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1) MyCollection.java

```
package state.e4;

public interface MyCollection {
   void add(int value);
   Mylterator getIterator();
}
```

2) Mylterator.java

```
package state.e4;

public interface Mylterator {
   int getNext();
   boolean isEnd();
   void remove();
}
```

3) MyArray.java

```
package state.e4;
2
3
    import java.util.Arrays;
4
5
    public class MyArray implements MyCollection {
6
        int[] data;
7
        int count;
8
        public MyArray() {
9
10
            this(8);
11
12
13
        public MyArray(int size) {
14
            data = new int[size];
15
            count = 0;
        }
16
17
        private void expand() {
18
            data = Arrays.copyOf(data, data.length * 2);
19
20
21
22
        @Override
23
        public void add(int value) {
24
             if (count == data.length) expand();
25
            data[count++] = value;
26
27
28
        public int get(int index) {
29
            return data[index];
30
31
32
        public int getCount() {
33
            return count;
34
        }
35
36
        @Override
37
        public Mylterator getIterator() {
38
            return new MyArrayIterator(this);
39
        }
    }
40
```

4) MyArraylterator.java

```
package state.e4;
1
2
3
    class MyArrayIterator implements MyIterator {
4
         MyArray myArray;
5
         int current;
6
7
         public MyArrayIterator(MyArray myArray) {
             this.myArray = myArray;
this.current = 0;
8
9
         }
10
11
         @Override
12
13
         public int getNext() {
14
             return myArray.data[current++];
15
16
         @Override
17
         public boolean isEnd() {
18
19
             return current >= myArray.count;
20
21
22
         @Override
23
         public void remove() {
24
             --current;
25
             --myArray.count;
26
             for (int i = current; i < myArray.count; ++i)</pre>
27
                 myArray.data[i] = myArray.data[i + 1];
         }
28
29
```

안전하지 않은 구현

5) Example4. java

```
package state.e4;
2
3
    import java.util.function.Predicate;
4
5
    public class Example4 {
6
7
        static void add(MyCollection col, int count) {
8
            for (int i = 0; i < count; ++i)
                col.add(i);
9
        }
10
11
12
        static void print(Mylterator it) {
13
            while (!it.isEnd())
                System.out.printf("%d ", it.getNext());
14
            System.out.println();
15
        }
16
17
18
        // predicate를 만족하는 항목들을 제거한다
19
        static void remove(Mylterator it, Predicate<Integer> predicate) {
20
            while (!it.isEnd())
21
                if (predicate.test(it.getNext()))
22
                    it.remove();
23
        }
24
25
        static void doSomething1(MyCollection col) {
26
            add(col, 10);
27
            print(col.getIterator());
28
            remove(col.getIterator(), value -> value < 5); // 5 미만 제거
29
            print(col.getIterator());
30
            remove(col.getIterator(), value -> value > 5); // 5 초과 제거
31
            print(col.getIterator());
        }
32
33
        static void doSomething2(MyCollection col) {
34
35
            add(col, 10);
36
            Mylterator it = col.getIterator();
37
            it.remove();
38
            print(col.getIterator());
        }
39
40
41
        public static void main(String[] args) {
42
            doSomething1(new MyArray());
43
            doSomething2(new MyArray());
        }
44
45
    }
```

```
실항
```

```
0 1 2 3 4 5 6 7 8 9
5 6 7 8 9
5
Exception in thread "main" java.lang.ArrayIndexOutOfBoundsException: Index -1 out of bounds for length 16
at state.e4.MyArrayIterator.remove(MyArrayIterator.java:27)
at state.e4.Example4.doSomething2(Example4.java:37)
at state.e4.Example4.main(Example4.java:43)
```