automatically prefetch the payload of the linked page when the `<nuxt-link>` is visible in the viewport, making **instant navigation**.

Info

This option depends of the `prefetchLinks` option to be enabled.

You can disable this behavior by setting `prefetchPayloads` to `false`:

```
export default {
  router: {
    prefetchPayloads: false
  }
}
```

scrollBehavior

- Type: `Function`

The `scrollBehavior` option lets you define a custom behavior for the scroll position between the routes. This method is called every time a page is rendered. To learn more about it, see [vue-router scrollBehavior documentation](#).

Starting from v2.9.0, you can use a file to overwrite the router scrollBehavior, this file should be placed in `~/app/router.scrollBehavior.js` (note: filename is case-sensitive if running on Windows).

Warning

The `router.scrollBehavior.js` file must be in the `app` folder, which in turn is in the project's root.

You can see Nuxt default `router.scrollBehavior.js` file here: [packages/vue-app/template/router.scrollBehavior.js](#).

Example of forcing the scroll position to the top for every routes:

`app/router.scrollBehavior.js`

```
export default function (to, from, savedPosition) {
  return { x: 0, y: 0 }
}
```

trailingSlash

- Type: `Boolean` or `undefined`
- Default: `undefined`
- Available since: v2.10

If this option is set to true, trailing slashes will be appended to every route. If set to false, they'll be removed.

Attention: This option should not be set without preparation and has to be tested thoroughly. When setting `router.trailingSlash` to something else than `undefined`, the opposite route will stop working. Thus 301 redirects should be in place and your *internal linking* has to be adapted correctly. If you set `trailingSlash` to `true`, then only `example.com/abc/` will work but not `example.com/abc`. On false, it's vice-versa

Example behavior (with child routes)

For a directory with this structure:

```
- pages/
  --- index.vue
  --- posts.vue
  --- posts/
    ----- _slug.vue
    ----- index.vue
```

This is the behavior for each possible setting of `trailingSlash`:

Route	Page
/	<code>~/pages/index.vue</code>
/posts	<code>~/pages/posts.vue</code> (parent) + <code>~/pages/posts.vue</code> (child route)
/posts/	<code>~/pages/posts.vue</code> (parent) + <code>~/pages/posts.vue</code> (child route)
/posts/foo	<code>~/pages/posts.vue</code> (parent) + <code>~/pages/_slug.vue</code> (child route)
/posts/foo/	<code>~/pages/posts.vue</code> (parent) + <code>~/pages/_slug.vue</code> (child route)

Route	Page
/	<code>~/pages/index.vue</code>
/posts	<code>404</code>
/posts/	<code>~/pages/posts.vue</code> (parent) + <code>~/pages/index.vue</code> (child route)
/posts/foo	<code>404</code>
/posts/foo/	<code>~/pages/posts.vue</code> (parent) + <code>~/pages/_slug.vue</code> (child route)

Route	Page
/	~/pages/index.vue
/posts	~/pages/posts.vue
/posts/	~/pages/posts.vue (parent) + ~/pages/index.vue (child route)
/posts/foo	~/pages/posts.vue (parent) + ~/pages/_slug.vue (child route)
/posts/foo/	404

Runtime config properties

Runtime config allows passing dynamic config and environment variables to the nuxt context. For more information of usage, please see [runtime config guide](#)

publicRuntimeConfig

- Type: `Object`

Value of this object is **accessible from both client and server** using `$config`.

privateRuntimeConfig

- Type: `Object`

Value of this object is accessible from **server only** using `$config`. Overrides `publicRuntimeConfig` for server.

The server property

Nuxt let you define the server connection variables for your application inside `nuxt.config.js`.

- Type: `Object`

Basic example:

```
export default {
  server: {
    port: 8000, // default: 3000
    host: '0.0.0.0', // default: localhost,
    timing: false
  }
}
```

This lets you specify the `host` and `port` for your Nuxt server instance.

Example using HTTPS configuration

```
import path from 'path'
import fs from 'fs'

export default {
  server: {
    https: {
      key: fs.readFileSync(path.resolve(__dirname, 'server.key')),
      cert: fs.readFileSync(path.resolve(__dirname, 'server.crt'))
    }
  }
}
```

You can find additional information on creating server keys and certificates on [localhost](#) on [certificates for localhost](#) article.

Example using sockets configuration

```
export default {
  server: {
    socket: '/tmp/nuxt.socket'
  }
}
```

timing

- Type: `Object` or `Boolean`
- Default: `false`

Enabling the `server.timing` option adds a middleware to measure the time elapsed during server-side rendering and adds it to the headers as 'Server-Timing'

Example using timing configuration

`server.timing` can be an object for providing options. Currently, only `total` is supported (which directly tracks the whole time spent on server-side rendering)

```
export default {
  server: {
    timing: {
      total: true
    }
  }
}
```

Using timing API

The `timing` API is also injected into the `response` on server-side when `server.time` is enabled.

Syntax

```
res.timing.start(name, description)
res.timing.end(name)
```

Example using timing in serverMiddleware

```
export default function (req, res, next) {
  res.timing.start('midd', 'Middleware timing description')
  // server side operation..
  // ...
  res.timing.end('midd')
  next()
}
```

Then `server-timing` head will be included in response header like:

```
Server-Timing: midd;desc="Middleware timing description";dur=2.4
```

Please refer to [Server-Timing MDN](#) for more details.

The serverMiddleware property

Define server-side middleware.

- Type: `Array`
 - Items: `String` or `Object` or `Function`

Nuxt internally creates a `connect` instance that you can add your own custom middleware to. This allows us to register additional routes (typically `/api` routes) **without need for an external server**.

Because `connect` itself is a middleware, registered middleware will work with both `nuxt start` and also when used as a middleware with programmatic usages like `express-template`. Nuxt `Modules` can also provide `serverMiddleware` using `this.addServerMiddleware()`

Additional to them, we introduced a `prefix` option which defaults to `true`. It will add the router base to your server middlewares.

Example:

- Server middleware path: `/server-middleware`
- Router base: `/admin`
- With `prefix: true` (default): `/admin/server-middleware`
- With `prefix: false`: `/server-middleware`

serverMiddleware vs middleware!

Don't confuse it with `routes middleware` which are called before each route by Vue in Client Side or SSR. Middleware listed in the `serverMiddleware` property runs server-side **before** `vue-server-renderer` and can be used for server specific tasks like handling API requests or serving assets.

Warning

Do not add `serverMiddleware` to the `middleware/` directory.

Middleware, are bundled by webpack into your production bundle and run on `beforeRouteEnter`. If you add `serverMiddleware` to the `middleware/` directory it will be wrongly picked up by Nuxt as middleware and will add wrong dependencies to your bundle or generate errors.

Usage

If middleware is String Nuxt will try to automatically resolve and require it.

```
import serveStatic from 'serve-static'

export default {
  serverMiddleware: [
    // Will register redirect-ssl npm package
    'redirect-ssl',
```

```
// Will register file from project server-middleware directory to handle
/server-middleware/* requires
  { path: '/server-middleware', handler: '~/server-middleware/index.js' },
  // We can create custom instances too
  { path: '/static2', handler: serveStatic(__dirname + '/static2') }
]
}
```

Warning

If you don't want middleware to register for all routes you have to use Object form with specific path, otherwise nuxt default handler won't work!

