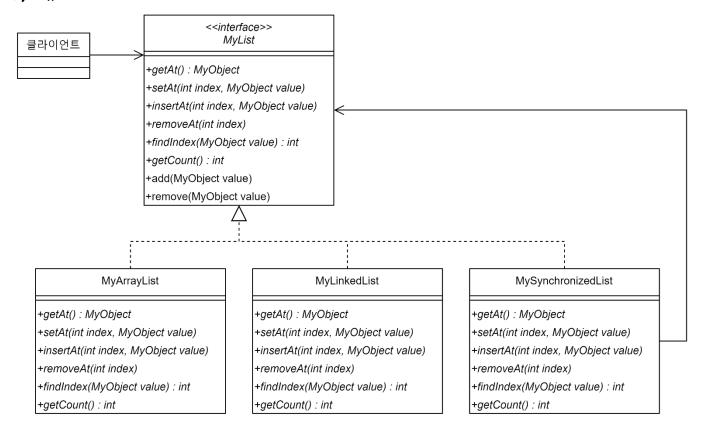
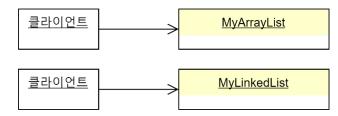
1) 개요

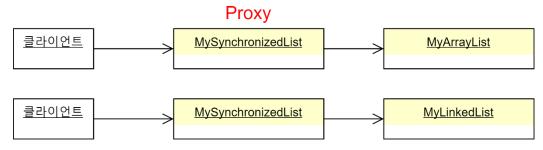


e1.Example



thread safe 하지 않다

e2.Example



thread safe 하다

2) MyList.java

```
package proxy.e2;
1
2
3
     interface MyList {
4
          MyObject getAt(int index);
void setAt(int index, MyObject value);
void insertAt(int index, MyObject value);
void removeAt(int index);
5
6
7
8
           int findIndex(MyObject value);
9
          int getCount();
10
11
12
          default void add(MyObject value) {
13
                insertAt(getCount(), value);
          }
14
15
          default void remove(MyObject value) {
16
17
                int index = findIndex(value);
18
                if (index = -1)
19
                     return;
20
                removeAt(index);
21
          }
22
     }
```

3) MyArrayList.java

```
package proxy.e2;
2
3
    import java.util.Arrays;
4
5
    class MyArrayList implements MyList {
        private MyObject[] data;
6
7
        private int count;
8
        private int size;
9
        public MyArrayList() {
10
            this(10);
11
12
13
14
        public MyArrayList(int size) {
15
             this.count = 0;
16
             this.size = size;
             this.data = new MyObject[size];
17
        }
18
19
20
        private void expand() {
21
            size = data.length * 2;
22
            data = Arrays.copyOf(data, size);
23
24
25
        @Override
        public MyObject getAt(int index) {
26
27
            return data[index];
28
29
30
        public void setAt(int index, MyObject value) {
31
32
            data[index] = value;
33
34
35
        @Override
36
        public void insertAt(int index, MyObject value) {
37
            if (count >= size)
38
                expand();
39
             for (int i = count - 1; i \ge index; --- i)
40
                data[i + 1] = data[i];
41
            data[index] = value;
42
            count++;
        }
43
44
45
        @Override
        public void removeAt(int index) {
46
47
             for (int i = index; i < count - 1; ++i)
                 data[i] = data[i + 1];
48
49
            count--;
        }
50
51
52
        @Override
        public int findIndex(MyObject value) {
53
54
             for (int i = 0; i < count; ++i)
                 if (value.equals(data[i]))
55
56
                     return i;
57
            return -1;
        }
58
59
60
        @Override
        public int getCount() {
61
            return count;
62
        }
63
    }
64
```

