

How to Succeed in Crowdfunding: Setting a perfect goal

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ABSTRACT

1. INTRODUCTION

Our contributions (or research questions) in this proposal are:

- Understand the influence of multiple factors toward the number of backers and the amount of final pledged money that a certain project can receive. We will show statistic values to illustrate for such influence.
- Given a project, we build a model to predict how much pledged fund the creator can receive
- Building a model to predict how many backers will fund for the project.

2. RELATED WORKS

So far, there exists many research works on crowdfunding problem. We divide these works into some trends as following:

Researchers have predicted whether the project can be successfully funded or fail. [5] collected 13,000 projects on Kickstarter and extracted 13 features from each one to develop a classifier to predict project success with 68% accuracy. [4] extends the work and show how the temporal amount of money can help improve the accuracy. [7] focused on text features of project pages and show how using phrases features to predict project success.

Another research trend tries to correlate social media activities during running fund raising campaign to project success and proposed solutions for investor recommendation problem. [6] studied how the amount of money can be affected by promotional activities on social media like Twitter. [1] used promoter network on Twitter to show the correlation between the connectivity of project promoters and project success. They also developed backer recommendatin in which potential investors are suggested. [3] proposed different ways of recommending investors by using hypothesis-driven analysis of pledging behavior. [2] presented various factor influenced

investor retention which allows to identify different groups of investors.

Comparing with the previous research work, we collected largest dataset consisting of more than 150k projects. Our problem is totally different comparing to existed works. That is, we construct statistical models that examine multiple predictive factors toward building two models: (i) one predicts the number of backers will back for the project and (ii) the another predicts the amount of pledged money that the project can receive.

3. ANALYSIS

4. EXPERIMENTS AND RESULT

5. CONCLUSION

6. FUTURE WORKS

CCS Concepts

•Computer systems organization → Embedded systems; *Redundancy*; Robotics; •Networks → Network reliability;

Keywords

ACM proceedings; L^AT_EX; text tagging

7. REFERENCES

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