Custom Server Middleware

It is also possible to write custom middleware. For more information See [Connect Docs](#).

Middleware (`server-middleware/logger.js`):

```
export default function (req, res, next) {
  // req is the Node.js http request object
  console.log(req.url)

  // res is the Node.js http response object

  // next is a function to call to invoke the next middleware
  // Don't forget to call next at the end if your middleware is not an endpoint!
  next()
}

serverMiddleware: ['~/server-middleware/logger']
```

Custom API endpoint

A server middleware can also extend Express. This allows the creation of REST endpoints.

```
const bodyParser = require('body-parser')
const app = require('express')()

app.use(bodyParser.json())
app.all('/getJSON', (req, res) => {
  res.json({ data: 'data' })
})

module.exports = app

serverMiddleware: [
  { path: "/server-middleware", handler: "~/server-middleware/rest.js" },
],
```

Object Syntax

If your server middleware consists of a list of functions mapped to paths:

```
export default {
  serverMiddleware: [
    { path: '/a', handler: '~/server-middleware/a.js' },
    { path: '/b', handler: '~/server-middleware/b.js' },
    { path: '/c', handler: '~/server-middleware/c.js' }
  ]
}
```

You can alternatively pass an object to define them, as follows:

```
export default {
  serverMiddleware: {
    '/a': '~/server-middleware/a.js',
    '/b': '~/server-middleware/b.js',
    '/c': '~/server-middleware/c.js'
  }
}
```

The `srcDir` property

Define the source directory of your Nuxt application.

- Type: `String`
- Default: `rootDir` value

If a relative path is specified it will be relative to the `rootDir`.

Example 1: Prerequisites:

```
export default {
  srcDir: 'client/'
```

```
"script": {
  "dev": "yarn nuxt"
}
```

works with the following folder structure (note that `nuxt.config` is listed in the `app` directory)

```
- app/
  --- node_modules/
  --- nuxt.config.js
  --- package.json
  --- client/
    | assets/
    | components/
    | layouts/
    | middleware/
    | pages/
    | plugins/
    | static/
    | store/
```

Example 2:

Instead of example 1 you can also move the `nuxt.config` into your `client` folder. In this case you only need to specify `client` as the `rootDir` and you can leave `srcDir` empty:

Prerequisites:

```
export default {
  srcDir: '' // or just remove it
}
```

```
"script": {
  "dev": "yarn nuxt client" // this sets client as the rootDir
}
```

works with the following folder structure (note that `nuxt.config` is listed in the `client` directory)

```
- | app/
---| node_modules/
---| package.json
---| client/
| nuxt.config.js
| assets/
| components/
| layouts/
| middleware/
| pages/
| plugins/
| static/
| store/
```

The buildDir property

Define the dist directory for your Nuxt application

- Type: `String`
- Default: `.nuxt`

```
export default {  
  buildDir: 'nuxt-dist'  
}
```

By default, many tools assume that `.nuxt` is a hidden directory, because its name starts with a dot. You can use this option to prevent that.

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The ssr property

Change default nuxt ssr value

- Type: `boolean`
- Default: `true`
- Possible values:
 - `true` : Server-side rendering enabled
 - `false` : No server-side rendering (only client-side rendering)

You can set this option to `false` when you want **only client side rendering**

```
export default {  
  ssr: false // Disable Server Side rendering  
}
```

Next

Previously, `mode` was used to disable or enable server-side rendering. Here is the `mode` [documentation](#).

The target property

Change default nuxt target

Deployment targets for Nuxt >= v2.13:

- Type: `string`
 - Default: `server`
 - Possible values:
 - `'server'` : For server side rendering
 - `'static'` : For static sites

You can use this option to change default nuxt target for your project using `nuxt.config.js`

To learn more about the target option check out the [deployment targets section](#).

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The telemetry property

Nuxt collects anonymous telemetry data about general usage. This helps us to accurately gauge Nuxt feature usage and customization across all our users.

The telemetry Property

Nuxt v2.13.0 introduces Nuxt Telemetry to collect anonymous telemetry data about general usage. This helps us to accurately gauge Nuxt feature usage and customization across all our users.

- Type: `Boolean`
- Default is based on your user preferences

Why collect Telemetry

Nuxt has grown a lot from its [initial release](#) (7 Nov 2016) and we are keep listening to [community feedback](#) to improve it.

However, this manual process only collects feedback from a subset of users that takes the time to fill the issue template and it may have different needs or use-case than you.

Nuxt Telemetry collects **anonymous telemetry data about general usage**. This helps us to accurately gauge feature usage and customization across all our users. This data will let us better understand how Nuxt is used globally, measuring improvements made (DX and performances) and their relevance.

We collect multiple events:

- Command invoked (nuxt dev, nuxt build, etc)
- Versions of Nuxt and Node.js
- General machine information (MacOS/Linux/Windows and if command is run within CI, the CI name)
- Duration of the Webpack build and average size of the application, as well as the generation stats (when using nuxt generate)
- What are the public dependency of your project (Nuxt modules)

The code is open source and available at <https://github.com/nuxt/telemetry>.

Opting-out

You can disable [Nuxt Telemetry](#) for your project with several ways:

1. Using `npx nuxt telemetry disable`

```
npx nuxt telemetry [status|enable|disable] [-g,--global] [dir]
```

2. Using an environment variable

```
NUXT_TELEMETRY_DISABLED=1
```

3. Setting `telemetry: false` in your `nuxt.config.js`:

```
export default {  
  telemetry: false  
}
```

You can learn more about Nuxt Telemetry and the events sent on <https://github.com/nuxt/telemetry>

Transition properties

Set the default properties of the page and layout transitions.

The `pageTransition` Property

Nuxt v2.7.0 introduces key "pageTransition" in favor of the "transition" key to consolidate the naming with layout transition keys.

- Type: `String` or `Object`

Used to set the default properties of the page transitions.

Default:

```
{
  name: 'page',
  mode: 'out-in'
}
```

```
export default {
  pageTransition: 'page'
  // or
  pageTransition: {
    name: 'page',
    mode: 'out-in',
    beforeEnter (el) {
      console.log('Before enter...');
    }
  }
}
```

The transition key in `nuxt.config.js` is used to set the default properties for the page transitions. To learn more about the available keys when the `transition` key is an object, see the [pages transition property](#).

The `layoutTransition` Property

- Type: `String` or `Object`

Used to set the default properties of the layout transitions. The value provided in the `name` option is configured to work with the name provided in `layout` from your `layouts` folder.