4) MyLinkedList.java

```
package proxy.e2;
2
3
    public class MyLinkedList implements MyList {
4
        private static class Node {
5
            private MvObject data;
6
            private Node prev. next;
7
8
            Node(MyObject data) {
9
                 this.data = data;
10
        }
11
12
13
        private Node dummy;
14
        private int count;
15
16
        public MyLinkedList() {
17
            dummv = new Node(null);
18
            dummy.prev = dummy.next = dummy;
19
            count = 0;
        }
20
21
22
        private Node getNode(int index) {
23
            Node node = dummy;
24
             if (index < count / 2)</pre>
25
                 for (int i = 0; i \le index; ++i)
26
                     node = node.next;
27
            else
28
                 for (int i = count-1; i >= index; --- i)
29
                     node = node.prev;
30
            return node;
        }
31
32
33
        @Override
        public MyObject getAt(int index) {
34
35
            return getNode(index).data;
36
37
38
        @Override
39
        public void setAt(int index, MyObject value) {
40
            getNode(index).data = value;
41
42
43
        @Override
44
        public void insertAt(int index, MyObject value) {
45
            Node newNode = new Node(value);
46
            Node node = getNode(index);
47
            newNode.next = node;
48
            newNode.prev = node.prev;
49
            node.prev.next = newNode;
50
            node.prev = newNode;
51
            ++count;
52
53
54
        @Override
55
        public void removeAt(int index) {
56
            Node node = getNode(index);
57
            node.prev.next = node.next;
58
            node.next.prev = node.prev;
59
            --count;
        }
60
61
62
        @Override
63
        public int findIndex(MyObject value) {
64
             int index;
            Node node = dummy.next;
65
             for (index = 0; index < count; ++index) {</pre>
66
67
                 if (value.equals(node.data)) break;
68
                 node = node.next;
```

5) MySynchronizedList.java

```
package proxy.e2;
2
3
    public class MySynchronizedList implements MyList {
4
        MyList list;
5
        MySynchronizedList(MyList list) {
6
7
            this.list = list;
8
9
        @Override
10
        public synchronized int getCount() {
11
            return list.getCount();
12
13
14
15
        @Override
16
        public synchronized MyObject getAt(int index) {
17
            return list.getAt(index);
18
19
20
        @Override
21
        public synchronized void setAt(int index, MyObject data) {
22
            list.setAt(index, data);
23
24
25
        @Override
26
        public synchronized void insertAt(int index, MyObject data) {
27
            list.insertAt(index, data);
28
29
30
        @Override
        public synchronized void removeAt(int index) {
31
32
            list.removeAt(index);
33
34
35
        @Override
36
        public synchronized int findIndex(MyObject data) {
37
            return list.findIndex(data);
38
39
    }
```

6) Example2. java

```
package proxy.e2;
2
3
    import java.util.ArrayList;
4
    import java.util.List;
5
    public class Example2 {
6
7
8
        static void work(MyList list) {
             for (int i=0; i < 1000; i + i) {
9
                 list.insertAt(0, new MyInt(999));
10
                 list.removeAt(0);
11
             }
12
        }
13
14
15
        static void add(MyList list, int count) {
16
             for (int i = 0; i < count; ++i)
17
                 list.add(new MyInt(i));
18
19
20
        static void print(MyList list) {
            System.out.printf("Count: %d\n", list.getCount());
21
22
             for (int i = 0; i < list.getCount(); ++i)
23
                 System.out.printf("%s", list.getAt(i));
24
            System.out.println();
25
26
27
        static void doSomething(MyList list) throws Exception {
28
            List<Thread> threads = new ArrayList<>();
            add(list, 100);
for (int i = 0; i < 100; ++i) {
29
30
                 Thread t = new Thread(() -> work(list));
31
32
                 t.start();
33
                 threads.add(t);
34
35
             for (Thread t: threads)
36
                 t.join();
37
            print(list);
        }
38
39
40
        public static void main(String[] args) throws Exception {
41
            doSomething(new MySynchronizedList(new MyArrayList()));
42
            doSomething(new MySynchronizedList(new MyLinkedList()));
43
    }
44
```

proxy 패턴 적용하여 multi thead 충돌 해결함 proxy.e1.Example1B.java 소스코드와 비교하여, 수정된 부분을 확인하자.