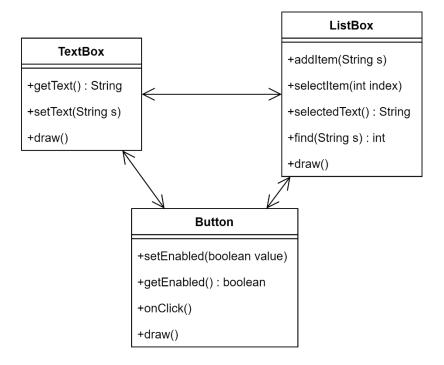
1) 개요



2) TextBox.java

```
package mediator.e1;
2
3
    public class TextBox {
4
        private String text;
5
        private ListBox listBox;
        private Button button;
6
7
        public TextBox() {
8
            text = "";
9
10
11
12
        public void setListBox(ListBox listBox) {
13
            this.listBox = listBox;
14
        }
15
        public void setButton(Button button) {
16
17
            this.button = button;
18
19
        public String getText() {
20
21
            return text;
22
23
24
        public void setText(String s) {
25
            if (s.equals(text) == false) {
26
                 if (listBox != null) {
27
                    text = s;
28
                     int index = listBox.find(text);
29
                     if (index >= 0)
30
                         listBox.selectItem(index);
31
                if (button != null)
32
33
                    button.setEnabled(true);
34
        }
35
36
37
        public void draw() {
38
            System.out.println("---- TextBox " + text);
39
40
    }
```

textbpx -> listbox 참조함 textbox -> botton 참조함

3) ListBox.java

```
package mediator.e1;
2
3
    import java.util.ArrayList;
4
5
    public class ListBox {
        private ArrayList<String> items;
6
7
        private TextBox textBox;
        private Button button;
8
        private int selectedItem;
9
10
        public ListBox() {
11
12
            items = new ArrayList<String>();
            selectedItem = -1;
13
        }
14
15
16
        public void setTextBox(TextBox textBox) {
17
            this.textBox = textBox;
18
19
20
        public void setButton(Button button) {
21
            this.button = button;
22
23
24
        public void addItem(String s) {
25
           items.add(s);
26
27
        public void selectItem(int index) {
28
            if (selectedItem != index) {
29
30
                selectedItem = index;
                 if (textBox != null)
31
                     textBox.setText(items.get(selectedItem));
32
33
                 if (button != null)
34
                    button.setEnabled(true);
35
36
        }
37
38
        public String selectedText() {
39
            return items.get(selectedItem);
40
41
42
        public int find(String s) {
43
            for (int i = 0; i < items.size(); ++i)
44
                if (s.equals(items.get(i)))
45
                    return i;
46
            return -1;
        }
47
48
49
        public void draw() {
            System.out.print("---- ListBox\n");
50
            for (int i = 0; i < items.size(); ++i)</pre>
51
                System.out.printf(" %d: %s %s\n", i, items.get(i), (i == selectedItem)? " SELECTED": "");
52
        }
53
54
```

```
listbox -> textbox 참조함
listbox -> button 참조함
```

4) Button.java

```
package mediator.e1;
2
3
    public class Button {
        private boolean enabled;
4
5
        private TextBox textBox;
6
        public void setTextBox(TextBox textBox) {
7
8
            this.textBox = textBox;
9
10
        public void setEnabled(boolean value) {
11
            enabled = value;
12
13
14
15
        public boolean getEnabled() {
16
            return enabled;
17
18
        public void draw() {
19
            System.out.print("---- Button ");
20
            System.out.println(enabled ? "enabled" : "disabled");
21
22
            System.out.println();
23
        }
24
25
        public void onClick() {
26
            if (enabled) {
27
                String fileName = textBox.getText();
                System.out.println("File Open (" + fileName + ")");
28
29
                System.exit(0);
30
        }
31
    }
32
```

button -> textbox 참조함

5) Example 1. java

```
package mediator.e1;
2
3
     import java.util.Scanner;
4
5
     public class Example1 {
6
7
          public static void main(String[] args) throws Exception {
8
               try (Scanner scanner = new Scanner(System.in)) {
                   TextBox textBox = new TextBox();
9
                   ListBox listBox = new ListBox();
10
                   Button button = new Button();
11
                   textBox.setListBox(listBox);
12
                   textBox.setButton(button);
13
                    listBox.setTextBox(textBox);
14
15
                   listBox.setButton(button);
                   button.setTextBox(textBox);
16
17
                   listBox.addItem("one");
18
                    listBox.addItem("two");
19
                    listBox.addItem("three");
20
21
                    for (;;) {
22
                        System.out.print("\u00ebn\u00fwn\u00abn\u00bm\u00bm);
23
24
                        listBox.draw();
25
                        textBox.draw();
26
                        button.draw();
27
                        System.out.print("ListBox 항목 선택 : s <번호>Wn");
System.out.print("TextBox 입력 : t <문자열>Wn");
System.out.print("Button 클릭 : bWn");
System.out.print("?");
String s = seepper poytling();
28
29
30
31
32
                        String s = scanner.nextLine();
33
                        switch (s.charAt(0)) {
                        case 's'
34
35
                             listBox.selectItem(Integer.parseInt(s.substring(2).trim()));
36
                             break;
37
                        case 't':
                             textBox.setText(s.substring(2).trim());
38
39
                             break;
40
                        case 'b':
41
                             button.onClick();
42
                             break;
43
                   }
44
              }
45
         }
46
     }
47
```

실행 사례

```
---- ListBox
0: one
1: two
2: three
---- TextBox
---- Button disabled

ListBox 항목 선택: s <번호>
TextBox 입력: t <문자열>
Button 클릭: b
? s 0
```

```
---- ListBox
 0: one SELECTED
  1: two
 2: three
---- TextBox one
---- Button enabled
ListBox 항목 선택 : s <번호>
TextBox 입력 : t <문자열>
Button 클릭 : b
? t two
---- ListBox
 0: one
  1: two SELECTED
 2: three
---- TextBox two
---- Button enabled
ListBox 항목 선택 : s <번호>
TextBox 입력 : t <문자열>
Button 클릭 : b
? b
File Open (two)
```

노란색: 사용자 입력 보라색: 객체들의 상태