Default:

```
{  
  name: 'layout',  
  mode: 'out-in'  
}
```

```
export default {  
  layoutTransition: 'layout'  
  // or  
  layoutTransition: {  
    name: 'layout',  
    mode: 'out-in'  
  }  
}
```

```
.layout-enter-active,  
.layout-leave-active {  
  transition: opacity 0.5s;  
}  
.layout-enter,  
.layout-leave-active {  
  opacity: 0;  
}
```

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The vue.config property

A config object for Vue.config

- Type: `Object`
- Default: `{ silent: !isDev, performance: isDev }`

The vue.config property provides a direct configuration bridge for the `Vue.config`

Example

```
export default {
  vue: {
    config: {
      productionTip: true,
      devtools: false
    }
  }
}
```

This configuration will lead to the following Vue.config:

```
Vue.config.productionTip // true
Vue.config.devtools // false
Vue.config.silent // !isDev [default value]
Vue.config.performance // isDev [default value]
```

To learn more about the `Vue.config` API, check out the [official Vue documentation](#)

The watch property

The watch property lets you watch custom files for restarting the server.

- Type: `Object`
- Default: `[]`

 `watch: ['~/custom/*.js']`

[chokidar](#) is used to set up the watchers. To learn more about chokidar's pattern options, see the [chokidar API](#).

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The watchers property

The `watchers` property lets you overwrite `watchers` configuration in your `nuxt.config.js`.

- Type: `Object`
- Default: `{}`

chokidar

- Type: `Object`
- Default: `{}`

To learn more about `chokidar` options, see the [chokidar API](#).

webpack

- Type: `Object`
- Default:

```
watchers: {  
  webpack: {  
    aggregateTimeout: 300,  
    poll: 1000  
  }  
}
```

To learn more about `webpack` `watchOptions`, see the [webpack documentation](#).

What's next

Next

Check out the [Internals Glossary book](#)

The cli property

Nuxt lets you customize the CLI configuration.

badgeMessages

- Type `Array`

Add a message to the CLI banner.

```
cli: {  
  badgeMessages: ['Hello World!']  
}
```



bannerColor

- Type: `String`
 - Default: `'green'`

Change the color of the 'Nuxt' title in the CLI banner.

Available colors:

```
black, red, green, yellow, blue, magenta, cyan, white, gray, redBright, greenBright,  
yellowBright, blueBright, magentaBright, cyanBright, whiteBright
```

```
export default {  
  cli: {  
    bannerColor: 'yellow'  
  }  
}
```

The css property

Nuxt lets you define the CSS files/modules/libraries you want to set globally (included in every page).

In case you want to use `sass` make sure that you have installed `sass` and `sass-loader` packages. If you didn't just

```
yarn add --dev sass sass-loader@10
```

```
npm install --save-dev sass sass-loader@10
```

- Type: `Array`
 - Items: `string`

```
export default {
  css: [
    // Load a Node.js module directly (here it's a Sass file)
    'bulma',
    // CSS file in the project
    '@/assets/css/main.css',
    // SCSS file in the project
    '@/assets/css/main.scss'
  ]
}
```

Nuxt will automatically guess the file type by its extension and use the appropriate pre-processor loader for webpack. You will still need to install the required loader if you need to use them.

Style Extensions

You can omit the file extension for CSS/SCSS/Postcss/Less/Stylus/... files listed in the `css` array in your `nuxt` config file.

```
export default {
  css: ['~/assets/css/main', '~/assets/css/animations']
}
```

Warning

If you have two files with the same name e.g. `main.scss` and `main.css`, and don't specify an extension in the `css` array entry, e.g. `css: ['~/assets/css/main']`, then only one file will be loaded depending on the order of `styleExtensions`. In this case only the `css` file will be loaded and the `scss` file will be ignored because `css` comes first in the default `styleExtension` array.

Default order: `['css', 'pcss', 'postcss', 'styl', 'stylus', 'scss', 'sass', 'less']`

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The components property

Nuxt 2.13+ can scan and auto import your components using `@nuxt/components` module

It is possible to use this feature with Nuxt 2.10 - 2.12. Just manually install and add `@nuxt/components` to `buildModules` inside `nuxt.config`.

- Type: `Boolean` or `Array`
- Default: `false`

When set to `true` or an options object, Nuxt will include `@nuxt/components` and auto-import your components wherever you use them within your pages, layouts (and other components).

Info

For more information on how to use, please refer to [component auto-discovery documentation](#) for more information.

Configuration

```
export default {
  // This will automatically load components from `~/components`
  components: true
}
```

With `components: true`, by default the `~/components` directory will be included.

However you can customize auto-discovery behaviour by providing additional directories to scan:

```
export default {
  components: [
    // Equivalent to { path: '~/components' }
    '~/components',
    { path: '~/components/other', extensions: ['vue'] }
  ]
}
```

path

Each item can be either string or object. A string value is a shortcut for `{ path }`.

Info

Don't worry about ordering or overlapping directories! The components module will take care of it. (Each file will be only matched once with longest path.)

path

- Required
- Type: `String`

Path (absolute or relative) to the directory containing your components.

You can use Nuxt aliases (~ or @) to refer to directories inside the project or directly use a npm package path (similar to using `require` within your project).

extensions

- Type: `Array<string>`
- Default:
 - Extensions supported by Nuxt builder (`builder.supportedExtensions`)
 - Default supported extensions `['vue', 'js']` or `['vue', 'js', 'ts', 'tsx']` depending on your environment

Example: Support multi-file component structure

If you prefer to split your SFCs into `.js`, `.vue` and `.css`, you could choose only to scan for `.vue` files:

```
| components
---| componentC
| componentC.vue
| componentC.js
| componentC.scss
```

```
// nuxt.config.js
export default {
  components: [{ path: '~/components', extensions: ['vue'] }]
}
```

pattern

- Type: `string (glob pattern)`
- Default: `**/*.{extensions.join(',')}`

Within the specified `path`, only files that match this pattern will be included.

ignore

- Type: `Array`
- Items: `string (glob pattern)`
- Default: `[]`

Patterns to exclude files within the specified `path`.

prefix

- Type: `String`
- Default: `'' (no prefix)`

Prefix all matched components.

The example below adds the `awesome- / Awesome` prefix to the name of components in the `awesome/` directory.

```
// nuxt.config.js
export default {
  components: [
    '~/components',
    { path: '~/components/awesome/', prefix: 'awesome' }
  ]
}
```

```
| components/
---| awesome/
| Button.vue
---| Button.vue
```

```
<template>
  <div>
    <AwesomeButton>Click on me 🤘 </AwesomeButton>
    <button>Click on me</button>
  </div>
</template>
```

pathPrefix

- Type: Boolean
- Default: true

Prefix component name by its path.

watch

- Type: Boolean
- Default: true

Watch the specified path for changes, including file additions and file deletions.

transpile

- Type: Boolean
- Default: 'auto'

Transpile specified path using build.transpile. By default ('auto') it will set transpile: true if node_modules/ is in path.

level

- Type: Number
- Default: 0

Levels are used to define allow overwriting components that have the same name in two different directories. This can be useful for library authors who want to allow users to override their components, or for custom themes.

```
export default {
  components: [
    '~/components', // default level is 0
```

```

        { path: 'my-theme/components', level: 1 }
    ]
}

```

A component in `~/components` will then overwrite one with the same name in `my-theme/components`. The lowest value takes priority.

Advanced

Overwriting Components

It is possible to have a way to overwrite components using the `level` option. This is very useful for modules and theme authors.

Considering this structure:

```

| node_modules/
---| my-theme/
| components/
| Header.vue
| components/
---| Header.vue

```

Then defining in the `nuxt.config`:

```

components: [
  '~/components', // default level is 0
  { path: 'node_modules/my-theme/components', level: 1 }
]

```

Our `components/Header.vue` will overwrite our theme component since the lowest level takes priority.

Library Authors

Making Vue Component libraries with automatic tree-shaking and component registration is now super easy ✨

This module exposes a hook named `components:dirs` so you can easily extend the directory list without requiring user configuration in your Nuxt module.

Imagine a directory structure like this:

```

| node_modules/
---| awesome-ui/
| components/
| Alert.vue
| Button.vue
| nuxt.js
| pages/
---| index.vue
| nuxt.config.js

```

Then in `awesome-ui/nuxt.js` you can use the `components:dir` hook:

```
import { join } from 'path'

export default function () {
  this.nuxt.hook('components:dirs', dirs => {
    // Add ./components dir to the list
    dirs.push({
      path: join(__dirname, 'components'),
      prefix: 'awesome'
    })
  })
}
```

That's it! Now in your project, you can import your ui library as a Nuxt module in your `nuxt.config.js`:

```
export default {
  buildModules: ['@nuxt/components', 'awesome-ui/nuxt']
}
```

And directly use the module components (prefixed with `awesome-`), our `pages/index.vue`:

```
<template>
  <div>
    My <AwesomeButton>UI button</AwesomeButton>!
    <awesome-alert>Here's an alert!</awesome-alert>
  </div>
</template>
```

It will automatically import the components only if used and also support HMR when updating your components in `node_modules/awesome-ui/components/`.

Next: publish your `awesome-ui` module to `npm` and share it with the other Nuxters ✨

The dev property

Define the development or production mode.

- Type: `Boolean`
- Default: `true`

This property is overwritten by the nuxt commands:

- `dev` is forced to `true` with `nuxt`
- `dev` is forced to `false` with `nuxt build`, `nuxt start` and `nuxt generate`

This property should be used when using [Nuxt programmatically](#):

```
export default {
  dev: process.env.NODE_ENV !== 'production'
}

const { Nuxt, Builder } = require('nuxt')
const app = require('express')()
const port = process.env.PORT || 3000

// We instantiate Nuxt with the options
const config = require('./nuxt.config.js')
const nuxt = new Nuxt(config)
app.use(nuxt.render)

// Build only in dev mode
if (config.dev) {
  new Builder(nuxt).build()
}

// Listen the server
app.listen(port, '0.0.0.0').then(() => {
  console.log(`Server is listening on port: ${port}`)
})
```

```
{
  "scripts": {
    "dev": "node server.js",
    "build": "nuxt build",
    "start": "NODE_ENV=production node server.js"
  }
}
```

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The dir property

Define the custom directories for your Nuxt application

- Type: `Object`
- Default:

```
{  
  assets: 'assets',  
  app: 'app',  
  layouts: 'layouts',  
  middleware: 'middleware',  
  pages: 'pages',  
  static: 'static',  
  store: 'store'  
}
```

```
export default {  
  dir: {  
    assets: 'custom-assets',  
    app: 'custom-app',  
    layouts: 'custom-layouts',  
    middleware: 'custom-middleware',  
    pages: 'custom-pages',  
    static: 'custom-static',  
    store: 'custom-store'  
  }  
}
```

The env property

Share environment variables between client and server.

- Type: `Object`

Nuxt lets you create environment variables client side, also to be shared from server side.

The `env` property defines environment variables that should be available on the client side. They can be assigned using server side environment variables, the [dotenv module](#) ones or similar.

For nuxt versions > 2.12+, in cases where environment variables are required at runtime (not build time) it is recommended to substitute the `env` property with [runtimeConfig properties](#): `publicRuntimeOptions` and `privateRuntimeOptions`.

Learn more with our tutorial about [moving from @nuxtjs/dotenv to runtime config](#).

Make sure to read about `process.env` and `process.env == {}` below for better troubleshooting.

```
export default {
  env: {
    baseUrl: process.env.BASE_URL || 'http://localhost:3000'
  }
}
```

This lets you create a `baseUrl` property that will be equal to the `BASE_URL` server side environment variable if available or defined. If not, `baseUrl` in client side will be equal to `'http://localhost:3000'`. The server side variable `BASE_URL` is therefore copied to the client side via the `env` property in the `nuxt.config.js`. Alternatively, the other value is defined (`http://localhost:3000`).

Then, I can access my `baseUrl` variable in 2 ways:

1. Via `process.env.baseUrl`.
2. Via `context.env.baseUrl`, see [context API](#).

You can use the `env` property for giving a public token for example.

For the example above, we can use it to configure [axios](#).

```
import axios from 'axios'

export default axios.create({
  baseURL: process.env.baseUrl
})
```

Then, in your pages, you can import axios like this: `import axios from '~/plugins/axios'`

Automatic injection of environment variables

If you define environment variables starting with `NUXT_ENV_` in the build phase (e.g. `NUXT_ENV_COOL_WORD=freezing` `nuxt build` or `SET NUXT_ENV_COOL_WORD=freezing & nuxt build` for the Windows console), they'll be automatically injected into the process environment. Be aware that they'll potentially take precedence over defined variables in your `nuxt.config.js` with the same name.

`process.env ==`

Note that Nuxt uses webpack's `definePlugin` to define the environmental variable. This means that the actual `process` or `process.env` from Node.js is neither available nor defined. Each of the `env` properties defined in `nuxt.config.js` is individually mapped to `process.env.xxxx` and converted during compilation.

Meaning, `console.log(process.env)` will output `{}` but `console.log(process.env.your_var)` will still output your value. When webpack compiles your code, it replaces all instances of `process.env.your_var` with the value you've set it to, e.g.: `env.test = 'testing123'`. If you use `process.env.test` in your code somewhere, it is actually translated to 'testing123'.

before

```
if (process.env.test == 'testing123')
```

after

```
if ('testing123' == 'testing123')
```

serverMiddleware

As `serverMiddleware` is decoupled from the main Nuxt build, `env` variables defined in `nuxt.config.js` are not available there.

The Context

The `context` provides additional objects/params from Nuxt to Vue components and is available in special nuxt lifecycle areas like `asyncData`, `fetch`, `plugins`, `middleware` and `nuxtServerInit`.

Note: "The Context" we refer to here is not to be confused with the `context` object available in `Vuex Actions`. The two are unrelated.

```
function (context) {
  // Universal keys
  const {
    app,
    store,
    route,
    params,
    query,
    env,
    isDev,
    isHMR,
    redirect,
    error,
    $config
  } = context
  // Server-side
  if (process.server) {
    const { req, res, beforeNuxtRender } = context
  }
  // Client-side
  if (process.client) {
    const { from, nuxtState } = context
  }
}
```

Universal keys

These keys are available both on client-side and server-side.

app

`app` (`NuxtAppOptions`)

The root Vue instance options that includes all your plugins. For example, when using `i18n`, you can get access to `$i18n` through `context.app.i18n`.

store

`store` (`Vuex Store`)

Vuex Store instance. **Available only if the `vuex store` is set.**

route

```
route (Vue Router Route)
```

Vue Router route instance.

params

```
params (Object)
```

Alias of `route.params`.

query

```
query (Object)
```

Alias of `route.query`.

env

```
env (Object)
```

Environment variables set in `nuxt.config.js`, see [env API](#).

isDev

```
isDev (Boolean)
```

Boolean to let you know if you're in dev mode, can be useful for caching some data in production.

isHMR

```
isHMR (Boolean)
```

Boolean to let you know if the method/middleware is called from webpack hot module replacement (*true only on client-side in dev mode*).

redirect

```
redirect (Function)
```

Use this method to redirect the user to another route, the status code is used on the server-side, defaults to 302. `redirect([status,] path [, query])`.

Examples:

```
redirect(302, '/login')
redirect({ name: 'slug', params: { slug: mySlug } })
redirect('https://vuejs.org')
```

See the [Vue Router docs](#) more info on the Location property.

Info

It's not possible to use `redirect` or `error` in [client-side Nuxt plugin](#) due to hydration errors (client content would be different from what it'd expect from the server).

A valid workaround would be using `window.onNuxtReady(() => { window.$nuxt.$router.push('/your-route') })`

error

`error (Function)`

Use this method to show the error page: `error(params)`. The `params` should have the properties `statusCode` and `message`.

\$config

`$config (Object)`

The actual [runtime config](#).

Server-side keys

These keys are available only on the server-side.

req

`req (http.Request)`

Request from the Node.js server. If Nuxt is used as a middleware, the request object might be different depending on the framework you're using.

Not available via `nuxt generate`.

Res

`res (http.Response)`

Response from the Node.js server. If Nuxt is used as a middleware, the res object might be different depending on the framework you're using.

Not available via `nuxt generate`.

beforeNuxtRender

`beforeNuxtRender(fn) (Function)`

Use this method to update `__NUXT__` variable rendered on client-side, the `fn` (can be asynchronous) is called with `{ Components, nuxtState }`, see [example](#).

Client-side keys

These keys are available only on client-side.

from

`from` (*Vue Router Route*)

The route navigated from.

nuxtState

`nuxtState` (*Object*)

Nuxt state, useful for plugins which uses `beforeNuxtRender` to get the nuxt state on client-side before hydration. **Available only in `universal` mode.**

nuxt.render(req, res)

You can use Nuxt as a middleware with `nuxt.render` for your Node.js server.

- Type: `Function`
- Arguments:
 - `Request`
 - `Response`
- Returns: `Promise`

Example with `Express`:

```
const { loadNuxt, build } = require('nuxt')

const app = require('express')()
const isDev = process.env.NODE_ENV !== 'production'
const port = process.env.PORT || 3000

async function start() {
  // We get Nuxt instance
  const nuxt = await loadNuxt(isDev ? 'dev' : 'start')

  // Render every route with Nuxt
  app.use(nuxt.render)

  // Build only in dev mode with hot-reloading
  if (isDev) {
    build(nuxt)
  }
  // Listen the server
  app.listen(port, '0.0.0.0')
  console.log(`Server listening on `localhost:${port}`.`)
}

start()
```

Warning

It's recommended to call `nuxt.render` at the end of your middlewares since it will handle the rendering of your web application and won't call `next()`

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nuxt.renderRoute(route, context)

Render a specific route with a given context.

- Type: `Function`
- Arguments:
 1. `String` : route to render
 2. *Optional*, `Object`, context given, available keys: `req` & `res`
- Returns: `Promise`
 - `html` : `String`
 - `error` : `null` or `Object`
 - `redirected` : `false` or `Object`

This method should be used mostly for test purposes as well as with `nuxt.renderAndgetWindow`.

Warning

`nuxt.renderRoute` should be executed after the build process in production mode.

```
const { loadNuxt, build } = require('nuxt')

async function start() {
  // Get nuxt instance for start (production mode)
  // Make sure to have run `nuxt build` before running this script
  const nuxt = await loadNuxt({ for: 'start' })

  const { html, error, redirected } = await nuxt.renderRoute('/')

  // `html` will always be a string

  // `error` not null when the error layout is displayed, the error format is:
  // { statusCode: 500, message: 'My error message' }

  // `redirected` is not `false` when `redirect()` has been used in `asyncData()`
  // or `fetch()`
  // { path: '/other-path', query: {}, status: 302 }
}

start()
```

nuxt.renderAndGetWindow(url, options)

Get the `window` from a given URL of a Nuxt Application.

- Type: `Function`
- Argument: `String`
 1. `String`: URL to render
 2. *Optional*, `Object`: options
 - `virtualConsole`: `Boolean` (default: `true`)
- Returns: `Promise`
 - Returns: `window`

Warning

This method is made for test purposes.

To use this function, you have to install `jsdom`:

```
npm install --save-dev jsdom
```

Example:

```
const { loadNuxt } = require('nuxt')

async function init() {
  // Assuming you've already built your project
  const nuxt = await loadNuxt({ for: 'start' })
  await nuxt.listen(3000)
  const window = await nuxt.renderAndGetWindow('http://localhost:3000')
  // Display the head `<title>`
  console.log(window.document.title)
  nuxt.close()
}

init()
```

What's next

Next

Check out the the [Components Glossary](#) book

[Go to TOC](#)

\$nuxt: The Nuxt helper

\$nuxt is a helper designed to improve user experience.

For more info on the Nuxt helper check out the [context and helpers chapter in the Concepts book](#)

Connection checker

- `isOffline`
 - Type: `Boolean`
 - Description: `true` when the user's internet connection becomes offline
- `isOnline`
 - Type: `Boolean`
 - Description: Opposite of `isOffline`

```
<template>
  <div>
    <div v-if="$nuxt.isOffline">You are offline</div>
    <nuxt />
  </div>
</template>
```

Refreshing page data

- `refresh()`
 - When you want to only refresh the data provided by `asyncData` or `fetch`

```
<template>
  <div>
    <div>{{ content }}</div>
    <button @click="refresh">Refresh</button>
  </div>
</template>

<script>
  export default {
    asyncData() {
      return { content: 'Created at: ' + new Date() }
    },
    methods: {
      refresh() {
        this.$nuxt.refresh()
      }
    }
  }
</script>
```

Controlling the loading bar

- `$loading`
 - When you want to control Nuxt's loading bar programmatically

```
export default {
  mounted() {
    this.$nextTick(() => {
      this.$nuxt.$loading.start()
      setTimeout(() => this.$nuxt.$loading.finish(), 500)
    })
  }
}
```

Nuxt modules intro

Better understand Nuxt internals

Nuxt has a fully modular architecture which allows developers extending any part of Nuxt Core using a flexible API.

Please see [Modules Guide](#) for more detailed information if interested developing your own module.

This section helps getting familiar to Nuxt internals and can be used as a reference to understand it better while writing your own modules.

Core

These classes are the heart of Nuxt and should exist on both runtime and build time.

Nuxt

- [Nuxt Class](#)
- Source: [core/nuxt.js](#)

Renderer

- [Renderer Class](#)
- Source: [vue-renderer/renderer.js](#)

ModuleContainer

- [ModuleContainer Class](#)
- Source: [core/module.js](#)

Build

These classes are only needed for build or dev mode.

Builder

- [Builder Class](#)
- Source: [builder/builder.js](#)

Generator

- [Generator Class](#)
- Source: [generator/generator.js](#)

Common

Utils

- Source: [utils/src](#)

Options

- Source: [config/options.js](#)

Packaging & Usage

Nuxt exports all classes by default. To import them:

```
import { Nuxt, Builder, Utils } from 'nuxt'
```

Common patterns

All Nuxt classes have a reference to `nuxt` instance and options, this way we always have a consistent API across classes to access `options` and `nuxt`.

```
class SomeClass {
  constructor(nuxt) {
    super()
    this.nuxt = nuxt
    this.options = nuxt.options
  }

  someFunction() {
    // We have access to `this.nuxt` and `this.options`
  }
}
```

Classes are *pluggable* so they should register a plugin on main `nuxt` container to register more hooks.

```
class FooClass {
  constructor(nuxt) {
    super()
    this.nuxt = nuxt
    this.options = nuxt.options

    this.nuxt.callHook('foo', this)
  }
}
```

So we can hook into `foo` module like this:

```
nuxt.hook('foo', foo => {
  // ...
})
```

[Go to TOC](#)

The Nuxt class

This is the core container which allows all modules and classes communicate with each other. All modules have access to Nuxt instance using `this.nuxt`.

- Source: [core/nuxt.js](#)

Hooks

We can register hooks on certain life cycle events.

```
nuxt.hook('ready', async nuxt => {  
  // Your custom code here  
})
```

| Plugin | Arguments | When | | | `ready` | (nuxt) | Nuxt is ready to work (`ModuleContainer` and `Renderer` ready). | | `error` | (error) | An unhandled error when calling hooks. | | `close` | (nuxt) | Nuxt instance is gracefully closing. | | `listen` | (server, {host, port}) | Nuxt **internal** server starts listening. (Using `nuxt start` or `nuxt dev`). |

The renderer class

This class is exporting a connect middleware which handles and serves all SSR and asset requests.

-
- Source: [vue-renderer/renderer.js](#)

Hooks

We can register hooks on certain life cycle events.

```
| Hook | Arguments | When | | |
| render:before | (renderer, options) | Before setting up middleware and
resources for the Renderer class, useful to overload some methods or options. | |
| render:setupMiddleware | (app) connect instance | Before Nuxt adds its middleware stack. We can use it to register custom
server side middleware. | |
| render:errorMiddleware | (app) connect instance | Before adding Nuxt error
middleware, useful to add your own middleware before using Nuxt's. See the Sentry module for more info. | |
| render:resourcesLoaded | (resources) | Called after resources for renderer are loaded (client manifest,
server bundle, etc). | |
| render:done | (renderer) | SSR Middleware and all resources are ready (Renderer
ready) | |
| render:routeContext | (context.nuxt) | Every time a route is server-rendered and before render:route hook. Called before serializing Nuxt context into window.__NUXT__, useful to add some data
that you can fetch on client-side. | |
| render:route | (url, result, context) | Every time a route is server-rendered. Called before sending back the request to the browser. | |
| render:routeDone | (url, result, context) | Every time a route is server-rendered. Called after the response has been sent to the browser. |
```

[Go to TOC](#)

The ModuleContainer class

- Source: [core/module.js](#)

All `modules` will be called within context of `ModuleContainer` instance.

Tapable plugins

We can register hooks on certain life cycle events.

```
nuxt.moduleContainer.plugin('ready', async moduleContainer => {
  // Do this after all modules where ready
})
```

Inside `modules` context we can use this instead:

```
this.plugin('ready', async moduleContainer => {
  // Do this after all modules where ready
})
```

| Plugin | Arguments | When | | | `ready` | `moduleContainer` | All modules in `nuxt.config.js` has been initialized |

Methods

`addVendor (vendor)`

Deprecated as `vendor` isn't used anymore

Adds to `options.build.vendor` and apply unique filter.

`addTemplate (template)`

- **template:** `String` or `Object`
 - `src`
 - `options`
 - `fileName`

Renders given template using `lodash template` during build into project `buildDir` (`.nuxt`).

If `fileName` is not provided or `template` is string, target file name defaults to `[dirName].[fileName].[pathHash].[ext]`.

This method returns final `{ dst, src, options }` object.

`addPlugin (template)`

- **template:** Object properties (`src`, `options`, `fileName`, `mode`).

Registers a plugin using `addTemplate` and prepends it to `plugins[]` array.

```
this.addPlugin({
  src: path.resolve(__dirname, 'templates/foo.js'),
  fileName: 'foo.server.js' // [optional] only include in server bundle
  options: moduleOptions
})
```

Note: You can use `mode` or `.client` and `.server` modifiers with `fileName` option to use plugin only in client or server side. (See [plugins](#) for all available options)

If you choose to specify a `fileName`, you can configure a custom path for the `fileName` too, so you can choose the folder structure inside `.nuxt` folder in order to prevent name collisioning:

```
{
  fileName: path.join('folder', 'foo.client.js'), // will result in
  `./nuxt/folder/foo.client.js`
}
```

addServerMiddleware (middleware)

Pushes middleware into `options.serverMiddleware`.

extendBuild (fn)

Allows easily extending webpack build config by chaining `options.build.extend` function.

extendRoutes (fn)

Allows easily extending routes by chaining `options.build.extendRoutes` function.

addModule (moduleOpts, requireOnce)

Async function

Registers a module. `moduleOpts` can be a string or an array (`[src, options]`). If `requireOnce` is `true` and the resolved module exports `meta`, it prevents registering same module twice.

requireModule (moduleOpts)

Async function

Is a shortcut for `addModule(moduleOpts, true)`

Hooks

We can register hooks on certain life cycle events.

| Hook | Arguments | When | | | `modules:before` | `(moduleContainer, options)` | Called before creating ModuleContainer class, useful to overload methods and options. | | `modules:done` | `(moduleContainer)` | Called when all modules have been loaded. |

[Go to TOC](#)

The Builder class

- Source: [builder/builder.js](#)

Hooks

We can register hooks on certain life cycle events.

```
// Add hook for build
this.nuxt.hook('build:done', (builder) => {
  ...
})
```

| Hook | Arguments | When | | | build:before | (nuxt, buildOptions) | Before Nuxt build started | |
builder:prepared | (nuxt, buildOptions) | The build directories have been created | | builder:extend-
Plugins | (plugins) | Generating plugins | | build:templates | ({ templatesFiles, templateVars, resolve
}) | Generating .nuxt template files | | build:extendRoutes | (routes, resolve) | Generating routes | |
webpack:config | (webpackConfigs) | Before configuration of compilers | | build:compile | ({
name, compiler }) | Before webpack compile (compiler is a webpack Compiler instance), if universal
mode, called twice with name 'client' and 'server' | | build:compiled | ({ name, compiler, stats
}) | webpack build finished | | build:done | (nuxt) | Nuxt build finished |

[Go to TOC](#)

The Generator class

-
- Source: [generator/generator.js](#)

Hooks

```
generate: hooks:
```

```
| Hook | Arguments | When | | | generate:before | (generator, generateOptions) | Hook on before generation | | generate:distRemoved | (generator) | Hook on destination folder cleaned | | generate:distCopied | (generator) | Hook on copy static and built files | | generate:route | ({ route, setPayload }) | Hook before generating the page, useful for dynamic payload, see #7422, available for Nuxt 2.13+ | | generate:page | ({ route, path, html }) | Hook to let user update the path & html after generation | | generate:routeCreated | ({ route, path, errors }) | Hook on saving generated page success | | generate:extendRoutes | (routes) | Hook to let user update the routes to generate | | generate:routeFailed | ({ route, errors }) | Hook on saving generated page failure | | generate:done | (generator, errors) | Hook on generation finished |
```

Using Nuxt programmatically

You can use Nuxt programmatically to use it as a middleware giving you the freedom of creating your own server for rendering your web applications.

You might want to use your own server with your middleware and your API. That's why you can use Nuxt programmatically.

Nuxt Constructor

To see the list of options to give to Nuxt, see the configuration section.

```
const { loadNuxt, build } = require('nuxt')

// Check if we need to run Nuxt in development mode
const isDev = process.env.NODE_ENV !== 'production'

// Get a ready to use Nuxt instance
const nuxt = await loadNuxt(isDev ? 'dev' : 'start')

// Enable live build & reloading on dev
if (isDev) {
  build(nuxt)
}

// We can use `nuxt.render(req, res)` or `nuxt.renderRoute(route, context)`
```

You can take a look at the [nuxt-express](#) and [adonuxt](#) starters to get started quickly.

Debug logs

If you want to display Nuxt logs, you can add the following to the top of your file:

```
process.env.DEBUG = 'nuxt:*
```

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The Fetch hook

The `fetch` hook is for fetching data asynchronously. It is called on server-side when rendering the route, and on client-side when navigating.

Nuxt >= 2.12

Nuxt `v2.12` introduces a new hook called `fetch` which you can use **in any of your Vue components**. Use `fetch` every time you need to get **asynchronous** data. `fetch` is called on server-side when rendering the route, and on client-side when navigating.

It exposes `$fetchState` at the component level:

- `$fetchState.pending`: `Boolean`, allows you to display a placeholder when `fetch` is being called *on client-side*.
- `$fetchState.error`: `null` or `Error`, allows you to display an error message
- `$fetchState.timestamp`: `Integer`, is a timestamp of the last fetch, useful for caching with `keep-alive`

If you want to call the `fetch` hook from your template use:

```
<button @click="$fetch">Refresh</button>
```

or component method:

```
// from component methods in script section
export default {
  methods: {
    refresh() {
      this.$fetch()
    }
  }
}
```

You can access the Nuxt `context` within the `fetch` hook using `this.$nuxt.context`.

Options

- `fetchOnServer`: `Boolean` or `Function` (default: `true`), call `fetch()` when server-rendering the page
- `fetchKey`: `String` or `Function` (defaults to the component scope ID or component name), a key (or a function that produces a unique key) that identifies the result of this component's fetch (available on Nuxt 2.15+) [More information available in original PR](#).
- `fetchDelay`: `Integer` (default: `200`), set the minimum executing time in milliseconds (to avoid quick flashes)

When `fetchOnServer` is falsy (`false` or returns `false`), `fetch` will be called only on client-side and `$fetchState.pending` will return `true` when server-rendering the component.

```
<script>
  export default {
    data() {
      return {
        posts: []
      }
    },
    async fetch() {
      this.posts = await this.$http.$get('https://api.nuxtjs.dev/posts')
    },
    fetchOnServer: false,
    // multiple components can return the same `fetchKey` and Nuxt will track them
    // both separately
    fetchKey: 'site-sidebar',
    // alternatively, for more control, a function can be passed with access to
    // the component instance
    // It will be called in `created` and must not depend on fetched data
    fetchKey(getCounter) {
      // getCounter is a method that can be called to get the next number in a
      // sequence
      // as part of generating a unique fetchKey.
      return this.someOtherData + getCounter('sidebar')
    }
  }
</script>
```

Next

For more info on the Fetch Hook checkout the [data fetching](#) chapter of our Features book

The watchQuery property

Watch query strings and execute component methods on change (asyncData, fetch, validate, layout, ...)

- **Type:** Boolean or Array or Function (default: [])

Use the `watchQuery` key to set up a watcher for query strings. If the defined strings change, all component methods (asyncData, fetch(context), validate, layout, ...) will be called. Watching is disabled by default to improve performance.

If you want to set up a watcher for all query strings, set `watchQuery: true`.

```
export default {
  watchQuery: ['page']
}
```

You can also use the function `watchQuery(newQuery, oldQuery)` to have more refined watchers.

```
export default {
  watchQuery(newQuery, oldQuery) {
    // Only execute component methods if the old query string contained `bar`
    // and the new query string contains `foo`
    return newQuery.foo && oldQuery.bar
  }
}
```

Warning

Warning: The new `fetch` hook introduced in 2.12 is not affected by `watchQuery`. For more information see [listening to query string changes](#).

The Head method

Nuxt uses `vue-meta` to update the `headers` and `html attributes` of your application.

- **Type:** `Object` or `Function`

Use the `head` method to set the HTML Head tags for the current page.

```
<template>
  <h1>{{ title }}</h1>
</template>

<script>
  export default {
    data() {
      return {
        title: 'Hello World!'
      }
    },
    head() {
      return {
        title: this.title,
        meta: [
          // hid is used as unique identifier. Do not use `vmid` for it as it will
          not work
          {
            hid: 'description',
            name: 'description',
            content: 'My custom description'
          }
        ]
      }
    }
  }
</script>
```

Info

To avoid duplicated meta tags when used in child component, set up a unique identifier with the `hid` key for your meta elements ([read more](#)).

[Go to TOC](#)

The key property

Set the `key` property of internal `<router-view>` component

- **Type:** `String` or `Function`

The `key` property is propagated into `<router-view>`, which is useful to make transitions inside a dynamic page and different route. Different keys result in re-rendering of page components.

There are several ways to set the key. For more details, please refer to the `nuxtChildKey` prop in [the nuxt component](#).

```
export default {
  key(route) {
    return route fullPath
  }
}
```

The layout property

Every file (first level) in the layouts directory will create a custom layout accessible with the layout property in the page component.

- **Type:** `String` or `Function` (default: `'default'`)

Use the `layout` key in your pages components to define which layout to use:

```
export default {
  layout: 'blog',
  // OR
  layout(context) {
    return 'blog'
  }
}
```

The loading property

The loading property gives you the option to disable the default loading progress bar on a specific page.

- **Type:** Boolean (default: true)

By default, Nuxt uses its own component to show a progress bar between the routes.

You can disable or customize it globally through the [Configuration's loading option](#), but also disable it for specific pages by setting the `loading` property to `false` :

```
<template>
  <h1>My page</h1>
</template>

<script>
  export default {
    loading: false
  }
</script>
```

The middleware property

Set the middleware for a specific page of the application.

- Type: `String` or `Array` or `Function`
 - Items: `String` or `Function`

Named middleware

You can create named middleware by creating a file inside the `middleware/` directory, the file name will be the middleware name.

```
export default function ({ store, redirect }) {  
    // If the user is not authenticated  
    if (!store.state.authenticated) {  
        return redirect('/login')  
    }  
}
```

```
<template>  
  <h1>Secret page</h1>  
</template>  
  
<script>  
  export default {  
    middleware: 'authenticated'  
  }  
</script>
```

Anonymous middleware

If you need to use a middleware only for a specific page, you can directly use a function for it (or an array of functions):

```
<template>  
  <h1>Secret page</h1>  
</template>  
  
<script>  
  export default {  
    middleware({ store, redirect }) {  
      // If the user is not authenticated  
      if (!store.state.authenticated) {  
        return redirect('/login')  
      }  
    }  
  }  
</script>
```

[Go to TOC](#)

The page transition property

Nuxt uses the `<transition>` component to let you create amazing transitions/animations between your pages.

- **Type:** `String` or `Object` or `Function`

To define a custom transition for a specific route, simply add the `transition` key to the page component.

```
export default {
  // Can be a String
  transition: ''
  // Or an Object
  transition: {}
  // or a Function
  transition (to, from) {}
}
```

String

If the `transition` key is set as a string, it will be used as the `transition.name`.

```
export default {
  transition: 'test'
}
```

Nuxt will use these settings to set the component as follows:

```
<transition name="test"></transition>
```

Object

If the `transition` key is set as an object:

```
export default {
  transition: {
    name: 'test',
    mode: 'out-in'
  }
}
```

Nuxt will use these settings to set the component as follows:

```
<transition name="test" mode="out-in"></transition>
```

The `transition` object can have the following properties:

| key | Type | Default | definition | | | | `name` | `String` | "page" | The transition name applied on all the route transitions. | | `mode` | `String` | "out-in" | The transition mode applied on all routes, see [Vue.js documentation](#). | | `css` | `Boolean` | `true` | Whether to apply CSS transition classes. Defaults to `true`. If

set to `false`, will only trigger JavaScript hooks registered via component events. || `duration` | `Integer` | n/a | The duration (in milliseconds) applied on the transition, see [Vue.js documentation](#). || `type` | `String` | n/a | Specify the type of transition events to wait for to determine transition end timing. Available values are `"transition"` and `"animation"`. By default, it will automatically detect the type that has a longer duration. || `enterClass` | `String` | n/a | The starting state of the transition class. See [Vue.js documentation](#). || `enterToClass` | `String` | n/a | The ending state for the transition. See [Vue.js documentation](#). || `enterActiveClass` | `String` | n/a | The class applied across the entire transition duration. See [Vue.js documentation](#). || `leaveClass` | `String` | n/a | The starting state of the transition class. See [Vue.js documentation](#). || `leaveToClass` | `String` | n/a | The ending state for the transition. See [Vue.js documentation](#). || `leaveActiveClass` | `String` | n/a | The class applied across the entire transition duration. See [Vue.js documentation](#).

You can also define methods in the page `transition` property, these are for the [JavaScript hooks](#):

- `beforeEnter(el)`
- `enter(el, done)`
- `afterEnter(el)`
- `enterCancelled(el)`
- `beforeLeave(el)`
- `leave(el, done)`
- `afterLeave(el)`
- `leaveCancelled(el)`

```
export default {
  transition: {
    afterLeave(el) {
      console.log('afterLeave', el)
    }
  }
}
```

Note: it's also a good idea to explicitly add `css: false` for JavaScript-only transitions so that Vue can skip the CSS detection. This also prevents CSS rules from accidentally interfering with the transition.

Transition Mode

The **default transition mode for pages differs from the default mode in Vue.js**. The `transition` mode is by default set to `out-in`. If you want to run leaving and entering transitions simultaneously, you have to set the mode to the empty string `mode: ''`.

```
export default {
  transition: {
    name: 'test',
    mode: ''
  }
}
```

Function

If the `transition` key is set as a function:

```
export default {
  transition(to, from) {
    if (!from) {
      return 'slide-left'
    }
    return +to.query.page < +from.query.page ? 'slide-right' : 'slide-left'
  }
}
```

Transitions applied on navigation:

- `/` to `/posts` => `slide-left`,
- `/posts` to `/posts?page=3` => `slide-left`,
- `/posts?page=3` to `/posts?page=2` => `slide-right`.

The scrollToTop property

The `scrollToTop` property lets you tell Nuxt to scroll to the top before rendering the page.

- **Type:** Boolean (default: `false`)

By default, Nuxt scrolls to the top when you go to another page, but with children routes, Nuxt keeps the scroll position. If you want to tell Nuxt to scroll to the top when rendering your child route, set `scrollToTop` to `true`:

```
<template>
  <h1>My child component</h1>
</template>

<script>
  export default {
    scrollToTop: true
  }
</script>
```

Conversely, you can manually set `scrollToTop` to `false` on parent routes as well.

If you want to overwrite the default scroll behavior of Nuxt, take a look at the [scrollBehavior option](#).

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The validate method

Nuxt lets you define a validator method inside your dynamic route component.

- **Type:** Function or Async Function

`validate` is called every time before navigating to a new route. It will be called server-side once (on the first request to the Nuxt app) and client-side when navigating to further routes. This method takes the `context` object as an argument.

```
validate({ params, query, store }) {
  return true // if the params are valid
  return false // will stop Nuxt to render the route and display the error page
}
```

```
async validate({ params, query, store }) {
  // await operations
  return true // if the params are valid
  return false // will stop Nuxt to render the route and display the error page
}
```

You can also return promises:

```
validate({ params, query, store }) {
  return new Promise((resolve) => setTimeout(() => resolve()))
}
```

Nuxt lets you define a validator method inside your dynamic route component (In this example: `pages/users/_id.vue`).

If the validate method does not return `true`, Nuxt will automatically load the 404 error page.

```
export default {
  validate({ params }) {
    // Must be a number
    return /^[^d+$/.test(params.id)
  }
}
```

You can also check some data in your `store` for example (filled by `nuxtServerInit` before action):

```
export default {
  validate({ params, store }) {
    // Check if `params.id` is an existing category
    return store.state.categories.some(category => category.id === params.id)
  }
}
```

You can also throw expected or unexpected errors during validate function execution:

```
export default {
  async validate({ params, store }) {
    // Throws a 500 internal server error with custom message
    throw new Error('Under Construction!')
  }
}
```

Colophon

This book is created by using the following sources:

- Nuxt - Português(BR)
- GitHub source: [nuxt/nuxtjs.org](https://nuxtjs.org)
- Created: 2022-12-10
- Bash v5.2.2
- Vivliostyle, <https://vivliostyle.org/>
- By: @shinokada
- Viewer: <https://read-html-download-pdf.vercel.app/>
- GitHub repo: <https://github.com/shinokada/markdown-docs-as-pdf>
- Viewer repo: <https://github.com/shinokada/read-html-download-pdf>